

# Low poly Flak 38 Anti-aircraft Cannon

by Stupasoft

## 1. Introduction

*Low poly Flak 38 Anti-aircraft Cannon by Stupasoft* is a AA cannon model asset. It comes with two UV maps, high degree of freedom to adjust its parts, and a shader. Deploy this AA gun to hinder the enemy airborne operations!

## 2. Contents

### A. 3D Model

The Flak 38 cannon comes with 2366 tris and was verified to be performant in mobile environments. Even though it has a relatively low polycount, it has enough details on it to be displayed in PC games.

### B. Textures

The model comes with a pair of UV maps; a diffuse map and a normal map. Their sizes are all 2048x2048.

### C. Parts

The Flak 38 consists of a base, turret, gun shield, barrel, horizontal handle, vertical handle, and three magazines. You can rotate or translate those parts so that the entire Flak 38 looks dynamic as a whole.

### D. Shader

*DiffuseNormal* shader provides you with a slider that can adjust the normal scale of a normal map. With this shader, the Tiger tank more realistic and detailed.

## 3. Contact

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