

# Deliverance

**Deliverance** is a story about Charlie, a prisoner who after 4 years of being captive receives a letter from the king. The letter says that he can be out for one night only during which he can find his freedom. His main goal is to get to the King's castle, with the letter, to earn his freedom, otherwise he will end up back into his prison cell with no other chance for deliverance. The challenge here, is that nobody really knows where the castle is nor has actually been there. He has to choose one of two paths, **The Enchanted Forest** or **The Underground Land**. Each route will include several choices and different kind of adventures, Charlie would need help from different characters who claim they know the way to the castle.

# The Enchanted Forest

## Choice1- The Upper Creatures

### -Unicorn Sam

It's usually known that unicorns are friendly magical mythological creatures, not Sam though. This one unicorn is a thief stuck in a unicorn's body! He's been wandering around the forest waiting for his chance to get back to the castle, and if Charlie came by, it would be his perfect chance to steal the king's letter and fly to the castle himself to break the spell.

Sam will give Charlie two choices:

#### ***The direction elixir*** or ***Take a ride***

- The direction elixir is an elixir Sam would suggest for Charlie, claiming it has a magic effect on he who takes it so that their sense of direction would be heightened and they will find the castle. Alas, it is actually a dark potion used to fall in deep sleep. At that point the player wouldn't know anything about Sam and would probably trust him, because you know, who wouldn't trust a unicorn?!

**Outcome:** If Charlie does take it, he will find himself in deep sleep back in his cell with his letter from the king missing. The journey there is long and he has to find the elixir in a big lake.

- Take a ride , is basically Charlie taking a ride on Sam. The latter would soon enough drop him mid air & would have already stole the letter.

**Outcome:** If Charlie does take a ride, he will end up probably, erm, dead.. If not, the king's army will find him & take him back to his cell.

## Choice2- Road of the Goblins

### -Goblin Brighton

Goblins are these wise creatures who guide the lost and discipline the lazy. Brighton is all of that, a thousand years ago. Now he is just an old man with a head injury that caused him to be lost himself most of the time. Though he knows all of the routes and the secrets, he doesn't have the memory that would aid Charlie.

Brighton will give Charlie two choices:

#### ***Forbidden puddle*** or ***Holy fruit***

- The forbidden puddle is a small puddle found very far away in the forest. Of what he recollects, Brighton thinks that if Charlie swam in it, he'd eventually drown into a puddle next to the castle.

**Outcome:** If Charlie does swim there, he will find himself back in his prison cell..!

- Eating the forbidden fruit, that is found on the highest mountain of the biggest tree in the forest. Of what he remembers, Brighton thinks that if Charlie eats it, he will teleport into the castle.

**Outcome:** If Charlie eats it, he will teleport, but to his prison cell..

# Underground Land

## Choice1-Wonder Route

### -Fairy Galaxia

Galaxia is a very helpful, kind little fairy, born from stardust but trapped in the underworld with no way out. Because of her magical abilities, she knows where the castle might almost be, and she would help Charlie by giving him two choices :

Pluck a ***Feather from Maleficent*** or take ***The Growth Potion***

- Plucking a feather from Maleficent might seem simple enough, but she is a dark creature, a bit scary one might say. She is ferocious and bitter and knows how powerful her feathers are. One feather from her could fly in the castle's direction to lead the one who plucks it.

**Outcome:** Charlie has to talk to Maleficent to take a feather from her. She will give him permission, because somehow she feels like he resembles her in a way. Charlie will take the feather and find the castle!

- Taking the growth potion comes with a condition, Charlie can only have it for one minute. He can take it and become 5x his size which will make it easier for him to locate where the castle is, visually.

**Outcome:** Charlie will take it and will either be able to locate the castle and go there or will not be able to locate it and, you guessed it, gets sent back to his prison.

## Choice2-Land of Elderly

### -Crocodile Harry

The crocodiles are considered the higher power of all in the Underground land. The oldest of them all is Harry, a wise elderly, with a lot of power and magic abilities at hand.

He would give Charlie two choices:

take a **Mud swim** or take **the Darkest path OF ALL**

- The mud swim is as it sounds, it's a thorough swim in a lake of mud, yikes! In order to find his way to the castle, he must swim and find a sunken map that directs him to the castle.

**Outcome:** He finds the map and goes on his way to the castle!

- Going through the Darkest path of all is very difficult and scary. He could encounter many creatures and could possibly have a worse fate than ending up in his cell. Charlie will have to convince Harry to hand him the **Wisdom light**. He does so by doing a few difficult tasks successfully. Without it, Charlie will be sent to his certain death.

**Outcome:** If he manages to have the Wisdom light, he will be able to find the castle! Else, he'd go to the path, and end up, DEAD..!

