

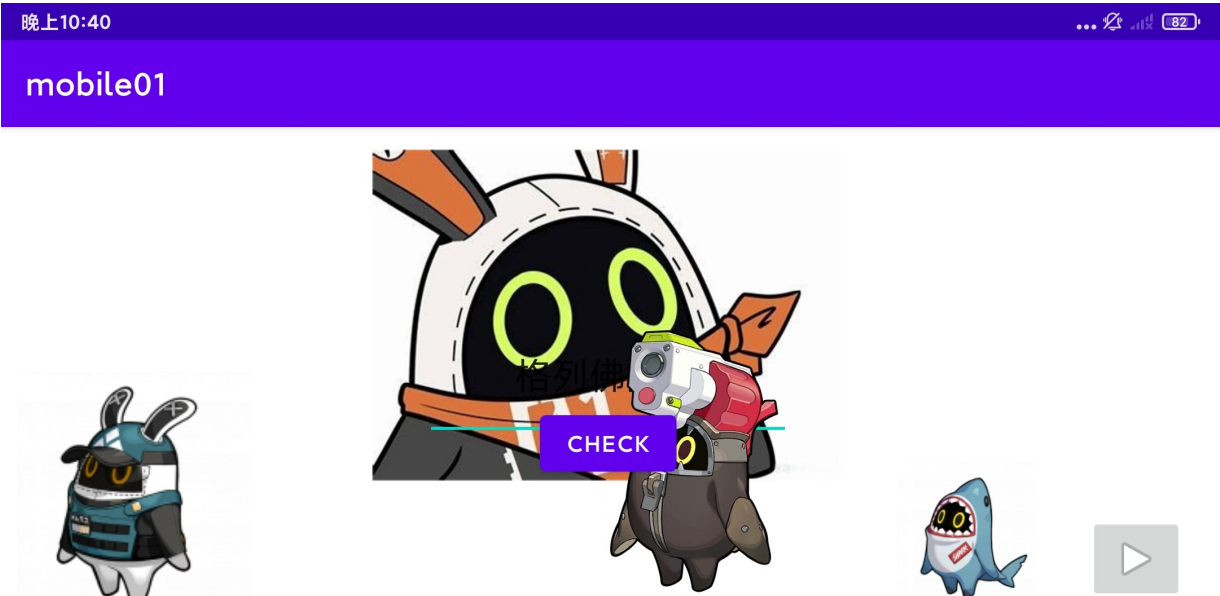
ISCC 练武初赛re+mobile wp-先知社区

返回文档

mobile

ISCC mobile 邦布出击

安装apk



点击右下角的按钮，进入图鉴界面，百度各种邦布的种类，一个一个试，可以得到三段base64加密的文本 [邦布图鉴 - 绝区零WIKI_BWIKI_哔哩哔哩](#)



邦布图鉴提交处
BBTUJIAN

名字： 鲨牙布

级别： S

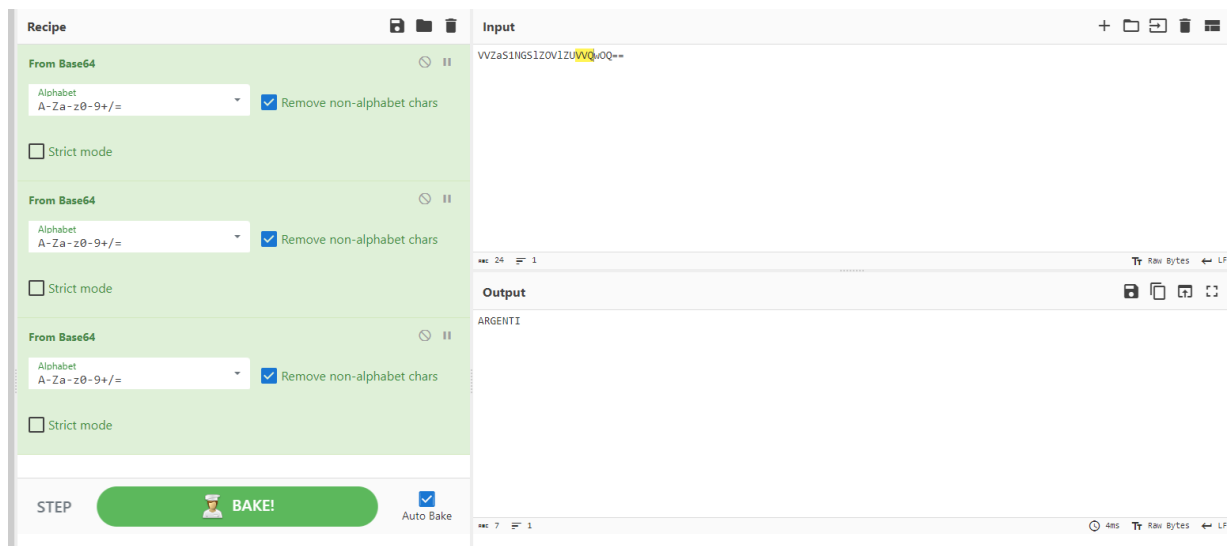
SUBMIT

VVZaS1NGS



[哔哩哔哩](#)

然后将三段base64拼接起来，循环解码三次base64



得到一声明文 尝试打开解压得到的db文件，提示非数据库文件，经查询是经过sqlcipher加密，那么此前得到的明文应该就是解密的关键

	id	name	value	info
1	1	flag!	102;108;97;103;123;121;111;11...	Congratulationo.0♦♦&#♦♦
2	2	key?	CdEfGhIjKIMnOpQr	!blowfish!
3	3	():flag?KEY	\u0074\u0068\u0065\u0020\u...	something crucial

