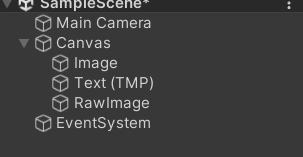
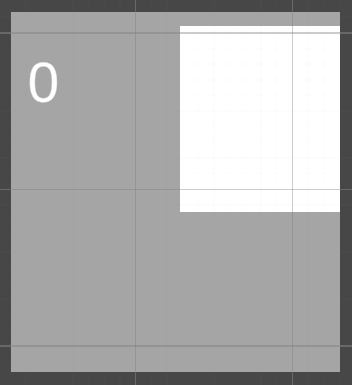
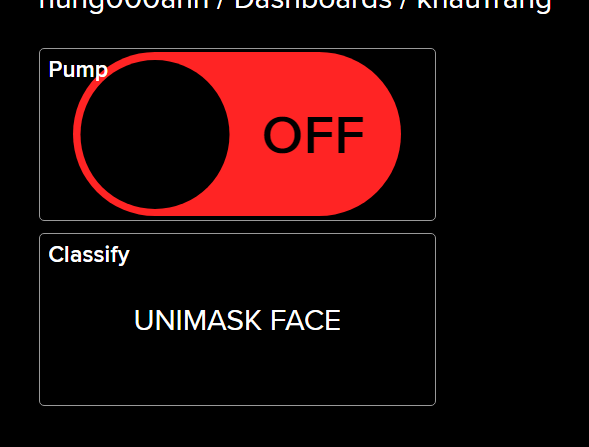
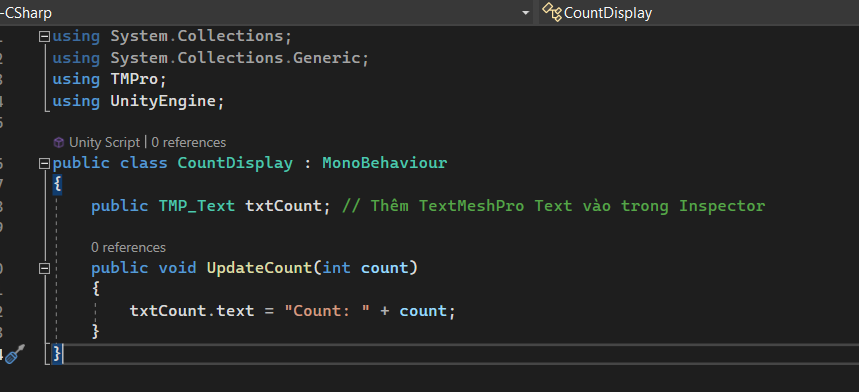
Week9 Nguyễn Hùng Anh

Tạo Giao Diện (Create Interface)

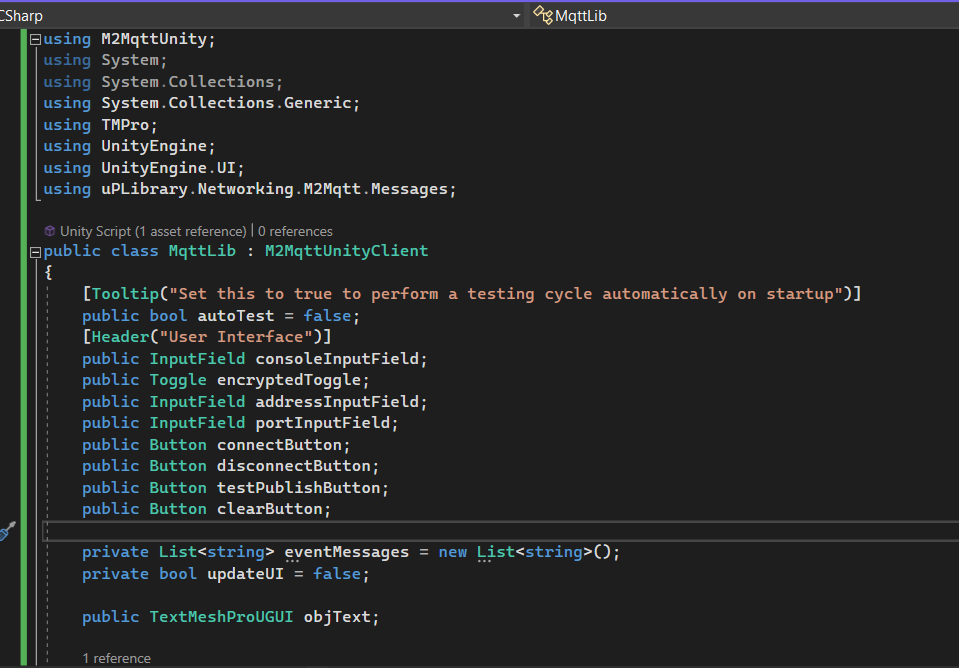


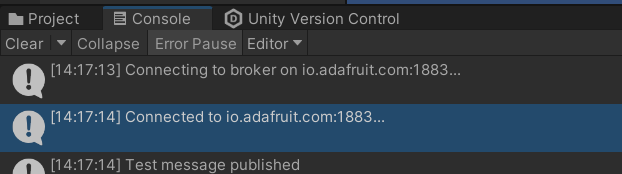


Count Event

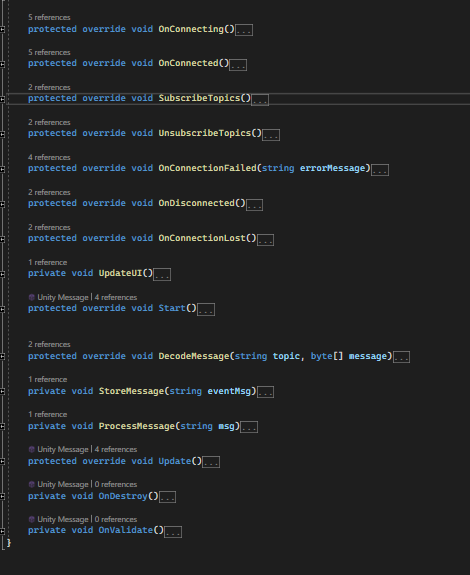


Tích hợp MQTT:

