



# Inexact Restoration method for solving Hinge loss problems


Master thesis

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# Agenda


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- Motivation 

- Machine learning 

- The Hinge loss function  $f(x)$

- The algorithm 

- Numerical results 



# Motivation

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- The non-smooth Hinge loss function
- Second order derivatives
- Big data & sample size
- Inexact restoration



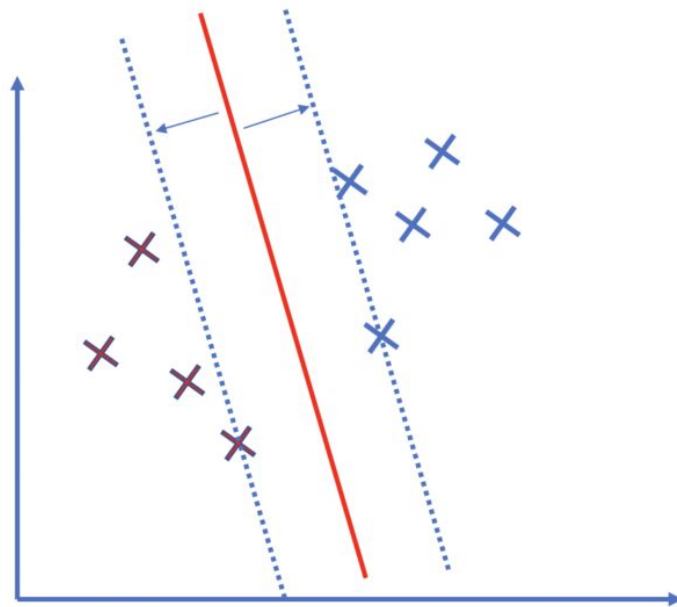
# MACHINE LEARNING

- L2 - regularized binary hinge loss
- Hinge loss for anomaly detection

# L2 - Regularized binary hinge loss

- Width of the margin  $\frac{2}{\|x\|}$
- If we want to maximize it, we need to minimize  $\|x\|$
- Optimization problem

$$\min_x \frac{1}{2} \|x\|^2, \text{ subject to } z_i x^T \omega_i \geq 1, i = 1, \dots, N$$

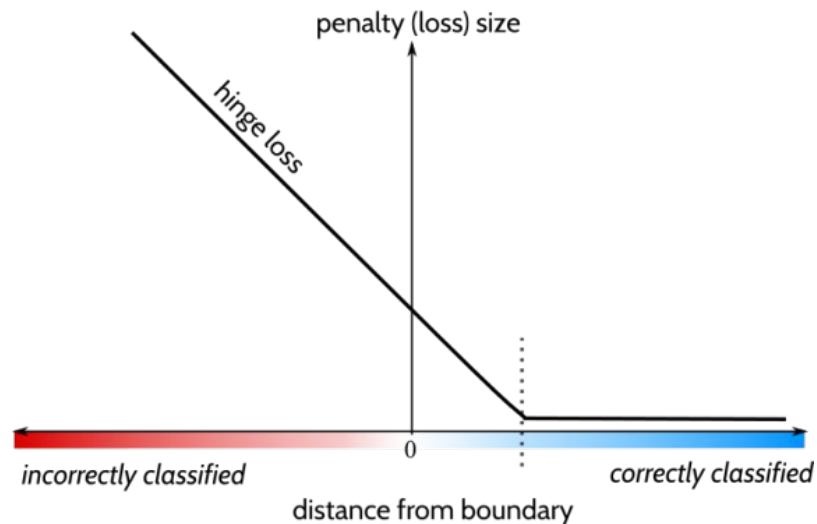


Hyperplanes in  $\mathbb{R}^2$

# L2 - Regularized binary hinge loss

$$f(x) := \frac{\lambda}{2} \|x\|^2 + \frac{1}{N} \sum_{i=1}^N l(\omega_i, z_i, x)$$

$$f_{N_k}(x) = \frac{\lambda}{2} \|x\|^2 + \frac{1}{N_k} \sum_{i=1}^{N_k} \max(0, 1 - z_i x^T \omega_i)$$



Hinge loss function

# Hinge loss for anomaly detection



$$\min_{x,r} \frac{1}{2} \|x\|^2 - r, \quad \text{subject to } x^T \omega_i \geq |r|, i = 1, \dots, N$$

The samples  $\omega_i$  for which  $x^T w_i \leq |r|$  is true, will be considered as anomalies

$$\min_{x,r} f(x, r) = \min_{x,r} \left( \frac{\lambda \|x\|^2}{2} - \lambda r + \frac{1}{N} \sum_{i=1}^N \max\{0, r - x^T w_i\} \right)$$

# The algorithm



- BFGS update  $\begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}$

- Descent direction



- Inexact Restoration approach





# [:::] BFGS update



- Broyden-Fletcher-Goldfarb-Shanno
- Iterative method
- Has an advantage if the function is convex
- $$B_{k+1} = (I - \rho_k s_k y_k^T) B_k (I - \rho_k y_k s_k^T) + \rho_k s_k s_k^T$$
- We skip the update if  $s_k^T y_k \geq 10^{-4} \|y_k\|^2$



# Descent direction algorithm

- What is a descent direction

$$g^T p < 0 \text{ for all } g \in \partial\psi(x)$$

- Minimize the pseudo-quadratic model

$$Y(p) = \frac{1}{2}p^T B^{-1}p + \sup_{g \in \partial\phi(x)} g^T p$$

- For nonsmooth function

$$p_k = -B_k g_k$$



# Inexact restoration algorithm

- S1 - Restoration phase

Find  $\tilde{N}_{k+1} \geq N_k$  such that  $h(\tilde{N}_{k+1}) \leq rh(N_k)$

- S2 - Updating parameter theta
- S3 - Optimization phase
  - a. Calculating new descent direction
  - b. Searching for step size with backtracking



# Inexact restoration algorithm

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- S4 - Update for solution vector

Set  $s_k = \alpha_k p_k$  and  $x_{k+1} = x_k + s_k$

- S5 - Choosing the next subgradient and update the next BFGS
- S6 - Increase the counter and go to S1



