Testing

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1 The Big Picture PRINCES



 $https://github.com/UPPMAX/programming_formalisms/blob/main/tdd/tdd_lecture/t$ lecture.qmd



1.1 Breaks

Please take breaks: these are important for learning. Ideally, do something boring (1)!

1.2 Schedule

Day	From	То	What
Wed	12:00	13:00	Lunch
Wed	13:00	14:00	Testing
Wed	14:00	14:15	Break

Day	From	То	What
Wed	14:15	15:00	Testing
Wed	15:00	15:15	Break
Wed	15:15	15:45	Testing
Wed	15:45	16:00	Reflection

2 Testing

2.1 Problems

When do you trust your code?

. . .

When do you trust code written by others?

. . .

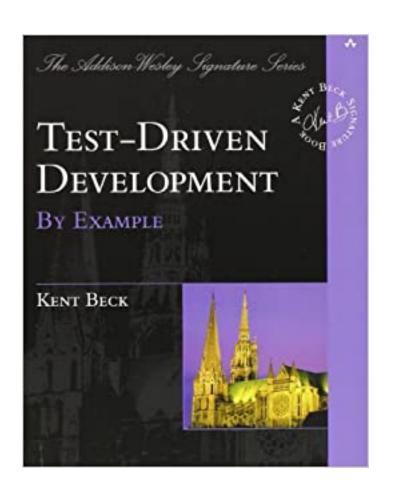
How do you convince other developers of a bug?

2.2 Testing

- Coding errors are extremely common (2)
- Contribute to the reproducibility crisis in science (3), e.g. (4)

Testing helps ensure the correctness of code.





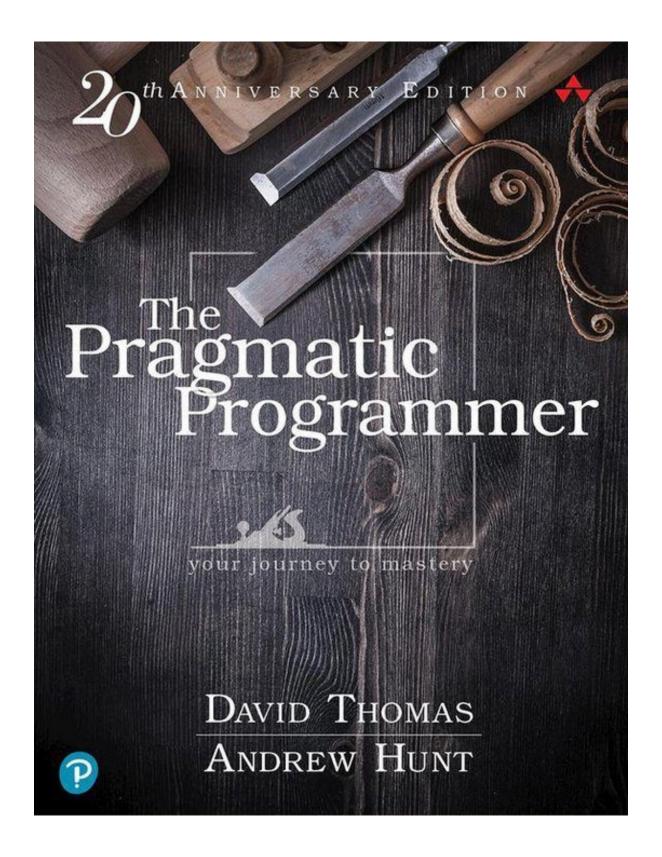
Modern C++ Programm with Test-Driven Develo

Code Better, Sleep Better



Edited by Mic

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2.3 Testing framework

- unittest, pytest, nose, etc.
- Makes it easier to write unit tests
- Takes some scaffolding
- Failed tests give a better error message

2.4 Test if something is true

No testing framework:

```
assert 1 + 1 == 2
Using unittest:
import unittest

class TestSmall(unittest.TestCase):
    def test_is_true(self):
        self.assertIsTrue(1 + 1 == 2)
```

Mostly scaffolding here

2.5 Test if something is equal

No testing framework:

```
assert 1 + 1 == 2
Using unittest:
import unittest

class TestSmall(unittest.TestCase):
    def test_is_equal(self):
        self.assertEqual(1 + 1, 2)
```

Hamcrest notation can give better error message.

