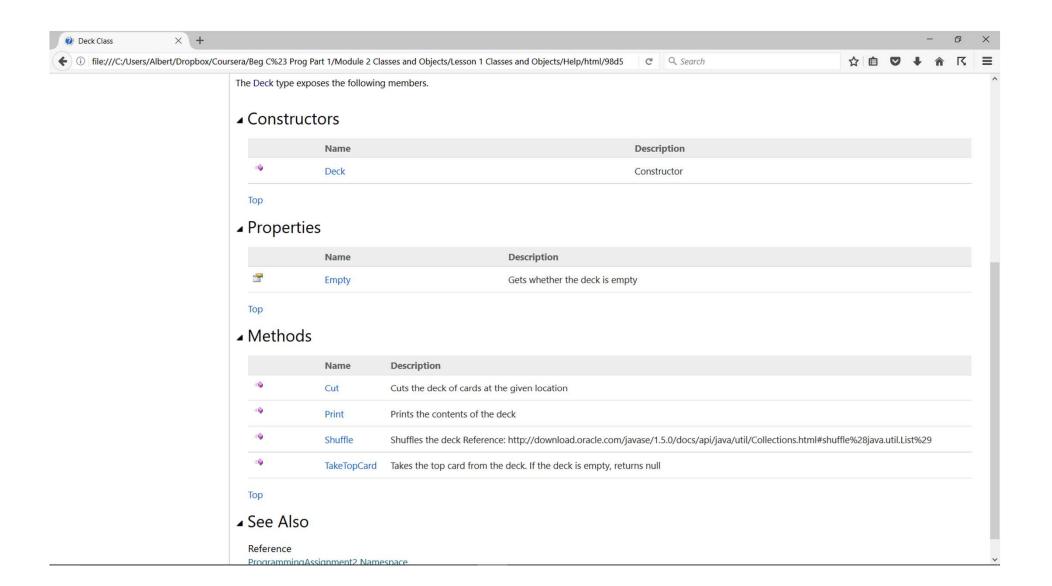
Module Classes and Objects

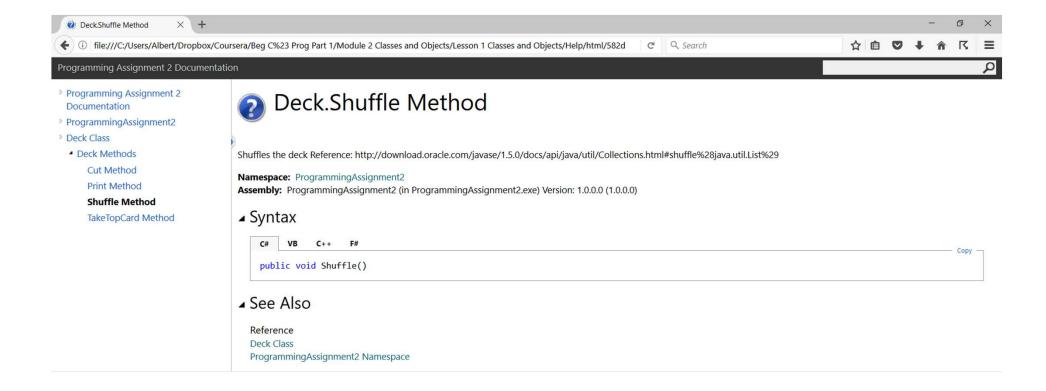
<u>Lesson</u>
Classes and Objects

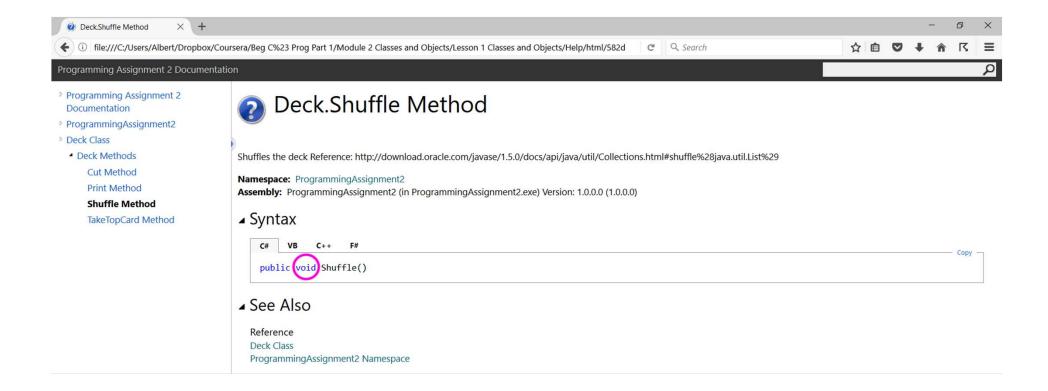
Lecture
Using a Class: Methods

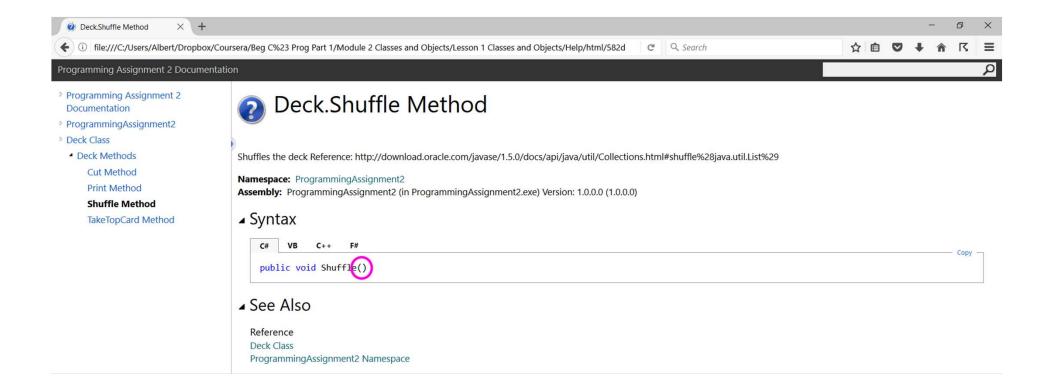
