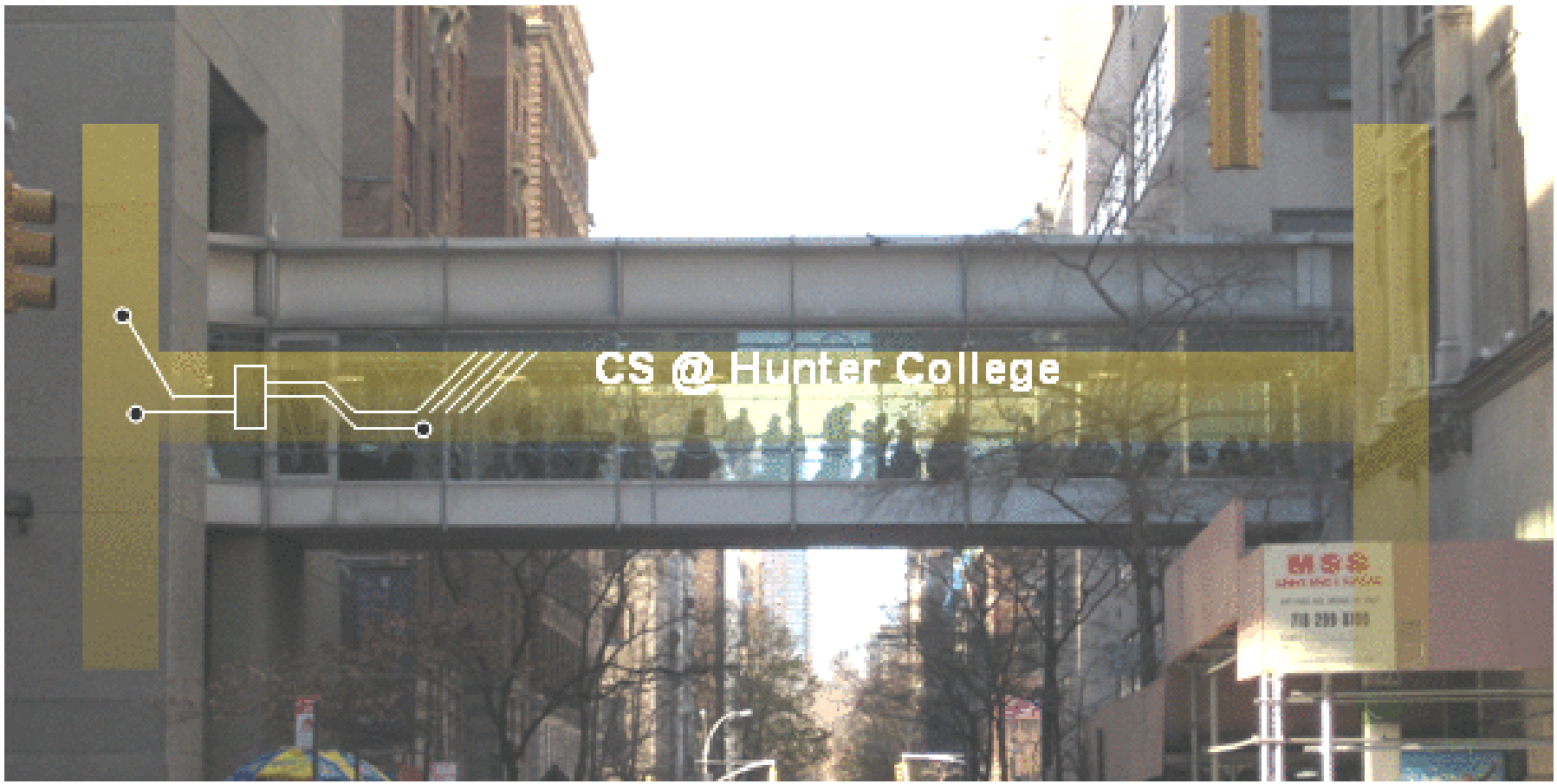
CSci 127: Introduction to Computer Science



hunter.cuny.edu/csci

Frequently Asked Questions

From email and tutoring.

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  - *All previous final exams (and answer keys) on the website.*
  - *Our TA Georgina is happy to review concepts and old exam questions.*
  - *There will be opportunity for some practice and an ungraded mock exam available on Gradescope.*

Today's Topics

- Design Patterns: Searching
- Python Recap
- Machine Language
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic
- Final Exam: Format

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Predict what the code will do:

```
def search(nums, locate):
    found = False
    i = 0
    while not found and i < len(nums):
        print(nums[i])
        if locate == nums[i]:
            found = True
        else:
            i = i+1
    return(found)

nums= [1,4,10,6,5,42,9,8,12]
if search(nums,6):
    print('Found it! 6 is in the list!')
else:
    print('Did not find 6 in the list.')
```

Python Tutor

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(Demo with `pythonTutor`)

Design Pattern: Linear Search

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- Example of **linear search**.
- Start at the beginning of the list.
- Look at each item, one-by-one.
- Stopping, when found, or the end of list is reached.

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- Design Patterns: Searching
- **Python Recap**
- Machine Language
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic
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Python & Circuits Review: 9 Classes in 10 Minutes

A whirlwind tour of the semester, so far...

Class 1: print(), loops, comments, & turtles

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- Introduced comments & print():

```
#Name:  Thomas Hunter                          ← These lines are comments
#Date:  September 1, 2017                      ← (for us, not computer to read)
#This program prints:  Hello, World!           ← (this one also)

print("Hello, World!")                         ← Prints the string "Hello, World!" to the screen
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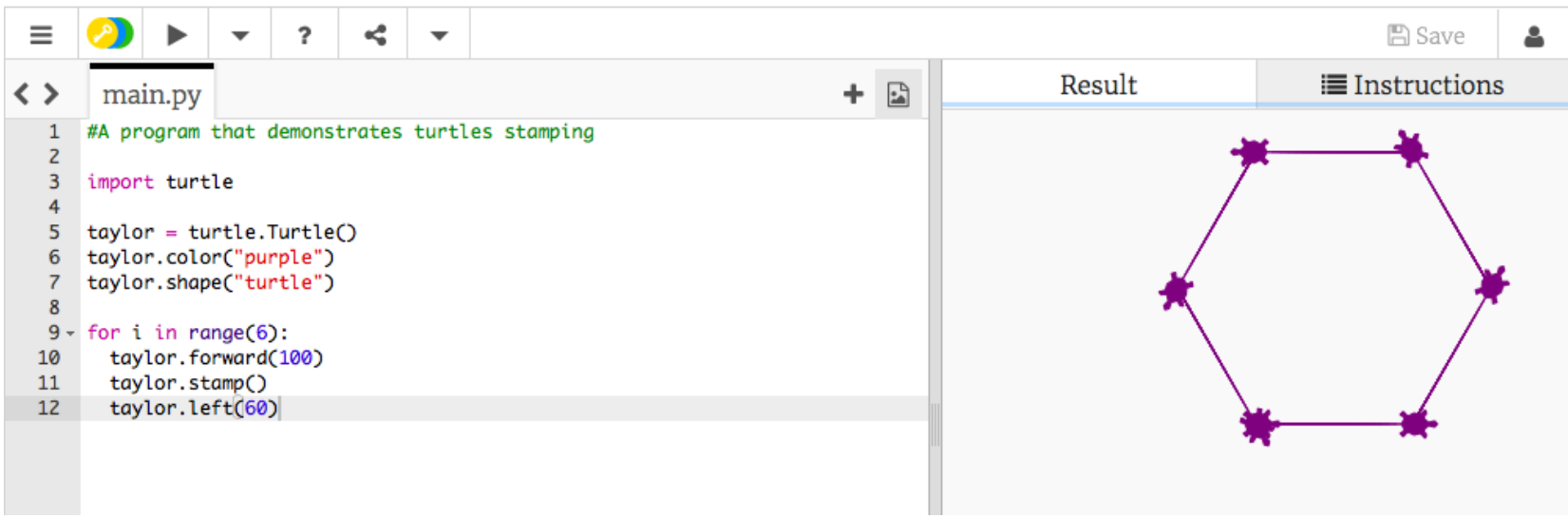
- As well as definite loops & the turtle package:



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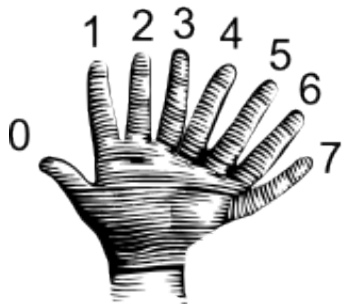
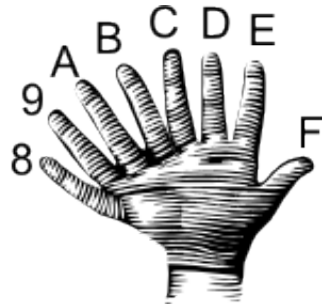
  - **class variables**: for complex objects, like turtles.
- More on loops & ranges:

```
1  #Predict what will be printed:
2
3  for num in [2,4,6,8,10]:
4      print(num)
5
6  sum = 0
7  for x in range(0,12,2):
8      print(x)
9      sum = sum + x
10
11 print(sum)
12
13 for c in "ABCD":
14     print(c)
```

Class 2: colors, hex, slices, numpy & images

Color Name	HEX	Color
Black	#000000	
Navy	#000080	
DarkBlue	#00008B	
MediumBlue	#0000CD	
Blue	#0000FF	





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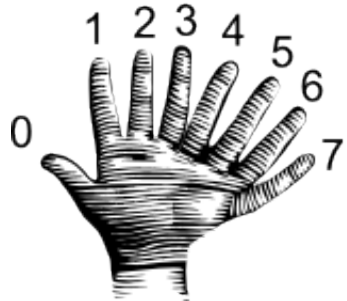

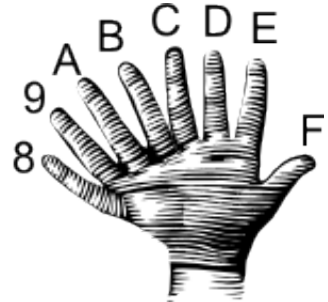

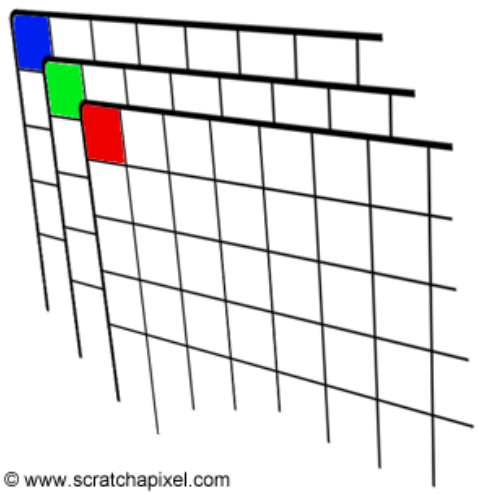

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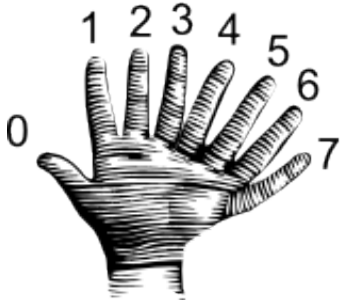
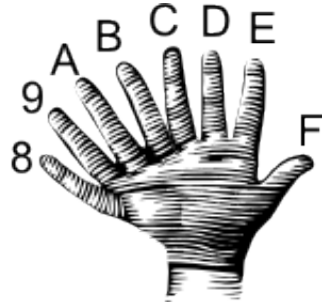
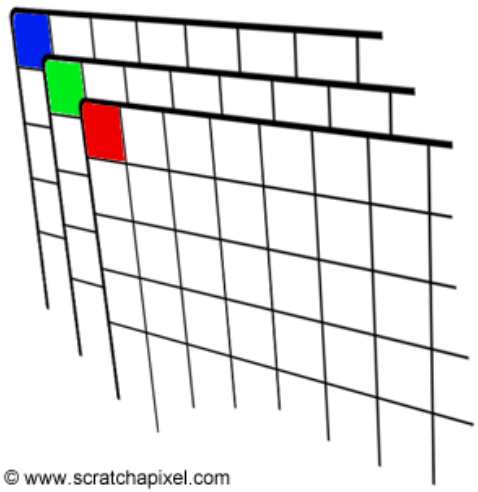




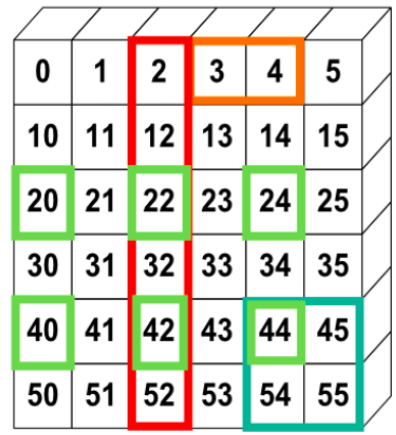



```
>>> a[0,3:5]
array([3,4])

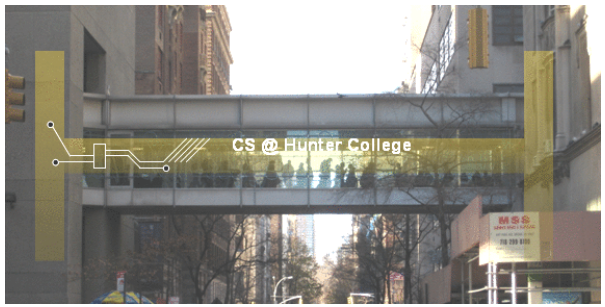
>>> a[4:,4:]
array([[44, 45],
       [54, 55]])

>>> a[:,2]
array([2,12,22,32,42,52])

>>> a[2::2,::2]
array([[20,22,24]
       [40,42,44]])
```



Class 3: design problem (cropping images) & decisions



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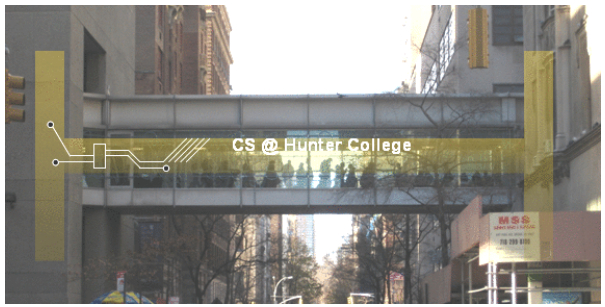

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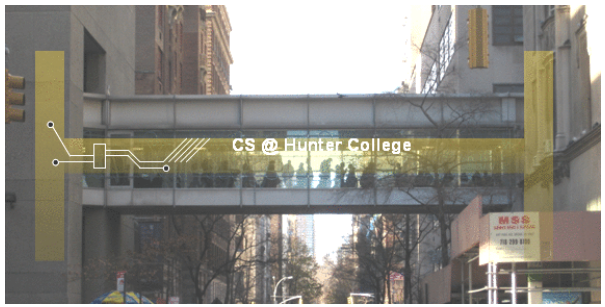

- First: specify inputs/outputs. *Input file name, output file name, upper, lower, left, right ("bounding box")*
- Next: write pseudocode.
  1. Import numpy and pyplot.
  2. Ask user for file names and dimensions for cropping.
  3. Save input file to an array.
  4. Copy the cropped portion to a new array.
  5. Save the new array to the output file.

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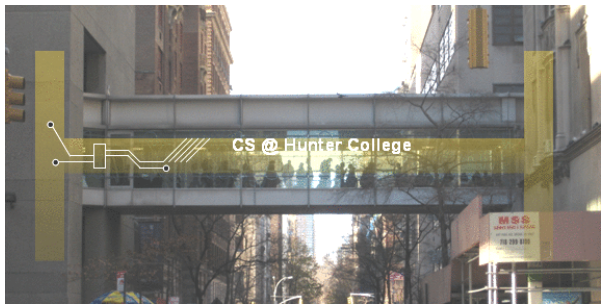

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- Next: translate to Python.

Class 3: design problem (cropping images) & decisions

```
yearBorn = int(input('Enter year born: '))
if yearBorn < 1946:
    print("Greatest Generation")
elif yearBorn <= 1964:
    print("Baby Boomer")
elif yearBorn <= 1984:
    print("Generation X")
elif yearBorn <= 2004:
    print("Millennial")
else:
    print("TBD")

x = int(input('Enter number: '))
if x % 2 == 0:
    print('Even number')
else:
    print('Odd number')
```

Class 4: logical operators, truth tables & logical circuits

```
origin = "Indian Ocean"
winds = 100
if (winds > 74):
    print("Major storm, called a ", end="")
    if origin == "Indian Ocean" or origin == "South Pacific":
        print("cyclone.")
    elif origin == "North Pacific":
        print("typhoon.")
    else:
        print("hurricane.")

visibility = 0.2
winds = 40
conditions = "blowing snow"
if (winds > 35) and (visibility < 0.25) and \
      (conditions == "blowing snow" or conditions == "heavy snow"):
    print("Blizzard!")
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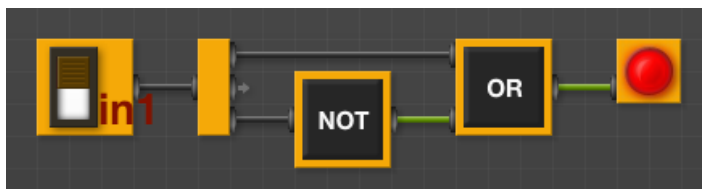
in1		in2	*returns:*
False	and	False	False
False	and	True	False
True	and	False	False
True	and	True	True



Class 5: structured data, pandas, & more design

```
Source:  https://en.wikipedia.org/wiki/Demographics_of_New_York_City,,,,,,
All population figures are consistent with present-day boundaries.,,,,,,
First census after the consolidation of the five boroughs,,,,,,
,,,,,,
,,,,,,
Year,Manhattan,Brooklyn,Queens,Bronx,Staten Island,Total
1698,4937,2017,,,727,7681
1771,21863,3623,,,2847,28423
1790,33131,4549,6159,1781,3827,49447
1800,60515,5740,6642,1755,4563,79215
1810,96373,8303,7444,2267,5347,119734
1820,123706,11187,8246,2782,6135,152056
1830,202589,20535,9049,3023,7082,242278
1840,312710,47613,14480,5346,10965,391114
1850,515547,138882,18593,8032,15061,696115
1860,813669,279122,32903,23593,25492,1174779
1870,942292,419921,45468,37393,33029,1478103
1880,1164673,599495,56559,51980,38991,1911698
1890,1441216,838547,87050,88908,51693,2507414
1900,1850093,1166582,152999,200507,67021,3437202
1910,2331542,1634351,284041,430980,85969,4766883
1920,2284103,2018356,469042,732016,116531,5620048
1930,1867312,2560401,1079129,1265258,158346,6930446
1940,1889924,2698285,1297634,1394711,174441,7454995
1950,1960101,2738175,1550849,1451277,191555,7891957
1960,1698281,2627319,1809578,1424815,221991,7781984
1970,1539233,2602012,1986473,1471701,295443,7894862
1980,1428285,2230936,1891325,1168972,352121,7071639
1990,1487536,2300664,1951598,1203789,378977,7322564
2000,1537195,2465326,2229379,1332650,443728,8008278
2010,1585873,2504700,2230722,1385108,468730,8175133
2015,1644518,2636735,2339150,1455444,474558,8550405
```

`nycHistPop.csv`

In Lab 6

Class 5: structured data, pandas, & more design

```
import matplotlib.pyplot as plt
import pandas as pd
```

```
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All population figures are consistent with present-day boundaries.,,,,,,
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Year,Manhattan,Brooklyn,Queens,Bronx,Staten Island,Total
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1800,60515,5740,6642,1755,4563,79215
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`nycHistPop.csv`

In Lab 6

Class 5: structured data, pandas, & more design

```
import matplotlib.pyplot as plt
import pandas as pd

pop = pd.read_csv('nycHistPop.csv',skiprows=5)
```

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Year,Manhattan,Brooklyn,Queens,Bronx,Staten Island,Total
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1790,33131,4549,6159,1781,3827,49447
1800,60515,5740,6642,1755,4563,79215
1810,96373,8303,7444,2267,5347,119734
1820,123706,11187,8246,2782,6135,152056
1830,202589,20535,9049,3023,7082,242278
1840,312710,47613,14480,5346,10965,391114
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1860,813669,279122,32903,23593,25492,1174779
1870,942292,419921,45468,37393,33029,1478103
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1900,1850093,1166582,152999,200507,67021,3437202
1910,2331542,1634351,284041,430980,85969,4766883
1920,2284103,2018356,469042,732016,116531,5620048
1930,1867312,2560401,1079129,1265258,158346,6930446
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1950,1960101,2738175,1550849,1451277,191555,7891957
1960,1698281,2627319,1809578,1424815,221991,7781984
1970,1539233,2602012,1986473,1471701,295443,7894862
1980,1428285,2230936,1891325,1168972,352121,7071639
1990,1487536,2300664,1951598,1203789,378977,7322564
2000,1537195,2465326,2229379,1332650,443728,8008278
2010,1585873,2504700,2230722,1385108,468730,8175133
2015,1644518,2636735,2339150,1455444,474558,8550405
```

nycHistPop.csv

In Lab 6

Class 5: structured data, pandas, & more design

```
import matplotlib.pyplot as plt
import pandas as pd

pop = pd.read_csv('nycHistPop.csv',skiprows=5)

pop.plot(x="Year")
plt.show()
```

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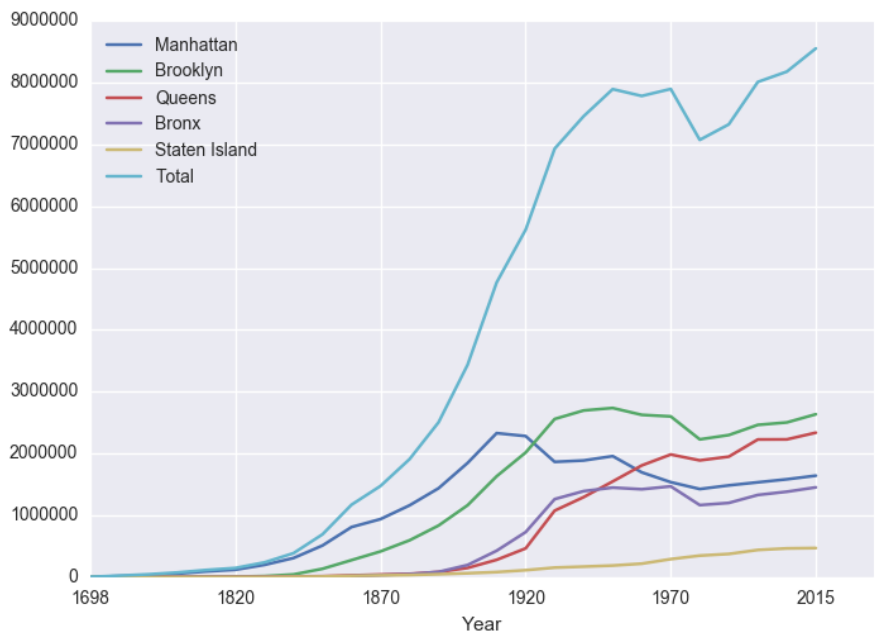
In Lab 6



Class 6: functions

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#Name:  your name here
#Date:  October 2017
#This program, uses functions,
#     says hello to the world!

def main():
     print("Hello, World!")

if __name__ == "__main__":
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- Functions are a way to break code into pieces, that can be easily reused.