2.6 Test if something raises an exception

No testing framework:

```
def raise_error():
    raise RunType("Raise an error!")
has_raised = False
try:
    raise_error()
except:
    has_raised = True
assert has_raised
```

Using unittest:

```
import unittest

class TestSmall(unittest.TestCase):
   def test_raises(self):
       self.assertRaises(RunTimeError, raise_error)
```

here it pays off.

3 Example exercise: is_prime

- Only observe, no type-along!
- Ask questions on the go! When in doubt: ask that question!
- Time: 30 minutes

3.1 Exercise: is_prime

- Function name: is_prime_[name], for example, is_prime_richel
- Output:
 - Returns True if the input is prime
 - Returns False if the input is not prime
 - Gives an error when the input is not an integer

3.2 Exercise: is_prime, social

- Pair up
- Switch roles every
 - (1) x minutes, e.g. every 5 minutes, or
 - (2) after a piece of work has been done
- Discuss how and when to switch roles first!
- Person with first name first in alphabet starts
- Try to be an exemplary duo

3.3 Exercise: is_prime, technical

- Work within scaffolding of the learners project
 - Functions are in src/[package_name]/testing.py
 - Tests are in tests/test_testing.py
- Work on the main branch only, share code using git push and git pull
- order the is_prime_[name] functions and tests alphabetically, e.g. is_prime_lars comes before is_prime_richel

3.4 Live demo (30 minutes)

• Or videos: YouTube download (.ogv)

4 Exercise 1: is_prime

- Time: 45 minutes
- Do the same exercise in pairs
- There are multiple ways to do this: pick the way you feel is most natural

5 Continuous integration

5.1 Problem

How to work together well?

. . .

Encourage/enforce:

- Code must pass all tests
- High code coverage
- Uniform coding style
- URL links are valid
- Correct spelling

5.2 Continuous Integration

Scripts that are triggered when pushing code.

Assures quality:

- Tests pass
- Code has consistent style
- Links are valid (i.e. not broken)
- Spelling is correct
- [your check here]

5.3 Continuous Integration

- CI significantly increase the number of bugs exposed (5)
- CI increases the speed at which new features are added (5)

5.4 Code coverage

- Percentage of code tested
- Correlates with code quality (6) (7)
- 100% mandatory to pass a code peer-review by rOpenSci (8)

5.5 Coding style

- Following a consistent coding style improves software quality (9)
 - Python: PEP8 (10)
 - R: Tidyverse (11)
- May include cyclomatic complexity
 - More complex code, more bugs (12) (13) (14)

5.6 Coding style tools

• Linter: program that tests code for style.

In Python: ruff, Sonar, pytype, Black, Codacy, Pylint, Flake8, autopep8, Pychecker, Pylama

5.7 Disable a ruff test

```
import random
i = random.randint(0, 1) # noqa: S311
```

You will need to defend this in a code review.

5.8 Testing indeterministic functions

Functions that do not always return the same values.

```
def flip_coin():
    """Produce a random boolean."""
    return random.randint(0, 1) > 0
```

How to test these?

