

Machine Translation Assignment 2 : Decoding

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Q1

The default limitation of both stack size and maximum number of translation to 1 is very restrictive and so one expects to see a significant improvement in total log probability once either limit is increased. This proves to be true, but only in a very limited range for both variables.

Changing the maximum number of translations from 1 to 2 leads to a relatively sharp improvement, which flattens out very quickly. The difference in total log probability between decoder with $k=10$ and $k=50$ is only 10% of the difference between $k=1$ and $k=2$. No further improvements are observed for $k \geq 50$.

Changing the stack size has a similar effect, although improvement tapers out even quicker. Increasing stack size to over 3 does not provide significant benefits.

Qualitatively, the difference between translations produced by the maximally limited system ($k=1$ and $s=1$) and one which produces the highest scoring output ($k=50$ and $s=10$) is that the latter text is more fluent and idiomatic, yet the meaning is equally difficult to grasp and there is no difference between the levels of syntactic correctness.

The conclusions to draw from these results are: (a) the intuitive insight that phrases can have multiple good translations proves to be important. Increasing the maximum number of possible translations per phrase does improve output quality. (b) the pruning heuristics used in decoding are justifiable, since the best translation really can be found by searching within the top few hypothesis in each stack. The best hypothesis is not always the very top one, as witnessed by the sharp increase in log probability when stack size is changed to 2, but it seems to almost always be one of the top 5 or so hypothesis. (c) there is a limit, and one that's quickly reached, to how good a monotonic decoder can be. Allowing it to entertain more possible translations cannot overcome inherent problems entailed by monotonicity.

Q2

We modified the old $h(j, e)$ so that each recursion step reads two French phrases instead of one. The second of these phrases may be either an actual phrase or an artificial empty phrase ε , which we have added to the translation dictionary. The ε phrase is an empty string, which translates with probability one to an empty string. The two read phrases are always swapped in the translation. In case of the second phrase being ε , the swapping is only nominal and the resulting translation is as if no swapping was performed. Our full definition of $h(j, e)$ is specified as follows:

$$h(0, e) = \begin{cases} 1, & \text{if } e = \text{START} \\ 0, & \text{otherwise} \end{cases}$$

$$\begin{aligned} h(j, e) = & \underset{h(i, e') e_1 \dots e_k e_{k+1} \dots e_m e}{\operatorname{argmax}} & p(h(i, e')) \\ & + & \log p_{\text{TM}}(f_{i+1} \dots f_c | e_{k+1} \dots e_m e) \\ & + & \log p_{\text{TM}}(f_{c+1} \dots f_j | e_1 \dots e_k) \\ & + & \log p_{\text{LM}}(e_1 | e') + \sum_{k'=1}^{m-1} \log p_{\text{LM}}(e_{k'+1} | e_{k'}) + \log p_{\text{LM}}(e | e_m) \end{aligned}$$

with $0 \leq i < c \leq j$, $0 \leq k \leq m$, $e' \in V_E$, $e_1 \dots e_k \in t(f_{c+1} \dots f_j) \cup \{\varepsilon\}$,
and $e_{k+1} \dots e_m e \in t(f_{i+1} \dots f_c)$.

Q3

For each French sentence of length n , we loop over all n possible stacks. In each stack, we look at the top s hypotheses and expand them. To perform an expansion we choose two consecutive phrases (the second of which might be ε), swap them, and consider all possible combinations of the first k translations of each phrase. The maximum considered length of phrase is n . Finally, the algorithm calculates the language model probability of the generated two-phrase translation. In this step, the algorithm has to iterate over up to $2t$ words, where t is the maximum length of a translation phrase. Thus the overall complexity is as follows:

$$\mathcal{O}(n \cdot s) \cdot \mathcal{O}((n \cdot k)^2) \cdot \mathcal{O}(t) = \mathcal{O}(n^3 \cdot k^2 \cdot s \cdot t)$$

Q4

Q5

Q6

Q7

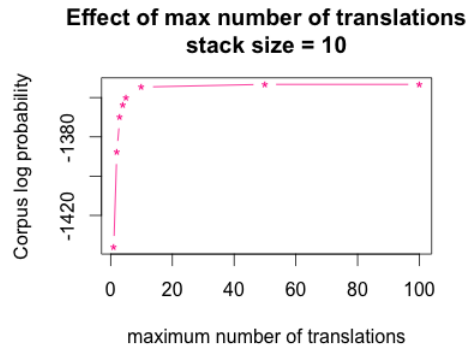
We based our decoder on the correspondence between phrase-based decoding and the Traveling Salesmen Problem, following the proposal of Zaslavskiy et al. (2009).

