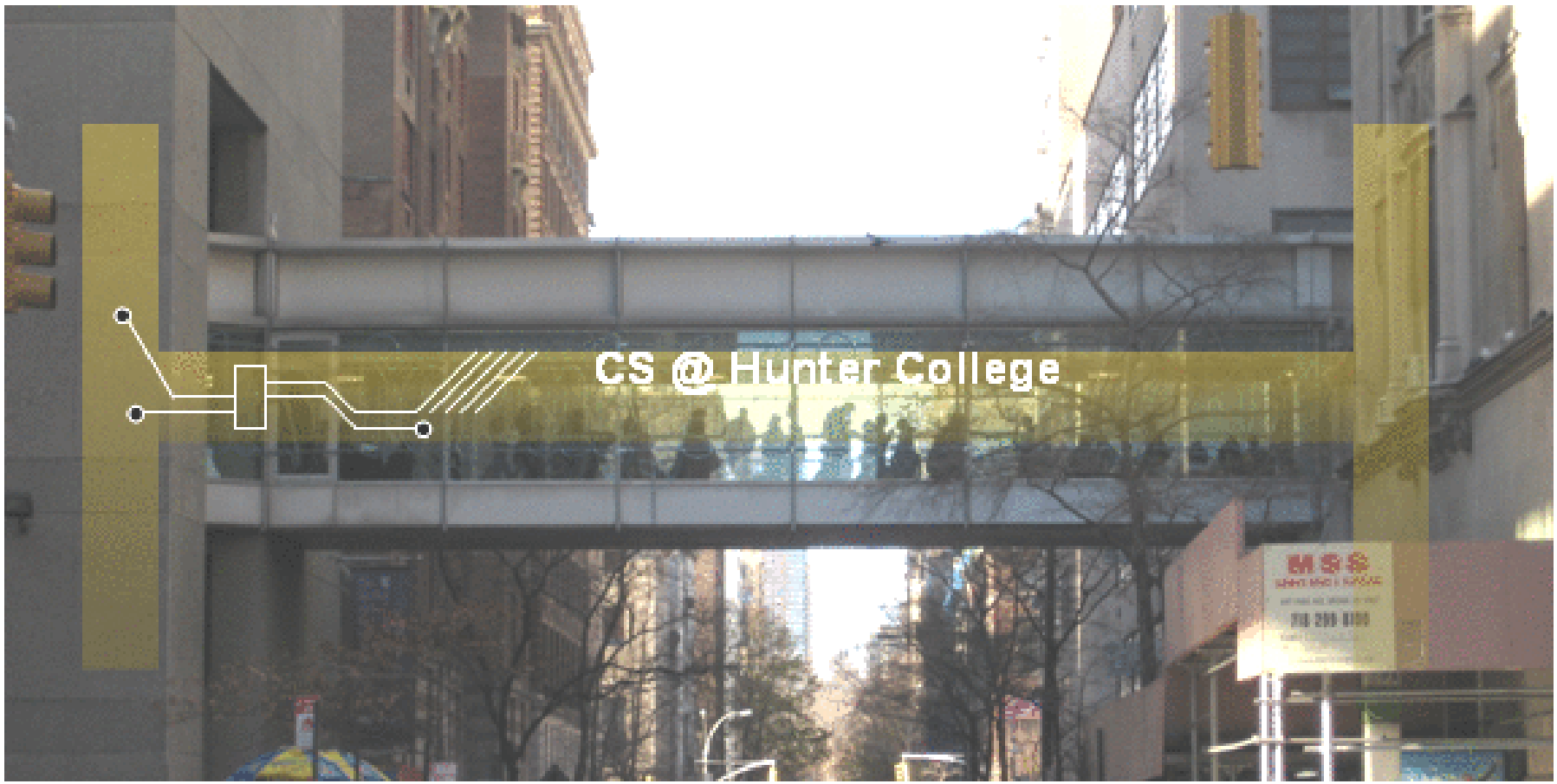
CSci 127: Introduction to Computer Science



hunter.cuny.edu/csci

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- **When is the midterm?**
  There is no midterm. Instead there's required weekly quizzes, code reviews and programming assignments.

