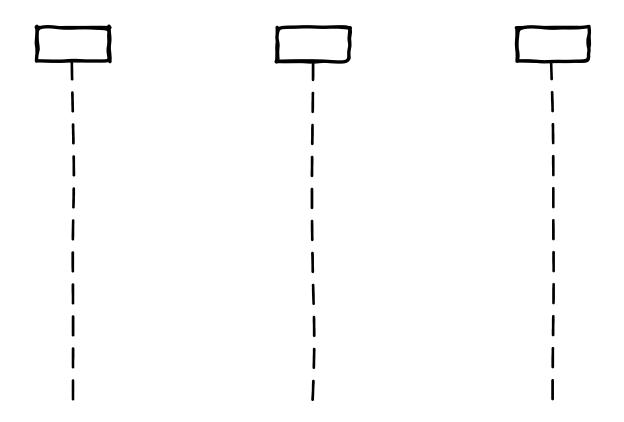


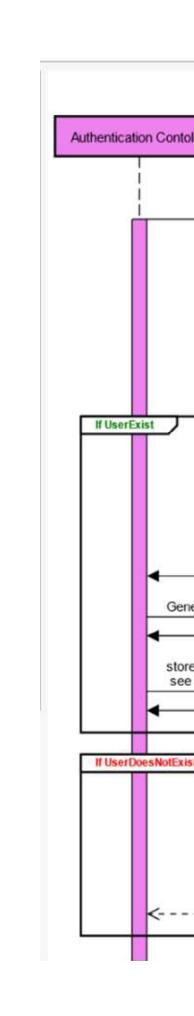
Make a clear distinction:
This an object rest of system knows about
This is an object that only x layer knows about
Or use a DTO

timeout,failure.
Status code ->
not enough info.
Errorcode =
cateory
Error message =
specific mssg
-----

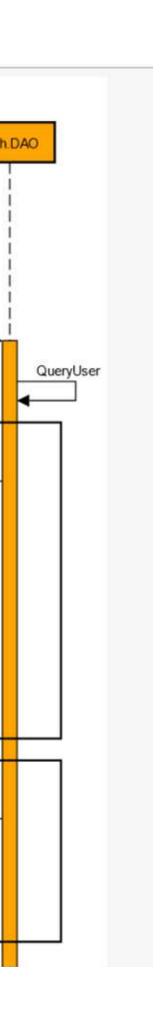
Success,

Not maintainable.
List the possible categories and let the statuc message to be the msg

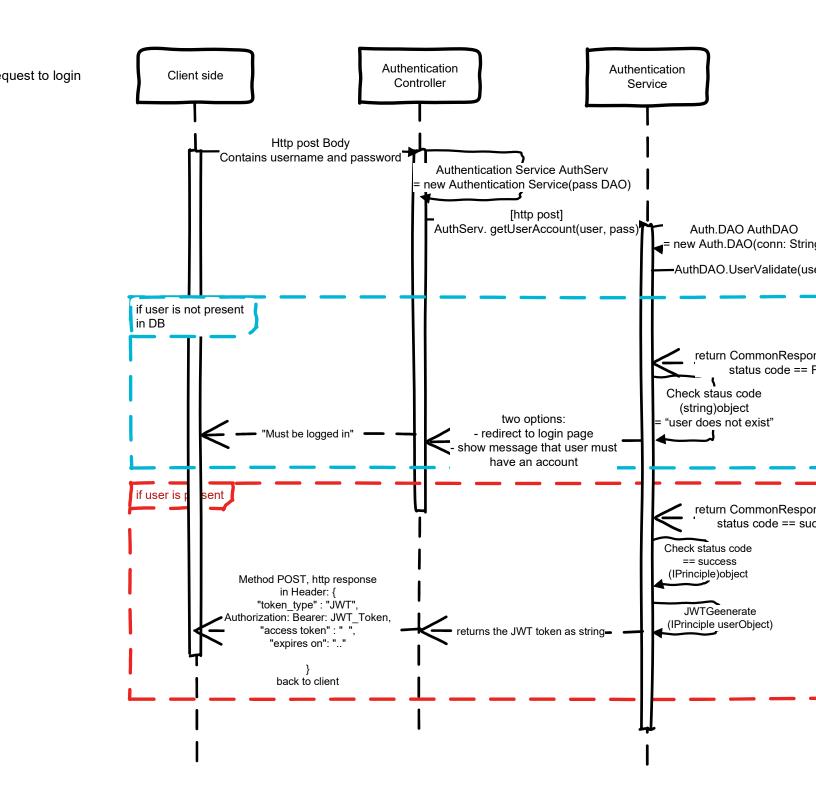


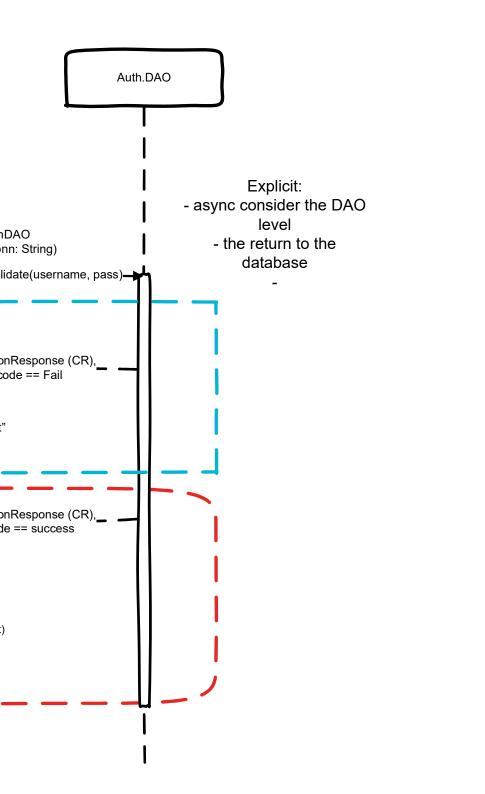


## Authentication: Login Scenerio Auth DAO n Contoller Authentication Service login request Authentication(username, password.Hash) Auth.DAO authDao = new Auth.DAO(Connection String) authDao.validate(username,password.Hashed) Return Common Response (CR), statusCode 1 check CR.StatusCode == 1. (UserObjectAuth)CR. returns User Auth object Generate a token(userAuthObject) JWT object (UserAuth Object) store into HTTP authentication header, with 'bearer' flag see https://jwt.io/introduction sNotExists Return Common Response (CR), statusCode 0 check CR.StatusCode == 0. ("User Does Not Exist")CR "User Does Not Exist"



