

SmartKart System Design

Activision

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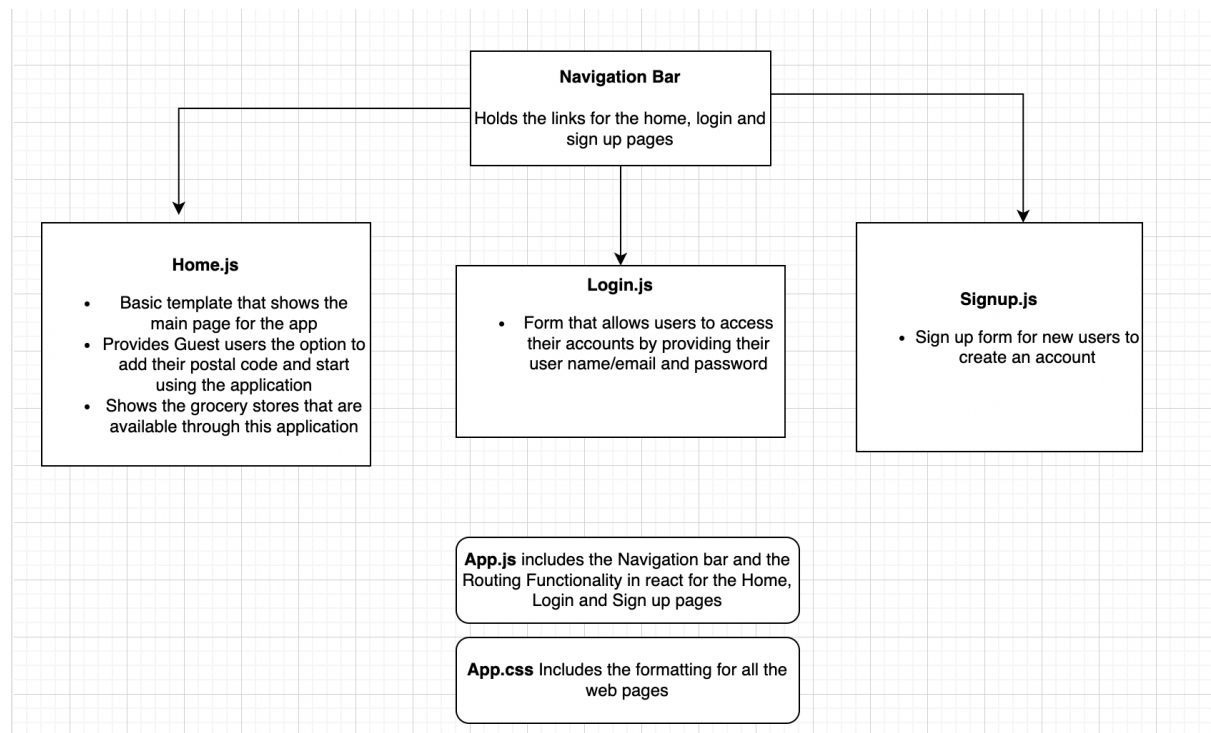
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Architecture Description

<https://www.ibm.com/cloud/learn/three-tier-architecture>

Our architecture follows the design of the Three-tiered architecture. We have separated our design into the Presentation tier, Application tier, and Data tier. Our Presentation tier consists of our front end and uses JavaScript, HTML, and CSS which displays the SmartKart web app. Our Application tier contains our backend and business logic (scrappers, database manipulation, etc) and uses Python, Flash, and SQLAlchemy. Finally, our Data tier contains our PostgreSQL databases, namely the Item database and User databases, which is how we can manipulate item and user data and utilize them for the function of the app.