5.9 Randomness

A Random Number Generator ('RNG') produces the same random values after setting the same RNG seed.

```
import random
random.seed(5)
assert flip_coin()
random.seed(2)
assert not flip_coin()
```

6 Exercise 2: flip_coin

• Time: 45 minutes

6.1 Exercise 2: flip_coin

- Function name: flip_coin_[name], for example, flip_coin_richel
- Input: none
- Output: Returns True in 50% of all cases, else returns False
- Get all CI scripts to pass

6.2 Exercise 2: flip_coin, social

- Pair up
- Switch roles every
 - (1) x minutes, e.g. every 5 minutes, or
 - (2) after a piece of work has been done
- Discuss how and when to switch roles first!
- Person with first name first in alphabet starts
- Try to be an exemplary duo

6.3 Exercise 2: flip_coin, technical

- Work within scaffolding of the learners project
 - Functions are in src/[package_name]/testing.py
 - Tests are in tests/test testing.py
- Work on the main branch only, share code using git push and git pull
- order the flip_coin_[name] functions and tests alphabetically, e.g. flip_coin_lars comes before flip_coin_richel

7 Tests in a team

If all tests pass, we are -by definition- happy.

Programming team tresinformal

7.1 Problem

Q: When one works in a team, how to make sure my code keeps doing the same?

```
def get_test_dna_sequence():
    """Get a DNA sequence to be used in testing"""
    return "ACGTACGT"
```

A: Apply the Beyoncé Rule

7.2 Beyoncé rule

'If you like it, then you gotta put a test on it'

```
assert get_test_dna_sequence() == "ACGTACGT"
```

Teams should be reluctant to change tests: this will likely break other code.

Source: Wikimedia

7.3 Untestable functions

Q: How to test this function?

```
def print_hello():
    print("Hello world")
```

. . .

A: Never write untestable functions

7.4 Making untestable functions testable

Q: How to make this function testable?

```
def print_hello():
    print("Hello world")
...

def get_hello_world_text():
    return "Hello world"
```



Figure 1: Beyoncé

7.5 Testing graphical functions

Q: How to test this function thoroughly:

- Plot looks pretty
- Colors are correct
- Trend line is drawn

```
def save_plot(filename, x_y_data):
    """Save the X-Y data as a scatter plot"""
```

A: usually: use a human, e.g. a code reviewer

In most cases, graphical analysis tools and/or AI are overkill. If you are stubborn: try!

8 Exercise 3: get_digits

• Time: 45 minutes

8.1 Exercise 3: get_digits

- Function name: get_digits_[name], for example, get_digits_richel
- Input: a positive number
- Output:
 - Returns the number split into a list of digits, e.g. 314 become [3, 1, 4]
 - Gives an error when the input is not a positive integer
- Get all CI scripts to pass

8.2 Exercise 3: get_digits, social

- Pair up
- Switch roles every
 - (1) x minutes, e.g. every 5 minutes, or
 - (2) after a piece of work has been done
- Discuss how and when to switch roles first!
- Person with first name first in alphabet starts
- Try to be an exemplary duo

8.3 Exercise 3: get_digits, technical

- Work within scaffolding of the learners project
 - Functions are in src/[package_name]/testing.py
 - Tests are in tests/test_testing.py
- Work on the main branch only, share code using git push and git pull
- order the get_digits_[name] functions and tests alphabetically, e.g. get_digits_lars comes before get_digits_richel

8.4 Exercise 3: solution

get_digits video:

- download (.ogv)
- YouTube

9 Recap

- Testing helps code correctness
 - Use the Beyoncé Rule on precious behavior
- Testing + CI:
 - Helps teaching
 - Helps bug reporting

9.1 Weaknesses

- We developed only simple algorithms
- We only use simple data structures
- We ignore if code is fast [*]

This will be addressed in the next lectures :-)

• [*] vague wording on purpose

9.2 Questions?

Questions?

9.3 The End







9.4 Links

- Former lecture on testing
- Hypermodern Python Cookiecutter
- Scikit-HEP project info for developers

10 Breaks

I put the break slides in the end

10.1 Break 1: 13:45-14:00







10.2 Break 2: 14:45-15:00

Monday February 06, 2017 Agile Methodology

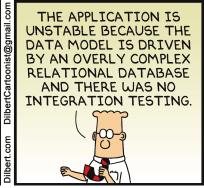






10.3 Done: 16:00







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