flag是假的，实际应该留意的是key以及info中的blowfish（一种加密方式） 使用jadx打开apk

```

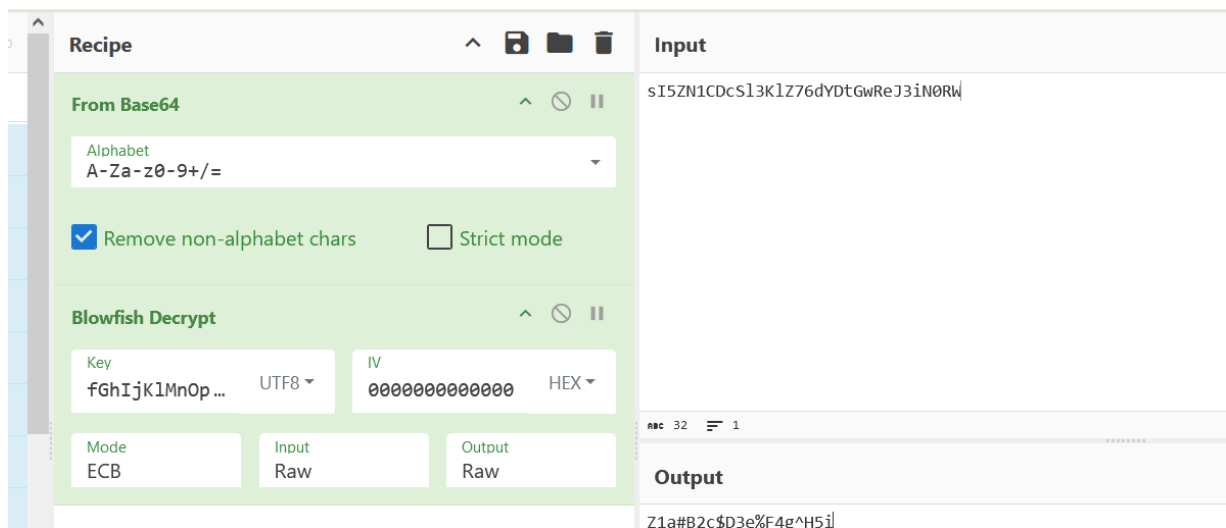
public boolean Jformat(String str) {
    if (str.length() < 7 || !str.substring(0, 5).equals("ISCC") || str.charAt(str.length() - 1) != '}') {
        return false;
    }
    try {
        String a = a.a();
        Log.d("str1", "des加密明文: " + a);
        try {
            String encrypt = new DESHelper().encrypt(a, "Whitenet", getiv());
            Log.d("DEBUG_RES", "加密结果 res: " + encrypt);
            return str.substring(5, str.length() - 1).equals(encrypt);
        } catch (Exception e) {
            throw new RuntimeException(e);
        }
    } catch (Exception e2) {
        throw new RuntimeException(e2);
    }
}

public class b {
    private static String hiddenString = "sI5ZN1CDcS13K1Z76dYDtGwReJ3iN0RW";

    public static String b() {
        try {

```

将上图中的密文通过blowfish解密之后得到的内容就是DES的明文

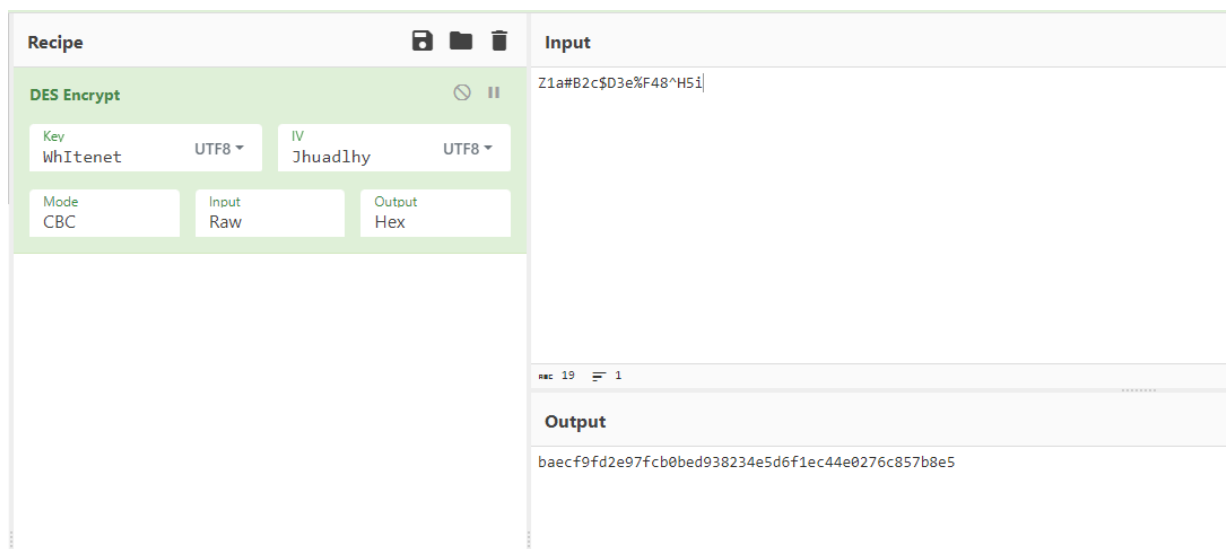


根据apk的逻辑，只有当该明文DES加密的结果和输入内容去掉flag格式后的内容相同才正确 已知明文、key、加密方式，那么对于DES加密，还需要具备的就是iv，但是iv是通过native函数生成的

```
public native String getiv();
```

方法一：分析so文件iv的生成逻辑 -- 生成逻辑比较复杂，放弃 方法二：hook native function，在调用getiv时输出iv 这里使用frida hook（要在手机上先运行frida-server）

```
[*] MainActivity.getiv() called, returned: Jhuadlhykvdu tfpssb zpvu Jhuadlhykvdu tfpssb zpvu
```



ISCC mobile detective

附件是一个apk文件，用jadx打开

```

ride // androidx.fragment.app.FragmentActivity, androidx.activity.ComponentActivity, androidx.core.app.ComponentActivity, android.app.Activity
24 ct void onCreate(Bundle bundle) {
25     super.onCreate(bundle);
26     activityMainBinding.inflate = ActivityMainBinding.inflate(getLayoutInflater());
27     his.binding = inflate;
28     setContentView(inflate.getRoot());
29     his.flagEditText = this.binding.editTextFlag;
30     utton button = this.binding.button;
31     his.submitButton = button;
32     utton.setOnClickListener(new View.OnClickListener() { // from class: com.example.detective.MainActivity.1
33         @Override // android.view.View.OnClickListener
34         public void onClick(View view) {
35             if (MainActivity.this.Jformat(MainActivity.this.flagEditText.getText().toString()) {
36                 Toast.makeText(MainActivity.this, "Congratulations, you are right!", 1).show();
37             } else {
38                 Toast.makeText(MainActivity.this, "PITY", 0).show();
39             }
40         }
41     });
42 }
43
44 DX INFO: Access modifiers changed from: private */
45 c boolean Jformat(String str) {
46     return str.length() >= 8 && (str.length() + 1) % 2 != 0 && str.substring(0, 5).equals("ISCC") && str.charAt(str.length() - 1) == '}' && stringFromJNI(

```

可以看到关键是这个stringFromJNI函数，跟进之后发现是native函数，因此用IDA打开so文件

```

37 intext2 = (char *)v22 + 1;
38 LOBYTE(v22[0]) = 2 * len;
39 if ( len )
40 LABEL_5:
41     memmove(intext2, intext, len2);
42     intext2[len2] = 0;
43     (*a1)->ReleaseStringUTFChars(a1, (jstring)input, intext);
44     v20 = 16;
45     strcpy(v21, "Sherlock");
46     xorEncrypt((__int64)v22, &v20, (__int64)&v17);
47     v15[0] = 0LL;
48     v15[1] = 0LL;
49     if ( (v17 & 1) != 0 )
50         v10 = v19;
51     else
52         v10 = v18;
53     v16 = 0LL;

