

案例实践一:编程与数据分类

主讲人: 屠恩美

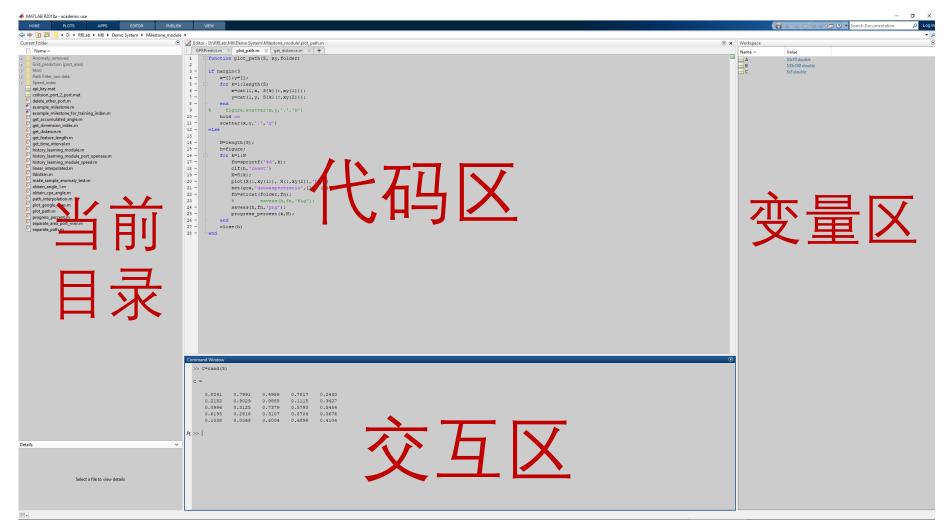
2018.10





MATLAB



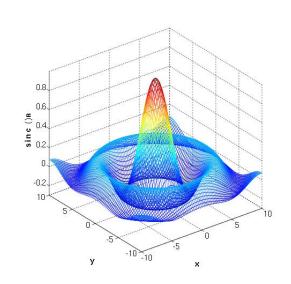


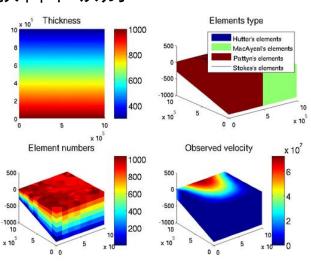


MATLAB



- 编程语言简洁,尤其适合科学计算
- 庞大的计算工具箱集成在同一个环境下,使用便捷
- 丰富的数据可视化(绘图)功能
- 专业的维护,算法实现可靠,更新速度快
- 集成帮助文档全面、细致、专业, 教科书级别

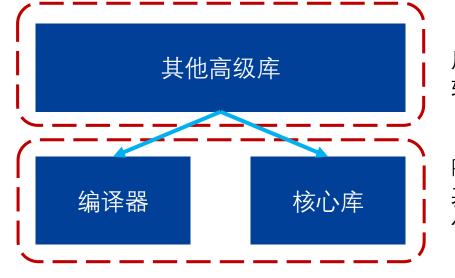






Python简介

- Python是一种高级编程语言,1991年发布
- 简单易用,更接近自然语言书写
- 下载网站: https://www.python.org/downloads/rele
- 版本: 3.6.x