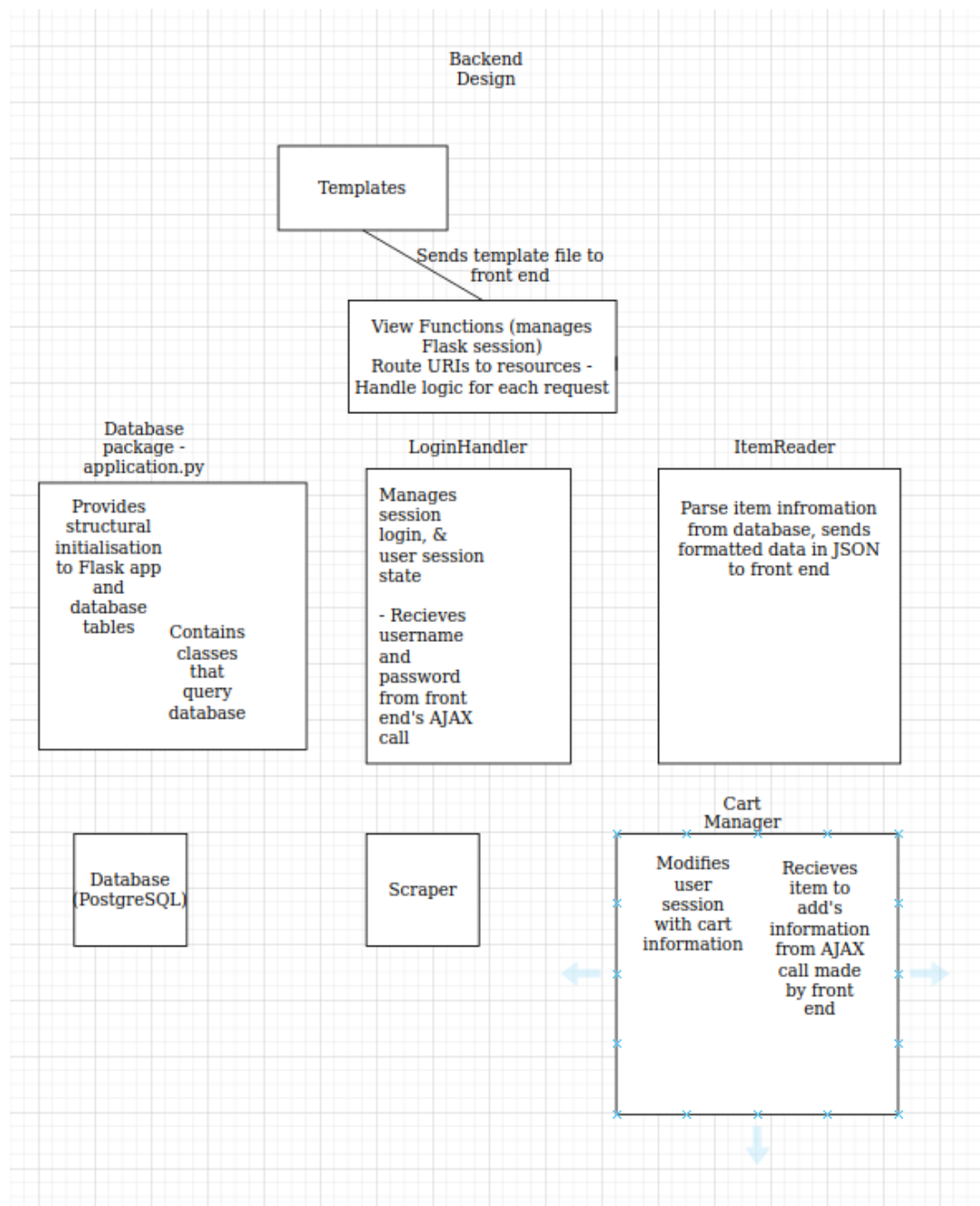
Front End Diagram



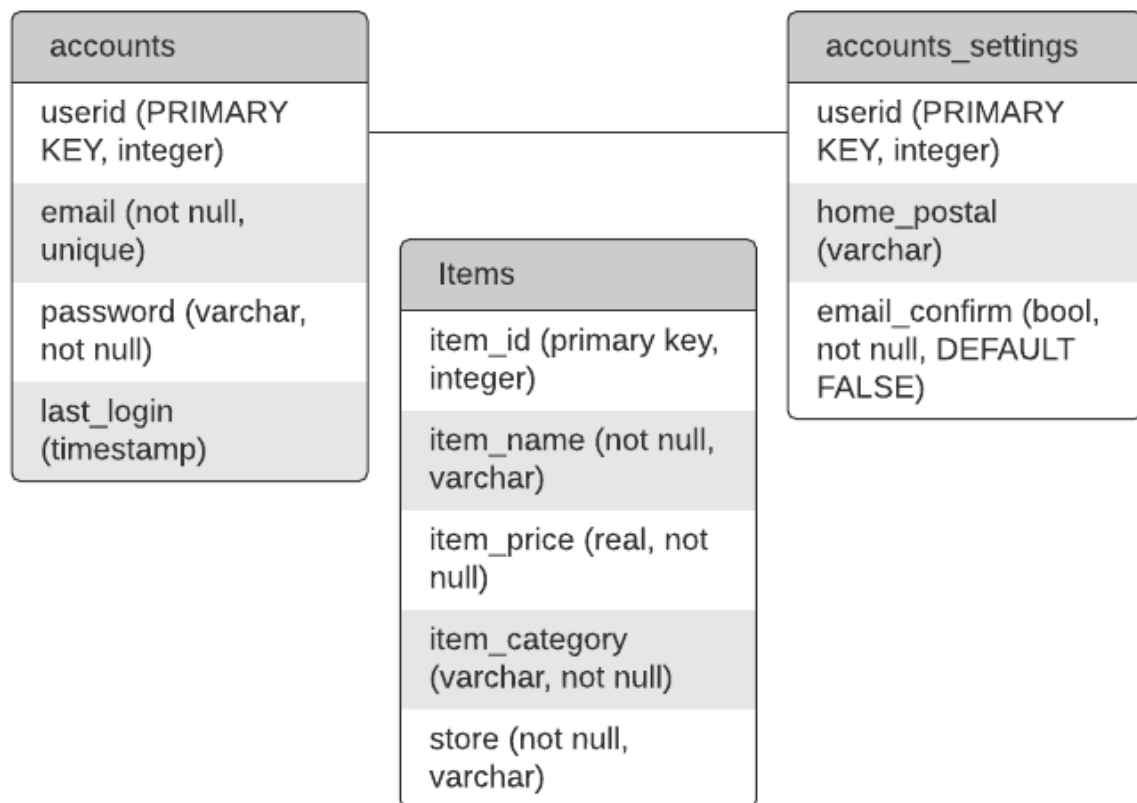
- Start Shopping (Items.js)**
- Includes the Flyers, Category Options, Items matched after search and Items frequently bought together with your searched database

- Checkout (Pickup.js)**
- Includes buttons for user to select their method of picking up the groceries.