```

关键是这个xorEncrypt函数

```

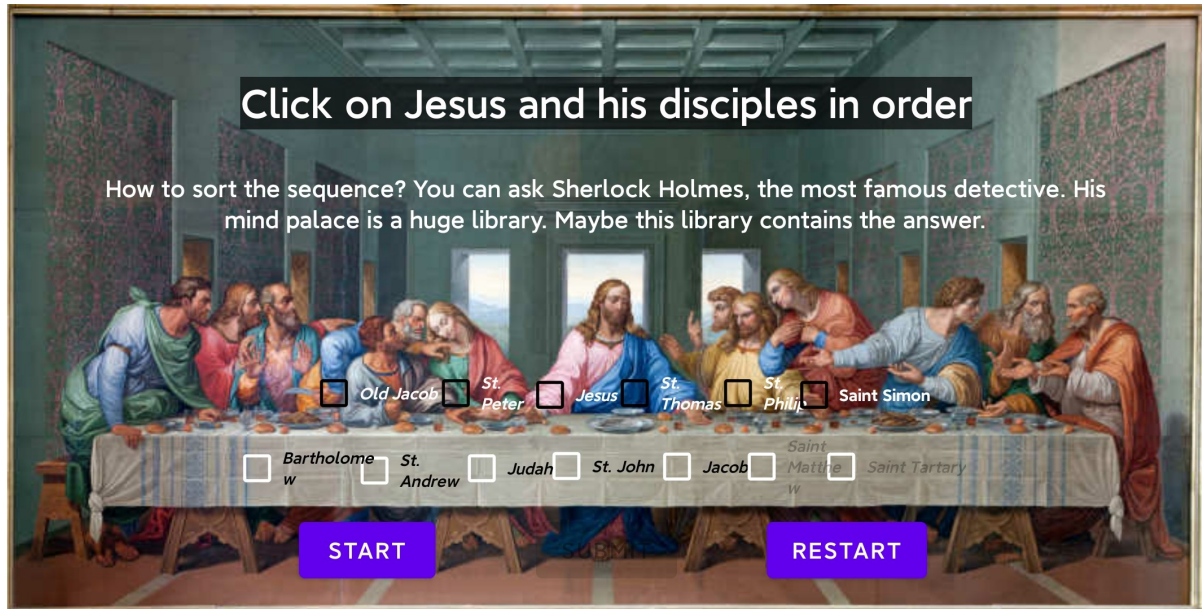
34 }
35 v9 = *a2;
36 v10 = v3 >> 1;
37 if ( (v9 & 1) != 0 )
38     v11 = *((_QWORD *)a2 + 1);
39 else
40     v11 = v9 >> 1;
41 if ( !(_DWORD)v8 )
42     v10 = *((_QWORD *)v5 + 1);
43 if ( v10 )
44 {
45     v12 = 0LL;
46     do
47     {
48         v13 = (unsigned __int8 *)*((_QWORD *)v5 + 2);
49         v14 = (v8 & 1) == 0;
50         v15 = (unsigned __int8 *)*((_QWORD *)a2 + 2);
51         if ( !v14 )
52             v13 = v5 + 1;
53         if ( (*a2 & 1) == 0 )
54             v15 = a2 + 1;
55         v16 = v15[v12 % v11];
56         v17 = v13[v12];
57         if ( ((*_BYTE *)a3 & 1) != 0 )
58             v18 = *((_QWORD *)a3 + 16);
59         else
60             v18 = a3 + 1;
61         *((_BYTE *)v18 + v12++) = v16 ^ v17;
62         v8 = *v5;
63         v19 = *((_QWORD *)v5 + 1);
64         v20 = v8 >> 1;
65         LOBYTE(v8) = (v8 & 1) == 0;
66         if ( (_BYTE)v8 )
67             v19 = v20;
68     }
69     while ( v12 < v19 );
70 }
71 return result;
72 }
00062754_210xorEncryptRKNS6_ ndk112basic_stringIcNS_11char_traitsIcEENS_9allocatorIcEEEE7_ :60 (62754)
1 _int64 __usercall xorEncrypt@<X0>(_int64 result@<X0>, unsigned __int8 *a2@<X1>, _int64 a3@
2 {
3     unsigned __int8 v3; // w9
4     unsigned __int8 *v5; // x20
5     _int64 v7; // x8
6     unsigned __int64 v8; // x11
7     unsigned __int64 v9; // x8
8     _int64 v10; // x9
9     unsigned __int64 v11; // x8
10    unsigned __int64 v12; // x9
11    unsigned __int8 *v13; // x15
12    bool v14; // zf
13    unsigned __int8 *v15; // x11
14    unsigned __int8 v16; // w11
15    unsigned __int8 v17; // w14
16    _int64 v18; // x15
17    unsigned __int64 v19; // x14
18    unsigned __int64 v20; // x15
19
20    v3 = (*_BYTE *)result;
21    v5 = (unsigned __int8 *)result;
22    if ( ((*_BYTE *)result & 1) != 0 )
23    {
24        result = sub_62B70(a3, *((_QWORD *)result + 16), *((_QWORD *)result + 8));
25        v3 = *v5;
26        LODWORD(v8) = (*v5 & 1) == 0;
27    }
28    else
29    {
30        v7 = *((_QWORD *)result + 16);
31        LODWORD(v8) = 1;
32        *((_QWORD *)a3) = *((_QWORD *)result);
33        *((_QWORD *)a3 + 16) = v7;
34    }
35    v9 = *a2;
36    v10 = v3 >> 1;
37    if ( (v9 & 1) != 0 )
38        v11 = *((_QWORD *)a2 + 1);
39    else

```

通过分析代码可知，该函数先将字符串转换为十六进制，再将输入与key异或之后转为字符串，然后从每4个字符中提取前2个字符，然后再根据一定规律打乱字符串的位置信息，最后替换特定位置的字符