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- Can write, or **define** your own functions, which are stored, until invoked or called.

Class 7: function parameters, github

- Functions can have **input parameters**.

```
def totalWithTax(food,tip):
    total = 0
    tax = 0.0875
    total = food + food * tax
    total = total + tip
    return(total)

lunch = float(input('Enter lunch total: '))
lTip = float(input('Enter lunch tip:' ))
lTotal = totalWithTax(lunch, lTip)
print('Lunch total is', lTotal)

dinner= float(input('Enter dinner total: '))
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- Functions can also **return values** to where it was called.

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Formal Parameters

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Class 8: top-down design, folium, loops, and random()


```
def main():
    dataF = getData()
    latColName, lonColName = getColumnNames()
    lat, lon = getLocale()
    cityMap = folium.Map(location = [lat,lon], tiles = 'cartodbpositron',zoom_start=11)
    dotAllPoints(cityMap,dataF,latColName,lonColName)
    markAndFindClosest(cityMap,dataF,latColName,lonColName,lat,lon)
    writeMap(cityMap)
```

Class 9: more on loops, max design pattern, random()

```
dist = int(input('Enter distance: '))
while dist < 0:
    print('Distances cannot be negative.')
    dist = int(input('Enter distance: '))

print('The distance entered is', dist)
```

- Indefinite (while) loops allow you to repeat a block of code as long as a condition holds.

```
import turtle
import random

trey = turtle.Turtle()
trey.speed(10)

for i in range(100):
  trey.forward(10)
  a = random.randrange(0,360,90)
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- Python's built-in random package has useful methods for generating random whole numbers and real numbers.
- To use, must include: `import random`.
- The max design pattern provides a template for finding maximum value from a list.

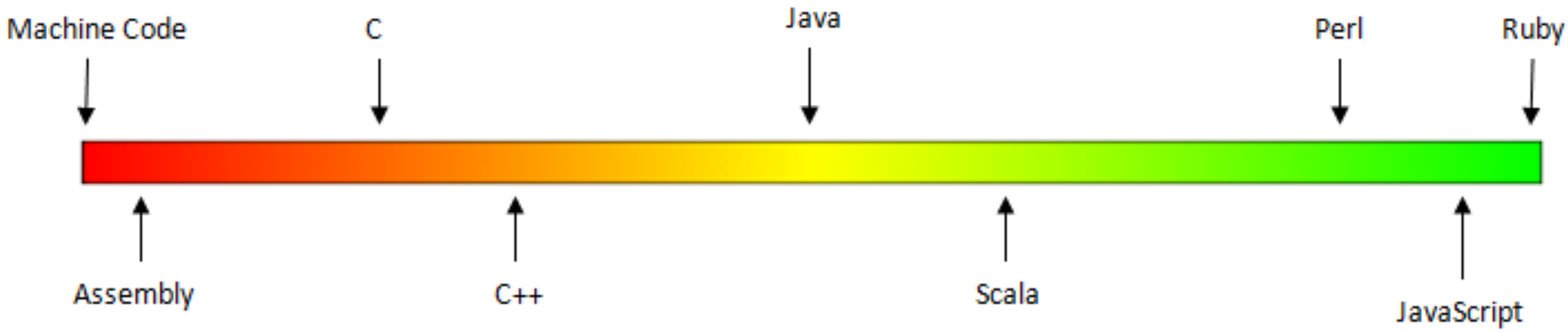
Python & Circuits Review: 9 Classes in 10 Minutes

- Input/Output (I/O): `input()` and `print()`; pandas for CSV files
- Types:
  - Primitive: int, float, bool, string;
  - Container: lists (but not dictionaries/hashes or tuples)
- Objects: turtles (used but did not design our own)
- Loops: definite & indefinite
- Conditionals: if-elif-else
- Logical Expressions & Circuits
- Functions: parameters & returns
- Packages:
  - Built-in: turtle, math, random
  - Popular: numpy, matplotlib, pandas, folium

Today's Topics

- Design Patterns: Searching
- Python Recap
- **Machine Language**
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic
- Final Exam: Format

Low-Level vs. High-Level Languages



(codeCommit)

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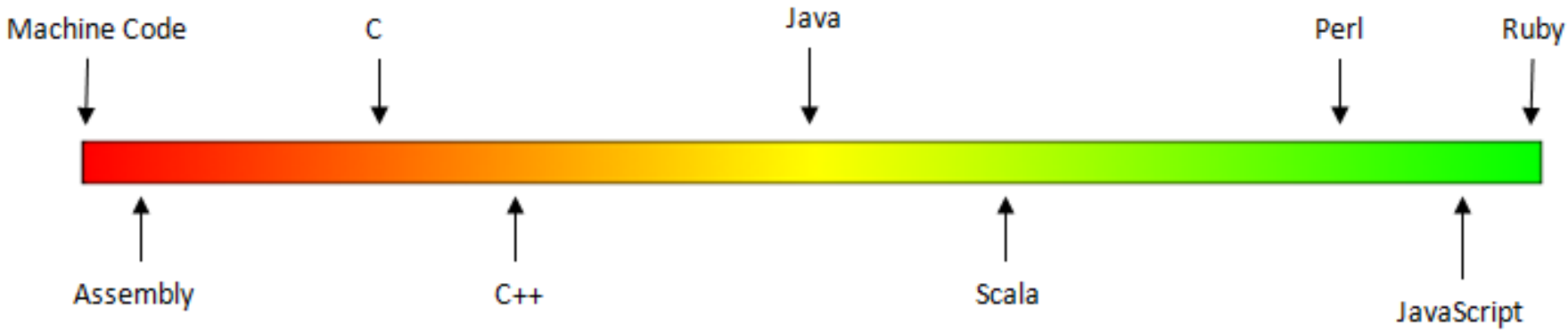

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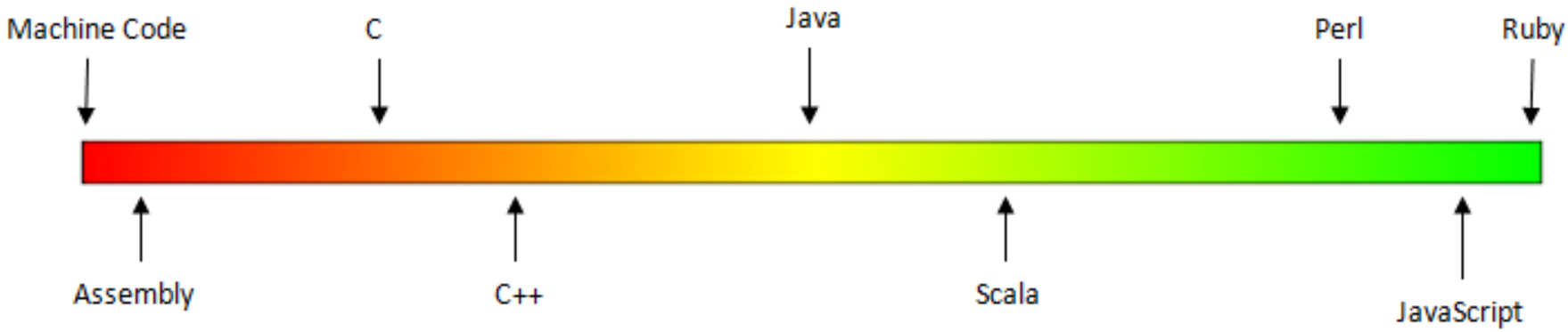

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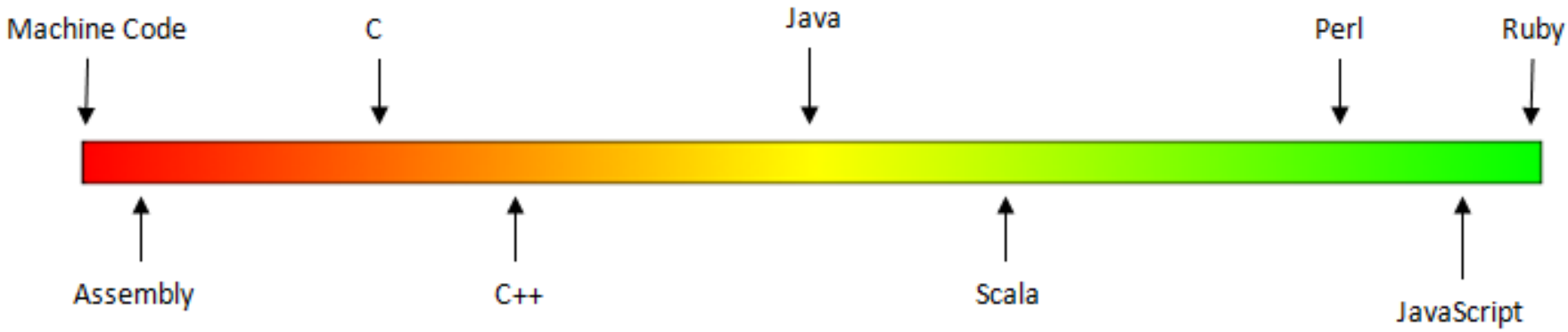

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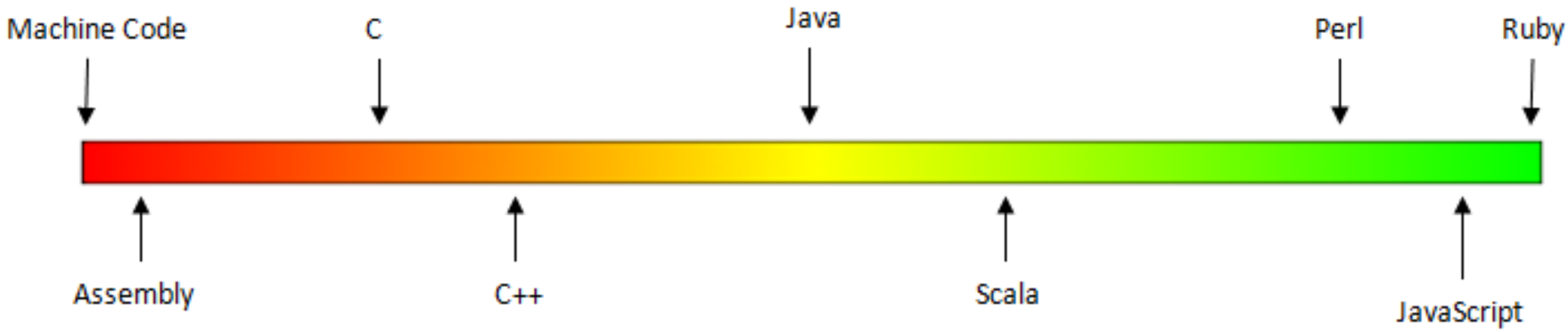

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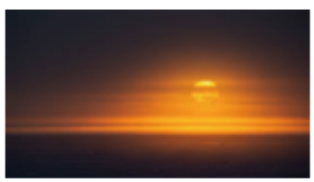
- Some languages, like C, are in between– allowing both low level access and high level data structures.

Processing

Dies ist ein Blindtext. An ihm lässt sich vieles über die Schrift ablesen, in der er gesetzt ist. Auf den ersten Blick wird der Grauwert der Schriftfläche sichtbar. Dann kann man prüfen, wie gut die Schrift zu lesen ist und wie sie auf den Leser wirkt. Dies ist ein Blindtext. An ihm lässt sich



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Data & Instructions

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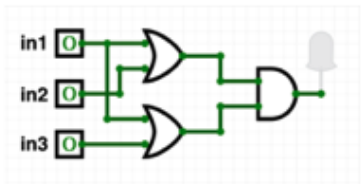
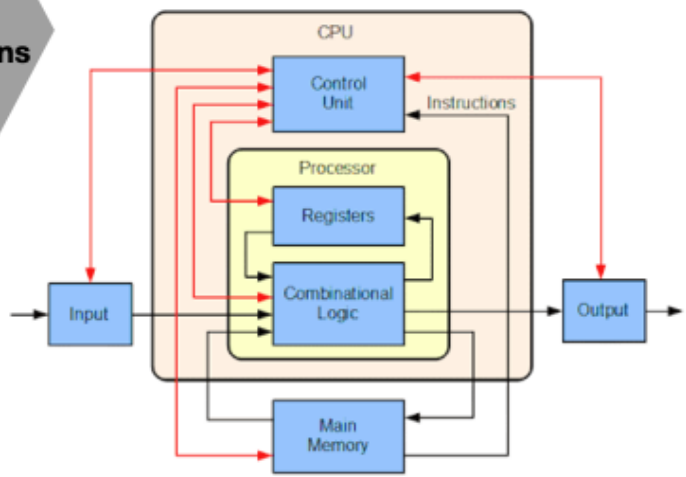
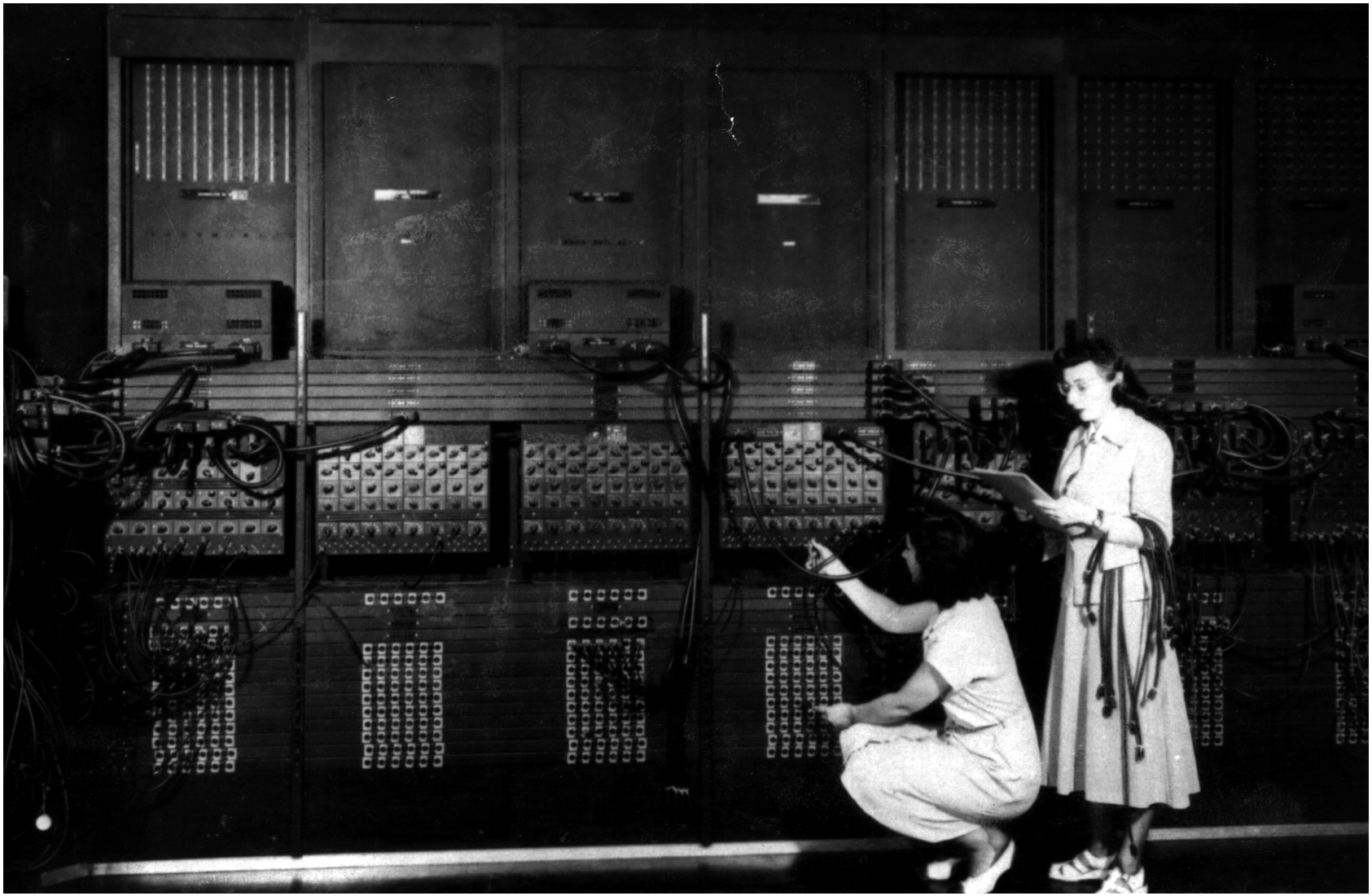


Circuits (switches)
On/Off 1/0 Logic
Billions of switches/bits

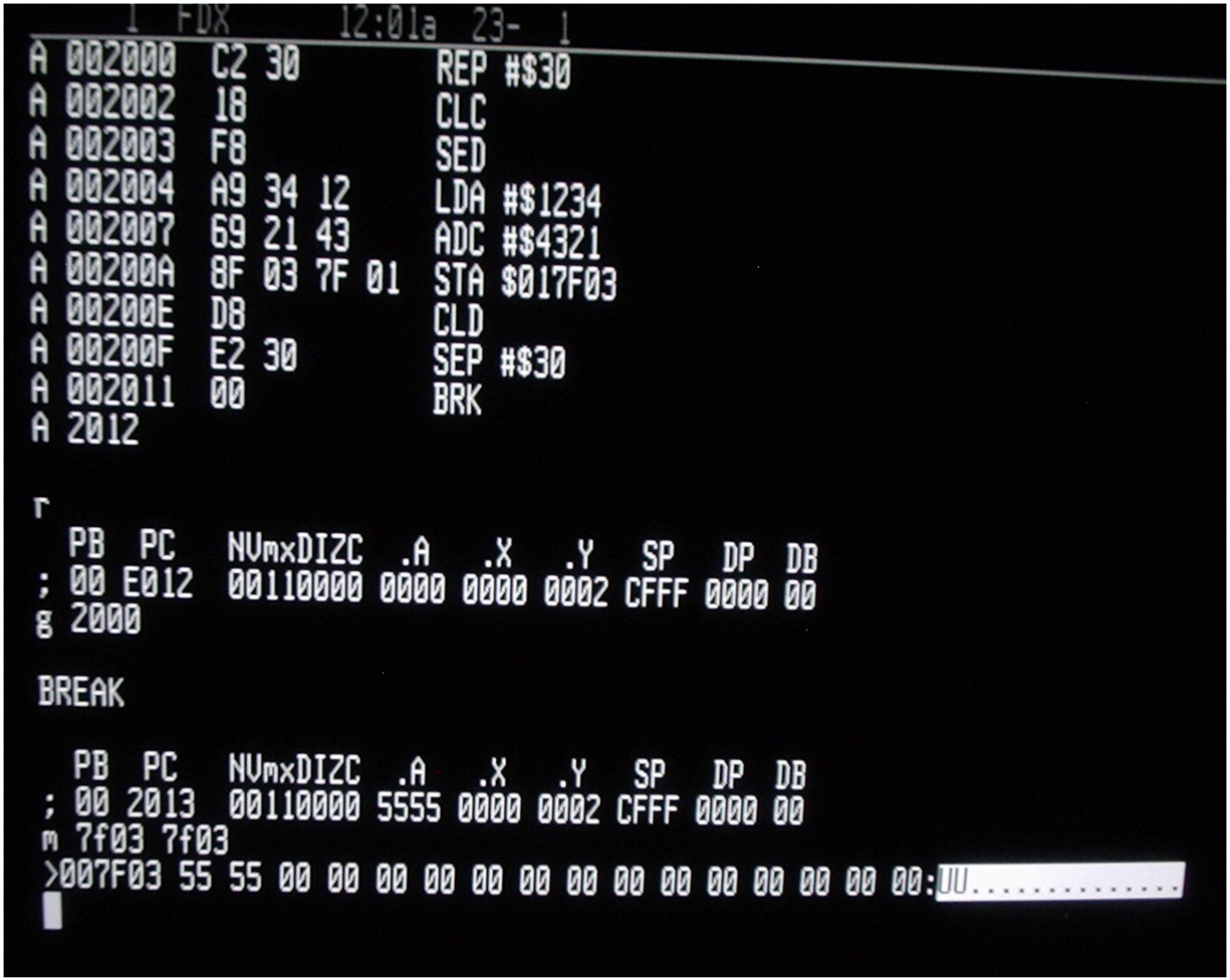


Machine Language



(Ruth Gordon & Ester Gerston programming the ENIAC, UPenn)

