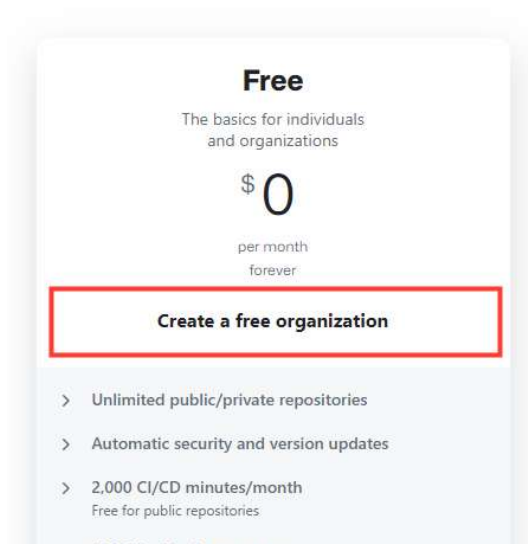
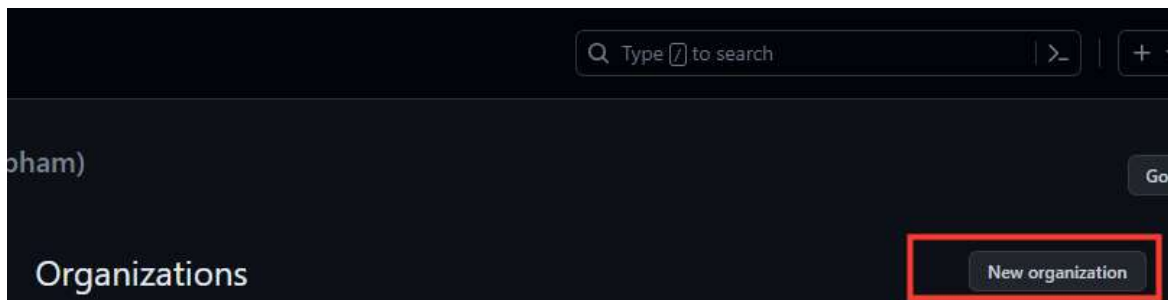
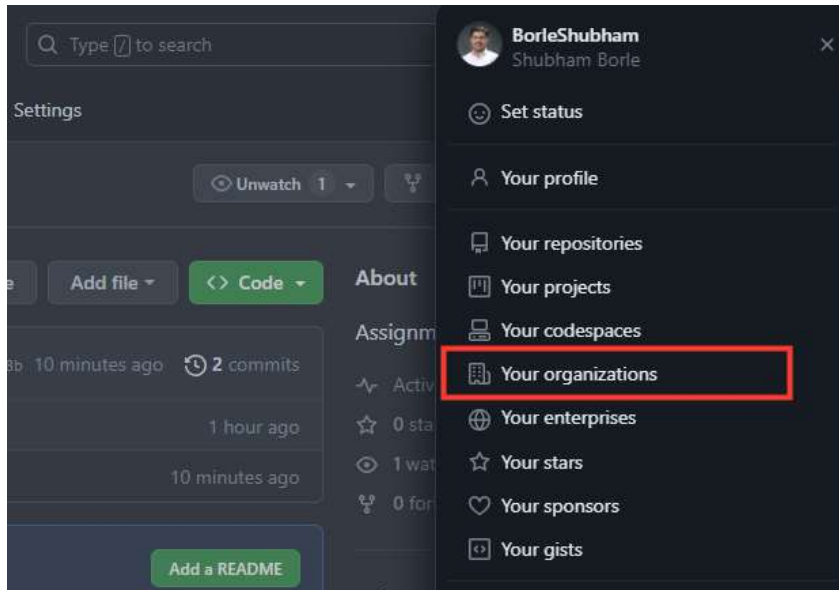


1. Create New Organization



2. Set up Organization Details

Tell us about your organization

Set up your organization

Organization account name *

✓

This will be the name of your account on GitHub.
Your URL will be: <https://github.com/D1-12345-Assignments>.