HolyGrail

附件为apk安装包



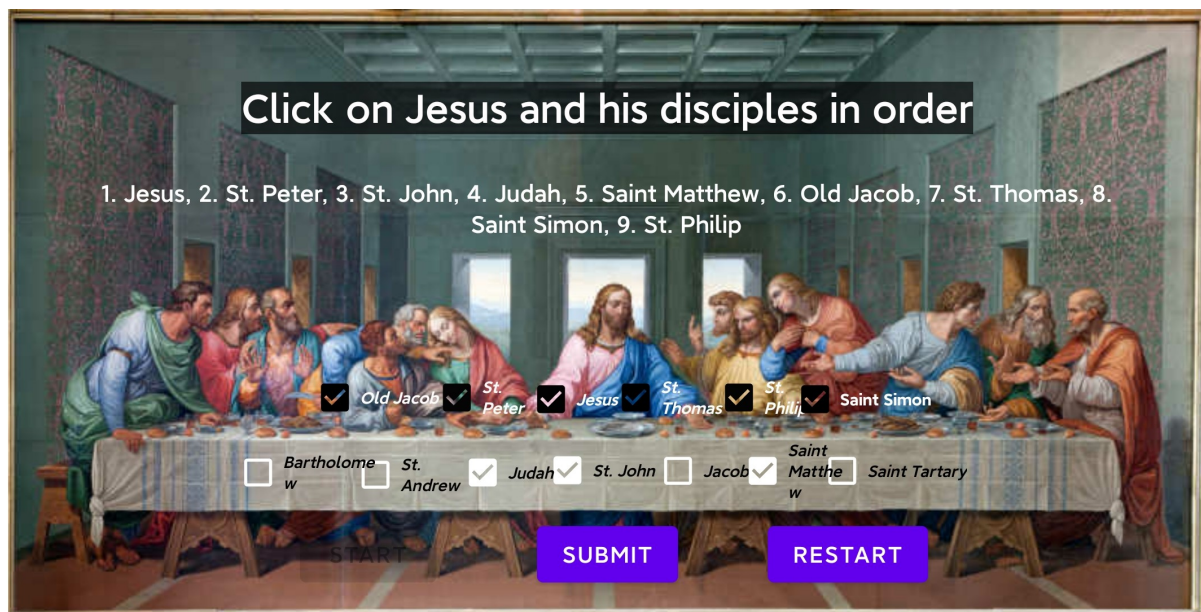
使用jadx打开apk，发现其中有许多checkbox，点击checkbox的响应如下

```
/* JADX INFO: Access modifiers changed from: private */
/* renamed from: onCheckBoxClicked, reason: merged with bridge method [inline-methods] */
119 public void m51lambda$enableCheckBoxes$3$comexamplehollygrailMainActivity(CheckBox checkBox) {
120     String resourceEntryName = getResources().getResourceEntryName(checkBox.getId());
121     if (checkBox.isChecked()) {
122         this.userSequence.add(resourceEntryName);
123     } else {
124         this.userSequence.remove(resourceEntryName);
125     }
126     updateSelectedOrderTextView();
127 }
```

每点击一个checkbox就会在userSequence末尾添加当前checkbox的资源名称

```
private void submitSequence() {
    CipherDataHandler.saveCipherText(this, CipherDataHandler.getCipherText(this.userSequence));
    GameData.userSequence.clear();
    GameData.userSequence.addAll(this.userSequence);
    goToNextPage();
}
```

而根据app的提示，需要按照特定顺序点击checkbox，才能进入验证flag的页面，并且返回在native层加密后的密文 关于顺序，可以自行百度，也可以问ai，最终顺序如下



如何获得密文：通过frida hook，手动传入特定顺序的参数（每个checkbox的参数也需要通过frida hook得到），然后输出返回的密文

然后分析验证flag的页面

```
private void submitSequence() {
    String trim = this.flagInput.getText().toString().trim();
    if (!isCorrectFormat(trim)) {
        Toast.makeText(this, "Wrong flag format", 0).show();
        return;
    }
    String substring = trim.substring(5, trim.length() - 1);
    String string = this.sharedPreferences.getString("cipherText", "");
    String validateFlag = a.validateFlag(this, substring);
    if (validateFlag != null && validateFlag.equals(string)) {
        if ("af5c66387436b0c8cfa537be5751c4629c9e288966315c41ec07bf91658a32f4".equalsIgnoreCase(sha256(substring))) {
            Toast.makeText(this, "Success", 0).show();
            return;
        } else {
            Toast.makeText(this, "Correctly matched but in the wrong order.", 0).show();
            return;
        }
    }
    Toast.makeText(this, "Wrong flag", 0).show();
}

private boolean isCorrectFormat(String str) {
    return str.startsWith("ISCC{") && str.endsWith("}");
}

private String sha256(String str) {
    try {
        byte[] digest = MessageDigest.getInstance("SHA-256").digest(str.getBytes("UTF-8"));
        StringBuilder sb = new StringBuilder();
        for (byte b : digest) {
            String hexString = Integer.toHexString(b & UByte.MAX_VALUE);
            if (hexString.length() == 1) {
                sb.append('0');
            }
            sb.append(hexString);
        }
        return sb.toString();
    } catch (Exception unused) {
        return "";
    }
}
```

首先检查flag格式，然后调用a类的validateFlag方法

```

public class a {
    public static native String processWithNative(String str);

    static {
        System.loadLibrary("holygrail");
    }

    public static String validateFlag(Context context, String str) {
        return b.a(processWithNative(b(context, str)));
    }

    private static String b(Context context, String str) {
        return vigenereEncrypt(str, getEncryptionKey(context));
    }

    private static String getEncryptionKey(Context context) {
        String str = "";
        try {
            BufferedReader bufferedReader = new BufferedReader(new InputStreamReader(context.getResources().openRawResource(R.raw.key)));
            str = bufferedReader.readLine();
            bufferedReader.close();
            return str;
        } catch (Exception e) {
            e.printStackTrace();
            return str;
        }
    }

    private static String vigenereEncrypt(String str, String str2) {
        StringBuilder sb = new StringBuilder();
        int length = str2.length();
        int i = 0;
        for (int i2 = 0; i2 < str.length(); i2++) {
            char charAt = str.charAt(i2);
            if (Character.isLetter(charAt)) {
                char c = Character.isLowerCase(charAt) ? 'a' : 'A';
                char charAt2 = str2.charAt(i % length);
                charAt = (char) (((charAt - c) + (charAt2 - (Character.isUpperCase(charAt2) ? 'A' : 'a'))) % 26) + c;
                i++;
            }
            sb.append(charAt);
        }
        return sb.toString();
    }
}

```

大概流程

- getEncryptionKey
- vigenereEncrypt
- processWithNative
- b.a

```

public class b {
    public static String a(String str) {
        StringBuilder sb = new StringBuilder();
        if (str.length() % 2 != 0) {
            Log.e("b", "Invalid input: Length must be even");
            return "Invalid input: Length must be even";
        }
        int i = 0;
        while (i < str.length()) {
            int i2 = i + 2;
            sb.append((char) Integer.parseInt(str.substring(i, i2), 16));
            i = i2;
        }
        return sb.toString();
    }
}

```

由于processWithNative是JNI函数，因此尝试frida hook该函数，尝试传入不同的值，发现每个字符对应的加密结果和顺序无关，因此可以直接生成所有字符加密的结果，再对目标字符串进行匹配

