# **HUMANS & ROBOTICS**

for the TEAM.

February 20, 2022.

**HUMANS & ROBOTICS** has been called a group of people, *The Team*, who have shared a common interest; the development of Robotics with free code *Artificial Intelligence*, seeking to achieve Universal Accessibility of these products so that they are for the benefit of all humanity, as a fundamental premise.

The *Team* is made up of researchers, engineers, programmers and software developers, 3D and industrial graphic designers, marketing and financial advisors, changing the current paradigm, and seeking to venture into decentralization and the new business models to which they must adapt the companies.

# **OBJECTIVES**

The development of non-invasive myoelectric prostheses was chosen as the initial project within the broad world of robotics, created in the first instance with tools available to anyone using *3d printing* technology, and using an *open-source* electronics creation platform, which is based on free hardware and software, flexible and easy to use for creators and developers in the *maker* world, which can be programmed on Windows, macOS and GNU/Linux. A project that promotes the *'learning by doing'* philosophy.

The use of *Virtual Reality* is implemented for the design and development of each product, generating a direct link with the Real World, in order to obtain results in the short term.

In the research stage for the development of the project, dozens of people who were unable to obtain robotic orthopedic prostheses were interviewed, and they let us know what their greatest difficulties are in accessing them.

The main difficulty was based on the impossibility of accessing new technologies, mainly due to economic and geographical problems. This being one of the main reasons for accepting the challenge involved in carrying out this project. Based on the passion and study of robotics, we continued with the goal of developing products that could compete with those on the market, both technologically and economically, thus bringing it closer to those who need it most.

In the research and development of the first part-time prototype, it has gone through a series of non-functional versions. Through the successive tests, the faults were resolved and different versions have been created, evolving until reaching the desired final product, which is in the testing stage.

#### https://github.com/HumansandRobotics/H1\_IA\_orthopedic-prosthesis\_

Once the approximate version of the final product had been achieved and countless obstacles, both economic and developmental, had been overcome, the *Master Plan* for serial production and distribution was created.

It is in this instance that it is determined that the collaboration obtained by the support of the people should grant them economic and knowledge benefits, for their trust in the project and also for their collaboration with society through the creation of a charity foundation. and technological assistance to educational institutions.

## FINANCING PLAN

The execution of the project must be accompanied by the economic solvency to reach the final objective.

After having obtained an initial prototype, a financial program was devised for the acquisition of economic solvency to carry out the final development of the product.

## Financing for the sale of NFTs

The use of *Blockchain technology* has been chosen for its decentralization and transparency, allowing people to verify all the movements made there.

40 thousand **NFT**s were created in the first instance. Considering the rise of this digital art acquisition modality, we decided to become part of it and look for a real opportunity in this market.

Several collections with motifs of the project in artistic form created by *artificial intelligence* are being published for sale.

In order to go one step further, and so that the collaboration prize is not only the acquisition of the digital good, a platform has been created for the distribution of benefits among the acquirers, obtained through the sale of products that use images of digital art found in the *NFT*. They will be chosen randomly by the software and will be published on the networks, on the linked web pages and on the Foundation Portal.

The stipulated percentage is 5% of all sales of products that are associated with an NFT.

For which a smart contract has been created that tracks the wallets of *NFT* holders from the collections corresponding to **HUMANS & ROBOTICS** and executes the distribution of rewards.

An intelligent contract has also been created that will be executed within the wallet called *NFTs* (0xc2bbE1EF32f47FEDC05EC21B4AAB6866Dcf70f10), created in the *Binance Smart Chain* network, to which the income will be deposited in the form of *BUSD*, obtained from the transformation of *Ethereum*, to the distribution of the funds obtained.

## Distribution of Funds for the sale of NFTs

#### Development Fee 65%

Funds used for the development of the project.

Developing Wallet: OxcEa32b7AB80d0D2e3cE9D6E6D17ffeA3dE37E992

https://bscscan.com/address/0xcea32b7ab80d0d2e3ce9d6e6d17ffea3de37e992

# Marketing Fee 15%

Commission for the use of funds in marketing.

Marketing Wallet: 0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

https://bscscan.com/address/0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

## Charity Fee 10%

Funds used for social aid and donations.

Charity Wallet: 0x550b5d7DC82d09bc02D2a01af7FA9479F14BEE62

https://bscscan.com/address/0x550b5d7dc82d09bc02d2a01af7fa9479f14bee62

## Team Fee 5%

Reward for the team.

TeamWallet: 0x574f4A12D71BF97f66588608c5e8738b5B46E738

https://bscscan.com/address/0x574f4a12d71bf97f66588608c5e8738b5b46e738

#### Liquidity Fee 5%

Percentage deposited in the LABITS-BUSD LP in Pancakeswap for the sale of NFTs and Merchandising.

Of the funds obtained from the sale of **HUMANS & ROBOTICS** products, 5% will be deposited in the liquidity of the **LABITS** token in its *LP LABITS-BUSD* pair, trying to avoid that the unique value of the token is due to its sale and increase the value for the growth of the project.

