

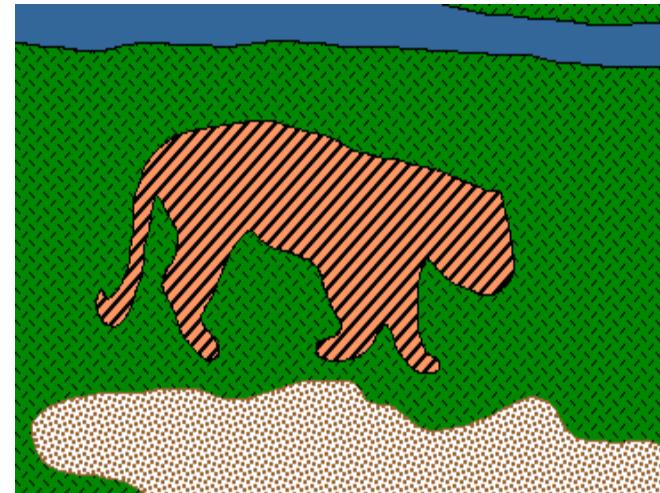
# Lecture: k-means & mean-shift clustering

Juan Carlos Niebles and Ranjay Krishna

Stanford Vision and Learning Lab

# Recap: Image Segmentation

- Goal: identify groups of pixels that go together

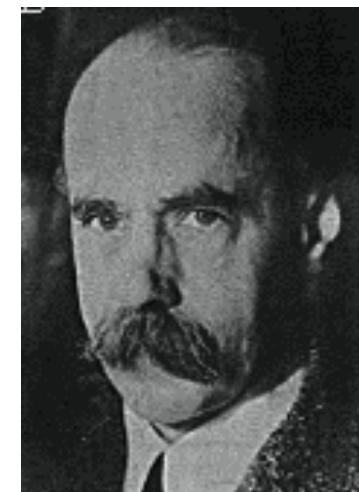


# Recap: Gestalt Theory

- Gestalt: whole or group
  - Whole is greater than sum of its parts
  - Relationships among parts can yield new properties/features
- Psychologists identified series of factors that predispose set of elements to be grouped (by human visual system)

*"I stand at the window and see a house, trees, sky.  
Theoretically I might say there were 327 brightnesses  
and nuances of colour. Do I have "327"? No. I have sky, house,  
and trees."*

Max Wertheimer  
(1880-1943)



Untersuchungen zur Lehre von der Gestalt,  
*Psychologische Forschung*, Vol. 4, pp. 301-350, 1923  
<http://psy.ed.asu.edu/~classics/Wertheimer/Forms/forms.htm>

# Recap: Gestalt Factors



Not grouped



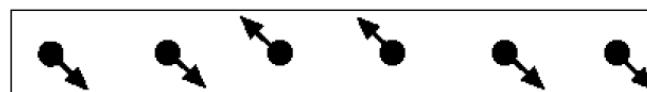
Proximity



Similarity



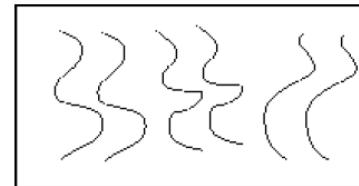
Similarity



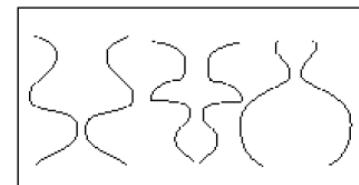
Common Fate



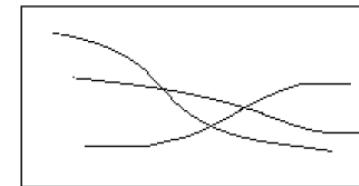
Common Region



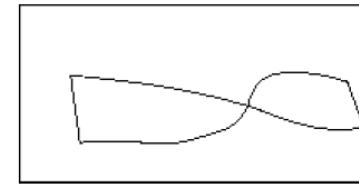
Parallelism



Symmetry



Continuity



Closure

- These factors make intuitive sense, but are very difficult to translate into algorithms.

# What will we learn today?

- K-means clustering
- Mean-shift clustering

**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

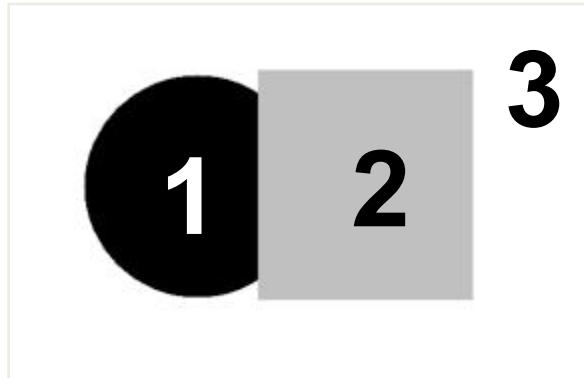
# What will we learn today?

- K-means clustering
- Mean-shift clustering

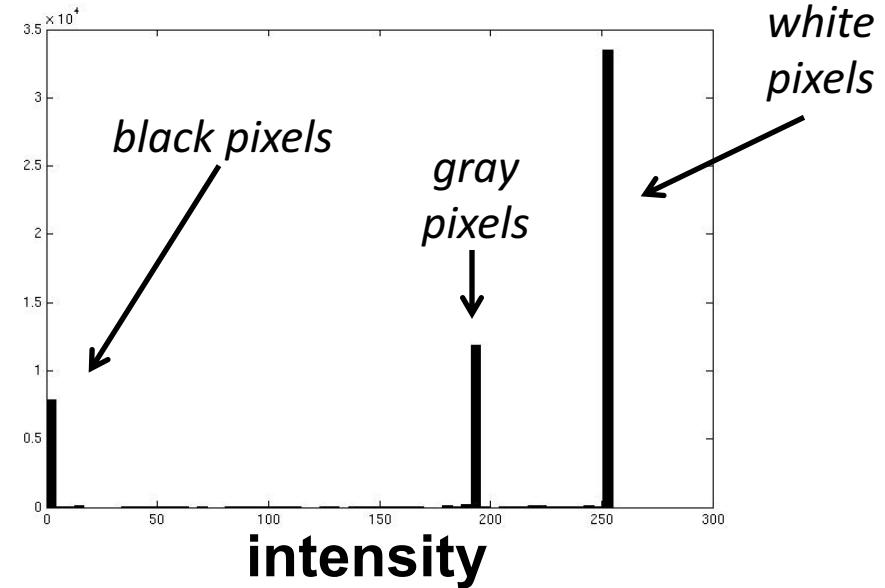
**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

# Image Segmentation: Toy Example

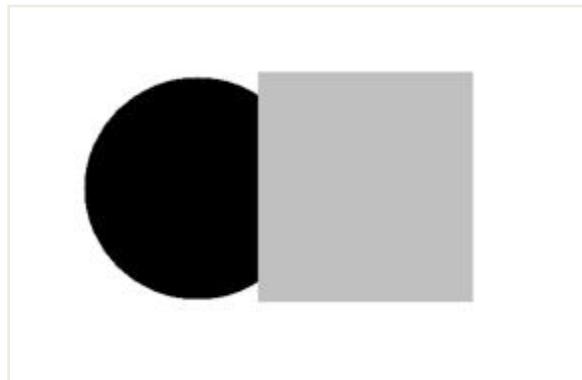


input image

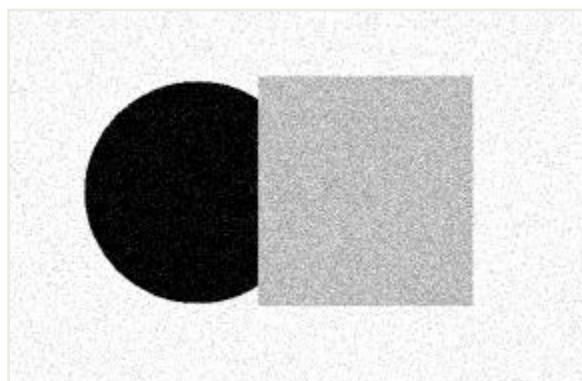
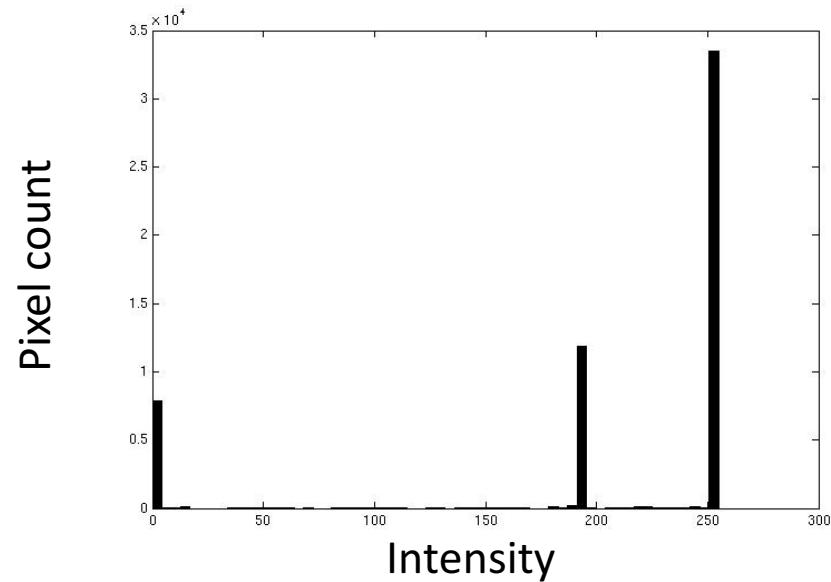


- These intensities define the three groups.
- We could label every pixel in the image according to which of these primary intensities it is.
  - i.e., segment the image based on the intensity feature.
- What if the image isn't quite so simple?

