

## Curve Tracing

Generally, a curve is drawn by plotting a number of points and joining them by a smooth line.

If an approximate shape of the curve is sufficient for a given purpose then it is enough to study certain important characteristics. This purpose is served by curve tracing methods.

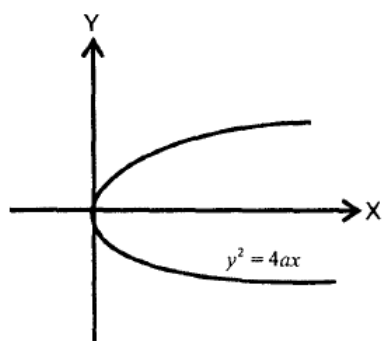
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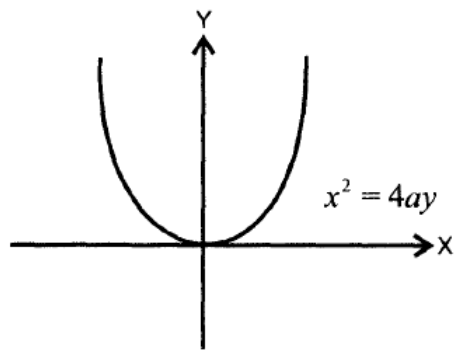
### Symmetry

Whether the curve is symmetric about an axis or about other any line . if

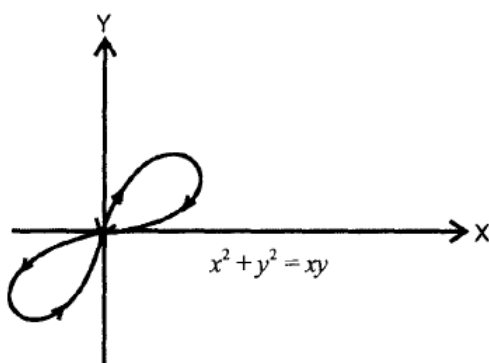
- 1)  $F(x, y) = F(x, -y) \Rightarrow$  curve is symmetric about  $X -$  axis.
- 2)  $F(-x, y) = F(x, y) \Rightarrow$  curve is symmetric about  $Y -$  axis.
- 3)  $F(-x, -y) = F(x, y) \Rightarrow$  curve is symmetric in opposite quadrants.
- 4)  $F(y, x) = F(x, y) \Rightarrow$  curve is symmetric about  $Y = X$
- 5)  $F(-y, -x) = F(x, y) \Rightarrow$  curve is symmetric about  $Y = -X$



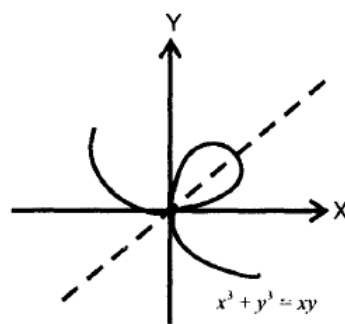
(i)



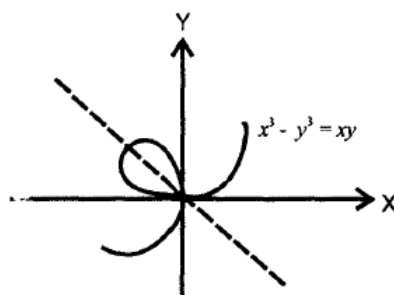
(ii)



(iii)



(iv)



(v)

## Origin

Whether the curve is passing through the origin, if so the equations of the tangents to the curve at the origin.

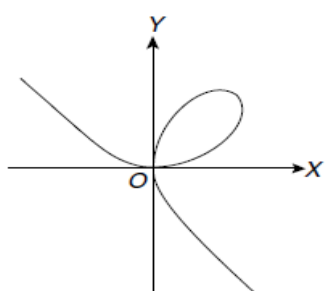
Suppose  $F(x, y) = 0$  is the algebraic form of the equation of the curve.

$F(0,0) = 0 \Rightarrow$  The curve is passing through origin(i.e) . If there is no constant term in  $F(x, y)$  then origin lies on the curve.

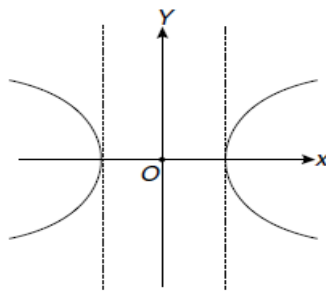
The equation of the tangents to the curve are obtained by equating the lowest degree terms in  $F(x, y)$  to zero.

