# Survival guide:



#### References

https://git-scm.com/

https://www.atlassian.com/

# Why Git was created

#### The context: Linus Torvalds and the kernel

#### https://lkml.org/lkml/2005/4/6/121

2005-04-05: BitMover (Inc.) announces it will stop providing an open source version of their software BitKeeper (distributed version control system)

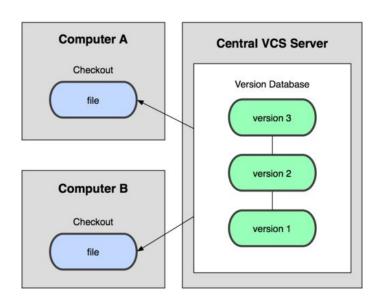
2005-04-06: Linus decides to stop using BitKeeper (after 3 years of usage) for Linux development and starts looking for an alternative

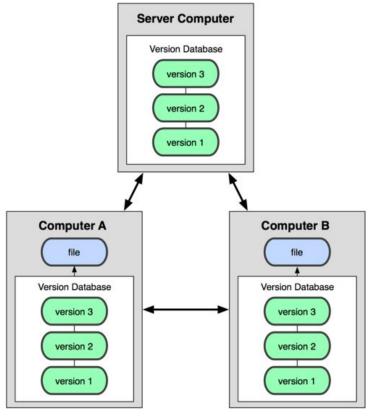
#### The context: Linus Torvalds and the kernel

An old Tech Talk at Google: <a href="https://www.youtube.com/watch?v=4XpnKHJAok8">https://www.youtube.com/watch?v=4XpnKHJAok8</a>

- BitKeeper was not an option anymore because of licensing issues (caused by some kernel contributor trying to reverse engineer the BitKeeper client)
- They were no other suitable alternatives at the time that would fit the kernel development process
- Linus hates CVS and SVN
- Linus decided to make his own version control system... in two weeks

#### Centralised or distributed?





#### The context: Linus Torvalds and the kernel



"Yes, I still hate CVS with a passion, almost two decades after I had to use that horrid horrid thing. Some mental scars will not go away."

-LinusTorvalds,24 May 2020

https://lkml.org/lkml/2020/5/24/384

#### The context: Linus Torvalds and the kernel

Git was designed with these objectives in mind:

- Reliability
- Consistency (resistant to file corruption) and security
- High performance
- Distributed
- Easy merge

# Working locally



The repository is a (key-value) database. It stores Git objects, indexed by their SHA1 hash.

Creating the database is done through one of these commands:



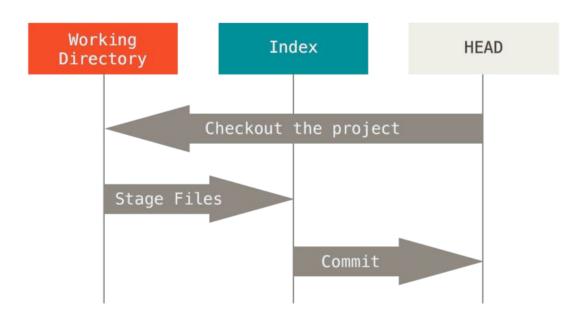
Will create a new repository

Will copy a repository, given a URL

#### The 3-trees architecture <a href="https://git-scm.com/book/en/v2/Git-Tools-Reset-Demystified">https://git-scm.com/book/en/v2/Git-Tools-Reset-Demystified</a>

Index	The HEAD
Also called "staging area".	The HEAD is a pointer to the current branch reference.
It contains a "commit in	
preparation".	The HEAD is a snapshot of your latest commit.
It is used as an intermediary level before committing file.	
	Also called "staging area".  It contains a "commit in preparation".  It is used as an intermediary

# Typical workflow



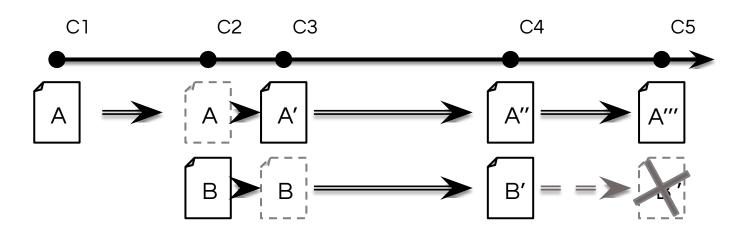
### **Working Directory**

This is the directory containing the .git folder, which contains all git-related information, including the database.