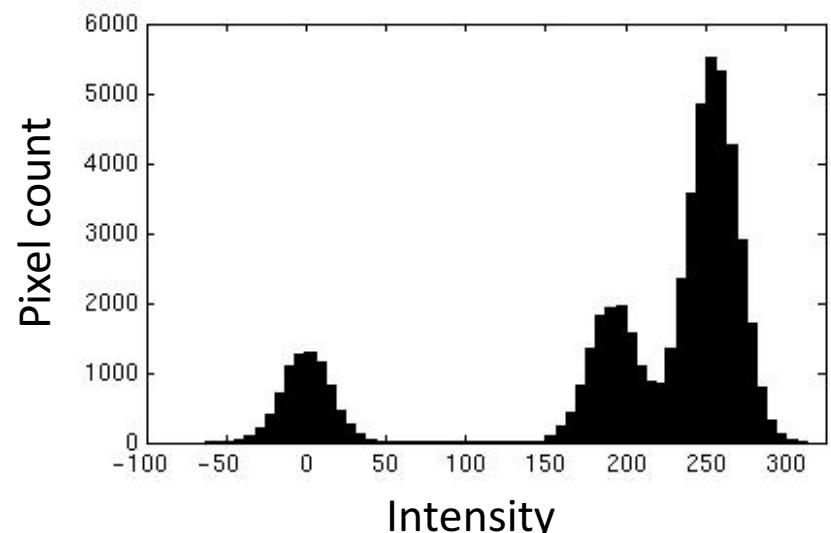
Slide credit: Kristen Grauman



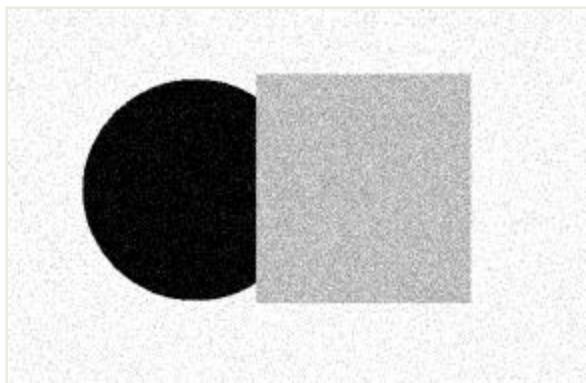
Input image



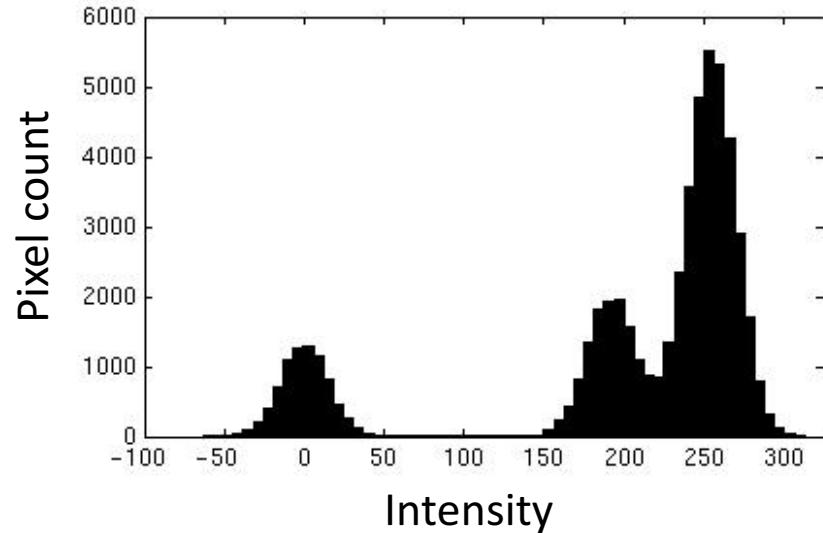
Input image



Slide credit: Kristen Grauman

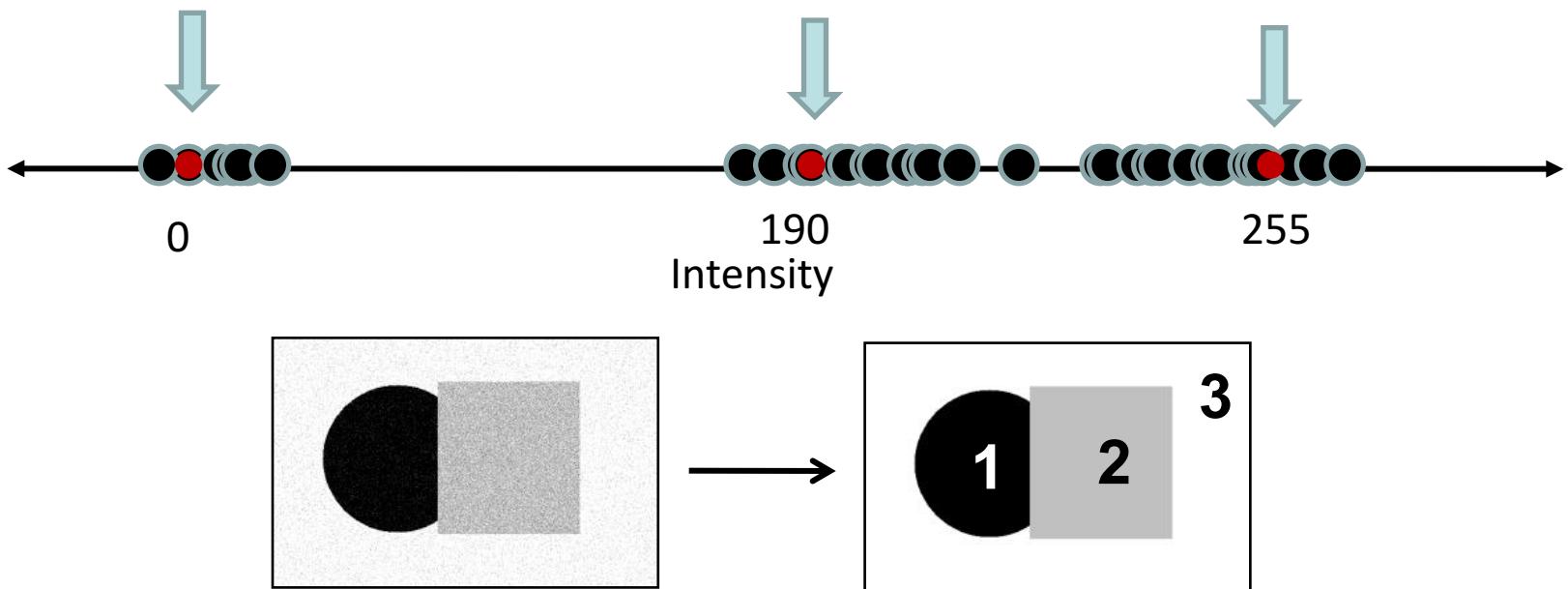


Input image



- Now how to determine the three main intensities that define our groups?
- We need to cluster.

Slide credit: Kristen Grauman



- Goal: choose three “centers” as the representative intensities, and label every pixel according to which of these centers it is nearest to.
- Best cluster centers are those that minimize Sum of Square Distance (SSD) between all points and their nearest cluster center  $c_i$ :

$$SSD = \sum_{\text{cluster } i} \sum_{x \in \text{cluster } i} (x - c_i)^2$$

# Clustering for Summarization

Goal: cluster to minimize variance in data given clusters

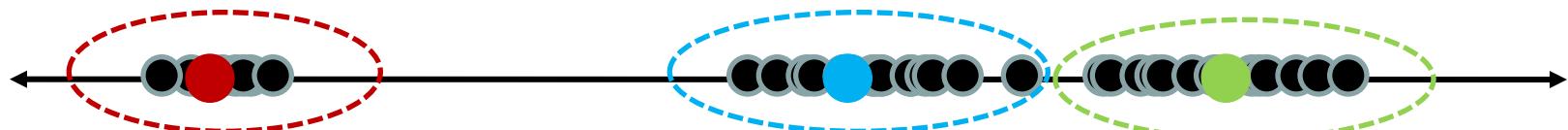
- Preserve information

$$c^*, \delta^* = \arg \min_{c, \delta} \frac{1}{N} \sum_j^N \sum_i^K \delta_{ij} (c_i - x_j)^2$$

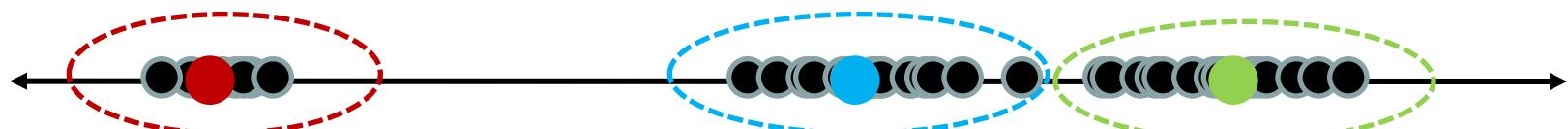
Cluster center      Data  
                          ↓  
                          ↓  
                          ↑  
Whether  $x_j$  is assigned to  $c_i$

# Clustering

- With this objective, it is a “chicken and egg” problem:
  - If we knew the *cluster centers*, we could allocate points to groups by assigning each to its closest center.



- If we knew the *group memberships*, we could get the centers by computing the mean per group.



# K-means clustering

1. Initialize ( $t = 0$ ): cluster centers  $c_1, \dots, c_K$
2. Compute  $\delta^t$ : assign each point to the closest center
  - $\delta^t$  denotes the set of assignment for each  $x_j$  to cluster  $c_i$  at iteration  $t$
$$\delta^t = \operatorname{argmin}_{\delta} \frac{1}{N} \sum_j^K \sum_i^K \delta_{ij}^{t-1} (c_i^{t-1} - x_j)^2$$
1. Computer  $c^t$ : update cluster centers as the mean of the points
$$c^t = \operatorname{argmin}_c \frac{1}{N} \sum_j^K \sum_i^K \delta_{ij}^t (c_i^{t-1} - x_j)^2$$
1. Update  $t = t + 1$ , Repeat Step 2-3 till stopped



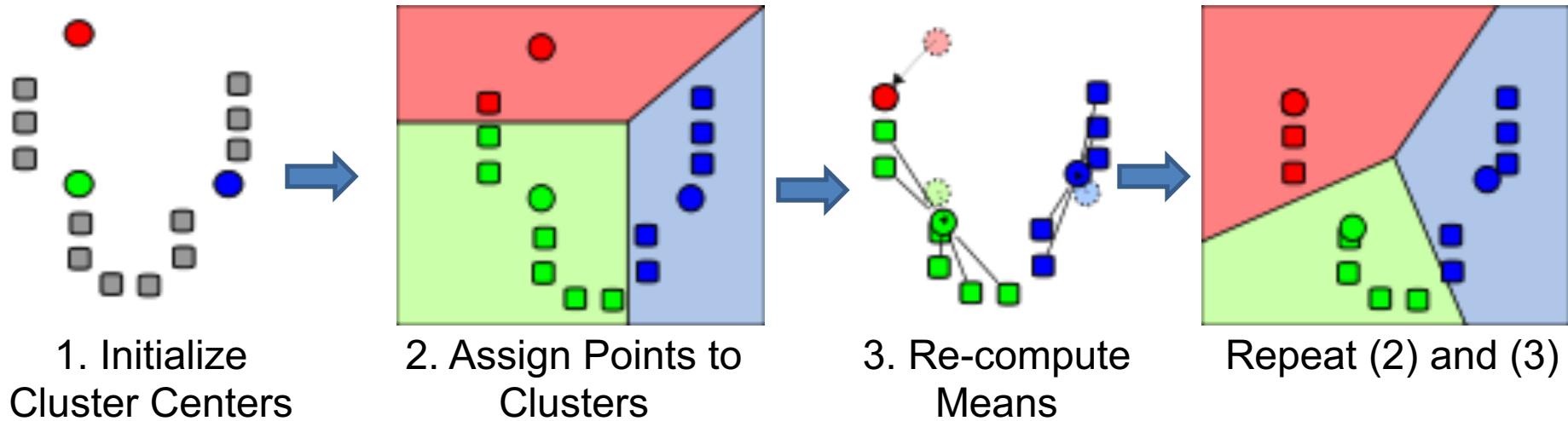
# K-means clustering

1. Initialize ( $t = 0$ ): cluster centers  $c_1, \dots, c_K$ 
  - Commonly used: random initialization
  - Or greedily choose K to minimize residual
2. Compute  $\delta^t$ : assign each point to the closest center
  - Typical distance measure:
    - Euclidean  $sim(x, x') = x^T x'$
    - Cosine  $sim(x, x') = x^T x' / (\|x\| \cdot \|x'\|)$
    - Others
1. Computer  $c^t$ : update cluster centers as the mean of the points

$$c^t = \operatorname{argmin}_c \frac{1}{N} \sum_j^K \sum_i \delta_{ij}^t (c_i^{t-1} - x_j)^2$$

2. Update  $t = t + 1$ , Repeat Step 2-3 till stopped
  - $c^t$  doesn't change anymore.

# K-means clustering

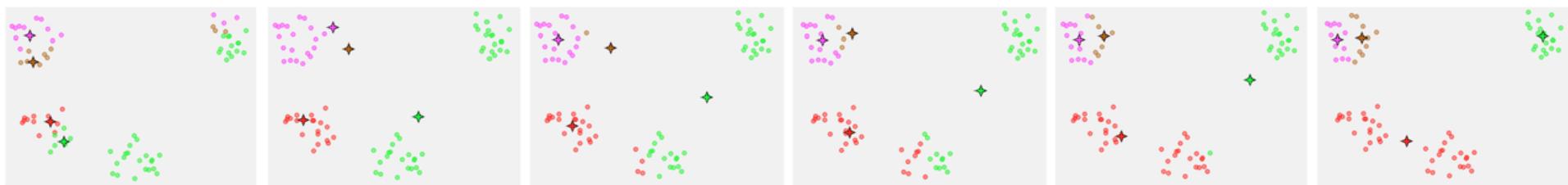


- Java demo:

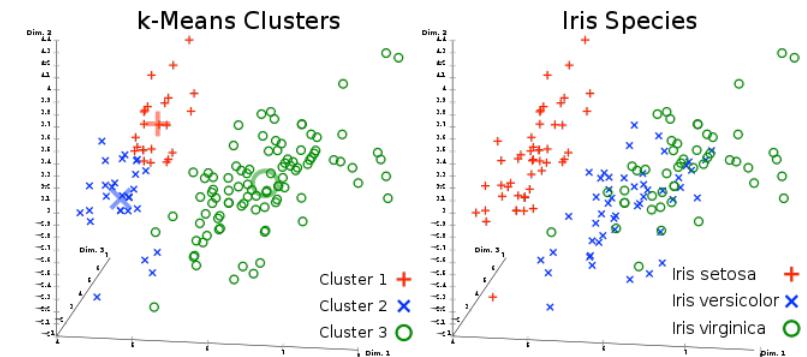
[http://home.dei.polimi.it/matteucc/Clustering/tutorial\\_html/AppletKM.html](http://home.dei.polimi.it/matteucc/Clustering/tutorial_html/AppletKM.html)

# K-means clustering

- Converges to a *local minimum* solution
  - Initialize multiple runs



- Better fit for spherical data



- Need to pick K (# of clusters)

# Segmentation as Clustering



Original image



2 clusters



3 clusters

# K-Means++

- Can we prevent arbitrarily bad local minima?
1. Randomly choose first center.
  2. Pick new center with prob. proportional to  $(x - c_i)^2$ 
    - (Contribution of  $x$  to total error)
  3. Repeat until  $K$  centers.
- Expected error =  $O(\log K)^*$  optimal

[Arthur & Vassilvitskii 2007](#)

