HUNNY JAGLEN

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Education

Lakehead University   **Sep. 2019 – May 2025**
Bachelor of Science in Computer Science   *Thunder Bay, ON*

Relevant Coursework

- Data Structures
- Software Engineering
- Algorithms Analysis
- Database Management
- Artificial Intelligence
- Internet Technology
- OO Programming
- Computer Architecture

Experience

Sliike, Inc   **Jan 2023 – May 2013**
Nextjs Developer Intern   *Quebec city, Quebec*

- Developmented new components like looping video Hero section, and Promotional discount pop-up tab, countdown for limited offer for the company website using Nextjs configured with TypeScript and Sanity.io.
- Implimented Google Analytics, managed deployment on Vercel, and updated content from Sanity for the website.
- Developed pages for Webapp consisting of three NextJs Projects working together through Turbo repo.
- Created Admin dashboard on Retool to manage user-inputted data across multiple platforms including web and mobile apps using Google Firebase and SQL.

Projects

Cloud Translator | *React, NodeJs, CSS, Vercel*   **January 2022**

- Created a full-stack Translator webpage using ReactJs and NodeJs.
- Implemented more than 21 languages to translate between with detect language option available as well.
- Hosted the website on the cloud to receive a domain for the website.

Big Fish | *React, JavaScript Canvas*   **November 2021**

- Developed a complete 2d self-scrolling game using ReactJs and JS Canvas.
- Implemented various enemy types and backgrounds using OOP concepts like classes and interfaces.
- Hosted the game on the dedicated server so a user can play it on a website.

Tic-Tac-Toe | *Vanilla JavaScript, CSS, HTML*   **October 2021**

- Created the Tic-Tac-Toe game using Vanilla JavaScript, CSS, and HTML
- Developed a high-rated A.I to play against players only using JavaScript.
- Deployed the app on the cloud to receive a permanent domain.

Technical Skills

Languages: TypeScript, JavaScript, Python, Java, C, Tailwind CSS, SQL
Frameworks: NextJs, Turbo-repo, ReactJs, ExpressJs
Developer Tools:: Google Firebase, MongoDB, Git, GitHub, NodeJs, Sanity Content Management, Retool, Figma, Jira
Libraries:: Bootstrap, Bit components
Operating Systems:: Microsoft, Linux