Modifications in the working directory are not automatically saved in the repository.

#### **Commit**

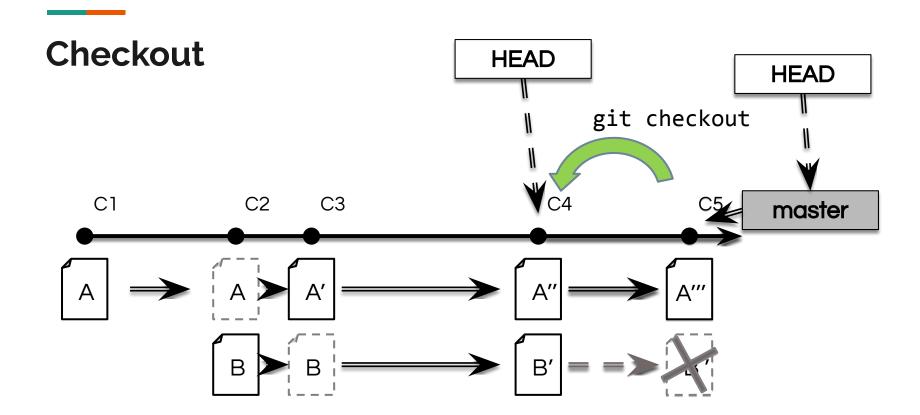
A commit represents a state of the **working directory** at a given time.



#### **Committing in practice**

- 1. Create/Modify a file within the working directory.
- 2. Add it to the index (staging area)
- 3. Commit the staging area

Note: Use "git status" before and after each step to witness the



#### **Inspecting history**

git log

--oneline : Display in one line the commit hash + message summary

--path -p : Display the diff

-n <number> : limit history to the last *n* commit

--stat : Display changes/deletions/insertions in each file

--graph : Display commit history as an ASCII graph

### Inspecting the content of a commit

git show <object=HEAD>

#### Inspecting changes in a range

Between two commits

```
git diff <commit1> <commit2>
```

Between two commits on a file

```
git diff <commit1> <commit2> -- <path>
```

#### Interactive staging

In case you have lot of unstaged modifications, and want to separate them between multiple commits.

\$ git add -i

#### .gitignore

To automatically exclude files from Git.

#### Typical candidates:

- Credentials
- Compiled binaries
- IDE configuration files
- Temporary files

```
01.
    #java specific
    *.class
02.
03.
    #netbeans ignore personal stuff
04.
    nbproject/private/
05.
06.
07.
    ## generic files to ignore
08.
09.
     *.lock
10.
11.
     *.DS Store
     *.swp
12.
13. *.out
```

# What to do if you mess up

## Change the last commit

\$ git commit --amend

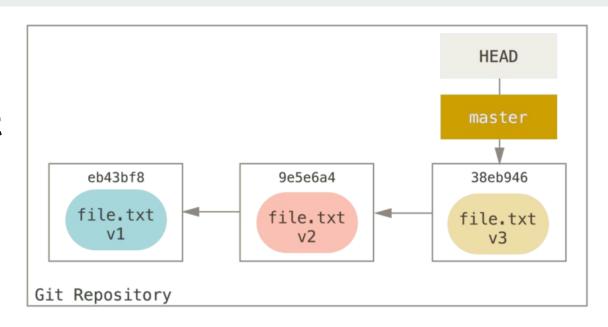
# git reflog

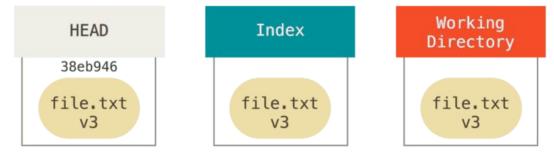
Literally, the "references log".