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **intensity** similarity

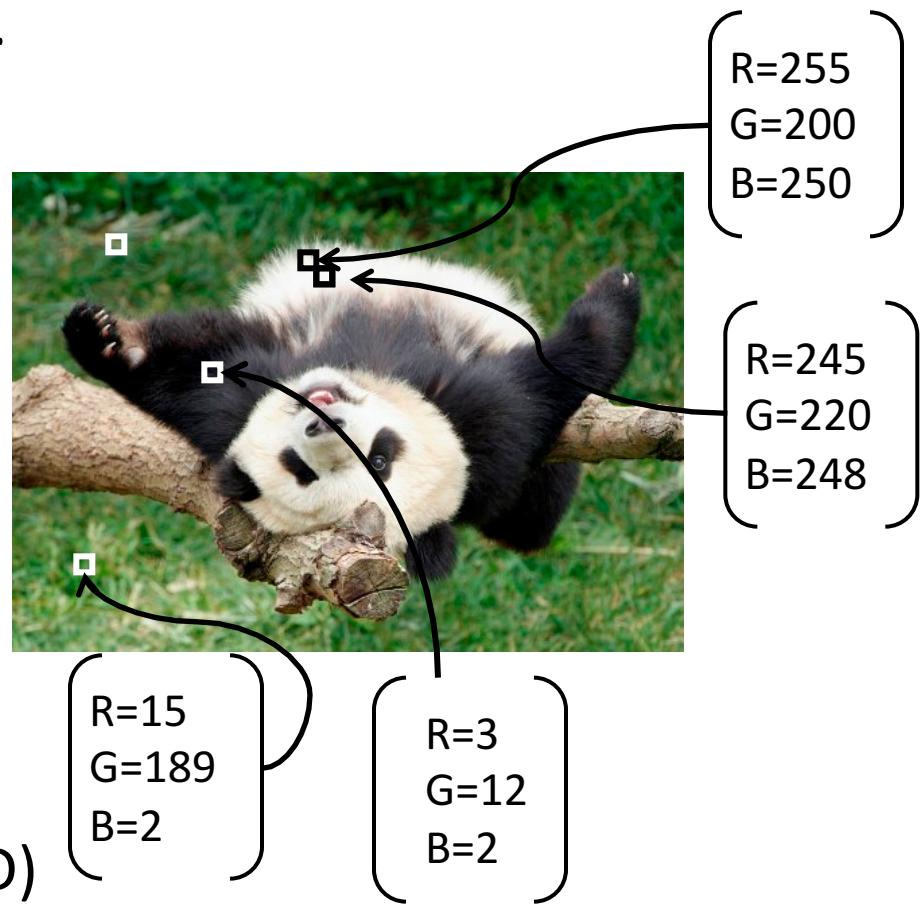
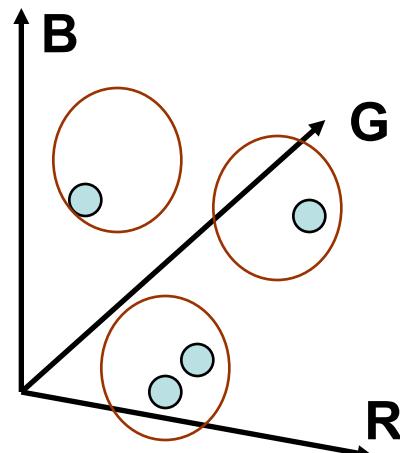


- Feature space: intensity value (1D)

Slide credit: Kristen Grauman

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **color** similarity

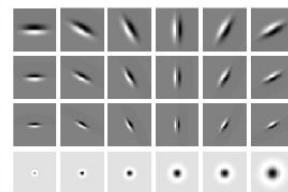
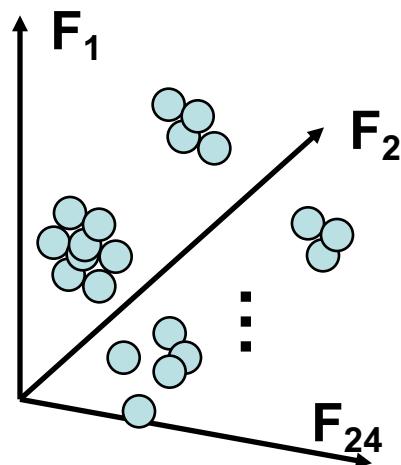


- Feature space: color value (3D)

Slide credit: Kristen Grauman

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **texture** similarity



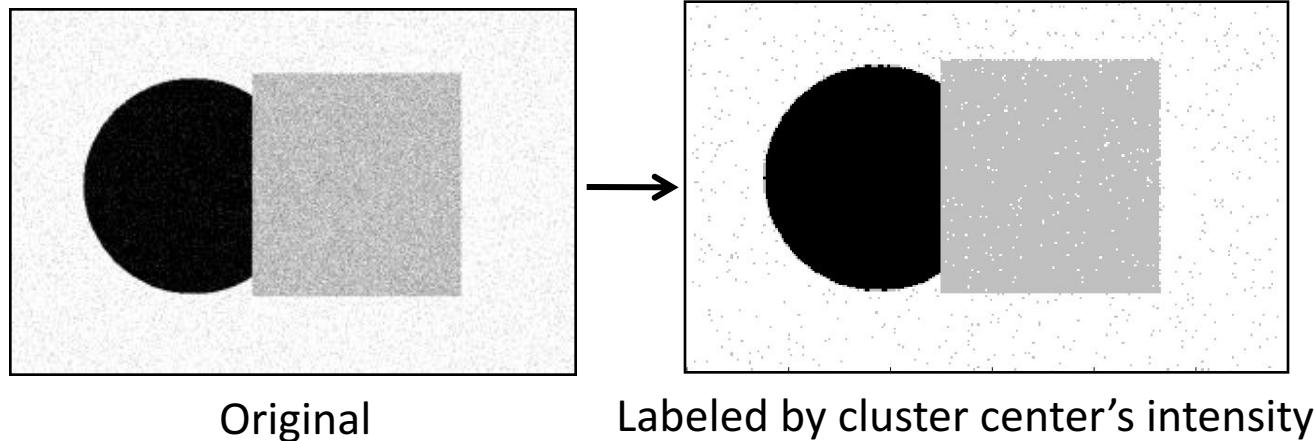
Filter bank of  
24 filters

- Feature space: filter bank responses (e.g., 24D)

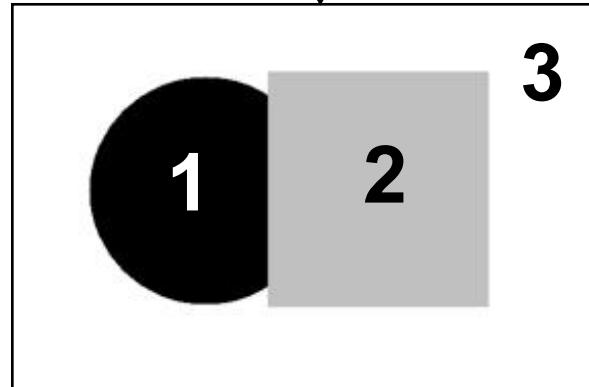
Slide credit: Kristen Grauman

# Smoothing Out Cluster Assignments

- Assigning a cluster label per pixel may yield outliers:



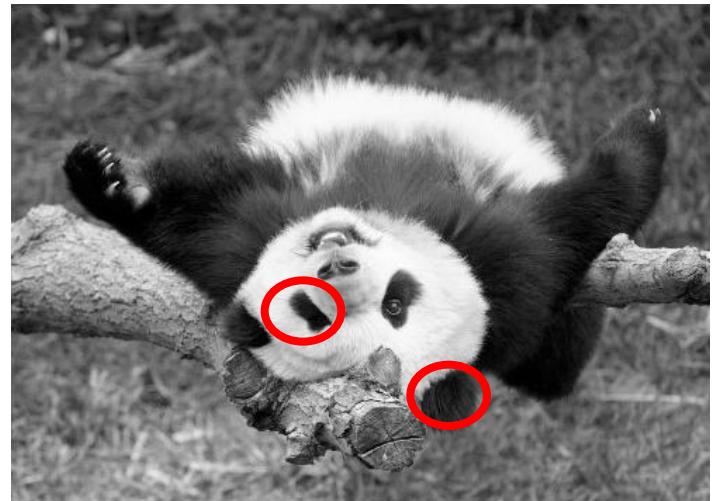
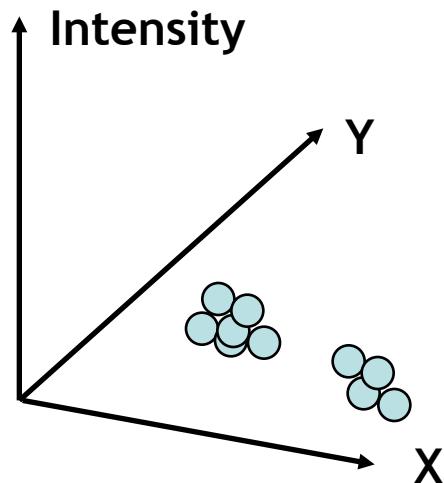
- How can we ensure they are spatially smooth?



Slide credit: Kristen Grauman

# Segmentation as Clustering

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on *intensity+position* similarity



⇒ Way to encode both *similarity* and *proximity*.

Slide credit: Kristen Grauman

# K-Means Clustering Results

- K-means clustering based on intensity or color is essentially vector quantization of the image attributes
  - Clusters don't have to be spatially coherent

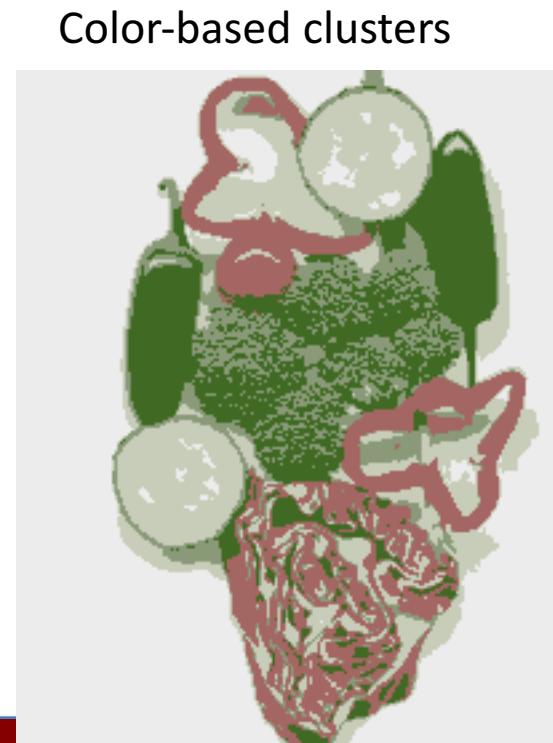
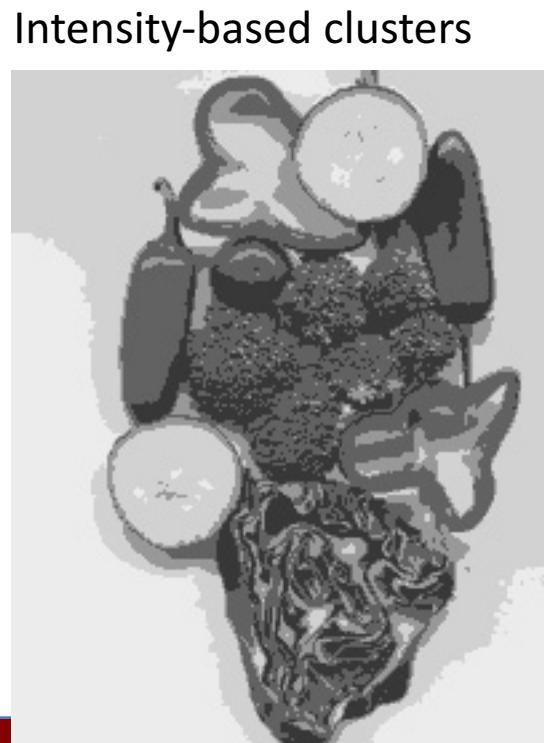


Image source: Forsyth & Ponce

# K-Means Clustering Results

- K-means clustering based on intensity or color is essentially vector quantization of the image attributes
  - Clusters don't have to be spatially coherent
- Clustering based on  $(r,g,b,x,y)$  values enforces more spatial coherence



Image source: Forsyth & Ponce

# How to evaluate clusters?

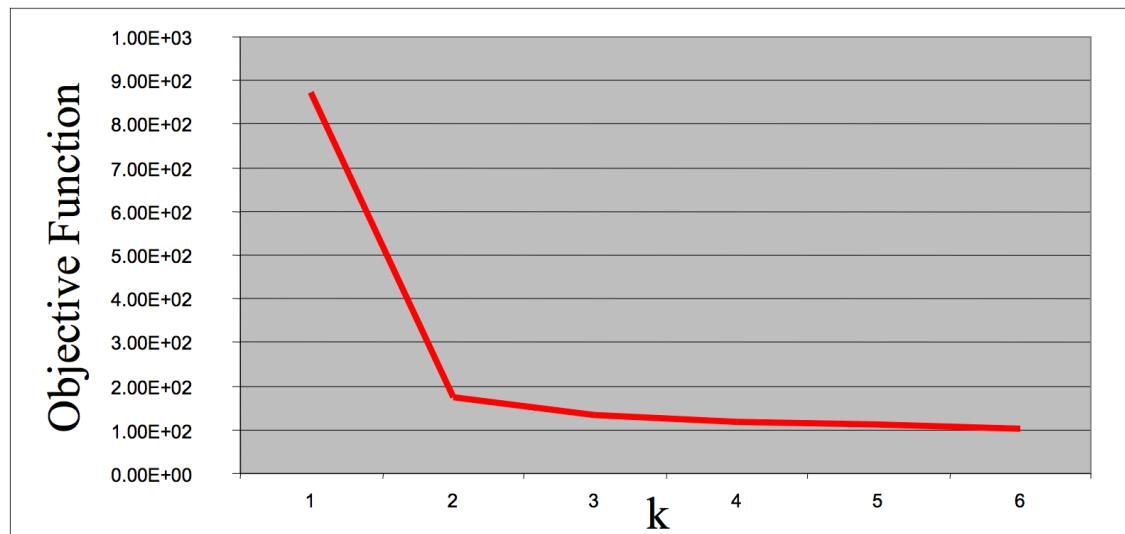
- Generative
  - How well are points reconstructed from the clusters?
- Discriminative
  - How well do the clusters correspond to labels?
    - Can we correctly classify which pixels belong to the panda?
  - Note: unsupervised clustering does not aim to be discriminative as we don't have the labels.

# How to choose the number of clusters?

Try different numbers of clusters in a validation set and look at performance.

