



Mateusz Jacenty

Frontend developer

EDUCATION

**Engineer's degree,
Computer Web/Software
Engineering**

Collegium Witelona State University
in Legnica
Sep 2018 - May 2022

Website

[https://huszan.github.io/
personal-website/](https://huszan.github.io/personal-website/)

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ABOUT ME

I am a graduate of "Computer web/software engineering" at "Collegium Witelona" in Legnica. My goal is to find a job that allows me to gain professional experience and further improve my skills as a developer. I am a conflict-free, efficient, independent and flexible worker.

LANGUAGES

| Polish 

| English 

EXPERIENCE

| Digis

Front-end developer (Angular),
Internship
28.01.2023 - now,

| IT-Network

Networking, student internship,
01.07.2019 - 04.08.2019,
01.07.2020 - 04.08.2020,
01.06.2021 - 06.07.2021

SKILLS

- HTML
- CSS
- SCSS/SASS
- JavaScript
- TypeScript
- Angular
- Angular Material
- PrimeNG
- Tailwind
- RxJs
- Git
- Node.js
- MySQL
- Sqlite
- Unit testing (jasmine)
- Design patterns
- C#
- Unity

PROJECTS

Personal Website (Angular) [LINK](#)

My personal website was created using Angular for front-end, node.js (express) for back-end and MySQL as database. Personal Website allows user to access details about me, find my social media and git accounts and check out my latest projects. It also has the option to send me contact mail.

Manga dot (Angular) [LINK](#)

Manga dot was created using Angular for front-end, node.js (express) for back-end and MySQL as database. Manga dot allows you to browse and read comics/manga scrapped from the internet. User is also able to fill scrapping form to test and add new manga to website backend database at realtime.

Particle and Pralax effect (html/css/js) [LINK](#) [LINK](#)

This sites were created using plain html/css/js. On them, I've given my take on particle effect and parallax effect. I have also played around with custom music player.