解密思路

- 转十六进制
- 字符替换
- 字符偏移

exp

whereisflag



请找到正确的flag并验证

验证flag

验证

jadx打开apk可以看到具体逻辑

```
public void onClick(View view) {
    String obj = MainActivity.this.flagEditText.getText().toString();
    if (obj.length() != 16) {
        Toast.makeText(MainActivity.this, "flag长度错误, 请继续寻找", 0).show();
    } else if (new a().b(obj)) {
        Toast.makeText(MainActivity.this, "恭喜你找到了正确的flag", 1).show();
    } else {
        Toast.makeText(MainActivity.this, "flag错误, 请继续寻找", 0).show();
    }
}
```

分析之后发现核心函数是native函数 Native 函数基本介绍

- 定义: Native 函数通过 native 关键字在 Java 中声明, 实际代码编译在 .so 动态库 (ELF 格式) 中。
- JNI 桥梁: Java 层通过 JNI (Java Native Interface) 调用 Native 函数, 函数名和参数需遵循 JNI 规范。

```

public class a {
    public native String compute(String str);

    public boolean b(String str) {
        if (str.startsWith("ISCC{") && str.endsWith("}")) {
            return compute(str.substring(5, 15)).equals("iB3A7kSISR");
        }
        return false;
    }
}

```

用解压软件直接解压apk文件，然后进入lib\arm64-v8a目录找到so文件，使用IDA64打开so文件，在其中找到Java_开头的函数便是native导出函数 在加密函数中首先将输入倒序

```

if ( v11 )
{
    v13 = &v12[v11 - 1];
    if ( v13 > v12 )
    {
        v14 = v12 + 1;
        do
        {
            v15 = *(v14 - 1);
            *(v14 - 1) = *v13;
            *v13-- = v15;
        }
        while ( v14++ < v13 );
        v7 = *((_QWORD *)&v20 + 1);
        v8 = (unsigned __int8 *)v21;
        v9 = (unsigned __int64)(unsigned __int8)v20 >> 1;
        v10 = v20 & 1;
    }
}

```

然后根据字符表查找输入的字符

```

*(_QWORD *)v21 = v16 + 2;
goto LABEL_5;
}
v15 = (char *)v21 + 1;
LOBYTE(v21[0]) = 2 * v6;
if ( v6 )
LABEL_5:
    memmove(v15, v5, (size_t)v14);
    *((_BYTE *)v14 + (_QWORD)v15) = 0;
    encrypt((int)v21, v7, v8, v9, v10, v11, v12, v13, v20, v21[0], v22);
    if ( (v21[0] & 1) != 0 )
        operator delete(v23);
    (*(void (__fastcall *))(__int64, __int64, const char *))(*(_QWORD *)a1 + 1360LL))(a1, a3, v5);
    if ( (v24 & 1) != 0 )
        v17 = v26;
    else

```

字符表需要动态调试得到

```

1 __int64 __fastcall charToIndex(unsigned int a1)
2 {
3     __int64 v1; // x0
4
5     v1 = std::string::find(&__mmword_52DF0, a1, 0LL);
6     if ( v1 == -1 )
7         return 0xFFFFFFFFLL;
8     else
9         return (unsigned int)(v1 + 1);
10 }

```

```

1 __int64 __fastcall indexToChar(int a1)
2 {
3     unsigned __int64 v1; // x9
4     char *v3; // x8
5
6     if ( a1 < 1 )
7         return 0LL;
8     v1 = *((_QWORD *)&__mmword_52DF0 + 1);
9     if ( (__mmword_52DF0 & 1) == 0 )
10         v1 = (unsigned __int64)(unsigned __int8)__mmword_52DF0 >> 1;
11     if ( v1 < (unsigned int)a1 )
12         return 0LL;
13     if ( (__mmword_52DF0 & 1) != 0 )
14         v3 = (char *)qword_52E00;
15     else
16         v3 = (char *)&__mmword_52DF0 + 1;
17     return (unsigned __int8)v3[a1 - 1];
18 }

```

而根据encrypt、charToIndex、indexToChar函数的逻辑，可以看到在索引转换时有固定偏移，为2 从jadx反编译的结果得到目标密文iB3A7kSISR，解密

exp

RE

打出flag

从可执行程序的图标判断为pyinstaller编译的程序，使用pyinstxtractor反编译

然后打开反编译的文件夹，打开同名pyc文件，反编译（uncompyle6或者在线）[python反编译 - 在线工具](#)

可以将decompress之后的内容写入文件（以下为部分）

叫AI写个脚本去混淆

有趣的小游戏

附件是一个exe和两个txt，其中txt内容为非打印字符 main函数中定义了许多常量

```

1 int __cdecl main(int argc, const char **argv, const char **envp)
2 {
3     _QWORD *v3; // rax
4     _QWORD *v4; // rax
5     _QWORD *v5; // rax
6     __int64 v7[3]; // [rsp+20h] [rbp-60h] BYREF
7     char v8; // [rsp+3Fh] [rbp-41h] BYREF
8     int v9[24]; // [rsp+40h] [rbp-40h] BYREF
9     char v10[32]; // [rsp+A0h] [rbp+20h] BYREF
10    int v11[31]; // [rsp+C0h] [rbp+40h] BYREF
11    char v12; // [rsp+13Fh] [rbp+BFh] BYREF
12    char v13[48]; // [rsp+140h] [rbp+C0h] BYREF
13
14    sub_40B270(argc, argv, envp);
15    v11[0] = 0x18A550A;
16    v11[1] = 0x840630DB;
17    v11[2] = 0x3EC0C129;
18    v11[3] = 0x175BDB99;
19    v11[4] = 0x7FD5E3DB;
20    v11[5] = 0xF99F6912;
21    v11[6] = 0x199B32C1;
22    v11[7] = 0x836C22BB;
23    v11[8] = 0x440E4880;
24    v11[9] = 0xE4EC8310;
25    v11[10] = 0x2F00227A;
26    v11[11] = 0xAB294A2A;
27    v11[12] = 0x8EDB89F1;

```

通过查看附近函数，发现其他地方也定义了常数

```

55    sub_48EC30(a1);
56    *(_DWORD *)(a1 + 48) = 1000;
57    *(_DWORD *)(a1 + 52) = 0;
58    sub_48F820(a1 + 56);
59    *(_DWORD *)(a1 + 80) = 0x12345678;
60    *(_DWORD *)(a1 + 84) = 0x9ABCDEF0;
61    *(_DWORD *)(a1 + 88) = 0xFEDCBA98;
62    *(_DWORD *)(a1 + 92) = 0x76543210;
63    v2 = time64(0i64);
64    srand(v2);
65    qmemcpy(v32, "#####", sizeof(v32));
66    nullsub_4(&v33);
67    v20.m128i_i64[0] = (__int64)v32;
68    v20.m128i_i64[1] = 10i64;
69    sub_48F050(v21, &v20, &v33);
70    qmemcpy(v34, "# # #", sizeof(v34));
71    nullsub_4(&v35);
72    v20.m128i_i64[0] = (__int64)v34;
73    v20.m128i_i64[1] = 10i64;
74    sub_48F050(&v22, &v20, &v35);
75    qmemcpy(v36, "# # ### #", sizeof(v36));
76    nullsub_4(&v37);
77    v20.m128i_i64[0] = (__int64)v36;
78    v20.m128i_i64[1] = 10i64;