Machine Language



(wiki)

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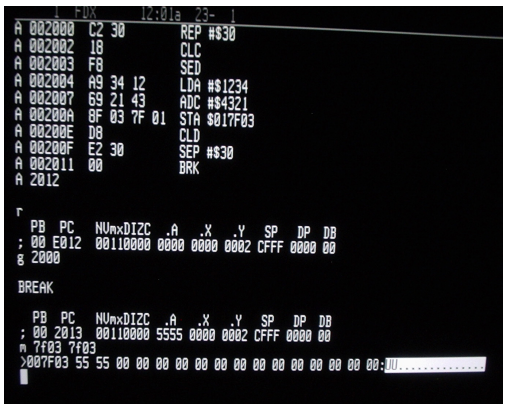

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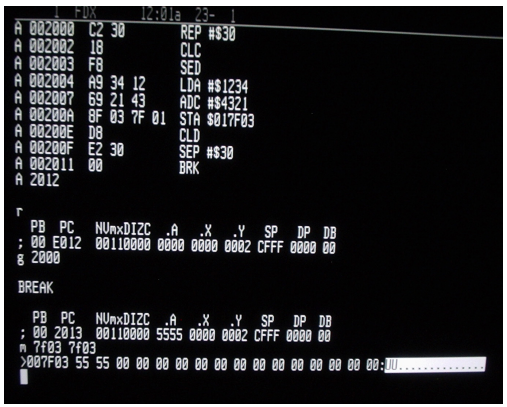
Machine Language



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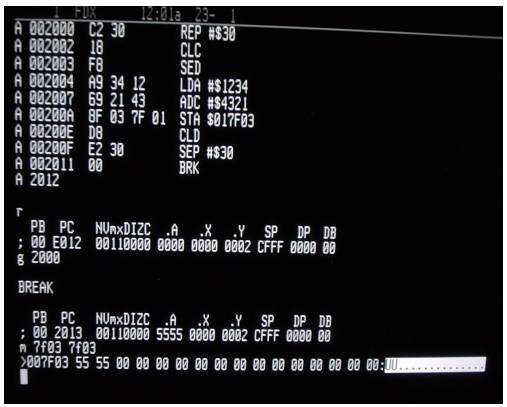

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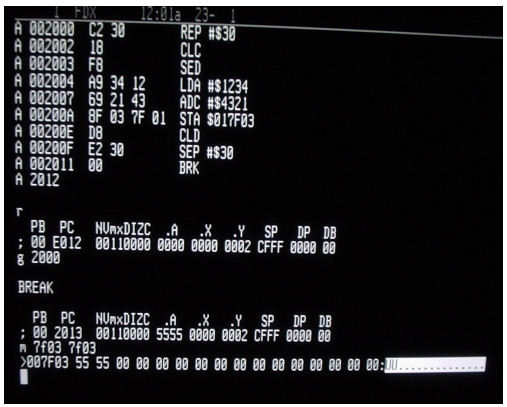

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- Due to its small set of commands, processors can be designed to run those commands very efficiently.
- More in future architecture classes....

“Hello World!” in Simplified Machine Language

Line: 3 Go!

Show/Hide Demos

User Guide | Unit Tests | Docs

Addition Doubler | Stav | Looper | Stack Test | Hello World

Code Gen Save String | Interactive | Binary2 Decimal | Decimal2 Binary

Debug

```
1  # Store 'Hello world!' at the top of the stack
2  ADDI $sp, $sp, -13
3  ADDI $t0, $zero, 72 # H
4  SB $t0, 0($sp)
5  ADDI $t0, $zero, 101 # e
6  SB $t0, 1($sp)
7  ADDI $t0, $zero, 108 # l
8  SB $t0, 2($sp)
9  ADDI $t0, $zero, 108 # l
10 SB $t0, 3($sp)
11 ADDI $t0, $zero, 111 # o
12 SB $t0, 4($sp)
13 ADDI $t0, $zero, 32 # (space)
14 SB $t0, 5($sp)
15 ADDI $t0, $zero, 119 # w
16 SB $t0, 6($sp)
17 ADDI $t0, $zero, 111 # o
18 SB $t0, 7($sp)
19 ADDI $t0, $zero, 114 # r
20 SB $t0, 8($sp)
21 ADDI $t0, $zero, 108 # l
22 SB $t0, 9($sp)
23 ADDI $t0, $zero, 100 # d
24 SB $t0, 10($sp)
25 ADDI $t0, $zero, 33 # !
26 SB $t0, 11($sp)
27 ADDI $t0, $zero, 0 # (null)
28 SB $t0, 12($sp)
29
30 ADDI $v0, $zero, 4 # 4 is for print string
31 ADDI $a0, $sp, 0
32 syscall             # print to the log
```

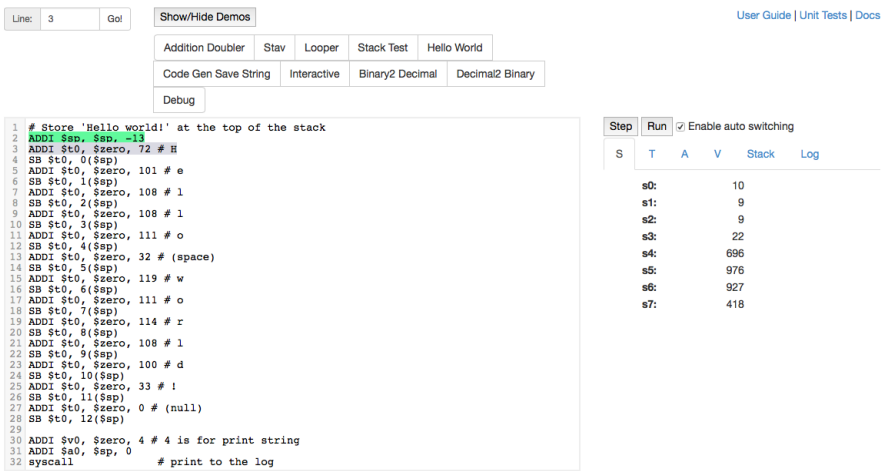
Step | Run | ☑ Enable auto switching

S | T | A | V | Stack | Log

s0:	10
s1:	9
s2:	9
s3:	22
s4:	696
s5:	976
s6:	927
s7:	418

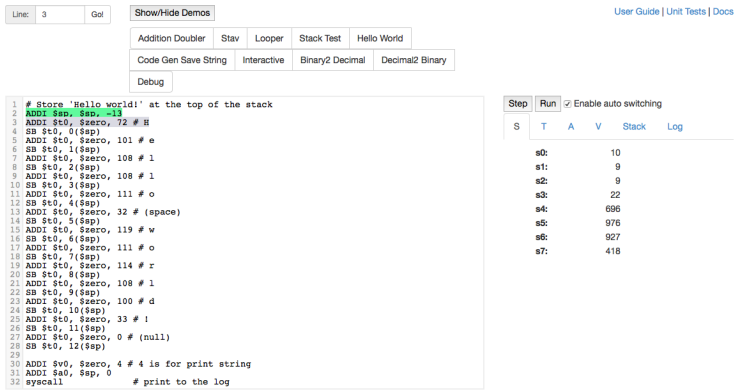
(WeMIPS)

WeMIPS



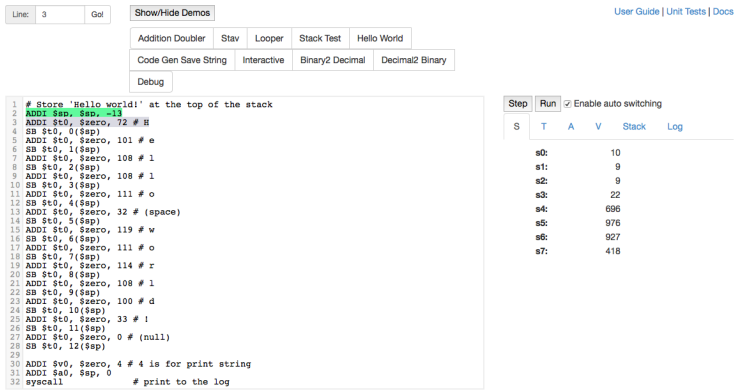
(Demo with `WeMIPS`)

MIPS Commands



- **Registers:** locations for storing information that can be quickly accessed.

MIPS Commands



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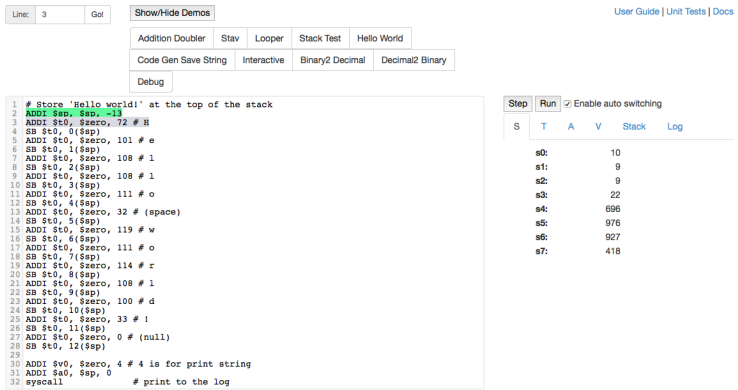

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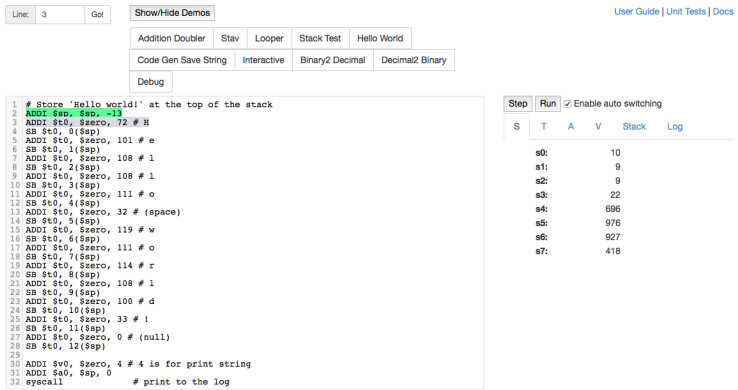

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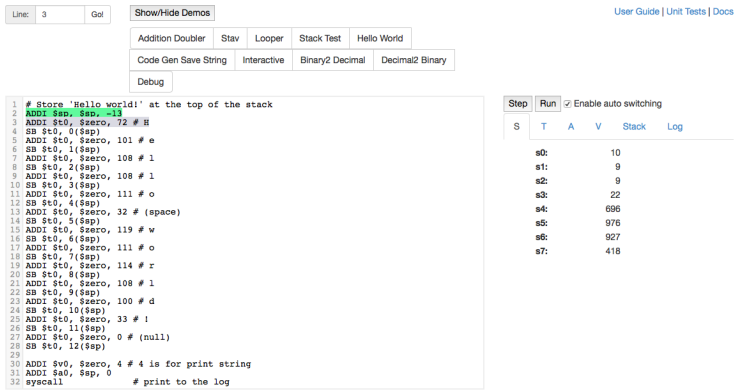

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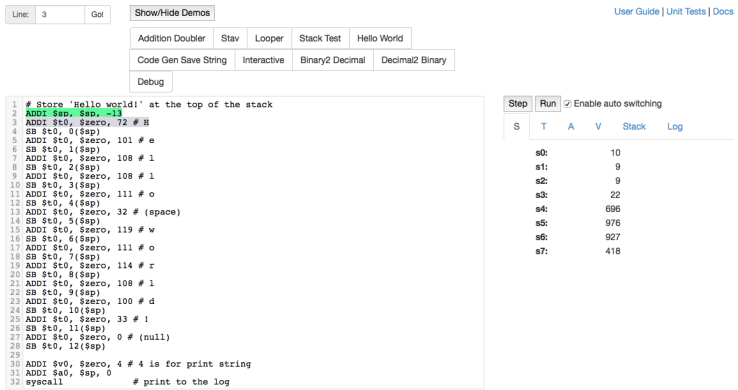

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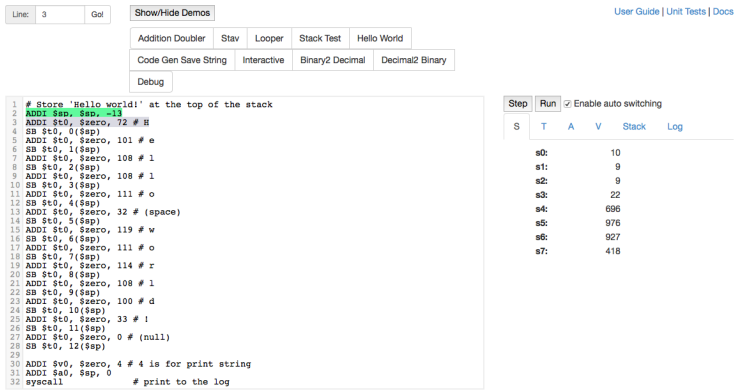

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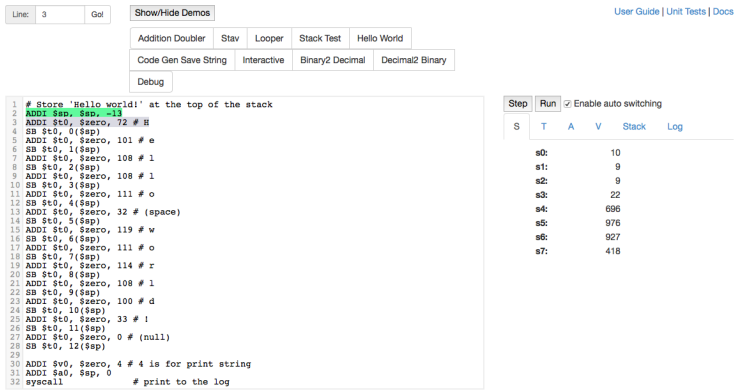

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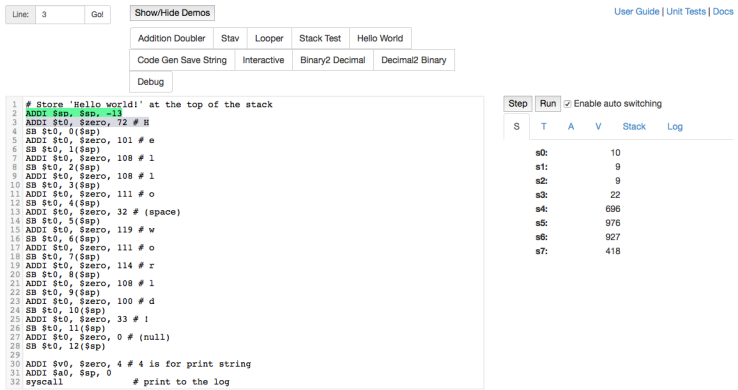

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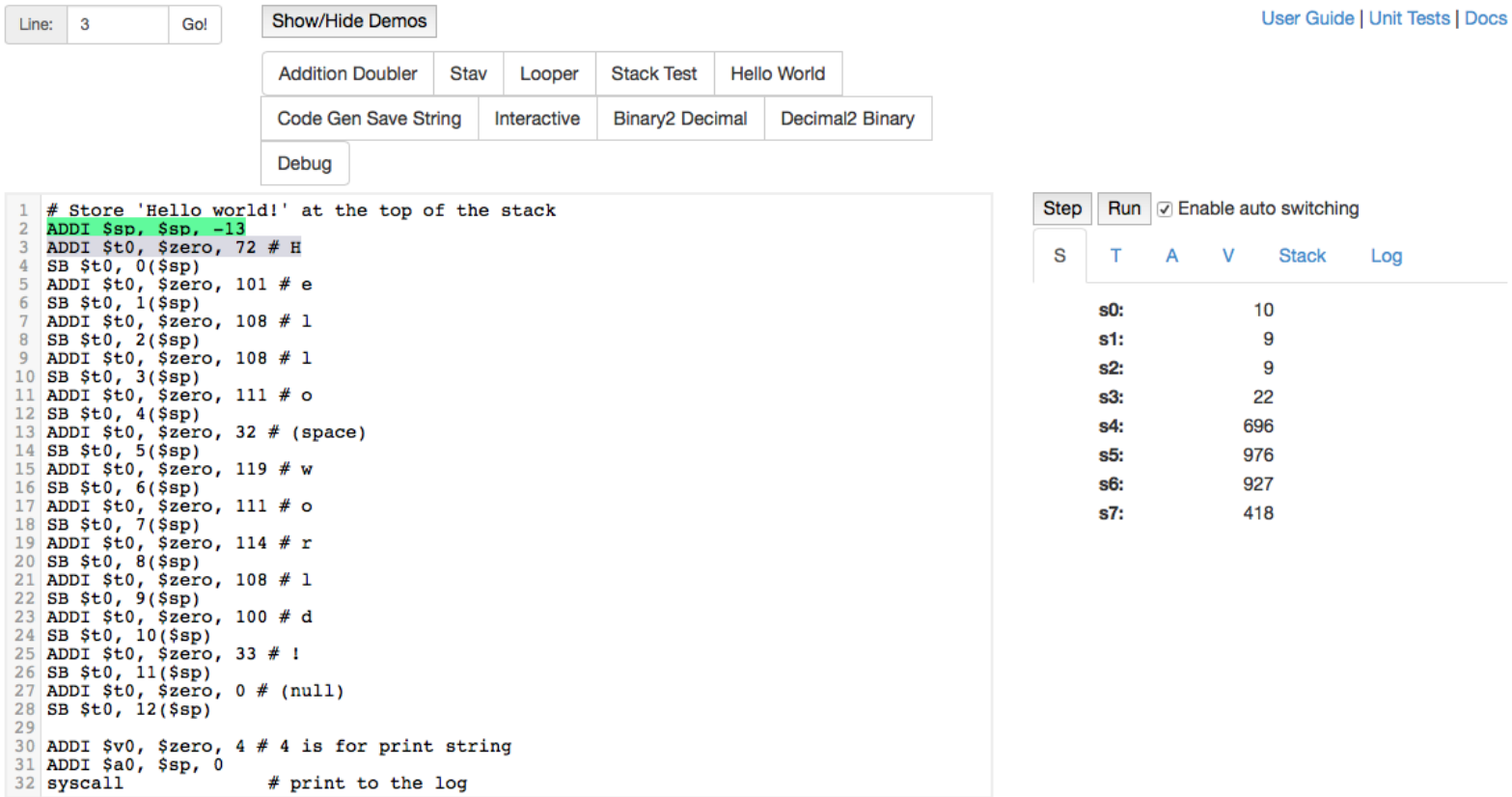
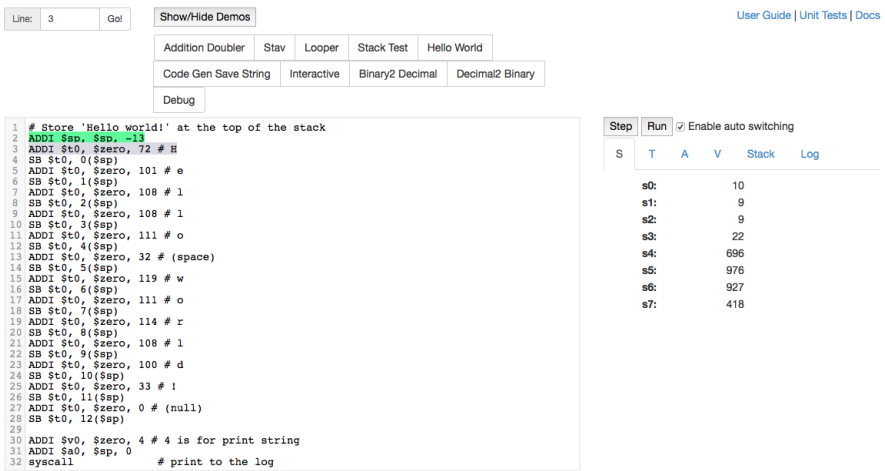
Challenge:



Write a program that prints out the alphabet: `a b c d ... x y z`

WeMIPS



(Demo with `WeMIPS`)

Today's Topics

- Design Patterns: Searching
- Python Recap
- Machine Language
- **Machine Language: Jumps & Loops**
- Binary & Hex Arithmetic
- Final Exam: Format

Loops & Jumps in Machine Language

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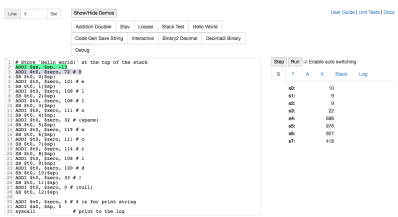

