# Basic algebra for data analysis (refresher)

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# 1 Vector spaces and linear maps

#### 1.1 Basics

**Definition.** A (sub) **vector space** is a set V whose elements called vectors can be added and multiplied by a real (or complex) scalar in such a way that

- i)  $v_1, v_2 \in V \Rightarrow v_1 + v_2 \in V$ ,
- $ii) \ \lambda \in \mathbb{R}, v \in V \Rightarrow \lambda v \in V$ .

**Example.** The set of points  $(x,y) \in \mathbb{R}^2$  on the line of equation y = x forms a vector space. The set of points  $(x,y) \in \mathbb{R}^2$  on the parable of equation  $y = x^2$  is *not* a vector space.

**Definition.** A subset of vectors  $\{v_1, v_2, \dots, v_N\} \subset V$  is a **generating system** (GS) for V if  $\forall v \in V$  it holds that

$$v = \alpha_1 v_1 + \dots + \alpha_N v_N, \quad \exists \quad (\alpha_1, \dots, \alpha_N) \in \mathbb{R}^N$$

**Exercise.** Prove that  $\{(1,0),(0,1),(1,2)\}$  is a GS for  $\mathbb{R}^2$ .

**Definition.** The vectors  $v_1, \ldots, v_N$  are **linearly independent** if the only solution of the system  $\alpha_1 v_1 + \cdots + \alpha_N v_N = 0$  is

$$\alpha_1 = \cdots = \alpha_N = 0.$$

**Exercise.** Show that the vectors (1,0),(0,1),(1,2) are *not* linearly independent.

**Definition.** A generating system of linearly independent vectors of V forms a **basis**. The number of vectors in the basis is the dimension of the vector space V.

#### Examples.

- 1.  $\mathbb{R}^3$  is a vector space. The canonical basis is given by  $\{(1,0,0),(0,1,0),(0,0,1)\}.$
- 2.  $R_2[x]$  denotes the set of real polynomials of order 2

$$R_2[x] = \{a_0 + a_1x + a_2x^2 | (a_0, a_1, a_2) \in \mathbb{R}^3\}.$$

It is a vector space and the canonical basis of  $R_2[x]$  is  $\{1, x, x^2\}$ .

**Proposition 1.** Given a vector space V and a basis  $\{v_1, \ldots, v_N\}$ , any vector  $v \in V$  can be expressed in a unique way as a linear combination of  $v_1, \ldots, v_N$ .

*Proof.* Since a basis is also a GS, there exist  $\alpha_1, \ldots, \alpha_N$  real numbers such that

$$v = \sum_{i=1}^{N} \alpha_i v_i.$$

Assume now that also exist  $\beta_1, \ldots, \beta_N$  real numbers such that  $v = \sum_{i=1}^N \beta_i v_i$ , then

$$0 = \sum_{i=1}^{N} \alpha_i v_i - \sum_{i=1}^{N} \beta_i v_i = \sum_{i=1}^{N} (\alpha_i - \beta_i) v_i.$$

Since  $v_1, \ldots, v_N$  are linearly independent,  $\alpha_i - \beta_i = 0$  for all i and the uniqueness is proven.

Consider now two vector spaces V, W.

**Definition.** A map  $f: V \to W$  is **linear** if

- i)  $\forall v_1, v_2 \in V$ , it holds that  $f(v_1 + v_2) = f(v_1) + f(v_2)$ ,
- ii)  $\forall \lambda \in \mathbb{R}$ , it holds that  $f(\lambda v) = \lambda f(v)$ .

The *set* of the linear transformations from V to W is denoted by  $\mathcal{L}(V, W)$  and a linear transformation from V into V itself is called **endomorphism**.

#### Examples.

- i) id(v) = v is a linear transformation.
- ii) Consider  $f: \mathbb{R}^3 \to \mathbb{R}^3$  such that

$$f(x, y, z) = (2x + 2y, z, x - z).$$

It is immediate to verify that it is linear. For example:

$$f(\lambda x, \lambda y, \lambda z) = (2\lambda x + 2\lambda y, \lambda z, \lambda x - \lambda z)$$
$$= \lambda (2x + 2y, z, x - z)$$
$$= \lambda f(x, y, z).$$

There is a link between linear maps and matrices. In more details, given a linear map  $f: V \to \overline{W}$  and a pair of bases, of V and W, respectively, then f is uniquely identified by a matrix (say  $A_f$ ).

For instance, in the previous example, we can express f(x, y, z) as

$$f(x, y, z) = A_f \begin{pmatrix} x \\ y \\ z \end{pmatrix},$$

where

$$A_f = \begin{pmatrix} 2 & 2 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & -1 \end{pmatrix},$$

where the **columns** of  $A_f$ , denoted  $A_f^1$ ,  $A_f^2$  and  $A_f^3$  are obtained as images (via  $f(\cdot)$ ) of the vectors of the canonical basis. Thus

$$A_f^1 = [f(1,0,0)]^T = (2,0,1)^T$$

$$A_f^2 = [f(0,1,0)]^T = (2,0,0)^T$$

$$A_f^3 = [f(0,0,1)]^T = (0,1,-1)^T$$

iii) Given  $f, g \in \mathcal{L}(V, W)$  we define the operations of sum and product by scalar as

$$(f+g)(v) := f(v) + g(v), \qquad v \in V$$
  
$$(\lambda f)(v) := \lambda f(v) \qquad \lambda \in \mathbb{R}$$
 (1)

With these definitions, the maps f + g and  $\lambda f$  are still linear (exercise).

## 1.2 Kernel and image

**Definition.** Given  $f \in \mathcal{L}(V, W)$ , the **kernel** of f is the the subset

$$Ker(f) := \{ v \in V | f(v) = 0_W \} \subseteq V,$$

whereas the **image** of f is the subset

$$Im(f):=\{w\in W|w=f(v),\exists v\in V\}.$$

**Proposition 2.** With the above notations, it holds that:

- i) Ker(f) is a vector space in V,
- ii) Im(f) is a vector space in W,
- iii) f is injective if and only if  $Ker(f) = O_V$ ,
- iv) f is surjective if and only if Im(f) = W.

*Proof.* (\*) In the order:

i) Given  $v_1, v_2 \in Ker(f)$  it holds that

$$f(v_1 + v_2) = f(v_1) + f(v_2) = 0_W + 0_W = 0_W.$$

Thus  $v_1 + v_2 \in Ker(f)$ . Similarly that, if  $v \in Ker(f)$ , then  $\lambda v \in Ker(f)$ .

- ii) Exercise.
- iii) Assume f is injective: if  $f(v_1) = f(v_2) \Rightarrow v_1 = v_2$ . If  $v \in Ker(f)$ , then  $f(v) = O_w = f(0_V)$ , where the last equality comes from linearity. By injectivity,  $v = 0_V$ . Conversely, assume  $Ker(f) = 0_V$ . Then

$$f(v_1) = f(v_2) \Rightarrow 0_W = f(v_1) - f(v_2) = f(v_1 - v_2)$$

by linearity and thus  $v_1 - v_2 \in Ker(f)$ . But, since Ker(f) only contains  $O_V$ ,  $v_1 = v_2$ .

iv) Trivial.

**Proposition 3.** Given a basis  $\{v_1, \ldots, v_N\}$  of V and a linear map  $f: V \to W$ , then  $\{f(v_1), \ldots, f(v_N)\}$  is a generating system for Im(f).

*Proof.* (\*) Given  $w \in Im(f)$  it holds

$$w = f(v) = f\left(\sum_{i=1}^{N} \alpha_i v_i\right) = \sum_{i=1}^{N} \alpha_i f(v_i),$$

for some  $\alpha_1, \ldots, \alpha_N$ .