# Numerical results

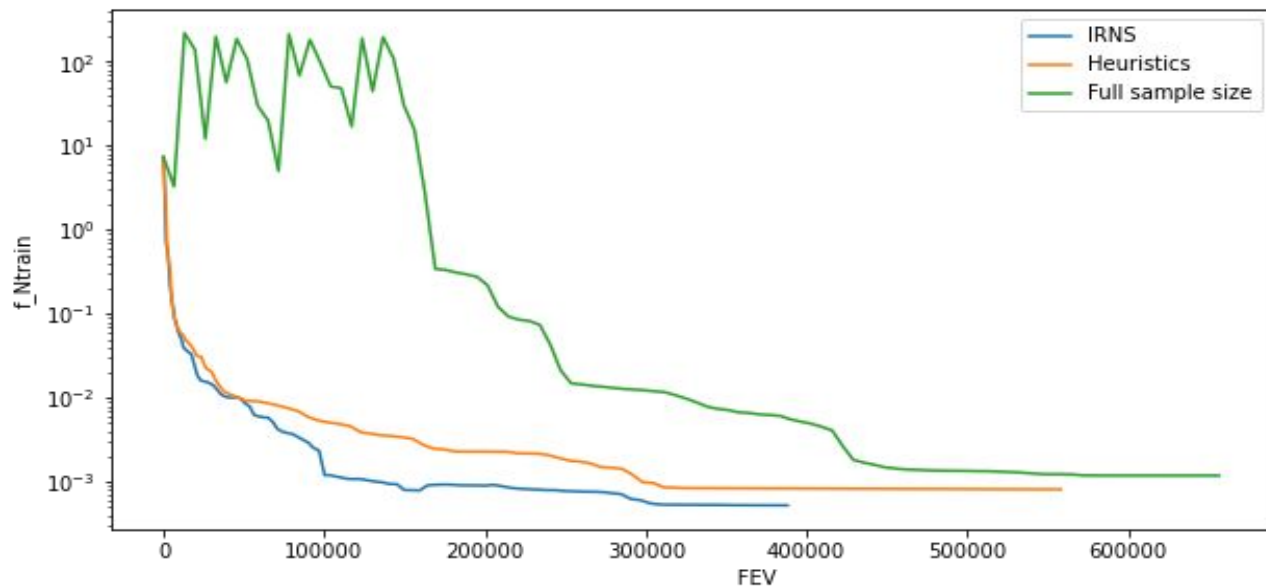
Properties of the dataset used in the experiments

	Dataset	N	n	$N_{\text{train}}$	$N_{\text{test}}$	$\text{Max}_{\text{FEV}}^{10^5}$
1	Splice	3175	60	2540	635	$10^5$
2	Mushrooms	8124	112	6500	1624	$10^5$
3	Adult	32561	123	26049	6512	$10^6$



# Mushroom dataset

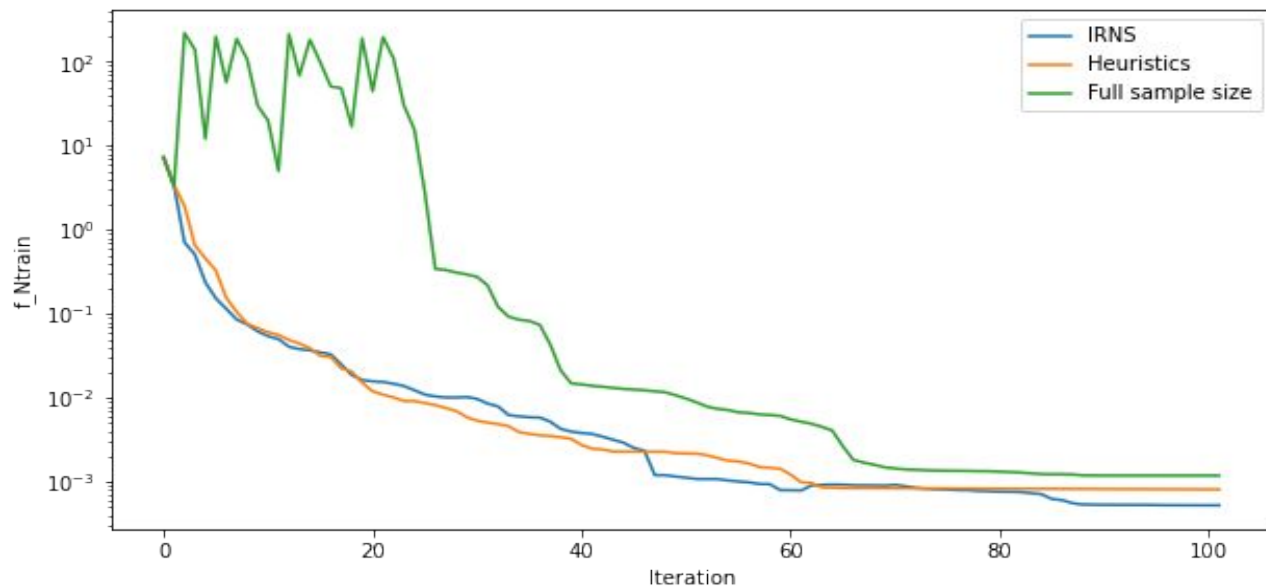
- Edible (1) or not (-1)
- Training loss versus FEV





