*Entity:

Floor Room Guest Service

*Relationship:

Located: 1 - many relationship between floor and room

StayAt: many - many relationship between room and guess(consider that a guest can have mutiple guest and a guest can stay at mutiple room)

ServiceUsed: 1 - many optional relationship between guest and service)

Has: 1 - many relationship between guess and invoice

*Attribute:

Room (room_code, room_name, price_day, price_week)
Floor (floor_code, floor_name)
Guest (identity_card, full_name, phone_number)
Service (service_code, service_name, service_amount)
Invoice(Invoice_code, arrival_dates, departure_dates, total_dates_present, total_room, total_service_price, total_amount)

