

The screenshot displays a C++ IDE with a project named 'Practical2'. The source file 'main.c' contains the following code:

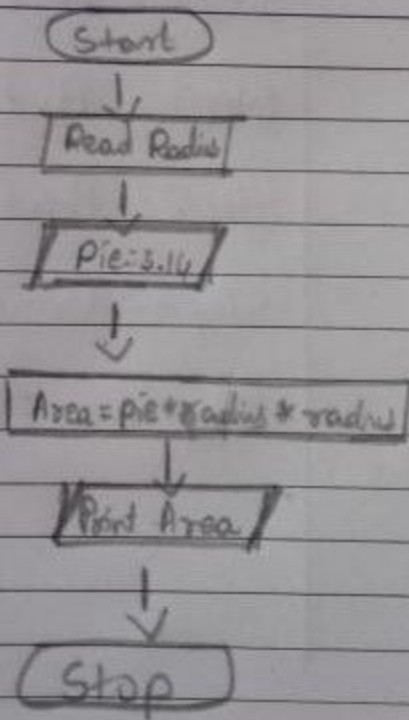
```
1 #include <stdio.h>
2 #include <stdlib.h>
3
4 int main()
5 {
6     int Radius;
7     float pie = 3.14;
8
9     printf("Enter The Value Of Radius :");
10
11     scanf("%d",&Radius);
12
13     float Area = (float) (pie * Radius * Radius);
14
15     printf("The Area Of The Circle Is : %.2f",Area);
16 }
17
```

The console window shows the execution output:

```
Enter The Value Of Radius :53
The Area Of The Circle Is : 8820.26
Process returned 0 (0x0)   execution time : 2.278 s
Press any key to continue.
```

The bottom status bar indicates '0 error(s), 0 warning(s) (0 minute(s), 0 second(s))'. The 'Logs & others' panel shows the build process details, including the compiler (GNU GCC Compiler) and the execution command.

(2)



Step 1: input Radius

Step 2: input pie = 3.14

Step 3: Calculate Area = pie *
radius * radius

Step 4: Print Area

Step 5: Stop