In the previous two lectures, we learned how to use a constructor to instantiate objects of a class and how to access a property to get state information about an object

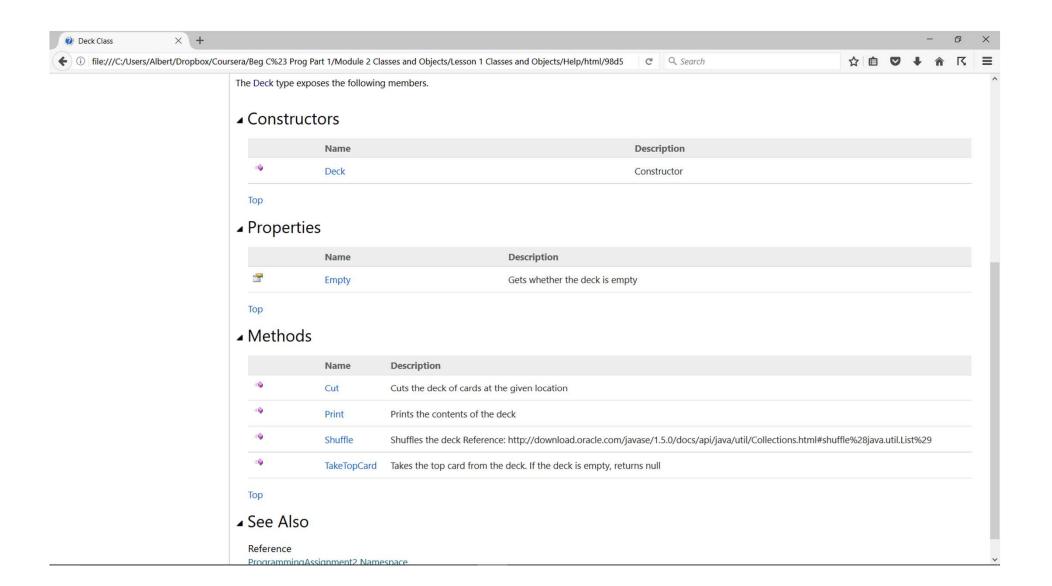
This time, we'll use methods to access object behavior