**Definition.** Given a linear transformation  $f \in \mathcal{L}(V, W)$ , we call **rank** of f (a.k.a. rk(f)) the dimension of Im(f).

**Theorem 1.** Given a vector space V of dimension N and  $f \in \mathcal{L}(V, W)$ , then

$$N = \dim(ker(f)) + rk(f). \tag{2}$$

*Proof.* Given a basis  $\{u_1, \ldots, u_r\}$  of Ker(f), it can be augmented to a basis of V, say  $\{u_1, \ldots, u_r, v_1, \ldots, v_{N-r}\}$  for some  $v_1, \ldots, v_{N-r}$  (admitted). Since  $f(u_i) = 0$  for all  $i \leq r$ , by Proposition 3 we know that  $f(v_1), \ldots, f(v_{N-r})$  is a generating system for Im(f). Now

$$\sum_{i=1}^{N-r} \alpha_i f(v_i) = 0 \quad \iff \quad f\left(\sum_{i=1}^{N-r} \alpha_i v_i\right) = 0$$

$$\iff \quad \sum_{i=1}^{N-r} \alpha_i v_i \in Ker(f)$$

$$\iff \quad \sum_{i=1}^{N-r} \alpha_i v_i = \sum_{i=1}^r \beta_i u_i,$$

for some real parameters  $\beta_1, \ldots, \beta_r$ . The last equality reads

$$\alpha_1 v_1 + \dots + \alpha_{N-r} v_{N-r} - \beta_1 u_1 - \beta_r u_r = 0$$

and, since  $\{u_1, \ldots, u_r, v_1, \ldots, v_{N-r}\}$  is a basis, then

$$\alpha_1 = \dots = \alpha_{N-r} = \beta_1 = \dots = \beta_r = 0$$

and  $v_1, \ldots, v_{N-r}$  is a basis for Im(f).

**Exercise.** Given the linear map  $f: \mathbb{R}^3 \to \mathbb{R}^3$ 

$$f(x, y, z) = f(x + y, y + z, x + 2y + z)$$

find a basis for both Ker(f) and Im(f).

**Solution.** First, we identify the matrix  $A_f$  associated with f (according to the canonical basis). Since f(1,0,0) = (1,0,1), f(0,1,0) = (1,1,2) and f(0,0,1) = (0,1,1), then

$$A_f = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 2 & 1 \end{pmatrix}.$$

By definition of kernel we need to look for (x, y, z) whose image (via f) is null. It boils down to solve the following system

$$\begin{cases} x + y = 0 \\ y + z = 0 \\ x + 2y + z = 0 \end{cases}$$

whose solution is (x, y, z) = (-y, y, -y) = y(-1, 1, -1), for all  $y \in \mathbb{R}$ . Thus,  $\{(-1, 1, -1)\}$  is a generating system for Ker(f) and since y(-1, 1, -1) = 0 iff y = 0 it is also linearly independent. Then,  $\{(-1, 1, -1)\}$  is a basis of ker(f).

Since the basis only contains *one* vector,  $\dim(Ker(f)) = 1$  and by Theorem 1 we know that rk(f) = 3 - 1 = 2. Therefore, a basis of Im(f) contains two vectors. How to find them? We know that Im(f) contains the points of  $\mathbb{R}^3$  that can be written as

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 2 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} x + \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} y + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} z.$$

Thus the columns of  $A_f$  (let us call them  $A_f^1, A_f^2, A_f^3$ ) form a generating system for Im(f). Since its dimension is two, we know that these three (column) vectors must be linearly dependent. We only need to select two of them being linearly *independent* in order to have a basis of Im(f). Let us consider  $A_f^1$  and  $A_f^2$ . The equation  $\alpha_1 A_f^1 + \alpha_2 A_f^2 = 0$  reduces to

$$\begin{cases} \alpha_1 + \alpha_2 = 0 \\ \alpha_2 = 0 \\ \alpha_1 + 2\alpha_2 = 0 \end{cases}$$

whose solution clearly is  $\alpha_1 = \alpha_2 = 0$ . Thence  $\{(1,0,1),(1,1,2)\}$  is a basis of Im(f).

**Exercise.** Given the linear map  $f: \mathbb{R}^3 \to \mathbb{R}^2$ 

$$f(x, y, z) = (x, y + z)$$

find a basis for both Ker(f) and Im(f).

### 1.3 Isomorphisms and matrix inversion

The set of the linear maps from V to W,  $\mathcal{L}(V, W)$  equipped with the operations of sum and product by scalar in Eq. (1) is itself a vector space. Indeed, given  $f, g \in \mathcal{L}(V, W)$  and  $v_1, v_2 \in V$  it holds that

$$(f+g)(v_1+v_2) = f(v_1+v_2) + g(v_1+v_2)$$
  
=  $f(v_1) + g(v_1) + f(v_2) + g(v_2)$   
=  $(f+g)(v_1) + (f+g)(v_2)$ .

In words, if f and g are linear maps (from V to W), and thence additive, then f + g is still additive. Moreover, for any  $\delta \in \mathbb{R}$ 

$$(f+g)(\delta v) = f(\delta v) + g(\delta v)$$
$$= \delta(f(v) + g(v)).$$
$$= (\delta(f+g))(v)$$

In conclusion, if f, g are linear maps, f + g is *still* a linear map and thus belongs to  $\mathcal{L}(V, W)$ .

Similarly, it can be shown that, if  $f \in \mathcal{L}(V, W)$ , then, for any  $\lambda \in \mathbb{R}$ ,  $\lambda f$  is still linear.

**Definition.** When  $W = \mathbb{R}$ ,  $\mathcal{L}(V, \mathbb{R})$  is called **dual** space.

**Definition.** Consider two linear maps  $g: V \to W$  and  $f: W \to U$ , where V, W and U are three vector spaces. The **composition**  $f \bullet g: V \to U$  is defined as

$$(f \bullet g)(v) := f(g(v)).$$

**Proposition 4.**  $f \bullet g$  is a linear map.

*Proof.* (\*) Exercise. 
$$\Box$$

We introduce the **inverse** of a linear map according to the following definition:

**Definition.**  $f \in \mathcal{L}(V, W)$  is invertible if it exists  $g: W \to V$  such that

$$g \bullet f = id_V$$
  $f \bullet g = id_W$ 

. The map g (often denoted  $f^{-1}$ ) is the inverse of f.

First, notice that if the inverse exists, it is unique. Indeed, let's say g, g' are two inverse of f. Then

$$q' = id_V \bullet q' = (q \bullet f) \bullet q' = q \bullet (f \bullet q') = q \bullet id_W = q.$$

Second, recall that a function (not necessary linear!) is invertible if and only if it is injective and surjective. Thus:

- 1.  $f \in \mathcal{L}(V, W)$  is injective if and only if  $Ker(f) = \{0_V\}$  (cfr. Proposition 2),
- 2. f is surjective if and only if  $rk(f) = \dim(W)$  (cfr. Proposition 2), thence
- 3. by Theorem 1, if f is invertible, then

$$\dim(V) = 0 + rk(f) = \dim(W).$$

Conversely, if we know that  $\dim(V) = \dim(W)$ , then f is invertible if and only if  $Ker(f) = \{0_V\}$ .

**Proposition 5.** The inverse of a linear map is linear.

*Proof.* With the same notation used so far, consider  $w_1, w_2 \in W$ :

$$f(g(w_1 + w_2)) = w_1 + w_2 = f(g(w_1)) + f(g(w_2)) = f(g(w_1) + g(w_2)),$$

where used  $f \bullet g = id_W$  and the linearity of f. Since f is injective

$$g(w_1 + w_2) = g(w_1) + g(w_2).$$

Similarly, we see that  $g(\lambda w) = \lambda g(w), \ \lambda \in \mathbb{R}, w \in W$ .