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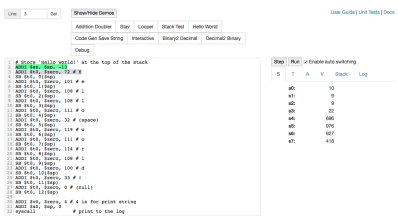

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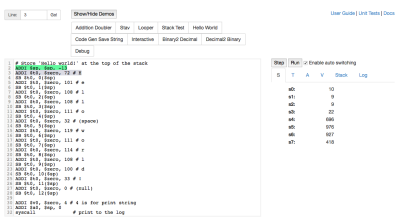

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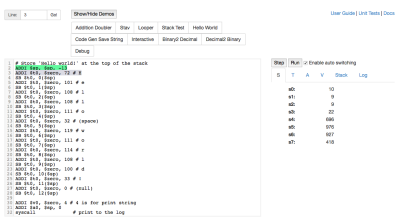

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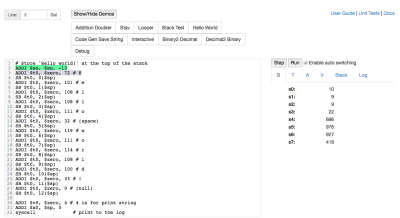

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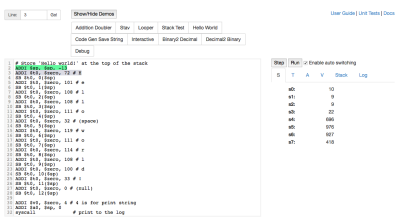

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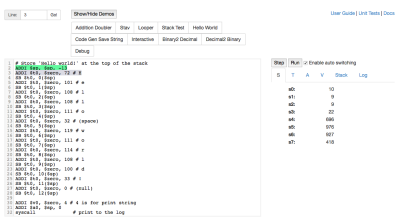

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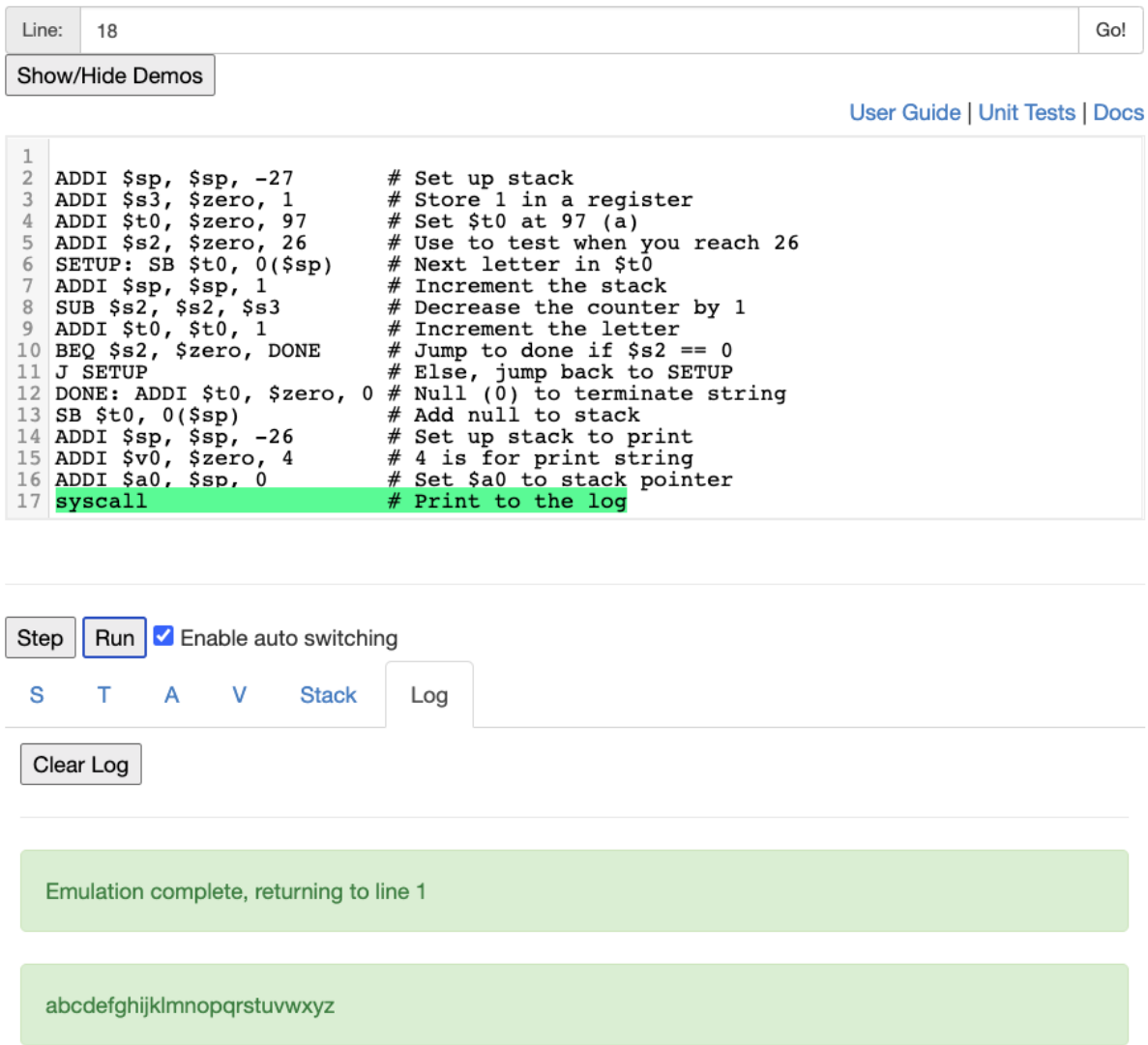
  - See reading for more variations.

Jump Demo



(Demo with `WeMIPS`)

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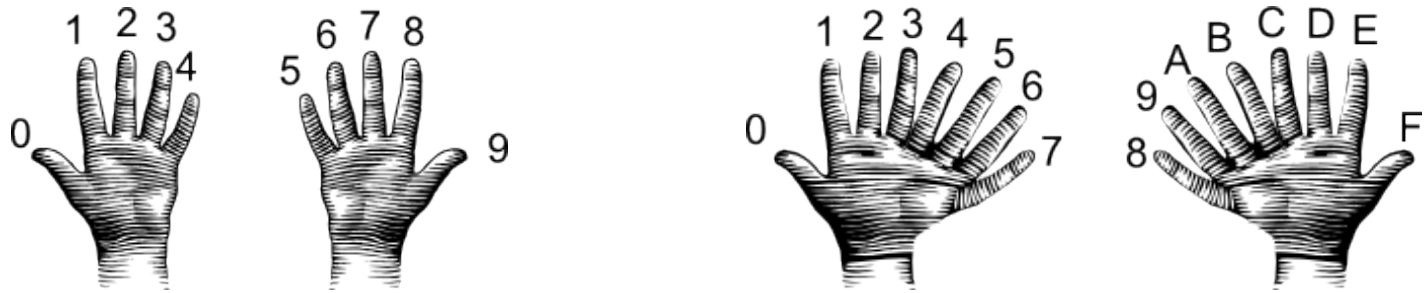
Hexadecimal to Decimal: Converting Between Bases



(from i-programmer.info)

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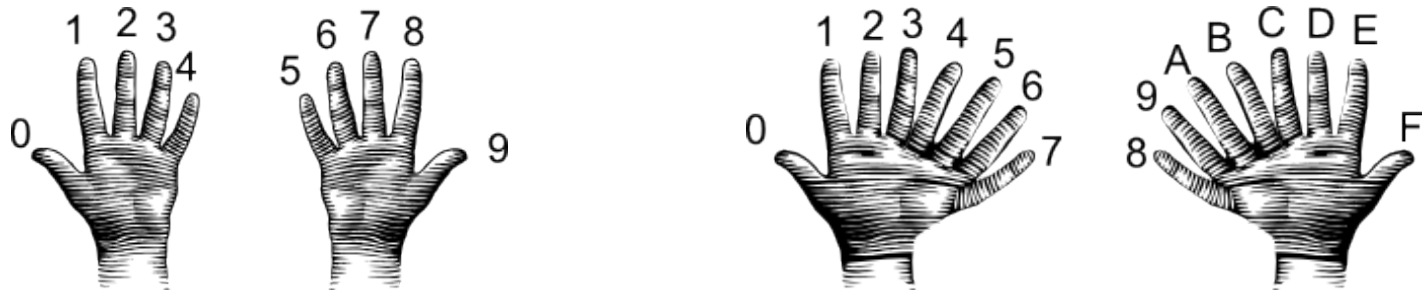

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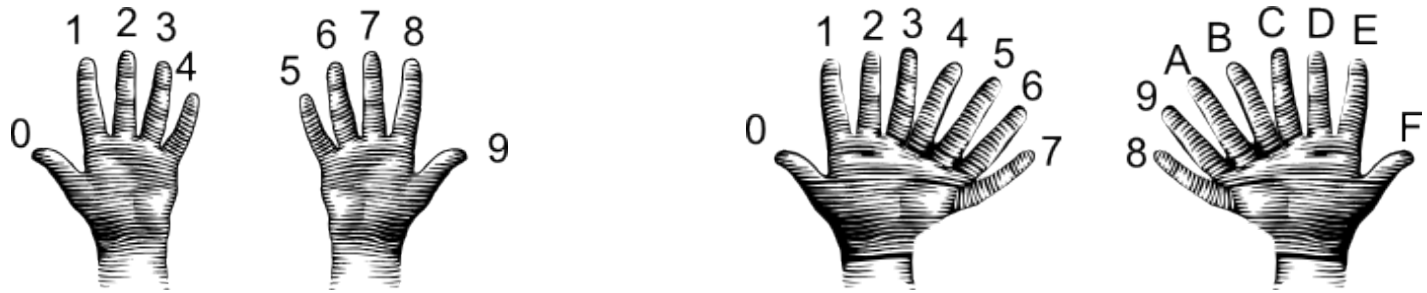

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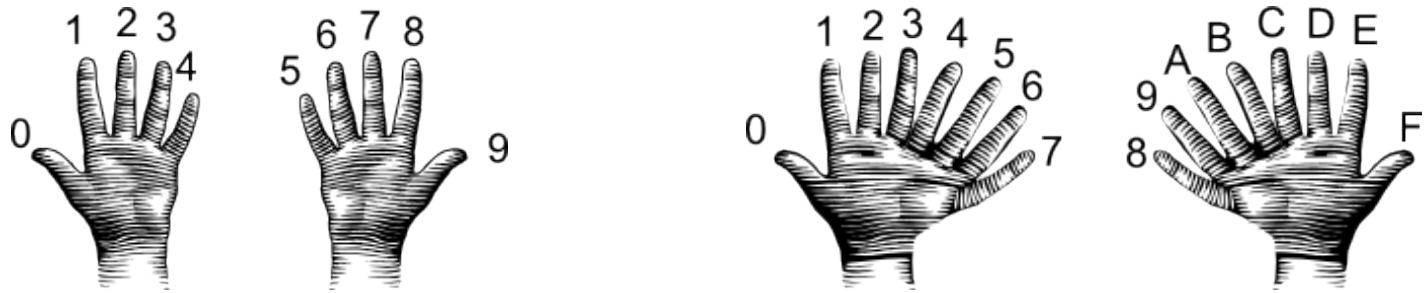

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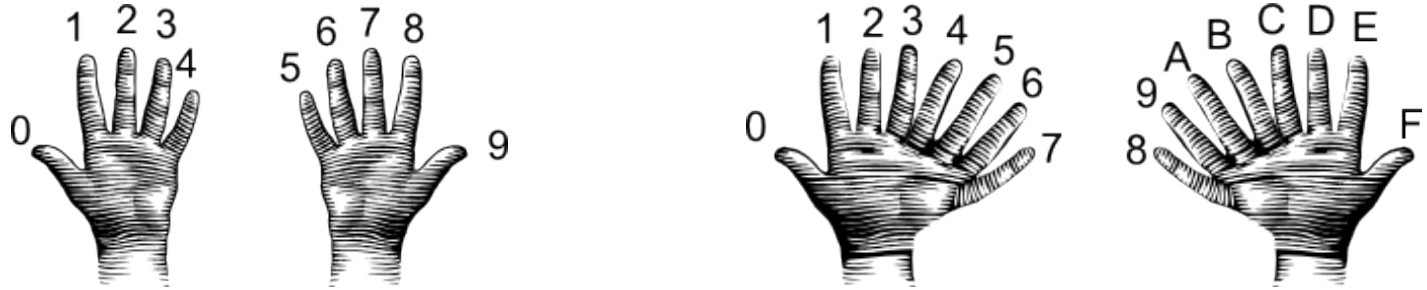

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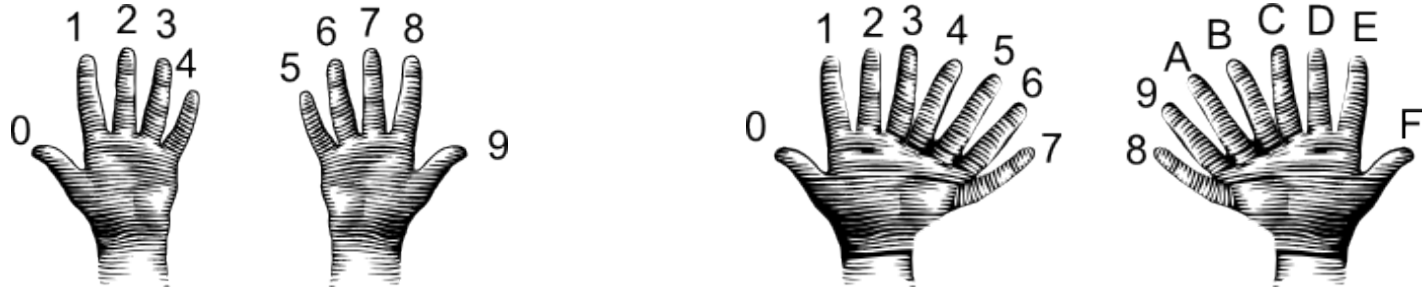

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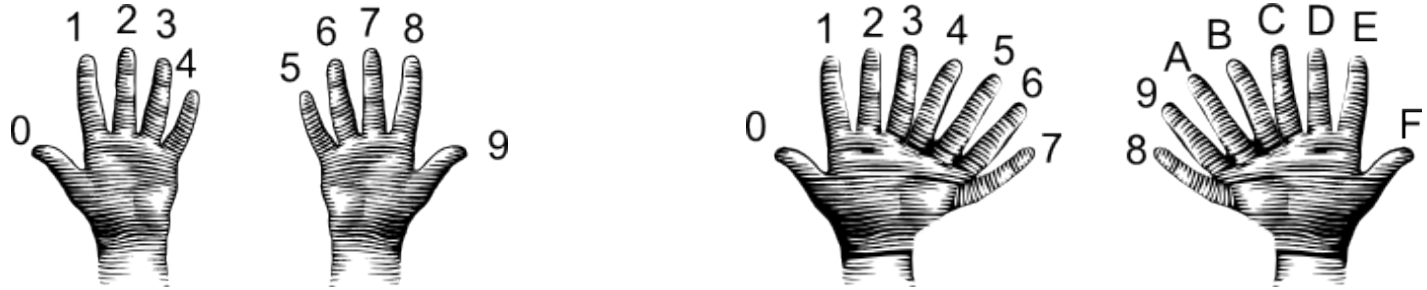
    `A in decimal digits is 10.`

Hexadecimal to Decimal: Converting Between Bases



(from i-programmer.info)

- From hexadecimal to decimal (assuming two-digit numbers):
  - Convert first digit to decimal and multiple by 16.
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  - Example: what is 2A as a decimal number?

    ```
    2 in decimal is 2. 2*16 is 32.
    A in decimal digits is 10.
    32 + 10 is 42.
    ```

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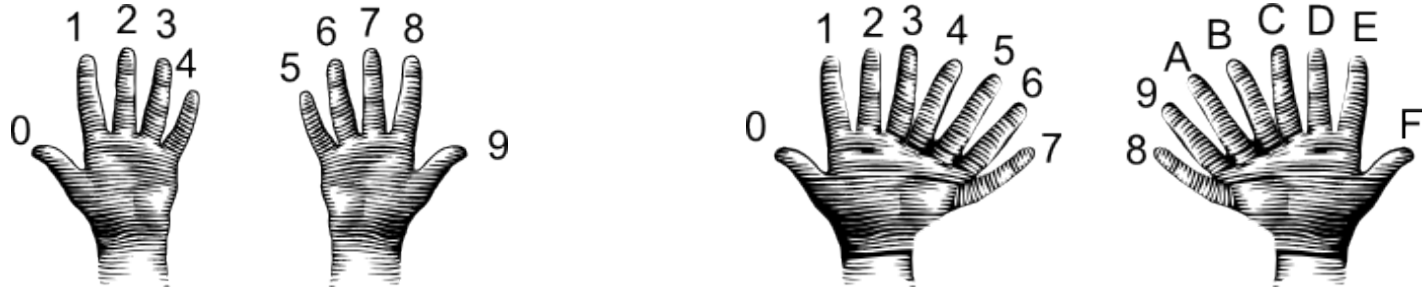

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  - Example: what is 2A as a decimal number?

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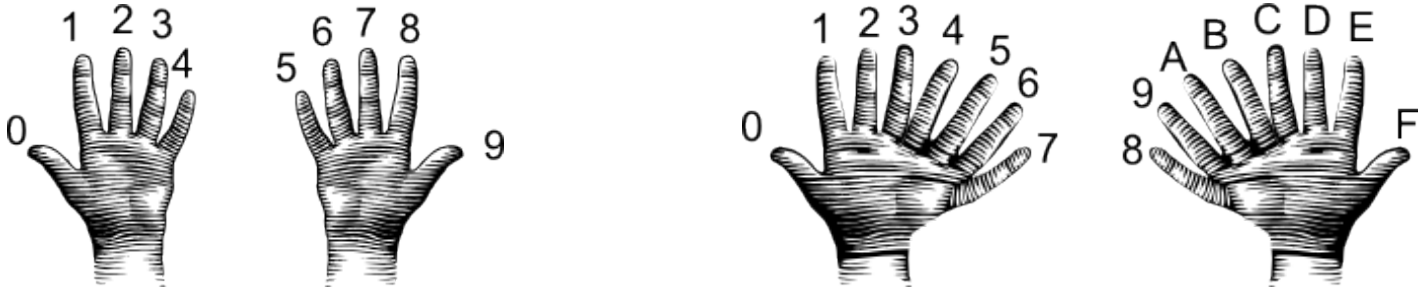
    Answer is 42.
  - Example: what is 99 as a decimal number?

Hexadecimal to Decimal: Converting Between Bases



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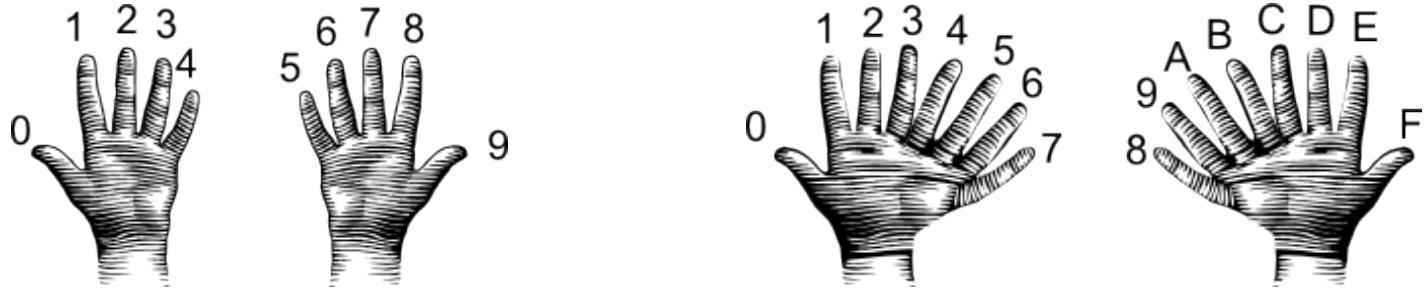
    `9 in decimal is 9.`

Hexadecimal to Decimal: Converting Between Bases



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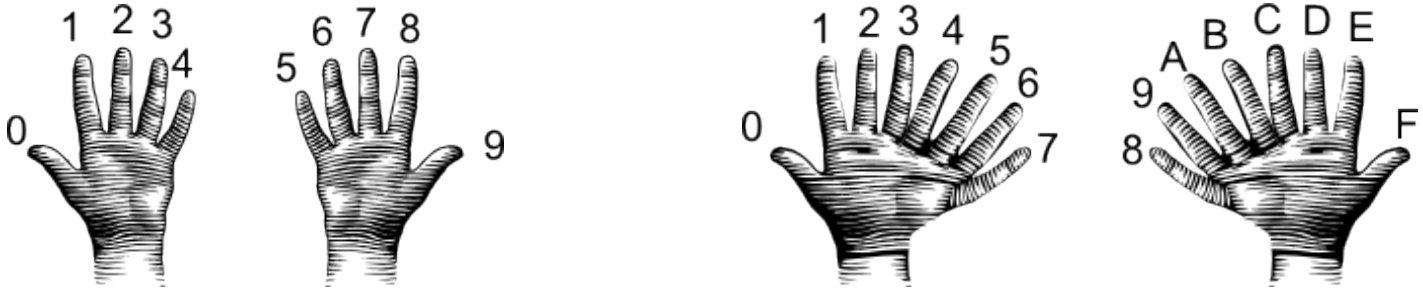
  - Example: what is 99 as a decimal number?