库管理 软件

Python 基本软 件



Guido van Rossum

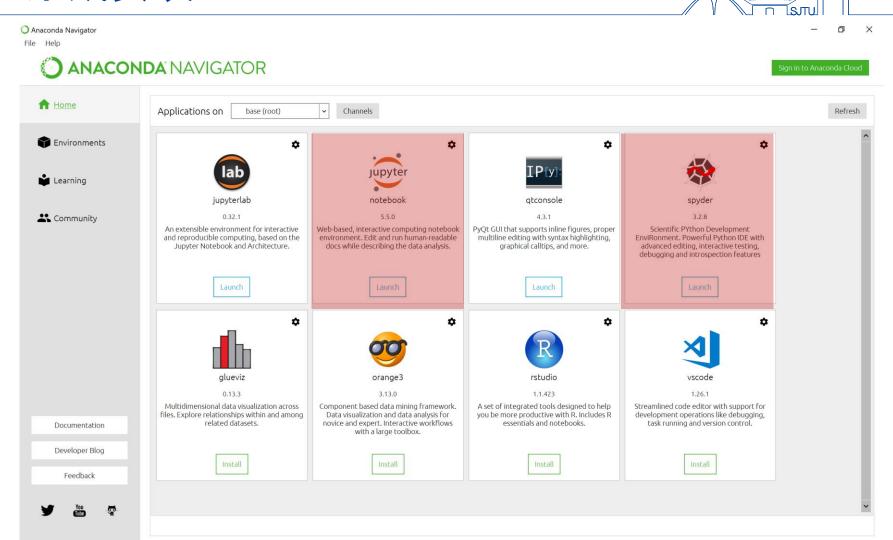


集成安装 - Anaconda

- Anaconda是一个集成的Python软件包/环境管理软件
- 下载地址: https://www.anaconda.com/download/
- 下载版本: 3.6 (Windows, Linux, Mac都可以)
- 安装:全部默认,直接点"Next"
- 安装后(可能需要重启电脑) ,启动Anaconda Navigator