We saw that any linear map  $f: V \to W$  is linked with a matrix  $A_f$ . If f is invertible it makes sense to look for the inverse  $f^{-1}$  by inspecting the associated matrix  $A_{f^{-1}}$  which is the inverse of  $A_f$ . In formulas

$$A_{f^{-1}} = (A_f)^{-1}.$$

**Exercise.** Consider the linear map  $f: \mathbb{R}^3 \to \mathbb{R}^3$ 

$$f(x, y, z) = (x + y + 2z, x - z, 3y).$$

Determine if f is invertible and, in case it is, find the inverse map  $f^{-1}$ .

**Solution.** The matrix  $A_f$  is

$$A_f = \begin{pmatrix} 1 & 1 & 2 \\ 1 & 0 & -1 \\ 0 & 3 & 0 \end{pmatrix}.$$

Since here  $\dim(V) = \dim(W) = 3$  we know that f is invertible if and only if Ker(f) = 0. The linear system

$$\begin{cases} x + y + 2z = 0 \\ x - z = 0 \\ 3y = 0 \end{cases}$$

clearly admits the unique solution (x, y, z) = (0, 0, 0), thence  $Ker(f) = 0_{\mathbb{R}^3}$  and f is invertible.

**Recall.** Another common way to asses whether a square matrix A is invertible or not it to look at its **determinant**<sup>1</sup>. Indeed A is invertible if and only if  $|A| \neq 0$ .

In this case

$$|A_f| = -3 \begin{vmatrix} 1 & 2 \\ 1 & -1 \end{vmatrix} = -3(-1-2) = 9 \neq 0.$$

Since  $(A_f)^{-1}$  is

$$(A_f)^{-1} = \begin{pmatrix} 1/3 & 2/3 & -1/9 \\ 0 & 0 & 1/3 \\ 1/3 & -1/3 & -1/9 \end{pmatrix}.$$

the inverse linear map  $f^{-1}$  is<sup>2</sup>

$$f^{-1}(x,y,z) = (A_f)^{-1} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \left(\frac{x}{3} + \frac{2y}{3} - \frac{z}{9}, \frac{z}{3}, \frac{x}{3} - \frac{y}{3} - \frac{z}{9}\right).$$

<sup>1</sup>https://en.wikipedia.org/wiki/Determinant

<sup>&</sup>lt;sup>2</sup>Any decent statistical software can compute the determinant of a matrix A and the inverse matrix  $A^{-1}$  (if it exists). In R, for instance, the instructions det(A) and solve(A) do the job.

# 2 Scalar products

## 2.1 Definition and properties

Given a vector space V we consider a map  $g: V \times V \to \mathbb{R}$ . The map g is **bilinear** if it is linear in both variables

i) 
$$g(v_1 + v_2, w) = g(v_1, w) + g(v_2, w)$$
  $g(\lambda v, w) = \lambda g(v, w)$ 

*ii*) 
$$g(v, w_1 + w_2) = g(v, w_1) + g(v, w_2)$$
  $g(v, \lambda w) = \lambda g(v, w)$ 

with  $v, w, v_1, v_2, w_1, w_2 \in V$  and  $\lambda \in \mathbb{R}$ .

**Definition.** A scalar (or dot) product on V is any bilinear and symmetric map (i.e. g(v, w) = g(w, v), for all  $v, w \in V$ ). By convention a scalar product is denoted by  $\langle \cdot, \cdot \rangle$ .

### Examples.

i) The standard dot product in  $\mathbb{R}^N$ :

$$\langle v, w \rangle := w^T v = \sum_{i=1}^N v_i w_i, \quad v, w \in \mathbb{R}^N.$$

It is clearly symmetric and hence bilinear since

$$\langle v_1 + v_2, w \rangle = \sum_{i=1}^{N} (v_{1i} + v_{2i}) w_i = \sum_{i=1}^{N} v_{1i} w_i + \sum_{i=1}^{N} v_{2i} w_i = \langle v_1, w \rangle + \langle v_2, w \rangle$$

and

$$\langle \lambda v, w \rangle = \sum_{i=1}^{N} \lambda v_i w_i = \lambda \sum_{i=1}^{N} v_i w_i = \lambda \langle v, w \rangle.$$

ii) The map  $\langle \cdot, \cdot \rangle : \mathbb{R}^3 \times \mathbb{R}^3 \to \mathbb{R}$ 

$$\langle v, w \rangle := v_1 w_1 + v_1 w_2 + v_2 w_1 + v_2 w_2 + v_3 w_3$$

is clearly symmetric, indeed

$$\langle w, v \rangle = w_1 v_1 + w_1 v_2 + w_2 v_1 + w_2 v_2 + w_3 v_3.$$

It is also bilinear (exercise) and so it is a scalar product on  $\mathbb{R}^3$ .

Here we only focus on **not degenerated** scalar products, i.e.

$$\forall v \in V, \langle v, w \rangle = 0 \Rightarrow w = O_V.$$

**Definition.** A dot product  $\langle \cdot, \cdot \rangle : V \times V \to \mathbb{R}$  is

- i) positive definite:  $\langle v, v \rangle > 0 \quad \forall v \in V$ ,
- ii) negative definite:  $\langle v, v \rangle < 0 \quad \forall v \in V$ ,
- iii) positive semi-definite  $\langle v, v \rangle \geq 0 \quad \forall v \in V$  with equality for some  $v \neq 0_V$ ,
- iv) negative semi-definite  $\langle v, v \rangle \leq 0 \quad \forall v \in V$  with equality for some  $v \neq 0_V$ ,

**Definition.** A positive definite dot product on V induces a norm  $\|\cdot\|$ :  $V \to \mathbb{R}^+$  defined as

$$\parallel v \parallel = \sqrt{\langle v, v \rangle}. \tag{3}$$

For instance, the standard dot product on  $\mathbb{R}^N$  induces the well known Euclidean norm

$$\|v\| = \left(\sum_{i=1}^{N} v_i^2\right)^{1/2},$$

whereas the second dot product considered in the example above is *not* positive definite. Indeed:

$$\langle v, v \rangle = (v_1 + v_2)^2 + v_3^2 \ge 0$$

with the equality verified for all v = (x, -x, 0) with  $x \in \mathbb{R}$ .

**Proposition 6.** Consider a positive definite scalar product  $\langle \cdot, \cdot \rangle$  on V and its norm  $\|\cdot\|$ . Then for all  $\lambda \in \mathbb{R}$  and  $v, w \in V$ 

- i)  $||v|| \ge 0$  and ||v|| = 0 if and only if  $v = 0_V$ ,
- $ii) \parallel \lambda V \parallel = |\lambda| \parallel v \parallel \ and \parallel v + w \parallel^2 = \parallel v \parallel^2 + \parallel w \parallel^2 + 2 \, \langle v, w \rangle,$
- $iii) \mid \langle v, w \rangle \mid \leq \parallel v \parallel \parallel w \parallel$ , (Cauchy-Swartz inequality)
- $|v| \mid |v| \mid -|w| \mid | \le |v-w| \le |v| \mid +|w| \mid$ , (**Triangle** inequality)
- $v) \langle v, w \rangle = \frac{1}{4} [\parallel v + w \parallel^2 \parallel v w \parallel^2].$

Proof. (\*)

i) This trivially comes form the definition of positive definiteness of  $\langle \cdot, \cdot \rangle$ .