Contact email *

This organization belongs to: *

☒ **My personal account**
I.e., BorleShubham (Shubham Borle)

☐ **A business or institution**
For example: GitHub, Inc., Example Institute, American Red Cross

Verify your account

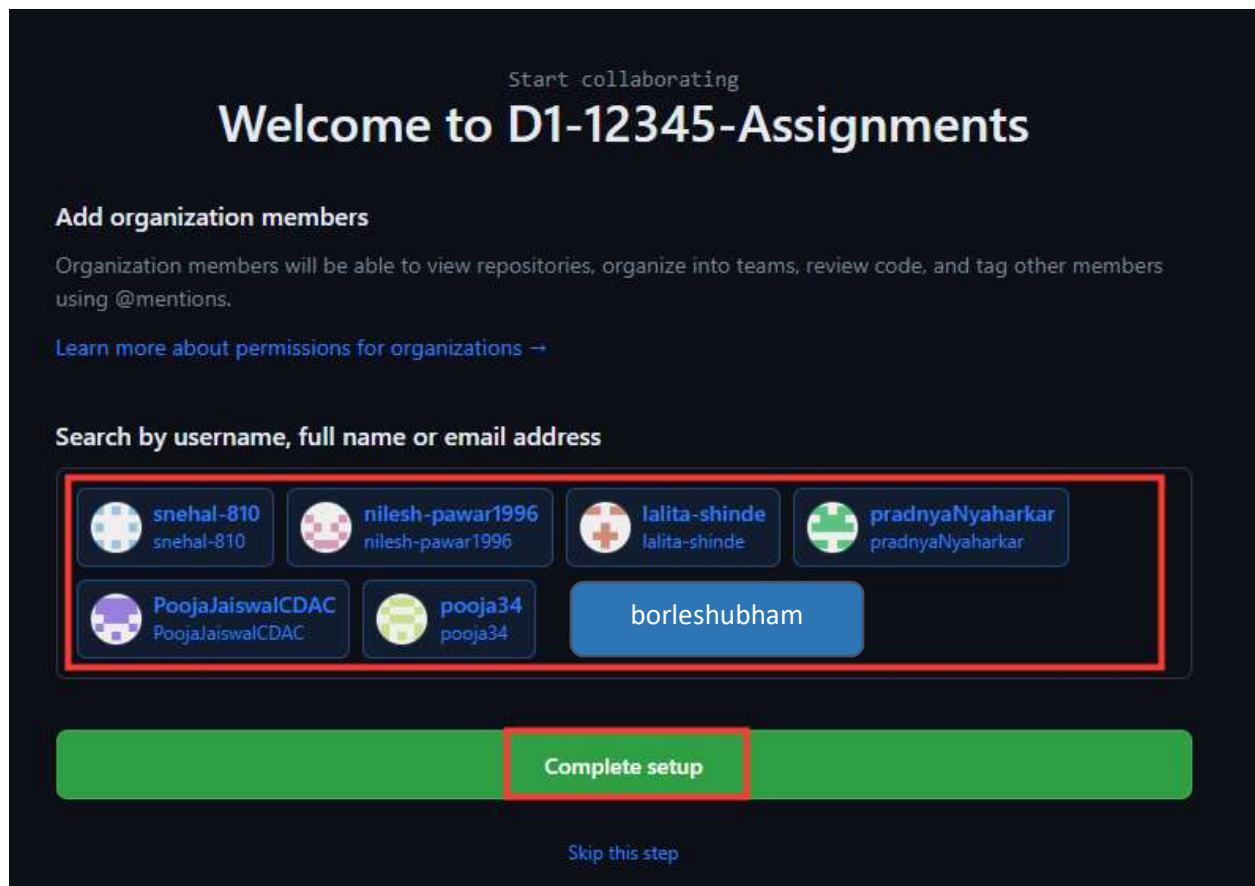
✓

☒ I hereby accept the [Terms of Service](#). For more information about GitHub's privacy practices, see the [GitHub Privacy Statement](#).