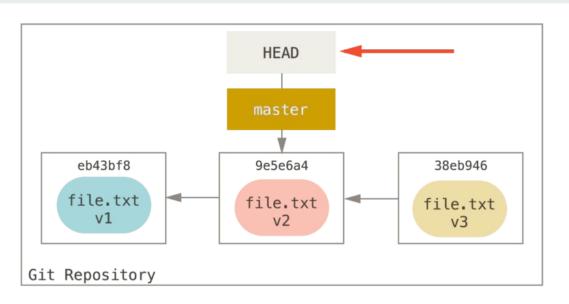
This history keeps track of all the actions performed on references (branches/HEAD), along with the SHA1 indexes.

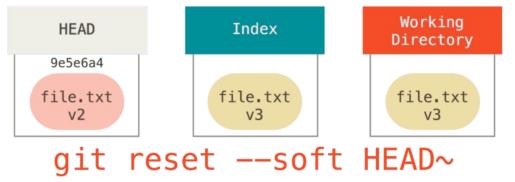
This is on method to reach orphan commits (ones that are not under a branch)

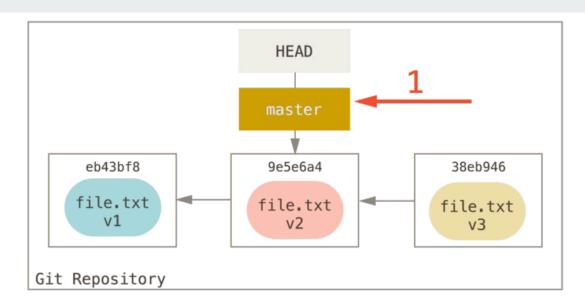
Warning: the history is garbage collected and will only keep track of change to the configured limit (see git-gc)

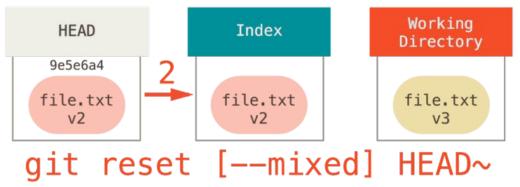


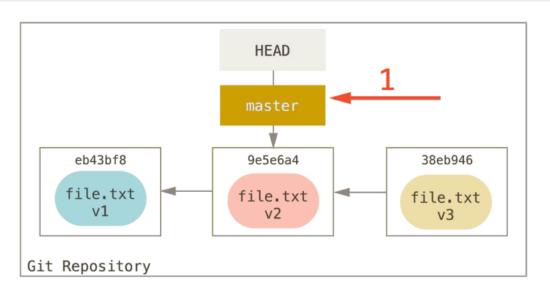


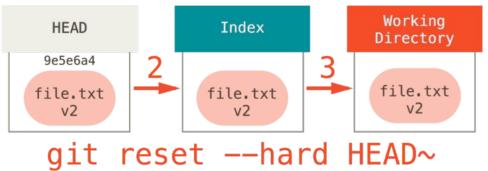












#### A final tip - the BFG

If you accidentally commit some big file (or private data like credentials) in you repo.