```

查看字符串表，可以在其中找到两个txt的文件名，交叉引用查看

```

data:00000005 C
data:00000005 C
data:00000005F C
rdata:0000000A C file1.txt
rdata:0000000A C file2.txt
rdata:00000006 C pause
rdata:0000001E C terminate called recursively\n
rdata:00000031 C terminate called after throwing an instance of '
rdata:0000002E C terminate called without an active exception\n
rdata:0000000C C what():
rdata:00000024 C __gnu_cxx::__concurrency_lock_error
rdata:00000026 C __gnu_cxx::__concurrency_unlock_error
rdata:00000015 C basic_string::append
rdata:00000031 C locale::_S_normalize_category category not found
rdata:00000020 C locale::_Impl::_M_replace_facet
rdata:00000024 C __gnu_cxx::__concurrency_lock_error

```

```

1 void __fastcall process(__int64 a1, int a2, __int64 a3)
2 {
3     __int64 v3; // [rsp+20h] [rbp-20h]
4     void (__fastcall *v4)(__int64, _QWORD, __int64); // [rsp+28h] [rbp-18h]
5     __int64 v5; // [rsp+30h] [rbp-10h]
6     void (__fastcall *lpAddress)(__int64, _QWORD, __int64); // [rsp+38h] [rbp-8h]
7
8     if ( a2 <= 1 )
9     {
10         if ( a2 < -1 )
11         {
12             v4 = (void (__fastcall *)(__int64, _QWORD, __int64))sub_41C090("file2.txt");
13             if ( v4 )
14             {
15                 v3 = sub_48F610(a1);
16                 v4(v3, (unsigned int)a2, a3);
17                 VirtualFree(v4, 0i64, 0x8000u);
18             }
19         }
20     }
21     else
22     {
23         lpAddress = (void (__fastcall *)(__int64, _QWORD, __int64))sub_41C090("file1.txt");
24         if ( lpAddress )
25         {
26             v5 = sub_48F610(a1);
27             lpAddress(v5, (unsigned int)a2, a3);
28         }
29     }
30 }

```

其中process是我重命名的结果 可以看到其中比较奇怪的一点是程序将文件的内容作为函数执行，也就是说原本内容不可见的txt其实是函数的二进制数据，要想知道该函数的具体逻辑，需要动态调试，在此处下断点，触发断点之后在汇编步进就可以看到其中逻辑

```

debug032:0000000000190000 sub     rsp, 30h
debug032:0000000000190004 mov     [rsp+28h], r8
debug032:0000000000190009 mov     [rsp+24h], edx
debug032:000000000019000D mov     [rsp+18h], rcx
debug032:0000000000190012 xor     eax, eax
debug032:0000000000190014 sub     eax, [rsp+24h]
debug032:0000000000190018 mov     [rsp+24h], eax
debug032:000000000019001C mov     eax, 34h ; '4'
debug032:0000000000190021 cdq
debug032:0000000000190022 idiv    dword ptr [rsp+24h]
debug032:0000000000190026 add     eax, 6
debug032:0000000000190029 mov     [rsp+4], eax
debug032:000000000019002D imul    eax, [rsp+4], 9E3779B9h
debug032:0000000000190035 mov     [rsp+0Ch], eax
debug032:0000000000190039 mov     rax, [rsp+18h]
debug032:000000000019003E mov     eax, [rax]
debug032:0000000000190040 mov     [rsp+14h], eax
debug032:0000000000190044 mov     eax, [rsp+0Ch]
debug032:0000000000190044 loc_190044: ; CODE XREF: debug032:000000000019017A↓j
debug032:0000000000190044 mov     eax, [rsp+0Ch]

```

可以将汇编扔给ai判断函数逻辑 deekseek: “这段汇编代码实现的是 XXTEA (eXtended TEA) 算法的解密过程.....” 于是知道了加解密逻辑，并且根据xxtea的密钥格式可以判断先前的两处常量中位数较短的是key，

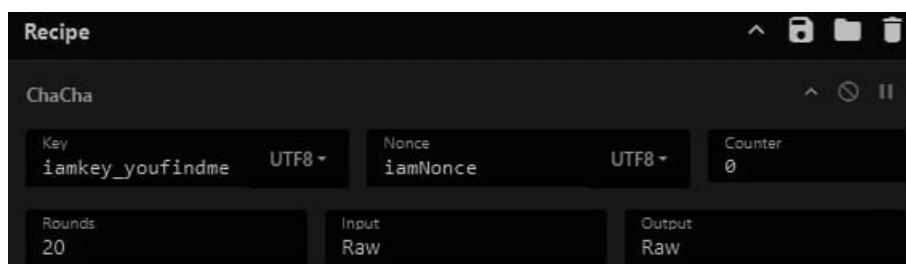
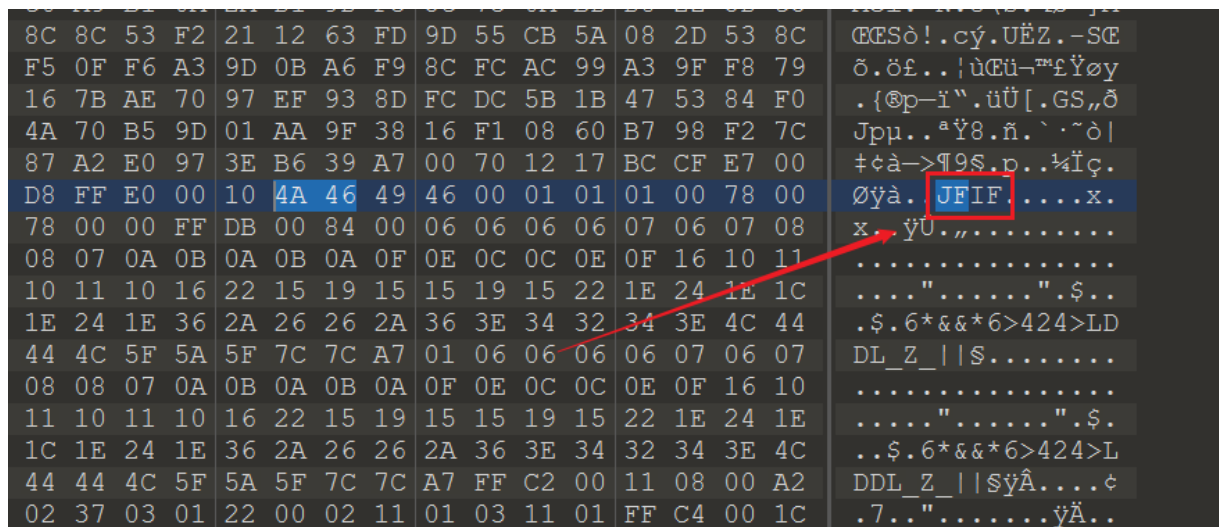
而位数较长的是密文 接下来有两种解题方式：