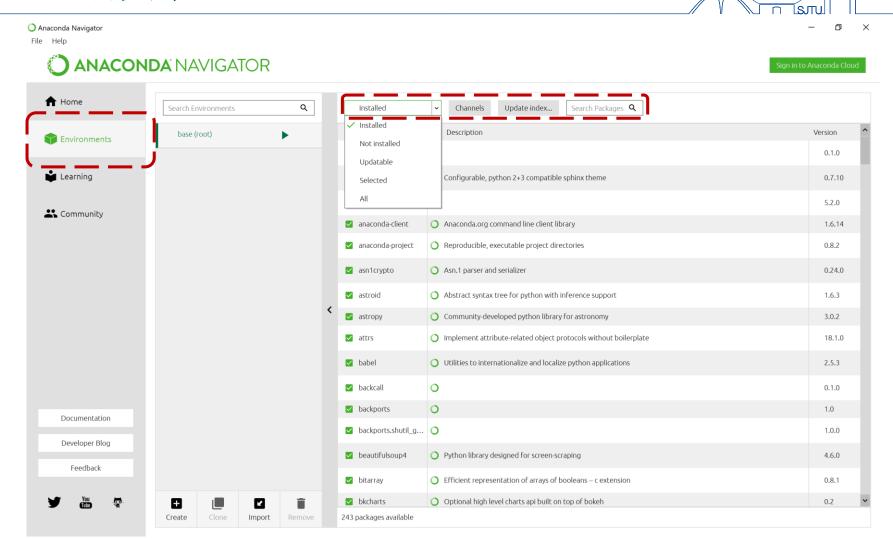


集成安装 - Anaconda



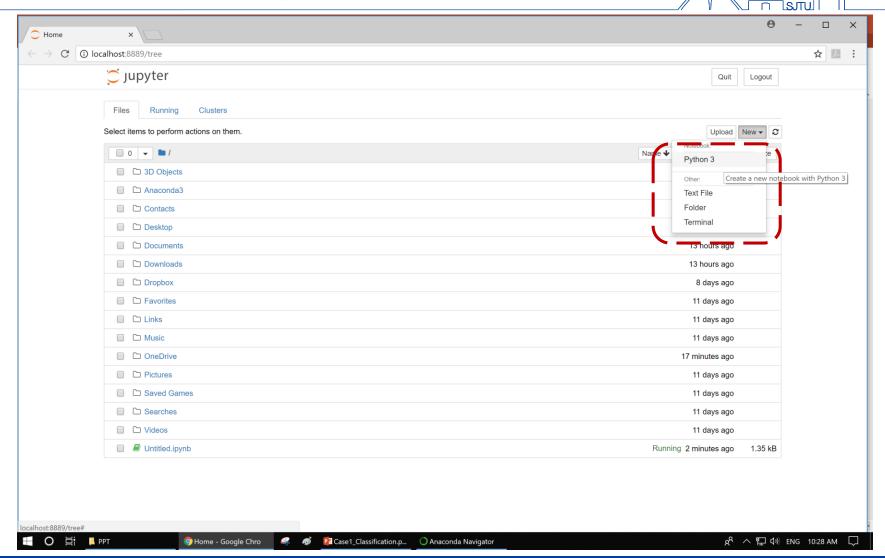


集成安装 - Anaconda





集成安装 - Jupyter

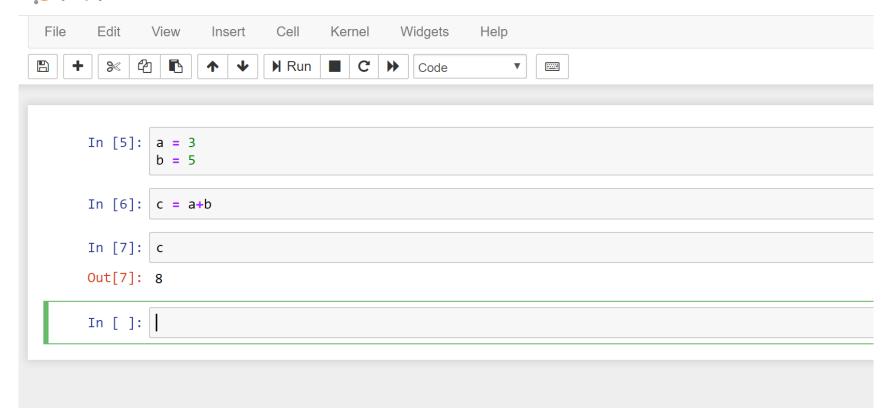




集成安装 - Jupyter



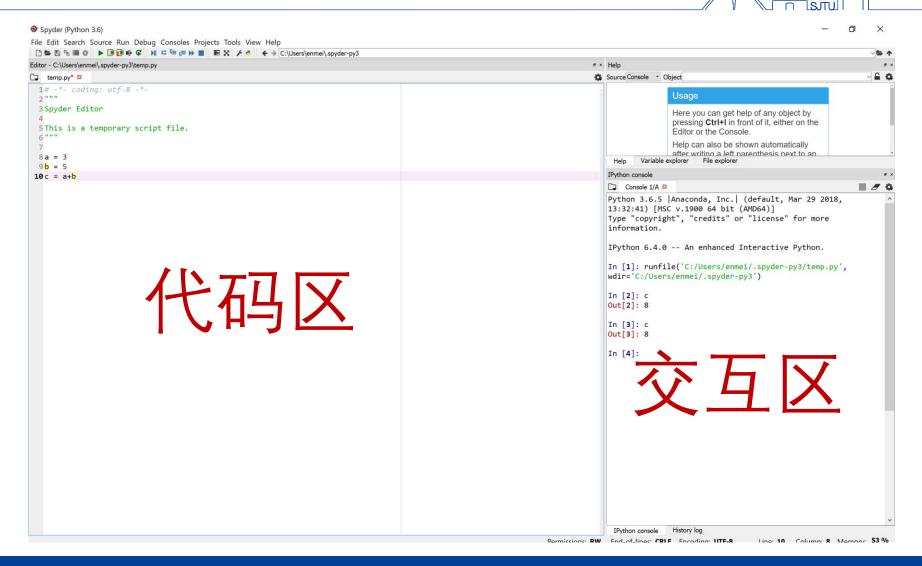
Jupyter Untitled1 Last Checkpoint: 3 minutes ago (unsaved changes)



运行某个Cell: "Run" 按钮或者 "Shift"+" Enter"