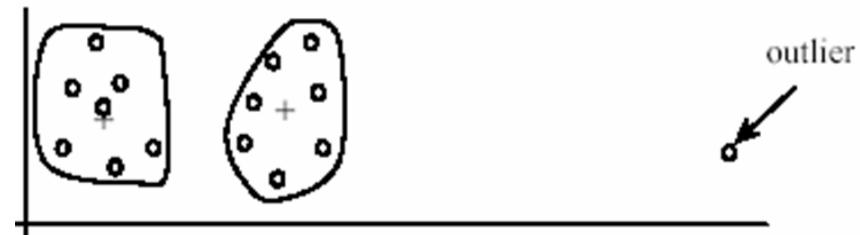
We can plot the objective function values for  $k$  equals 1 to 6...

The abrupt change at  $k = 2$ , is highly suggestive of two clusters in the data. This technique for determining the number of clusters is known as “knee finding” or “elbow finding”.

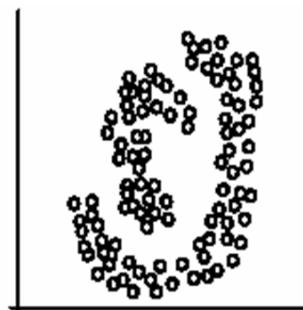
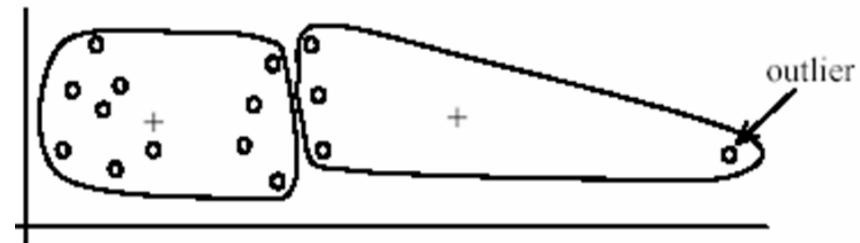


# K-Means pros and cons

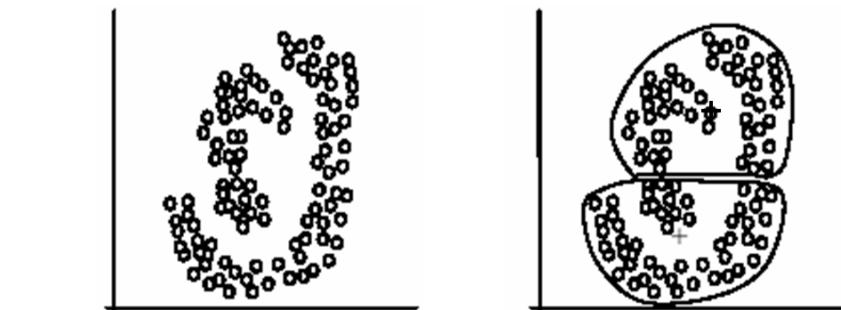
- Pros
  - Finds cluster centers that minimize conditional variance (good representation of data)
  - Simple and fast, Easy to implement
- Cons
  - Need to choose K
  - Sensitive to outliers
  - Prone to local minima
  - All clusters have the same parameters (e.g., distance measure is non-adaptive)
  - \*Can be slow: each iteration is  $O(KNd)$  for N d-dimensional points
- Usage
  - Unsupervised clustering
  - Rarely used for pixel segmentation



(B): Ideal clusters



(A): Two natural clusters



(B):  $k$ -means clusters

# What will we learn today?

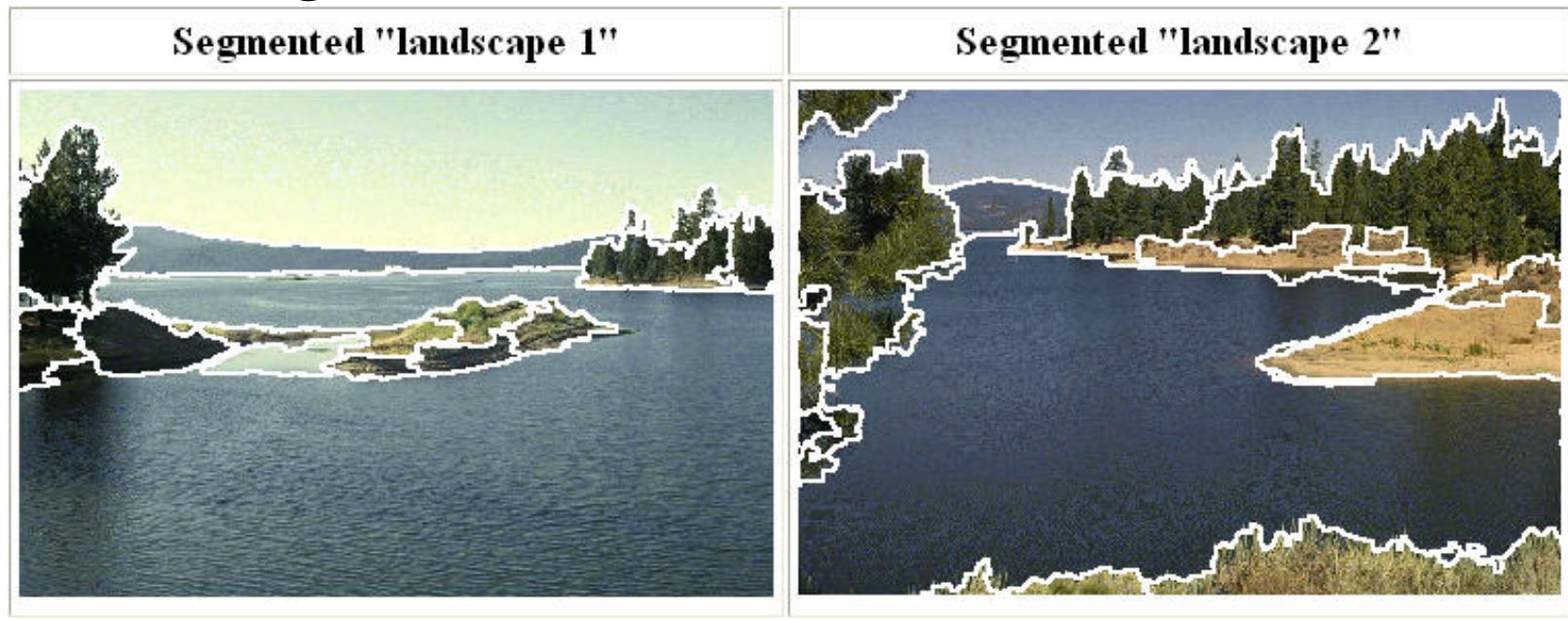
- K-means clustering
- Mean-shift clustering

**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

# Mean-Shift Segmentation

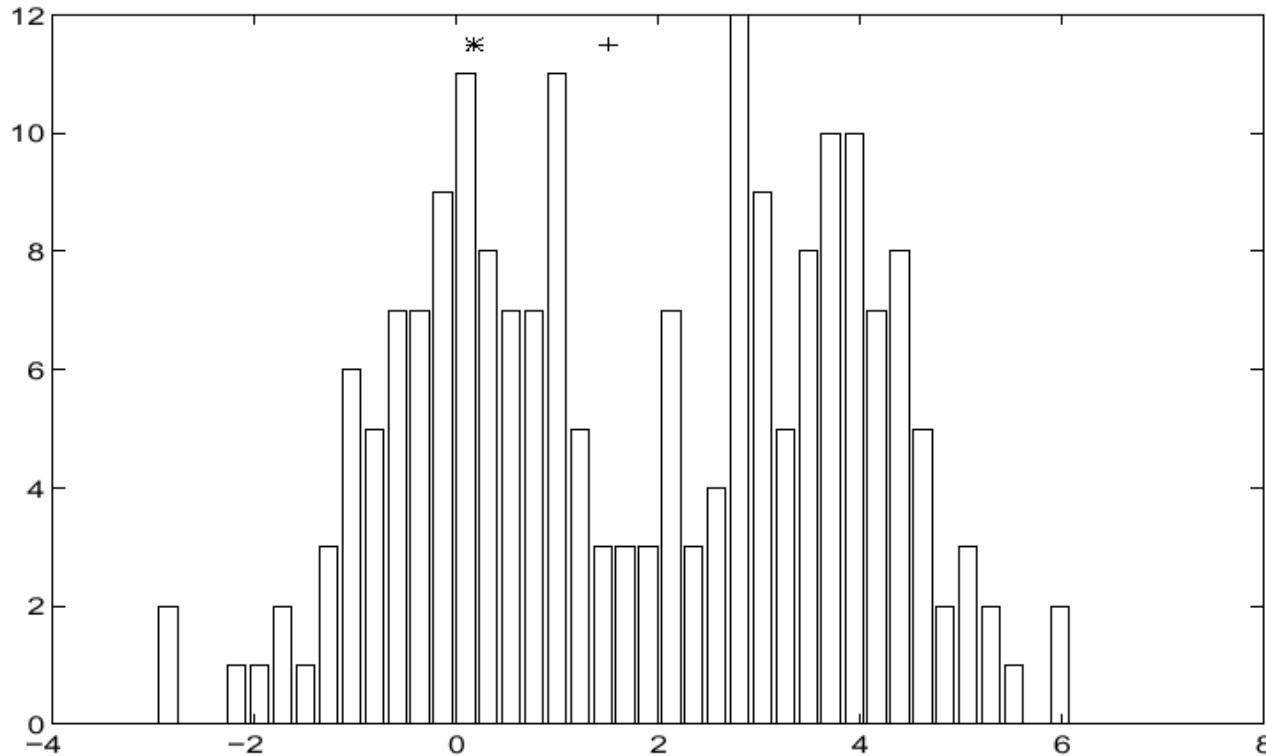
- An advanced and versatile technique for clustering-based segmentation



<http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html>

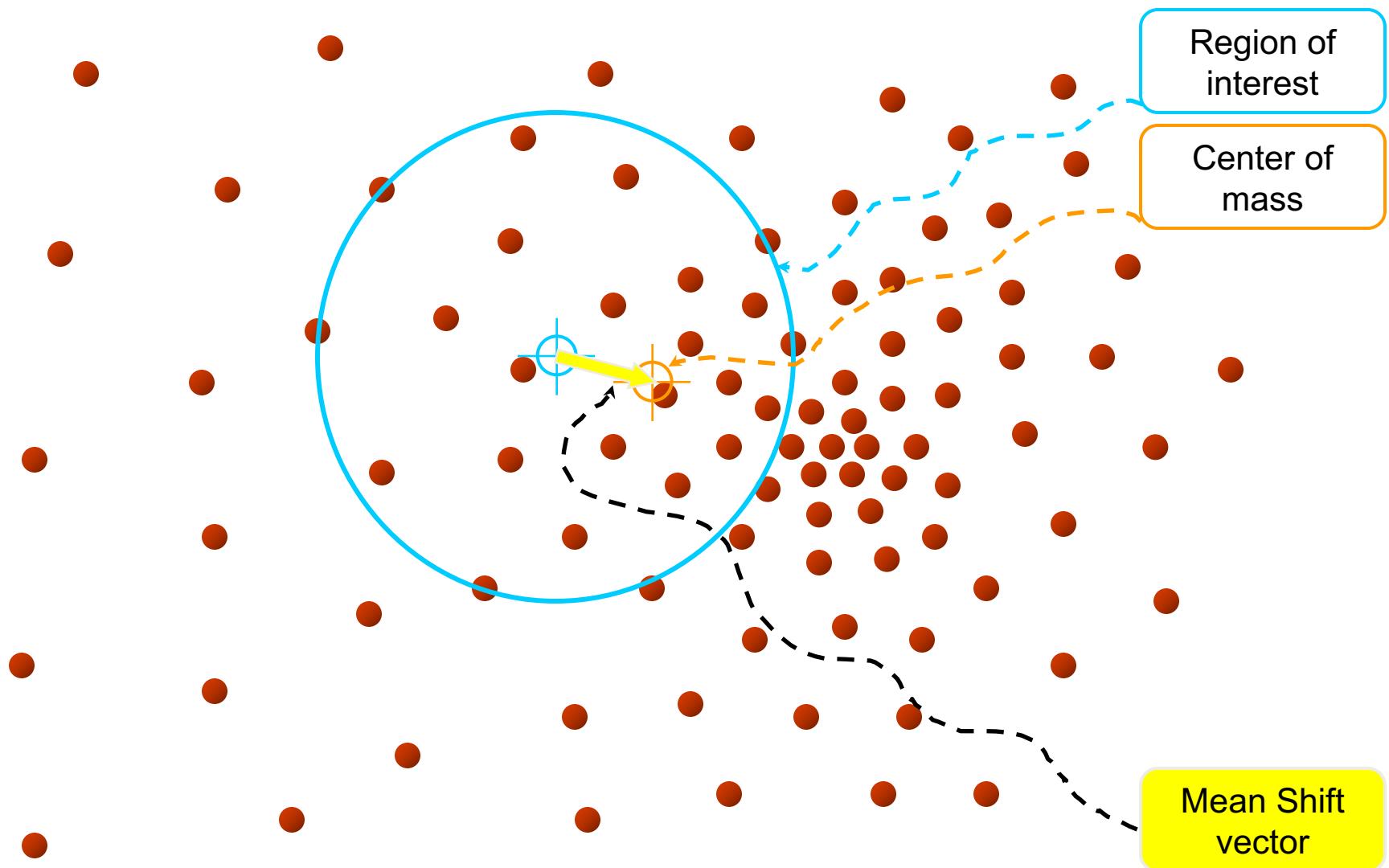
D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

