



Hussain M. Alafaireet

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Portfolio: <https://hussainalafaireet.github.io/>

Skills

- Programming Languages: C++, zOS JCL, SQL, Python
- Database Tools: MySQL, Microsoft SQL, QMF, Brio Explorer
- Experience with Mainframe Performance and Capacity Planning methodologies.
- Mainframe Tools: RMF, RMF Spreadsheet Reporter, SDSF, WLM, TMON. Omegamon, MXI, CICS Performance Analyzer, Athene.
- Virtual Reality/Augmented Reality Development Tools: Microsoft Hololens, Vuforia Object Tracking, Unity Game Development Editor

Education

05/2019 ***Masters of Science in Information Science (UX Research and Design Specialization)***, University of Michigan, Ann Arbor, Michigan.

08/2009 ***Masters of Science in Computer Science***, Missouri University of Science and Technology, Rolla, Missouri.

05/2005 ***Bachelor of Science in Computer Science***, University of Missouri-Rolla, Rolla, Missouri.

Related Experience

09/2017 – Current **Research Assistant: *Hololens AR Constraint Project***, University of Michigan, Ann Arbor, Michigan,

- Working with U-M faculty to develop a **Hololens augmented reality (AR)** application utilizing the **Vuforia object tracking** system.

01/2011 – 08/2017 ***Technical Support Specialist: Performance and Capacity - Mainframe***, IBM, Columbia, Missouri,

- Performed **Mainframe Performance and Capacity** functions for multiple **enterprise clients**, including the telecommunications, industrial, and government sectors..

- Collected and analyze mainframe system, application, and performance data from a variety of data sources, including **SMF** and **Tivoli Decision Support** roll-up databases.
- Provided **on-call** mainframe performance troubleshooting to solve critical enterprise issues.
- Provided **workflow management as a team dispatcher**, controlling the flow and priority of assignment to the rest of the technical team.
- Provided **technical and business leadership** within the IBM local facility, including new-hire **orientation instruction**, deployment and maintenance **collaboration repository deployment maintenance, business process design**, and **client visits**.

11/2010 – 01/2011 *Client Support Representative*, MBS Textbook Exchange, Columbia, Missouri,

- Developed retail websites using **HTML/Javascript** technologies.
- Provided high-quality **customer support** and **technical assistance** to clients.

10/2009 – 02/2010 *Programmer-Analyst*, MU-SITE, University of Missouri-Columbia, Columbia, Missouri,

- Conducted research on **proposed technology systems** and created **budget proposals** for such systems.
- Performed various IT tasks, such as **server migrations** and **operating system installations**.

05/2007 – 06/2008 *Game Designer*, Missouri University of Science and Technology, Rolla, Missouri,

- Developed the **"Frog Explorer" visualization education program** for use by the target audience of sixth graders.
- Conducted required extensive user testing with the target audience to gauge its usability.
- Created a *biologically-accurate* **3-D visualization** of the interior of a frog head, including brain cavity, eyes, nose, and mouth.
- Created **custom 3-D objects**, as well as modifications to the programs source code.

Professional Organizations

- ASEE Annual Conference 2010 Presenter for *"Frog Explorer"*: The Use of a Commercial Game Engine for the Development of Educational Software.