# Mushroom dataset

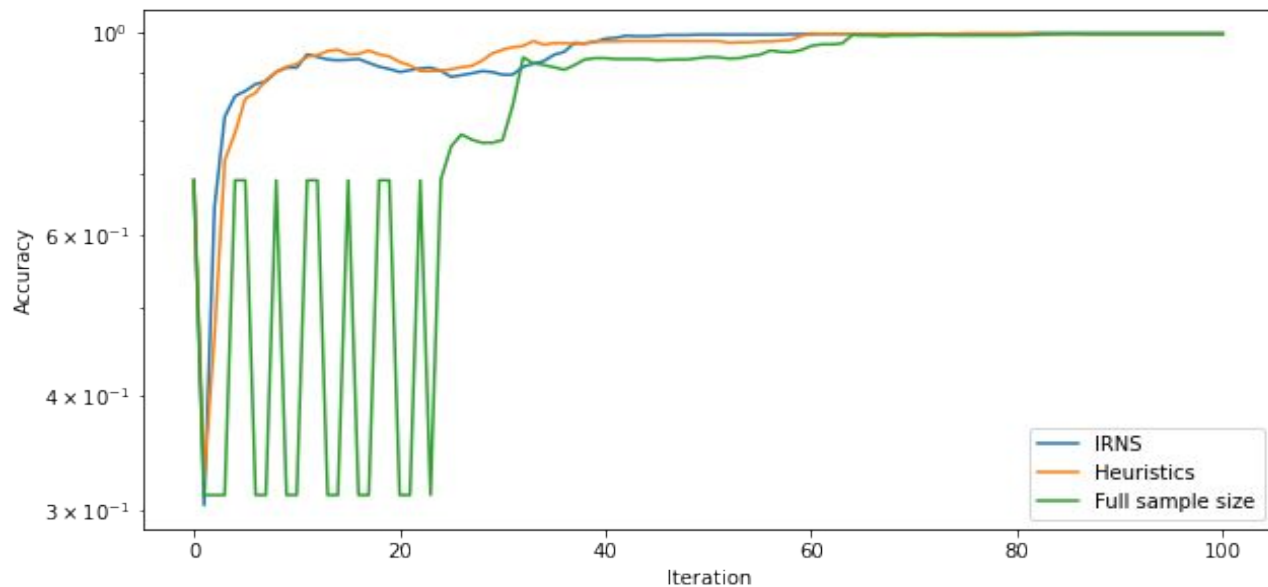
- Training loss versus iteration





# Mushroom dataset

- Accuracy versus iteration

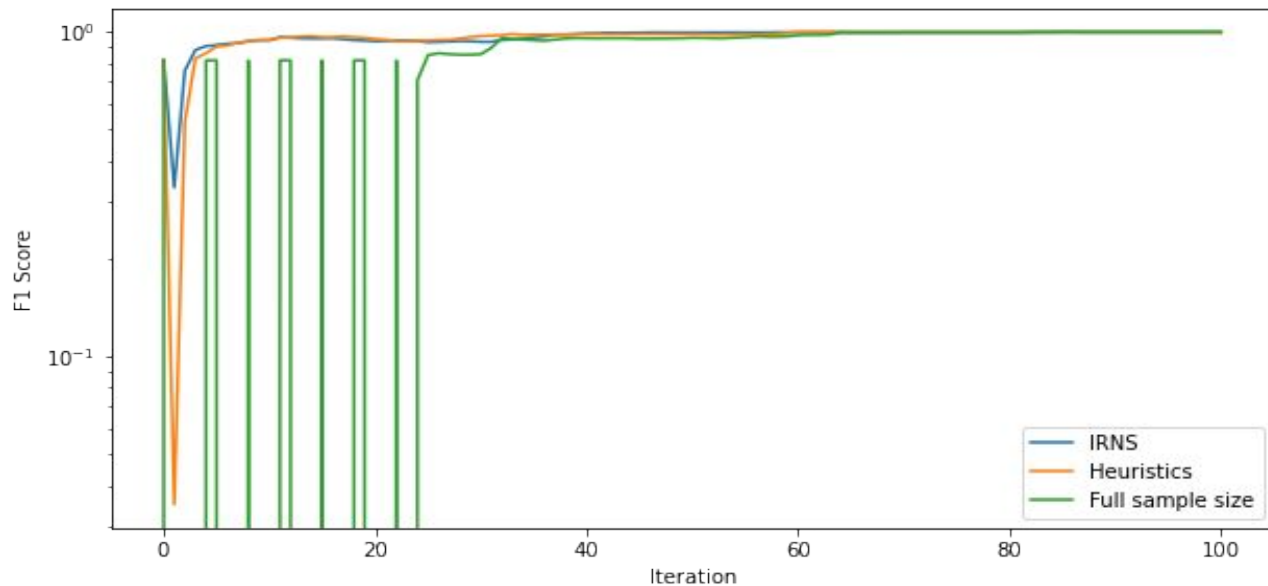




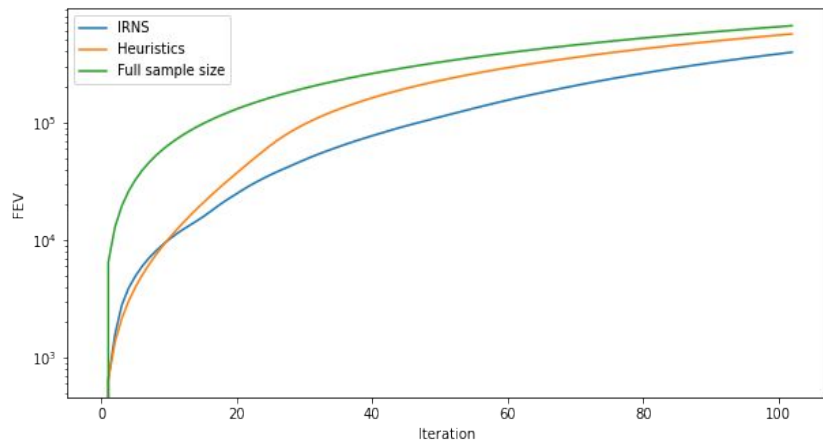


# Mushroom dataset

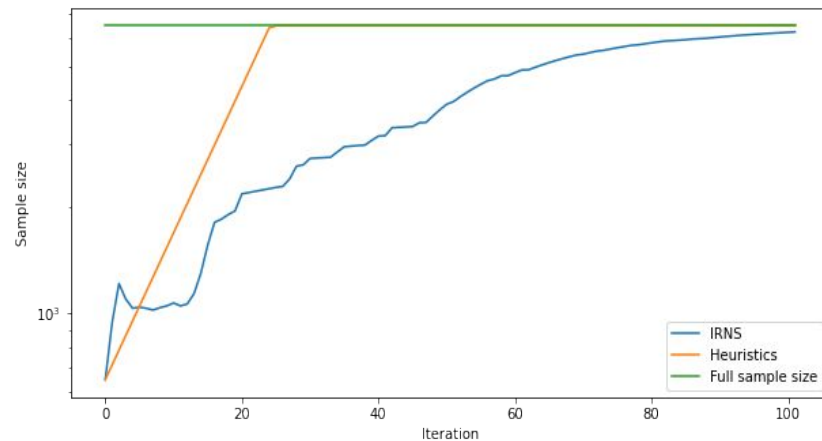
- F1 Score versus iteration



