

# Strings

# Character array initialization

```
char s[] = {'I', ' ', 'a', 'm', ' ', 'd', 'o', 'n', 'e', '\0'}; or
```

```
char s[] = "I am done"; //String constant
```

- Both the statements are equivalent.
- Null character '\0' is automatically added to the end.

# Strings

Strings are:

- Character array
- Terminated by '\0' (null) character. This is required as certain pre-defined functions need this to work.
- The \0 is not part of the string. Thus, it will not be counted in the length of string.
- `char s[] = "Hello";`
- But this is not allowed:  
`char s[] = "Hello";//Fine`  
`s[] = "Hello"; //Worng`

# Printing Strings

- Strings are printed using %s option of printf.

```
printf("%s", "I am done"); or
```

```
for(i=0; i<size; i++)
```

```
    printf("%c", arr[i]);
```

```
char str[] = "I am done";
```

Note: In this case, NULL character is added in the end.

# Guess the output

```
char str[] = "I am done";
```

```
str[5] = '\0';
```

```
printf("%s", str); //I am
```

```
scanf("%s", str);
```

```
for(int i=0; i<11; i++)
```

```
    putchar(str[i]);    //I am one
```

I		a	m		\0	o	n	e	\0
---	--	---	---	--	----	---	---	---	----

# Reading a String(scanf)

- Placeholder: %s
- Argument: Name of character array (Why? Recall Call-by-Reference)
- No & sign before character array as it holds the base address.
- With %s, scanf skips the whitespaces
  - starts with first non-whitespace character.
  - Copies into the array one-by-one.
  - Continue till a whitespace character is reached.
- Places the null character at the end of the string.

# Example

```
#include<stdio.h>
void main() {
    char str1[20], str2[20];
    scanf("%s", str1);
    scanf("%s", str2);
    printf("%s + %s\n", str1, str2);
}
```

Input: IISC Bangalore

Output: IISC + Bangalore

Input: I am done

Output: I + am

# Read\_Line function

- Write a function while reads a string till \n.

```
int read_line(char str[]) {  
    char c;  
    int i=0;  
    c = getchar();  
    while(c != '\n' && c != EOF) {  
        str[i] = c;
```

```
        i++;  
        c = getchar();  
    }  
    str[i] = '\0';  
    return i;  
}
```

The problem with the above code is lack of synchronization between size of string and input.



# String Copy

```
char s1[] = "Welcome to CSVTU";
```

```
char s2[];
```

```
s2 = s1; //Error: Array initializer must be a list or a string.
```

- To copy an array/string, we need to do element-wise copying.

```
int a = 10, b;
```

```
b = a;
```

# str\_copy function

- Arguments: Two strings: destination (dest) and source (src).
- Copy contents of src into dest.
- We assume that dest is declared with size at least as large as src;
- Note: the use of '\0' for loop termination.

```
void str_copy(char dest[], char src[]) {  
    int i;  
    for(i=0; src[i] != '\0'; i++) {  
        dest[i] = src[i];  
    }  
    dest[i] = '\0';  
}
```

# Compare Two Strings

- Lexicographical Ordering

Order of words in a dictionary.

- Alphabetical sequence (Dictionary sequence)
- “mat” is smaller than “matter”.
- “cap” is smaller than “cat”.

# str\_compare function

```
int str_compare(char str1[], char str2[]) {  
    int i=0;  
    while(str1[i] == str2[i]) {  
        if(str1[i] == '\0' || str2[i] ==  
        '\0')  
            break;  
        i++;  
    }  
    if(str1[i] == str2[i])  
        return 0;  
    else if(str1[i] < str2[i])  
        return -1;  
    else  
        return 1;  
}
```

Returns:

0, if strings are equal

-1, if str1 is smaller

1 if str2 is smaller

# String Functions (predefined)

- Return length of a string.
- Concatenates one string with another.
- Search for a substring in a given string.
- Reverse a string.
- Find first/last/k-th occurrence of a character in a string.
- Case sensitive/ insensitive versions

HELLO != hello case sensitive

HELLO == hello case insensitive

# string.h header file

- Header file with predefined helper functions for strings.
- `strlen(s)`: returns length of string `s` without `\0`.
- `strcpy(d,s)`: copies `s` into `d`.
- `strcat(d, s)`: appends `s` at the end of `d` (`\0` is moved at the end of result).
- `strcmp(s1, s2)`: return an integer less than or equal to, or greater than zero if `s1` is found, respectively, to be less than, to match, or be greater than `s2`.

Example:

```
char str1[]="Hello", str2[]="Helpo";  
int i = strcmp(str1, str2);  
printf("%d", i); //Output: -4 which is 'l' - 'p'
```

# Contd.

- `strncpy(d, s, n)`
- `strncat (d, s, n)`
- `strncmp(d, s, n)`
- Restrict the function to “n” characters atmost (n is integer).
- First two functions truncate the string to first n characters/
- Third function truncates d and s both to first n characters.

```
char str1[] = "Hello", str2[] = "Helpo";  
printf("%d", strncmp(str1, str2, 3)); //Output: 0
```

# Contd.

- strcasecmp and strncasecmp

Case insensitive comparison.    hello == HELLO == Hello == hEllo

```
char str1[] = "HELLO", str2[] = "hello", str3[] = "Helpo";
```

```
int i = strcmp(str1, str3);
```

```
int j = strcasecmp(str1, str2);
```

```
printf("%d %d", i, j);
```



# Utility Functions

- `strupr(string)`: converts lower case to upper case. hello => HELLO
- `strlwr(string)`: converts upper case to lower case. HELLO => hello
- `strstr(Source, key)`: function to search key into Source. Returns a pointer to the first occurrence.

```
#include <stdio.h>
#include <string.h>
void main() {
    char S[] = "abababababa", s[] = "ba";
    printf("%s", strstr(S, s));
}
```

Output: bababababa

# Exercise

- Write a C function to change the case of text from lower to upper.

`str_upper(s)` = upper case

- Write a C function to concatenate two strings.

`str_concat(s1, s2)` `s1 + s2`

hello hi

hellohi