Big books

Documentation and Contribution

Introduction

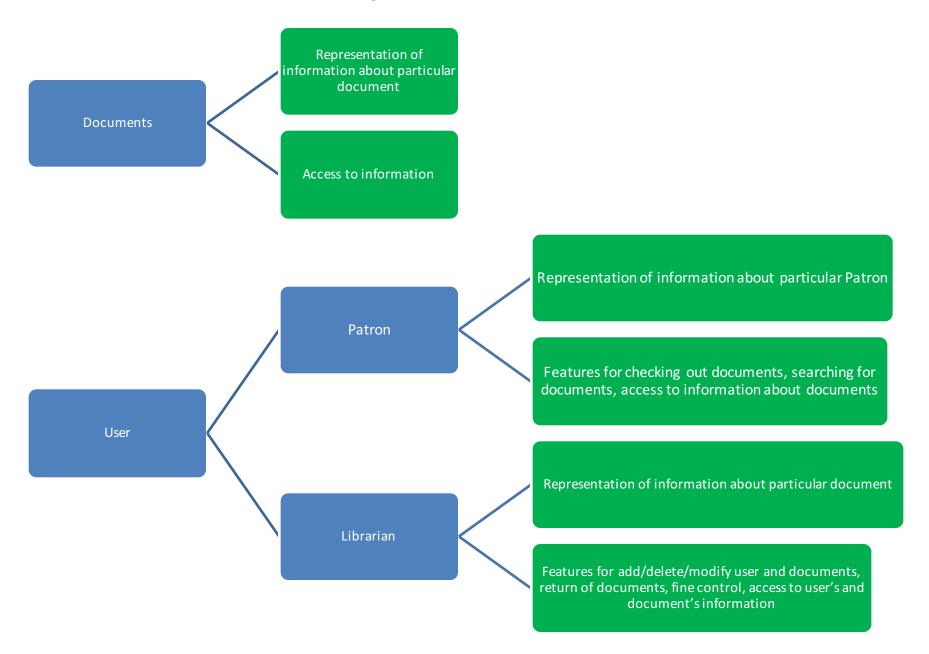
Our system includes in 3 segments

- Database interaction(Oleg Andriyanchenko)
- Friendly representation of data, understandable interface of all system's part(Artur Akhmetshin)
- GUI, interface for users(Denis Pimenov)

Friendly representation of data, understandable interface of all system's part

- This part of system gives GUI programmer logical and corresponding to the system requirements representation of data.
- It uses data base interface, provided by data base interaction programmer. And represent it in understandable and usable way. Also it edits and deletes information in data base, by data base interaction interface sure.
- All information about data base is hidden for GUI programmer, since all corresponding features are available there.

Structure of system interface classes



Documents

 Class includes different features that take data from data base and after that give opportunity to interact with all types of documents

```
    name;
type; // Book, JA or AV material
docID; //ID of proper document
author;
copies;
reference;
bestseller;
cost;
publisher;
edition;
year;
counter;
```

Class implements Librarian's methods, gives abstraction to GUI developer, that allows not to user data base straight, just use implemented set of methods.

- add/modify/delete users/documents
- public void outstandingRequest
- Auto notifications of users
- public int checkOut(Documents doc)
- public Patron getPatronInfo
- public ResultSet checkedOut
- public boolean payFine
- public boolean return Doc
- public boolean deleteUser(int userID)
- public ResultSet copiesOfDocument(int docID)
- etc.

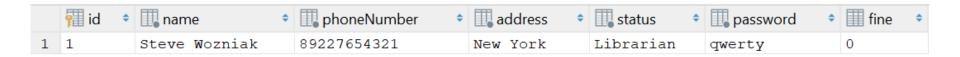
Class provides feature to interact with Patron information and to action in library. It includes following features

- public IntAndInt checkFineTest
- public int checkFine()
- public int [] getWaitingList
- public Documents[] bookedDocuments
- public ResultSet checkedOut(int userID)
- public IntAndString renew
- public IntAndString checkOut
- public String getDateToReturn
- public Documents [] getNotifications
- etc.