# Mean-Shift Algorithm

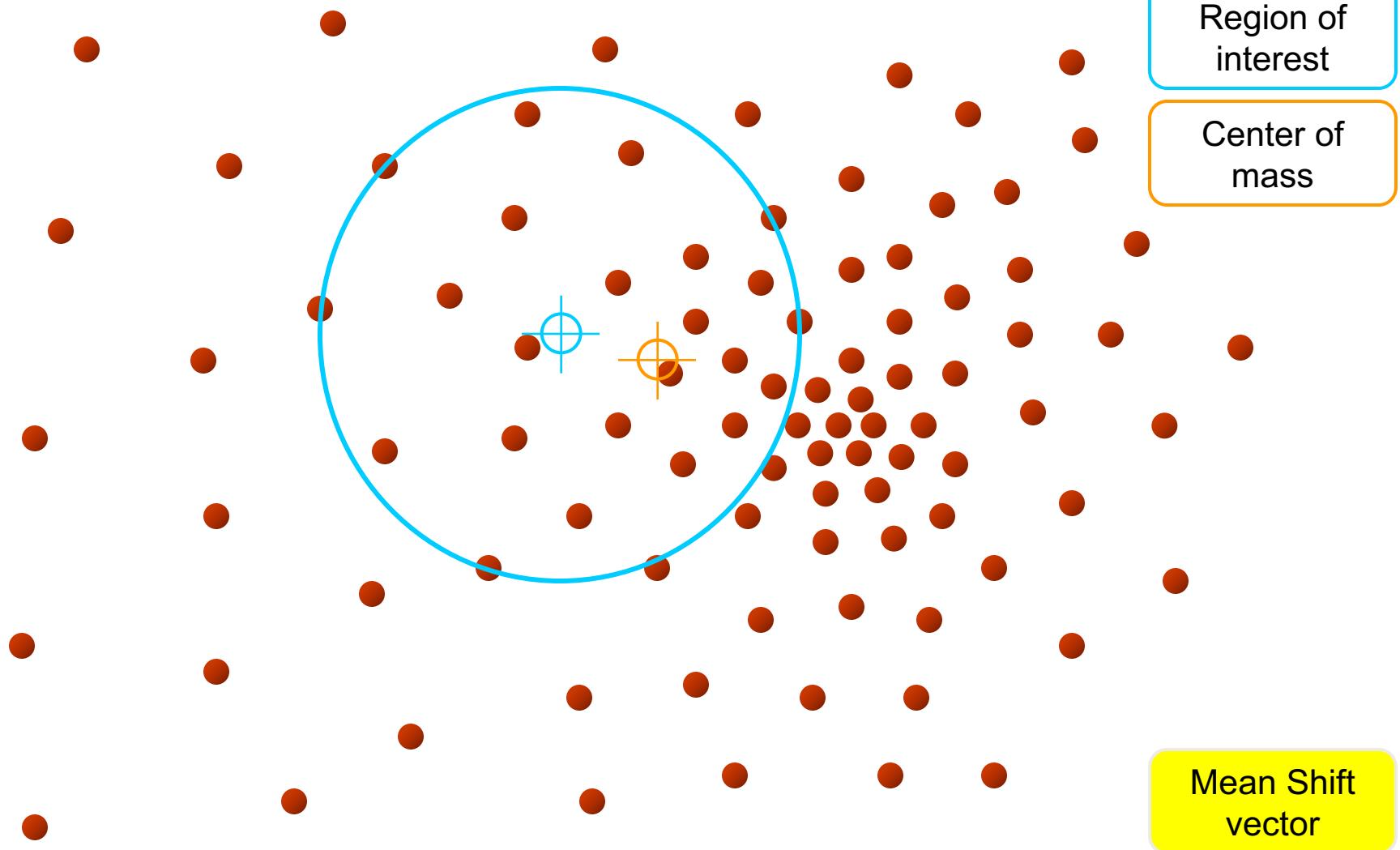


- Iterative Mode Search
  1. Initialize random seed, and window  $W$
  2. Calculate center of gravity (the “mean”) of  $W$ :  $\sum_{x \in W} x H(x)$
  3. Shift the search window to the mean
  4. Repeat Step 2 until convergence

