

**After the theory part, two additional questions will be presented.**

## **True or False questions (2 points each question)**

A deadlock avoidance mechanism requires knowledge of future process requests

Select one:

- ☐ True
- ☐ False

When a thread calls a signal over a condition variable, if there is no waiting thread on the signaled condition variable, this signal is lost.

Select one:

- ☐ True
- ☐ False

In message passing, a solution based on mailboxes uses direct addressing

Select one:

- ☐ True
- ☐ False

A disadvantage of the deadlock detection algorithm is that frequent checks consume considerable processor time

Select one:

- ☐ True
- ☐ False

In deadlock avoidance, the solution is executed after assigning the resources to a process.

Select one:

- ☐ True
- ☐ False

Peterson's algorithm is a hardware-based solution to guarantee mutual exclusion.

Select one:

- ☐ True
- ☐ False

## Simple Choice questions (4 points each question)

Select the matrix of the Banker's algorithm that is equal to the matrix Q of the deadlock detection algorithm

Select one:

- ☐ a. Matrix A
- ☐ b. Matrix Q
- ☐ c. Matrix C - A
- ☐ d. None of the above

Select the concurrency mechanism that is a hardware solution

Select one:

- ☐ a. Semaphores
- ☐ b. Exchange Instruction
- ☐ c. Peterson's Algorithm
- ☐ d. None of the above

Select the option that is a deadlock prevention approach

Select one:

- ☐ a. Requesting all resources at once
- ☐ b. Banker's algorithm
- ☐ c. Detection algorithm
- ☐ d. Ostrich Algorithm
- ☐ e. None of the above

Select the option that is not a requirement for mutual exclusion

Select one:

- ☐ a. No deadlock or starvation
- ☐ b. Using the relative process speeds or the number of processes as parameters to guarantee mutual exclusion.
- ☐ c. A process remains inside its critical section for a finite time only.
- ☐ d. A process that halts must do so without interfering with other processes.
- ☐ e. None of the above

In the deadlock detection algorithm, if all processes are marked, then:

Select one:

- ☐ a. All processes are deadlocked
- ☐ b. No deadlock was detected
- ☐ c. The algorithm has not started its execution
- ☐ d. None of the above

Select the option that is not a recovery strategy of the deadlock detection algorithm

Select one:

- ☐ a. Abort all deadlocked processes
- ☐ b. Successively abort deadlocked processes until deadlock no longer exists
- ☐ c. Successively preempt resources until deadlock no longer exists
- ☐ d. None of the above

**Given the following code, determine a) the number of critical sections; and b) the shared resource(s) protected by the critical section(s) in the following code. (14 points)**

```
static int tunnelStatus=0;
static pthread_mutex_t mu;
pthread_mutex_init(&mu, NULL);

void* tunnel(void* arg)
{
    int status;
    while (1)
    {
        sleep(5);
        pthread_mutex_lock(&mu);
        status = tunnelStatus;
        tunnelStatus = 0;
        pthread_mutex_unlock(&mu);
        sleep(5);
        pthread_mutex_lock(&mu);
        tunnelStatus = -1*status;
        pthread_mutex_unlock(&mu);
    }
}
```

## Number of critical sections

Answer:

## Shared Resource(s) controlled by the critical section:

(this is an all-or-nothing question)

Select one or more:

- ☐ a. tunnelStatus
- ☐ b. mu
- ☐ c. status
- ☐ d. sleep(5)