

Hunter Arcement

Contact

- Email: hunter.arcement569@gmail.com
- YouTube Channel: [GameHacker569](#)
- LinkedIn: <https://www.linkedin.com/in/hunter-arcement-a67104280/>

Projects

- Personal Portfolio (website) → https://hunterarcement569.github.io/HunterArcement_Portfolio/
- Personal YouTube Channel Website → https://hunterarcement569.github.io/GameHacker569_Website/

Skills

- Comfortable in C#, Python, Java, HTML, CSS
- Moderate in JavaScript, C++, C, Rust, Php
- Unity (Game Development)
- A.I assisted/accelerated development

Education

- Computer Science Major with concentration on Game Design and Development at the University of Louisiana at Lafayette (Fall 2021 – Present)

Interests

- Software Development, Web Development, Game Development
- Learning more about Information Technology, Cyber Security, Software Development, QA Testing, Game Development, Machine Learning, and Deep Learning

Societies

- National Society of Leadership and Success (NSLS)
Inducted member since November 2024

Experience

- Gulfstream Services Inc. (Houma, Louisiana) – **Freelance Software Engineer Intern**
May 2025 - Present
- TwinRayJStudios (Remote) – **Mobile Game QA Tester**
October 2023 – March 2024
- Gulfstream Services Inc. (Houma, Louisiana) – **Summer Intern**
May 2023 – July 2023
May 2025 - Present
- Little Caesars Pizza (Lafayette, Louisiana) – **Crewmember**
September 2021 – April 2022
September 2022 – March 2023
- Little Caesars Pizza (Houma, Louisiana) – **Crewmember**
November 2020 – July 2021
May 2022 – July 2022