Database structure

- The database we choose is SQLite. It is easy to interact with and it is quite powerful. To interact with it we use JDBC driver.
- The database consists of 4 tables:
 - Users (stores information about users)
 - Documents (stores information about documents)
 - Copies (stores information about every copy of he document)
 - Booking (represents a queue for people who wait for the certain book)
- To interact with database there exists FcukBase.java class. It allows to add, change and delete information from the database.
- Information about methods is stored in FcukBaseInterface.java. It describes the main methods of our java class

Users



- ID: identification number of the user
- (Name, Phone Number, Address): personal information of the user
- Status: information about status (Student, Professor, TA, etc)
- Password: password
- Fine: current fine

Documents



- Id: identification number of the document
- (Name, Author, Publisher, Year, Edition): information about the document
- Type: type of the document (AV, book, article, etc)
- Counter: the # of documents in the library
- Cost: cost of the document
- (Reference, bestseller): boolean value

Copies

| | copyID • | commonID • | availability • | userID • | date • | renew • |
|---|----------|------------|----------------|----------|---------------|---------|
| 1 | 1 | 1 | T | 0 | <null></null> | F |
| 2 | 2 | 1 | F | 1 | 2018-05-26 | T |
| 3 | 3 | 1 | T | 0 | <null></null> | F |

- CopyID: identification number of the copy
- CommonID: identification number of the document
- Availability: boolean value ("T" for available, "F" for not available)
- UserID: identification number of the user who took the copy (default: 0)
- Date: date of checking out of the certain copy
- Renew: Boolean value ("T" for was once renewed, "F" for wasn't renewed)

Booking



- BookID: identification number of the booked copy
- UserID: identification number of the user
- Priority: priority number according to the type of the user
- Date: date of latest possibility to check out

FcukBase.java

```
public class FcukBase implements FcukBaseInterface{
    private static Connection connection = null;
    private static String url = "jdbc:sqlite:databaseTest.sqlite";

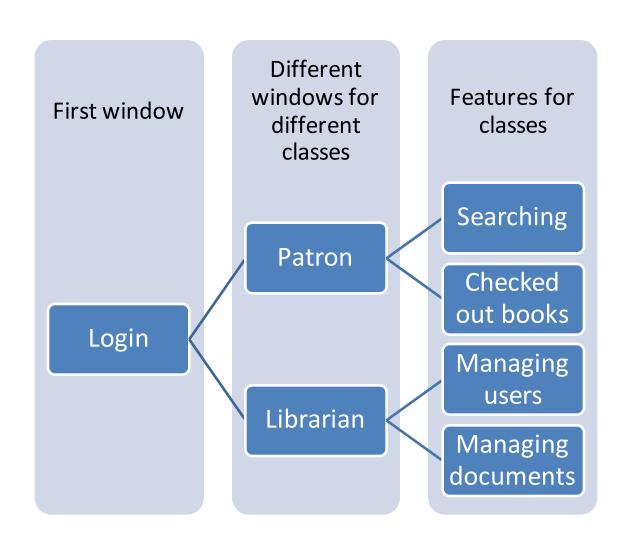
public FcukBase() {
    if (connection == null) {
        try {
            connection = DriverManager.getConnection(url);
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }
}
```

 JDBC driver is used to connect to the database. In FcukBase class queries are sent to database to get needed information or to write new information.

