5-6. Promises

We have up until now seen synchronous operations, like functions returning a value.

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Something being synchronous means that it is blocking the code until it returns a final

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Before we dig into promises, let's make sure we mean the same thing when we're talking about asynchronicity.

Asynchronicity

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An asynchronous operation means that something operates independently. In short, instead of blocking (like a synchronous call), an asynchronous function would return immediately.

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We could for example fire off a number of HTTP requests independently, and not wait for the previous one to finish.

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Handling asynchronous code in JavaScript used to entail relying on callbacks, and would frequently result in callback hells.

```
callEndPoint("api/getidbyusername/hotcakes", function(result) {
    callEndPoint("api/getfollowersbyid" + result.userId, function(result) {
        callEndPoint("api/someothercall" + result.followers, function() {
            callEndPoint("api/someothercall" + result, function(result) {
                //...might go on, but we'll stop here
            });
       });
   });
});
```

Promises

The addition of Promises greatly simplified this by introducing a more organized alternative to callbacks.

Short description by MDN:

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The Promise object is used for asynchronous computations.

A Promise represents a value which may be available now, or in the future, or never.

A Promise can be:

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- fulfilled when everything worked as intended
- rejected when an error occurred during the task
- pending when it's waiting to be fulfilled or rejected

Creating a Promise:

```
var promise = new Promise((resolve, reject) => {
    // Perform a task and then...

if(/* things went well */) {
    resolve('Hooray!');
}
else {
    reject('Ouch');
    //Production code should return an appropriate error.
}
});
```

Make use of a Promise:

```
promise.then(result => {
    console.log(result); // -> Hooray!
}).catch(err => {
    console.log(err); // -> Ouch!
});
```

resolve and reject can be used directly from the Promise object:

```
Promise.resolve(['JavaScript', 'Promise']).then(labels => {
    labels.forEach(label => console.log(label));
    // -> JavaScript
    // -> Promise
});
```

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```
let p = api.asyncOp()
   .then(() => anotherAsyncOp())
   .then(() => thirdAsyncOp());
```

Promises allow us to **break nesting** and express things in a slightly more readable manner.

Promises can be chained, using .then to take the information returned by the promise and handling the information whereafter a new .then can be chained.

This would be a disaster using callbacks.

NOTE: All functions must return a Promise to make this work.

A Promise is a an object returned from an asynchronous operation, completed or failed.

The object will be available sometime in the future.

The Promise object takes an executor as a parameter which is a function that is passed with the arguments resolve and reject.

```
new Promise((resolve, reject) => {
    if(/*It went good*/)
        resolve(...);
    else
        reject(...);
    });
```

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As said, instead of passing the function with the resolve and reject parameters we can also call resolve/reject directly on the Promise object.

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Resolving a Promise

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You can resolve a Promise using Promise.resolve(value); which will return a Promise object that is resolved with the given value.

```
Promise.resolve(value);
```

Rejecting a Promise

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You can reject a Promise using Promise.reject(reason); which returns a Promise object that is rejected with the given reason.

```
Promise.reject('My reason to reject this Promise');
```

Thenables

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Thenable is an object that returns a promise which a then function can be chained to.

```
getUserInformation(42)
   .then(info => {
        // Handle the returned information...
});
```

The above example shows us that then can be fed with the returned value from the previous operation.

We can also chain then without any return values, like:

```
doSomething()
   .then(() => { ... });
```

Parallelise Promises

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We can also parallelise promises using Promise.all() instead of doing them in sequences.

Promise.all() takes an array of promises, and will resolve when all of them are done.

```
Promise.all([promise1, promise2, promise3]).then(values => {
  console.log(values);
});
```

Error catching 5-6-28

If at any point a process fails though out the composed chain the catch will be ready to take care of the error.

This is a catch-all exception handler, shortcut for calling .then(null, handler) on a promise.

Async/await

The async/await keywords can be used to transform a regular function into a Promise, and pause the execution of an async function.

Using async/await we lose the .then chaining.

We get to write asynchronous code with a synchronous flow.

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```
// Async/Await approach

// The async keyword will automatically create a new Promise and return it.
async function getJSONAsync(){

    // The await keyword saves us from having to write a .then() block.
    let json = await service.get('https://example.com/misc/files/test.json');

    // The result of the GET request is available in the json variable.
    // We return it just like in a regular synchronous function.
    return json;
}

getJSONAsync().then(json => {/* handle result */})
```