#### **Hunia Tarek Tomoum's Resume 2015**

### **Personal Contact Information**

D.O.B.: 25.09.1986 Address: 78 El Tayaran st, Nasr, City, Cairo, Egypt, 11371

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**Education** 

4 - 8 June 2013 Course in Editing and Mixing Techniques for TV

ONA Academy (Professional Media Training), Cairo, Egypt

Actively Certified from Faculty of Mass-Communication (Cairo University), ONTV

Channels, and O News Agency.

2011-2012 Masters in Advanced Architecture

Grade "Very Good"

IAAC (Institute for Advanced Architecture of Catalonia, Barcelona, Spain)

Graduation Project: Water Harvesting Project

2003-2008 Bachelor of Architectural Engineering

Grade "Excellent" | Rank "8th"

AAST (Arab Academy for Science and Technology, Cairo, Egypt) Accredited by the RIBA part 1 (Royal Institute of British Architects)

Graduation Project: Egyptian Parliament

2000-2003 IGCSE (Cambridge University)

Integrated Thebes Language School, Cairo, Egypt

**Professional Experience** 

1 Feb. 2016 - Present Freelancing Architect

14 Feb. 2016 - Present Part-time Instructor in AAST

Design Studio 5 - Spatial Experience | Creativity & Innovation - Multi-talented Studio

1 Sept. 2014 - 15 Jan. 2016 Digital Technology and Design Team Leader at Sharabassy Built Environment

Setting and leading Digital Technology and Design team; Material experimentation (Bioplastic), Architecture, Product (using folding techniques), Interactive design. Carrying training programs in Advanced theories, research, design, digital tools, coding,

digital fabrication. Instructor, preparing and marketing for workshops.

Feb. 2014 - June 2015 Part-time Instructor in AAST

Design Studio 5 - Digital Architecture and Spatial Experience course

Prepare course outline and material, supervise and grade projects.

Sept 2013- June 2014 Part-time Teaching Assistant in the American University in Cairo

Design Studio 6 - Contextual Architecture course - Supervise and Grade projects.

Aug 2012- Jan. 2014 Senior Architect at EHAF Consulting Engineers, Giza, Egypt

Sept. 2013 - Jan. 2014 Senior Architect

Promoted in September 2013 Structuring and Leading the Architecture design team. Handling projects from conceptual

phase till Design development phase - Projects in MEA Region

Design, modeling, rendering and presentation, meetings, Supervision and coordination.

**Aug 2012 - Sept. 2013 Architect** 

Worked in the Architecture design team on projects on interior, Architecture, and urban design projects. from Conceptual to design development phase and working drawings. -

Projects in MEA Region.

Design, modeling, rendering and presentation.

Projects include: Bank of Zanzibar (Tanzania); Arab Sudanese bank (Khartoum), Rubavu Stadium (Rwanda), Nile hotel (Taba), Malkeya hotel(Riyad), Resort (Ein El-Sokhna), Grand Egyptian Museum hotel (Giza); Villa's in Khartoum, Baron residential compound (Cairo); Egyptian Embassy in Sudan; Egyptian Ministry of Foreign Affairs; Egyptian Military Sports Club, and Egyptian Ministry of Internal Affairs; Hospital in Oman, Metro Workshop, Oil Libya Gas station (Cairo), Egyptian Military complex gate.

Feb. 2013- June 2013 Part-time Instructor in AAST

Design Studio 5 - Digital Architecture and Spatial Experience course Prepare course outline and material, supervise and grade projects.

Jan 2009- June 2011 Architect at Alchemy Design Office, Al Maadi, Cairo, Egypt

Worked on interior, Architecure, and urban design projects. from Conceptual to design development phase and working drawings.

Design, modeling, rendering and presentation, Execution drawings, verbal and written communication with clients, meetings, and coordination.

Projects include: Pyramids Heights phase C residential compound (Cairo); Pyramids Heights phase D residential compound (Cairo); G-Cirbs residential compound (Hurghada); Hatem El Nazer Villa (Al-Gouna), Talah complex (Saudi Arabia), Mobica Building, Industrial City Planning; Ihsan Abd El Qoddoos museum; Mercedes showroom; Office building, Villa Nermin Moukhtar (New Cairo).

Sept. 2008 - June 2011 Part-time Teaching Assistant in AAST

Creativity & Innovation - elective Course | Design Studio 1 - Introductory course

Helped in courses preparation, supervise and grade projects.

15th OCT 2008–31st DEC 2008 Architect at Estetica Office, Al Mohandessein, Giza, Egypt

Worked on interior and Architecure design projects in the Conceptual phase.

Design, modeling, rendering and presentation, meetings, verbal and written communication

1st Aug. – 15th Aug. 2007 with clients.

Trainee in Estetica Office, Al Mohandessein, Giza, Egypt

Building area measurement.

**Software Skills** 

**Proficient** 3dmax+vray (modeling and rendering), Autocad, Indesign, Photoshop.

Very good Grasshopper, Rhinoceros, HTML, CSS, Microsoft office.Good Arduino, Illustrator, Adobe Premier, Animation in 3dmax.