Scenario: request to





## 3 Answers



JWT is an encoding JSON data payload

111



JWT can be used for tokens, i.e. a piece some service that b

"bearer") grants you



Bearer tokens can different ways, one being the Authoriza into a request para That is mostly betwaccess.

Using in our API client to pass it as a header to every API call Check if a user is logged in by seeing if the JWT variable is set. Optionally, we can even decode the JWT on the client to access data in the payload. Let's say we need the user-id or the username on the client, which we can extract from the JWT.

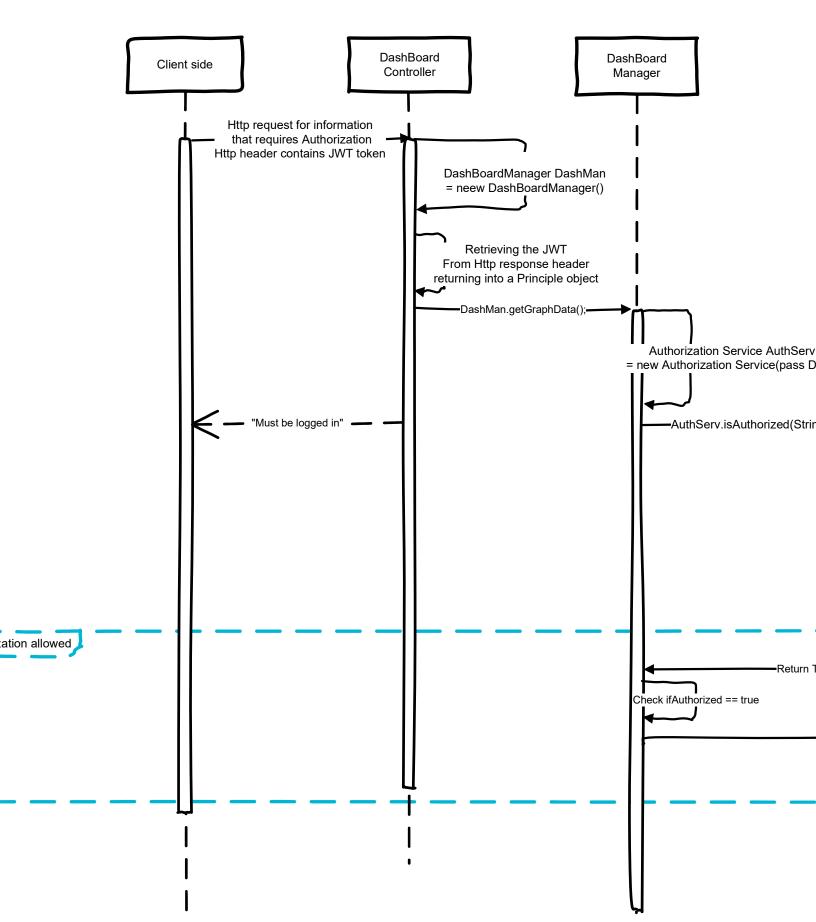
Active	Oldest	Votes
--------	--------	-------

oding standard for tokens that contains a yload that can be signed and encrypted.

sed for many things, among those are bearer biece of information that you can present to that by virtue of you having it (you being the ts you access to something.

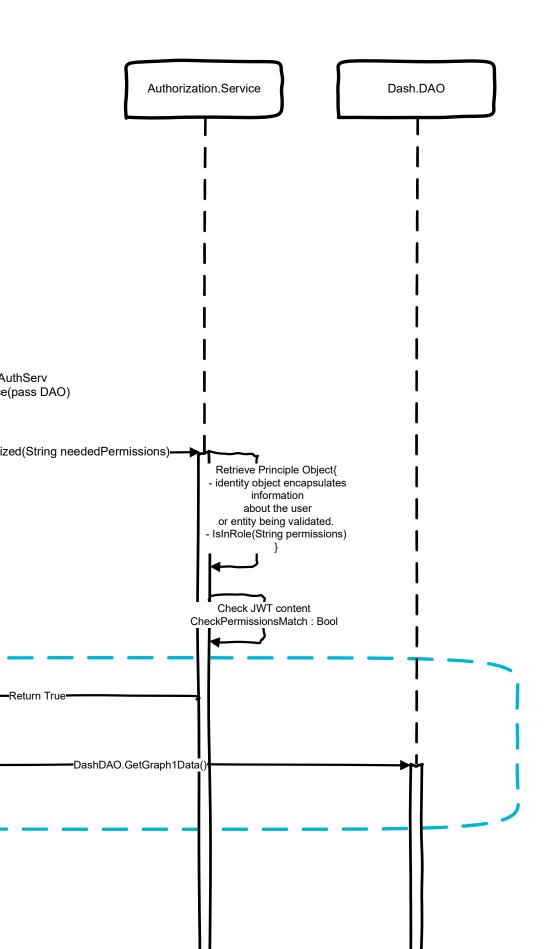
can be included in an HTTP request in one of them (probably the preferred one) orization header. But you could also put it parameter, a cookie or the request body. between you and the server you are trying to