☐

Next

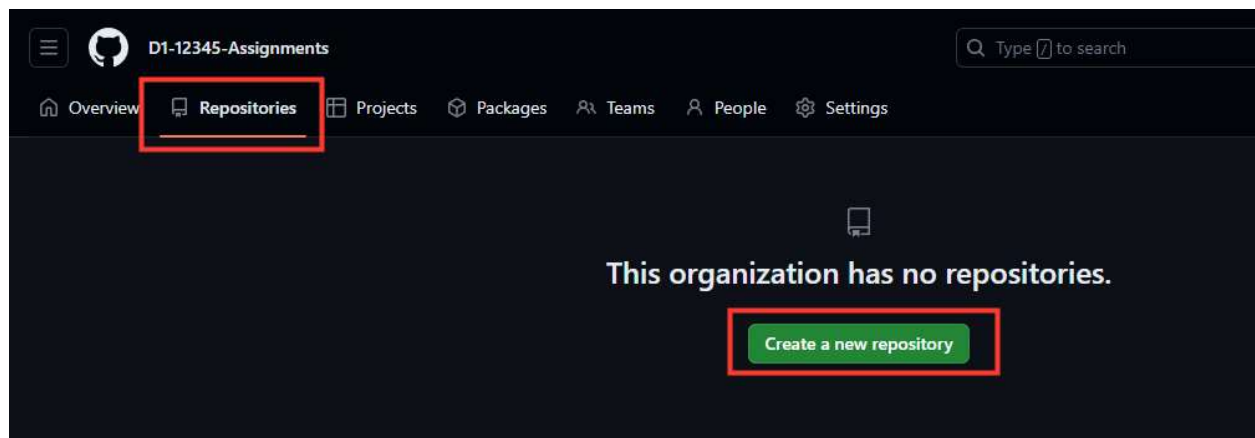
3. Add Members



4. After this please choose role as Member for all member.

Note : Other than OWNER all the people belongs to the organization will be MEMBER

5. Create New Repository



6. Enter Repository Name, Description and keep repository Private, select .gitignore specific to your repository.

Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository.](#)

Required fields are marked with an asterisk ().*

Owner *

D1-12345-Assignments

Repository name *

CPP_Assignments

✔ CPP_Assignment is available.

Great repository names are short and memorable. Need inspiration? How about [urban-robot](#) ?

Description (optional)

Assignments done by me

☐ Public

Anyone on the internet can see this repository. You choose who can commit.

☒ Private

You choose who can see and commit to this repository.

Initialize this repository with:

☐ Add a README file

This is where you can write a long description for your project. [Learn more about READMEs.](#)

Add .gitignore

.gitignore template: C++

Choose which files not to track from a list of templates. [Learn more about ignoring files.](#)