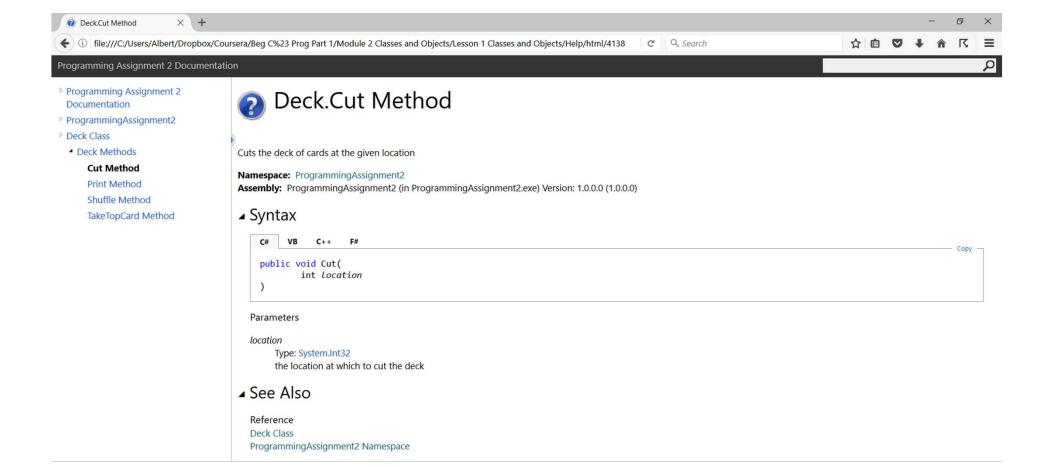


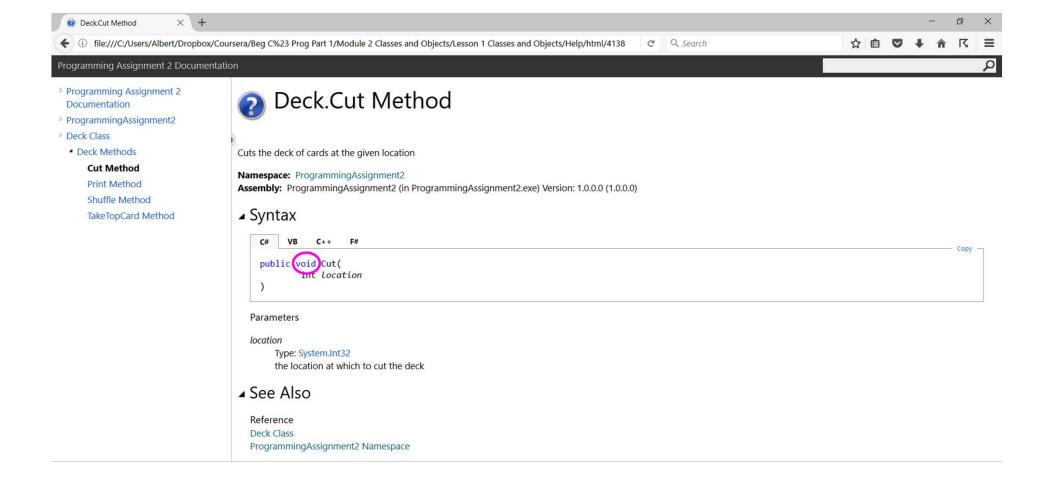


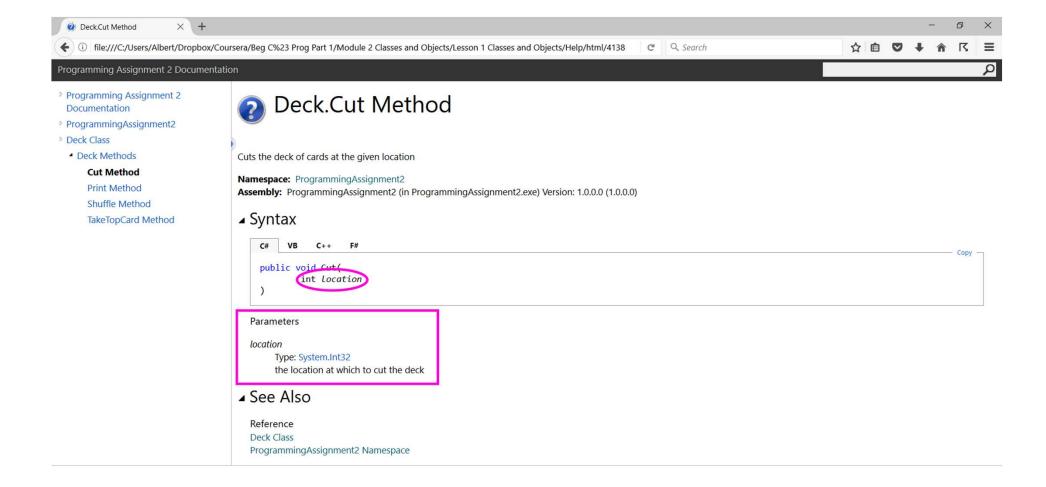