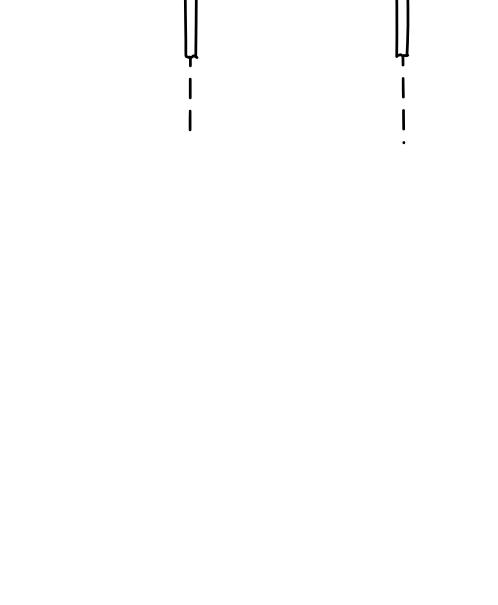
Authorization allo

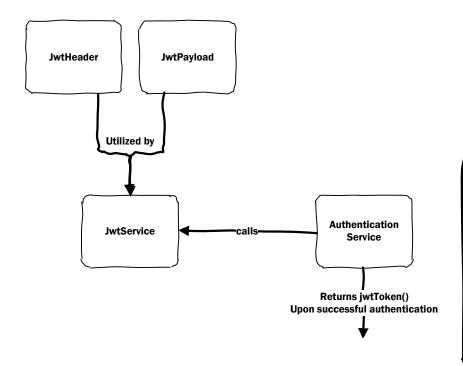


access data in the payload. Let's say we need the user-id or the username on the client, which we can extract from the JWT.

https://hasura.io/blog/best-practices-of-using-jwt-with-graphql/



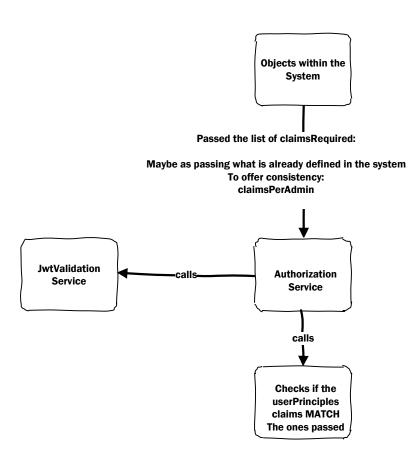




Notes go here!

upon successful
Authentication of a user then the
Authentication service will
generate a JWT string to return to
Be stored into the http header
{"authorization": "Bearer: JWT"}

ALSO if the user authenticated then the userPrinciple will be updated to hold the JWT token, \$ isAuthenticated = true.