- ii) It is a consequence of the definition of norm, in Eq. (3).
- iii) The inequality turns into an equality in the trivial case where either v or w is null. Thus, assume  $v, w \neq 0_v$ . For all  $a, b \in \mathbb{R}$ , from point i) and ii) we know that

$$0 \le ||av + bw||^2 = a^2 ||v||^2 + b^2 ||w||^2 + 2ab \langle v, w \rangle.$$

In particular, for  $a=\parallel w\parallel^2$  and  $b=-\langle v,w\rangle$  the above inequality reduces to

$$0 \leq \parallel w \parallel^2 \left( \parallel w \parallel^2 \parallel v \parallel^2 - (\langle v, w \rangle)^2 \right)$$

and the sentence is proven.

Notice also that for these choices of a and b, the equality holds if and only if

$$\| w \|^2 v - \langle v, w \rangle w = 0_V \qquad \Longleftrightarrow \qquad v = \frac{\langle v, w \rangle}{\| w \|^2} w$$

In this case the vectors v, w are linearly dependent (or aligned).

iv) Thanks to Cauchy-Swartz we know that

$$(||v|| - ||w||)^{2} = ||v||^{2} + ||w||^{2} - 2 ||v|| ||w||$$

$$\leq ||v||^{2} + ||w||^{2} + 2 \langle v, w \rangle = ||v + w||^{2}$$

$$\leq ||v||^{2} + ||w||^{2} + 2 ||v|| ||w|| = (||v|| + ||w||)^{2}.$$

Taking the square root of the blue terms proves iv).

v) It suffices to remark that

$$\parallel v + w \parallel^2 = \parallel v \parallel^2 + \parallel w \parallel^2 + 2 \langle v, w \rangle$$
$$\parallel v - w \parallel^2 = \parallel v \parallel^2 + \parallel w \parallel^2 - 2 \langle v, w \rangle$$

and subtract.

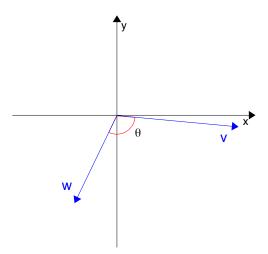


Figure 1: The angle  $\theta$  between two vectors in  $\mathbb{R}^2$ 

## 2.2 Orthogonality

**Definition.** Given a vector space V and two vectors  $v, w \in V$ , the **angle** between them is the real number  $\theta \in [0, \pi]$  defined by

$$\cos \theta := \frac{\langle v, w \rangle}{\parallel v \parallel \parallel w \parallel} \tag{4}$$

#### Remarks.

- 1. The cosine function is bijective on  $[0, \pi]$ , so the angle  $\theta$  is well defined. This definition always correspond to the *acute* angle between two vectors (not the *obtuse* one).
- 2. Cauchy-Swartz inequality guarantees that the above definition always provides us with a cosine in [-1, 1].
- 3. We saw that the CS inequality turns into an equality where two vectors are linearly dependent (i.e. aligned): in that case the above definition provides us with  $\cos \theta = 1$  and hence  $\theta = 0$ . We also know from

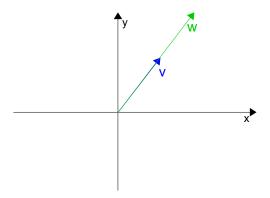


Figure 2: Two linearly dependent or aligned vectors.

trigonometry that when  $\theta = \pi$ ,  $\cos \theta = 0$ , which is aligned with the above definition if and only if  $\langle v, w \rangle = 0$ . This motivates the following

**Definition.** Two vectors v, w in a vector space V, equipped with a dot product  $\langle \cdot, \cdot \rangle$  are said **orthogonal**  $(v \perp w)$  if  $\langle v, w \rangle = 0$ . Given a subspace  $S \subset V$  we say  $v \perp S$  if  $\langle v, s \rangle = 0$  for all  $s \in S$ .

Now consider a vector space of dimension 2 (for instance  $\mathbb{R}^2$  as in Figure 1), for simplicity. If two vectors v, w are linearly dependent, then the equation

$$\alpha_1 v + \alpha_2 w = 0$$

is satisfied for some  $\alpha_1$  or  $\alpha_2$  different from zero. Assume wlog that  $\alpha_1 \neq 0$ . Then

 $v = -\frac{\alpha_2}{\alpha_1}w,$ 

meaning that v is a multiple of w and the two vectors are aligned (as in Figure 2).

Since  $\mathbb{R}^2$  has dimension 2 it suffices to chose *any* two vectors not aligned (namely  $\theta \neq 0$ , as in Figure 1) to have a basis. If in particular we chose  $v \perp w$  ( $\theta = \pi$ ) we have an **orthogonal basis**. This intuition is formalized in the following

**Proposition 7.** Given a vector space V of dimension N and  $v_1, \ldots, v_N$  non-null vectors, pairwise orthogonal  $(v_i \perp v_j \quad \forall j \neq i)$ , they form a basis for V.

*Proof.* (\*) Assume

$$\alpha_1 v_1 + \dots + \alpha_N v_N = 0_V.$$

Then for all  $i \leq N$ 

$$0 = \langle 0_V, v_i \rangle = \left\langle \sum_{j=1}^N \alpha_j v_j, v_i \right\rangle = \sum_{j=1}^N \alpha_j \left\langle v_j, v_i \right\rangle = \alpha_i \parallel v_i \parallel^2$$

and the above equality is clearly satisfied if and only if  $\alpha_i \neq 0$  ( $v_i \neq 0$ ). Thence the N vectors are linearly independent and form a basis.

An orthogonal basis  $\{v_1, \ldots, v_N\}$  is formed by pairwise orthogonal vectors. If, moreover,  $||v_i|| = 1$ , for all i the basis is **orthonormal**.

**Example.** In  $\mathbb{R}^2$ ,  $\{(3,0),(0,3)\}$  forms an orthogonal basis, however

$$\| (3,0) \| = \sqrt{0^2 + 3^2} = 3 \neq 1.$$

By multiplying each vector by the inverse of its norm (here 1/3) we get  $\{(1,0),(0,1)\}$  which is orthonormal.

**Theorem 2.** If  $\{v_1, \ldots, v_N\}$  is an orthogonal basis of V, then, for all  $v \in V$ 

$$v = \frac{\langle v, v_1 \rangle}{\parallel v_1 \parallel^2} v_1 + \dots + \frac{\langle v, v_N \rangle}{\parallel v_N \parallel^2} v_N.$$
 (5)

*Proof.* (\*) We know that

$$v = \alpha_1 v_1 + \dots + \alpha_N v_N, \quad \exists \quad \alpha_1, \dots, \alpha_N \in \mathbb{R}$$

For all  $i \in \{1, ..., N\}$  it holds that

$$\langle v_i, v \rangle = \left\langle v_i, \sum_{j=1}^N \alpha_j v_j \right\rangle = \sum_{j=1}^N \alpha_j \left\langle v_i, v_j \right\rangle = \alpha_i \parallel v_i \parallel^2$$

and thence

$$\alpha_i = \frac{\langle v, v_i \rangle}{\parallel v_i \parallel^2}.$$

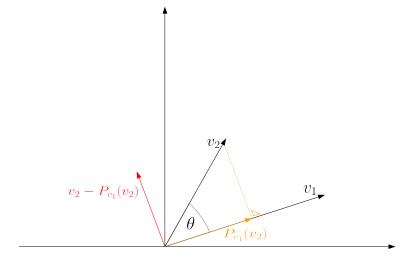


Figure 3: An illustration of the Gram-Schmidt procedure to obtain an orthogonal basis in the Euclidean plane.