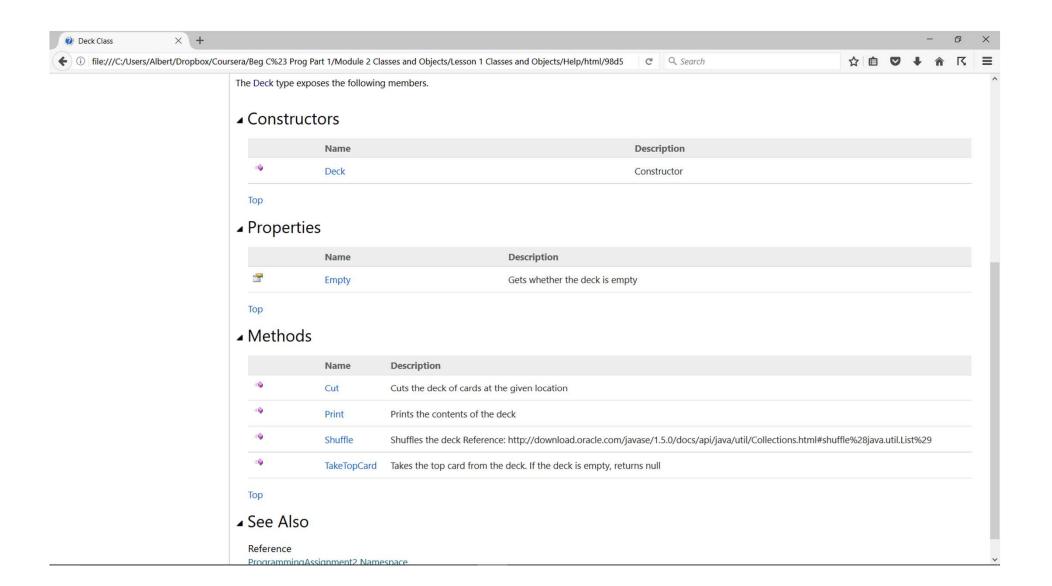


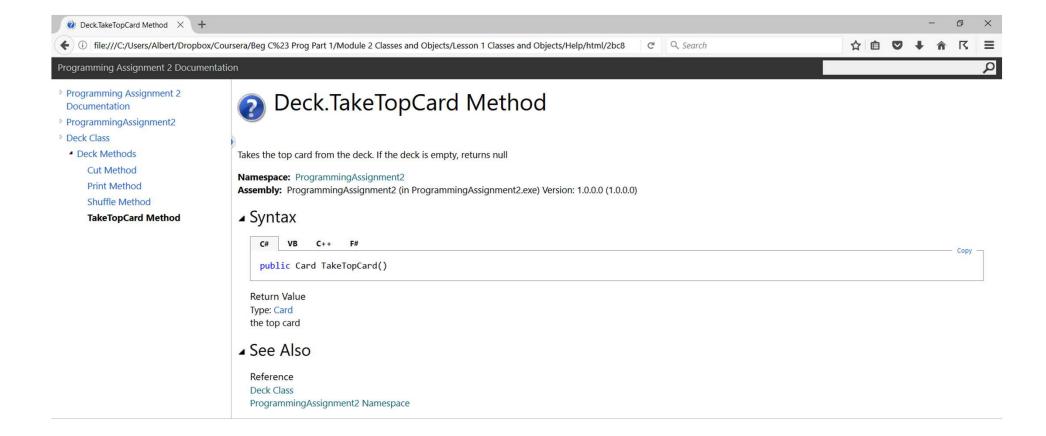


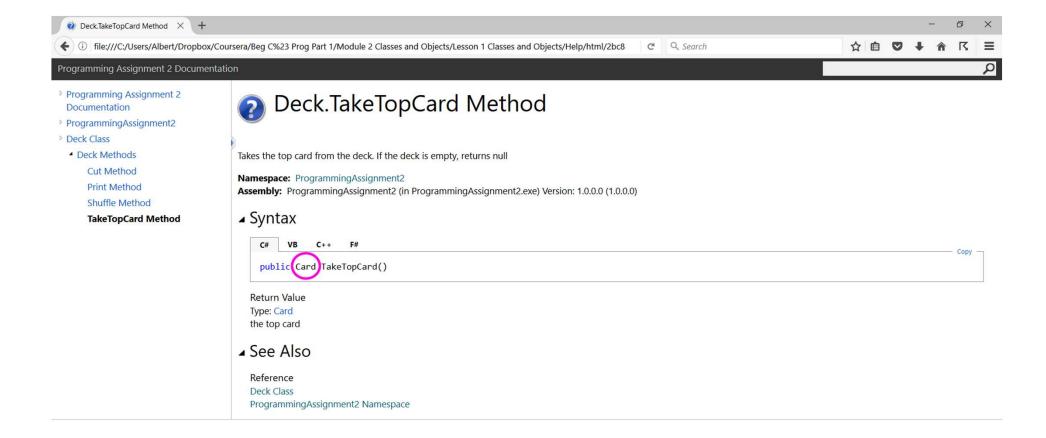