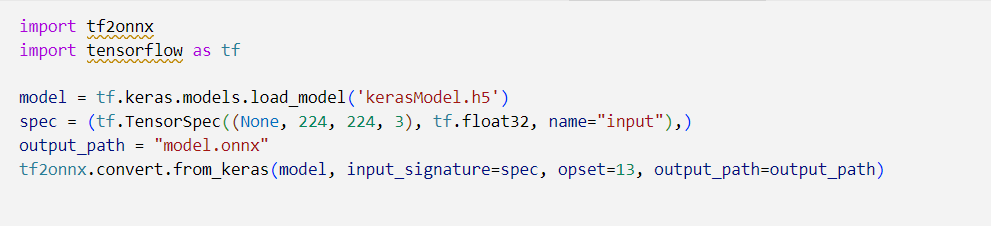




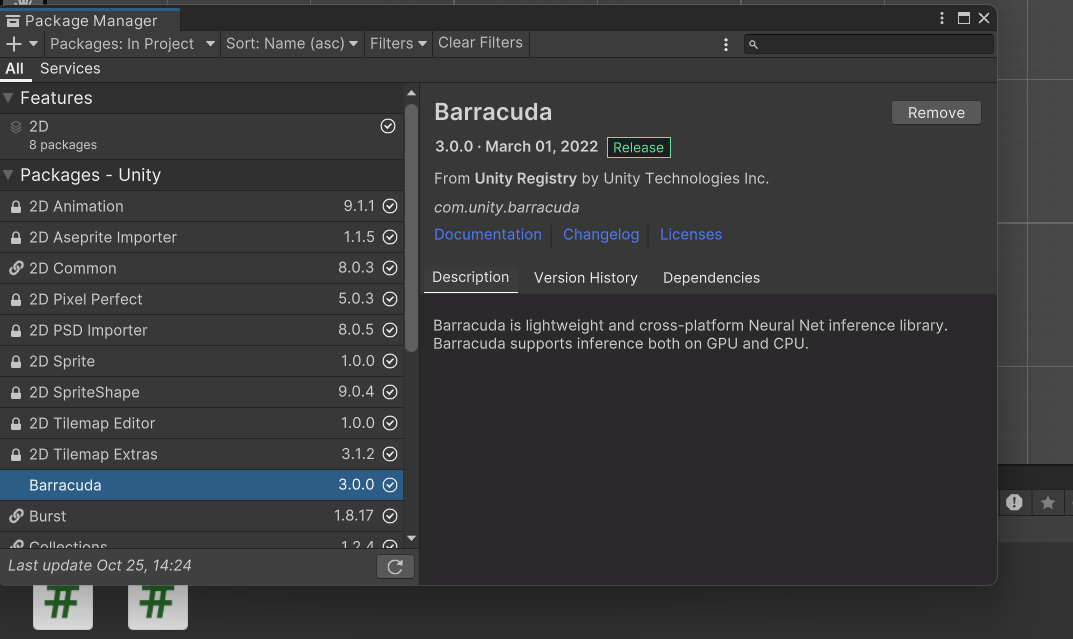
Xử lý Sự kiện MQTT



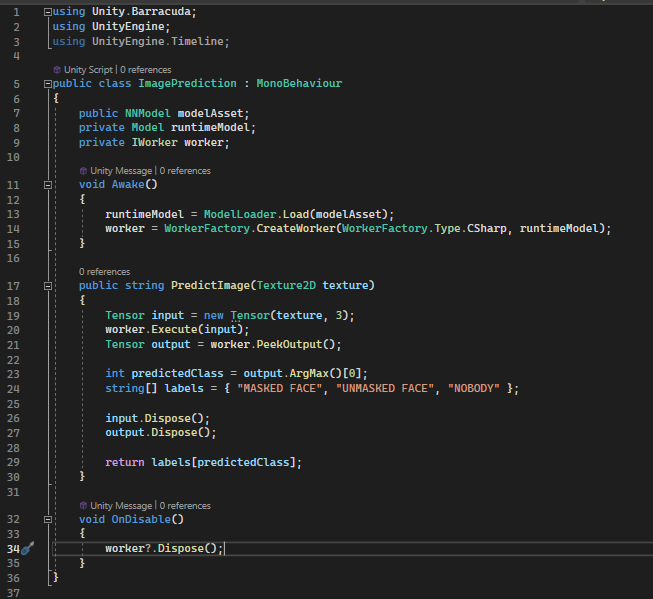
Open Neural Network Exchange (ONNX)



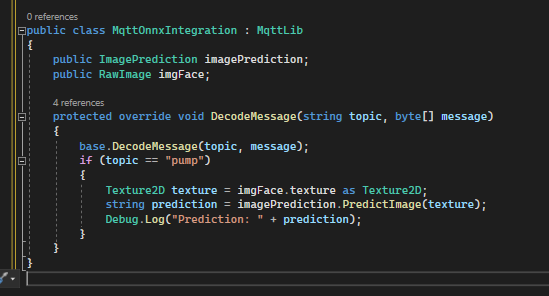
Cài đặt Barracuda và ONNX trong Unity



Xử lý Dự đoán với Barracuda



DecodeMessage và Dự đoán



Design and Implement