    `9 in decimal is 9. 9*16 is 144.`

Hexadecimal to Decimal: Converting Between Bases



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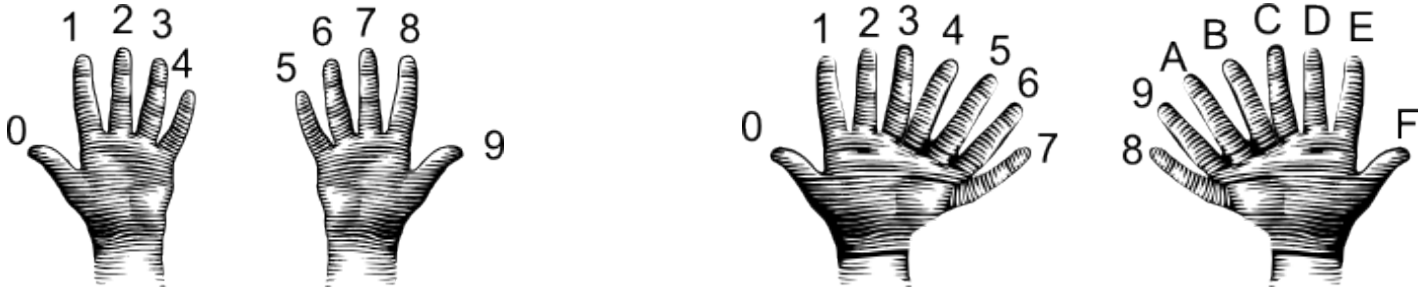
Hexadecimal to Decimal: Converting Between Bases



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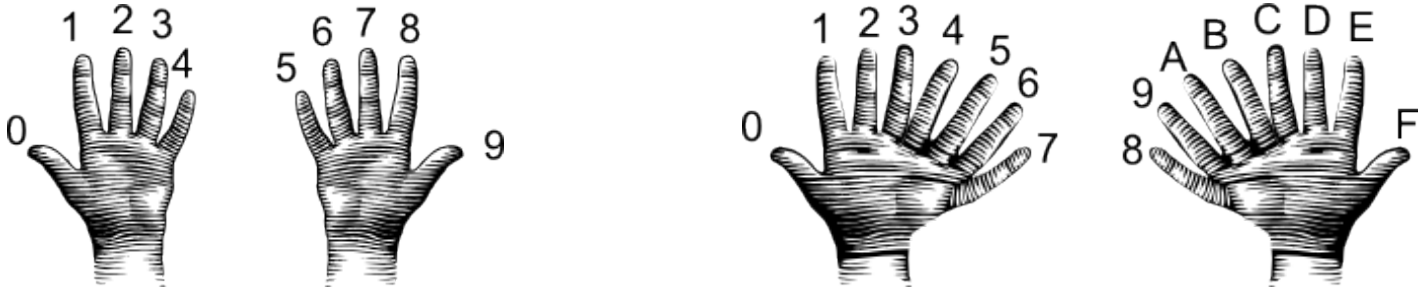

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    Answer is 42.
  - Example: what is 99 as a decimal number?

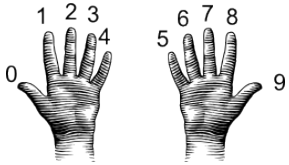
    `9 in decimal is 9. 9*16 is 144.`

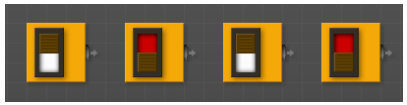
    `9 in decimal digits is 9`

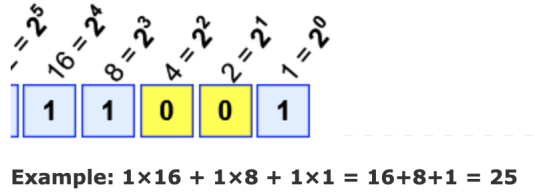
    `144 + 9 is 153.`

    Answer is 153.

Decimal to Binary: Converting Between Bases

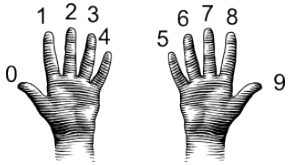


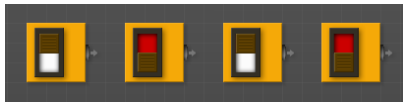


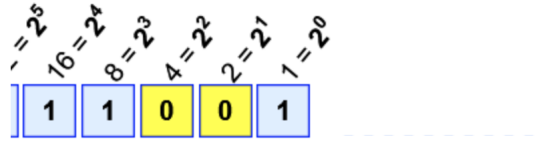


- From decimal to binary:
  - Divide by 128 ($= 2^7$). Quotient is the first digit.

Decimal to Binary: Converting Between Bases

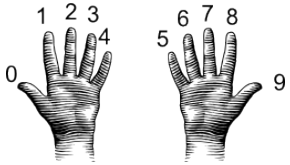


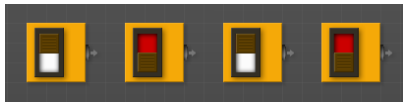


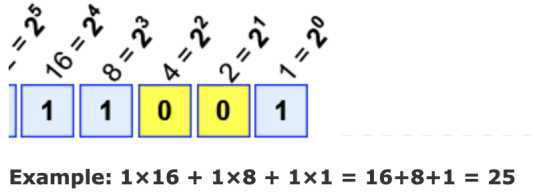


- From decimal to binary:
  - Divide by 128 $(= 2^7)$. Quotient is the first digit.
  - Divide remainder by 64 $(= 2^6)$. Quotient is the next digit.

Decimal to Binary: Converting Between Bases







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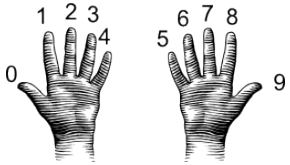
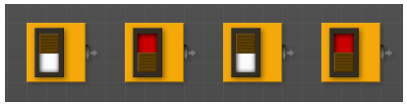
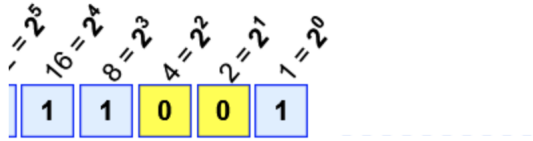
Decimal to Binary: Converting Between Bases







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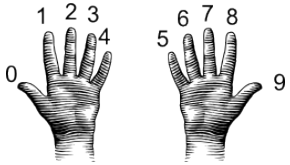
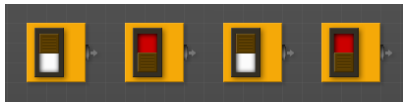
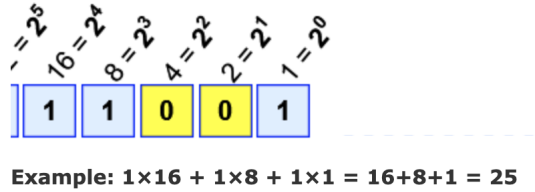
Decimal to Binary: Converting Between Bases







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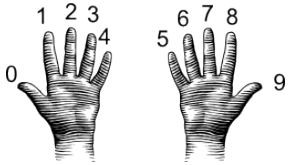
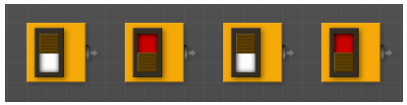
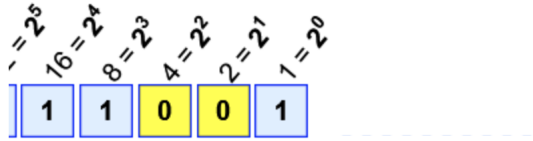
Decimal to Binary: Converting Between Bases







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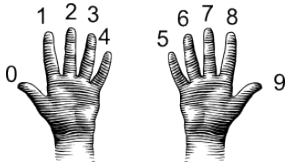
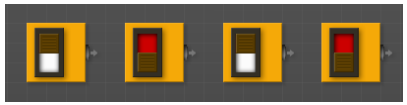
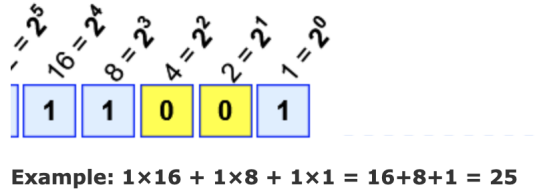
Decimal to Binary: Converting Between Bases







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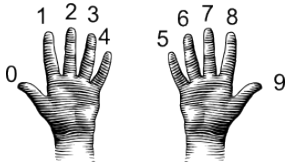
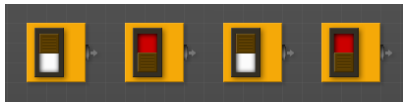
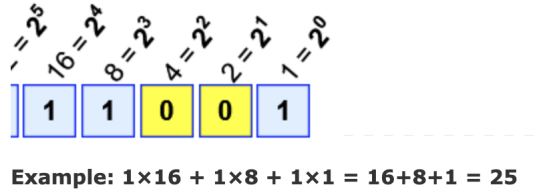
Decimal to Binary: Converting Between Bases







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  - Divide remainder by 2 $(= 2^1)$. Quotient is the next digit.
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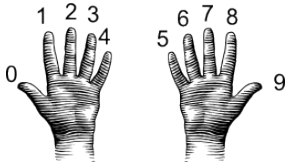
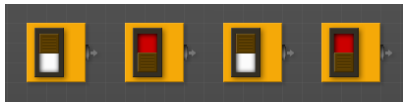
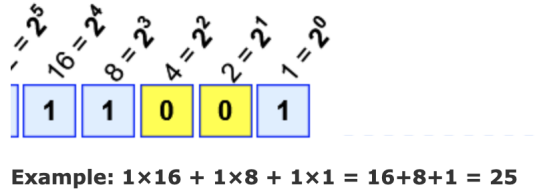
Decimal to Binary: Converting Between Bases







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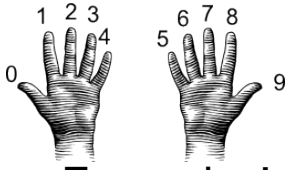
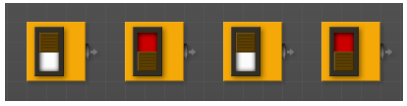
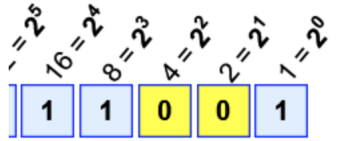
  - Divide remainder by 4 ($= 2^2$). Quotient is the next digit.
  - Divide remainder by 2 ($= 2^1$). Quotient is the next digit.
  - The last remainder is the last digit.
  - Example: what is 130 in binary notation?

Decimal to Binary: Converting Between Bases





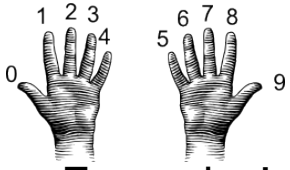


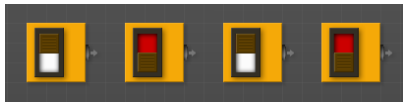
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

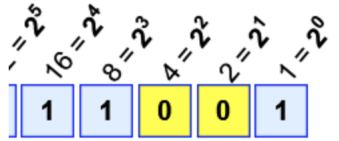
- From decimal to binary:
  - Divide by 128 ($= 2^7$). Quotient is the first digit.
  - Divide remainder by 64 ($= 2^6$). Quotient is the next digit.
  - Divide remainder by 32 ($= 2^5$). Quotient is the next digit.
  - Divide remainder by 16 ($= 2^4$). Quotient is the next digit.
  - Divide remainder by 8 ($= 2^3$). Quotient is the next digit.
  - Divide remainder by 4 ($= 2^2$). Quotient is the next digit.
  - Divide remainder by 2 ($= 2^1$). Quotient is the next digit.
  - The last remainder is the last digit.
  - Example: what is 130 in binary notation?

    `130/128 is 1 rem 2.`

Decimal to Binary: Converting Between Bases







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    `130/128 is 1 rem 2. First digit is 1:`

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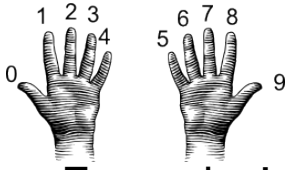

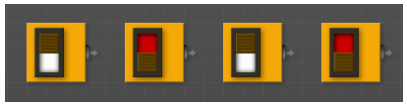

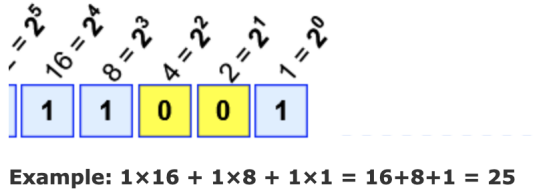

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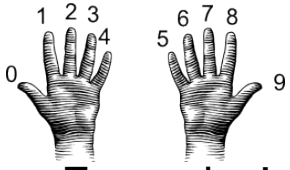

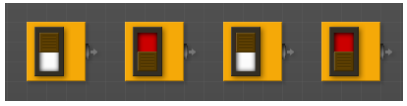

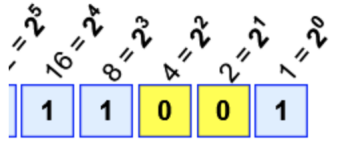

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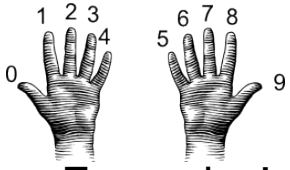

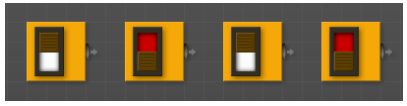

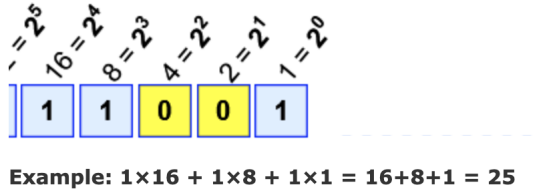

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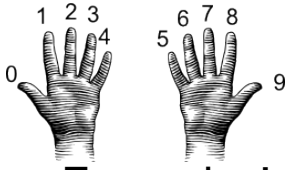

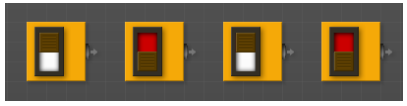

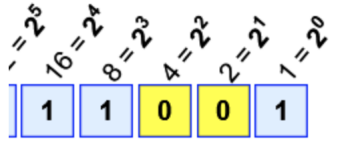

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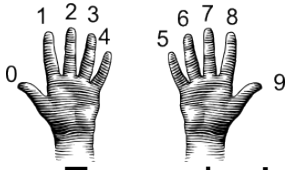

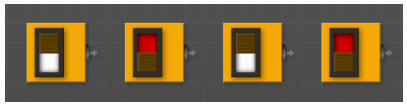

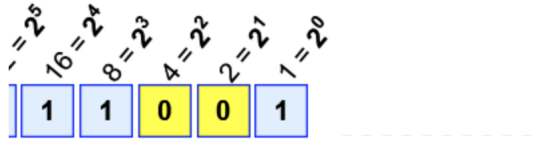

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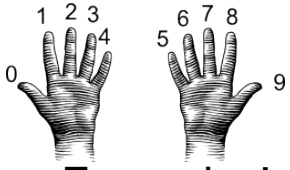

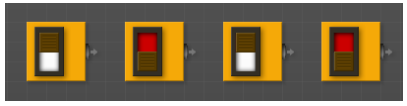

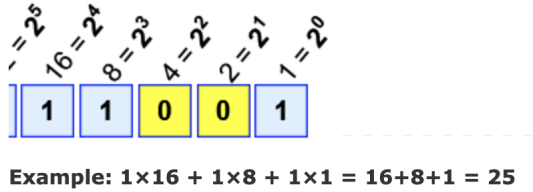

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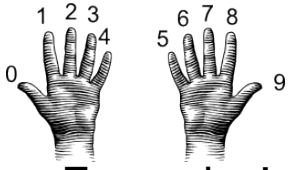

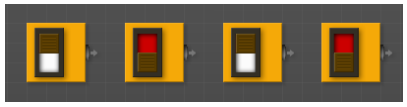

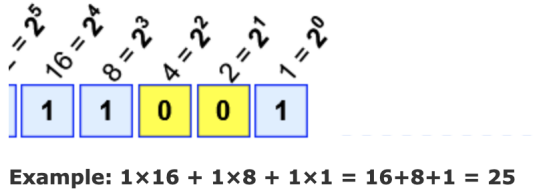

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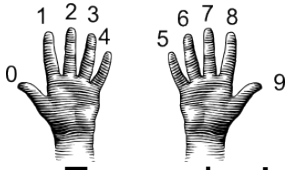

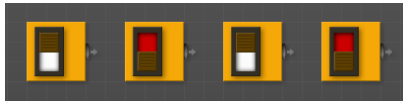

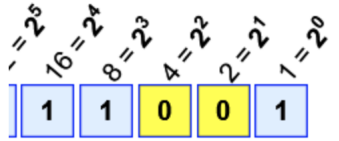

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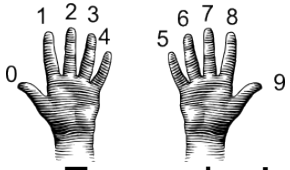

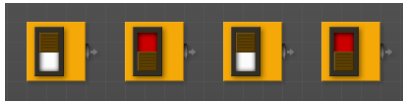

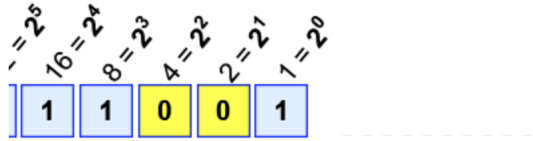

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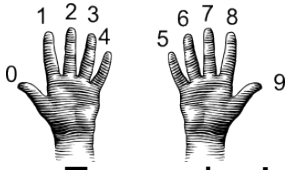

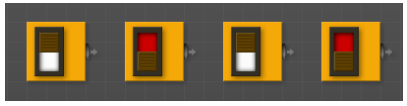

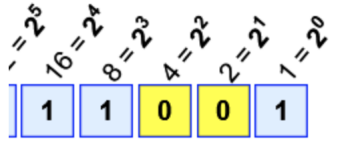

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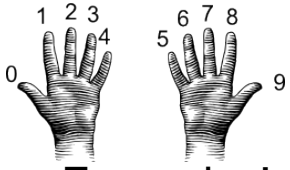

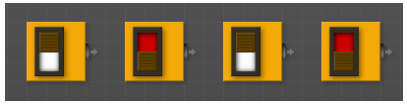

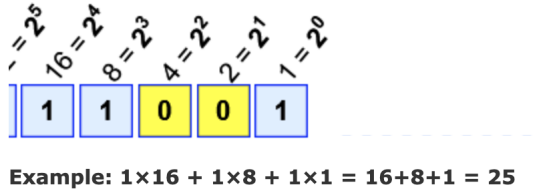

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  - Example: what is 130 in binary notation?