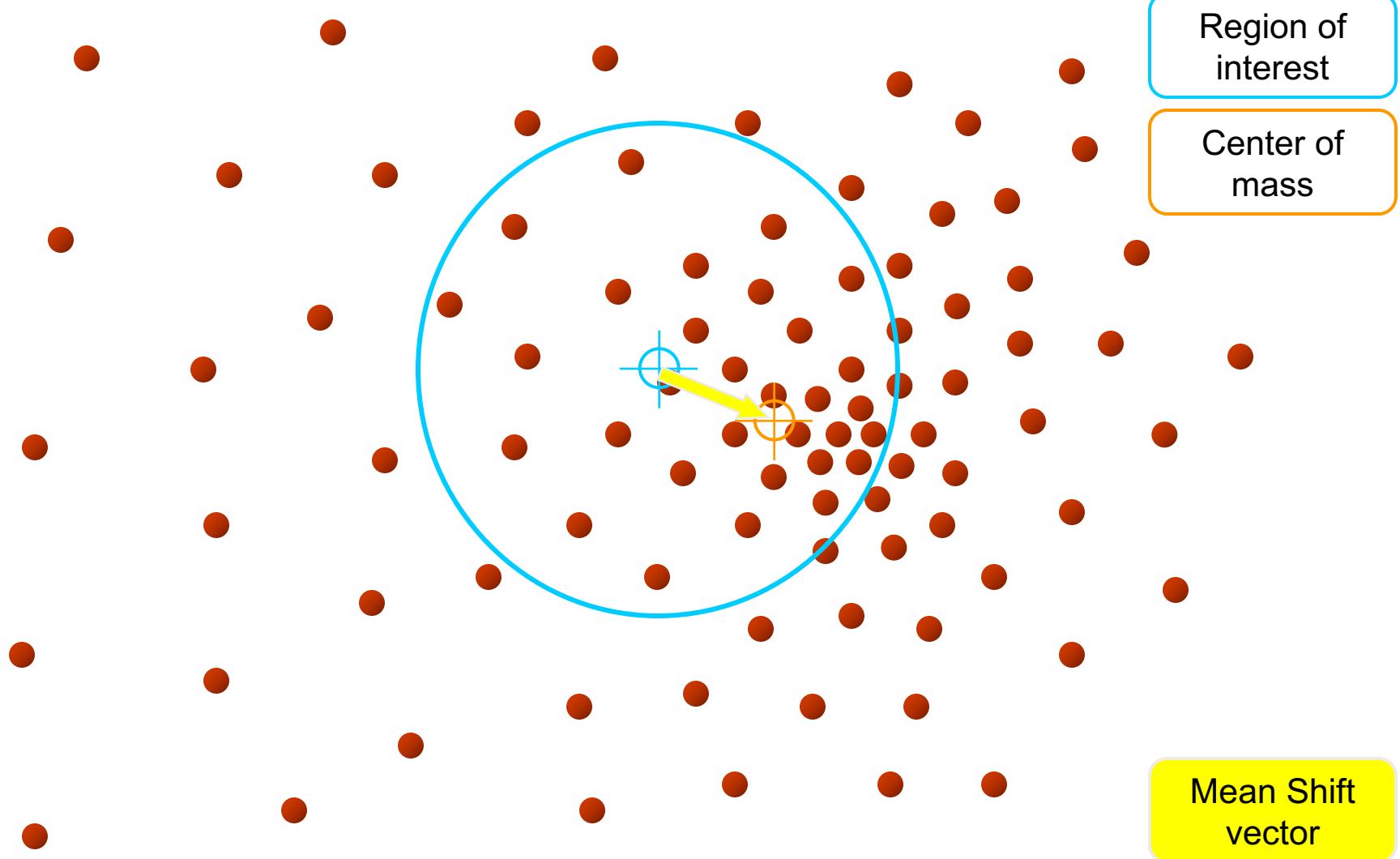
# Mean-Shift



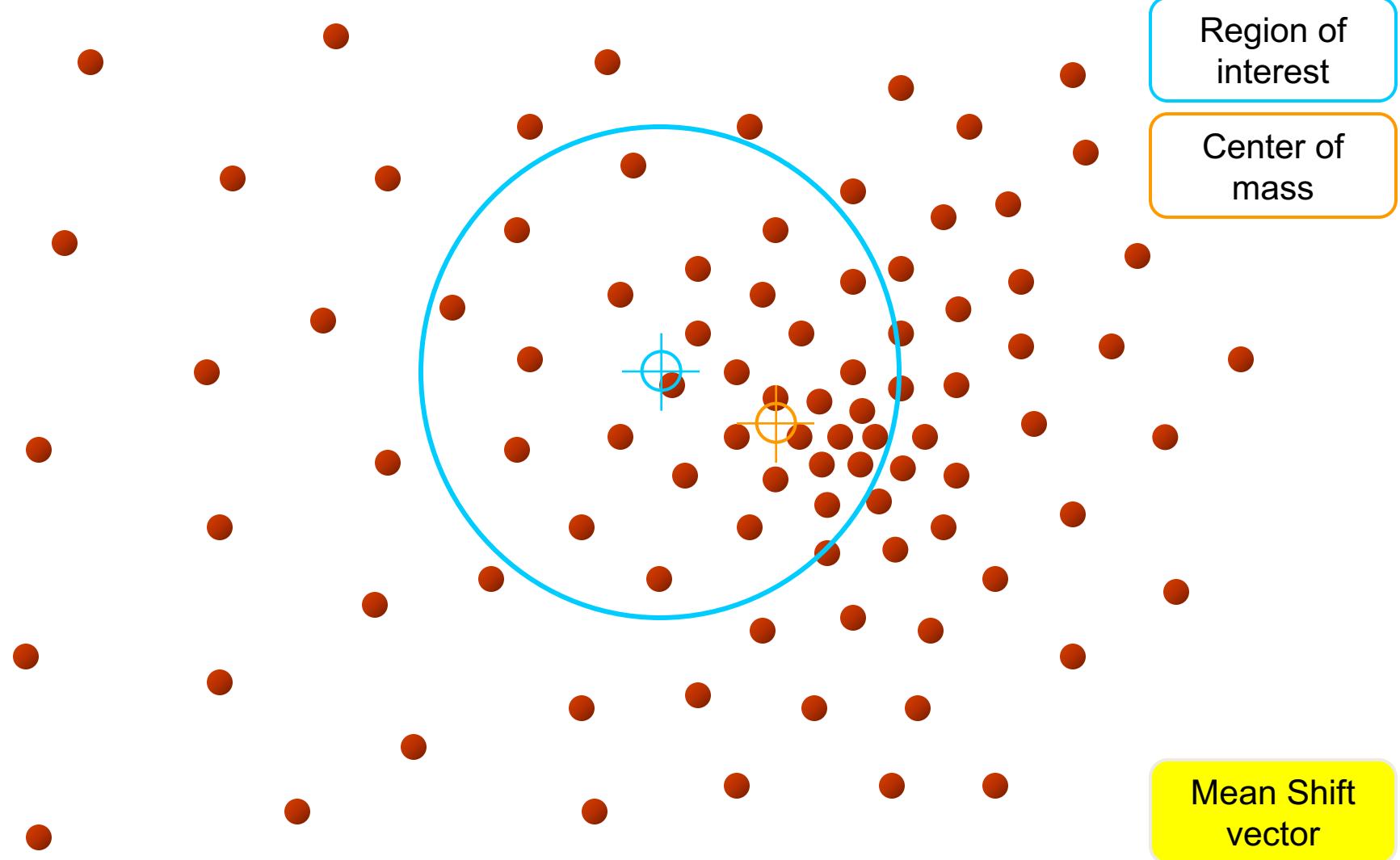
# Mean-Shift



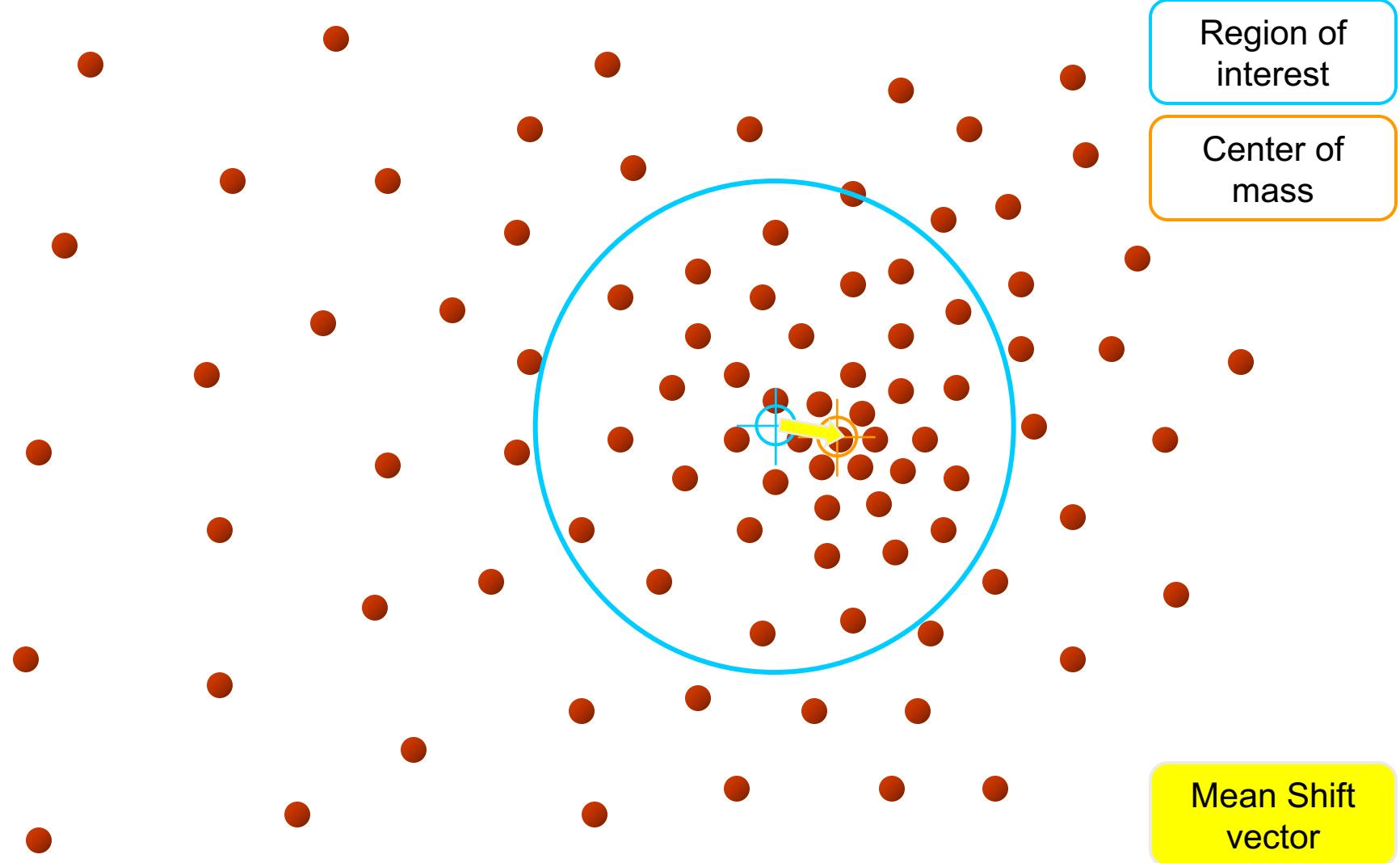
# Mean-Shift



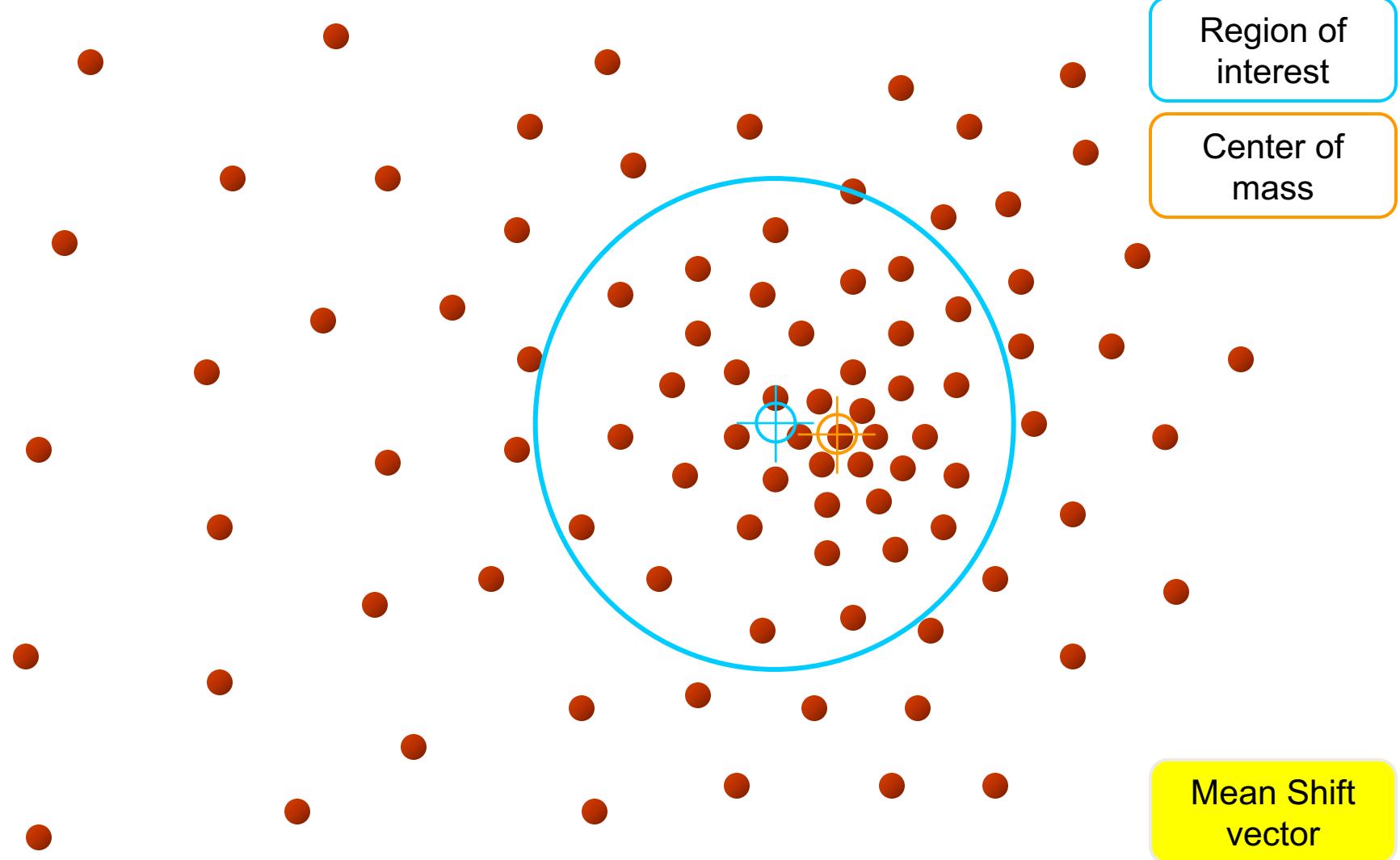
# Mean-Shift



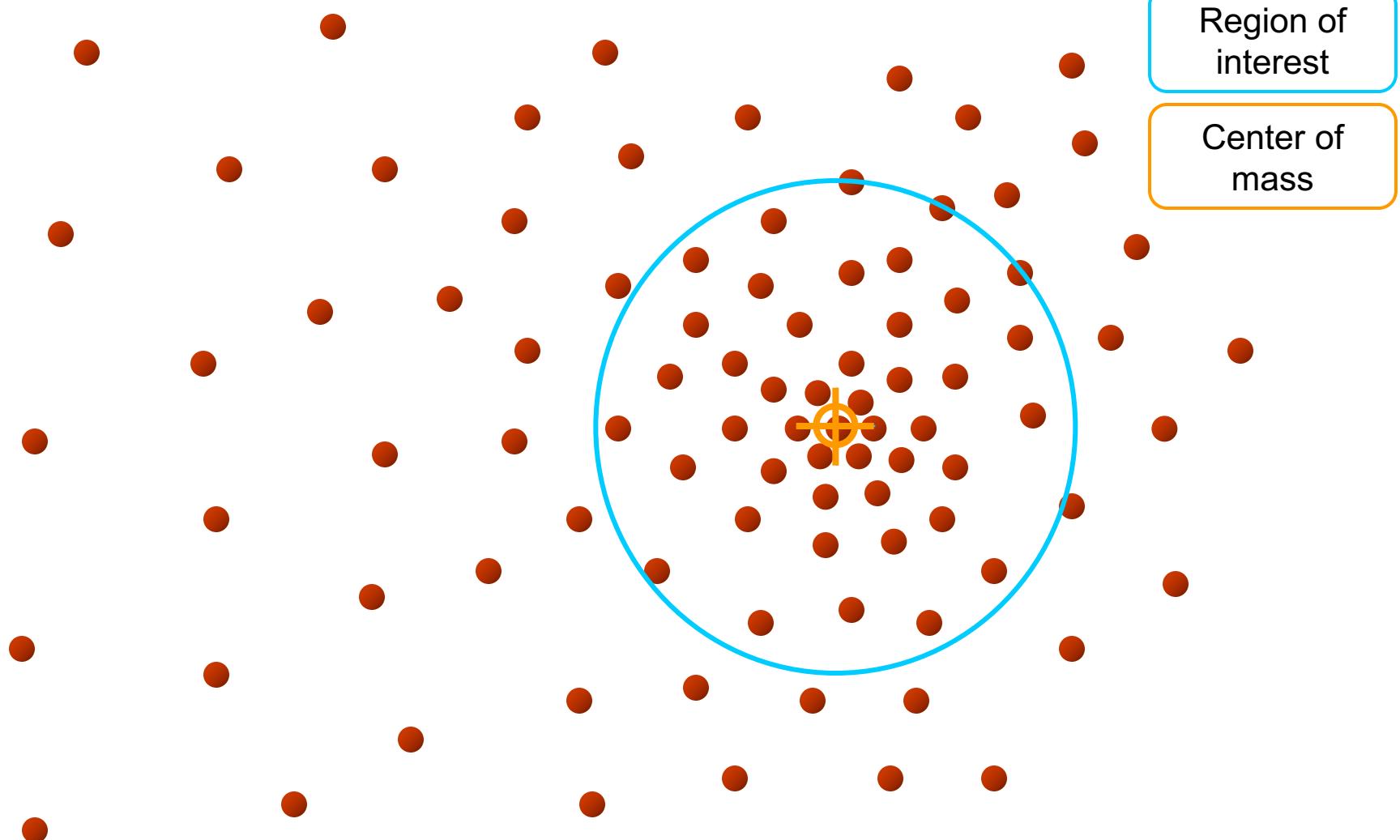
# Mean-Shift



# Mean-Shift



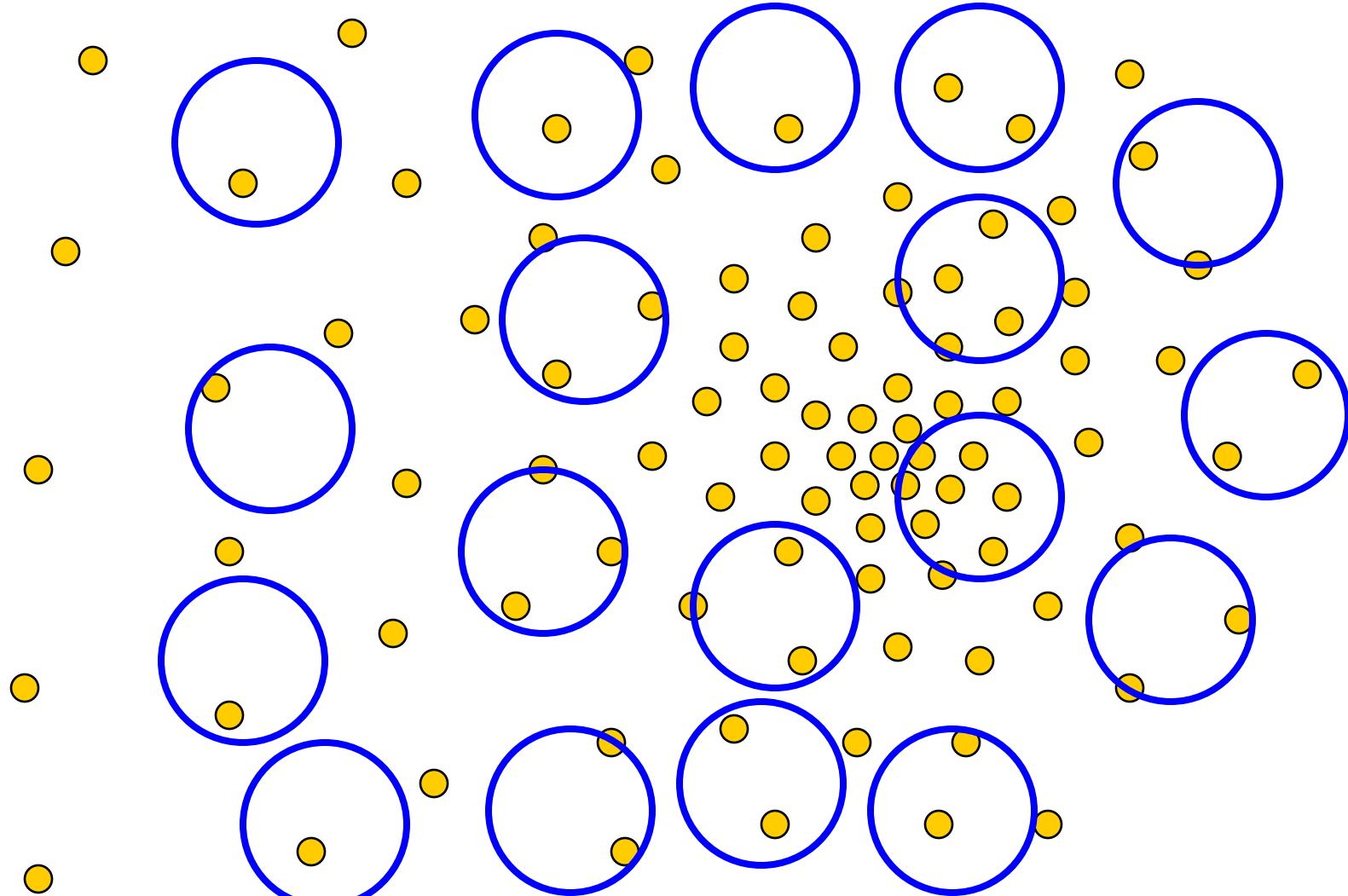
# Mean-Shift



Region of  
interest

Center of  
mass

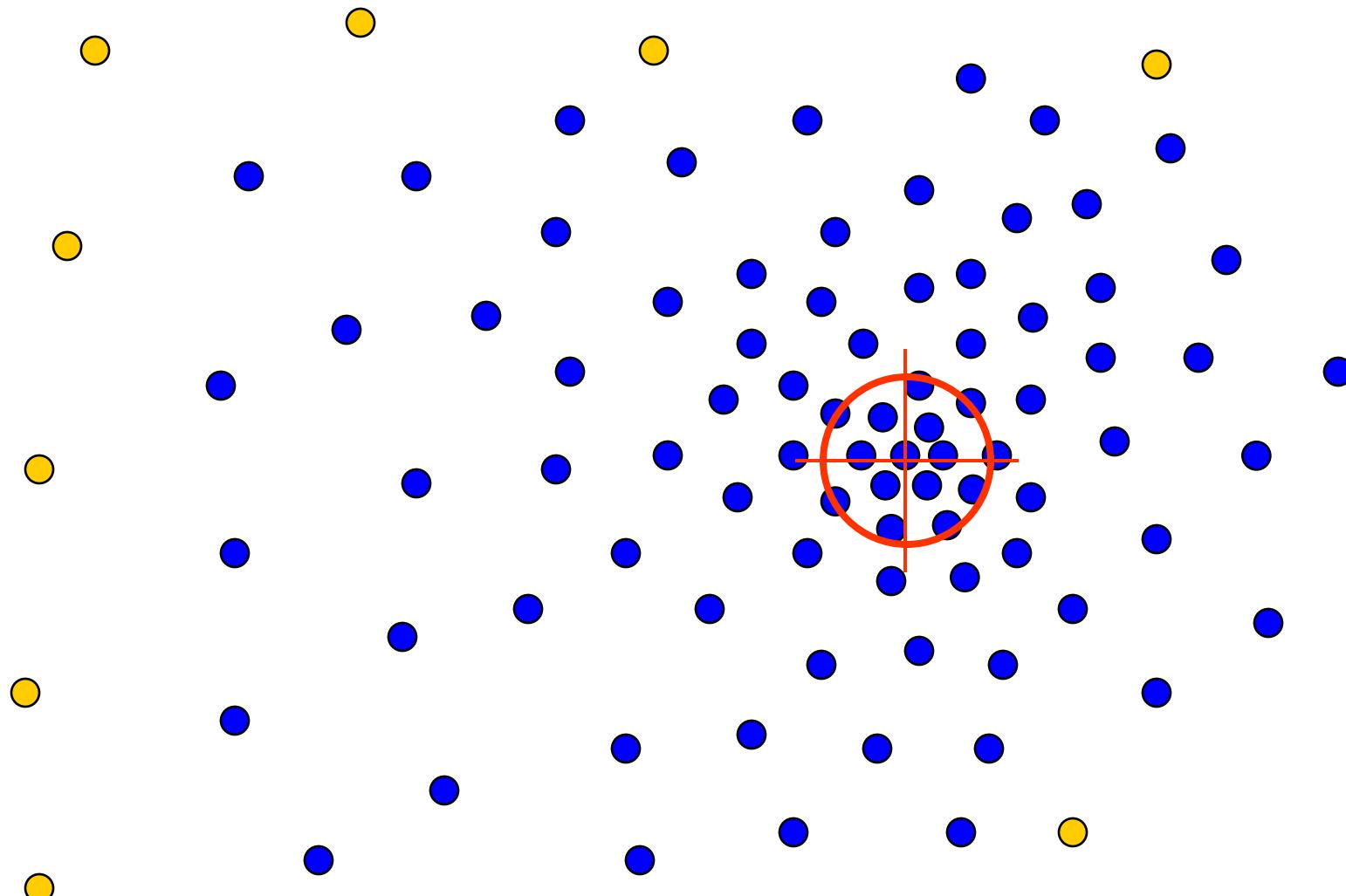
# Real Modality Analysis



Tessellate the space with windows

Run the procedure in parallel

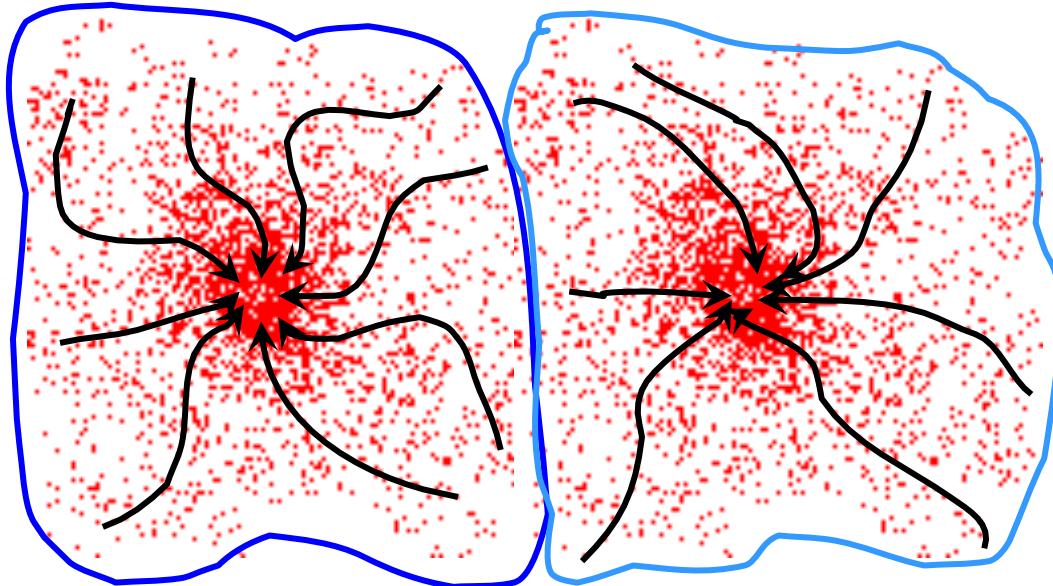
# Real Modality Analysis



The **blue** data points were traversed by the windows towards the mode.