# Mushroom dataset



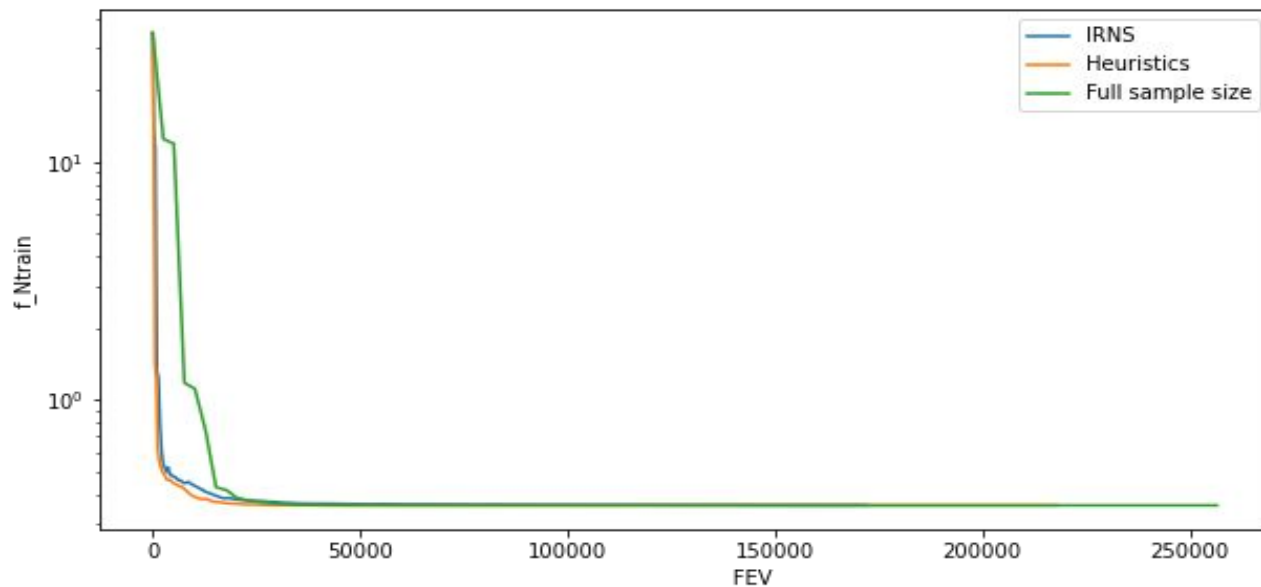
FEV versus iteration



Sample size representation

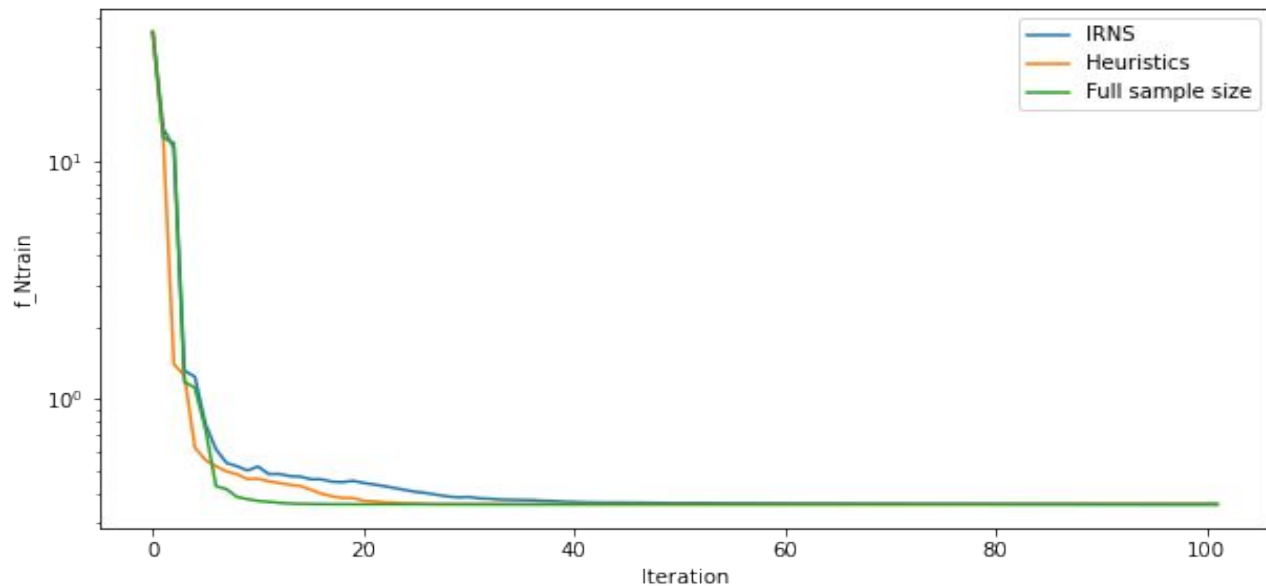
# Splice dataset

- Training loss versus FEV



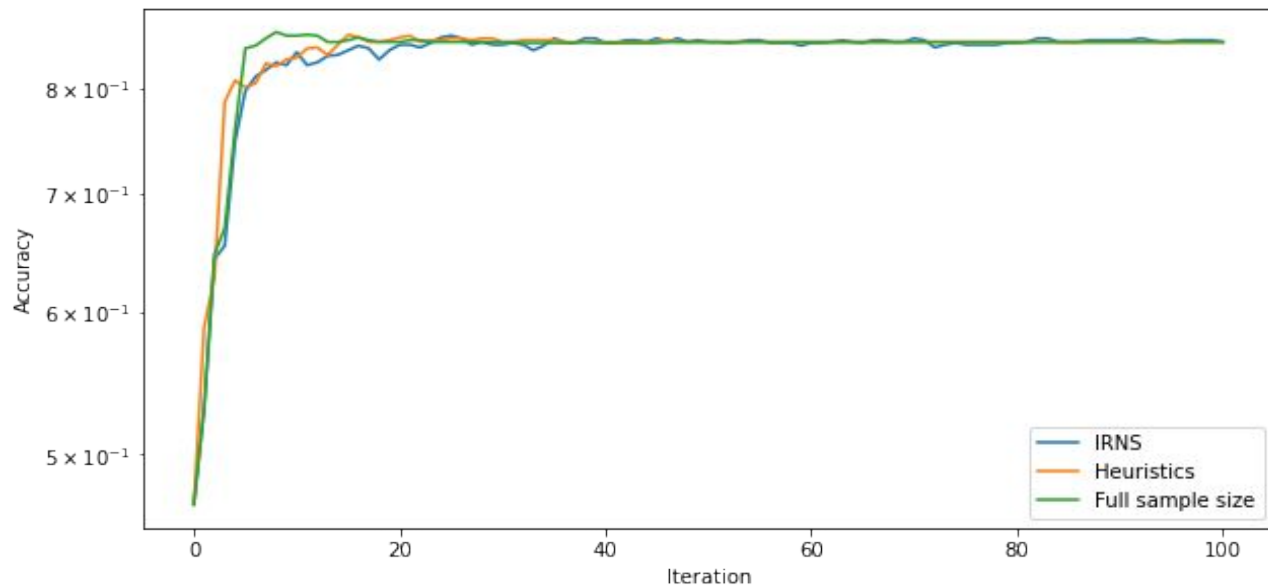
# Splice dataset

- Training loss versus iteration



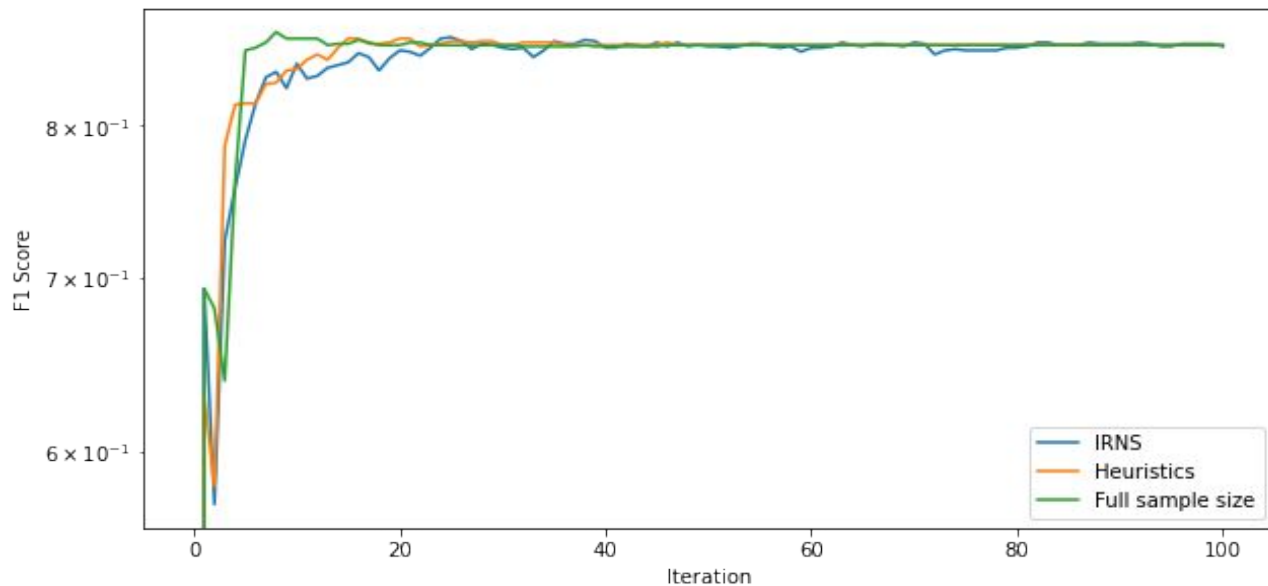
# Splice dataset

- Accuracy versus iteration