1手动分析解密逻辑，自己编写代码

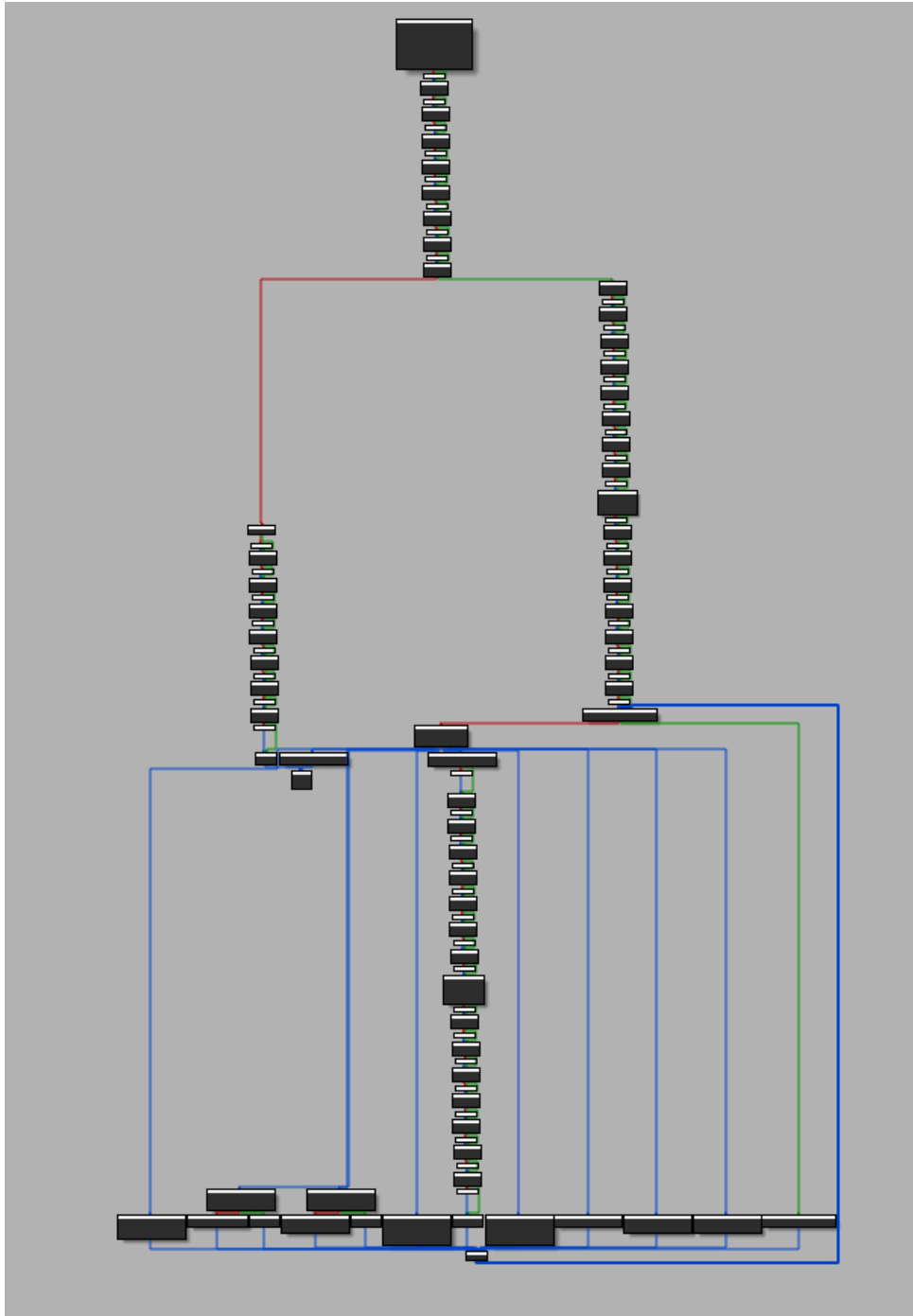
2交给ai xtea的加解密逻辑网上有很多就不细说了，直接给出解密脚本

真？复杂

题目附件是一个raw文件，010editor查看发现JFIF文件头，提取图片



然后使用cyberchef解密，解密之前要先把原raw文件中附加的图片信息删除 解密之后得到压缩包一个，解密得exe文件和enc文件各一个



虽然流程图长这个样，但是是可以手动去除的

```

65     case 1:
66         if ( (unsigned int)sub_4015DE() )
67             sub_401550();
68         if ( (unsigned int)sub_401682() )
69             sub_40172A();
70         if ( (unsigned int)sub_40172A() )
71             sub_4015DE();
72         if ( (unsigned int)sub_4015DE() )
73             sub_401550();
74         if ( (unsigned int)sub_401550() )
75             sub_401682();
76         if ( (unsigned int)sub_40172A() )
77             sub_401550();
78         if ( (unsigned int)sub_401550() )
79             sub_40172A();
80         if ( (unsigned int)sub_401682() )
81             sub_40172A();
82         if ( (rand() & 1) != 0 )
83         {
84             if ( (rand() & 1) != 0 )
85             {
86                 if ( (v4 & 1) != 0 )
87                     v5 = 15;
88                 else
89                     v5 = 2;
90             }
91             else if ( (v4 & 1) != 0 )
92             {
93                 v5 = 15;
94             }
95             else
96             {
97                 v5 = 2;
98             }
99         }
100         else if ( (rand() & 1) != 0 )
101         {
102             if ( (v4 & 1) != 0 )

