# CSci 127: Introduction to Computer Science



Finished the lecture preview?

hunter.cuny.edu/csci

### **Guest Speakers**

- Today we will start with guest speakers from computer science clubs at Hunter
- Instead of the usual lecture slip, you will fill out a survey to get credit for today's lecture (link on Blackboard under Course Materials)

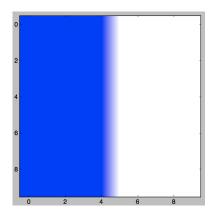
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- Basic pattern: img[rows, columns, channels] with: start:stop:step.
- Assuming the libraries are imported, what do the following code fragments produce:

```
► img = np.ones((10,10,3))
img[0:10,0:5,0:2] = 0
```

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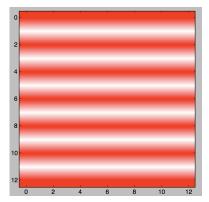
```
num = int(input('Enter size '))
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img[::2,:,1:] = 0
```

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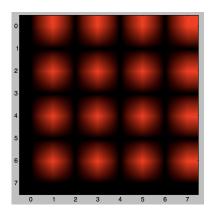


- Basic pattern: img[rows, columns, channels] with: start:stop:step.
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```
▶ img = np.zeros((8,8,3))
img[::2,1::2,0] = 1
```

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- Basic pattern: *img[rows, columns, channels]* with: *start:stop:step*.
- Assuming the libraries are imported, what do the following code fragments produce:
  - ▶ img = np.zeros((8,8,3))
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# Today's Topics



- Recap: Decisions
- Logical Expressions
- Circuits
- Binary Numbers

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#### **Decisions**

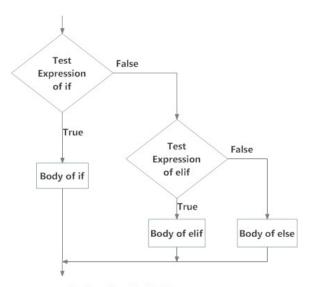
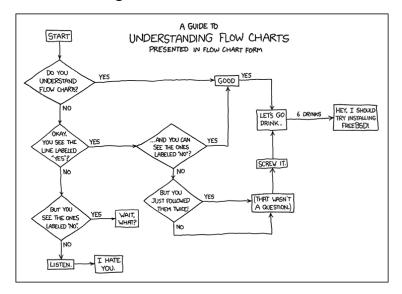


Fig: Operation of if...else statement

### Side Note: Reading Flow Charts



(xkcd/518)

# Today's Topics



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# **Logical Operators**

#### and

in1		in2	returns:
False	and	False	False
False	and	True	False
True	and	False	False
True	and	True	True

# Logical Operators

#### and

in1		in2	returns:
False	and	False	False
False	and	True	False
True	and	False	False
True	and	True	True

#### or

in1		in2	returns:
False	or	False	False
False	or	True	True
True	or	False	True
True	or	True	True

# **Logical Operators**

#### and

in1		in2	returns:	
False	and	False	False	
False	and	True	False	
True	and	False	False	
True	and	True	True	
or				
in1		in2	returns:	

in1		in2	returns:
False	or	False	False
False	or	True	True
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#### not

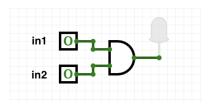
	in1	returns:
not	False	True
not	True	False

# Today's Topics



- Recap: Decisions
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### Circuit Demo

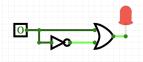


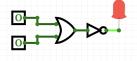
 $({\sf Demo\ with\ circuitverse})$ 

# Challenge

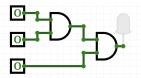
Predict when these expressions are true:

• in1 or not in1:





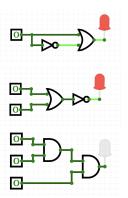
• not(in1 or in2):



• (in1 and in2) and in3:

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### Circuit Demo

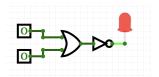


(Demo with circuitverse)



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# Challenge

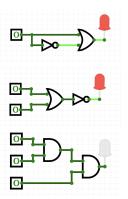


Draw a circuit that corresponds to each logical expression:

- in1 or in2
- (in1 or in2) and (in1 or in3)
- o (not(in1 and not in2)) or (in1 and (in2 and in3))

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### Circuit Demo



(Demo with circuitverse)



# Today's Topics



- Recap: Decisions
- Logical Expressions
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• Logic  $\rightarrow$  Circuits  $\rightarrow$  Numbers

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- Logic  $\rightarrow$  Circuits  $\rightarrow$  Numbers
- Digital logic design allows for two states:

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- Digital logic design allows for two states:
  - ► True / False

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  - ► On / Off (two voltage levels)

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  - ► True / False
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  - **▶** 1 / 0

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- Logic  $\rightarrow$  Circuits  $\rightarrow$  Numbers
- Digital logic design allows for two states:
  - ► True / False
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- Computers store numbers using the Binary system (base 2)

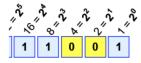
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- Logic  $\rightarrow$  Circuits  $\rightarrow$  Numbers
- Digital logic design allows for two states:
  - ► True / False
  - ► On / Off (two voltage levels)
  - ▶ 1 / 0
- Computers store numbers using the Binary system (base 2)
- A bit (binary digit) being 1 (on) or 0 (off)

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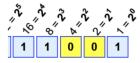
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Example:  $1 \times 16 + 1 \times 8 + 1 \times 1 = 16 + 8 + 1 = 25$ 

 $\bullet$  Two digits: 0 and 1

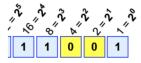
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Example:  $1 \times 16 + 1 \times 8 + 1 \times 1 = 16 + 8 + 1 = 25$ 

- Two digits: 0 and 1
- Each position is a power of two

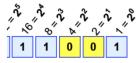
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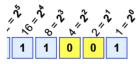
- Two digits: 0 and 1
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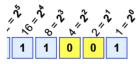
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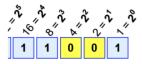
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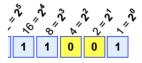
### Binary Numbers



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  - ▶ In the "twos" position we either have a 2 or not

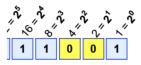
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### **Binary Numbers**



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- Example:

$$11001_{base2} = 16 + 8 + 1 = 25_{base10}$$

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# Recap



• In Python, we introduced:

# Recap



- In Python, we introduced:
  - Decisions
  - ► Logical Expressions
  - ► Circuits
  - ► Binary Numbers

#### Final Exam







- Since you must pass the final exam to pass the course, we end every lecture with final exam review.
- Pull out something to write on (not to be turned in).
- Lightning rounds:
  - write as much you can for 60 seconds;
  - followed by answer; and
  - ► repeat.
- Past exams are on the webpage (under Final Exam Information).

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Before next lecture, don't forget to:

Work on this week's Online Lab

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Before next lecture, don't forget to:

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- Take the Lecture Preview on Blackboard on Monday (or no later than 10am on Tuesday)

# Lecture Slips & Writing Boards



- Hand your lecture slip to a UTA.
- Return writing boards as you leave.

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