**Fair** Processing.

**Novice** Python on Rhino, JavaScript, Dreamweaver.

Language Skills

Mother tongue Arabic

Fluent English
Fair French

Novice Deutsch, Spanish

**Awards and Publications** 

**First place** Leading a team of seven Architects as a senior Architect in EHAF.

Rwanda stadium competition

2013-2014

**Published** | **Evolo book** Evolo skyscraper competition project | individual work.

USA 2011

DEC 2010 issue

OCT NOV 2010 issue article about the street installation in +20 Egypt design week.

Honor award Redesigning the historical Al-Asbakeya book selling area | Team of three.

Honor award 5th national Architectural students

competition

2008, Cairo University

## **Competitions**

**International Architectural** Bibliotheca Alexandrina, Alexandria, Egypt

**Competition for** 

Science City 2016

Pamphlet Architecture 2016 Princeton Architectural Press, New York, United States

Saie Selection contest 2010 Bologna, Italy

**Skyscraper Competition 2010** Evolo magazine, United States 5th national Architectural Cairo University, Cairo, Egypt

students competition 2008

# Activities

Mini-Maker Faire Cairo Participated as a designer from Sharabassy office. (Team of two)

> 7 March 2015 Biomimicry of responsive Creatures; Pyrosomes, and Atolla Jelly fish.

> > Material experimentation using bioplastic, and interactive simulation using Arduino.

Workshops in IAAC **Series of seminars** 

"People's Biosensors for the City Feb 2012

> workshop" Duration: four days

> > Tutors: Uthman Haque and Natalie Jeremijenko"

"Matter, Materiality, and Feb/March 2012 Material organisation in Duration: eight days

Architecture workshop" Tutors: Claudia Pasquero, and Andrea Bugli

"Robotic Sand forming May 2012

> workshop" Duration: four days

> > Tutors: Michael Knauss and Mirjan Ammar (ETH Zurich) Further details for the workshops attached in the Appendix

Egypt +20 design week Participated as a young designer.

June 2010

"Street Installation" Initiated by us; a group of young designers and collaborated with Dr. Amr Abd El Qawi

and Ayman Azabawi.

"lighting fixture" Prepared by Dr. Amr Abd El-Qawi and Ayman Azabawi

1st International Egypt Design Participated as a young Egyptian Designer.

> + Industry Workshop Exhibited in Isaloni Milan April 2009 + Furnex Cairo, June 2009

30th Nov.2008 - Feb 2009 The idea was to bring together 8 international Designers + 20 Egyptian Designers + 20

Egyptian Manufacturers in search for the Egyptian Identity in design.

Efficient Design workshop Prepared by Ahmed Zaazaa

> 2009 The challenge was to create smart solutions, for slums problems.

"Out of the box thinking" Series of Workshops Prepared by Dr.Amr AbdulQawi

> 1st project "Cardboard built furniture and structure" Exhibited in the International Environmental

> > Exhibition 2007 at Al-Azhar Park, Cairo-Egypt.

"Cardboard built furniture" Exhibited in "iEarn" Exhibition 2007 and in "Youm El 2nd Project

E'lm" Conferences hall, Cairo-Egypt.

3rd Project "Agha Khan 2 days Program" training 9-10 year old children from Al-Darb Al Ahmar

to make useful products out of broken and unused objects.

### Appendix

## Workshops in IAAC

# People's Biosensors for the City workshop

Feb 2012 Duration: four days

Tutors: Uthman Haque and
Natalie Jeremijenko

"The aim of this workshop was to deploy an urban sensor network in Barcelona in four days using "Pachube" which is now "Xively" (www.xively.com), a realtime data infrastructure and global community for the internet of things. In this workshop, a group obtained manual environmental data, then fed the data to Pachube, and another group uploaded to Pachube realtime environmental data using Arduino. So the real question was not just about making data public, but about how, why and where the public make data. How do all of us, as citizens, contribute to the data collection process? How do we learn from, understand and decide how to act upon our environments through the data we create or craft?"

# Matter, Materiality, and Material organisation in Architecture workshop

Feb/March 2012 Duration: eight days Tutors: Claudia Pasquero and Andrea Bugli (Ecologic Studio) "The workshop operated as a machinic protocol for the synthesis of the PALACE whose "rooms" coagulate from raw materials, organizational principles, individual experience as well as group coordination, all in real- time. The construction process runs as a cultivation experiment, rigorously in 1:1, from digital diagrams to prototyping and installation. Loop after loop the protocol unfolded non-stop in a marathon lasting 3 days and involving 5 groups of 6-7 students each, working in shifts for a total of 891 man\*hours of cultivation. Relentless manufacturing, layering, testing, playing, discussing [with readings of Cedric Price's original Fun Palace], resting and back again another loop, another group breeding new material articulation and programmatic differentiation. No undoing was possible, only more overlaying, incorporation, negotiation with what is already there."

# Robotic Sand forming workshop

May 2012 Duration: four days Tutors: Michael Knauss and Mirjan Ammar (ETH Zurich) "The purpose of this workshop was to research the use of granular materials such as sand as a reusable molding material to fabricate unique building elements in concrete with a minimum of waste resulting from the formwork. The application and modeling of the sand is controlled through an industrial "Kuka" robot to guarantee sufficient precision and repeatability of the process. The 4 day workshop covered basic scripting strategies in Rhino.Python and extensive tooling and prototyping using the robotic fabrication facilities at IAAC."