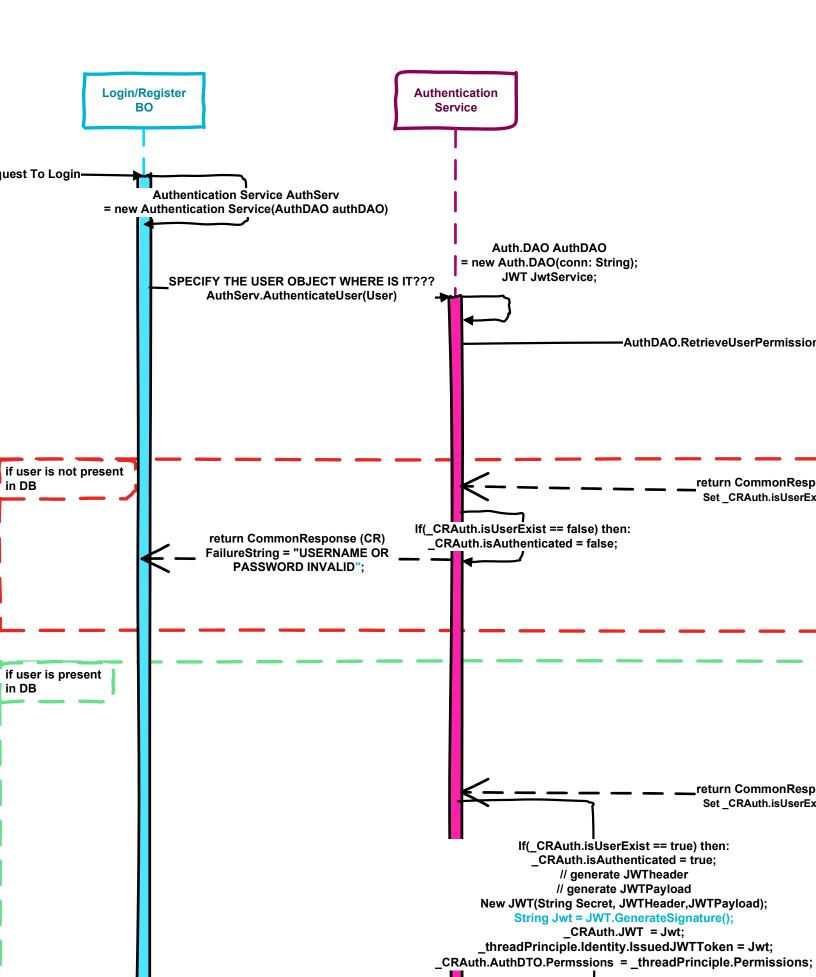


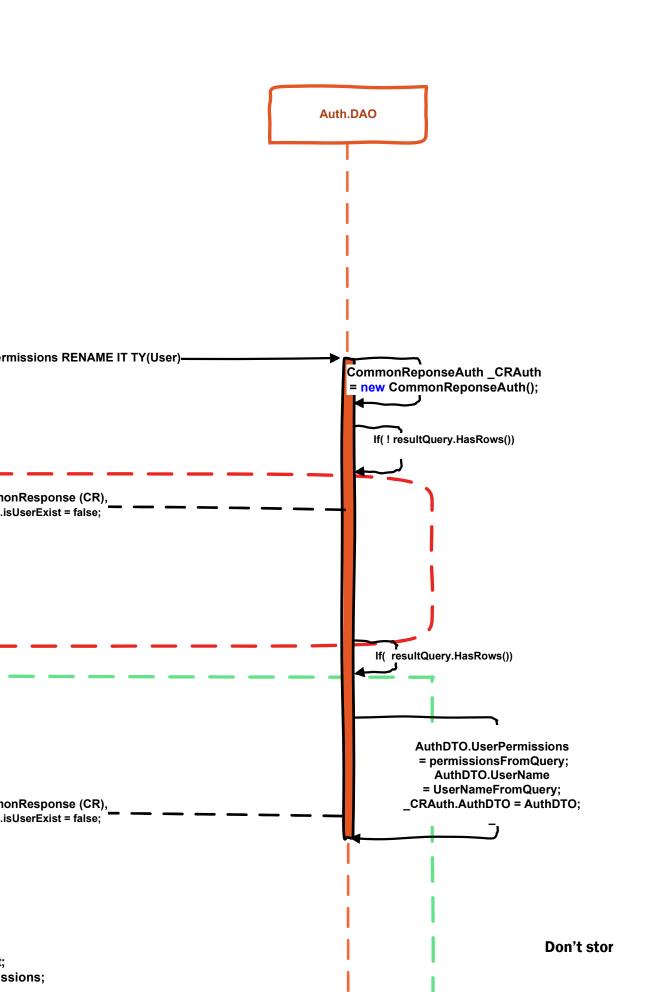
```
1.example of claims:
|List<Claims> | claimsPerAdmin = new List<Claims>() | { new Claims("all","all"), };

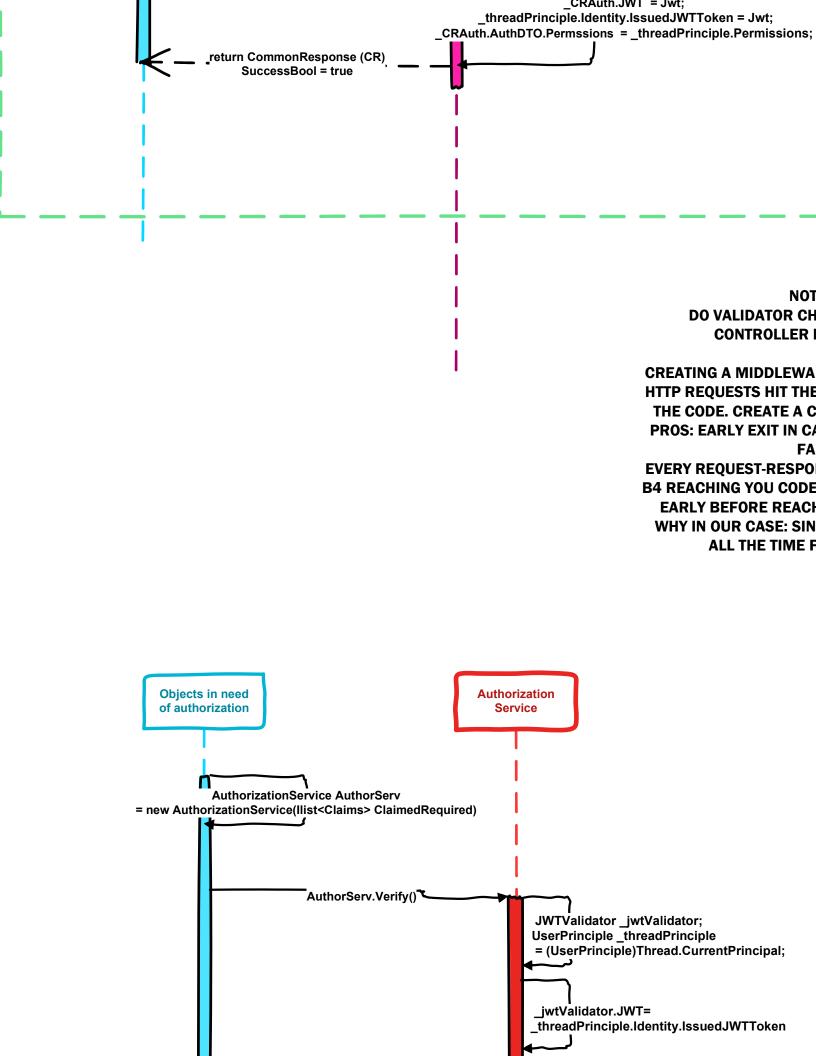
|List<Claims> | claimsPerVendor = new List<Claims>() | { new Claims("ReadOnly","AutoBuild"), new Claims("Delete","self"), new Claims("Update","self"), new Claims("Create","reviews"), new Claims("Cleite","selfReview"), new Claims("Delete","selfReview"), new Claims("Update","vendorProducts"), new Claims("Update","VendorProducts"), new Claims("Update","vendorProducts"), new Claims("Update","VendorProducts"), new Claims("Update","VendorProducts"), new Claims("Update","VendorProducts")), new Claims("Update","VendorProducts")
```

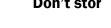
if user i in DB

if user i in DB









NOTES: FOR CHECK BEFORE THE DLLER IS CREATED ().

ssions;