**Remark.** Notice that, if  $\{v_1, \ldots, v_N\}$  is orthonormal, then Eq. (5) reduces to

$$v = \sum_{i=1}^{N} \langle v, v_i \rangle v_i.$$

It can be proven than in a vector space V of dimension N, an orthogonal (and hence orthonormal) basis can always be obtained from any basis  $\{v_1, \ldots, v_N\}$ . This result is now informally motivated in  $\mathbb{R}^2$ . Consider two vectors  $v_1, v_2$  in the Euclidean plane, as in Figure 3. Since  $v_1$  and  $v_2$  are not aligned the form a basis in  $\mathbb{R}^2$ . An orthogonal basis can be obtained as follows:

i) Consider the **orthogonal projection** of  $v_2$  on  $v_2$ , denoted  $P_{v_1}(v_2)$  (the orange vector in Figure 3). It is aligned to  $v_1$ , thus

$$P_{v_1}(v_2) = \alpha v_1, \quad \exists \alpha \in \mathbb{R}^+.$$

Moreover, by trigonometry we know that

$$\parallel P_{v_1}(v_2) \parallel (= \alpha \parallel v_1 \parallel) = \parallel v_2 \parallel \cos \theta,$$

thence

$$\alpha = \frac{\|v_2\|}{\|v_1\|} \cos \theta = \frac{\|v_2\| \langle v_1, v_2 \rangle}{\|v_1\|^2 \|v_2\|}$$

and finally

$$P_{v_1}(v_2) = \frac{\langle v_1, v_2 \rangle}{\parallel v_1 \parallel^2} v_1.$$

ii) Then we define

$$w_2 := v_2 - P_{v_1}(v_2) = v_2 - \frac{\langle v_1, v_2 \rangle}{\parallel v_1 \parallel^2} v_1,$$

which is the red vector in Figure 3 and  $\{v_1, w_2\}$  forms an orthogonal basis in  $\mathbb{R}^2$ .

The procedure outlined so far (a.k.a. Gram-Schmidt) can be generalized to vector spaces of higher dimension.

**Proposition 8.** Given a vector space V, equipped with a positive definite dot product  $\langle \cdot, \cdot \rangle$  and sub vector space  $U \subset V$ , for all  $v_0 \in V$ ,  $\exists ! u_0 \in U$  such that

$$v_0 - u_0 \perp U$$
 (namely  $\langle v_0 - u_0, u \rangle = 0$ ,  $\forall u \in U$ ).

*Proof.* Assuming that  $\{u_1, \ldots u_R\}$  is an *orthonormal* basis for U, with  $R \leq N$ , notice that if such a  $u_0$  exists, then, for all  $j \in \{1, \ldots, R\}$  it must fulfil

$$0 = \langle v_0 - u_0, u_j \rangle = \langle v_0, u_j \rangle - \langle v_0, u_j \rangle$$

$$= \langle v_0, u_j \rangle - \sum_{i=1}^R \alpha_i \langle u_i, u_j \rangle$$

$$= \langle v_0, u_j \rangle - \alpha_j,$$
(6)

thus  $\alpha_j = \langle u_0, v_0 \rangle$  and  $u_0 = \sum_{i=1}^R \langle v_0, u_i \rangle u_i^3$ . Thus, it suffices to define

$$u_0 = \sum_{i=1}^{R} \langle u_0, u_i \rangle u_i$$

by previous propositions. Then by the first row of Eq. (6) it follows that

$$\langle v_0, u_i \rangle = \langle u_0, u_i \rangle$$

for all j.

<sup>&</sup>lt;sup>3</sup>An alternative proof would consist into observing that

 $u_0 = \sum_{i=1}^R \langle v_0, u_i \rangle u_i$  and it is easy to show that  $v_0 - u_0 \perp U$ . Finally, the uniqueness comes from the positive definiteness of the dot product.

The above considerations in a vector space of dimension 2 motivate us to a more general

**Definition.** Given a sub vector space  $U \subset V$  of dimension R and an orthonormal basis  $\{u_1, \ldots, u_R\}$  of U we define the **orthogonal projection** of V on U,  $P_U: V \to U$  as

$$P_U(v) = \sum_{i=1}^R \langle v, u_i \rangle u_i, \qquad \forall v \in V.$$
 (7)

Two immediate remarks follow

i) the inclusion  $Im(P_U) \subset U$  is trivial. Moreover, if  $u \in U$ , then

$$P_U(u) = \sum_{i=1}^R \langle u, u_i \rangle u_i = u,$$

where the last equality comes from Theorem 2. Then  $Im(P_U) = U$  and the map is surjective.

ii) The subset

$$U^{\perp} := \{ v \in V | \langle v, u \rangle = 0, \qquad \forall u \in U \}$$

can immediately be shown to be a vector sub space of V (exercise). Moreover  $U^{\perp} = Ker(P_U)$ , indeed, for all  $v \in V$ 

$$0 = P_U(v) = \sum_{i=1}^{R} \langle v, u_i \rangle u_i \quad \Leftrightarrow \quad \langle v, u_i \rangle = 0$$

for all  $i \in \{1, ..., R\}$ . Thus  $v \perp U$ .

**Proposition 9.** if  $U \subset V$  are two vector spaces, then

i)  $V = U \oplus U^{\perp}$ , namely for all  $v \in V$ , it holds that

$$v = u + u^{\perp}$$
  $\exists u \in U, \exists u^{\perp} \in U^{\perp}$ 

and 
$$U \cap U^{\perp} = \{0_U\},\$$

- ii) dim(V) = dim(U) + dim $(U^{\perp})$ ,
- $iii)\parallel v\parallel^2=\parallel u\parallel^2+\parallel u^\perp\parallel^2$

Proof. (\*)

i) Given the positive definiteness of  $\langle \cdot, \cdot \rangle$ ,  $\langle u, u \rangle = 0$  if and only if  $u = 0_U$ , thus  $U \cap U^{\perp} = 0_U$ . Moreover, for all  $v \in V$ 

$$v = \underbrace{P_U(v)}_{\in U} + \underbrace{v - P_U(v)}_{\in U^{\perp}}.$$

- ii) It follows immediately from Theorem 1.
- iii) We know that

$$\| v \|^{2} = \| u + u^{\perp} \|^{2}$$

$$= \| u \|^{2} + \| u^{\perp} \|^{2} + 2 \langle u, u^{\perp} \rangle$$

$$= \| u \|^{2} + \| u^{\perp} \|^{2}.$$

**Exercise.** Prove that  $v - P_U(v) \in U^{\perp}$ .

**Exercise.** Prove that, given  $v \in V$  and  $u \in U \subset V$ , then

$$P_U(v) = \arg\min_{u \in U} \|v - u\|^2.$$

In other words, prove that the orthogonal projection of v on U is the nearest point of U to v (Hint: use that  $v-u=v-P_U(v)+P_U(v)-u$ ).

2.3 Isometries

**Definition.** Given a vector space V, a linear map  $f: V \Rightarrow V$  is called an **isometry** if

$$\langle v, w \rangle = \langle f(v), f(w) \rangle, \quad \forall v, w \in V.$$
 (8)

Notice that, since an isometry preserves the scalar product (and thus the *angle*) between two vectors, it also preserves the *distance* between them. Indeed

$$\parallel v \parallel^2 = \langle v, v \rangle = \langle f(v), f(v) \rangle = \parallel f(v) \parallel^2$$

and therefore  $||v-w|| = ||f(v)-f(w)||^2$ .

**Exercise.** Prove that an isometry is an invertible (or equivalently, a bijective) map.

We saw in previous sections that a linear map between vector spaces is (uniquely) represented by a matrix. On the opposite side, the matrix product with vectors induces a linear map between vector spaces. In the following, we focus on the existing relation between **orthogonal** matrices and isometries.