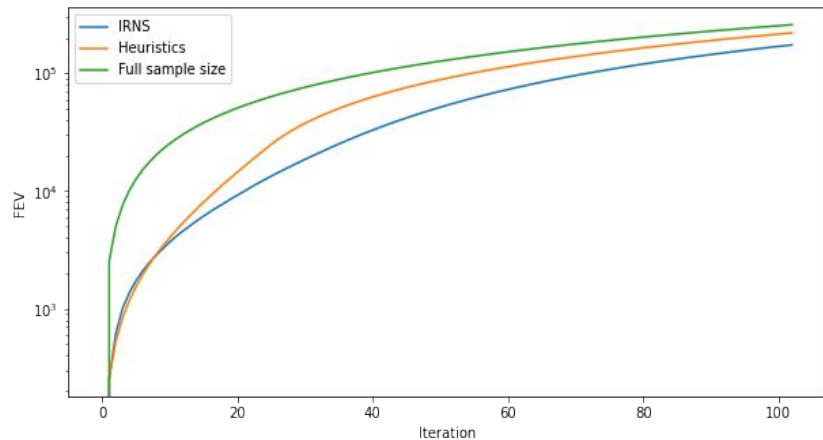


# Splice dataset

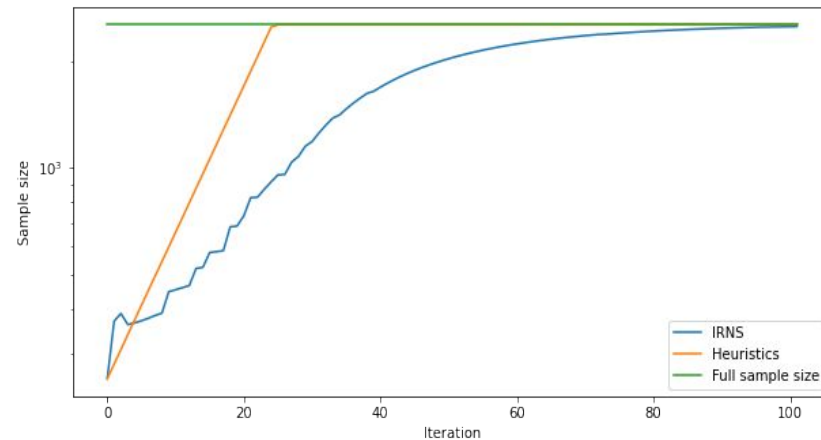
- F1 Score versus iteration



# Splice dataset



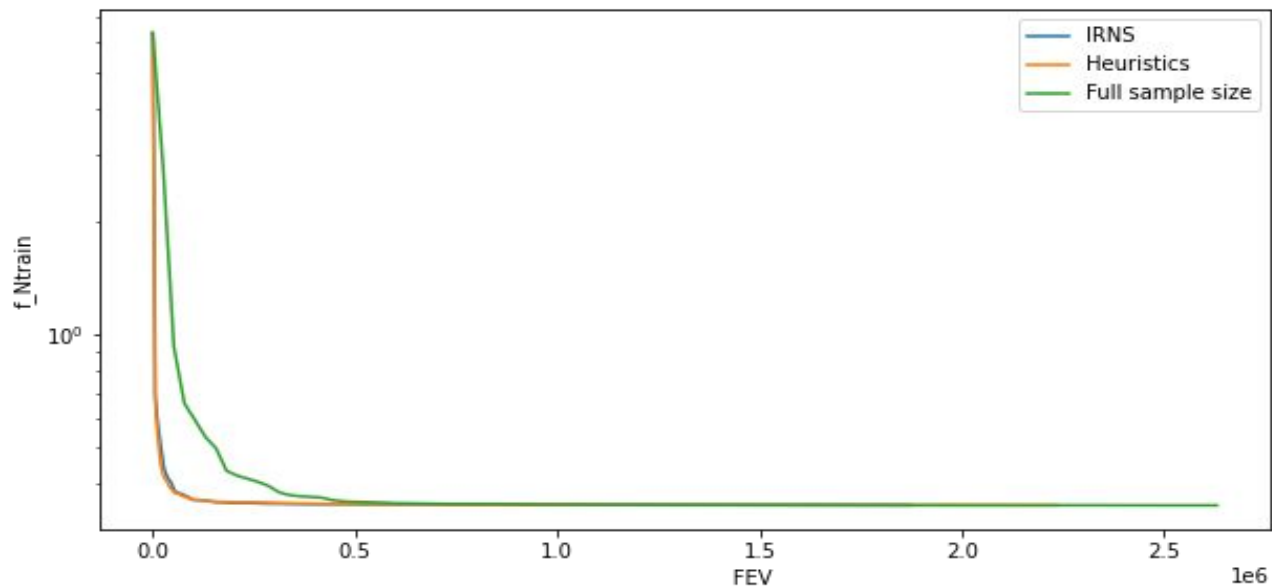
FEV versus iteration



Sample size representation

# \$ Adult dataset

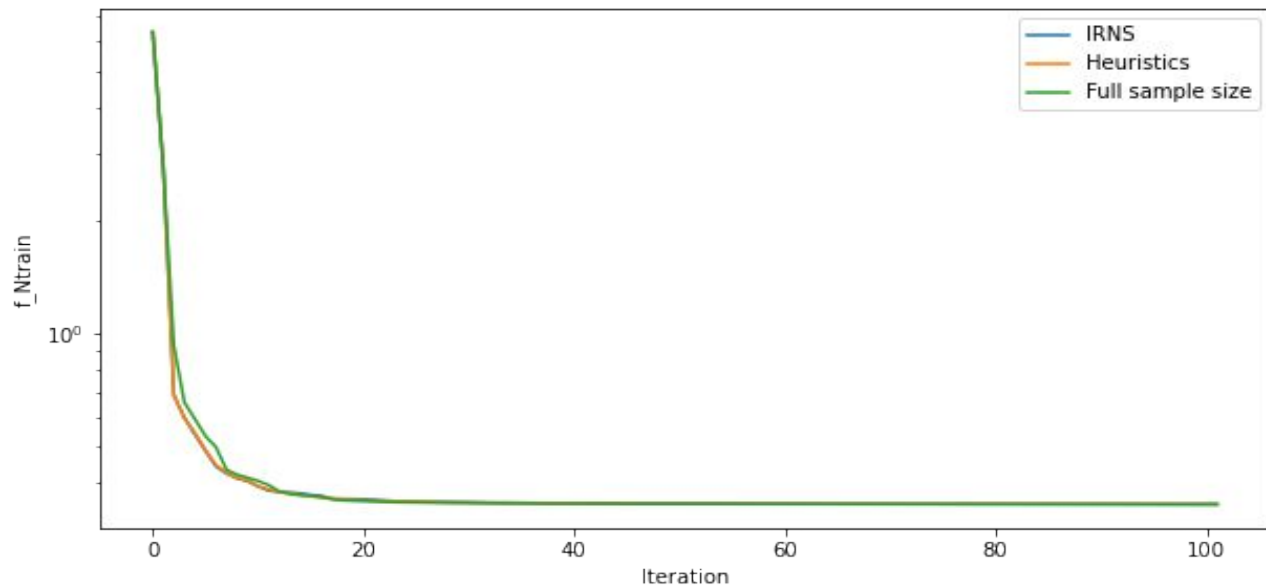
- Training loss versus FEV