## Financing for the sale of LABITS tokens 'BITS'

The use of *Blockchain* technology has been chosen for its *decentralization* and *transparency*, allowing people to verify all the movements made there.

**LABITS** makes the transition from an idea to reality; it is the area of the project that will be dedicated to the development of *open-source* software based on *artificial intelligence* for all the products designed by the **HUMANS & ROBOTICS** project. As an active value, the token with the symbol **BITS** has been created in the *Binance Smart Chain* network, considering the speed of transactions and its low gas cost, with the aim of creating its own *Decentralized Blockchain* in the future.

**BITS** aims to be a value for *decentralized payments* for services and purchase of products inside and outside the **HUMANS & ROBOTICS** or virtual ecosystem, rewarding its owners.

#### Contract data

Contract address: 0x59AE52c54a5515F433626ad46615FB23181Dc4a7

https://bscscan.com/token/0x59AE52c54a5515F433626ad46615FB23181Dc4a7

Owner wallet: 0x035E2697C875546f1Da6c097541Fce2BB7C22533

https://bscscan.com/address/0x035e2697c875546f1da6c097541fce2bb7c22533

Total Supply: **1,000,000,000 BITS** 

Name : LABITS

Symbol: BITS

Decimals: 18

Anti-whale control: 2%

## Contract source code

The contract has been created in the programming language *Solidity* version

0.8.4

.https://github.com/HumansandRobotics/H1\_IA\_orthopedic-prosthesis\_/blob/main/LABITS%20Token%20Contract.sol

## Distribution of Funds for the sale of tokens LABITS 'BITS'

#### Redistribution Fee 1%

Redistribution of funds in the wallets of the holders.

#### Burn Fee 1%

## Liquidity Fee 2%

Auto increase of liquidity.

## Marketing Fee 1%

Comisión para el uso de fondos en marketing.

Marketing Wallet: 0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

https://bscscan.com/address/0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

## Developing Fee 1%

Commission for the use of funds in marketing.

Developing Wallet: 0xcEa32b7AB80d0D2e3cE9D6E6D17ffeA3dE37E992

https://bscscan.com/address/0xcea32b7ab80d0d2e3ce9d6e6d17ffea3de37e992

## Charity Fee 1%

Funds used for social aid and donations.

Charity Wallet: 0x550b5d7DC82d09bc02D2a01af7FA9479F14BEE62

https://bscscan.com/address/0x550b5d7dc82d09bc02d2a01af7fa9479f14bee62

## Team Fee 1%

Reward for the team.

Team Wallet: 0x574f4A12D71BF97f66588608c5e8738b5B46E738

https://bscscan.com/address/0x574f4a12d71bf97f66588608c5e8738b5b46e738

## \*Reward 5%

Percentage deposited in the *LABITS-BUSD LP* in *Pancakeswap* for the sale of *NFTs* and Merchandising.

Of the funds obtained from the sale of **HUMANS & ROBOTICS** products, 5% will be deposited in the liquidity of the **LABITS** token in its pair *LP LABITS-BUSD*, trying to avoid that the unique value of the token is due to its sale and increase the value by the growth of the project.

Retention and Distribution of LABITS 'BITS' tokens within the project HUMANS & ROBOTICS.

Marketing Fee 5%

Commission for the use of funds in marketing.

Marketing Wallet: 0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

https://bscscan.com/address/0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

Developing Fee 10%

Funds used for the development of the project.

Developing Wallet: 0xcEa32b7AB80d0D2e3cE9D6E6D17ffeA3dE37E992

https://bscscan.com/address/0xcea32b7ab80d0d2e3ce9d6e6d17ffea3de37e992

Charity Fee 5%

Funds used for social aid and donations.

Charity Wallet: 0x550b5d7DC82d09bc02D2a01af7FA9479F14BEE62

https://bscscan.com/address/0x550b5d7dc82d09bc02d2a01af7fa9479f14bee62

Team Fee 2%

Reward for the team.

Team Wallet: 0x574f4A12D71BF97f66588608c5e8738b5B46E738

https://bscscan.com/address/0x574f4a12d71bf97f66588608c5e8738b5b46e738

## Financing of Funds for the sale of Merchandising

The creation of a marketing area has been projected using the first 40,000 *NFTs* to finance the project distributed in several collections.

The aim is to create a brand that generates trends and at the same time adds value to the project.

#### **HUMANS & ROBOTICS.**

The *NFT*s will be randomly chosen through product packaging and marketing software using the digital art found on the *NFT* in the form of a decorative motif.

In the first instance, the use of baseball caps, t-shirts and sports sweatshirts, with the brand logo and the *NFTs* print chosen at random, have been chosen as an advertising model.

Also with *artificial intelligence*, reproductions of: postcards, stamps, cards and private copies of each of the *NFTs* purchased or auctioned will be generated. Part of what is produced by the sale of all the reproductions in any of the established formats, will allow generating the necessary income that will become the rewards to the purchasers of *NFTs*, which in some cases may exceed hundreds of times the amount of the purchase. of the original.