If at  $O(0,0)$  the tangents are:

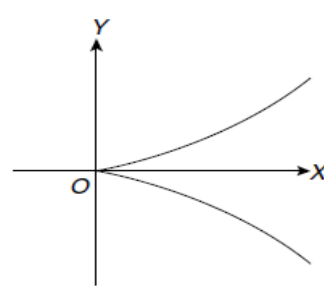
- 1) Real and coincident then "O" is called **cusp**.
- 2) Real and different then "O" is called **node**.
- 3) Imaginary then "O" is called a **conjugate point**.
  - a)  $y^2 = 4ax$  (Equating to zero, the lowest degree term  $4ax$  we get  $x=0$  ( Y-axis) as the tangent at the origin.)
  - b)  $x^3 + y^3 = 3axy$  (Equating to zero, the lowest degree term  $xy = 0$  we get  $x = 0, y = 0$  as tangents at the origin.)
  - c)  $x^4 = a^2(x^2 - y^2)$  (Equating to zero, the lowest degree term  $x^2 = y^2, i.e. y = \pm x$ , as the tangent at the origin.)



Node at origin



Conjugate point at origin



Cusp at origin

## Point of intersection with coordinate axes:

Find the points of intersection of the curve with the axes. At these points, find equation of tangents either by shifting the origin to the point and equating lowest degree term equal to zero or by finding slope ,i.e,  $\frac{dy}{dx}$  , at these points.

## Region in which the curve lies:

We can determine the region in which the curve lies by solving the equation  $f(x, y) = 0$  for  $y$  and knowing the domain of variation of  $x$  and similarly solving the equation for  $x$  and knowing

the domain of variation of y. If y (or x) is imaginary for any range of values of x (or y) it means that the curve does not lie in that range.

## Asymptotes

Finding the asymptotes.

An asymptote is a line that is at a finite distance from (0,0) and is tangential to the curve at infinity (i.e.) the curve approaches the line at infinity.

- 1) Sum of the coefficients of the highest degree terms in x equated to zero gives the equations of the asymptotes parallel to X- axis.
- 2) Sum of the coefficients of the highest degree terms in y equated to zero gives the equations of the asymptotes parallel to Y- axis.
- 3) To find the asymptotes that are neither parallel to X-axis nor parallel to Y- axis (i.e.) oblique asymptotes, the following method is suggested.

Substitute  $y = mx + c$  in  $F(x, y) = 0$  and rewrite the equation as a polynomial equation in "x" as

$$\phi_n(m)x^n + \phi_{n-1}(m)x^{n-1} + \dots + \phi_0 = 0$$

The slopes of the asymptotes are given by  $\phi_n(m) = 0$ . Let the slopes be  $m_1, m_2, \dots$ .

The values of "c" can be obtained from  $\phi_{n-1}(m) = 0$ ,  $\phi_{n-1}(m) = 0$  (if necessary).

Let the corresponding values of c be  $c_1, c_2, \dots$ .

Then the asymptotes are  $y = m_1x + c_1, y = m_2x + c_2, \dots$ .

Note : if  $\phi_n(m)$  is a constant then there are no oblique asymptotes to the curve.

## Increasing (Rising) and Decreasing (Falling) Curves

Calculate  $\frac{dy}{dx}$  from  $f(x, y) = 0$ . Then if

- 1)  $\frac{dy}{dx} > 0 \forall x \in [a, b]$  then the curve is increasing (rising) in  $[a, b]$ .
- 2)  $\frac{dy}{dx} < 0 \forall x \in [a, b]$  then the curve is decreasing (falling) in  $[a, b]$ : and
- 3)  $\frac{dy}{dx} = 0$  at any point  $P(x_0, y_0)$ , then it is neither increasing (rising) nor decreasing (falling):  $P(x_0, y_0)$  is a stationary point at the top-most or bottom-most point of the curve.

## Concavity or Convexity

Calculate  $\frac{d^2y}{dx^2}$  from  $f(x, y) = 0$ . Then if

- 1)  $\frac{d^2y}{dx^2} > 0$  then the curve is concave upwards (Cup holding coffee)
- 2)  $\frac{d^2y}{dx^2} < 0$  then the curve is concave downwards (cap on the head): and
- 3)  $\frac{d^2y}{dx^2} = 0$  at any point  $P(x_0, y_0)$ , then P is called an inflexion point where the curve changes direction of concavity/convexity from downward to upward or vice versa.

