



BEN TON

JUNIOR SOFTWARE ENGINEER

PERSONAL PROFILE

I am a developing full stack engineer currently undergoing General Assembly's Software Engineering Immersive course.

I'm an all-rounder but am particularly interested in working with a creative team on projects that help to improve people's everyday life through home/life automation.

SKILLS & ABILITIES

- HTML/CSS
- Node.js
- React
- Javascript
- Ruby on Rails
- Vue

CONTACT INFORMATION

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LinkedIn: <https://www.linkedin.com/in/benjaminton>

SOFTWARE ENGINEERING PROJECTS

Game Night

General Assembly Project - 2021

-Game Night is an online scattergories game created in a team of 4 people using Node.js. Using the skills we had learnt so far we implemented a database in able to connect players together according to the game names and added custom features to add more categories to your games.

Tic Tac Fighter

General Assembly Project - 2021

Tic Tac Fighter is a game created as my first project at General Assembly into our third week.. Built using CSS, JavaScript and HTML

Final Project TBD

General Assembly Project - 2021

It probably gonna be amaze

WORK EXPERIENCE

Jelly Beans

Logistics Manager - 2009 - 2018

Jelly Beans was a kids wholesale clothing company selling to several boutiques nationwide across Australia.

- Managed teams for stock dispatch and relocation
- Built website and email management system
- Updated accounts database

ONCALL Group

Disability Support Worker 2019 - 2020

As a disability support staff, I assisted clients to achieve their own individual goals and needs to help them become more independent.

- Administration of medication
- Manual Handling training
- Infection Control

EDUCATIONAL HISTORY

Software Engineering Immersive

General Assembly Australia

Aug 2020 - Oct 2020