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Today's Topics

- For-loops
- `range()`
- Variables
- Characters
- Strings

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Group Work

Some review and some novel challenges:

```
1  #Predict what will be printed:
2  for i in range(4):
3      print('The world turned upside down')
4  for j in [0,1,2,3,4,5]:
5      print(j)
6  for count in range(6):
7      print(count)
8  for color in ['red', 'green', 'blue']:
9      print(color)
10 for i in range(2):
11     for j in range(2):
12         print('Look around,')
13     print('How lucky we are to be alive!')
```

Python Tutor

```
#Predict what will be printed:
for i in range(4):
    print('The world turned upside down')
for j in [0,1,2,3,4,5]:
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    for j in range(2):
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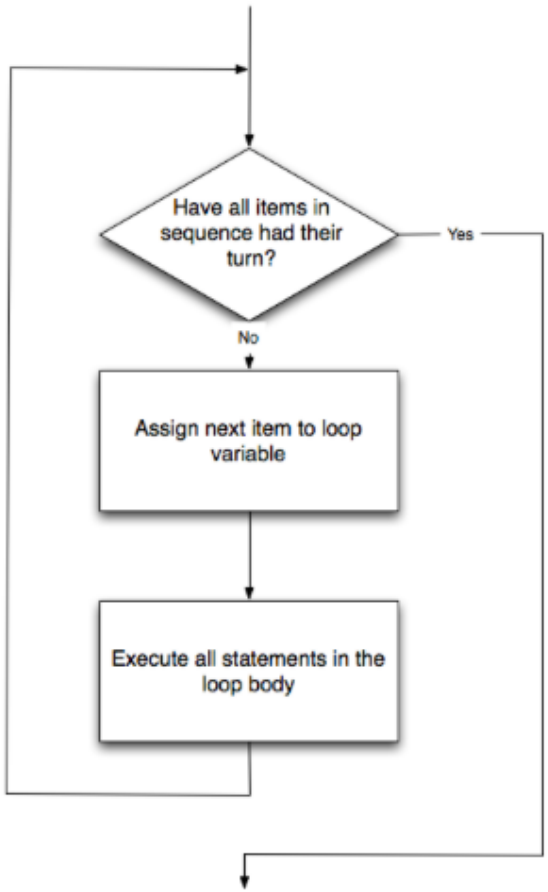
(Demo with pythonTutor)

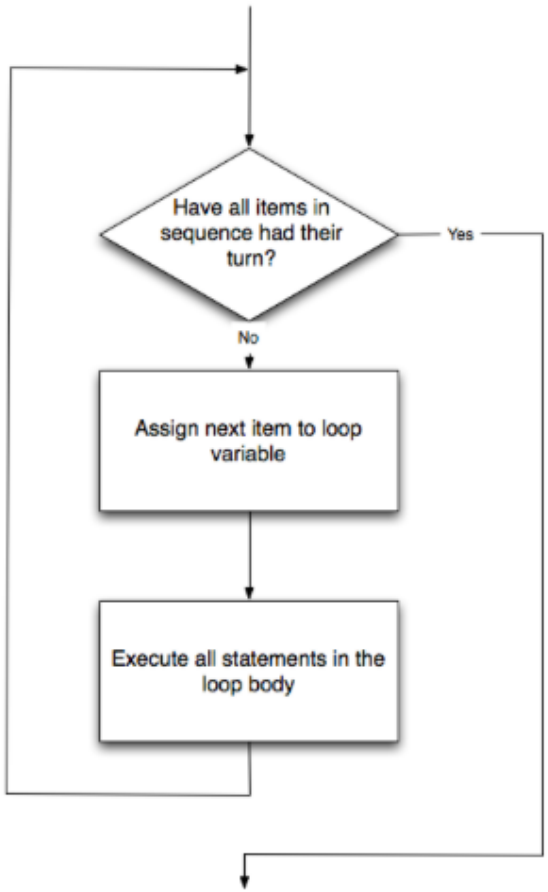
for-loop



How to Think Like CS, §4.5

```
for  i in list:
     statement1
     statement2
     statement3
```

for-loop



How to Think Like CS, §4.5

```
for  i in list:
     statement1
     statement2
     statement3
```

where `list` is a list of items:

- stated explicitly (e.g. [1,2,3]) or
- generated by a function, e.g. `range()`.

Today's Topics

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More on `range()`:

```
1  #Predict what will be printed:
2
3  for num in [2,4,6,8,10]:
4      print(num)
5
6  sum = 0
7  for x in range(0,12,2):
8      print(x)
9      sum = sum + x
10
11 print(sum)
12
13 for c in "ABCD":
14     print(c)
```

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- For example, if you want the the list [0,1,2,3,...,100], you would write:

range()

Simplest version:

- `range(stop)`
- Produces a list: [0,1,2,3,...,stop-1]
- For example, if you want the the list [0,1,2,3,...,100], you would write:

```
range(101)
```

`range()`

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  [start,start+1,...,stop-1]
- For example, if you want the the list
  [10,11,...,20]
  you would write:

range()

What if you wanted to start somewhere else:

- `range(start, stop)`
- Produces a list:
  [start,start+1,...,stop-1]
- For example, if you want the the list
  [10,11,...,20]
  you would write:

```
range(10,21)
```

`range()`

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What if you wanted to count by twos, or some other number:

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- Produces a list: [start,start+step,start+2*step...,last] (where last is the largest start+k*step less than stop)

range()

What if you wanted to count by twos, or some other number:

- `range(start, stop, step)`
- Produces a list:
  [start,start+step,start+2*step...,last]
  (where last is the largest start+k*step less than stop)
- For example, if you want the the list
  [5,10,...,50]
  you would write:

range()

What if you wanted to count by twos, or some other number:

- `range(start, stop, step)`
- Produces a list:
  [start,start+step,start+2*step...,last]
  (where last is the largest start+k*step less than stop)
- For example, if you want the the list
  [5,10,...,50]
  you would write:

  ```
  range(5,51,5)
  ```

In summary: range()

The three versions:

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    e.g. `[3, 1, 4, 5, 9]` or `['violet','purple','indigo']`
  - **class variables**: for complex objects, like turtles.
- In Python (unlike other languages) you don't need to specify the type; it is deduced by its value.

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- Can also use numbers, just can't start a name with a number.
- Can't use symbols (like '+' or '*') since used for arithmetic.
- Can't use some words that Python has reserved for itself (e.g. `for`).
  (List of reserved words in *Think CS*, §2.5.)

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Standardized Code for Characters

American Standard Code for Information Interchange (ASCII), 1960.

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4	4	[END OF TRANSMISSION]	36	24	$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
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14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
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21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
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(wiki)

Converting from Character to Code:

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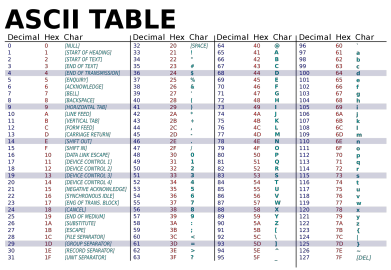

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22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
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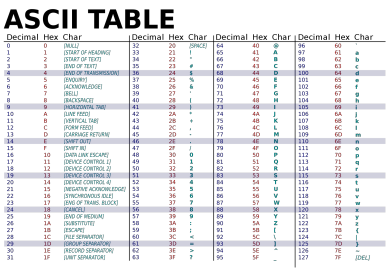

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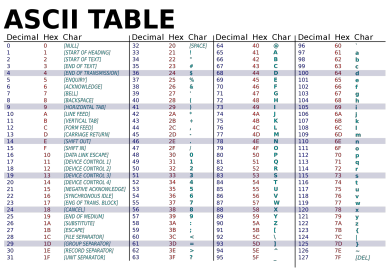

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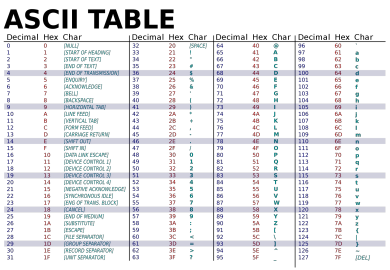
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(	72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29	)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[END OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[	123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	|
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D	]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]

- `ord(c)`: returns Unicode (ASCII) of the character.
- Example: `ord('a')` returns 97.

Converting from Character to Code:

(There is a link to the ASCII table on the course webpage, under 'Useful Links'.)



ASCII TABLE

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2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(	72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29	)	73	49	I	105	69	i
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13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
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17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
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24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
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28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	|
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- `ord(c)`: returns Unicode (ASCII) of the character.
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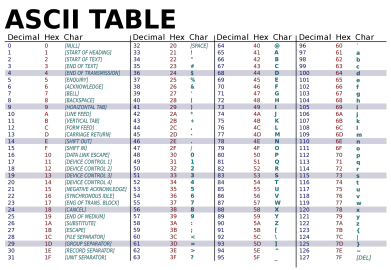
- `chr(x)`: returns the character whose Unicode is x.

Converting from Character to Code:

(There is a link to the ASCII table on the course webpage, under 'Useful Links'.)



- `ord(c)`: returns Unicode (ASCII) of the character.
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Converting from Character to Code:

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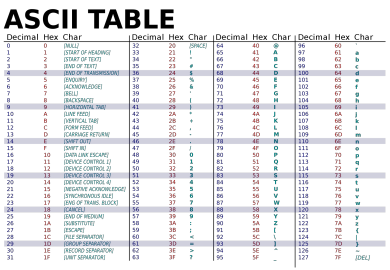

- `ord(c)`: returns Unicode (ASCII) of the character.
- Example: `ord('a')` returns 97.
- `chr(x)`: returns the character whose Unicode is x.
- Example: `chr(97)` returns 'a'.
- What is `chr(33)`?

In Pairs or Triples...

Some review and some novel challenges:

```
1  #Predict what will be printed:
2
3  for c in range(65,90):
4      print(chr(c))
5
6  message = "I love Python"
7  newMessage = ""
8  for c in message:
9      print(ord(c))   #Print the Unicode of each number
10     print(chr(ord(c)+1))    #Print the next character
11     newMessage = newMessage + chr(ord(c)+1) #add to the new message
12 print("The coded message is", newMessage)
13
14 word = "zebra"
15 codedWord = ""
16 for ch in word:
17     offset = ord(ch) - ord('a') + 1 #how many letters past 'a'
18     wrap = offset % 26  #if larger than 26, wrap back to 0
19     newChar = chr(ord('a') + wrap)  #compute the new letter
20     print(wrap, chr(ord('a') + wrap))    #print the wrap & new lett
21     codedWord = codedWord + newChar #add the newChar to the coded w
22
23 print("The coded word (with wrap) is", codedWord)
```

Python Tutor

```
#Predict what will be printed:

for c in range(65,90):
    print(chr(c))

message = "I love Python"
newMessage = ""
for c in message:
    print(ord(c))   #Print the Unicode of each number
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word = "zebra"
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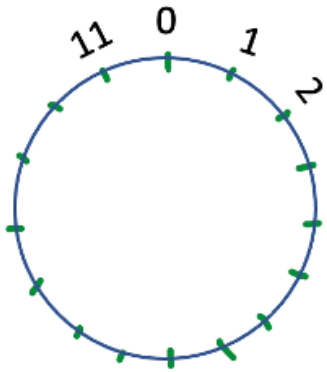
    codedWord = codedWord + newChar #add the newChar to the coded w

print("The coded word (with wrap) is", codedWord)
```

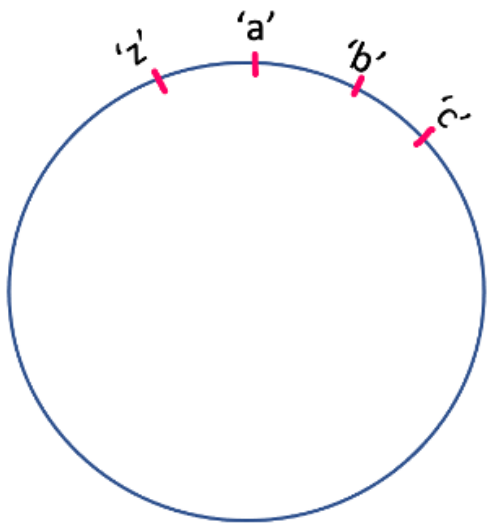
(Demo with `pythonTutor`)

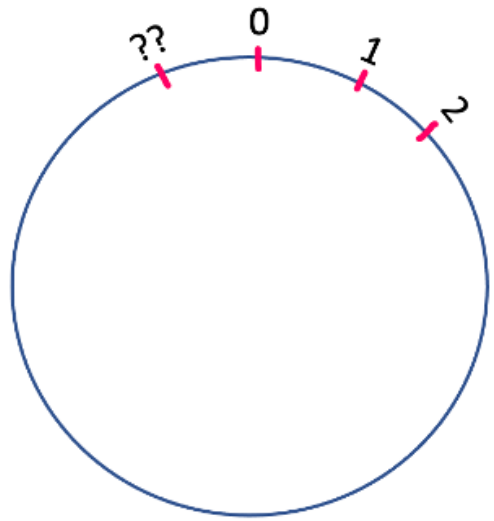
Wrap

Hints for Programming Assignment 9 in https://huntercsci127.github.io/f22/ps.html. Given a string with only small letters, shift each letter by 2, get an encrypted message within the same alphabet. For example, original message is "abyz", the encrypted message should be "cdab".



What is 15:00?
What is 17:00?





(1) How many scales in this shape?
(2) How to map 'a' to 0, 'b' to 1, ...
(3) How to map 0 back to 'a', 1 back to 'b', ...

User Input

Covered in detail in Lab 2:

```
1  mess = input('Please enter a message: ')
2  print("You entered", mess)
```

(Demo with `pythonTutor`)

Side Note: '+' for numbers and strings

- `x = 3 + 5` stores the number 8 in memory location `x`.

Side Note: '+' for numbers and strings

- `x = 3 + 5` stores the number 8 in memory location `x`.
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- `s = "hi" + "Mom"` stores `"hiMom"` in memory locations `s`.

Side Note: '+' for numbers and strings

- `x = 3 + 5` stores the number 8 in memory location `x`.
- `x = x + 1` increases `x` by 1.
- `s = "hi" + "Mom"` stores `"hiMom"` in memory locations `s`.
- `s = s + "A"` adds the letter `"A"` to the end of the strings `s`.

Today's Topics

- For-loops
- `range()`
- Variables
- Characters
- **Strings**

More on Strings: String Methods

```
s = "FridaysSaturdaysSundays"
num = s.count("s")
```

- The first line creates a variable, called `s`, that stores the string: `"FridaysSaturdaysSundays"`

More on Strings: String Methods

```
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- There are many useful functions for strings (more in Lab 2).

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- `s.count(x)` will count the number of times the pattern, `x`, appears in s.

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  - `s.count("s")` counts the number of lower case `s` that occurs.

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  - `s.count("s")` counts the number of lower case `s` that occurs.
  - `num = s.count("s")` stores the result in the variable `num`, for later.

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  - What would `print(s.count("sS"))` output?

More on Strings: String Methods

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- The first line creates a variable, called `s`, that stores the string: `"FridaysSaturdaysSundays"`
- There are many useful functions for strings (more in Lab 2).
- `s.count(x)` will count the number of times the pattern, `x`, appears in s.
  - `s.count("s")` counts the number of lower case `s` that occurs.
  - `num = s.count("s")` stores the result in the variable `num`, for later.
  - What would `print(s.count("sS"))` output?
  - What about:

    ```
    mess = "10 20 21 9 101 35"
    mults = mess.count("0 ")
    print(mults)
    ```

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
days = s[7]
days = s[7:15]
days = s[:-1]
```

- Strings are made up of individual characters (letters, numbers, etc.)

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
days = s[7]
days = s[7:15]
days = s[:-1]
```

- Strings are made up of individual characters (letters, numbers, etc.)
- Useful to be able to refer to pieces of a string, either an individual location or a "substring" of the string.

More on Strings: Indexing & Substrings

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days = s[7]
days = s[7:15]
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```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
days = s[7]
days = s[7:15]
days = s[:-1]
```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

More on Strings: Indexing & Substrings

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```

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F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[0]` is

More on Strings: Indexing & Substrings

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s = "FridaysSaturdaysSundays"
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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[0]` is `'F'`.

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[1]` is

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[1]` is `'r'`.

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[-1]` is

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[-1]` is `'s'`.

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[3:6]` is

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
```

- Strings are made up of individual characters (letters, numbers, etc.)
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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[3:6]` is `'day'`.

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[:3]` is

More on Strings: Indexing & Substrings

```
s = "FridaysSaturdaysSundays"
```

- Strings are made up of individual characters (letters, numbers, etc.)
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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[:3]` is `'Fri'`.