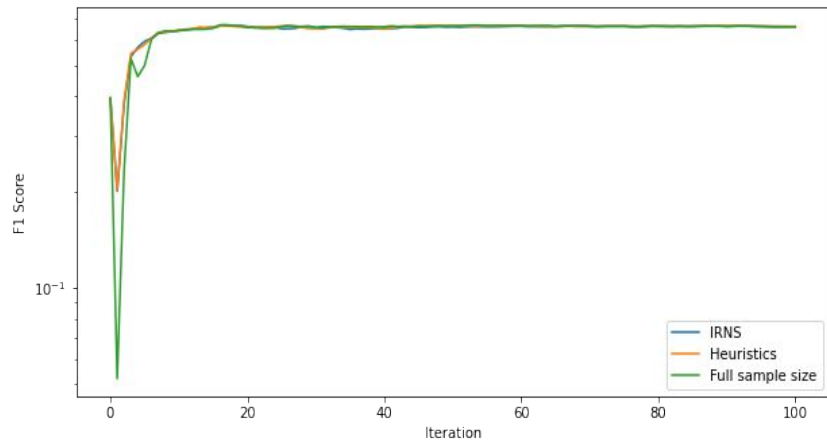


# Adult dataset

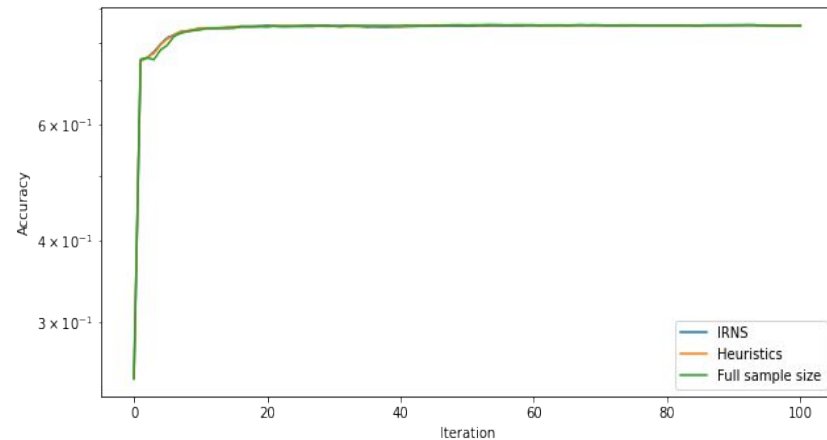
- Training loss versus iteration



# \$ Adult dataset

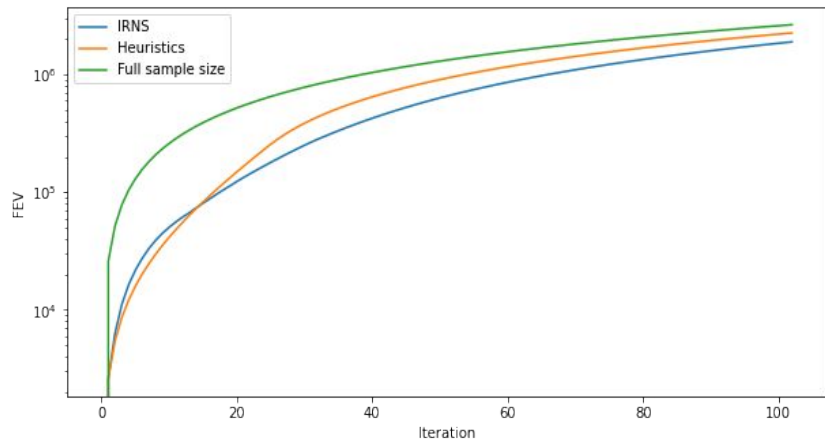


F1 Score versus iteration

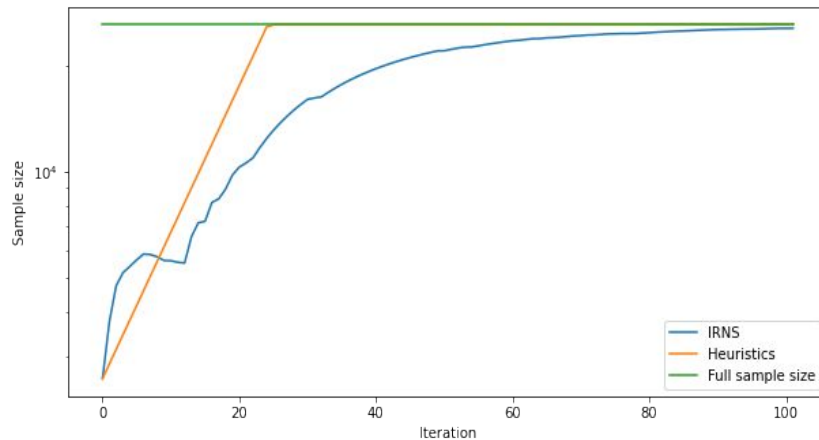


Accuracy versus iteration

# \$ Adult dataset



FEV versus iteration



Sample size representation



