

# CSCI 127: Introduction to Computer Science



[hunter.cuny.edu/csci](http://hunter.cuny.edu/csci)

# Today's Topics



- Recap: Simplified Machine Language
- Recap: Incrementer Design Challenge
- C++: Basic Format & Variables
- I/O and Definite Loops in C++
- More Info on the Final Exam

# Today's Topics



- **Recap: Simplified Machine Language**
- Recap: Incrementer Design Challenge
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# Challenge: What does the code do?

---

```
ADDI $sp, $sp, -27
ADDI $s3, $zero, 1
ADDI $t0, $zero, 65
ADDI $s2, $zero, 26
SETUP: SB $t0, 0($sp)
ADDI $sp, $sp, 1
SUB $s2, $s2, $s3
ADDI $t0, $t0, 1
BEQ $s2, $zero, DONE
J SETUP
DONE: ADDI $t0, $zero, 0
SB $t0, 0($sp)
ADDI $sp, $sp, -26
ADDI $v0, $zero, 4
ADDI $a0, $sp, 0
syscall
```

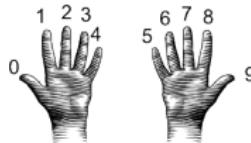
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# Today's Topics



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# Recap: Design Challenge: Incrementers

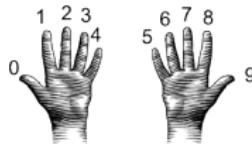


- Simplest arithmetic: add one ("increment") a variable.
- Example: Increment a decimal number:

```
def addOne(n):  
    m = n+1  
    return(m)
```

- Challenge: Write an algorithm for incrementing numbers expressed as words.  
Example: "forty one" → "forty two"  
*Hint: Convert to numbers, increment, and convert back to strings.*
- Challenge: Write an algorithm for incrementing binary numbers.  
Example: "1001" → "1010"

# Recap: Incrementer Design Challenge

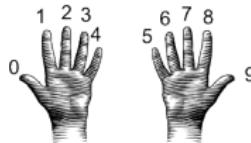


- Challenge: Write an algorithm for incrementing numbers expressed as words. Example: "forty one" → "forty two"
- Challenge: Write an algorithm for incrementing binary numbers. Example: "1001" → "1010"
- Hint: Convert to numbers, increment, and convert back to strings.

Pseudocode same for both questions:

- ① Get user input.
- ② Convert to standard decimal number.
- ③ Add one (increment) the standard decimal number.
- ④ Convert back to your format.
- ⑤ Print the result.

# Recap: Incrementer Design Challenge

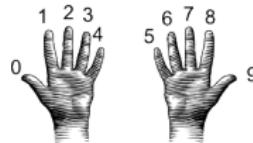


- Challenge: Write an algorithm for incrementing numbers expressed as words. Example: "forty one" → "forty two"
- Challenge: Write an algorithm for incrementing binary numbers. Example: "1001" → "1010"

Pseudocode same for both questions:

- ① Get user input: "forty one"
- ② Convert to standard decimal number: 41
- ③ Add one (increment) the standard decimal number: 42
- ④ Convert back to your format: "forty two"
- ⑤ Print the result.

# Recap: Incrementer Design Challenge

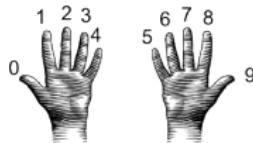


- Challenge: Write an algorithm for incrementing numbers expressed as words. Example: "forty one" → "forty two"
- Challenge: Write an algorithm for incrementing binary numbers. Example: "1001" → "1010"

Pseudocode same for both questions:

- ① Get user input: "1001"
- ② Convert to standard decimal number: 9
- ③ Add one (increment) the standard decimal number: 10
- ④ Convert back to your format: "1010"
- ⑤ Print the result.

# Recap: Incrementer Design Challenge

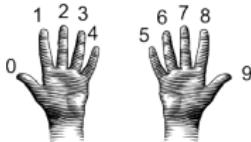


Focus on: Convert to standard decimal number:

```
def convert2Decimal(numString):
    #Start with one-digit numbers: zero,one,...,nine
    if numString == "zero":
        return(0)
    elif numString == "one":
        return(1)
    elif numString == "two":
        return(2)
    else:
        return(9)
```

Will this work?

# Unit Testing: Incrementer Design Challenge



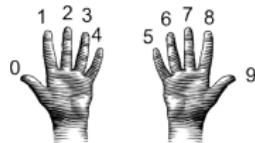
Focus on: Convert to standard decimal number:

```
def convert2Decimal(numString):
    #Start with one-digit numbers: zero,one,...,nine
    if numString == "zero":
        return(0)
    elif numString == "one":
        return(1)
    elif numString == "two":
        return(2)
    else:
        return(9)
```

Will this work? What inputs would find the error(s)?

Unit Testing: testing individual units/functions/blocks of code to verify correctness. Often automated (e.g. gradescope).