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130/128 is 1 rem 2. First digit is 1:    1...
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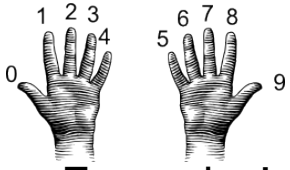

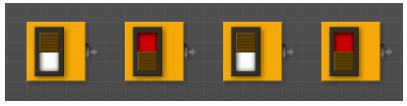

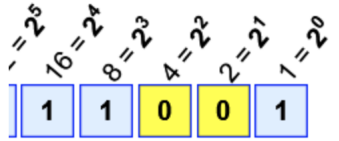

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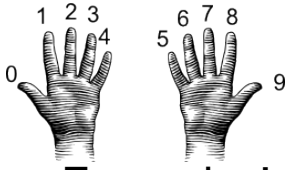

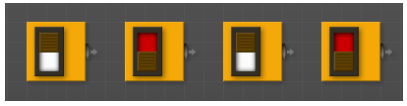

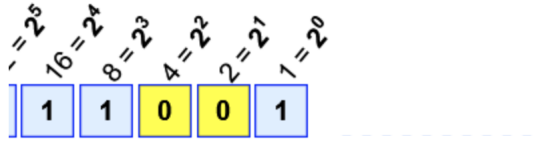

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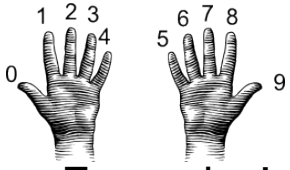

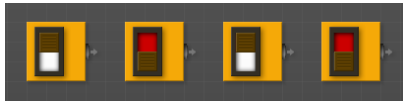

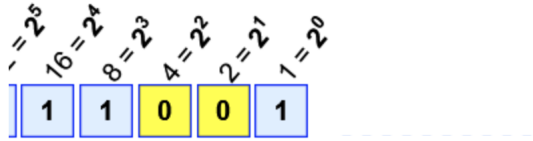

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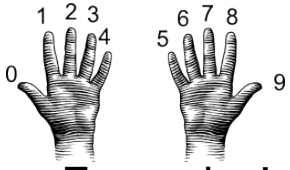

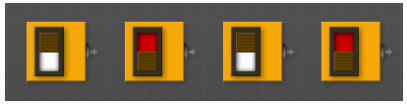

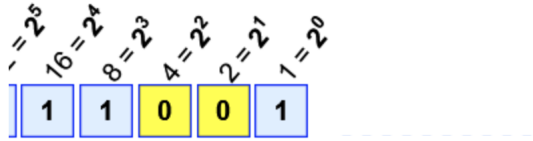

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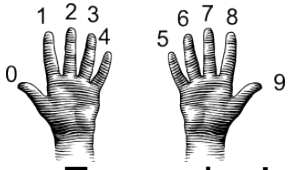

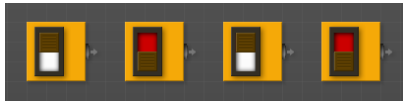

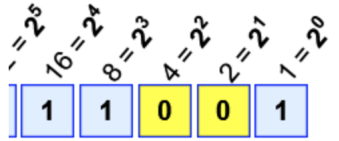

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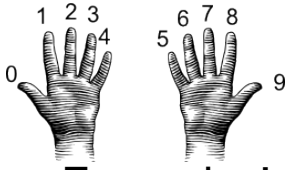

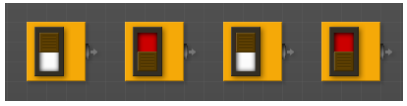

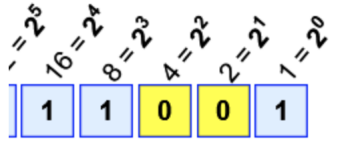

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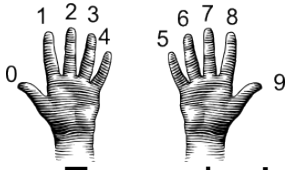

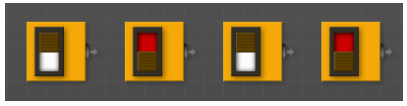

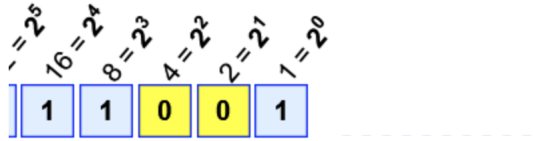

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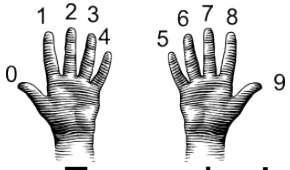

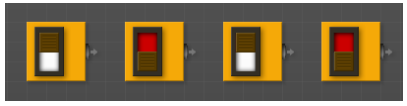

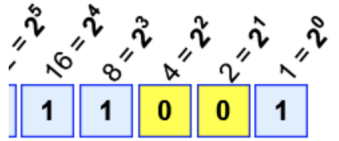

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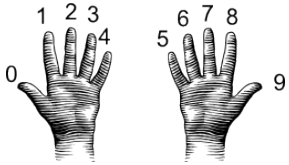

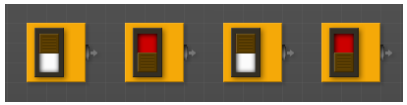

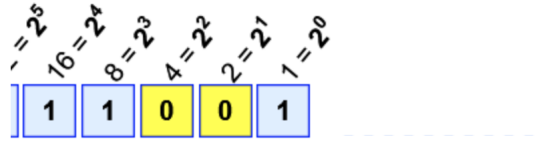

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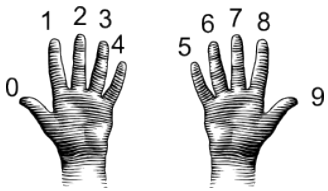
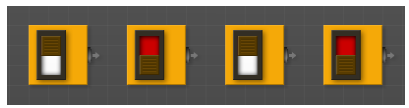
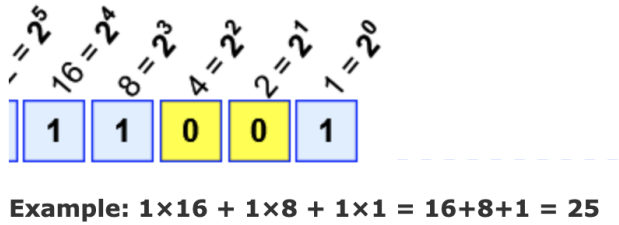
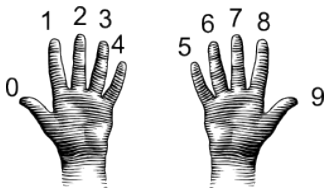


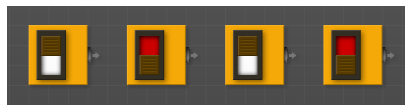


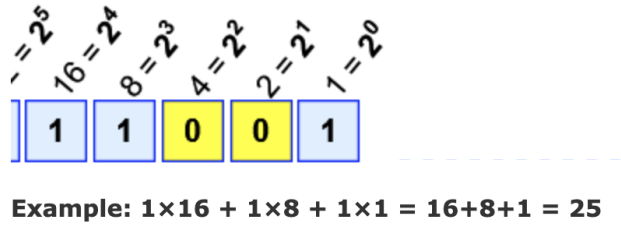


- Example: what is 99 in binary notation?

Decimal to Binary: Converting Between Bases







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  `99/128 is 0 rem 99.`

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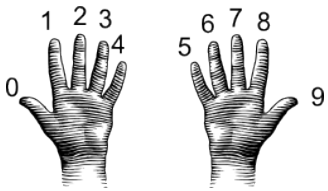

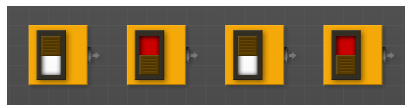

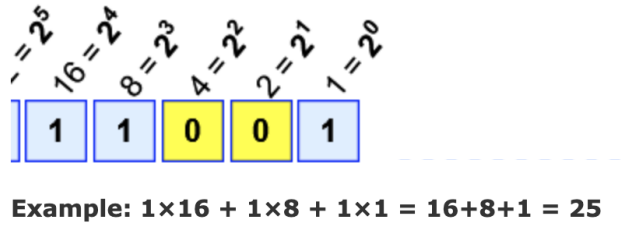

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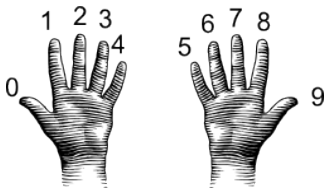
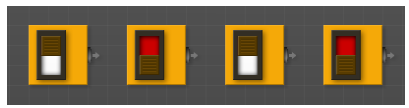
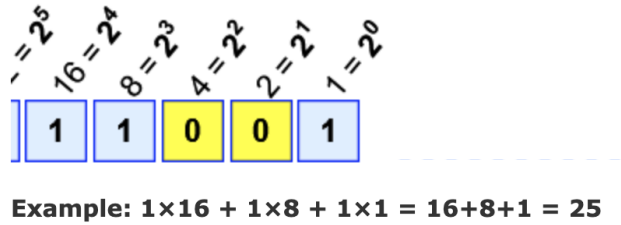
  `99/128 is 0 rem 99. First digit is 0:`

Decimal to Binary: Converting Between Bases







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  `99/128 is 0 rem 99. First digit is 0:` `0...`

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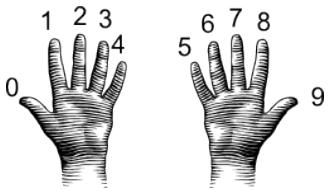

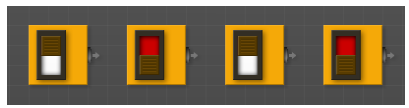

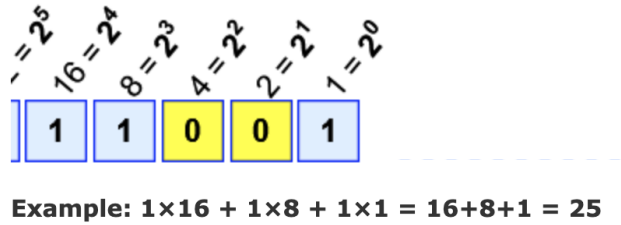

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  `99/128 is 0 rem 99. First digit is 0:` 0...

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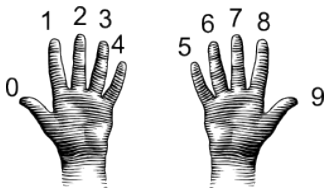
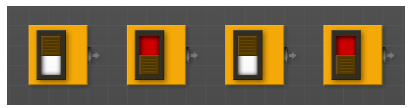
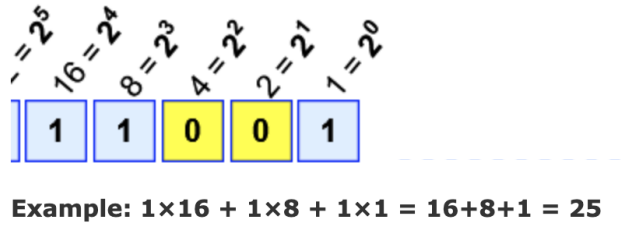
Decimal to Binary: Converting Between Bases







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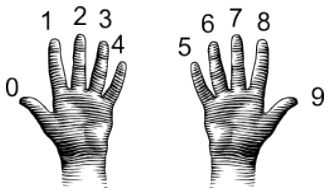

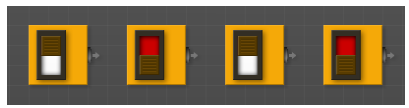

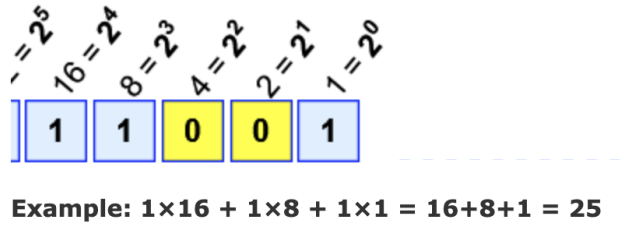

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35/32 is 1 rem 3.
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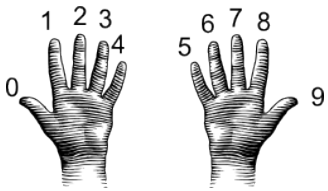
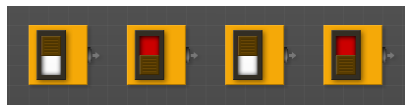
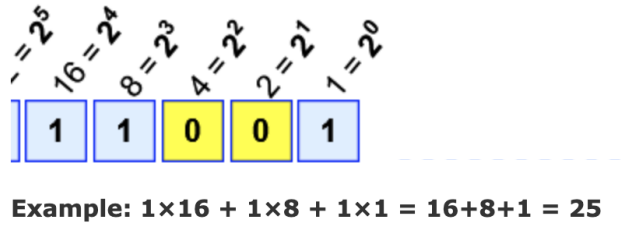
Decimal to Binary: Converting Between Bases







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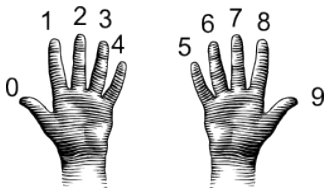

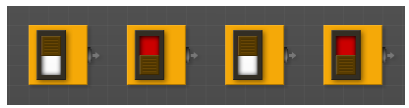

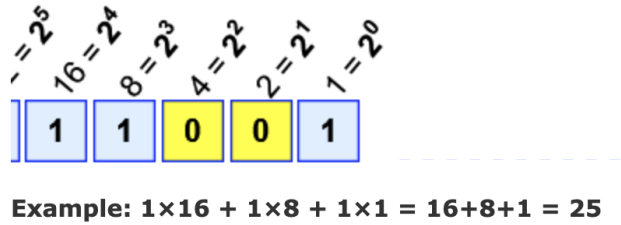

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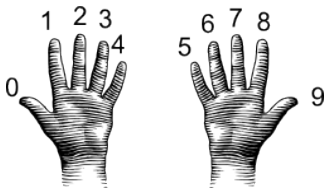

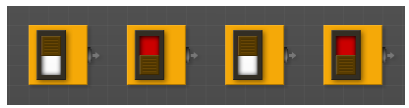

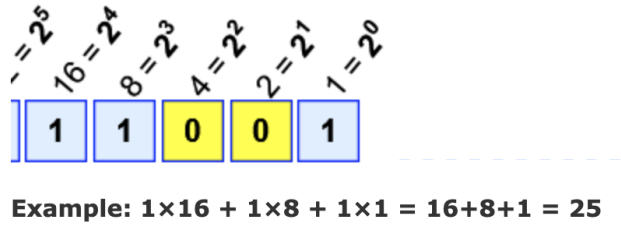

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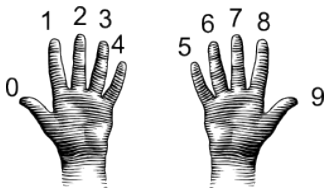

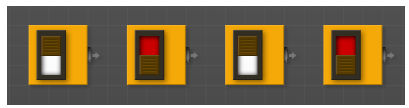

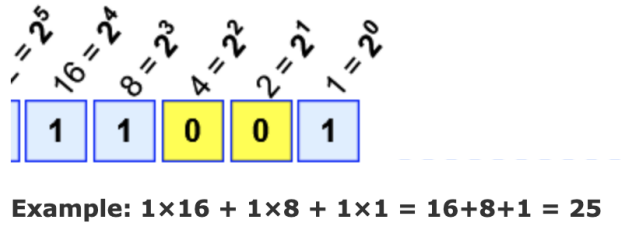

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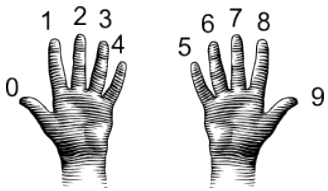

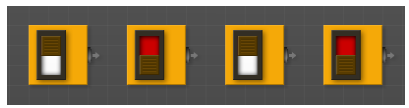

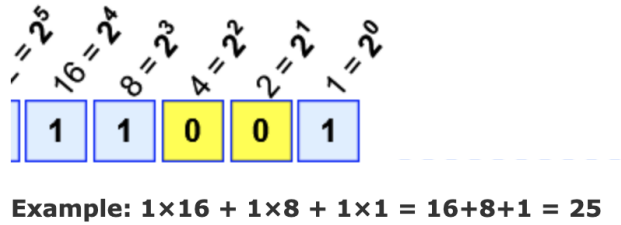

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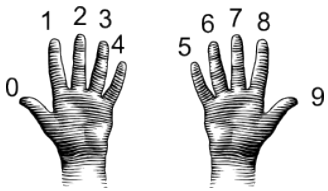

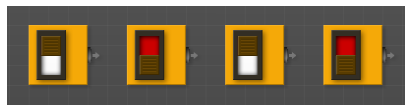

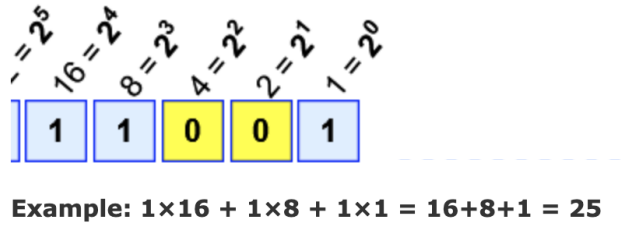

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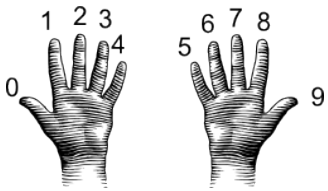

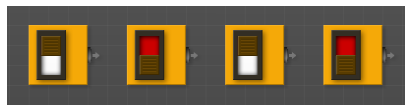

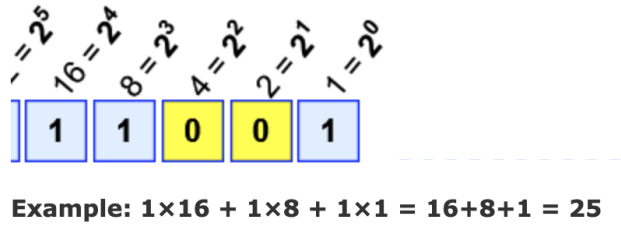

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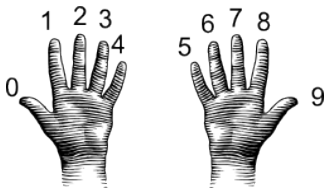

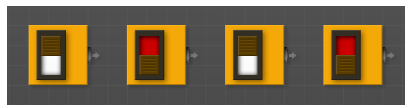

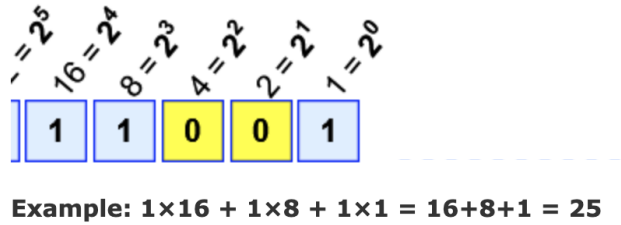

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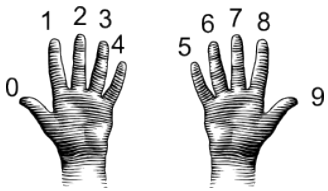
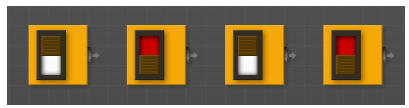
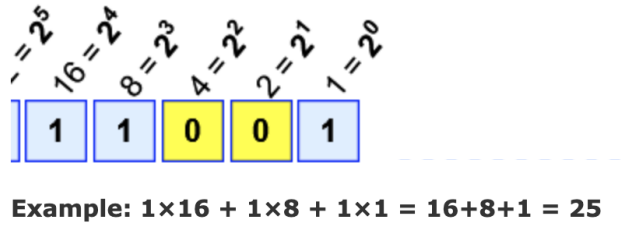
Decimal to Binary: Converting Between Bases







- Example: what is 99 in binary notation?

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99/128 is 0 rem 99. First digit is 0:     0...
99/64 is 1 rem 35. Next digit is 1:       01...
35/32 is 1 rem 3. Next digit is 1:        011...
3/16 is 0 rem 3. Next digit is 0:         0110...
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3/4 is 0 remainder 3.
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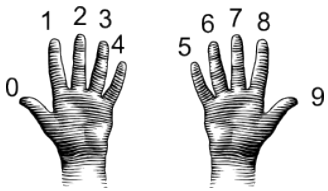

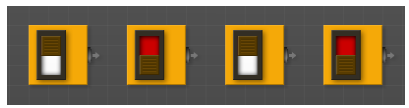

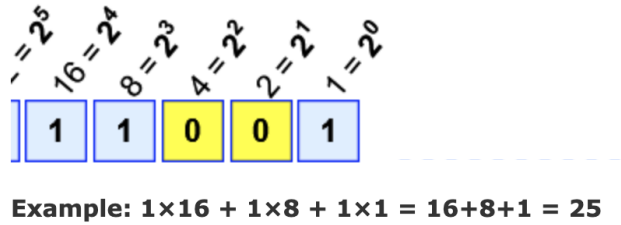

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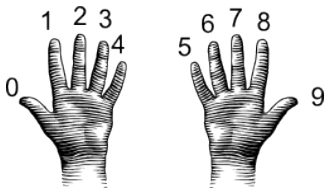

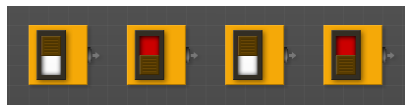

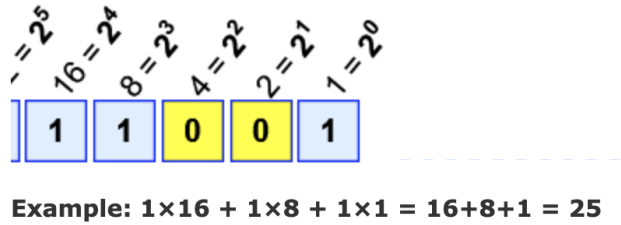

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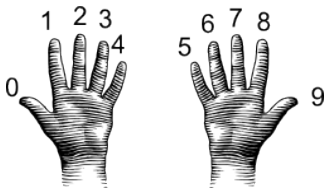

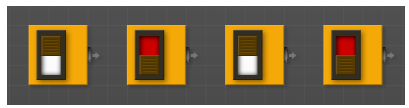

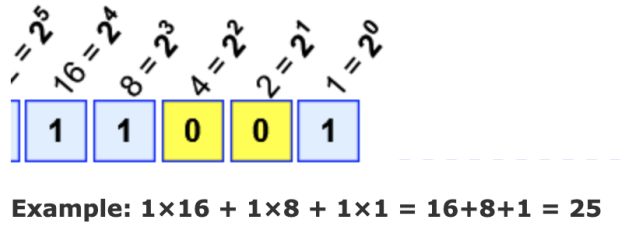

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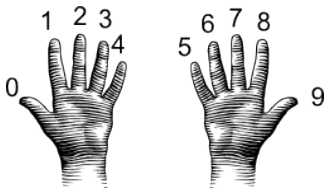

