**Exercise 11.6** The version of **display** shown in Code 11.2 produces the output shown in Figure 11.9. Reorder the statements in the method in your version of the *network* project so that it prints the details as shown in Figure 11.10.

#### Figure 11.9

Possible output from display: superclass call at the beginning of display (shaded areas printed by superclass method).

```
Leonardo da Vinci
40 seconds ago - 2 people like this.
No comments.
Had a great idea this morning.
But now I forgot what it was. Something to do with flying...
```

### **Figure 11.10**

Alternative output from display (shaded areas printed by superclass method)

```
Had a great idea this morning.

But now I forgot what it was. Something to do with flying...

Leonardo da Vinci

40 seconds ago - 2 people like this.

No comments.
```

**Exercise 11.7** Having to use a superclass call in <code>display</code> is somewhat restrictive in the ways in which we can format the output, because it is dependent on the way the superclass formats its fields. Make any necessary changes to the <code>Post</code> class and to the <code>display</code> method of <code>MessagePost</code> so that it produces the output shown in Figure 11.11. Any changes you make to the <code>Post</code> class should be visible only to its subclasses. <code>Hint:</code> You could add protected accessors to do this.

#### **Figure 11.11**

Output from display mixing subclass and superclass details (shaded areas represent superclass

details)

```
Leonardo da Vinci
Had a great idea this morning.
But now I forgot what it was. Something to do with flying...
40 seconds ago - 2 people like this.
No comments.
```

## 11.10

# The instanceof operator

One of the consequences of the introduction of inheritance into the *network* project has been that the **NewsFeed** class knows only about **Post** objects and cannot distinguish between message posts and photo posts. This has allowed all types of posts to be stored in a single list.