# Mean-Shift Clustering

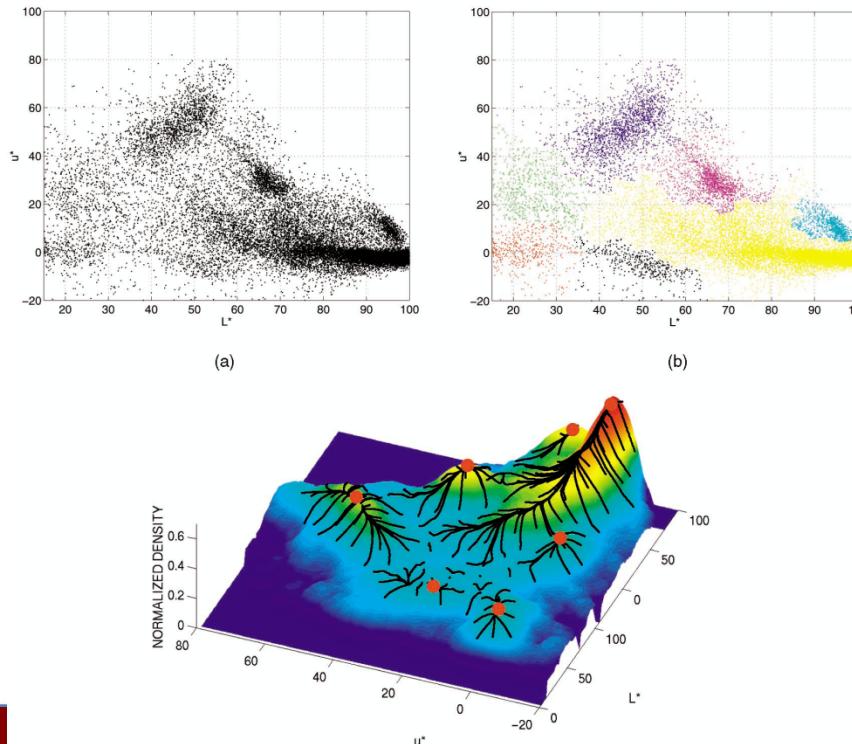
- Cluster: all data points in the attraction basin of a mode
- Attraction basin: the region for which all trajectories lead to the same mode



Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift Clustering/Segmentation

- Find features (color, gradients, texture, etc)
- Initialize windows at individual pixel locations
- Perform mean shift for each window until convergence
- Merge windows that end up near the same “peak” or mode

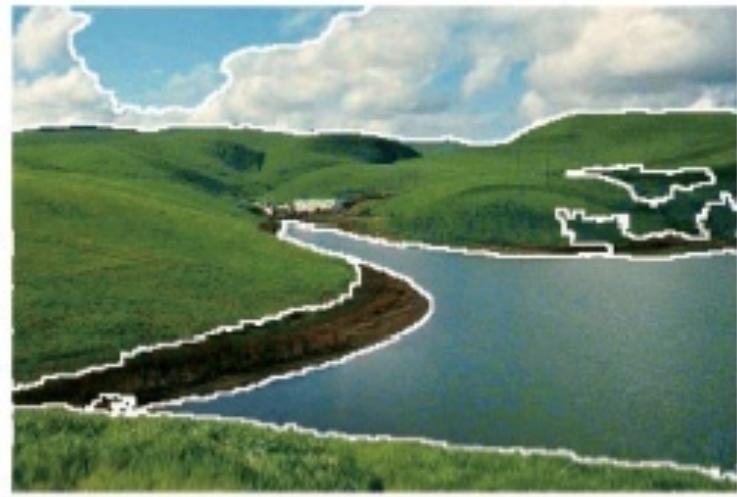
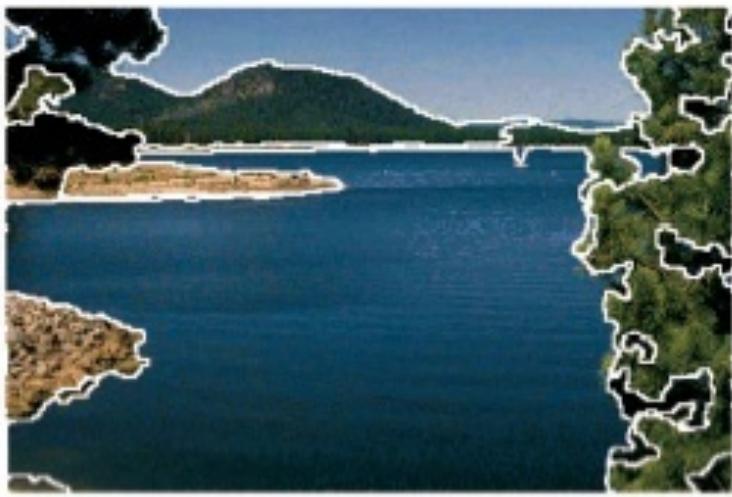
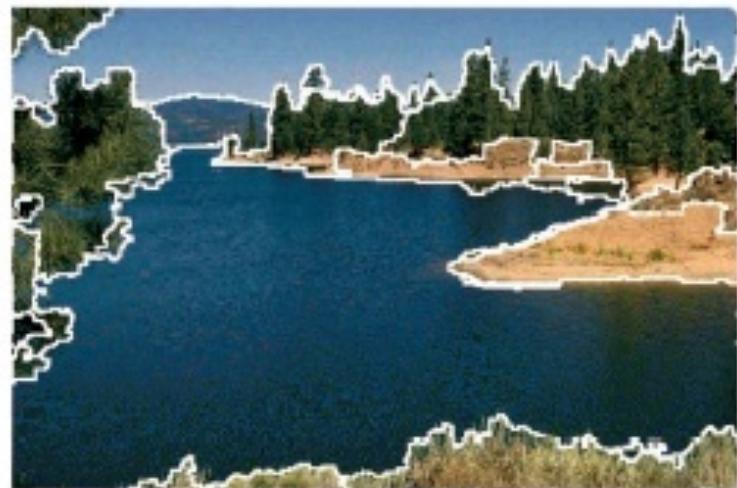