Consider a matrix  $A \in \mathbb{R}^{N \times N}$ . It is called **orthogonal** if  $A^T A = I_N$ , where  $A^T$  denotes the  $transposed^4$  of A. Notice that

- i)  $A^T A = I_N = (I_N)^T = (A^T A)^T$ , thence  $A^T A$  is symmetric.
- ii)  $A^{-1} = A^T$ , since the inverse matrix (if it exists, is unique).

If we denote  $f_A: \mathbb{R}^N \to \mathbb{R}^N$  the linear map<sup>5</sup> associated with A, such that

$$f_A(v) := Av, \qquad v \in \mathbb{R}^N,$$

then f is invertible (since A is) and thus  $Im(f_A) = \mathbb{R}^N$  and  $Ker(f_A) = 0_{\mathbb{R}^N}$ . Now, since

$$Im(f_A) = \{Av = A^1v_1 + \dots + A^Nv_N | v \in V\},\$$

where  $A^j$  denotes the j-th column of A, the columns of A form a generating system of  $Im(f_A) = \mathbb{R}^N$ . Moreover, since rk(A) = N, then this generating system is a basis. But there is something more:

**Proposition 10.** The columns of A form an orthonormal basis of  $\mathbb{R}^N$  and  $f_A$  is an isometry (with respect to the standard dot product).

*Proof.* Consider the canonical basis of  $\mathbb{R}^N$ ,  $\{e_1, \ldots, e_N\}$ , where

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad e_2 = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \quad \dots \quad e_N = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}.$$

<sup>4</sup>https://en.wikipedia.org/wiki/Transpose.

<sup>&</sup>lt;sup>5</sup>Here we assume that  $f_A$  maps  $\mathbb{R}^N$  into itself for simplicity, but  $f_A$  might be an endomorphism mapping into itself a more general vector space V of dimension N.

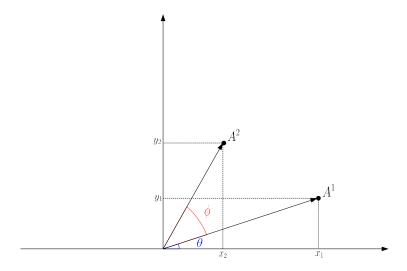


Figure 4: Matrix A columns viewed as points in the Euclidean plane, in both Cartesian and polar coordinates.

Since  $Ae_i = A^i$ , then

$$\langle A^i, A^j \rangle = \langle Ae_i, Ae_j \rangle = (Ae_i)^T Ae_j = e_i^T A^T Ae_j = e_i^T e_j = \langle e_i, e_j \rangle$$

where the last scalar product is clearly equal to 1 if i = j, zero otherwise, thus proving the orthonormality of the columns of A.

For the second part of the proposition, notice that

$$\langle v, w \rangle = v^T w = v^T I_N w = v^T A^T A w = \langle Av, Aw \rangle = \langle f_A(v), f_A(w) \rangle.$$

**Example.** A matrix  $A \in \mathbb{R}^{2 \times 2}$ 

$$A = \begin{pmatrix} x_1 & x_2 \\ y_1 & y_2 \end{pmatrix}$$

induces a linear map on the Euclidean plane and its columns  $(A^1, A^2)$  identify two points on the plane (see Figure 4). We can rewrite them in polar

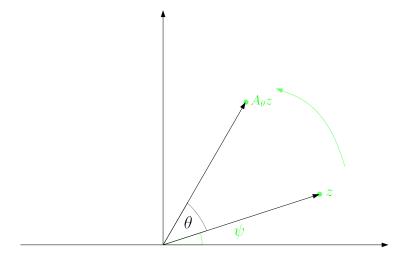


Figure 5: Rotation of point z by  $\theta$  radians.

coordinates

$$A^{1} = \begin{pmatrix} r\cos\theta\\r\sin\theta \end{pmatrix}, \qquad A^{2} = \begin{pmatrix} s\cos\phi\\s\sin\phi \end{pmatrix},$$

where  $r = \parallel A^1 \parallel$  and  $s = \parallel A^2 \parallel$ . If we impose A to be orthogonal, namely

$$\underbrace{\begin{pmatrix} r\cos\theta & r\sin\theta \\ s\cos\phi & s\sin\phi \end{pmatrix}}_{A^T}\underbrace{\begin{pmatrix} r\cos\theta & s\cos\phi \\ r\sin\theta & s\sin\phi \end{pmatrix}}_{A} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix},$$

we find

$$\begin{cases} r = s = 1 \\ \cos \theta \cos \phi + \sin \theta \sin \phi = \cos(\theta - \phi) = 0 \end{cases}$$

The second equation is satisfied either when  $\phi = \theta + \frac{\pi}{2}$  or  $\phi = \theta + \frac{3}{2}\pi$ . Consider the first case  $\phi = \theta + \frac{\pi}{2}$ . In this case, the matrix A reduces to

$$A = A_{\theta} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}.$$

Now, consider a new point  $z = (z_1, z_2)$ , whose polar coordinates are

$$z = \begin{pmatrix} \parallel z \parallel \cos \psi \\ \parallel z \parallel \sin \psi \end{pmatrix}.$$

Applying  $A_{\theta}$  to z reduces to

$$A_{\theta}v = \begin{pmatrix} \parallel z \parallel (\cos\theta\cos\psi - \sin\theta\sin\psi) \\ \parallel z \parallel (\sin\theta\cos\psi + \cos\theta\sin\psi) \end{pmatrix} = \begin{pmatrix} \parallel z \parallel \cos(\theta + \psi) \\ \parallel z \parallel \sin(\theta + \psi) \end{pmatrix},$$

corresponding to a **rotation** of  $\theta$  radians, as it can be seen in Figure 5. Similarly, the case  $\phi = \theta + \frac{3}{2}\pi$  identifies a **symmetry** of z with respect to the line of parametric equations  $(x,y) = t\left(\frac{\theta}{2},\frac{\theta}{2}\right)$ , with  $t \in \mathbb{R}$ . Thence a (linear) isometry in the Euclidean plane is either a rotation or a symmetry.

# 3 Eigenvalues and eigenvectors

### 3.1 Definition and symmetric matrices

**Recall.** Given a matrix  $A \in \mathbb{R}^{N \times M}$ , its **transposed**  $A^T$  is such that  $A_{ij}^T = A_{ji}$  and, given  $B \in \mathbb{R}^{M \times L}$ , then  $(AB)^T = B^T A^T$ .

**Recall.** The set of the complex numbers is denoted by  $\mathbb{C}$ . A complex y = a+ib, where  $a, b \in \mathbb{R}$  and i is the imaginary unit, i.e.  $i^2 = -1$ . The conjugate of y is denoted by  $\overline{y} = a - ib$  and note that  $y\overline{y} = a^2 + b^2$ . Moreover,  $y = \overline{y}$  iff b = 0 and thence  $y \in \mathbb{R}$ . Also, it can easily be seen that if  $x, y \in \mathbb{C}$ , then  $\overline{xy} = \overline{x} \overline{y}$ .

Given a square matrix  $A \in \mathbb{R}^{N \times N}$  we look for a scalar  $\lambda \in \mathbb{C}$  such that

$$Av = \lambda v, \qquad \exists v \neq O_N$$
 (9)

If such a  $\lambda$  exists (a priori it is a complex number), it is called **eigenvalue** and all the vectors satisfying Eq. (9) are the corresponding **eigenvectors**.

