# CISS450: Artificial Intelligence Lecture 9: Branching

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# Compound Statement

- The if statement is a compound statement
- Compound statements look like:

```
<header>:
    <stmt>
```

- <stmt> can be a block of statements. If so, they must all have the same indentation.
- When <stmt> if a single line, you can write <header>: <stmt>

# First Format

• Format:

```
if <bool expr>:
     <stmt>
```

Example:

```
age = int(input("Enter your age: "))
if age > 50:
   print("It's never too late to Python!")
if age > 50:
   print("Yep, it's not too late!")
```

Example:

```
x = 0
if x == 0:
    x = 100
    y = 200
print(x, y)
```

# Second Format

• Format:
 if <bool expr>:
 <stmt-1>
 else:
 <stmt-2>

• Example:
 age = int(input("Enter your age: "))
 if age > 50:
 print("It's never too late to Python!")
 else:

print("What are you waiting for? Python on!")

# Third Format

Format: if <bool expr-1>: <stmt-1> elif <bool expr-2>: <stmt-2> else: <stmt-3> • Example: if age > 50: print("It's never too late to Python!") elif age > 30: print("Lot's of time left to Python!") else: print("What are you waiting for? Python on!")

#### Third Format

You can have as many elifs as you like:

```
bank_acct = int(input("Enter bank account: "))
if bank_acct > 1000:
    print("Are you rich or what?")
elif bank_acct > 600:
    print("Get a new PC")
elif bank_acct > 300:
    print("How about a digital camera?")
else:
    print("Well ...")
```

# Third Format

 You can leave the else case out although that's rare:

```
x = 5
if x == 0:
    print("A")
elif x == 1:
    print("B")
```

# Example

```
x = int(input("Enter integer 1: "))
y = int(input("Enter integer 2: "))
z = int(input("Enter integer 3: "))
max = x
if max < y: max = y
if max < z: max = z
print("Max of", x, ",", y, ",", z, "is", max)
astring = input("Enter a string: ")
print(astring)
```

Long bool expr:

```
if dice0==6 and dice1==6 and \
    dice2==6 and dice3==6:
    print("Lucky guy aren't you?")
    total += 1000
```

You can put an if in an if:

```
valid_age = 0
winning_ticket = 0
if 21 < age < 35:
    valid_age = 1
    if ticket == 12345678:
        winning_ticket = 1</pre>
```

The following are the same:

```
# version 1
if x > 0:
    if y > 0:
        print("first quadrant")

# version 2: easier to read
if x > 0 and y > 0:
    print("first quadrant")
```

Optimization: put the most likely condition first

```
# BAD
if dice == 6:
    print("You win!")
else:
    print("You lose")

# GOOD
if dice < 6:
    print("You lose")
else:
    print("You win!")</pre>
```

You can use else to trap logic errors:

```
# version 1
if dice == 1 or dice == 2:
    print("1 or 2: You gain $1")
elif dice == 3 or dice == 4:
    print("3 or 4: You lose $0.50")
else:
    print("5 or 6: You gain $2")
#version 2
if dice == 1 or dice == 2:
    print("1 or 2: You gain $1")
elif dice == 3 or dice == 4:
    print("3 or 4: You lose $0.50")
elif dice == 5 or diec == 6:
    print("5 or 6: You gain $2")
else:
    print("ERROR IN PROGRAM! dice = ", dice)
```