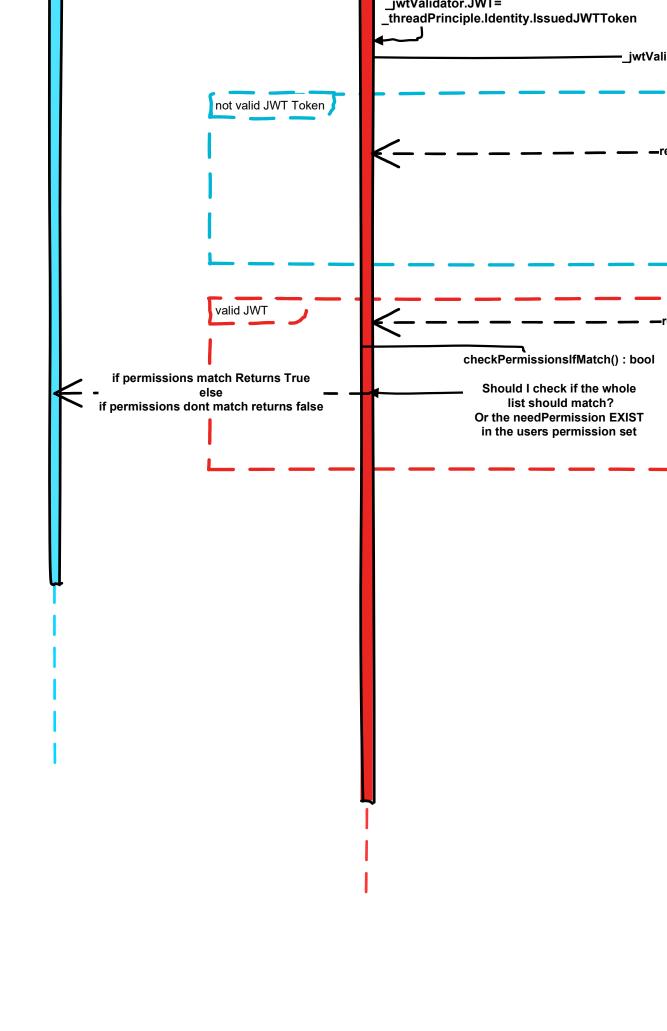
OLEWARE (HTTP PIPELINE) THE HIT THE PIPLINE B4 IT GOES TO ATE A CUSTOM MIDDLEWARE. IT IN CASE OF JWTVALIDATION FAIL.

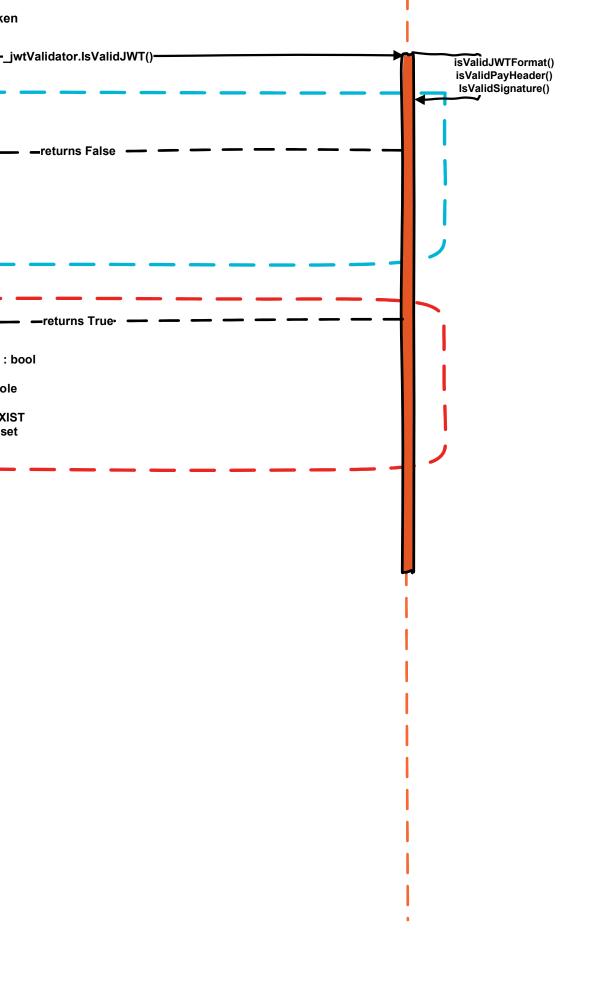
RESPONSE HAS COME PIPLINE
J CODE. GOAL: KILL A REQUEST
REACHING ENDING STAGES.
SE: SINCE WE ARE CHECKING
TIME FOR JWT VALID.

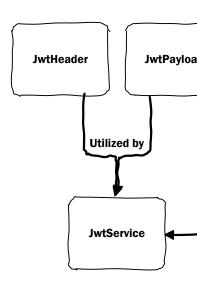
al;

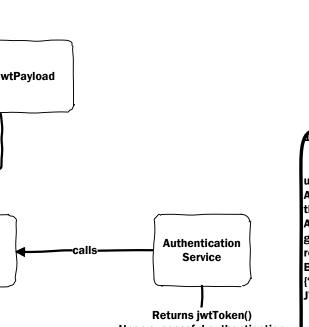
cen

JWTValidator Service









upon successful
Authentication of a user then
the
Authentication service will
generate a JWT string to
return to
Be stored into the http header
{"authorization" : "Bearer:
JWT"}

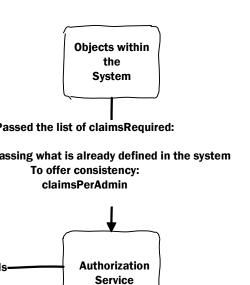
Notes go here!