Choose a license

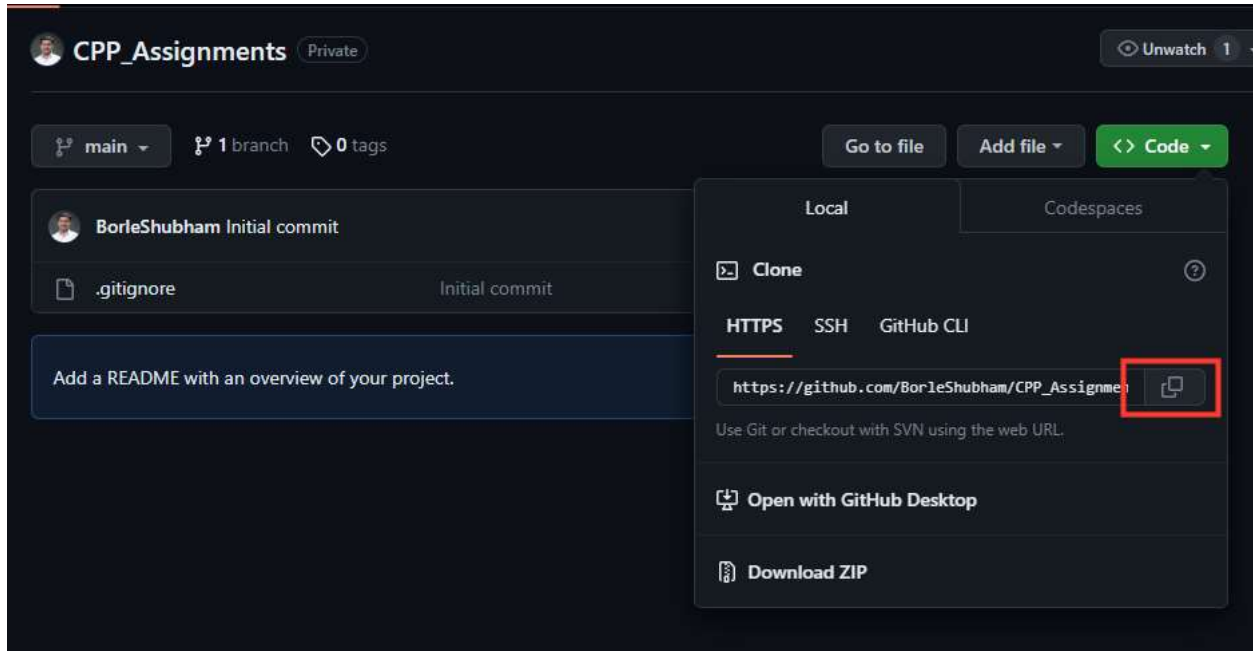
License: None

A license tells others what they can and can't do with your code. [Learn more about licenses.](#)

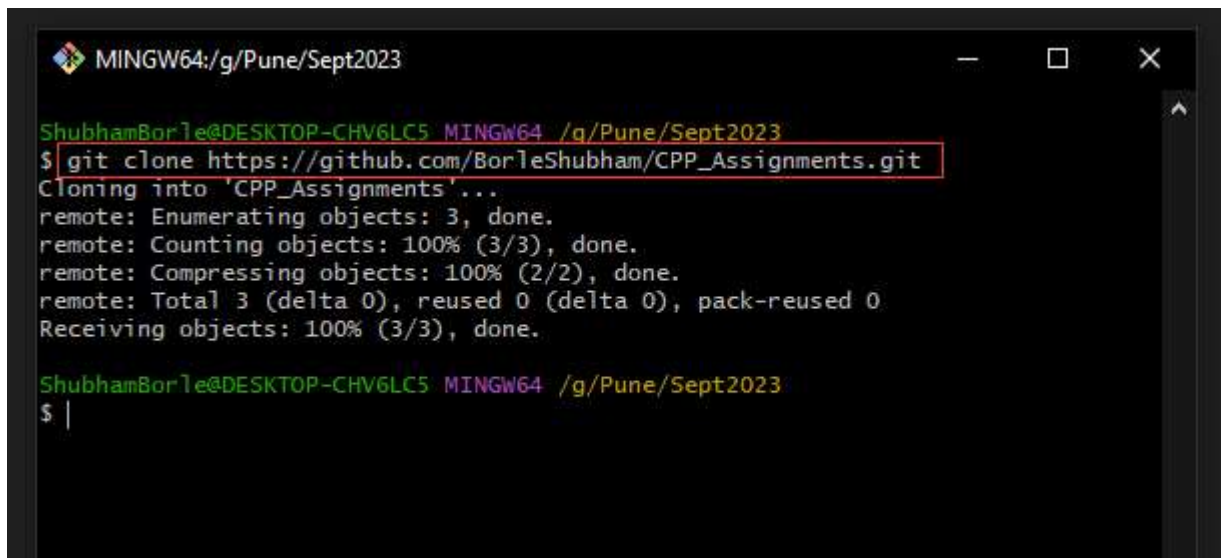
ⓘ You are creating a private repository in the D1-12345-Assignments organization.