Here is your solution:

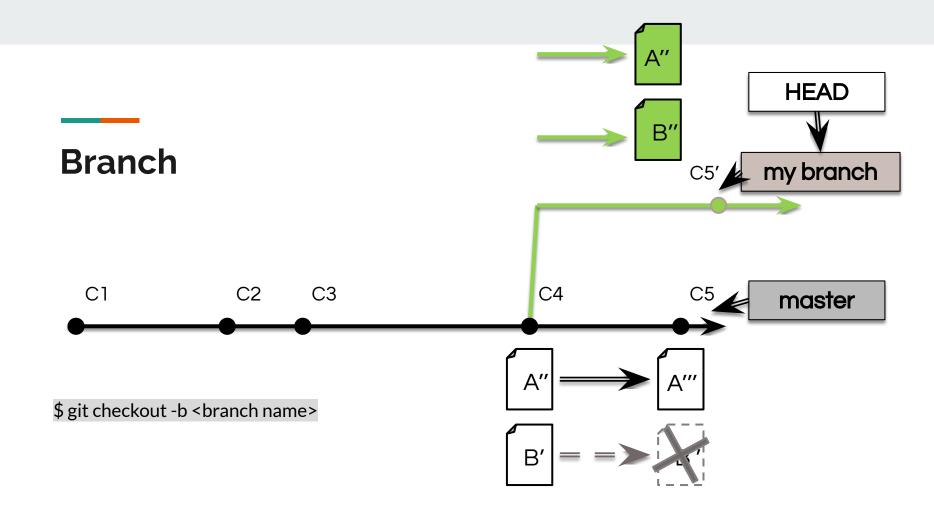
https://rtyley.github.io/bfg-repo-cleaner/

# Branching

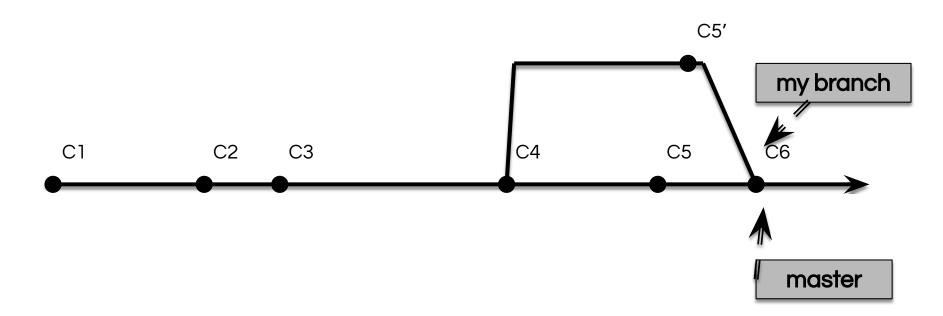
#### What is a branch?

A branch is a reference to a commit.

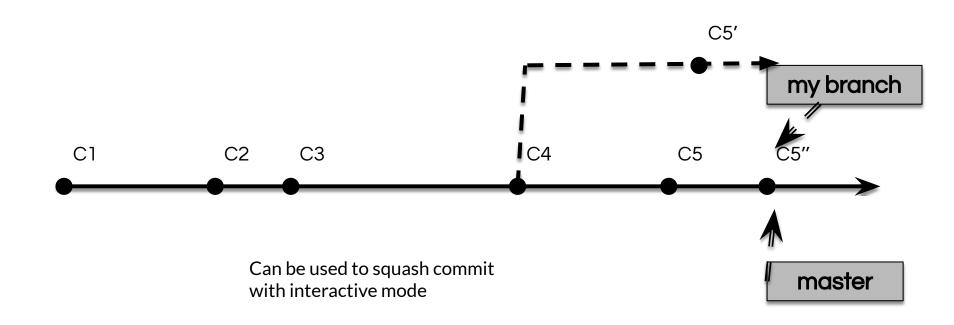
The reference may be moved, typically when a commit is made on a branch reference pointed by HEAD.



# Merge



#### Rebase



# Working remotely



A remote is a named URL pointing to a distant repository

Example:

origin https://github.com/jglouis/tuto\_git.git

Where "origin" is the local name of the remote.