集成安装 - Spyder





按需安装



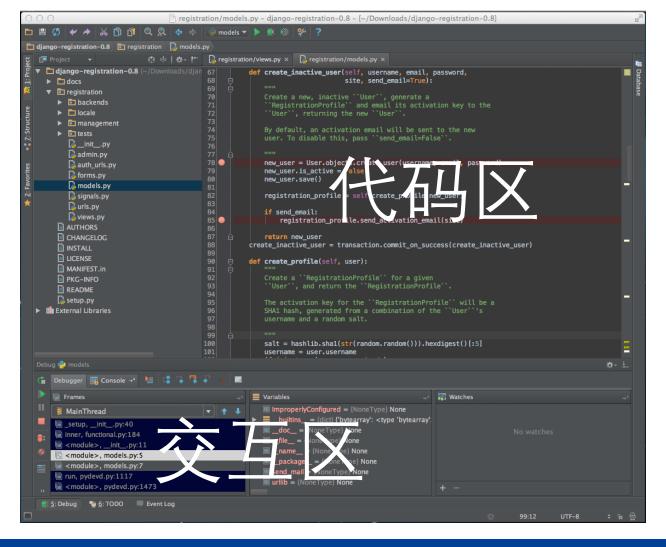
- 下载并安装python 3.65: https://www.python.org/downloads/release/python-365/
- 安装所需的软件包: pip install packages (numpy, scipy, matplotlib, etc)
- 安装Jupyter:
 - o python3 -m pip install --upgrade pip
 - o python3 -m pip install jupyter
- 或者安装Pycharm

https://www.jetbrains.com/pycharm-edu/download/#section=windows



PyCharm







环境比较



Jupyter 还是 PyCharm 还是 Spyder?

- Jupyter 使用方便,交互性好,容易上手,适合初学和小项目
- PyCharm使用稍微繁琐,但功能强大:调试方便,代码提示,版本分离
- Spyder介于二者之间,针对科学计算而开发,对标Matlab部分功能
- 另外PyCharm和Spyder界面可自定义(字体,颜色,主题等),按个人习惯设置



Python编程

```
x = 34 - 23 # A comment.
y = "Hello" # Another one.
z = 3.45
if z == 3.45 or y == "Hello":
    x = x + 1
    y = y + "World" # String concat.
print(x)
```

12 HelloWorld

print(y)



Python编程 – if, for, while



• if, for, while等语句块以缩进控制, 冒号: 起始

```
a = 5
if a < 3:
    a +=1

for i in range(a):
    print(i)</pre>
```

0

1

2

3

4



Python编程 – 函数

- 函数使用def定义, **缩进控制函数范围**
- 接收两种参数: 位置参数和关键字参数

```
def add(x, y=1):
    z = x+y
    return z
a = 1
b = 2
c = add(a)
d = add(a, b)
print(c,d)
```



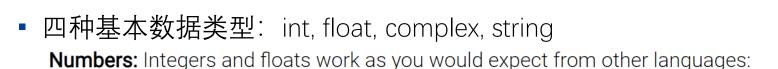
Python编程 – 类

■ 类使用class定义,**缩进控制类成员**

```
class AutoCounter(object):
    def __init__ (self, base):
        if base > 0:
            self.base = base
        else:
            base = 10
        print(self.base)
    def increase(self, a=1):
        self.base += a
        print(self.base)
c1 = AutoCounter(5)
c1.increase()
```



Python编程 – 基本数据类型



```
x = 3
print(type(x)) # Prints "<class 'int'>"
print(x) # Prints "3"
print(x + 1) # Addition; prints "4"
print(x - 1) # Subtraction; prints "2"
print(x * 2) # Multiplication; prints "6"
print(x ** 2) # Exponentiation; prints "9"
x += 1
print(x) # Prints "4"
x *= 2
print(x) # Prints "8"
y = 2.5
print(type(y)) # Prints "<class 'float'>"
print(y, y + 1, y * 2, y ** 2) # Prints "2.5 3.5 5.0 6.25"
```



Python编程 – 基本数据类型



Strings: Python has great support for strings:

```
hello = 'hello'  # String literals can use single quotes
world = "world"  # or double quotes; it does not matter.
print(hello)  # Prints "hello"
print(len(hello))  # String length; prints "5"
hw = hello + ' ' + world  # String concatenation
print(hw)  # prints "hello world"
hw12 = '%s %s %d' % (hello, world, 12)  # sprintf style string formatting
print(hw12)  # prints "hello world 12"
```



xs = [3, 1, 2]

