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Exercises

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Sections in this chapter:

1. CSS Exercises

8-1. CSS Exercises

CSS Transitions and animations

8-1-1

Our new found knowledge leaves us no choice - we absolutely must **add transitions and animations** to our game!

Look your game over, and **any place where you can cram movement, do it**!

For example, increase the size of one of the images when the user hovers over it, or make it move between two points.

When you're done, **add**, **commit**, and **push** your changes as per usual.

Challenge: For extra annoyment points, **read up on `transform`** and do some **`transition` or `transformation`** with that! I have it from good authority that **users LOVE when you use `skew`**! Promise!