

- COE 312 (Data structures)

- Close loop in this class

Computer Programming (COE 212): Java

Arithmetic expression

Interactive programs (Scanner)

Built-in Java classes (Random, Math, DecimalFormat, NumberFormat, and Wrapper classes)

Write classes

Repetition statements and conditionals (?:)

Class Relationships (uses, is a (Inheritance), has a): params are passed by value

```
public static void main(String[] args) {
    int[] num1 = new int[1]
}
```

```
static void swap(int[] val1, int[] val2) {
    int temp = val1;
    val1 = val2;
    val2 = temp;
}
```

Arrays: Static index-based data structure

```
int[] arr = new int[3];
```

arr is storing the address of the first value in the array.

```
arr = new int[5];
```

Dynamic list: ArrayList (class) ---> CRUD: Create, Read (get), Update, Delete (Efficiently)

Sorting + Searching:

Sorting: Insertion, selection, bubble, counting, etc...

Searching: Linear ( $O(n)$ ) and binary search ( $O(\log_2(n))$ )

- Pillars of the course:

1. Data structures: Collection of data (database) --->

2. Algorithms: Step by step process to solve a problem

- How do you measure the goodness of an algorithm?

a. Time complexity

b. Space complexity: auxiliary data structure ?

- Objectives?

1. Introduce the most commonly used data structures (Stacks, queues, maps, sets, etc...)

2. Every data structure has some cost + benefits associated with it

3. Analyse the running time and space complexity of a given algorithm

Coding

Competitive programmers: CM, Masters, Grand Masters

- Problem solving:

Find duplicate number Leetcode:

General rule of thumb: Make it work and then make it better

Brute-force solution (Make it work)