## Summary of Steps:-

**POSTAR:-** Point of intersection Origin Symmetry Tangent Asymptote Region

### Example 1

Trace the curve  $y^2(2a - x) = x^3$  (Cissoid of Diocles).

#### Solution:

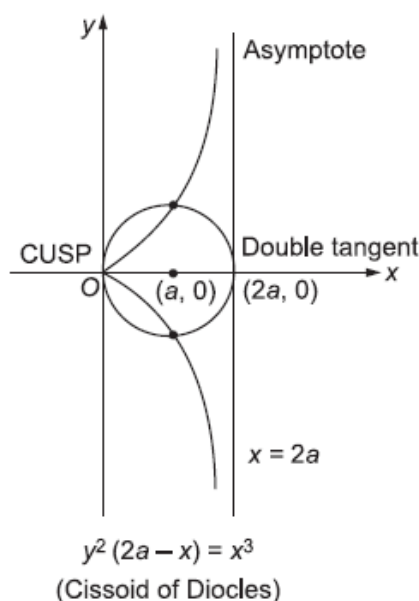
(1) **Symmetry** Given equation contains even powers of  $y$ . So, the curve is symmetric about the  $x$ -axis

(2) **Passing through the origin** Given equation is satisfied by  $x = 0$ ;  $y = 0$ . So, the curve passes through the origin.

(3) **Tangents at the origin** Equating to zero the lowest degree terms,  $2ay^2 = 0$  we get  $y = 0$ ,  $y = 0$  (double root). The two tangents to the curve at the origin are real and coincident so that the origin is a **cusp**.

(4) **Region**  $y^2$  is negative for negative values of  $x$ . Thus,  $y$  is imaginary for  $x < 0$ ; so, no part of the curve lies to the left of the  $Y$ -axis. Again,  $y$  is imaginary for  $x > 2a$ ; so, no part of the curve lies to the right of the straight line  $x = 2a$ .

(5) **Asymptotes** Asymptotes parallel to the  $Y$ -axis are obtained by equating to zero the coefficient of the highest power of  $y$ . Thus  $x = 2a$  is an asymptote, and there is no other asymptote to the curve.



### Example 2

Trace the curve  $y^2 = x^3$  (Semi-cubical parabola).

#### Solution

(1) **Symmetry** The equation contains only even powers of  $y$ , so the curve is symmetric about the  $x$ -axis.

(2) **Origin** The curve passes through the origin since  $(0, 0)$  satisfies the equation.

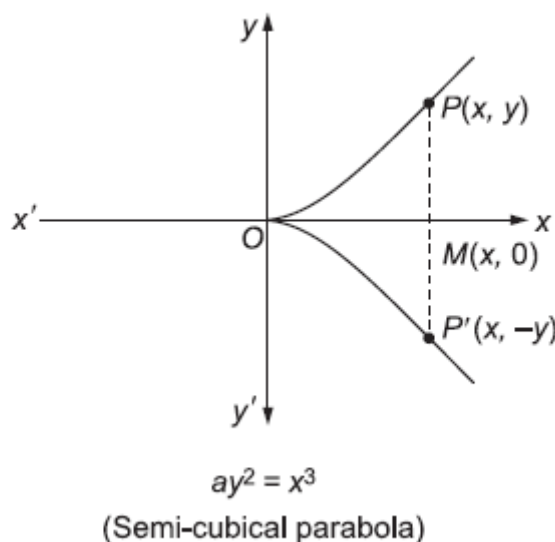
(3) **Tangents at  $(0, 0)$**  Equating the lowest degree terms we get  $y^2 = 0 \Rightarrow y = 0$ ,  $y = 0$ . Thus the  $X$ -axis is a tangent to the two parts of the curve at the origin.  $\therefore$  The origin is a **cusp**.

(4) **Intersection points with the coordinate axes**

$x = 0 \Leftrightarrow y = 0$ . So, the curve does not cut the coordinate axes at any point other than the origin.

**(5) Region in which the curve lies** If  $x < 0$ , then  $y$  is imaginary. So, no part of the curve lies to the left of the  $Y$ -axis. As  $x \rightarrow \infty, y \rightarrow \infty$ . The curve extends from the origin to infinity in the I quadrant and because it is symmetric about the  $X$ -axis the reflection of the curve in the  $x$ -axis lies in the IV quadrant.