Given an eigenvalues  $\lambda$  of A, if we define

$$V_{\lambda} = \{ v | Av = \lambda v \} \tag{10}$$

it is easy to prove that  $V_{\lambda}$  is a sub vector space of  $\mathbb{R}^{N}$  (exercise.) Moreover Eq. (9) is satisfied iff

$$(A - \lambda I_N)v = 0_N \tag{11}$$

Since  $A - \lambda I_N$  is a square matrix of dimension N the above homogeneous system admits solutions other than  $v = 0_N$  in and only if (why?)

$$rank(A - \lambda I_N) < N,$$

namely if and only if

$$\det(A - \lambda I_N) = 0. \tag{12}$$

Exercise. Given

$$A = \begin{pmatrix} 3 & -1 & 1 \\ 0 & 2 & 0 \\ 1 & -1 & 3 \end{pmatrix}$$

compute the eigenvalues of A and the corresponding eigenvectors.

**Proposition 11.** If  $A \in \mathbb{R}^{N \times N}$  is symmetric, then its eigenvalues are real numbers.

*Proof.* As the eigenvalues, also the eigenvectors are a priori complex. That said if  $\lambda$  is an eigenvalue of A and v the corresponding eigenvector, then

$$Av = \lambda v \Rightarrow \overline{Av} = \overline{\lambda v} \Rightarrow \overline{Av} = \overline{\lambda v} \Rightarrow A\overline{v} = \overline{\lambda v},$$

where the last equality comes from the fact that A is real. By transposing

$$\overline{v}^T A = \overline{v}^T \overline{\lambda}.$$

Now

$$Av = \lambda v \Rightarrow \overline{\underline{v}}^T \underline{A} v = \lambda \overline{v}^T v,$$

thus

$$\overline{\lambda}\overline{v}^Tv = \lambda\overline{v}^Tv \Longleftrightarrow \overline{\lambda} = \lambda$$

where the last iff comes from  $v \neq 0_N$ .

Thus, if A is a real symmetric matrix all its eigenvectors are real numbers. Now, every eigenvector v has to be solution of the following linear system

$$(A - \lambda I_N)v = 0$$

not involving any complex number, thus we can assume that the eigenvectors of A are real<sup>6</sup>. Something more can be said for symmetric matrices.

**Proposition 12.** If  $A \in \mathbb{R}^{N \times N}$  is symmetric, the eigenvalues corresponding to distinct eigenvalues are orthogonal.

*Proof.* Consider  $\lambda_1 \neq \lambda_2$  eigenvalues of A and  $v_1, v_2$  the corresponding eigenvectors, thus  $Av_1 = \lambda_1 v_1$  and  $Av_2 = \lambda_2$ .

$$v_2^T A v_1 = (v_2^T A v_1)^T = v_1^T A^T v_2 = v_1^T A v_2,$$
(13)

by symmetry of A. Moreover

$$v_2^T A v_1 = \lambda_1 v_2^T y_1$$
 and  $v_1^T A v_2 = \lambda_2 v_1^T v_2$ 

 $<sup>^6{\</sup>rm I}$  mean that we can always find real eigenvectors. Then if  $v\in V_\lambda$  of course iv is still in  $V_\lambda...$ 

Thus, by Eq. (13)

$$\lambda_1 \langle v_1, v_2 \rangle = \lambda_2 \langle v_2, v_1 \rangle$$

iff  $v_2 \perp v_1$ , since  $\lambda_1 \neq \lambda_2$ . The most important result about the spectral decomposition of real matrices is reported without proof.

**Theorem 3.** (Spectral) If  $A \in \mathbb{R}^{N \times N}$  is a square symmetric matrix, it is always possible to find N orthogonal eigenvectors of A.

*Proof.* omitted. 
$$\Box$$

**Example.** Consider the following matrix

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}.$$

It can easily be seen (exercise) that its eigenvalues are  $\lambda_1 = 3$  and  $\lambda_2 = -1$  and two corresponding eigenvectors are  $v_1 = (1,1)^T$  and  $v_2 = (1,-1)^T$ . Of course they are orthogonal (why?). Now we can re-size the eigenvectors in such a way that  $||v_1|| = ||v_2|| = 1$ , it suffices to divide them by their norm  $(\sqrt{2})$ . Thus we introduce

$$w_1 = \frac{v_1}{\|v_1\|} =$$
 and  $w_2 = \frac{v_2}{\|v_2\|}$ .

They can be collected as columns into a matrix Q

$$Q = [w_1, w_2] \in \mathbb{R}^{2 \times 2}$$

and by definition of eigenvalues/eigenvector it holds that

$$AQ = [Aw_1, Aw_2] = \underbrace{[\lambda_1 w_1, \lambda_2 w_2] = Q\Lambda}_{\text{check it!}},$$

where

$$\Lambda = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}.$$

Thus

$$AQ = Q\Lambda \Rightarrow A = Q\Lambda Q^{-1}.$$

Note that  $Q^{-1}$  exists since  $w_1 \perp w_2$ . Moreover, since  $w_1, w_2$  have norm one  $Q^{-1} = Q^T$  and therefore

$$A = Q\Lambda Q^T.$$

The above example motivates us to the following

**Definition.** A matrix  $Q \in \mathbb{R}^{N \times N}$  is said to be **orthogonal** if  $Q^{-1} = Q^T$ .

**Proposition 13.** If the columns of  $Q \in \mathbb{R}^{N \times N}$  are N orthonormal vectors, then Q is orthogonal.

*Proof.* It suffices to recall that the inverse matrix, if it exists is unique! Indeed

$$[QQ^T]_{ij} = \langle Q_i, (Q^T)^j \rangle = \langle Q_i, Q_j \rangle = \delta_{i=j}.$$

Thus

$$QQ^T = Q^T Q = I_N.$$

## 3.2 Quadratic forms

Consider  $f_A: \mathbb{R}^N \to \mathbb{R}$  such that

$$f_A(v) = v^T A v = \sum_{i=1}^{N} \sum_{j=1}^{N} A_{ij} v_i v_j,$$

where  $A \in \mathbb{R}^N$  is a symmetric real matrix. Then,  $f_A(\cdot)$  is said quadratic form and can be classified as follows:

- 1.  $f_A(\cdot)$  is positive (negative) definite if  $f_A(v) \geq 0$  ( $\leq 0$ ), for all  $v \in \mathbb{R}^N$  and  $f_A(v) = 0$  iff  $v = 0_N$ .
- 2.  $f_A(\cdot)$  is semi-positive (semi-negative) definite if  $f_A(v) \geq 0$  ( $\leq 0$ ), for all  $v \in \mathbb{R}^N$  and  $\exists v \neq 0_N$  such that  $f_A(v) = 0$ .
- 3.  $f_A(\cdot)$  in not definite if none of the above.

The classification of  $f_A(\cdot)$  also concerns A, so (e.g.) if  $f_A(\cdot)$  is positive definite, the matrix A is said positive definite too.

**Proposition 14.**  $f_A(\cdot)$  is positive (negative) definite iff all its eigenvalues are strictly positive (negative). It is semi-positive (semi-negative) definite if all its eigenvalues are positive (negative) and some of them are null. It is not definite if some eigenvalues are positive and other negative.

**Sketch of proof.** For any matrix A, real and symmetric it holds that

$$v^T A v = v^T Q \Lambda Q^T v,$$

for all  $v \in \mathbb{R}^N$ , where Q is the matrix whose columns are the eigenvectors (norm one) of A and  $\Lambda$  is the diagonal matrix whose non-null entries are the eigenvalues of A. If we substitute  $z = Q^T v$  in the above equation we get

$$v^T A v = z^T \Lambda z = \sum_{i=1}^N \lambda_i z_i^2,$$

(why?) where  $\lambda_i$  are the eigenvalues of A.

Now if  $\lambda_i > 0$ , for all i, as  $v \neq 0$  also  $z_i \neq 0, \exists i$ . Thus the above quantity is positive and A is positive definite.