#### Adding a remote

```
git remote add [name of the remote] [URL]
```

Then to inspect configured remotes:

git remove -v

git remote show [name of the remote]

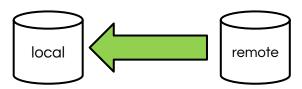
#### Working with a remote

#### push

# git push [remote] [branche]

#### fetch/pull

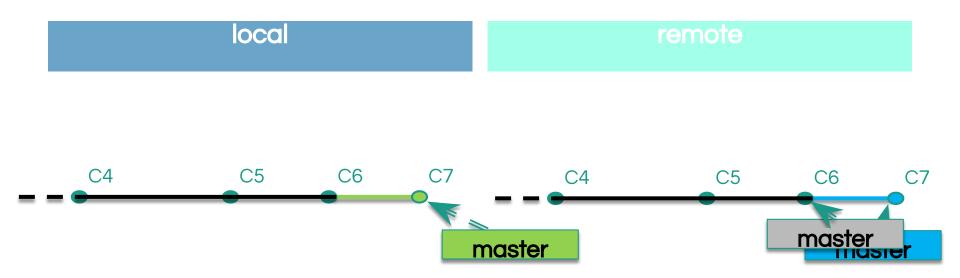
git fetch [remote]



git pull [remote] [branche]



# push



git push [<repository> [<refspec>...]]

#### Setting the upstream branch

This consists in associating a local branch with a remote branch. This way, each time you push or you pull, you don't have to specify branches

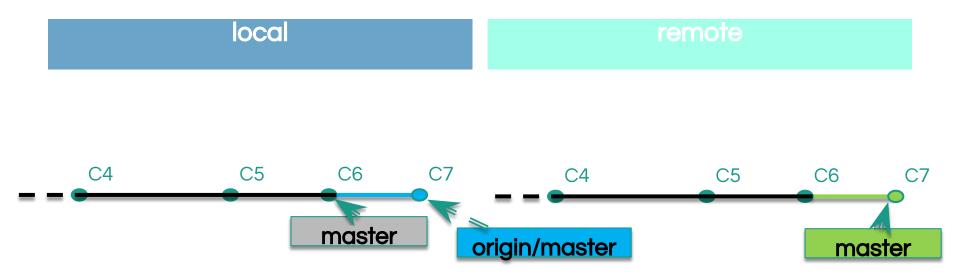
First time you push a branch to a remote, and want to track the association:

```
$ git push -u <remote> <branch>
```

Alternatively: \$ git checkout -b [branch] [remotename]/[branch]

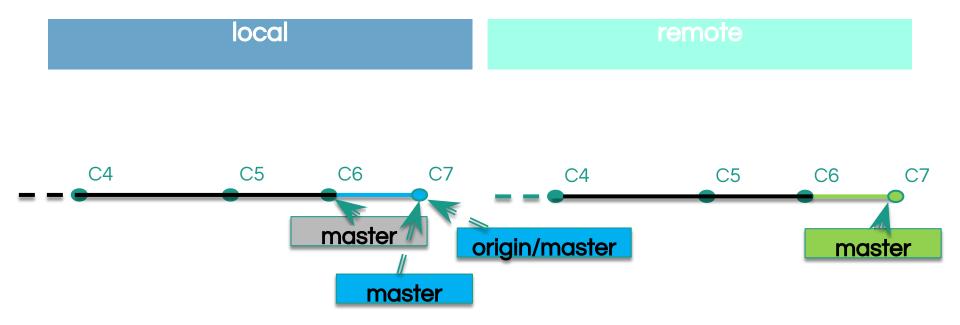
To check how upstream are configured: \$ git branch -vv

## fetch



git fetch <remote>

# pull = fetch + merge



# The most important rule when working remotely

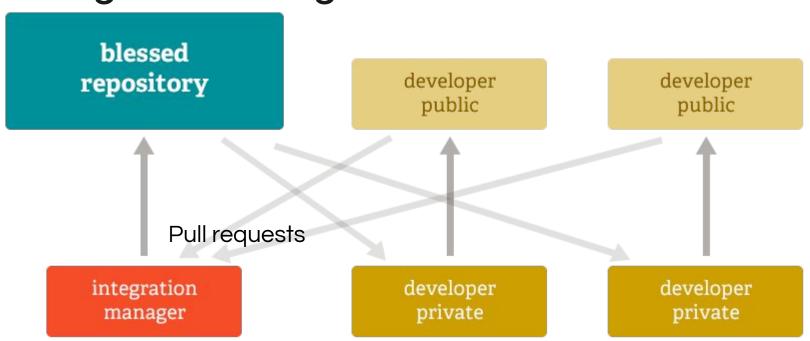
Never push a change of history to a remote where other dev are collaborating.