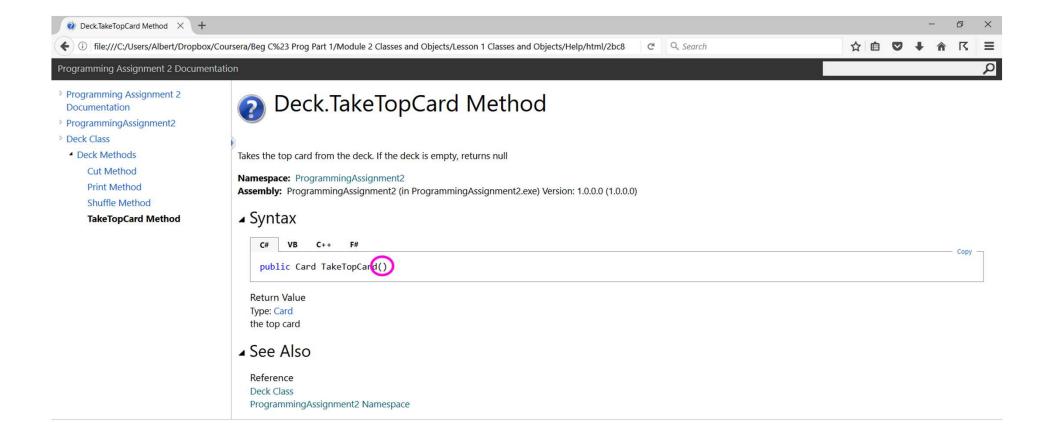












- Recap
 - Learned how to call various methods (using the documentation to call them correctly)