```

第一种方法：（直接忽略和输入无关的语句和函数，对于涉及到修改输入的语句统统下断点） 第二种方法：直接分析加密函数的switch逻辑，可以发现是对奇偶索引的字符做不同的变换，核心变量为v4（索引）和v5（控制跳转的case），通过v4&1的操作判断奇偶 通过分析exe文件可知原本逻辑是给定flag.txt，用exe加密得到enc文件，而现在只有enc文件，故需要逆向推解密逻辑 通过分析得到解密脚本

faze

题目附件：faze.exe 使用IDA打开附件

```

text:000000000401DBE: loc_401DBE: ; CODE XREF: main+CD1j
text:000000000401DBE: lea     rax, [rbp+390h+var_3B0]
text:000000000401DC2: mov     rcx, rax
text:000000000401DC5: call    _Z3xP9PA10_i ; xP9(int (*)[10])
text:000000000401DCA: lea     rax, [rbp+390h+var_3B0]
text:000000000401DCE: mov     rcx, rax
text:000000000401DD1: call    _Z3mS2Pc ; mS2(char *)
text:000000000401DD6: lea     rdx, [rbp+390h+var_3B0]
text:000000000401DDA: lea     rax, [rbp+390h+var_3B0]
text:000000000401DDE: mov     r8, rdx
text:000000000401DE1: lea     rdx, aIsccS ; "ISCC{%"
text:000000000401DE8: mov     rcx, rax
text:000000000401DEB: call    _Z9sprintf_sIly19EEiRAT_cPKcz ; sprintf_s(19ull>(char (&)[19ull],char const*,...)
text:000000000401DF0: lea     rax, [rbp+390h+var_3F0]
text:000000000401DF4: mov     rcx, rax
text:000000000401DF7: call    _ZNSt7__cxx112basic_stringIcSt11char_traitsIcESaIcEEC1Ev ; std::__cxx11::basic_string<char,std::cha
text:000000000401DFC: lea     rdx, aEnterFlag ; "Enter flag:"
text:000000000401E03: mov     rcx, cs:_refptr__ZSt4cout
text:000000000401E0A: ; try {
text:000000000401E0A: call    _ZStlsIcSt11char_traitsIcEERSt13basic_ostreamIcT_ES5_Pkc ; std::operator<<<std::char_traits<char>>(st
text:000000000401E0F: mov     rdx, cs:_refptr__ZSt4endlIcSt11char_traitsIcEERSt13basic_ostreamIT_T0_ES6_
text:000000000401E16: mov     rcx, rax
text:000000000401E19: call    _ZNSolsEPFRSoS_E ; std::ostream::operator<<((std::ostream & (*) (std::ostream &))
text:000000000401E1E: lea     rax, [rbp+390h+var_3F0]
text:000000000401E22: mov     rdx, rax
text:000000000401E25: mov     rcx, cs:_refptr__ZSt3cin
text:000000000401E2C: call    _ZSt7getlineIcSt11char_traitsIcESaIcEERSt13basic_istreamIT_T0_ES7_RNSt7__cxx112basic_stringIS4_S5_T
text:000000000401E31: lea     rdx, [rbp+390h+var_3B0]
text:000000000401E35: lea     rax, [rbp+390h+var_3F0]
text:000000000401E39: mov     rcx, rax
text:000000000401E3C: call    _ZSteqIcSt11char_traitsIcESaIcEEbRKNSt7__cxx112basic_stringIT_T0_T1_EEPKSS_ ; std::operator==<char>
text:000000000401E41: test    al, al
text:000000000401E43: jz      short loc_401E69
text:000000000401E45: lea     rdx, aCorrect ; "Correct!"
text:000000000401E4C: mov     rcx, cs:_refptr__ZSt4cout

```

一眼C++，通过判断代码可以发现目标字符串在用户输入之前（getline）已经完成了目标字符串的初始化，所以这里有多种解法

1在sprintf上下断点，直接查看写入目标字符串的内容

2 在比较的时候（operator==）下断点，查看比较的数据 这里选择前者，在程序暂停时跳转到rcx所在地址

```
003C60]:000000000079FA62 db 0
003C60]:000000000079FA63 db 28h ; (
003C60]:000000000079FA64 db 3Ah ; :
003C60]:000000000079FA65 db 26h ; &
003C60]:000000000079FA66 db 5Bh ; [
003C60]:000000000079FA67 db 47h ; G
003C60]:000000000079FA68 db 42h ; B
003C60]:000000000079FA69 db 5Ch ; \
003C60]:000000000079FA6A db 58h ; X
003C60]:000000000079FA6B db 72h ; r
003C60]:000000000079FA6C db 46h ; F
003C60]:000000000079FA6D db 61h ; a
003C60]:000000000079FA6E db 29h ; )
003C60]:000000000079FA6F db 0
```

greeting

首先IDA打开可执行文件，会发现有些函数反编译的结果不正确，且提示错误，因此可以查看目标函数附近的汇编代码，找到类似加密逻辑的代码

```
.text:00000001400016B0 loc_1400016B0: ; CODE XREF: sub_140001220+4D0↓j
mov     r8, [rbp+70h+var_60]
.text:00000001400016B4 loc_1400016B4: ; CODE XREF: sub_140001220+4C6↓j
mov     [r8+rsi], r12b
inc     rsi
mov     [rbp+70h+var_58], rsi
cmp     r14, rsi
jz      short loc_1400016F2
.text:00000001400016C4 loc_1400016C4: ; CODE XREF: sub_140001220+482↑j
mov     rax, rsi
mul     r15
shr     dl, 2
movzx   eax, dl
lea     eax, [rax+rax*4]
lea     r12d, [rsi+5Ah]
xor     r12b, [rbx+rsi]
mov     ecx, esi
sub     ecx, eax
rol     r12b, cl
cmp     rsi, [rbp+70h+var_68]
jnz     short loc_1400016B4
.text:00000001400016E6 ; -----
.text:00000001400016E8 db 48h
.text:00000001400016E8 ; } // starts at 140001605
.text:00000001400016E9 ; -----
```

明显的异或和循环左移操作，大概率是加密逻辑 通过分析可知，代码首先是计算一个偏移，然后将目标数据对应索引的字节在异或i+0x5a之后（esi为索引）循环左移该计算出来的偏移，因此目标可以分为两步：

1分析该偏移的计算方式

2 反推整个加密逻辑 这里的r15其实是一个固定的值

```

loc_140001689:                                ; CODE XREF: sub_140001220+34D↑j
        add     rbx, rax
        mov     r8d, 1
        xor     esi, esi
        mov     r15, 0CCCCCCCCCCCCCDh
        lea     rdi, [rbp+70h+var_68]
        jmp     short loc_1400016C4

```

关于偏移量的计算

- 通过手动分析

- mul r15 和 shr dl, 2 的组合实际上执行的是整数除法 $i / 5$

- lea eax, [rax+rax*4] 计算的是 $(i/5)*5$

- sub ecx, eax 计算的是 $i - (i/5)*5$

- 以上逻辑等价于 $i\%5$

- 直接动态调试可以发现rol操作中cl的取值是0、1、2、3、4、0……，所以其实偏移的计算方式是索引对5取余

然后就是逆向整个加密逻辑，有了偏移的计算方式，解密的逻辑很好推，就是对每个字节先循环右移再异或 $(i+0x5a)$ 对于密文，通过交叉引用和人肉分析等方式最终可以找到位于0x014001B390

因此完整的解密脚本如下