Passed the Maybe as passing wh To d

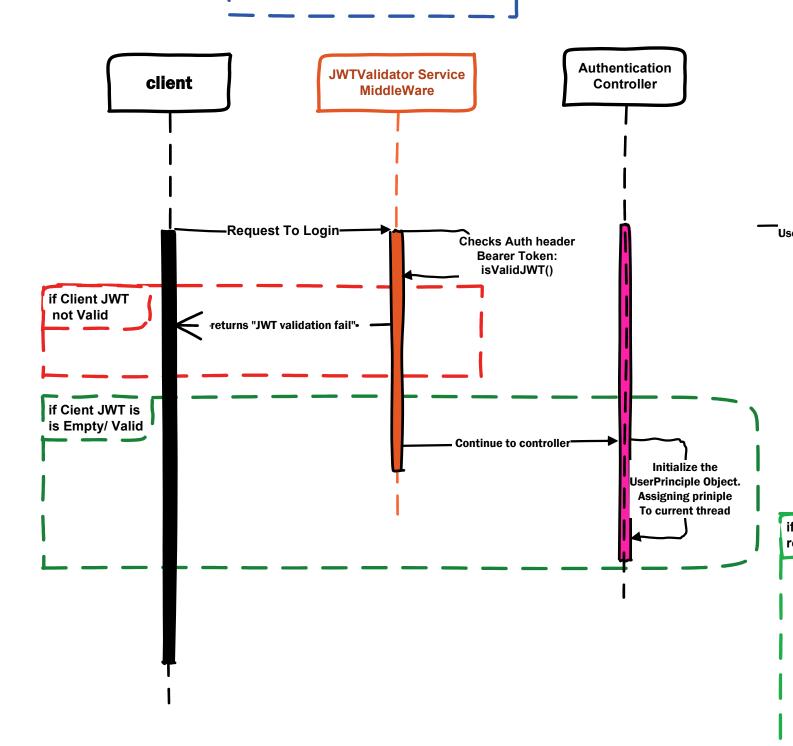
-calls-

**JwtValidation** 

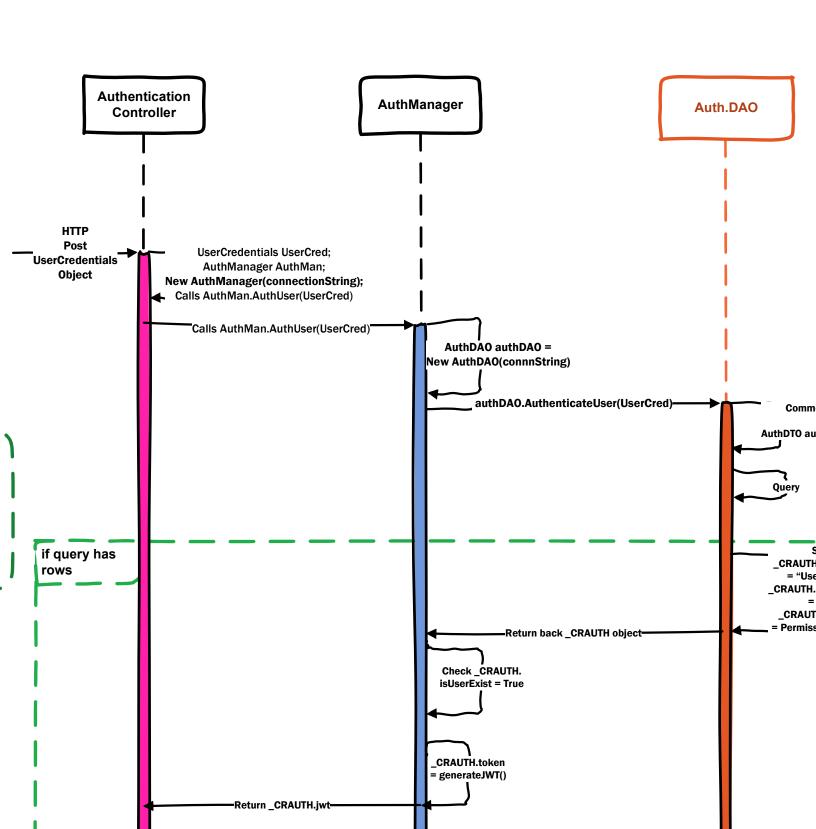
**Service** 

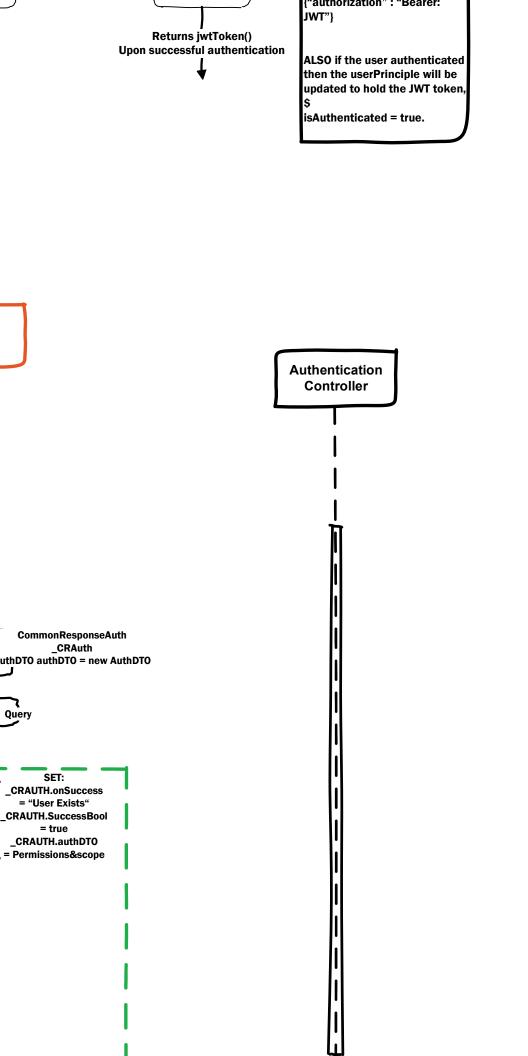


Scenerio: middleware applied to handle invalid auth requests



Scenerio: Request to
Authenticate
User to return JWT String

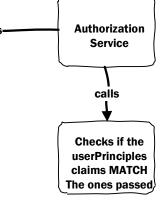




**JwtValidation** 

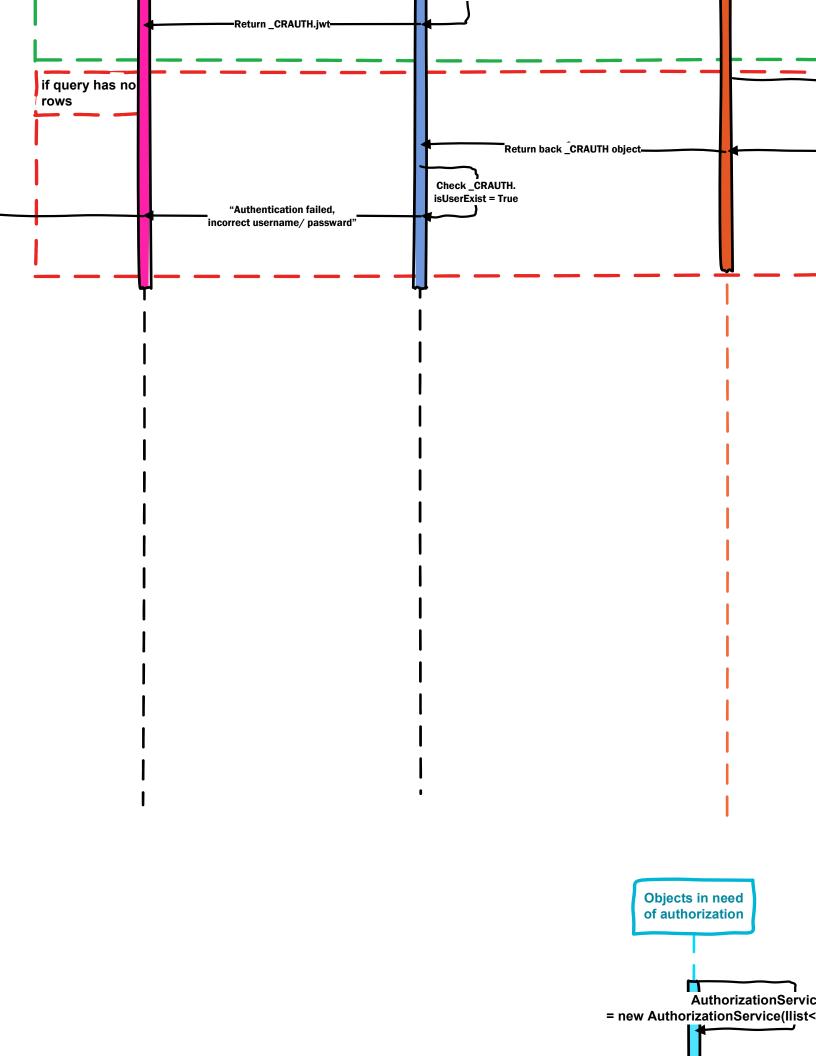
Service

-calls-



```
new Claims("Delete"
,"selfReview"),
new Claims("Update"
,"selfReview"),
new
Claims("Create","Products"),
new
Claims("Update","VendorProducts"),
new