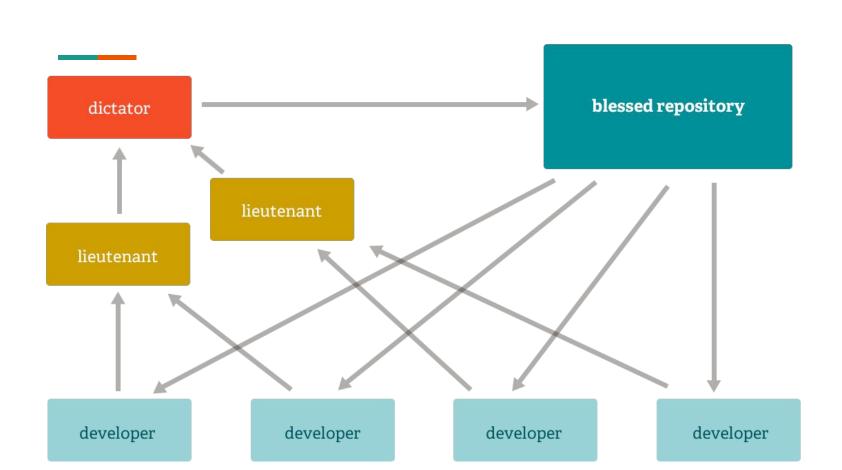
Don't delete branches, don't rewrite commit history.

