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Subject: Object Oriented Programming

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* Assignment = II

1. C++ program to create Student class, read & print 3 student's details: (Name, NO, Total Marks).

```
#include <iostream>
```

```
using namespace std;
```

```
class Student Student
{
```

```
    char name [30];
```

```
    int roll;
```

```
    float marks;
```

```
};
```

```
int main()
```

```
{
```

```
    Student S;
```

```
    cout << "Enter Information." << endl;
```

```
    cout << "Enter Name:";
```

```
    cin >> S.Name;
```

```
    cout << "Enter Roll Numbers:";
```

```
    cin >> S.Roll;
```

```
    cout >> "Enter Marks:";
```

```
    cin >> S.Marks;
```

```
    cout << "In Displaying Information." << endl;
```

```
    cout << "Name : " << S.Name << endl;
```

```
    cout << "Roll : " << S.Roll << endl;
```

```
    cout << "Marks:" << S.Marks << endl;
```

```
}
```


Output:-

Enter Information:
Enter Name : Hunaid
Enter Roll Numbers : 67
Enter Marks : 201

Displaying Information.

Name : Hunaid
Roll : 67
Marks : 201

2. C++ Program to read time in seconds & convert in time format (HH:MM:SS) using class.

```
#include <iostream>
using namespace std;
class time
{
    int sec, hour, min;
public:
    void read (int s) { sec = s; }
    void convert ()
    {
        hour = sec / 3600;
        min = (sec - 1 * 3600) / 60;
        sec = sec - (hour * 3600) - (min * 60);
    }
};

int main()
{
    time t;
    int s;
    cout << "Input sec: ";
    cin >> s;
    t.read(s);
    t.convert();
    t.print();
    return 0;
}
```


Output:

Input sec: 5300

1:28:20

Created > blank file
File name: main.c
File type: C

File name: main.c

File type: C

File name: main.c

File type: C

File name: main.c

File type: C

File name: main.c

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File name: main.c

File type: C

File name: main.c

File type: C

File name: main.c

3. C++ program to demonstrate example of friend func. with class.

```
#include <iostream>
using namespace std;
```

```
class Box
```

```
{
```

```
    double width;
```

```
public;
```

```
    friend void print width (Box box);
    void set width (double wid);
```

```
};
```

```
void Box :: set width (double wid)
```

```
{
```

```
    width = wid;
```

```
}
```

```
void print width (Box box)
```

```
{
```

```
    cout << "Width of box: " << box.width << endl;
```

```
}
```

```
int main ()
```

```
{
```

```
    Box box;
```

```
    box.set width (10.0);
```

```
    print width (box);
```

```
}
```


Output:-

Width of box : 40

... ..
... ..

... ..

... ..

... ..
... ..

... ..

... ..

... ..

... ..

... ..

... ..
... ..

4. WAP to Find Greatest Between 3 Numbers by defining function inside the class.

```
#include <iostream>
using namespace std;
class maximum
{
    int a, b, c;
    public
    int max;
    maximum (int a1, b1, int c1)
    {
        a = a1; b = b1; c = c1;
    }
    void maxfind ()
    {
        (a > b && a > c) ? max = a : ((b > c) ? max = b : max = c);
        cout << max << endl;
    }
};
void max
int main ()
{
    int n1, n2, n3;
    cout << "Input three numbers : ";
    cin >> n1 >> n2 >> n3;
    maximum m (n1, n2, n3);
    m.maxfind ();
    return 0;
}
```


Output:-

Input three numbers : 52 96 82 at 944
96 each with their own print

function to find
the maximum of
three numbers
{

{ int a, b, c;
void find_max

{ int a, b, c;
void find_max (int a, b, c)
{

{ if (a > b & a > c)
return a;
if (b > a & b > c)
return b;
if (c > a & c > b)
return c;
return 0;
}

{ void find_max (int a, b, c)
{

{ if (a > b & a > c) { return a; }
if (b > a & b > c) { return b; }
if (c > a & c > b) { return c; }
return 0;
}

{ void find_max (int a, b, c)
{

{ if (a > b & a > c) { return a; }
if (b > a & b > c) { return b; }
if (c > a & c > b) { return c; }
return 0;
}

{ void find_max (int a, b, c)
{

{ if (a > b & a > c) { return a; }
if (b > a & b > c) { return b; }
if (c > a & c > b) { return c; }
return 0;
}

{ void find_max (int a, b, c)
{

{ if (a > b & a > c) { return a; }
if (b > a & b > c) { return b; }
if (c > a & c > b) { return c; }
return 0;
}

{ void find_max (int a, b, c)
{

{ if (a > b & a > c) { return a; }
if (b > a & b > c) { return b; }
if (c > a & c > b) { return c; }
return 0;
}

{ void find_max (int a, b, c)
{

5. WAP to show access to Public, Private & Protected using inheritance.

```
#include <iostream>
using namespace std;
class Base
{
    private:
        int pvt = 2;
    protected:
        int prot = 4;
    public:
        int pub = 6;
        int get pvt()
        {
            return pvt;
        }
};

class public Derived : public Base
{
    public:
        int get prot()
        {
            return prot;
        }
};

int main()
{
    public Derived Obj1;
    cout << "Private : " << Obj1.get pvt() << endl;
    cout << "Protected : " << Obj1.get prot() << endl;
}
```



```
cout << "Public:" << obj1.pub << endl;  
return 0;
```

```
}
```

Output :-

Private : 2

Protected : 4

Public : 6