More on Strings: Indexing & Substrings

```
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```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[:-1]` is

More on Strings: Indexing & Substrings

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s = "FridaysSaturdaysSundays"
```

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0	1	2	3	4	5	6	7	8	...	16	17	18	19	20	21	22
F	r	i	d	a	y	s	S	a	...	S	u	n	d	a	y	s
												...	-4	-3	-2	-1

- `s[:-1]` is 'FridaysSaturdaysSunday'.
(no trailing 's' at the end)

Today's Topics

- For-loops
- `range()`
- Variables
- Characters
- Strings

Recap

- In Python, we introduced:

```
#Predict what will be printed:
for i in range(4):
    print('The world turned upside down')
for j in [0,1,2,3,4,5]:
    print(j)
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Practice Quiz & Final Questions



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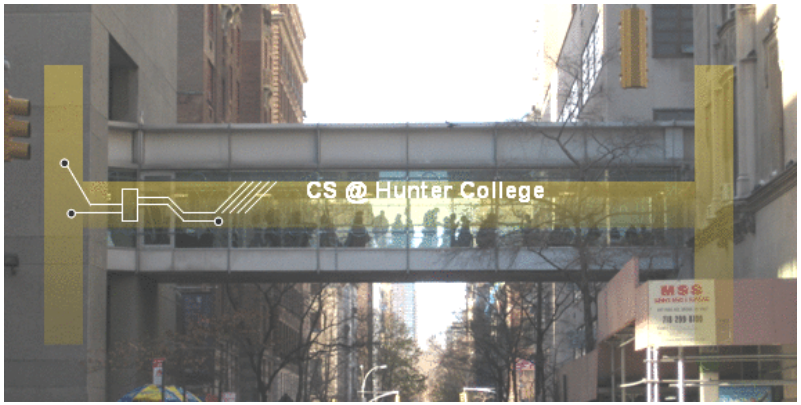
- Pull out something to write on (not to be turned in).
- Lightning rounds:
  - write as much you can for 60 seconds;
  - followed by answer; and
  - repeat.
- Past exams are on the webpage (under Final Exam Information).
- We're starting with Spring 2018, Mock Exam.

Weekly Reminders!



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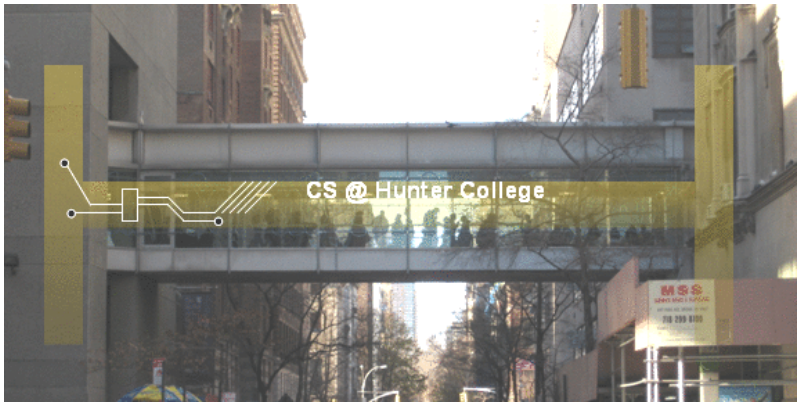

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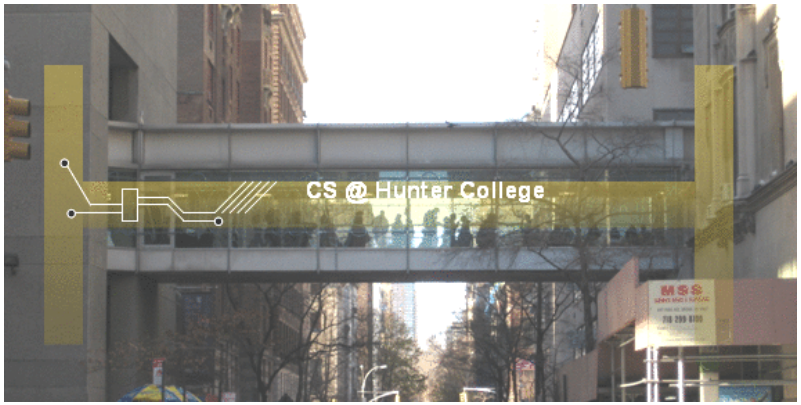

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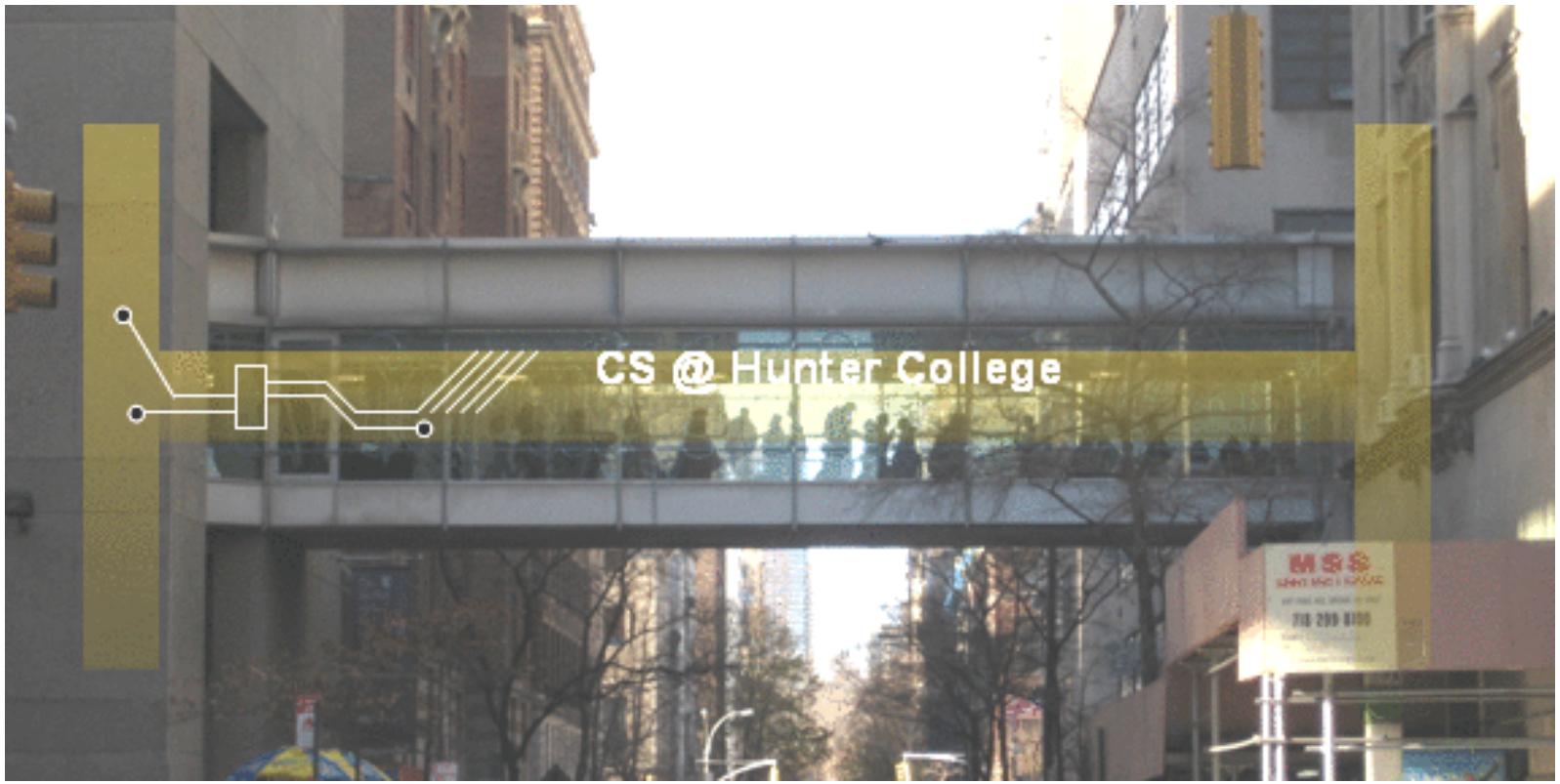
- Take the Lecture Preview on Blackboard on Monday (or no later than 10am on Tuesday)

Lecture Slips & Writing Boards



- Hand your lecture slip to a UTA.
- Return writing boards as you leave.