

**Experiment:4-Construct a scheduling program with C that selects the waiting process with the smallest execution time to execute next**

Aim:

To implement the Shortest Job Next (SJN) CPU Scheduling algorithm.

Procedure:

1. Sort processes based on their burst time in ascending order.
2. Calculate waiting time, turnaround time, and display the scheduling order.

C Program:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Process {
```

```
    int id;
```

```
    int burst_time;
```

```
    int waiting_time;
```

```
    int turnaround_time;
```

```
};
```

```
int compare(const void *a, const void *b) {
```

```
    return ((struct Process *)a)->burst_time - ((struct Process *)b)->burst_time;
```

```
}
```

```
int main() {
```

```
    int n;
```

```
    printf("Enter number of processes: ");
```

```
    scanf("%d", &n);
```

```
    struct Process processes[n];
```

```
    int total_waiting_time = 0, total_turnaround_time = 0;
```

```
    for (int i = 0; i < n; i++) {
```

```

    processes[i].id = i + 1;

    printf("Enter burst time for process %d: ", i + 1);

    scanf("%d", &processes[i].burst_time);
}

qsort(processes, n, sizeof(struct Process), compare);

processes[0].waiting_time = 0;

processes[0].turnaround_time = processes[0].burst_time;

total_turnaround_time = processes[0].turnaround_time;

for (int i = 1; i < n; i++) {

    processes[i].waiting_time = processes[i - 1].waiting_time + processes[i - 1].burst_time;

    processes[i].turnaround_time = processes[i].waiting_time + processes[i].burst_time;

    total_waiting_time += processes[i].waiting_time;

    total_turnaround_time += processes[i].turnaround_time;

}

printf("\nProcess\tBurst Time\tWaiting Time\tTurnaround Time\n");

for (int i = 0; i < n; i++) {

    printf("%d\t%d\t\t%d\t\t%d\n", processes[i].id, processes[i].burst_time,
processes[i].waiting_time, processes[i].turnaround_time);

}

printf("\nAverage Waiting Time: %.2f\n", (float)total_waiting_time / n);

printf("Average Turnaround Time: %.2f\n", (float)total_turnaround_time / n);

return 0;

}

```

Output:

### Output

Enter number of processes: 2

Enter burst time for process 1: 2

Enter burst time for process 2: 2

Process	Burst Time	Waiting Time	Turnaround Time
1	2	0	2
2	2	2	4

Average Waiting Time: 1.00

Average Turnaround Time: 3.00