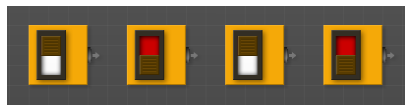

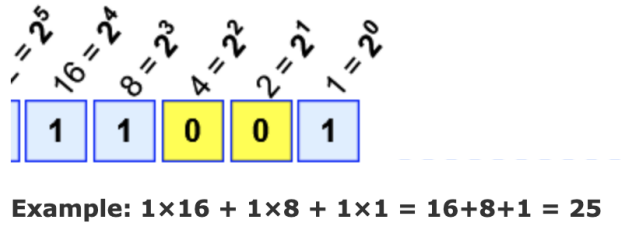

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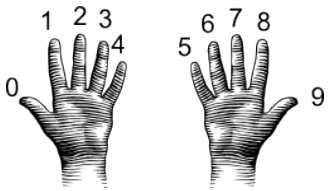
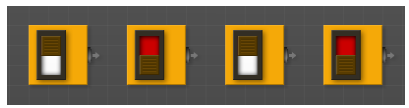
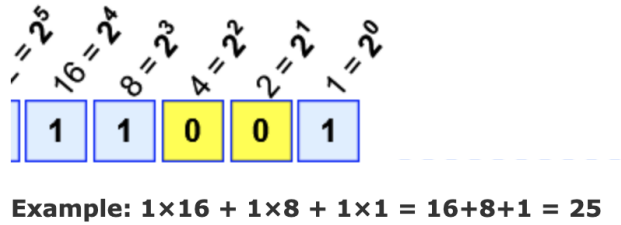
Decimal to Binary: Converting Between Bases







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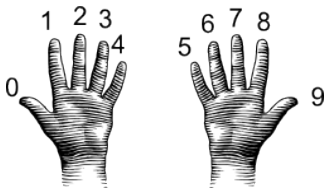

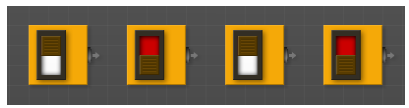

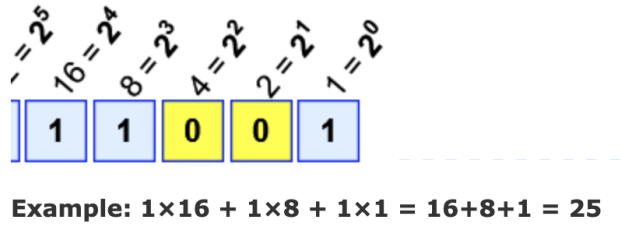

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Adding the last remainder:                01100011
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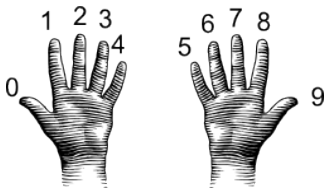
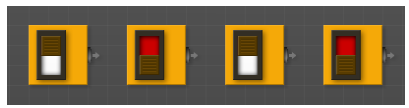
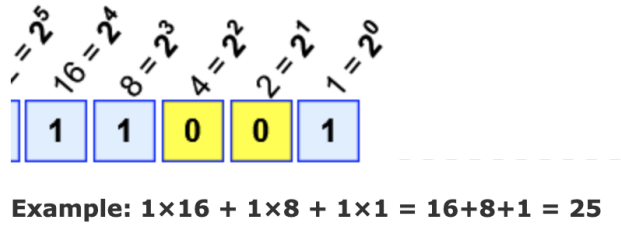
Decimal to Binary: Converting Between Bases







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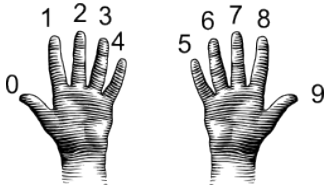
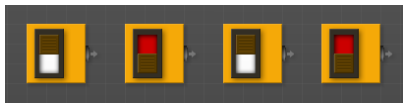
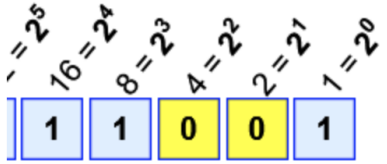
Answer is 1100011.

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

- From binary to decimal:
  - Set sum = last digit.

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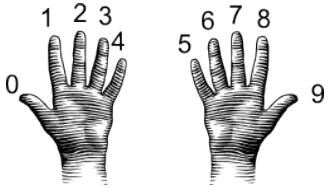

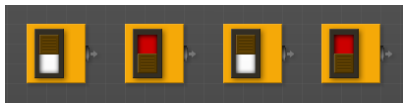

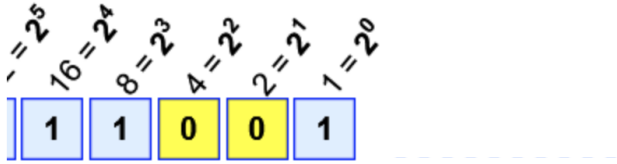

- From binary to decimal:
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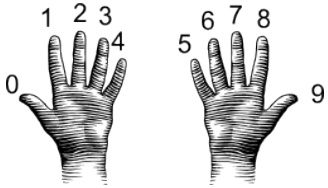
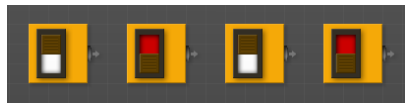
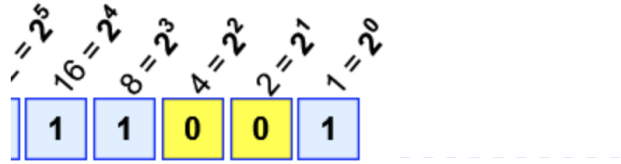
  - Multiply next digit by $2 = 2^1$. Add to sum.

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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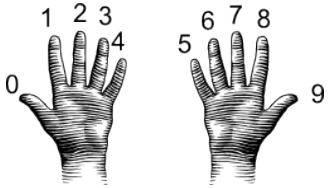
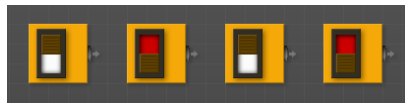
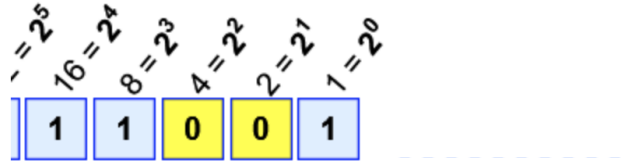
Binary to Decimal: Converting Between Bases







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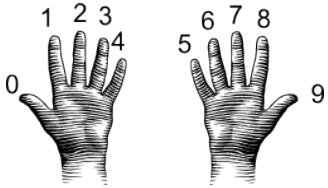

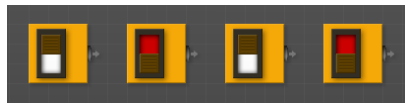

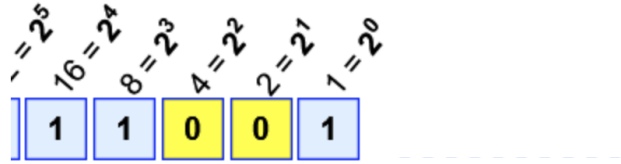

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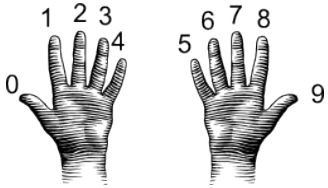
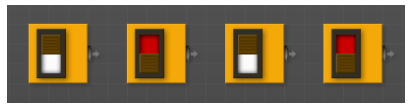
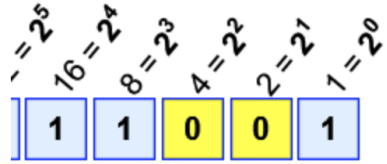
  - Multiply next digit by $16 = 2^4$. Add to sum.

Binary to Decimal: Converting Between Bases







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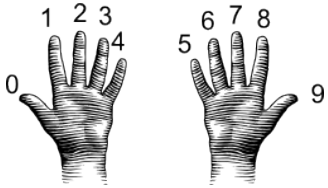
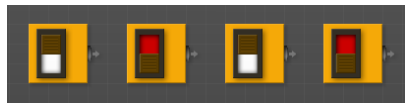
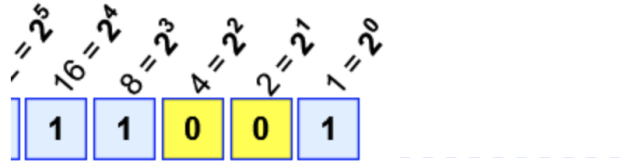
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.

Binary to Decimal: Converting Between Bases

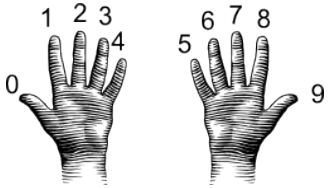


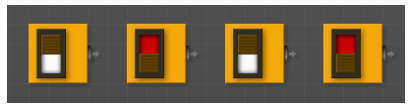


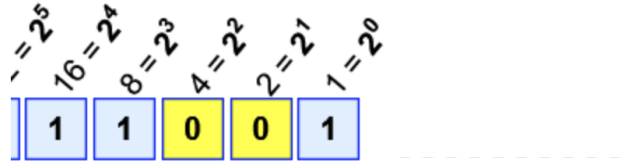


- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.

Binary to Decimal: Converting Between Bases

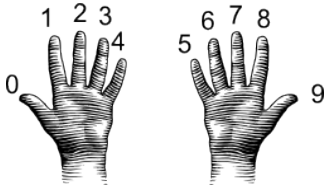


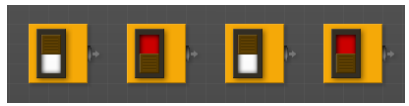


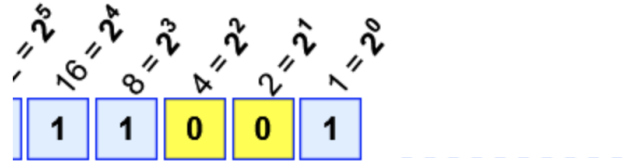


- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.

Binary to Decimal: Converting Between Bases

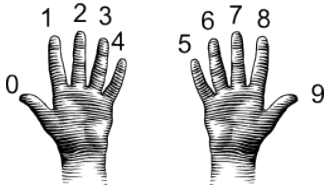


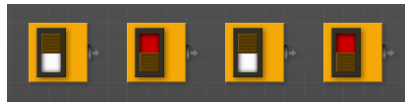


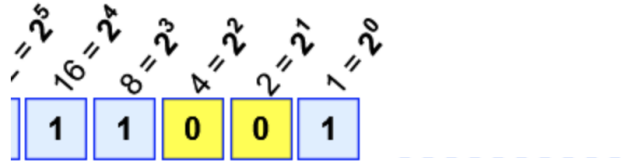


- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.

Binary to Decimal: Converting Between Bases





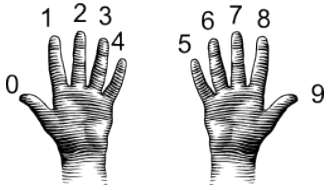


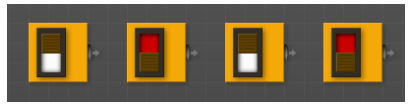
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

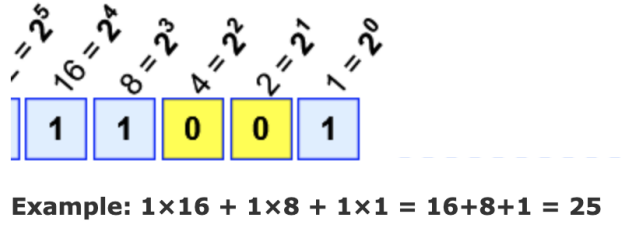
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

    `Sum starts with:`

Binary to Decimal: Converting Between Bases



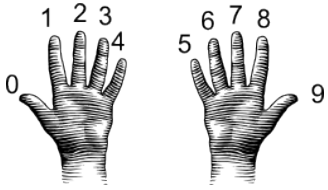


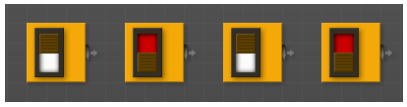


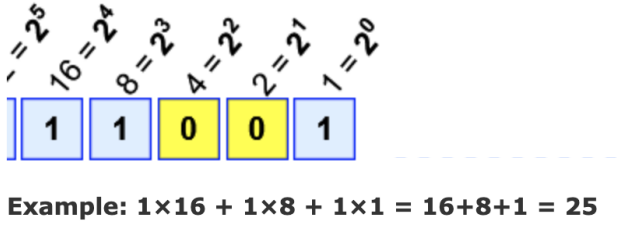
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:                1
0*2 = 0.  Add 0 to sum:
```

Binary to Decimal: Converting Between Bases



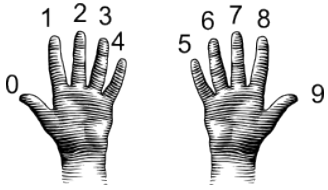


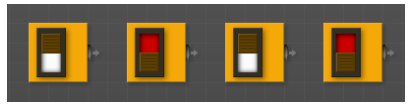


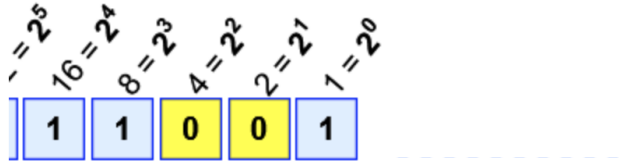
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
```

Binary to Decimal: Converting Between Bases



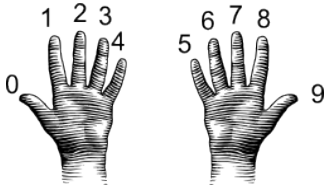


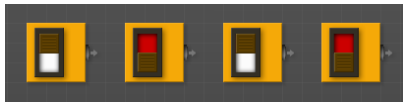


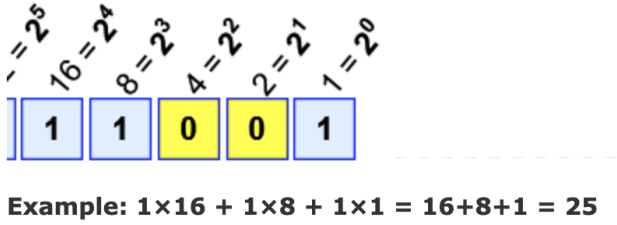
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:
```

Binary to Decimal: Converting Between Bases



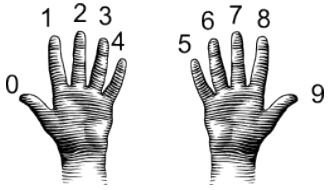


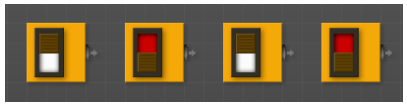


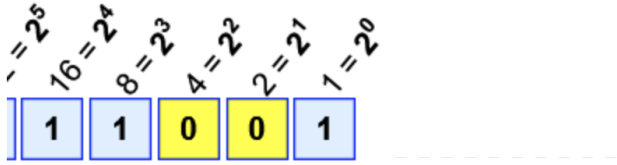
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
```

Binary to Decimal: Converting Between Bases





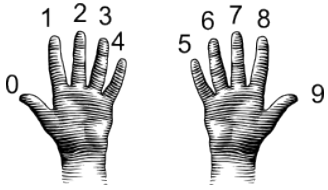


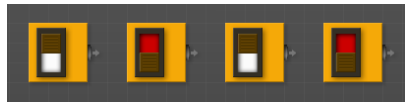
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

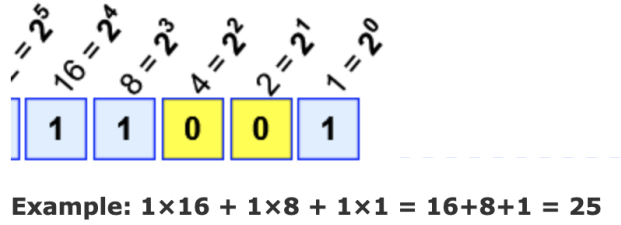
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:
```

Binary to Decimal: Converting Between Bases



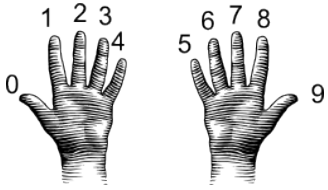


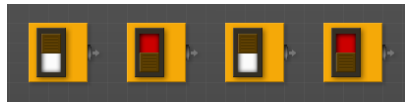


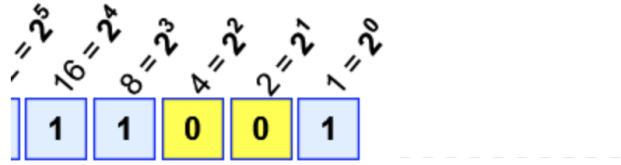
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
```

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

- From binary to decimal:
  - Set sum = last digit.
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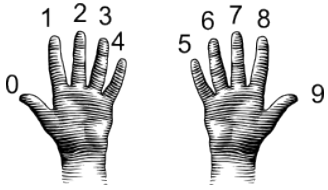
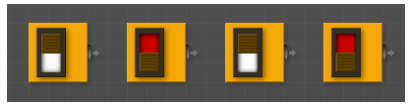
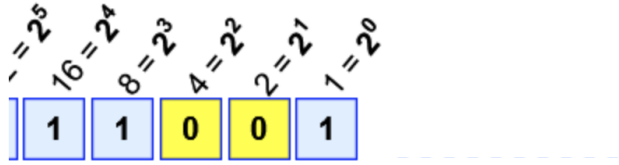
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:
```

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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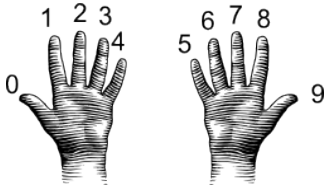
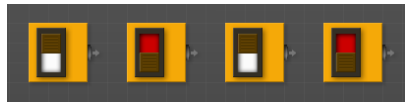
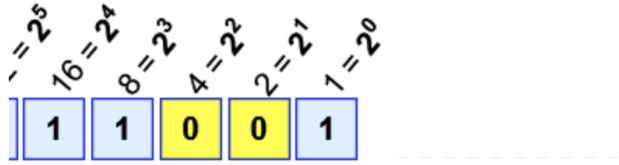
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
```

Binary to Decimal: Converting Between Bases





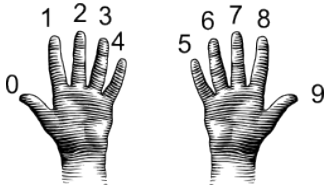


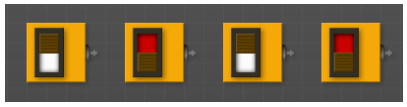
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

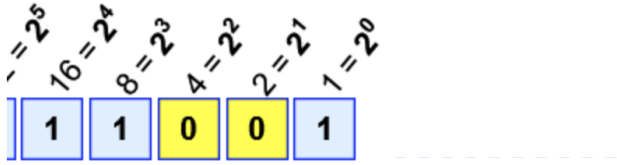
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
1*32 = 32.  Add 32 to sum:
```

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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  - Example: What is 111101 in decimal?

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Sum starts with:              1
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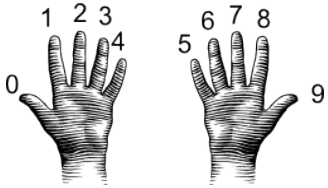
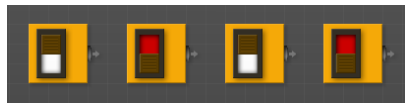
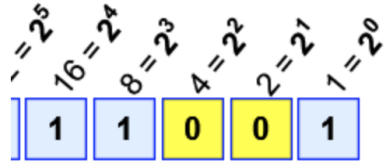
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
1*32 = 32.  Add 32 to sum:    61
```

Binary to Decimal: Converting Between Bases







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  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
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1*16 = 16.   Add 16 to sum:   29
1*32 = 32.   Add 32 to sum:   61
```
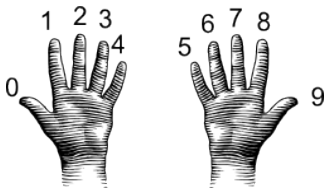
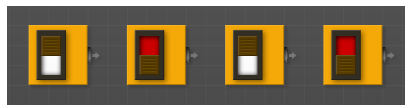
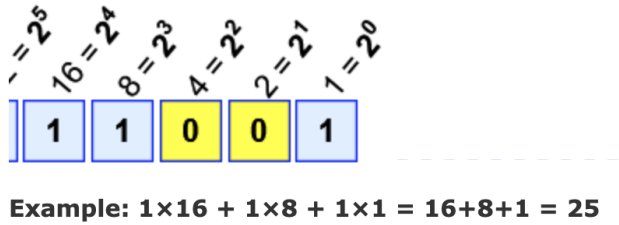

Binary to Decimal: Converting Between Bases



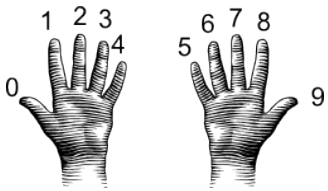


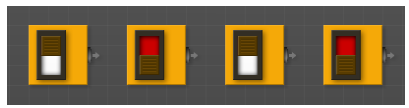


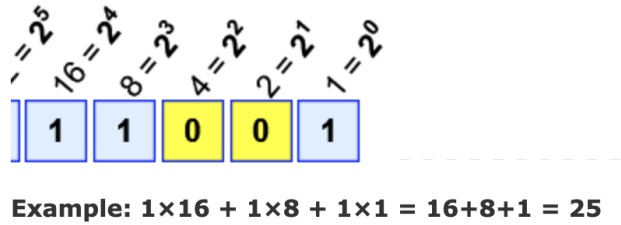
- Example: What is 10100100 in decimal?

  `Sum starts with:`

Binary to Decimal: Converting Between Bases



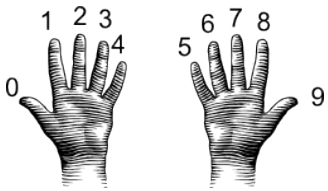


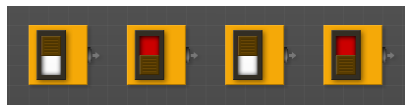


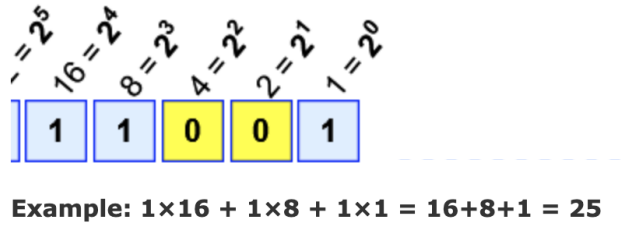
- Example: What is 10100100 in decimal?