GUI

- Made with JavaFX
- Using Scene Builder

GUI steps

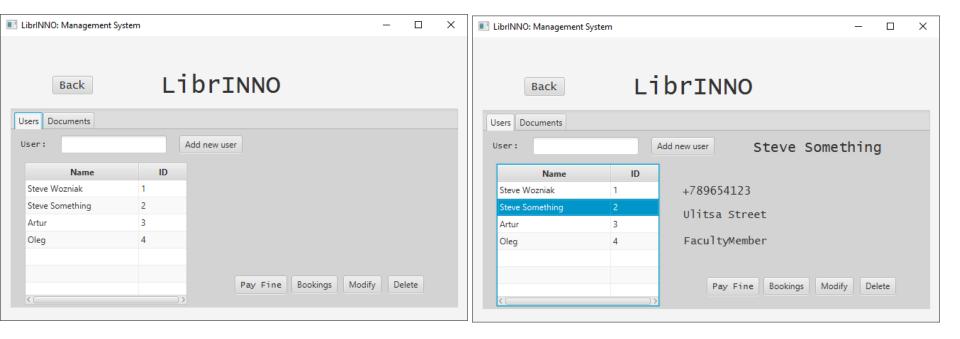


Login

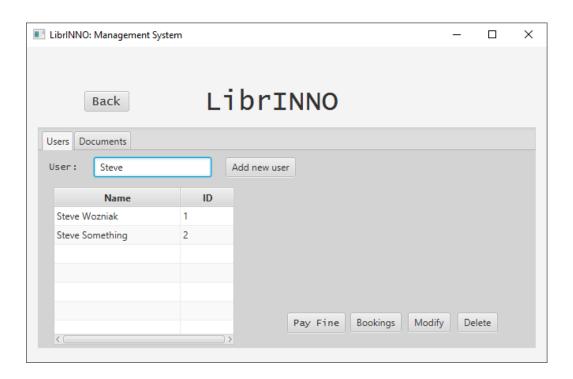
Expecting user ID and password



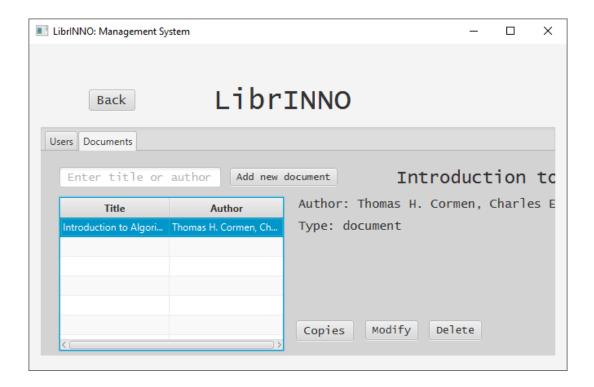
- Managing users
- Information on selecting from the list



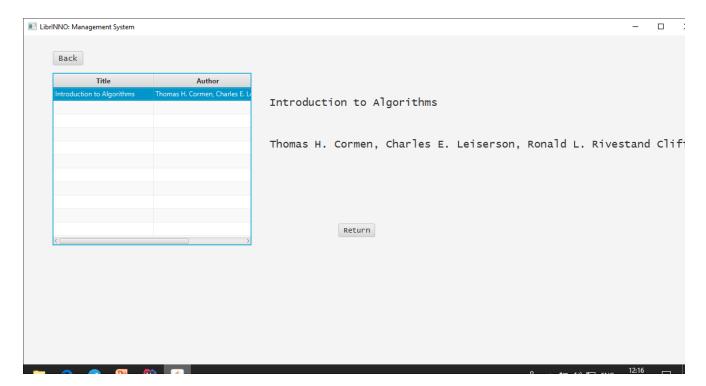
- Searching users by name or ID
- Searching documents by title or author



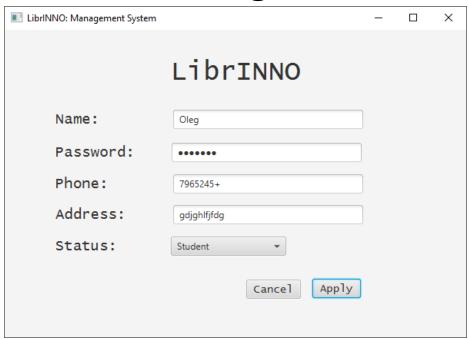
- Managing documents
- Full functional, but developing design



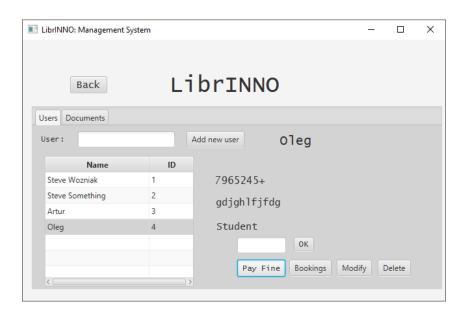
- For particular user you can see checked out documents
- Return only through librarian



