

#### **Thesis Title**

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A dissertation is submitted for the degree of Doctor of Philosophy

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#### **Declaration**

I hereby declare that except where specific reference is made to the work of others, the contents of this dissertation are original and have not been submitted in whole or in part for consideration for any other degree or qualification in this, or any other university. This dissertation is my own work and contains nothing which is the outcome of work done in collaboration with others, except as specified in the text and Acknowledgements. This dissertation contains fewer than 65,000 words including appendices, bibliography, footnotes, tables and equations and has fewer than 150 figures.

We have seen that computer programming is an art, because it applies accumulated knowledge to the world, because it requires skill and ingenuity, and especially because it produces objects of beauty.

— Donald E. Knuth (1974) [3]

Dedicated to people living with aphasia and the charity Aphasia Re-Connect.

#### **Abstract**

Begin abstract.

### Acronyms

**GCD** Greatest Common Divisor. 14

**LCM** Least Common Multiple. 14

# Acknowledgments

Begin acknowledgments.

#### List of publications

[1] CURTIS, H., NEATE, T., AND VAZQUEZ GONZALEZ, C. State of the art in aac: A systematic review and taxonomy. In *Proceedings of the 24th International ACM SIGACCESS Conference on Computers and Accessibility* (2022), pp. 1–22.

#### **Contents**

Lis	st of Figures	9
Lis	st of Tables	10
1	Introduction	11
2	Background	12
3	Methodology	13
4	Paper 1	14
5	Paper 2	15
6	Paper 3	16
7	Conclusion           7.1 Summary            7.1.1 Subsection            7.2 Future Directions	17 17 17 17
Bi	bliography	18
A	Appendix 1	19
В	Appendix 2	20

# **List of Figures**

2.1	Test figure:	The best	place on earth.															1	2
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#### **List of Tables**

3.1	Test Table												13

#### Introduction

Testing citations [2].

# Background

Testing figures 2.1.



Figure 2.1: Test figure: The best place on earth.

## Methodology

Testing tables 3.1.

Table 3.1: Test Table.

Test	Test	Test
Test	Test	Test
Test	Test	Test

#### Paper 1

Testing acronyms. Given a set of numbers, there are elementary methods to compute its Greatest Common Divisor, which is abbreviated GCD.

This process is similar to that used for the Least Common Multiple (LCM).

# Paper 2

Paper 3

#### Conclusion

- 7.1 Summary
- 7.1.1 Subsection
- **7.2** Future Directions

#### **Bibliography**

- [2] BANINO, A., BARRY, C., URIA, B., BLUNDELL, C., LILLICRAP, T., MIROWSKI, P., PRITZEL, A., CHADWICK, M. J., DEGRIS, T., MODAYIL, J., WAYNE, G., SOYER, H., VIOLA, F., ZHANG, B., GOROSHIN, R., RABINOWITZ, N., PASCANU, R., BEATTIE, C., PETERSEN, S., SADIK, A., GAFFNEY, S., KING, H., KAVUKCUOGLU, K., HASSABIS, D., HADSELL, R., AND KUMARAN, D. Vector-based navigation using grid-like representations in artificial agents. *Nature* 557, 7705 (2018), 429–433.
- [3] KNUTH, D. E. Computer Programming as an Art. *Communications of the ACM 17*, 12 (1974), 667–673.

# Appendix A Appendix 1

An Appendix

# Appendix B Appendix 2

Another appendix.