# IoT dataset

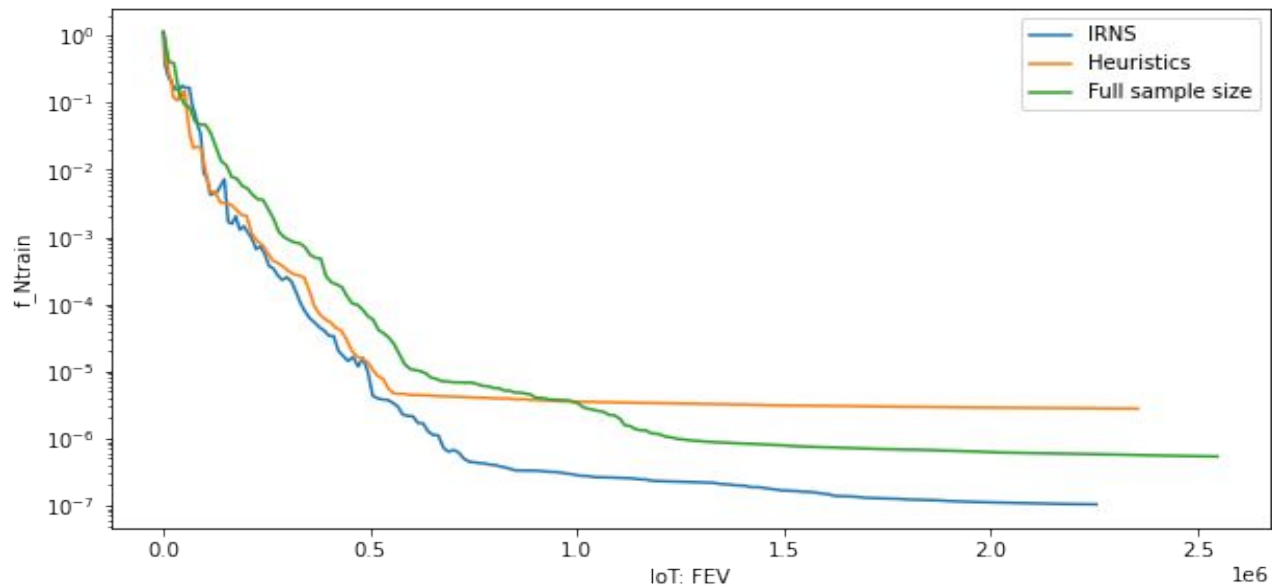
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- H2020 C4IIoT project - Cyber security 4.0
- Data was generated using NB-IoT edge nodes
- Box-shaped container inside a transport vehicle in Novi Sad
- 12678 samples for train and 1571 samples for test
- Timestamps, 13 attributes