The production of the same will be carried out with the first sales of the *NFTs*, the **LABITS** tokens and the fund retained for *Marketing*.

The funds for the production will be obtained from the Marketing wallet that will be acquired as follows: *Marketing Fee 15%* for the sale of *NFTs*, *Marketing Fee 1%* for the sale of *LABITS* and the fund withheld for *Marketing 5%*.

Marketing Wallet: 0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

https://bscscan.com/address/0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

## Distribution of Funds for the sale of Merchandising

#### **Production Fee 65%**

Funds used for the production of the products in the merchandising area of the project.

Production Wallet: 0x0Fd36ca44719bC0B5D7803AcAE8660166142497D

https://bscscan.com/address/0x0Fd36ca44719bC0B5D7803AcAE8660166142497D

## Developing Fee 10%

Funds used for the development of the project.

Developing Wallet: OxcEa32b7AB80d0D2e3cE9D6E6D17ffeA3dE37E992

https://bscscan.com/address/0xcea32b7ab80d0d2e3ce9d6e6d17ffea3de37e992

## Marketing Fee 5%

Commission for the use of funds in marketing.

Marketing Wallet: 0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

https://bscscan.com/address/0x4b23288D1df4e4FCE1e5F839fFd33708BA8E5e41

# CharityFee 5%

Funds used for social aid and donations.

Charity Wallet: 0x550b5d7DC82d09bc02D2a01af7FA9479F14BEE62

https://bscscan.com/address/0x550b5d7dc82d09bc02d2a01af7fa9479f14bee62

#### TeamFee 5%

Reward for the team.

TeamWallet: 0x574f4A12D71BF97f66588608c5e8738b5B46E738

https://bscscan.com/address/0x574f4a12d71bf97f66588608c5e8738b5b46e738

# Liquidity Fee 5%

Percentage deposited in the *LABITS-BUSD LP* in *Pancakeswap* for the sale of *Merchandising*.

Of the funds obtained from the sale of **HUMANS & ROBOTICS** products, 5% will be deposited in the liquidity of the **LABITS** token in its pair *LP LABITS-BUSD*, trying to avoid that the unique value of the token is due to its sale and increase as already we mentioned before, the value for the growth of the project.

## \*Reward Holders NFTs 5%

Smart contract that tracks the wallets of the *holders* of *NFTs* of the collections corresponding to

**HUMANS & ROBOTICS** and executes the reward distribution contract of 5% of the value of the sales obtained by the *Merchandising* rewarding for the sale of each product to the *holders* of the *NFTs*.

# **SOCIAL RESPONSABILITY**

Virtue and courage deeply mark the human being, and understanding that we must commit ourselves to others, the most needy, and be responsible people to become responsible collaborators, entrepreneurs and rulers, elevates us to a higher level, thus being able to develop companies where social responsibility is an objective and not an obligation, and why not, also aspire to achieve much more responsible societies.

As a mission of our team, it is planned to contribute to society, medical institutions, educational centers and community assistance institutions.

The creation of a solidarity aid area is planned, for which a portfolio called *Charity* has already been created, from which the funds deposited there will be distributed equally among the entities that need it most.

Within all the income obtained from the commercialization of all products in the **HUMANS & ROBOTICS** project, an independent percentage was allocated for each area for social assistance.

## **Charity Wallet**

Funds used for social aid and donations.

Charity Wallet: 0x550b5d7DC82d09bc02D2a01af7FA9479F14BEE62

https://bscscan.com/address/0x550b5d7dc82d09bc02d2a01af7fa9479f14bee62

It is planned to create a database of institutions for donations, which will be able to register for our collaboration through the following email *charity@humansandrobotics.com* 

We believe that it is our responsibility, in the form of gratitude for the support of the

**HUMANS & ROBOTICS** project, to reward economically and culturally the most needy parts of society.

## **ROAD MAP**

#### Materialization of the First Product

January 2021 - January 2022.

3D printing of the first model.

Tests on different materials.

Arming of the models.

Test of operation of the mechanism.

controller programming.

# **Project Commissioning**

January 2022 - December 2024.

Economic plan for the materialization of the project.

Creation of the project validation NFTs.

List of *NFTs* for sale in the most important markets.

Creation of LABITS token, BITS symbol for the financing of the project.

Presale - Sale of tokens.

Create community in social networks.

First tests with collaborators of the first Orthopedic Hand Model.

Marketing of the first Model.

Sale of the first assembled Model - series production and sale at low cost.

Distribution of model and programming code to the community for manufacturing at home.

Distribution of profits to the holders of BITS Tokens - NFTs.

Distribution of charitable funds.

# Investigation and development

Final objective of the **HUMANS & ROBOTICS** project.

Update and development of new products.

Collaboration with medical health centers.

Creation of own *Decentralized Blockchain* for the integration of *Open-Source* software updates, database and product *traceability* and total *transparency* of all movements.

Worldwide distribution of branches for product sales and support.

Creation of worldwide branches of charitable aid.

The Team

**HUMANS & ROBOTICS** 

End IF