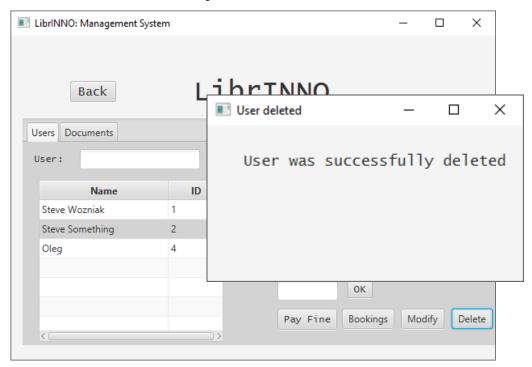
- Modify user
- Automatically filled fields
- Empty fields for adding user



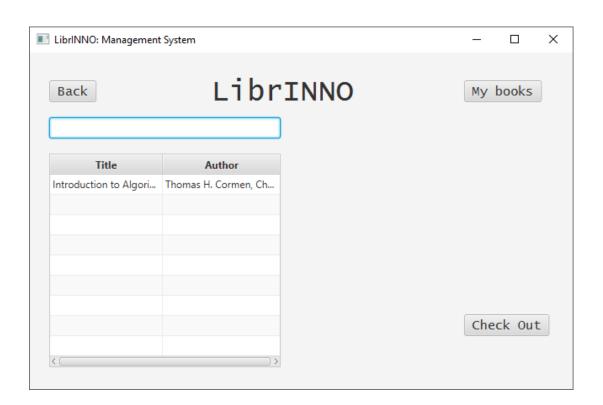
- Through librarian you can pay fine
- Press "Pay Fine", enter amount and press OK



- Deleting user
- Immediately deleted from the list



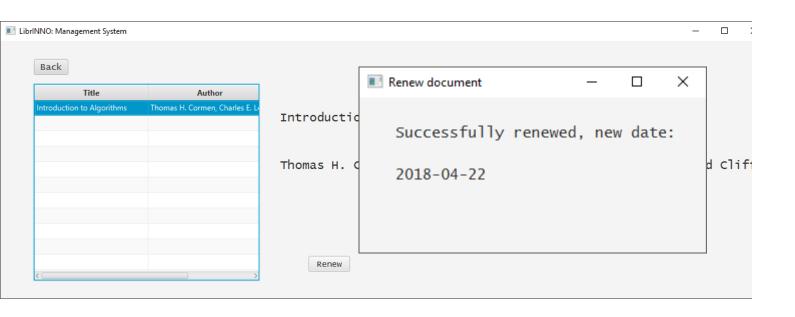
Searching books



 Check out document and informing about date (if it is available now)

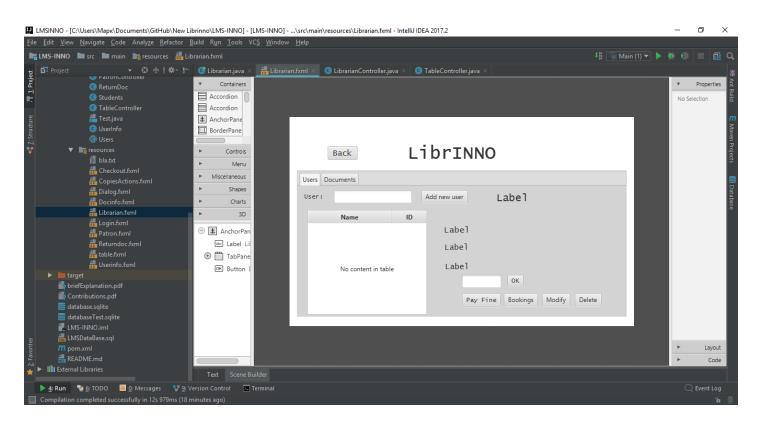


- List of checked out books
- Feature to renew selected one



GUI development

- Working with Scene Builder
- Creating .fxml files for every window



GUI development

 For each .fxml creating .java controller to interact with elements and actions