Backend Diagram



Schema Design



Accounts Table

The accounts table will be used to store basic account login info.

Userid: unique identifier that will be generated per user. Will be used to connect *accounts* table to other user-related tables in the database (such as *accounts_settings*)

Email: email of registered user, used to login to webapp. The email must be unique per user, which will prevent duplicate sign-ups with the same email

Password: password for logging into webapp

Last_login: timestamp of last user login

Accounts Settings Table

The *accounts_settings* table stores various settings and details of user accounts. The reasoning for separating the *accounts_settings* is to allow modification and addition of various user settings without any interaction with basic account info for logging in.

UserId: unique identifier that will be generated per user. Will be used to connect *accounts* table to other user-related tables in the database (such as *accounts*)

Home_postal: Postal code of user.

Email_confirm: True or False value indicating whether the user has confirmed their email or not.

Item Table:

The item table is designed to store information regarding a certain grocery item.

The fields of the table include an id, name, price, category and the store that is selling it at the price stored. So, there will be multiple entries of say, milk, with information specific to different grocery stores that sell milk. This design allows for easy comparison among prices from the various stores, retrieval of items by category, filtering by prices or stores etc

item_id: unique identifier for various grocery items. This field is the primary key of the table, and will therefore be by definition unique and not null

Item_name: name of grocery item

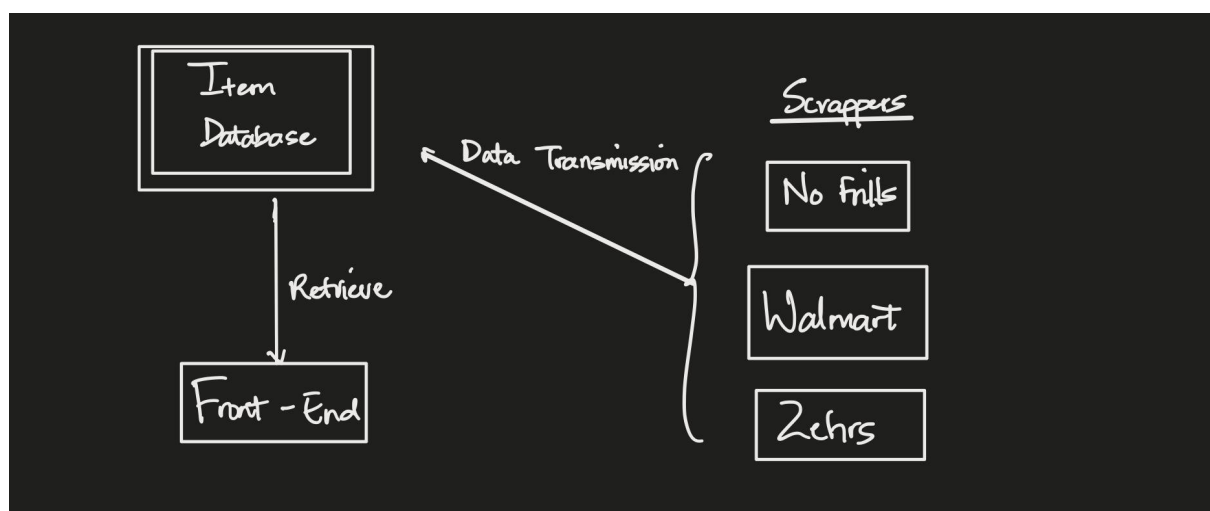
item_price: price of item in CAD

Item_category: category of item (e.g. fruits and vegetables, meats, etc.)

Store: name of store that contains this item

Scraper Return Value

Scraper will take category and subcategory of item as argument, and return a list of (item_name, item_price, item_unit_price). This is subject to change as scraper develops, and functionality to download thumbnails from scraped websites is added.



CRC Cards

Scraper.py

Class Name: GetNoFrills

Responsibility	Collaborators
Scrape items from NoFrills	None

Class Name: SendNoFrills

Responsibility	Collaborators
Send results from NoFrills scraper to database using pscyopg2	GetNoFrills

Class Name: GetLoblaws

Responsibility	Collaborators
Scrape items from Loblaws	None

Class Name: SendLoblaws

Responsibility	Collaborators
Send results from Loblaws scraper to database using pscyopg2	GetLoblaws