**(6) Asymptotes** Since the coefficients of the highest and the next highest degree terms (3rd and 2nd degree terms) are 1 and 0, respectively, there are no asymptotes to the curve. The curve is called a semi-cubical parabola whose graph is shown in Fig



### Example 3

Trace the curve  $y^2 = x^2 \frac{a+x}{a-x}$  (Strophoid).

**Solution**

**(1) Symmetry** Given equation contains only even powers of  $y$ . So, the curve is symmetrical about the  $X$ -axis.

**(2) Origin** The curve passes through the origin since  $x = 0, y = 0$  satisfy given equation.

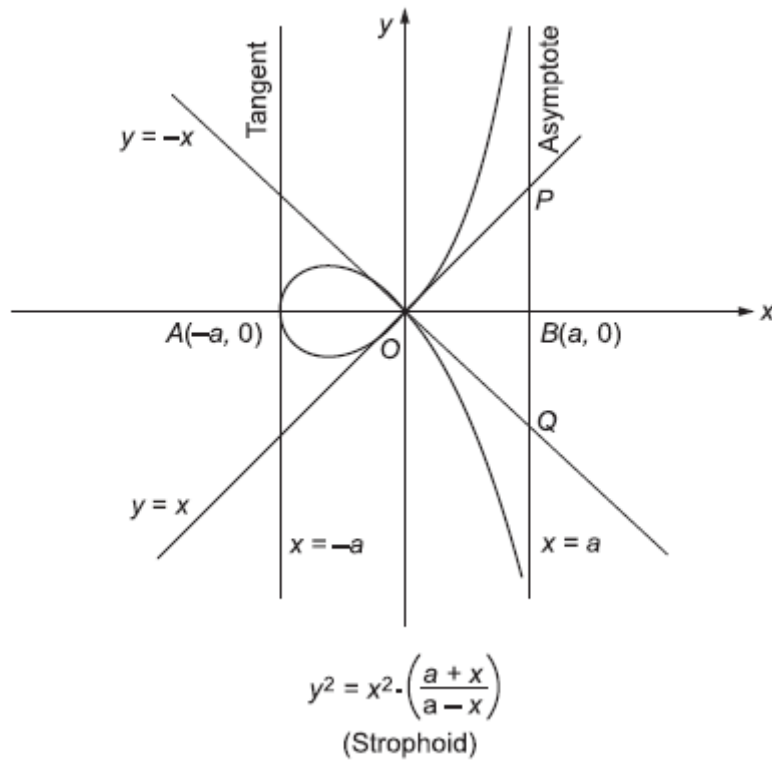
**(3) Tangents at the origin** Equating to zero the lowest degree terms, we get  $y = \pm x$  as the tangents at the origin. These are real and different. So, the origin is a node.

**(4) Intersection with the coordinate axes**  $y = 0$  when  $x = 0$  or  $-a$ . The curve cuts the  $x$ -axis at  $x = -a$  and  $x = 0$ .

**(5) Region** Given equation can be written as  $y = \pm x \sqrt{\frac{a+x}{a-x}}$ . When  $x < -a$  or  $x > a$ ,  $y$  is imaginary. So no part of the curve lies outside the lines  $x = -a, x = a$ . As  $x$  increases from  $-a$  to  $\frac{-a}{2}$ ,  $y$  decreases from 0 to  $-\frac{a}{2}$  and as  $x$  increases from  $-\frac{a}{2}$  to 0,  $y$  increases from  $-\frac{a}{2}$  to 0.

**(6) Asymptotes** Asymptotes parallel to the  $y$ -axis are obtained by equating to zero the coefficient of the highest power of  $y$ ; thus  $x = a$  is an asymptote. The coefficient of the highest power of  $x$  is 1. So, there is no asymptote parallel to the  $X$ -axis.

The graph for the curve is given in Fig.



### Exercise:

Trace the following curves:

1)  $x^2 y^2 = a^2 (y^2 - x^2)$

2)  $x^3 + y^3 = 3axy$  (Folium of Descartes)

3)  $xy^2 = 4a^2(2a - x)$  (witch of Agnesior versiera)

4)  $xy^2 = a^2(x - a)$

5)  $\left(\frac{x}{a}\right)^{\frac{2}{3}} + \left(\frac{y}{b}\right)^{\frac{2}{3}} = 1$  or

$x = a \cos^3 t, \quad y = b \sin^3 t$  (Hypocycloid)

6)  $y^2(a - x) = (a + x)$

7)  $y = \frac{x^2+1}{x^2-1}$