

# Artificial Intelligence Assignment 01

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### Lab Task 02

#### **BFS Code Screen Shots:**

#### Code:

```
current = parent[current]
            path.append(start)
            path.reverse()
            return path
        # Check adjacent nodes
        for action in [(0, 1), (0, -1), (1, 0), (-1, 0)]:
            next_node = (current[0] + action[0], current[1] + action[1])
            if next node in maze and next node not in visited:
                queue.append(next node)
                visited.add(next node)
                parent[next node] = current
    return None
maze = \{(0, 0), (0, 1), (0, 2), (1, 2), (2, 2), (2, 3), (3, 3)\}
start = (0, 0)
goal = (3, 3)
path = puzzle maze(maze, start, goal)
if path:
     print("Path found:", path)
else:
     print("No path found")
```

## **Output:**

```
Path found: [(0, 0), (0, 1), (0, 2), (1, 2), (2, 2), (2, 3), (3, 3)]

** Process exited - Return Code: 0 **

Press Enter to exit terminal
```