Create repository

7. Copy Git URL



8. Clone Repository in your system



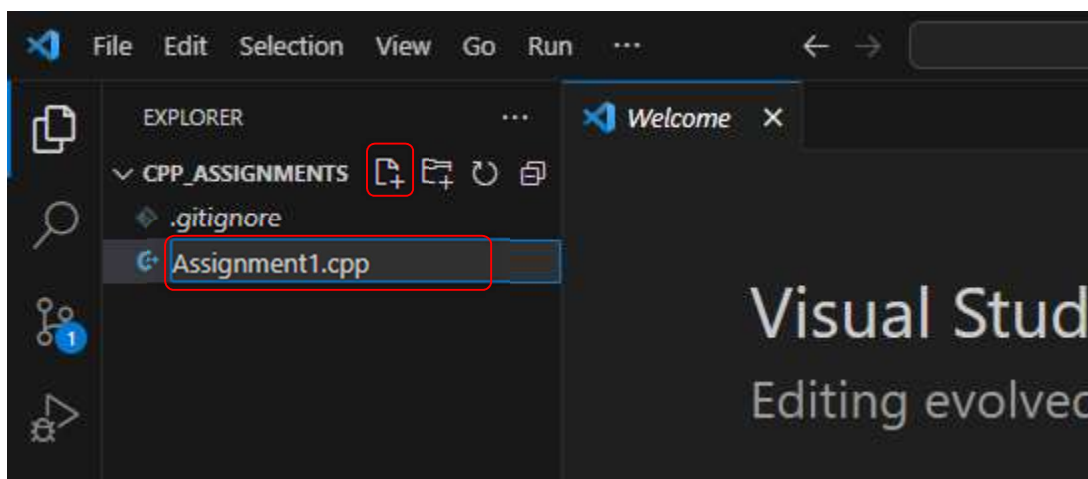
9. Open IDE/editor from same repository (for VS Code)

```
ShubhamBor1e@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023
$ cd CPP_Assignments/

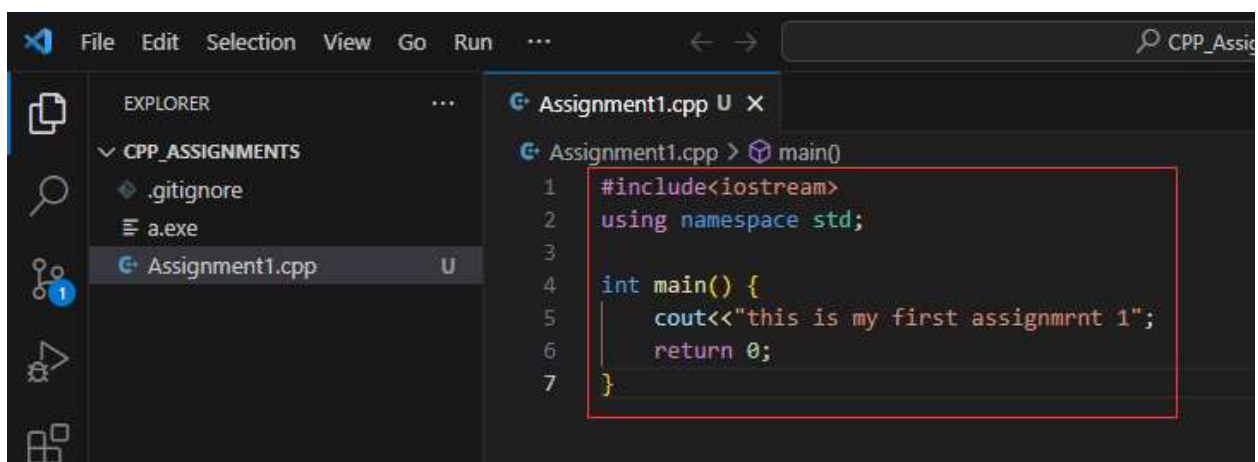
ShubhamBor1e@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023/ CPP_Assignments (main)
$ code .

ShubhamBor1e@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023/ CPP_Assignments (main)
$ |
```