Claims("Delete","VendorProductsOnly"),
new
Claims("Update","VendorProductsOnly")
);
```





SET:
\_CRAUTH.onSuccess
= "User Not Valid"
\_CRAUTH.SuccessBool
= false
AuthDTO.UserPermissions
= permissionsFromQuery;
AuthDTO.UserName
= UserNameFromQuery;
\_CRAuth.AuthDTO = AuthDTO

## NOTES: DO VALIDATOR CHECK BEFORE

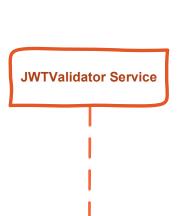
DO VALIDATOR CHECK BEFORE THE CONTROLLER IS CREATED ().

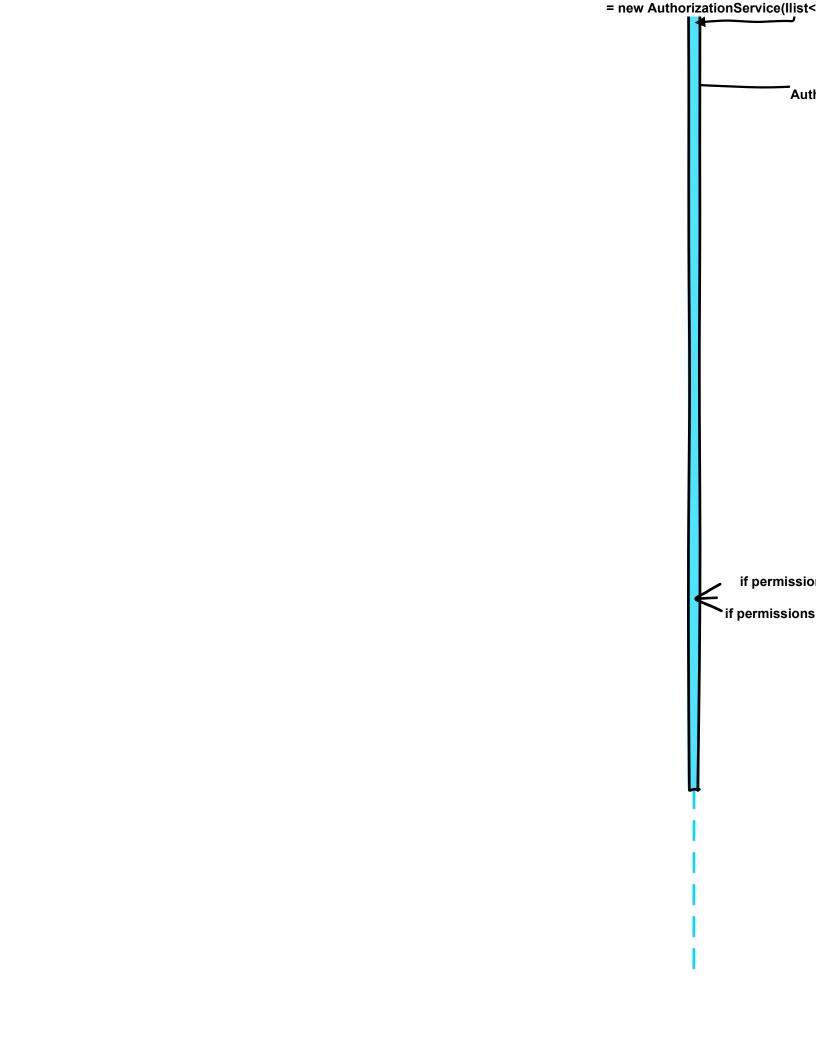
CREATING A MIDDLEWARE (HTTP PIPELINE) THE HTTP REQUESTS HIT THE PIPLINE B4 IT GOES TO THE CODE.
CREATE A CUSTOM MIDDLEWARE. PROS: EARLY EXIT IN CASE OF JWTVALIDATION FAIL.