# Mean-Shift Segmentation Results



<http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html>

# More Results

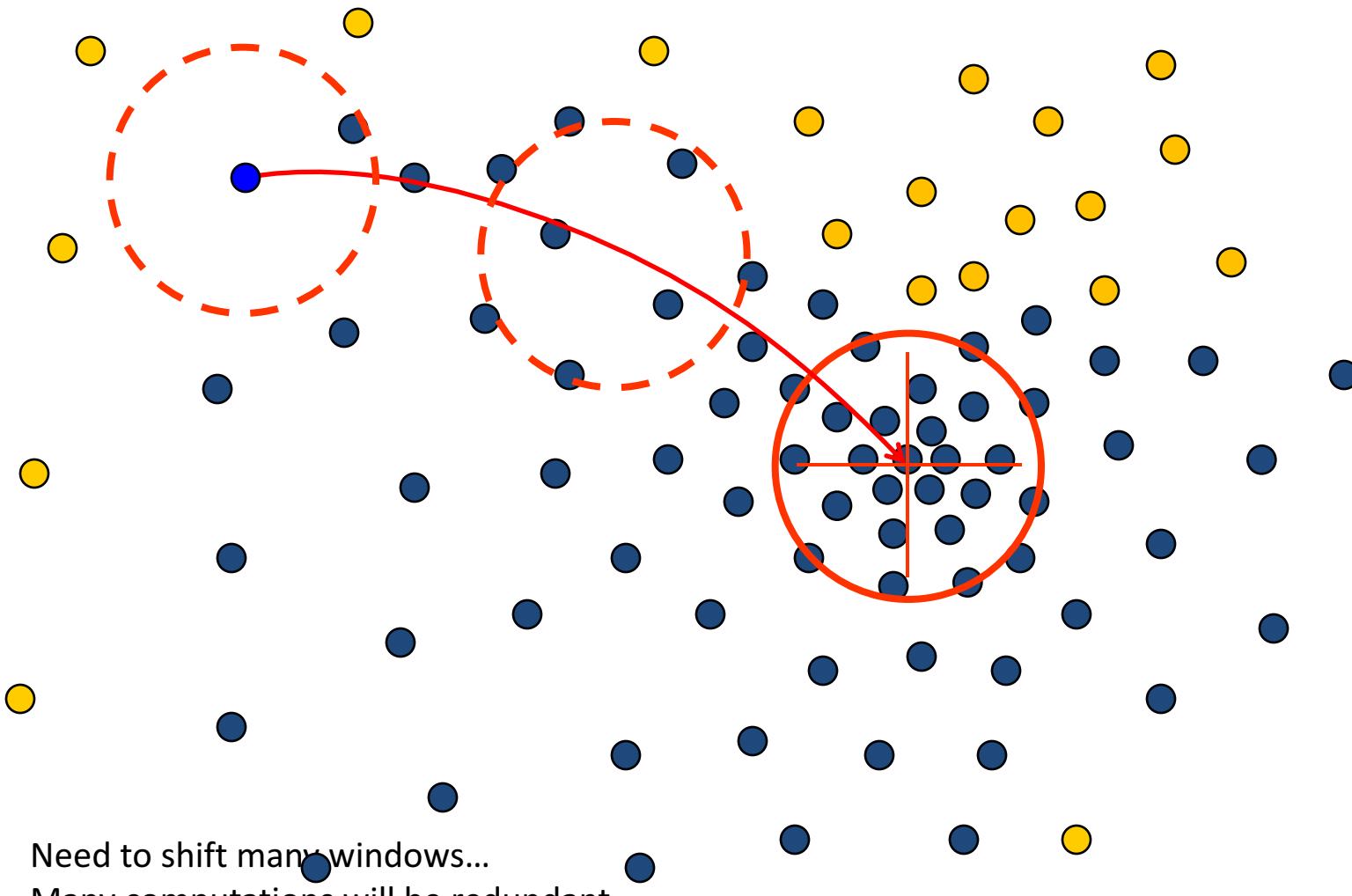


Slide credit: Svetlana Lazebnik

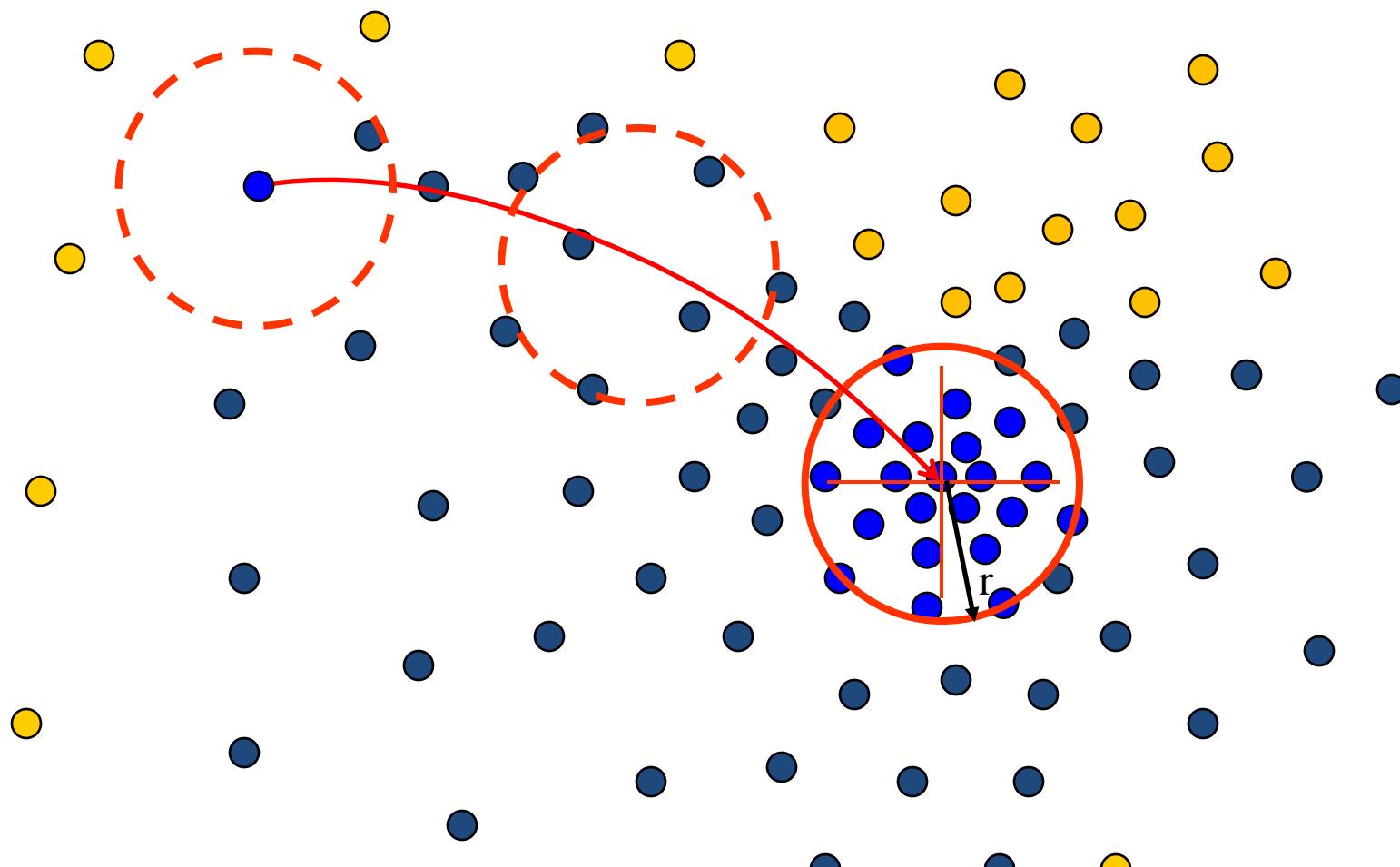
# More Results



# Problem: Computational Complexity

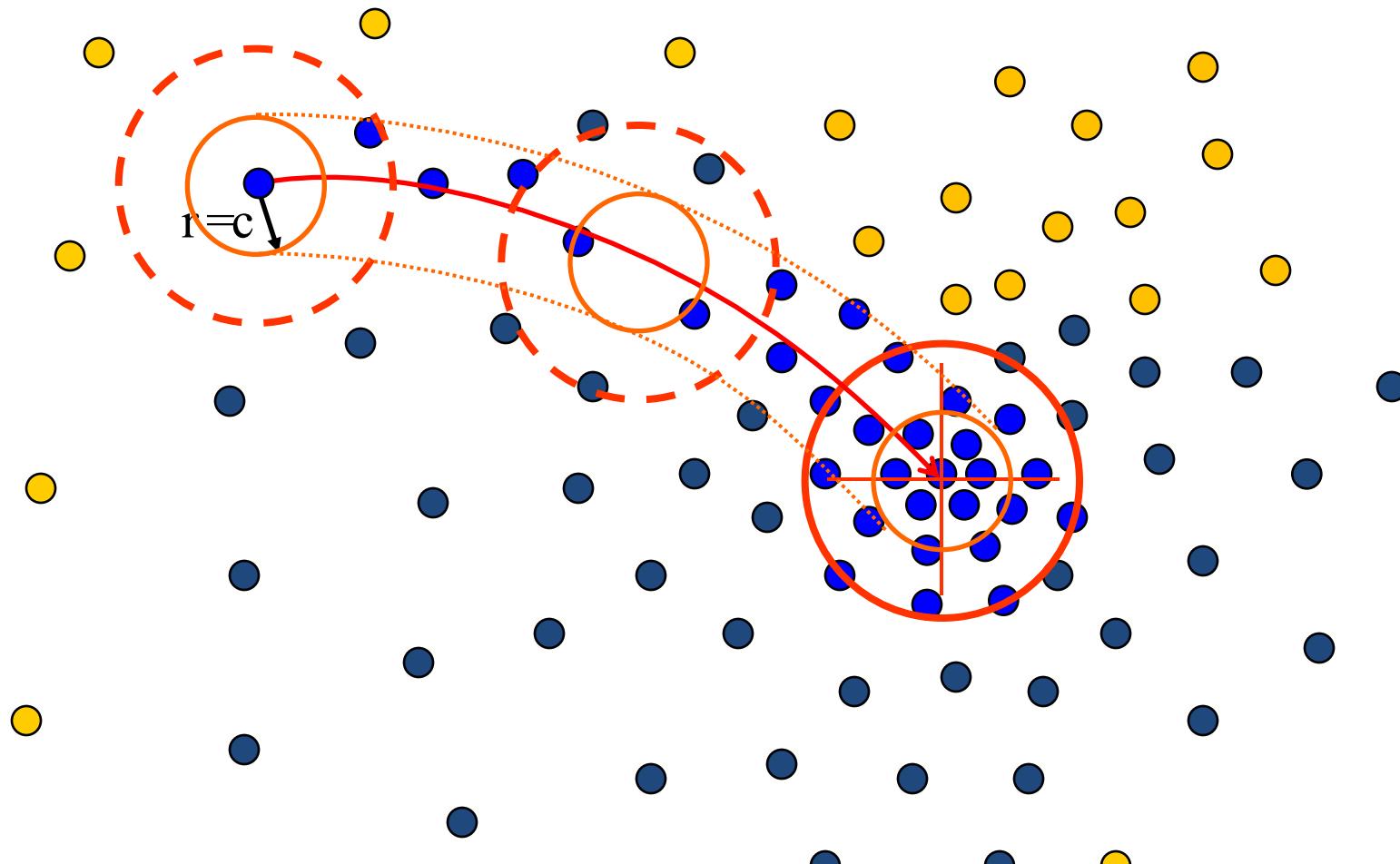


# Speedups: Basin of Attraction



1. Assign all points within radius  $r$  of end point to the mode.

# Speedups



- Assign all points within radius  $r/c$  of the search path to the mode -> reduce the number of data points to search.

# Technical Details

Given  $n$  data points  $\mathbf{x}_i \in \mathbb{R}^d$ , the multivariate kernel density estimate using a radially symmetric kernel<sup>1</sup> (e.g., Epanechnikov and Gaussian kernels),  $K(\mathbf{x})$ , is given by,

$$\hat{f}_K = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right), \quad (1)$$

where  $h$  (termed the *bandwidth* parameter) defines the radius of kernel. The radially symmetric kernel is defined as,

$$K(\mathbf{x}) = c_k k(\|\mathbf{x}\|^2), \quad (2)$$

where  $c_k$  represents a normalization constant.

Comaniciu & Meer, 2002

# Technical Details

$$\nabla \hat{f}(\mathbf{x}) = \underbrace{\frac{2c_{k,d}}{nh^{d+2}} \left[ \sum_{i=1}^n g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right) \right]}_{\text{term 1}} \underbrace{\left[ \frac{\sum_{i=1}^n \mathbf{x}_i g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)}{\sum_{i=1}^n g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)} - \mathbf{x} \right]}_{\text{term 2}}, \quad (3)$$

where  $g(x) = -k'(x)$  denotes the derivative of the selected kernel profile.

- Term1: this is proportional to the density estimate at  $\mathbf{x}$  (similar to equation 1 from the previous slide).
- Term2: this is the mean-shift vector that points towards the direction of maximum density.

Comaniciu & Meer, 2002

# Technical Details

Finally, the mean shift procedure from a given point  $\mathbf{x}_t$  is:

1. Computer the mean shift vector  $\mathbf{m}$ :

$$\left[ \frac{\sum_{i=1}^n \mathbf{x}_i g\left(\left\|\frac{\mathbf{x}-\mathbf{x}_i}{h}\right\|^2\right)}{\sum_{i=1}^n g\left(\left\|\frac{\mathbf{x}-\mathbf{x}_i}{h}\right\|^2\right)} - \mathbf{x} \right]$$

2. Translate the density window:

$$\mathbf{x}_i^{t+1} = \mathbf{x}_i^t + \mathbf{m}(\mathbf{x}_i^t).$$

3. Iterate steps 1 and 2 until convergence.

$$\nabla f(\mathbf{x}_i) = 0.$$

Comaniciu & Meer, 2002

# Summary Mean-Shift

- Pros
  - General, application-independent tool
  - Model-free, does not assume any prior shape (spherical, elliptical, etc.) on data clusters
  - Just a single parameter (window size  $h$ )
    - $h$  has a physical meaning (unlike k-means)
  - Finds variable number of modes
  - Robust to outliers
- Cons
  - Output depends on window size
  - Window size (bandwidth) selection is not trivial
  - Computationally (relatively) expensive ( $\sim 2s/\text{image}$ )
  - Does not scale well with dimension of feature space

# What will we have learned today

- K-means clustering
- Mean-shift clustering

**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.