Huy N. Vuong

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EDUCATION

University of Nebraska - Lincoln

Lincoln, NE

Bachelors of Science in Computer Science; GPA: 3.4/4.0

Expected May 2021

Relevant Coursework: Machine Learning, Software Engineering, Programming Language Concepts, Data Structure and Algorithms, Object Oriented Programming, Linear Algebra

SKILLS

- Languages: Python, Java, JavaScript, TypeScript, HTML, CSS, C, C++, KTEX
- Technologies: Spring, Angular, NodeJS, Maven, Git, JIRA, Confluence
- Libraries: Lombok, Spring, Selenium, HttpClient, tkinter, Google API, CypressJS

EXPERIENCE

Werner Enterprises

Omaha, NE

Information Technology - Fullstack Developer Intern

May 2019 - Present

- Intermodal Management Dashboard: Designed a Fullstack web application that manages Werner's Intermodal ITS, Logistic data and Business data
 - * Use Spring boot with Maven for processing data, creating and handling OAuth2.0 authentication and managing REST endpoint
 - * Use Angular to fetch data from REST endpoint and present in a beautiful format using Typescript and Ngx Bootstraps
- Agile Software Development Scrum Team: Working in teams developing Intermodal software, as well as fixing new and existing software issues.
- o Getting a well rounded understanding of the transportation/ trucking industry as well as different departments in Werner Enterprises

Helikar Lab Lincoln, NE

Software Developer - Student Worker

Jan 2019 - May 2019

- Internationalization: Wrote a script in Python that translate different languages depend on user's language preferences.
- Automation: Created different script using YAML to automate tedious tasks such as update dependencies, detect on changes, merging
 git branches, avoiding human errors
- Wrote 1000+ lines of code in Javascript perform Behavioral Development Testing for the website

Dept. of Computer Science and Engineering

Lincoln, NE

Undergraduate Teaching Assitant

August 2018 - May 2019

- o Assisted in Computer Science I, II, III
- o Responsible in Grading, Supervising Labs, Holding office hours
- o Held regular meeting with student making sure that they are doing well in class

University of Nebraska - Lincoln

Lincoln, NE

Information Technology Service - Student Worker

May 2018 - August 2018

- Provided general university information and technical support
- Troubleshooted university accounts and technical problems
- o Directed switchboard call around university

PROJECTS

- City Traffic Simulation: Realtime simulation of traffic in a city
 - Used Python tkinter as a framework to create a desktop application and generating graphics
 - Applied Waterfall model strategy to develop the Software which includes: Requirements, Analysis, Design, Implementation, Testing and Maintenance
 - Implemented Breath First Search to help a car determine shortest paths to it's destination
- UNL Surveillance System: An application help detects violence around campus using machine learning
- Invoice Report System: Newly implemented report system that replaces old green screen
 - o Applied Object Oriented Programming to help describe different type of customers, products... programmatically
 - o Created database and optimize SQL queries to organizes tables and store data
 - o Created persistence API to maintain the program and display data from database

ORGANIZATIONS

- VSA Vietnamese Student Organization: August 2017 Present
- Member of Coding & Coffer and UNL Development Team: August 2018 May 2019