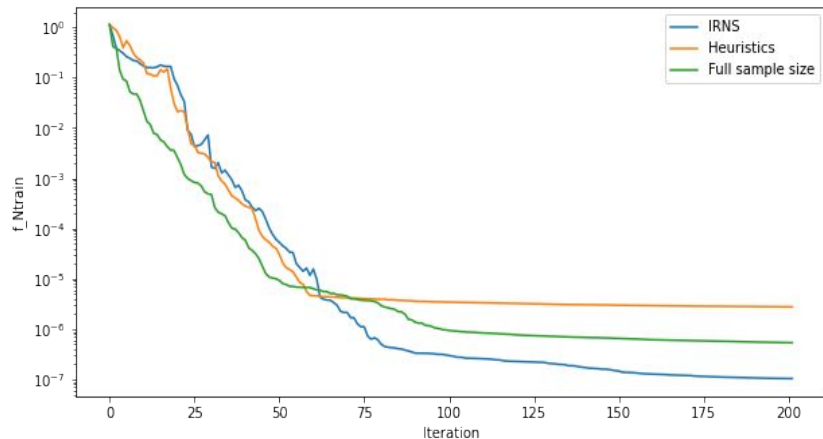
# IoT dataset

- Training loss versus FEV

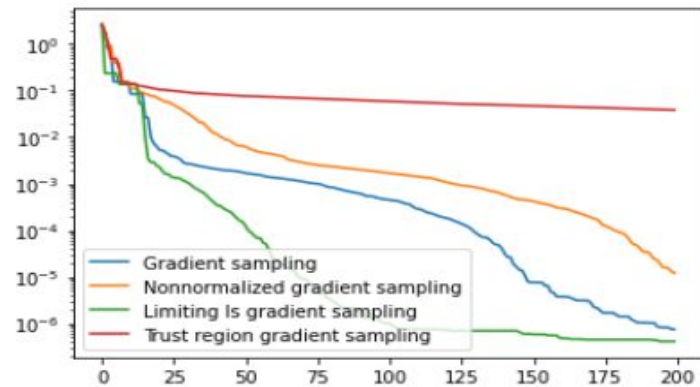




# IoT dataset



Training loss versus iteration



Representing the training loss of the gradient sampling method



# IoT dataset

Confusion matrix

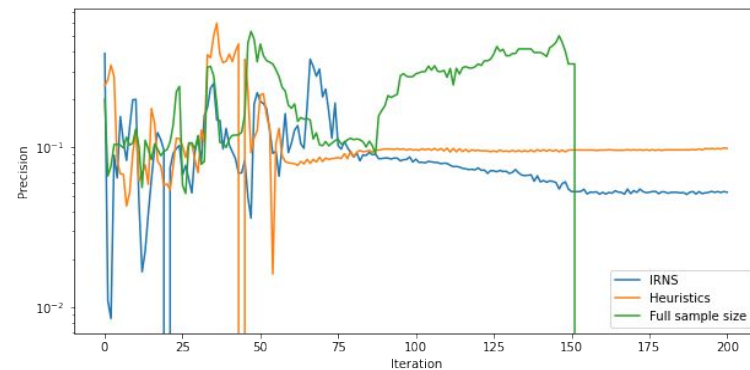
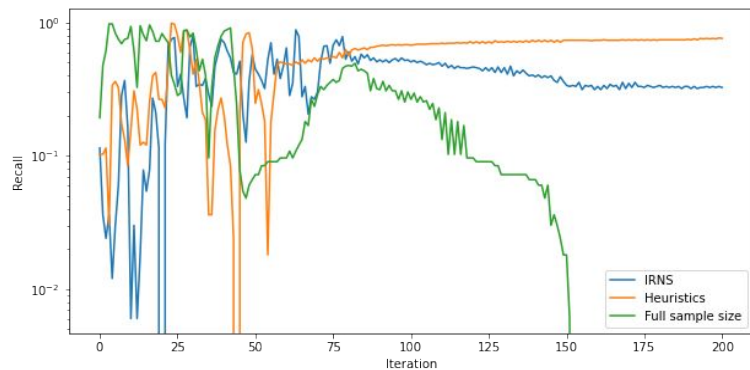
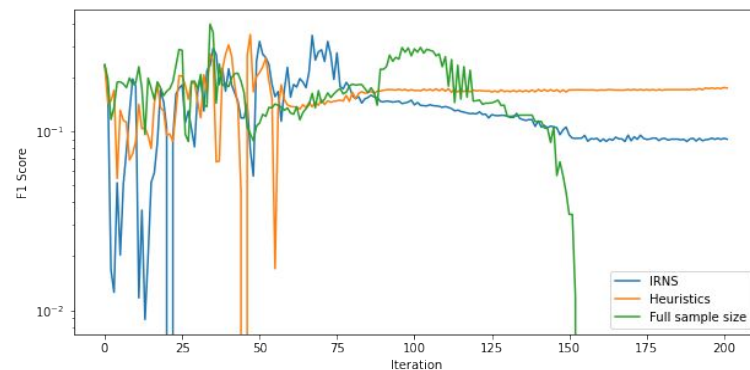
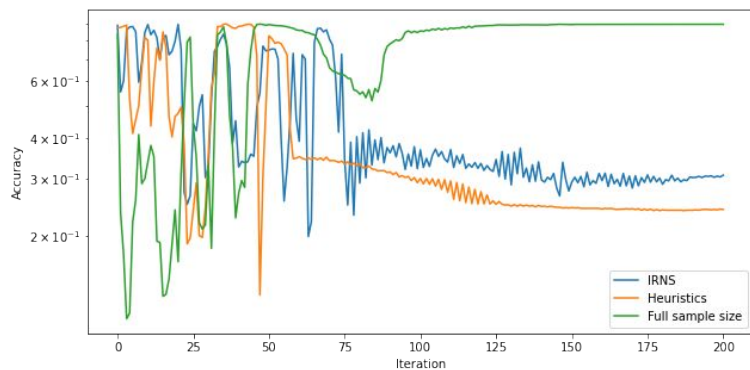
	IRNS	Heuristics	Full sample size
TP	95	118	88
FP	336	395	189
FN	71	48	178
TN	1069	1010	1216

Classification results

	IRNS	Heuristics	Full sample size
Accuracy	0.741	0.718	0.83
Precision	0.220	0.230	0.318
Recall	0.572	0.711	0.53
F1 score	0.318	0.348	0.397



# IoT dataset - Classification results





# Conclusions



- Advantages of IRNS in terms of FEV
- Second order information
- Better vicinity of the solution than Gradient Sampling
- Classification results