

**Computing & Mathematics**

**Final Year Students**

Project Title (max 50 characters)

CCG Easy Builder

Student Name – max 35 characters

Jack Brewer

Course Title – max 50 characters

Computing and Games Development

Abstract text – max 600 characters

CCG Easy Builder (CCGEB) allows users to create card games with very little programming knowledge. This tool is aimed at creatives who want to make their own card games but either don’t have the skills required or the time to do so. This tool can also be used by the custom card creation community as it would allow them to set up simulation scenarios for their favourite games quickly and easily. CCGEB is designed with user friendliness in mind and can be used by people of various different experience levels. This product is a tool extension integrated into the Unity game engine.

Technologies used – max 6 technologies

Unity, C#, GitHub