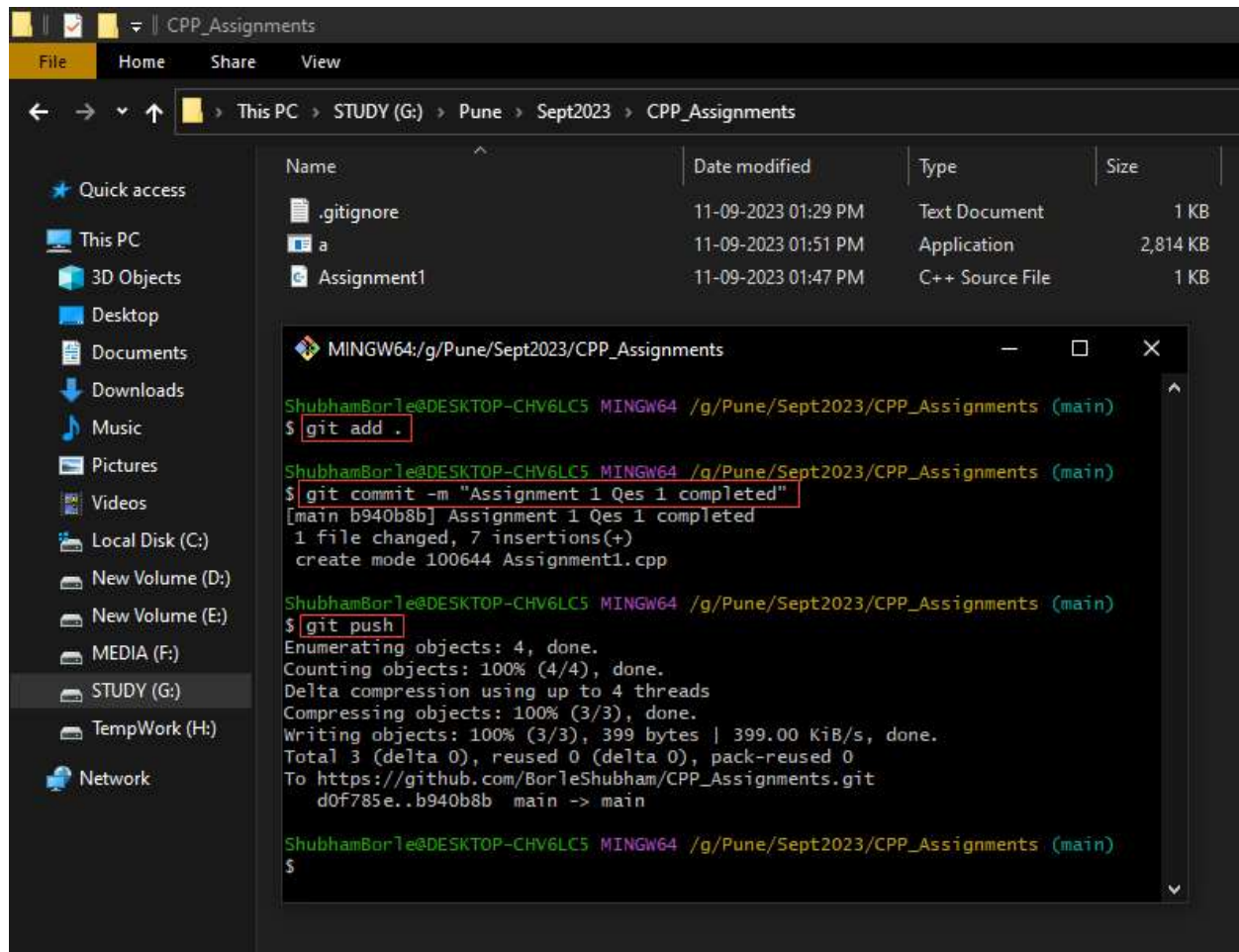
10. Create New C++ file with appropriate assignment name