### Some common workflows

# **Centralised** shared repository developer developer developer

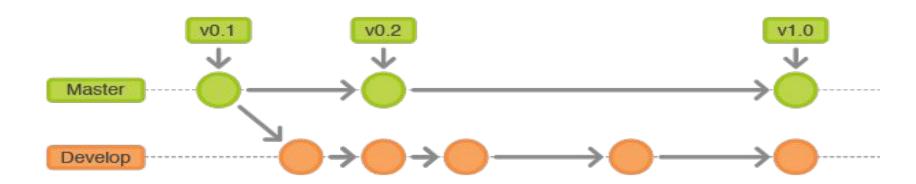
#### Integration manager



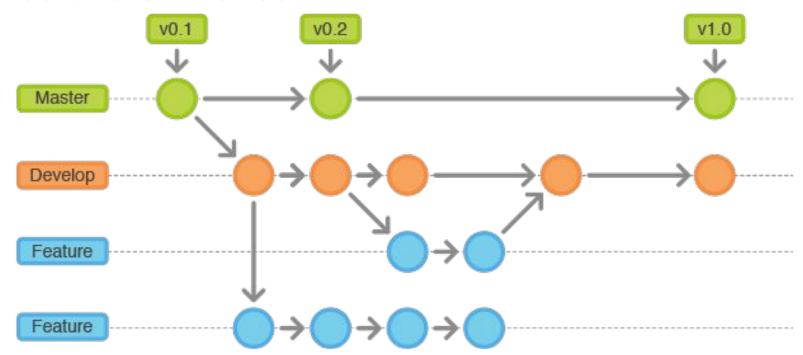


### Gitflow Workflow

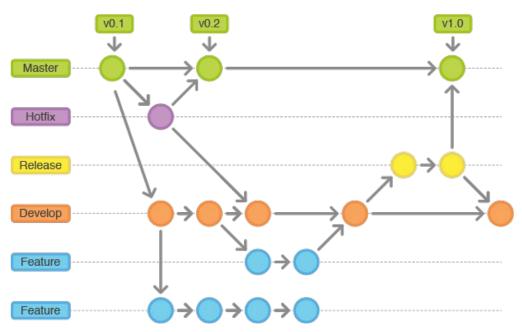
#### **Clean Master**



#### **Feature branches**

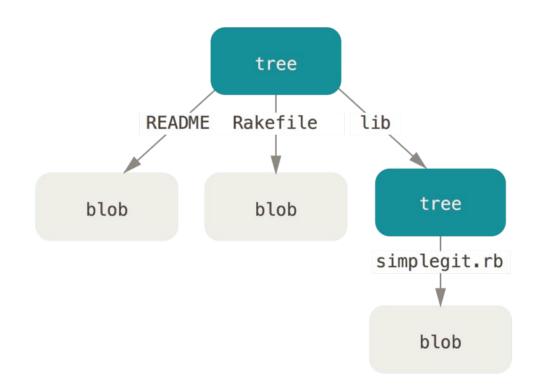


#### **Maintenance branches**

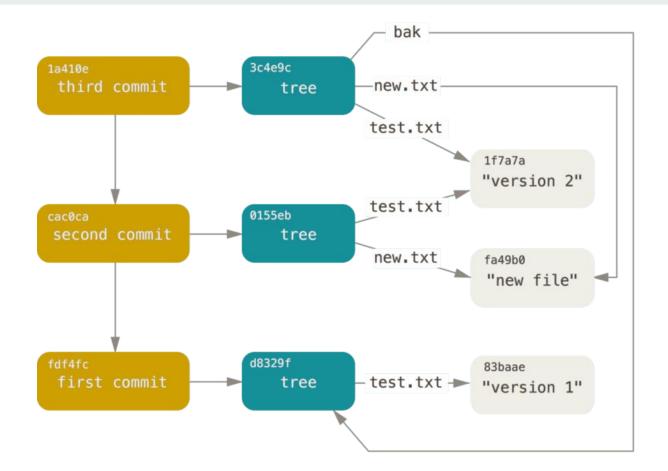


# The object model of Git

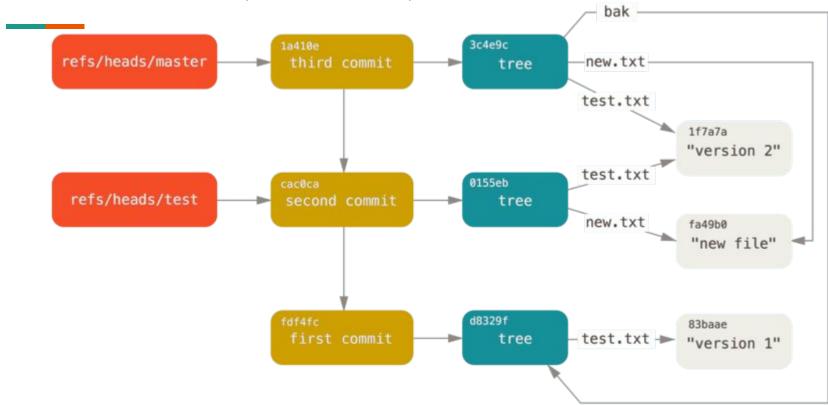
#### **Tree**



#### **Commits**



#### **Git references (branches)**



# Tags

Like a branch reference, except it never moves.

Useful for tagging a version or an important commit.

# Some general tips

#### **Tips**

- Prefer small commits
- Commit often one commit for each logical change
- Pay attention to the formatting of your commit message
- git stash is a very handy tool when you want to keep some changes locally, but don't want to publish them

#### A word on Git LFS

"Large File Storage"

#### Large files

- Git is suited for versioning text files (compression / diff)
- Big binary files tend to clutter the repository and take a lot of space.
- A big repository can become slow and some hosting services may apply limits to the size of a repository or a stored file.

#### **Git LFS**

It is both a git plugin and a paid service from github.com

It basically allows to store files outside of the repository on an external service. The Git repository is then only storing pointers to theses resources.