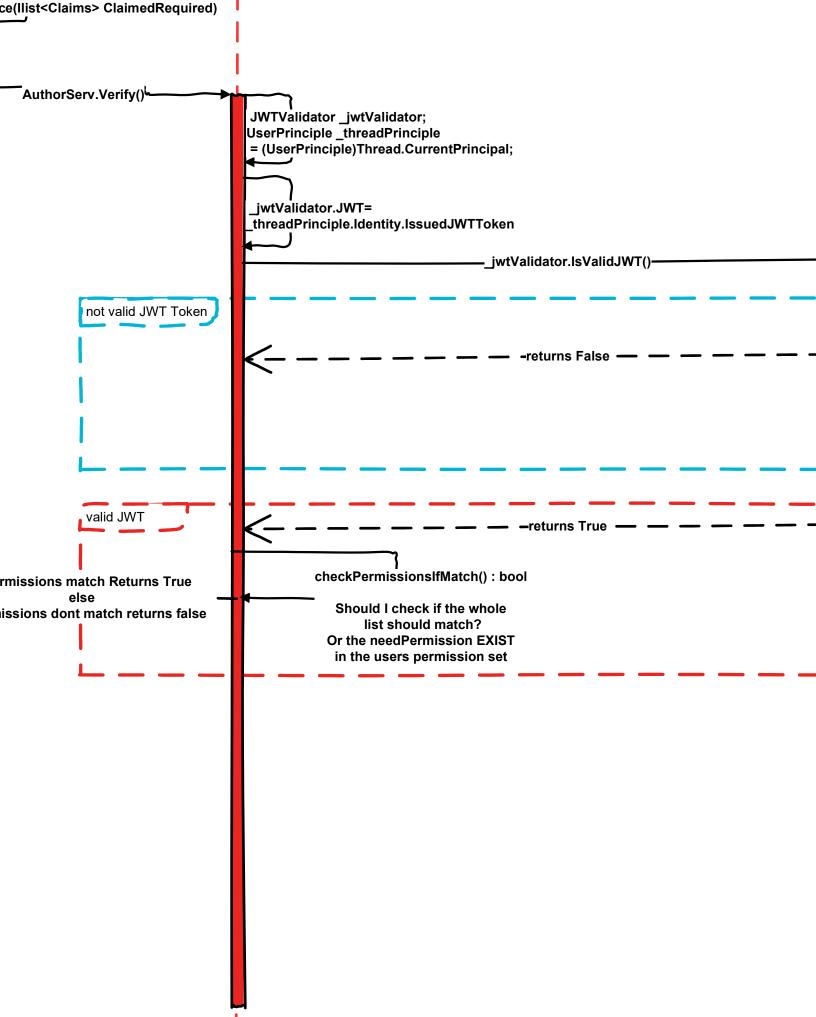
EVERY REQUEST-RESPONSE HAS COME
PIPLINE B4 REACHING YOU CODE. GOAL:
KILL A REQUEST EARLY BEFORE
REACHING ENDING STAGES.
WHY IN OUR CASE: SINCE WE ARE
CHECKING ALL THE TIME FOR JWT VALID.

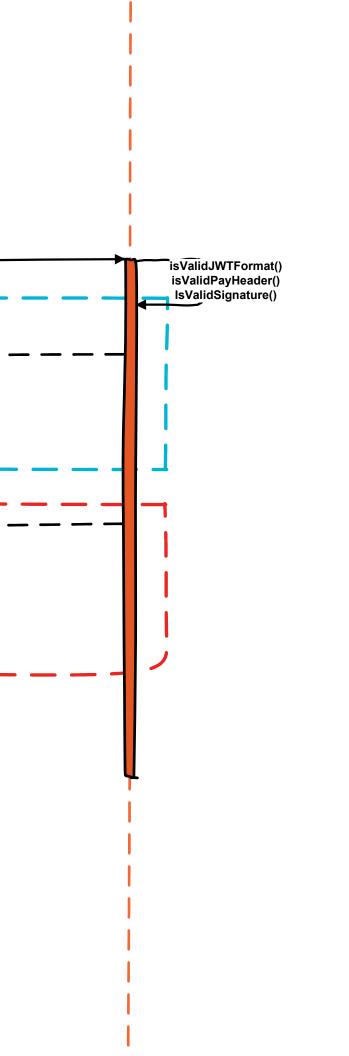
Authorization Service

nService AuthorServ ce(Ilist<Claims> ClaimedRequired)









•	

•		

