

Evaluation of yourself

I would give myself an 8. I wanted to complete ball movement, a pull back trail, a working trajectory line and to have completed the hole so that you can complete a level. I was able to fully complete the movement and the pull back trail, I also got a working trajectory line but it can be improved by using a SphereCast and accounting for the width of the ball. I was disappointed that I was unable to get to work on the hole for level completion but other time commitments have come up and made things difficult.

Evaluation of your teammates

Benjamin deserves a 9. He has done a great job allocating tasks to fellow teammates and has helped my through problems that would have taken me a lot more time to complete if it weren't for his great suggestions. Ben has also created the beginnings of the Enemy Scripts and is the one that got ProBuilder setup in the Unity Project.

Caleb deserves a 7. He has created 2 levels so far and has showed excitement to continue building up more levels, Caleb has been using a lot of his time learning ProBuilder and how to use unity so progress has been more difficult but still very apparent.

Jacob deserves an 8. He has created a good handful of art pieces that we are integrating for the dungeon floors and the player character and is already ahead of the game by creating animation frames for the player character and even concepting for future enemy types.

Josiah deserves a 2. He has not communicated with anyone throughout the team that I know of and has only been seen during the in-person enterprise meetings. Outside of those classes I have not seen, or heard anything from him or even what sort of part of the game he would like to help work on.

Ace deserves a 2. They said hello when they first joined the chat and since then have not said a word, not have they showed up at any of our meetings or talked to us during class time. No work seen from Ace unfortunately.

Aidan deserves a 4. They just said that they have some work done in regards to the tasks typed in the GDD but that was revealed moments before this Evaluation is due so it has been difficult to hear any information or to give feedback on their work because of the lack of communication with the rest of the team.

General team communication

The team has been getting along decently well, team meetings are nearly every week, if there is ever reason for things to be cancelled, tasks are still communicated and members talk to each other with questions or help regularly through the discord. Meetings are mostly to communicate what tasks every should be aiming for and what sort of things need to be done for the next set of tasks to begin.