Our implementation includes the following steps: - create an asymmetric graph based on the French sentence, the translation model, and the English model; - find the best path by utilizing the LKH package implementation of the Lin-Kernighan heuristic Helsgaun (2006);

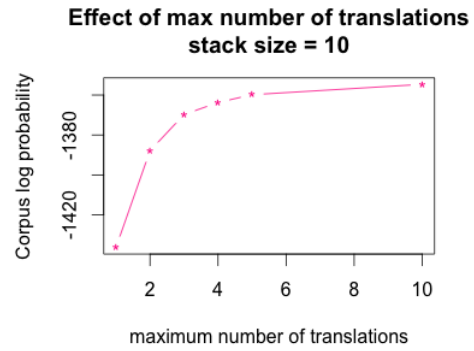
We transform a sentence into a asymmetric graph by following the procedure described in Zaslavskiy et al. (2009). We extract from the French sentence all phrases; for each phrase we retrieve all of its possible translations and for each of these we create a biphrase (French phrase, English translation). Then we create nodes of the graph by generating all possible pairs of a French word taken from the sentence and a biphrase of which this word is a part. Having crated all the nodes, we decide on the cost of each possible directed edge, again following the approach described in the article. We do not transform our graph to a symmetric one, since the TSP solver we use is capable of handling problems specified as asymmetric graphs.

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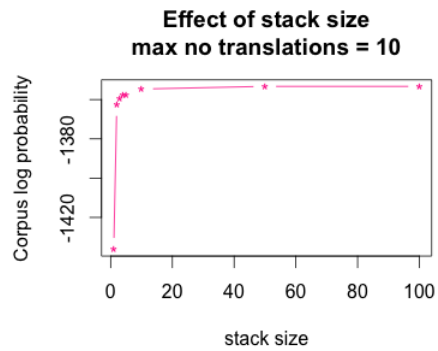
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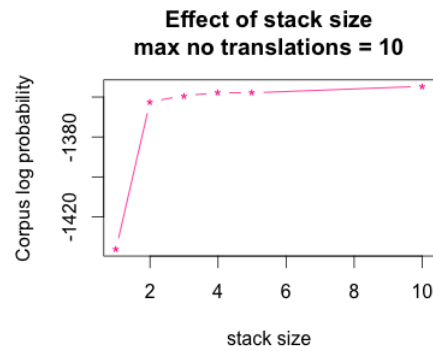
(a) Increasing maximum number of translations, range [1-100].



(b) Increasing maximum number of translations, range [1-10].

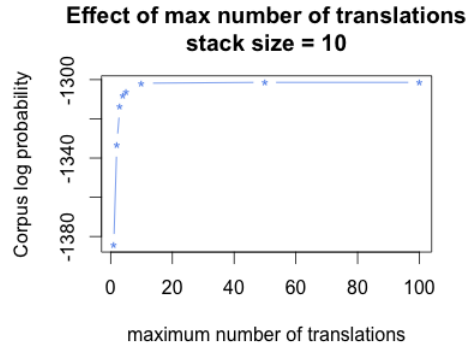


(c) Increasing stack size, range [1-100].

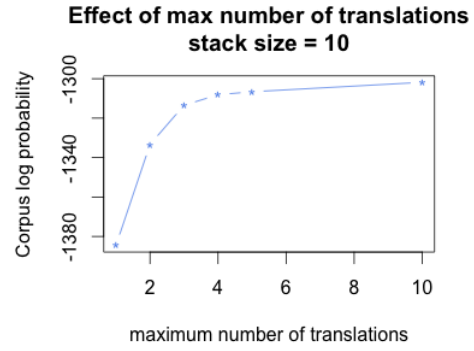


(d) Increasing stack size, range [1-10].

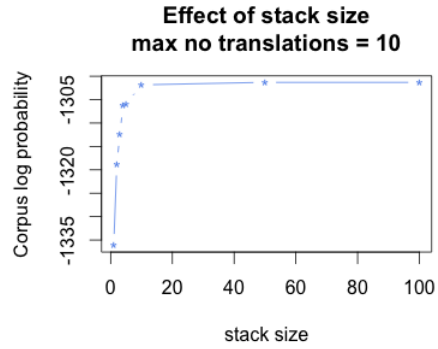
Figure 1: Performance of decoder without reordering - total corpus log probability as a function of maximum number of translations per phrase and stack size.



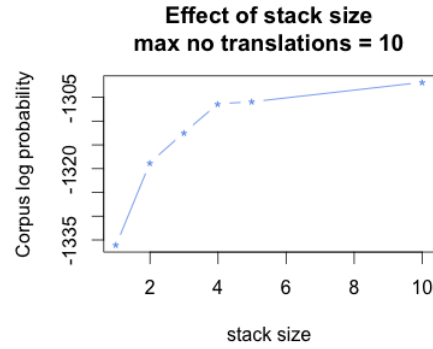
(a) Increasing maximum number of translations, range [1-100].



(b) Increasing maximum number of translations, range [1-10].



(c) Increasing stack size, range [1-100].



(d) Increasing stack size, range [1-10].

Figure 2: Performance of decoder with local reordering - total corpus log probability as a function of maximum number of translations per phrase and stack size.