# Unit Testing: Incrementer Design Challenge



- **Unit Testing:** testing individual units/functions/blocks of code to verify correctness. Often automated (e.g. gradescope).
- To test all branches of code, would need to test all inputs: "zero", "one", ..., "nine", & some bad inputs.  
Also important to test **edge cases**.
- If large, design automated tests that will “cover” as many branches as possible and use randomly generated inputs:

```
names = ["zero", "one", ..., "nine"]
x = random.randrange(10)
if x == convert2Decimal(names[x]):
    #PASS
else:
    #FAIL
```

# Today's Topics



- Recap: Incrementer Design Challenge
- **C++: Basic Format & Variables**
- I/O and Definite Loops in C++
- More Info on the Final Exam

# Challenge:

- Using what you know from Python, predict what the C++ code will do:

```
1 //Another C++ program, demonstrating variables
2 #include <iostream>
3 using namespace std;
4
5 int main ()
6 {
7     int year;
8     cout << "Enter a number: ";
9     cin >> year;
10    cout << "Hello " << year << "!!\n\n";
11    return 0;
12 }
```

# onlinegdb demo

```
1 //Another C++ program, demonstrating variables
2 #include <iostream>
3 using namespace std;
4
5 int main ()
6 {
7     int year;
8     cout << "Enter a number: ";
9     cin >> year;
10    cout << "Hello " << year << "!!\n\n";
11    return 0;
12 }
```

(Demo with onlinegdb)

# Introduction to C++

```
1 //Another C++ program, demonstrating variables
2 #include <iostream>
3 using namespace std;
4
5 int main ()
6 {
7     int year;
8     cout << "Enter a number: ";
9     cin >> year;
10    cout << "Hello " << year << "!!\n\n";
11    return 0;
12 }
```

- C++ is a popular programming language that extends C.
- Fast, efficient, and powerful.
- Used for systems programming (and future courses!).
- Today, we'll introduce the basic structure and simple input/output (I/O) in C/C++.

# Introduction to C++

- Programs are organized in functions.

```
1 //Another C++ program, demonstrating variables
2 #include <iostream>
3 using namespace std;
4
5 int main ()
6 {
7     int year;
8     cout << "Enter a number: ";
9     cin >> year;
10    cout << "Hello " << year << "!!\n\n";
11    return 0;
12 }
```

Example:

```
int main()
{
    cout << "Hello world!";
    return(0);
}
```

# Introduction to C++

- Programs are organized in functions.

- Variables must be **declared**:

```
int num;
```

- Many types available:

```
int, float, char, ...
```

- Semicolons separate commands:

```
num = 5; more = 2*num;
```

- To print, we'll use cout <<:

```
cout << "Hello!!";
```

- To get input, we'll use cin >>:

```
cin >> num;
```

- To use those I/O functions, we put at the top of the program:

```
#include <iostream>
```

```
using namespace std;
```

```
1 //Another C++ program, demonstrating variables
2 #include <iostream>
3 using namespace std;
4
5 int main ()
6 {
7     int year;
8     cout << "Enter a number: ";
9     cin >> year;
10    cout << "Hello " << year << "!!\n\n";
11
12 }
```

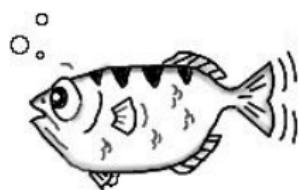
## Challenge:

Predict what the following pieces of code will do:

```
//Another C++ program, demonstrating I/O & arithmetic
#include <iostream>
using namespace std;

int main ()
{
    float kg, lbs;
    cout << "Enter kg: ";
    cin >> kg;
    lbs = kg * 2.2;
    cout << endl << "Lbs: " << lbs << "\n\n";
    return 0;
}
```

## Side Note: gdb



[gdb.org](http://gdb.org)

- Part of Richard Stallman's "GNU is Not Unix" (GNU) project.
- Written in 1986, gdb is the GNU debugger and based on dbx from the Berkeley Distribution of Unix.
- Lightweight, widely-available program that allows you to "step through" your code line-by-line.
- Available on-line ([onlinegdb.com](http://onlinegdb.com)) or follow installation instructions in Lab 12.

# C++ Demo

```
//Another C++ program, demonstrating I/O & arithmetic
#include <iostream>
using namespace std;

int main ()
{
    float kg, lbs;
    cout << "Enter kg: ";
    cin >> kg;
    lbs = kg * 2.2;
    cout << endl << "Lbs: " << lbs << "\n\n";
    return 0;
}
```

(Demo with onlinedbg)

# Today's Topics



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- **I/O and Definite Loops in C++**
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# Challenge:

Predict what the following pieces of code will do:

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;

int main ()
{
    int i,j;
    for (i = 0; i < 4; i++)
    {
        cout << "The world turned upside down...\n";
    }

    for (j = 10; j > 0; j--)
    {
        cout << j << " ";
    }
    cout << "Blast off!!" << endl;

    return 0;
}
```

# C++ Demo

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;

int main ()
{
    int i,j;
    for (i = 0; i < 4; i++)
    {
        cout << "The world turned upside down...\n";
    }
    for (j = 10; j > 0; j--)
    {
        cout << j << " ";
    }
    cout << "Blast off!!" << endl;
    return 0;
}
```

(Demo with onlinegdb)