Python编程 – 高级数据类型



■ 四种符合数据类型 <u>List</u>, Dictionary, Tuple, Set

Create a List

```
print(xs, xs[2]) # Prints "[3, 1, 2] 2"
print(xs[-1])
                   # Negative indices count from the end of the list; prints "2"
xs[2] = 'foo' # Lists can contain elements of different types
print(xs)
                   # Prints "[3, 1, 'foo']"
xs.append('bar') # Add a new element to the end of the list
                   # Prints "[3, 1, 'foo', 'bar']"
print(xs)
x = xs.pop()
                   # Remove and return the last element of the list
print(x, xs)
                   # Prints "bar [3, 1, 'foo']"
nums = list(range(5))
                        # range is a built-in function that creates a list of integers
                        # Prints "[0, 1, 2, 3, 4]"
print(nums)
                        # Get a slice from index 2 to 4 (exclusive); prints "[2, 3]"
print(nums[2:4])
print(nums[2:])
                        # Get a slice from index 2 to the end; prints "[2, 3, 4]"
print(nums[:2])
                        # Get a slice from the start to index 2 (exclusive); prints "[0, 1]
print(nums[:])
                        # Get a slice of the whole list; prints "[0, 1, 2, 3, 4]"
                        # Slice indices can be negative; prints "[0, 1, 2, 3]"
print(nums[:-1])
nums[2:4] = [8, 9]
                        # Assign a new sublist to a slice
print(nums)
                        # Prints "[0, 1, 8, 9, 4]"
```



Python编程 – 高级数据类型



■ 四种符合数据类型 List, <u>Dictionary</u>, Tuple, Set

```
d = {'cat': 'cute', 'dog': 'furry'} # Create a new dictionary with some data
print(d['cat']) # Get an entry from a dictionary; prints "cute"
print('cat' in d) # Check if a dictionary has a given key; prints "True"
d['fish'] = 'wet' # Set an entry in a dictionary
print(d['fish']) # Prints "wet"
# print(d['monkey']) # KeyError: 'monkey' not a key of d
print(d.get('monkey', 'N/A')) # Get an element with a default; prints "N/A"
print(d.get('fish', 'N/A')) # Get an element with a default; prints "wet"
del d['fish'] # Remove an element from a dictionary
print(d.get('fish', 'N/A')) # "fish" is no longer a key; prints "N/A"
```

```
d = {'person': 2, 'cat': 4, 'spider': 8}
for animal in d:
    legs = d[animal]
    print('A %s has %d legs' % (animal, legs))
# Prints "A person has 2 legs", "A cat has 4 legs", "A spider has 8 legs"
```



Python编程 – 高级数据类型



■ 四种符合数据类型 List, Dictionary, <u>Tuple</u>, Set

```
d = {(x, x + 1): x for x in range(10)} # Create a dictionary with tuple keys
t = (5, 6)  # Create a tuple
print(type(t)) # Prints "<class 'tuple'>"
print(d[t]) # Prints "5"
print(d[(1, 2)]) # Prints "1"
```

- 与list的区别:
 - o Tuple中的数值一旦创建后,不能被修改

$$t[0] = 2$$

o Tuple可以做dictionary的索引值



Python编程 – 高级数据类型



■ 四种符合数据类型 List, Dictionary, Tuple, <u>Set</u>

```
animals = {'cat', 'dog'}
print('cat' in animals)  # Check if an element is in a set; prints "True"
print('fish' in animals)  # prints "False"
animals.add('fish')  # Add an element to a set
print('fish' in animals)  # Prints "True"
print(len(animals))  # Number of elements in a set; prints "3"
animals.add('cat')  # Adding an element that is already in the set does nothing
print(len(animals))  # Prints "3"
animals.remove('cat')  # Remove an element from a set
print(len(animals))  # Prints "2"
```



Numpy



- Numpy is the core library for scientific computing in Python
- 基本数据结构是矩阵(array),包括向量,矩阵和张量(多维矩阵)

```
import numpy as np

a = np.array([1, 2, 3])  # Create a rank 1 array
print(type(a))  # Prints "<class 'numpy.ndarray'>"
print(a.shape)  # Prints "(3,)"
print(a[0], a[1], a[2])  # Prints "1 2 3"
a[0] = 5  # Change an element of the array
print(a)  # Prints "[5, 2, 3]"

b = np.array([[1,2,3],[4,5,6]])  # Create a rank 2 array
print(b.shape)  # Prints "(2, 3)"
print(b[0, 0], b[0, 1], b[1, 0])  # Prints "1 2 4"
```