```
Sum starts with:                    0
0*2 = 0.  Add 0 to sum:
```

Binary to Decimal: Converting Between Bases



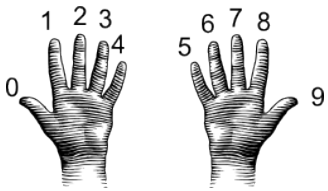


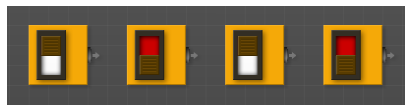


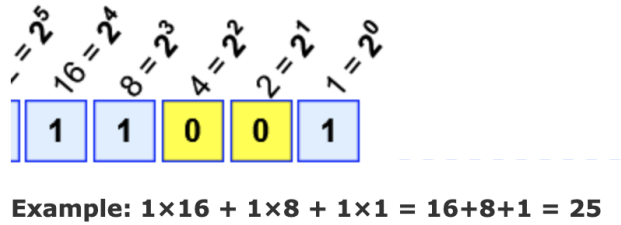
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.  Add 0 to sum:         0
```

Binary to Decimal: Converting Between Bases



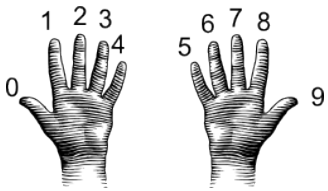


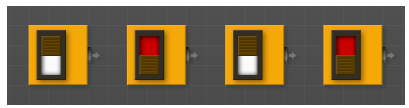


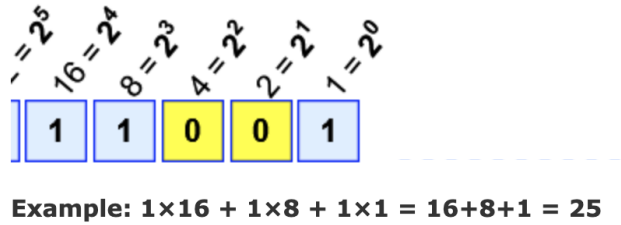
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.  Add 0 to sum:         0
1*4 = 4.  Add 4 to sum:
```

Binary to Decimal: Converting Between Bases







- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.  Add 0 to sum:         0
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```
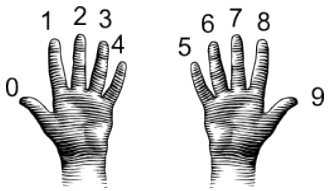
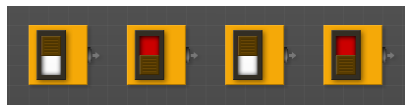
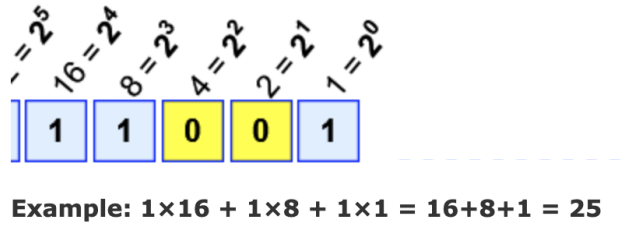

Binary to Decimal: Converting Between Bases



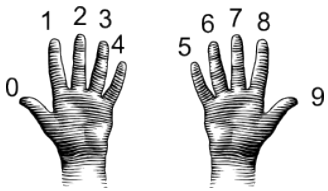


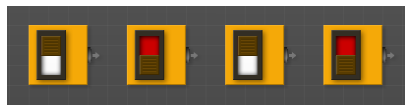


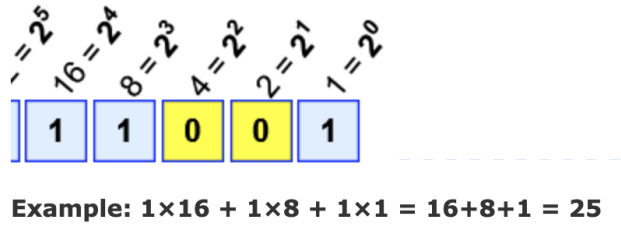
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:
```

Binary to Decimal: Converting Between Bases







- Example: What is 10100100 in decimal?

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Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:        4
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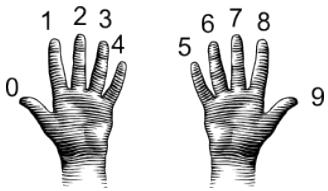
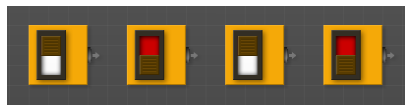
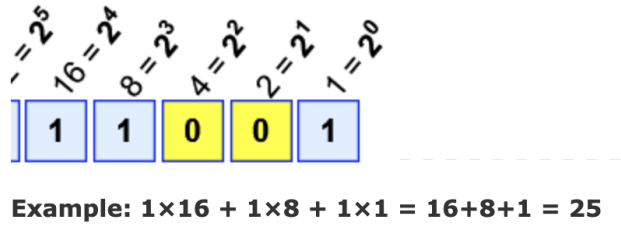
Binary to Decimal: Converting Between Bases



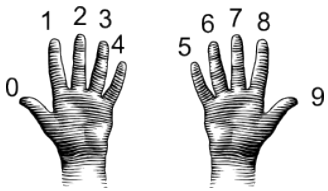


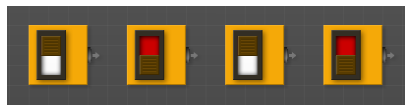


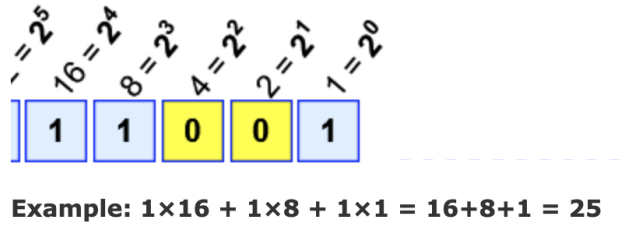
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:        4
0*16 = 0.   Add 0 to sum:
```

Binary to Decimal: Converting Between Bases







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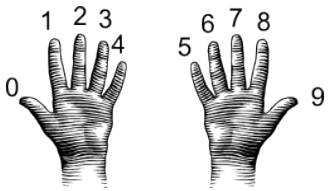
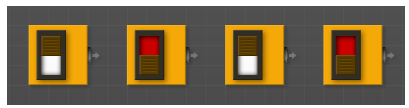
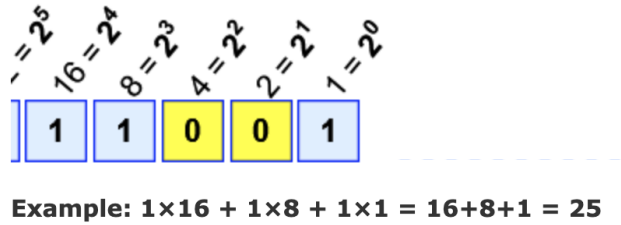
Binary to Decimal: Converting Between Bases







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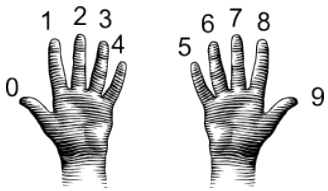
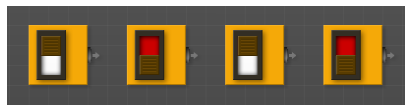
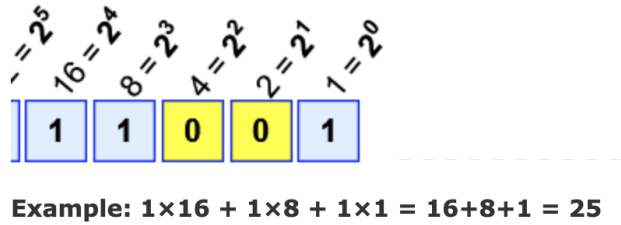
```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:        4
0*16 = 0.   Add 0 to sum:       4
1*32 = 32.   Add 32 to sum:
```

Binary to Decimal: Converting Between Bases



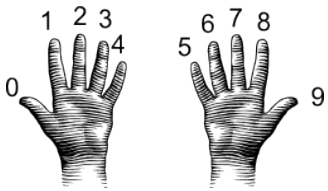


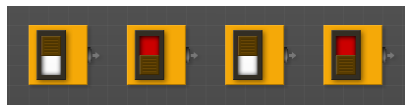


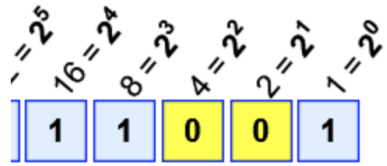
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:        4
0*16 = 0.   Add 0 to sum:       4
1*32 = 32.   Add 32 to sum:     36
```

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
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0*16 = 0.   Add 0 to sum:       4
1*32 = 32.   Add 32 to sum:     36
0*64 = 0.   Add 0 to sum:
```
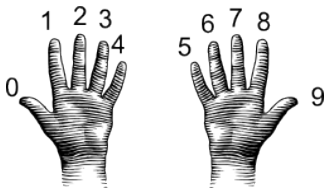
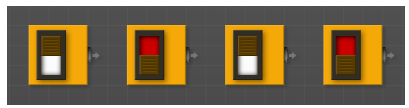
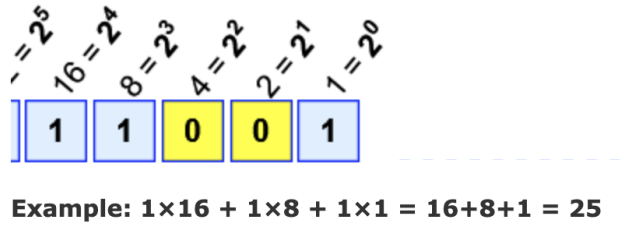

Binary to Decimal: Converting Between Bases







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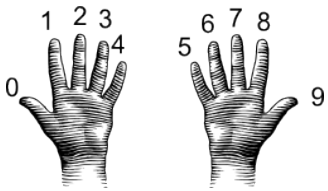
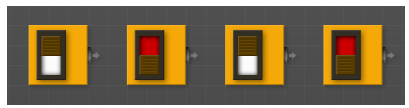
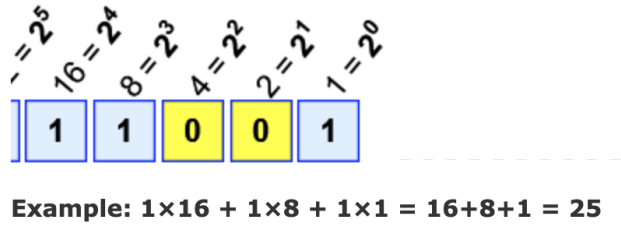
```

Binary to Decimal: Converting Between Bases







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0*64 = 0.   Add 0 to sum:       36
1*128 = 0.   Add 128 to sum:
```
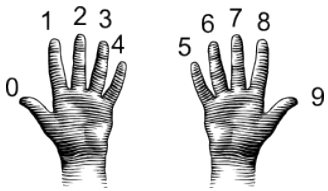
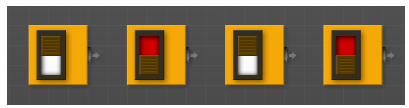
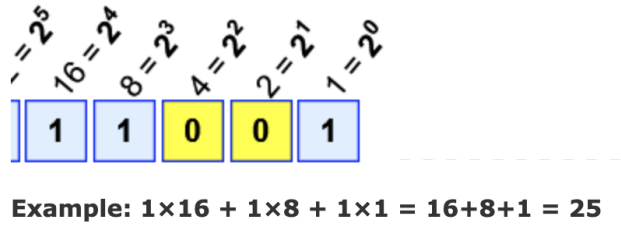

Binary to Decimal: Converting Between Bases







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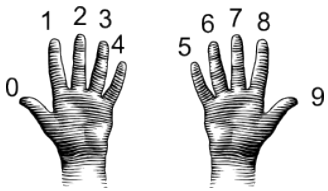
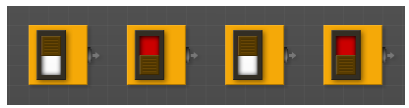
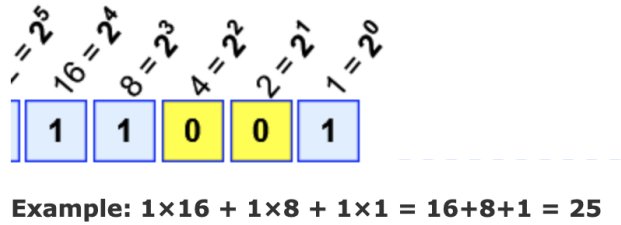
0*64 = 0.   Add 0 to sum:       36
1*128 = 0.   Add 128 to sum:    164
```

Binary to Decimal: Converting Between Bases







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1*32 = 32.   Add 32 to sum:     36
0*64 = 0.   Add 0 to sum:       36
1*128 = 0.   Add 128 to sum:    164
```
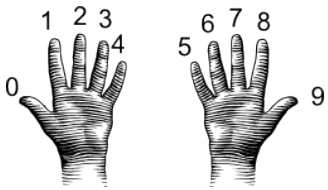
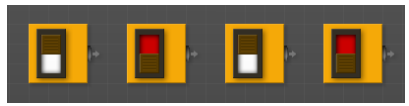
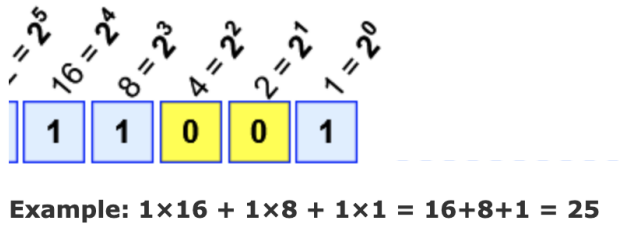

The answer is 164.

Design Challenge: Incrementers

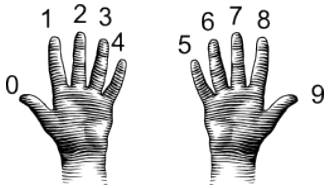


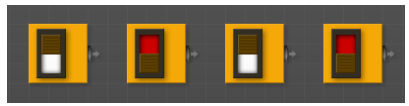


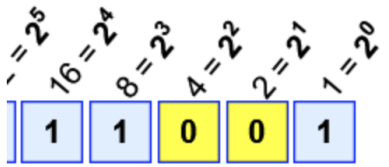


- Simplest arithmetic: add one ("increment") a variable.

Design Challenge: Incrementers







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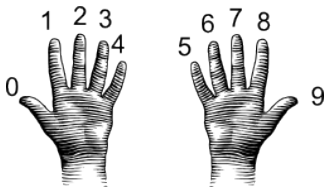
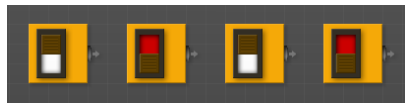
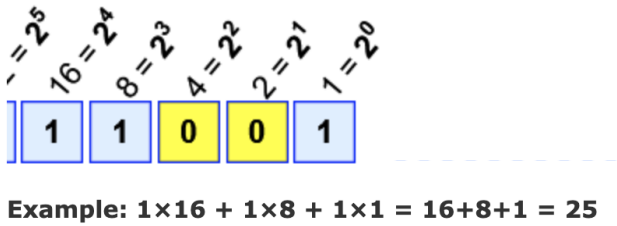
Design Challenge: Incrementers







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def addOne(n):
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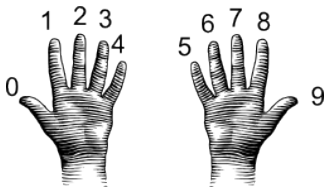
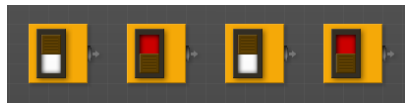
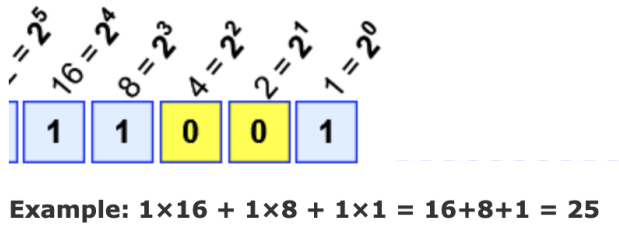
Design Challenge: Incrementers







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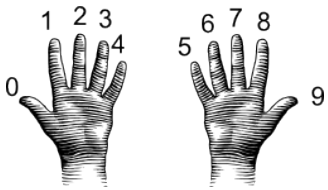
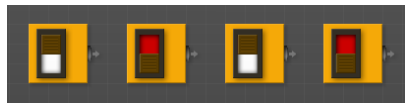
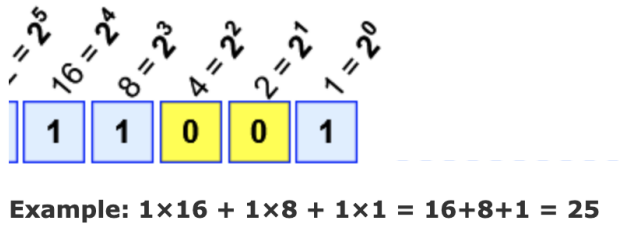
Design Challenge: Incrementers







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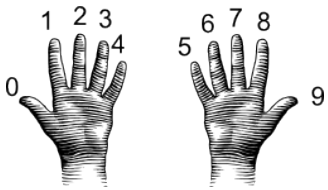
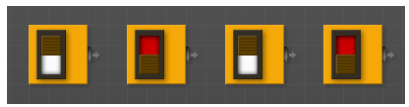
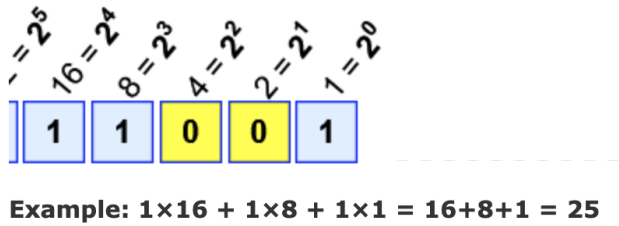
Design Challenge: Incrementers







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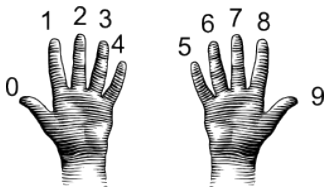
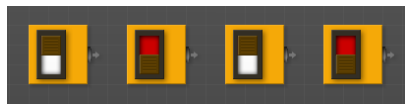
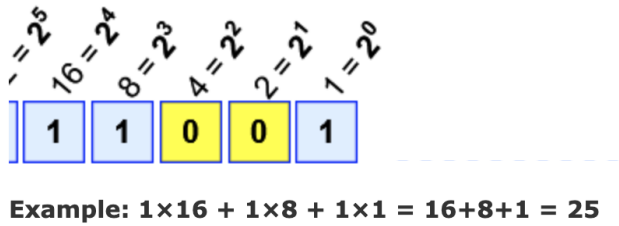
Design Challenge: Incrementers







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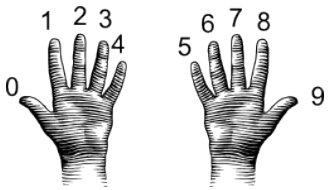

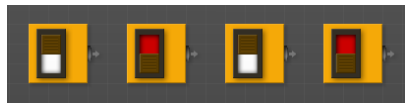

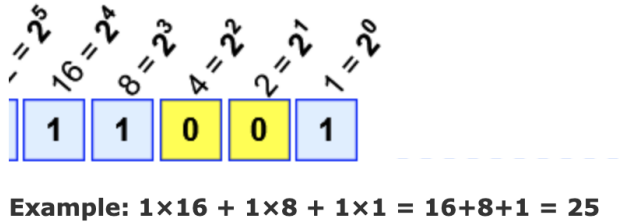

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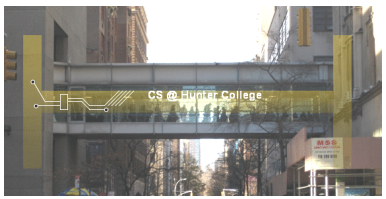
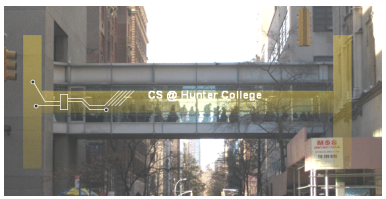
  Example: `"1001"` → `"1010"`

Recap



- Searching through data is a common task– built-in functions and standard design patterns for this.

Recap



- Searching through data is a common task– built-in functions and standard design patterns for this.
- Programming languages can be classified by the level of abstraction and direct access to data.

Today's Topics

- Design Patterns: Searching
- Python Recap
- Machine Language
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic
- **Final Exam: Format**

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