# Definite loops

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;

int main ()
{
    int i,j;
    for (i = 0; i < 4; i++)
    {
        cout << "The world turned upside down...\n";
    }

    for (j = 10; j > 0; j--)
    {
        cout << j << " ";
    }
    cout << "Blast off!!" << endl;

    return 0;
}
```

General format:

```
for ( initialization ; test ; updateAction )
{
    command1;
    command2;
    command3;
    ...
}
```

# Challenge:

Predict what the following pieces of code will do:

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;

int main ()
{
    int i,j,size;
    cout << "Enter size: ";
    cin >> size;
    for (i = 0; i < size; i++)
    {
        for (j = 0; j < size; j++)
        |   cout << "*";
        cout << endl;
    }
    cout << "\n\n";
    for (i = size; i > 0; i--)
    {
        for (j = 0; j < i; j++)
        |   cout << "*";
        cout << endl;
    }
    return 0;
}
```

# C++ Demo

```
//Another C++ program; Demonstrates loops
#include <iostream>
using namespace std;

int main ()
{
    int i,j,size;
    cout << "Enter size: ";
    cin >> size;
    for (i = 0; i < size; i++)
    {
        for (j = 0; j < size; j++)
            cout << "*";
        cout << endl;
    }
    cout << "\n\n";
    for (i = size; i > 0; i--)
    {
        for (j = 0; j < i; j++)
            cout << "*";
        cout << endl;
    }
    return 0;
}
```

(Demo with onlinedbg)

# Recap: C++



- C++ is a popular programming language that extends C.

- Input/Output (I/O):

- ▶ `cin >>`
  - ▶ `cout <<`

- Definite loops:

```
for (i = 0; i < 10; i++) {  
    ...  
}
```

# Today's Topics



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- I/O and Definite Loops in C++
- **More Info on the Final Exam**

# Final Overview: Format

- Closed book. No electronic devices allowed. If we see your phone we will take it until the end of the exam.
- You can have 1 piece of **8.5" x 11"** paper.
  - ▶ With notes, examples, programs: what will help you on the exam.
  - ▶ Best if you design/write yours, it's excellent way to study.
- The exam format:
  - ▶ Same format as past exams posted on course website
  - ▶ Questions based on course topics, and are variations on the programming assignments, lab exercises, and lecture design challenges.
  - ▶ Style of questions: short answer, fill in the program (one line of code per box), multiple choice, select all, replace value, modify program, translate & write complete programs.
- Past exams available on webpage (includes answer keys).

# How to Prepare



- Emphasis of this course is on analytic reasoning and problem solving.
- The best way to prepare to do problems (reading & watching videos can clarify but not replace problem solving).
- Repeat, while there are past exams:
  - ▶ Choose a past exam (see webpage).
  - ▶ With only a note sheet, work through in 1 hour (half the time).
  - ▶ Grade yourself (answers on webpage).
  - ▶ Ask about those that don't make sense.
  - ▶ Rewrite answers & organize by type/question number.
  - ▶ Adjust/rewrite note sheet to include what you wished you had.
- Aim to complete 7 to 10 past exams (one a day in the week leading up to the final).

# Final Overview: Rules

You will get credit for your answers **only if:**

- Your answer uses language constructs that were covered in the course.
- Your answer is not oddly identically to that of another student or is the answer for another version of the exam.

**All acts of academic dishonesty will be reported to the Office of Academic and Student Affairs and will result in a 0 grade on the exam.**

## Final Exam Practice Rounds:

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

- Write a function that takes a weight in kilograms and returns the weight in pounds.

```
def kg2lbs(kg):  
    ...  
    return(lbs)
```

## Final Exam Practice Rounds:

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

- Write a function that takes a weight in kilograms and returns the weight in pounds.

```
def kg2lbs(kg)
    lbs = kg * 2.2
    return(lbs)
```

## Final Exam Practice Rounds:

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

- Write a function that takes a string and returns its length.

```
def sLength(str):  
    ...  
    return(length)
```

## Final Exam Practice Rounds:

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

- Write a function that takes a string and returns its length.

```
def sLength(str):  
    length = len(str)  
    return(length)
```

## Final Exam Practice Rounds:

For each question, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

- Write a function that, given a DataFrame, returns the minimal value in the “Manhattan” column.

```
def getMin(df):  
    ...  
    return(min)
```

## Final Exam Practice Rounds:

For each question below, write the function header (name & inputs) and return values (often called the Application Programming Interface (API)):

- Write a function that, given a DataFrame, returns the minimal value in the “Manhattan” column.

```
def getMin(df):  
    min = df["Manhattan"].min()  
    return(min)
```

# Weekly Reminders!



Before next lecture, don't forget to:

- Work on this week's Online Lab
- Schedule an appointment to take the Quiz in lab 1001G Hunter North
- If you haven't already, schedule an appointment to take the Code Review in lab 1001G Hunter North
- Submit this week's programming assignments
- If you need help, schedule an appointment for Tutoring in lab
- Take the Lecture Preview on Blackboard on Monday (or no later than 10am on Tuesday)

# Lecture Slips & Writing Boards



- Hand your lecture slip to a UTA.
- Return writing boards as you leave.