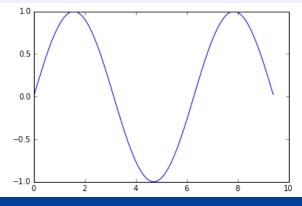
Matplotlib

Matplotlib is a plotting library to generate various types of figures

```
import numpy as np
import matplotlib.pyplot as plt

# Compute the x and y coordinates for points on a sine curve
x = np.arange(0, 3 * np.pi, 0.1)
y = np.sin(x)

# Plot the points using matplotlib
plt.plot(x, y)
plt.show() # You must call plt.show() to make graphics appear.
```



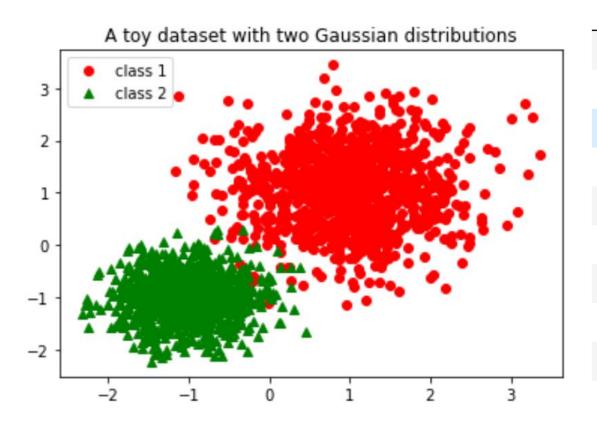
更多例子:

http://cs231n.github.io/python-numpy-tutorial/



双高斯分布数据集





	feature 1	feature2	label
0	0.541078	0.084685	1.0
1	1.835211	0.414565	1.0
2	0.463693	0.600649	1.0
3	0.215385	0.838101	1.0
4	0.402105	1.605083	1.0
5	0.595065	0.079514	1.0
6	0.604953	0.947740	1.0
7	1.126134	-0.553929	1.0
8	0.860798	1.610948	1.0
9	1.414678	1.456316	1.0



作业



- 理论题: 25%
 - 1) 写出最小二乘求解如下广义线性模型的 w, b 详细推到过程

$$y = e^{wx+b}$$

2) 假设有三家工厂A, B, C共同生产一种台灯, 他们产品占比和次品率分别如下:

工厂名(类别名)	产品占比(先验概率)	次品率(条件概率)
A	0.35 = P(A)	0.015 = P(次眉 A)
В	0.35 = P(B)	$0.010 = P(次品 \mid B)$
C	0.30 = P(C)	$0.020 = P(次眉 \mid C)$

某次随机抽检一个样品,该样品是次品概率有多大?如果该样品是次品,则它来自工厂A,B,C的概率分别有多大?



作业



- 实践题: 75%=25%×3
 - 1) 实现线性分类器并在西瓜3.0数据集上用前80%训练、后20%测试时的精度
 - 2) 实现Naïve Bayes分类器并在西瓜3.0数据集上测试k=5重交叉验证精度
 - 3) 比较SVM使用不同(至少4种)核函数时,西瓜3.0数据集上用前80%训练、后20%测试的精度(可使用任意svm算法实现软件包)
- 附加题: (可不做, 做对20%额外分) 实现对数几率回归并在西瓜3.0上与线性分类器、NB和SVM做性能比较
- 注意:只允许实践题3)中SVM算法使用已有库中的实现,其他均需自己实现(发现作弊或抄袭,本次作业0分处理)。



作业提交



- 文档:包括理论题的回答和实践题的**结果截图**
- 代码:包括所有运行需要的代码和数据
- 把以上两部分压缩在一个压缩包,发送到邮箱wangzihao33@sjtu.edu.cn
- 邮件标题格式:课程ML作业1_学号_姓名

■ DDL: 第5周周日(**10月16日**)23:59之前(以邮件收到时间为准)