11. Write code and save



12. Add into Git staging area, commit with proper statement and then push.



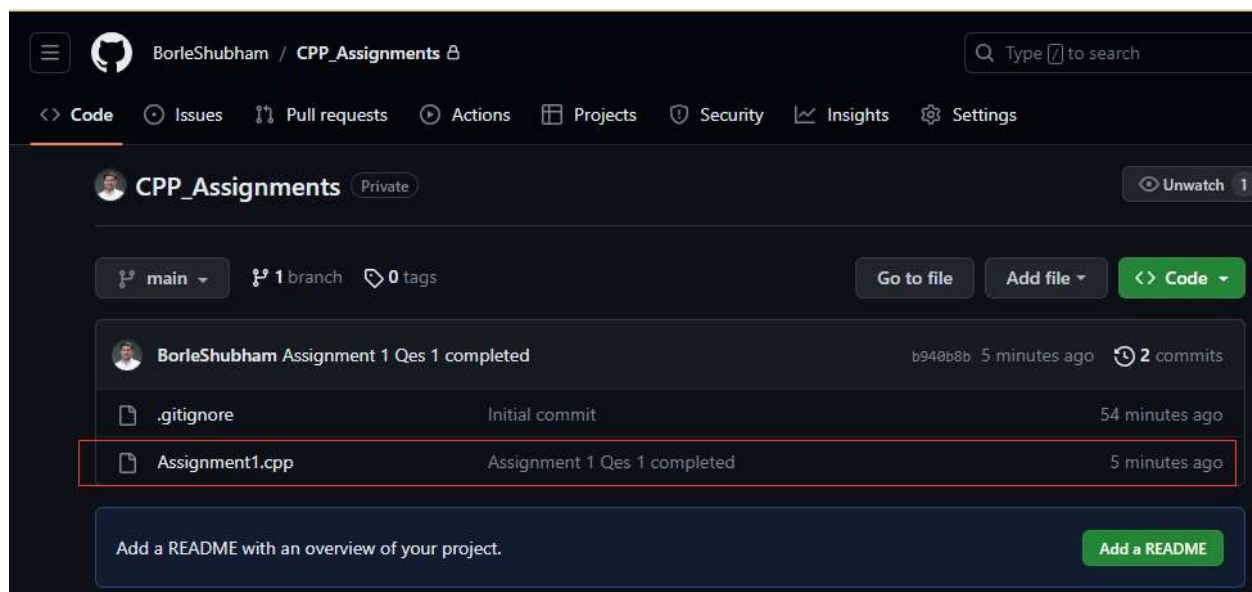
```
ShubhamBorle@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023/CPP_Assignments (main)
$ git add .

ShubhamBorle@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023/CPP_Assignments (main)
$ git commit -m "Assignment 1 Qes 1 completed"
[main b940b8b] Assignment 1 Qes 1 completed
1 file changed, 7 insertions(+)
create mode 100644 Assignment1.cpp

ShubhamBorle@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023/CPP_Assignments (main)
$ git push
Enumerating objects: 4, done.
Counting objects: 100% (4/4), done.
Delta compression using up to 4 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 399 bytes | 399.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/BorleShubham/CPP_Assignments.git
d0f785e..b940b8b  main -> main

ShubhamBorle@DESKTOP-CHV6LC5 MINGW64 /g/Pune/Sept2023/CPP_Assignments (main)
$
```

13. Check on Git



```
BorleShubham / CPP_Assignments
Type to search

Code Issues Pull requests Actions Projects Security Insights Settings

CPP_Assignments Private Unwatch 1

main 1 branch 0 tags Go to file Add file <> Code

BorleShubham Assignment 1 Qes 1 completed b940b8b 5 minutes ago 2 commits

.gitignore Initial commit 54 minutes ago
Assignment1.cpp Assignment 1 Qes 1 completed 5 minutes ago

Add a README with an overview of your project. Add a README
```