Viceversa, if  $v^T A v > 0$  for all  $v \neq 0$ , then, for all i, it must be positive for that v such that  $z = (0, \dots, 0, \underbrace{1}_{i\text{-th position}}, 0, \dots, 0)^T$ . Thus

$$0 < v^T A v = \lambda_i \quad .$$

# 4 Elements of multivariate real analysis

### 4.1 Partial derivatives

We now focus on real functions  $f: \mathbb{R}^N \to \mathbb{R}$  (not necessarily linear!). Often, the case N=2 will be considered to simplify the exposition. Thus, if f(x,y) is a function of two real variables and we keep y fixed, f can be read as a function of x. If it is derivable w.r.t. x, then we define the **partial derivative** 

$$\frac{\partial f}{\partial x}(x,y) = \lim_{h \to 0} \frac{f(x+h,y) - f(x,y)}{h}.$$

Similarly for y when x is fixed

$$\frac{\partial f}{\partial y}(x,y) = \lim_{k \to 0} \frac{f(x,y+k) - f(x,y)}{k}.$$

The partial derivatives  $\frac{\partial f}{\partial x}(x,y)$  and  $\frac{\partial f}{\partial y}(x,y)$  can be collected in a vector called gradient. In general, for a function  $f: \mathbb{R}^N \to \mathbb{R}$  we call **gradient** the column vector  $\nabla f$  collecting all the partial derivatives of f.

**Exercise 1.** Compute the gradient of  $f(x,y) = \exp(x^2y)$ .

Partial derivatives are a special case of more general **directional deriva**tives. A direction is a vector  $v \in \mathbb{R}^N$  such that ||v|| = 1. If  $x \in \mathbb{R}^N$ , for a real parameter t, x + tv describes a straight line through x aligned with  $v^7$ . Then, for (x, v) the function

$$g(t) := f(x + tv)$$

is a real one! If it admits first derivative in 0, the derivative of f in the direction v is defined as

$$\frac{\partial f}{\partial v}(x) := g'(0) = \lim_{t \to 0} \frac{f(x+tv) - f(x)}{t} \tag{14}$$

**Exercise 2.** Show that  $g'(t) = \frac{\partial f}{\partial v}(x + tv)$ .

<sup>&</sup>lt;sup>7</sup>Recall: x and v are vectors in  $\mathbb{R}^N$ , whereas t is a real scalar.

**Exercise 3.** Compute the derivative of  $f(x,y) = x^2y - e^{x+y}$  along the direction  $v = \left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$ .

Note that, e.g. in  $\mathbb{R}^2$ , when choosing  $v = e_1 = (1,0)^T$  or  $v = e_2 = (0,1)^T$  we find the partial derivatives defined above.

A first important result.

**Proposition 15.** Consider a function  $f: A \to R$  admitting a relative maximum or minimum at  $x_0$  interior to A. If for some v,  $\frac{\partial f}{\partial v}(x_0)$  exists it is equal to zero.

*Proof.* The function  $g(t) = f(x_0 + tv)$  is defined in a neighborhood of t = 0 (it suffices to chose t small enough such that  $x_0 + tv \in A$ ). Since in t = 0 it admits a relative maximum or minimum there, thus g'(0) is equal to zero.  $\square$ 

A consequence of the above proposition, is that if f admits a relative maximum or minimum in  $x_0$  interior to A and it admits partial derivatives, then  $\nabla f(x_0) = 0$  (why?). The point  $x_0$  is said a **stationary**<sup>8</sup>.

### 4.1.1 Lagrange theorem

The Lagrange theorem for functions of one real variable states that if  $g: \mathbb{R} \to \mathbb{R}$  is continuous and derivable on I:=(x,x+h), then there exists a point  $\tau \in I$  such that

$$g(x+h) - g(h) = hg(\tau).$$

This theorem can be extended to functions of more real variables. Consider f defined on  $A \subset \mathbb{R}^N$  and assume that it admits derivative everywhere in A with respect to the direction v. Then, for  $x_0 \in A$ ,  $g(s) = f(x_0 + sv)$  is derivable as long as s is such that  $x_0 + sv \in A$ . Now:

$$f(x_0 + sv) - f(x_0) = g(s) - g(0) = sg(\tau),$$

where  $\tau \in (0, s)$ . Thanks to Exercise 2, it holds that

$$f(x_0 + sv) - f(x_0) = s\frac{\partial f}{\partial v}(x_0 + s\tau). \tag{15}$$

<sup>&</sup>lt;sup>8</sup>The case where  $x_0$  lies on the boundary of A is more difficult to manage and will be not considered in this course.

Of course, e.g. in  $\mathbb{R}^2$ , when the direction is either  $v = e_1$  or  $v = e_2$ , it holds that

$$f(x+h,y) - f(x,y) = h \frac{\partial f}{\partial x}(\eta,y)$$
 (16)

$$f(x, y + k) - f(x, y) = k \frac{\partial f}{\partial y}(x, \psi)$$
(17)

(18)

respectively, where  $\eta \in (0, h)$  and  $\psi \in (0, k)$ .

**Exercises.** Compute the gradients of the following functions

- 1.  $x^3y^2$ .
- 2.  $\sqrt{x^2 + y^2}$ .
- $3. \sin(xy).$
- 4.  $\log(x^2 + y^2)$ .

## 4.2 Differentiability

When working with functions of more variables, admitting all the partial derivatives in a point  $x_0$  may not be enough (in terms of regularity) to ensure some desirable properties like, for instance, the continuity in  $x_0$ . This is why we need to introduce the stronger notion of differentiability.

**Definition.** A function  $f : \mathbb{R}^N \to \mathbb{R}$  is differentiable in  $x_0$  if  $\nabla f(x_0)$  exists and

$$\lim_{x \to x_0} \frac{f(x) - f(x_0) - \langle \nabla f(x_0), x - x_0 \rangle}{\|x - x_0\|} = 0.$$
 (19)

**Theorem 4.** If f is differentiable in  $x_0$ , then it is continuous in  $x_0$ , it admits derivatives w.r.t. all directions v and

$$\frac{\partial f}{\partial v}(x_0) = \langle \nabla f(x_0), v \rangle. \tag{20}$$

*Proof.* About continuity.

$$f(x) - f(x_0) = \frac{f(x) - f(x_0) - \langle \nabla f(x_0), x - x_0 \rangle}{\parallel x - x_0 \parallel} \parallel x - x_0 \parallel + \langle \nabla f(x_0), x - x_0 \rangle$$

and taking the limit for  $x \to x_0$  the right hand side goes to zero (bilinearity of scalar product). About directional derivatives. It suffices to set  $x = x_0 + tv$ , for all directions v, then to replace it into Eq. (19) to obtain Eq. (20).

The above theorem has a crucial consequence:

**Corollary.** The "slope" of a differentiable function f in the gradient direction is higher than in any other direction.

*Proof.* Assume f to be differentiable in A and  $x_0 \in A$  is not a stationary point for f. Then, the direction v is defined as

$$v = \frac{\nabla f(x_0)}{\parallel \nabla f(x_0) \parallel}$$

and

$$\frac{\partial f(x_0)}{\partial v} = \langle \nabla f(x_0), v \rangle = || \nabla f(x_0) ||.$$

For any other direction w, due to the Cauchy-Swartz inequality, it holds that

$$\left| \frac{\partial f(x_0)}{\partial w} \right| = \left| \left\langle \nabla f(x_0), w \right\rangle \right| \le \parallel \nabla f(x_0) \parallel \parallel w \parallel = \parallel \nabla f(x_0) \parallel.$$

A useful theorem to check whether a function is differentiable or not is the following

**Theorem 5.** If f admits gradient in a neighborhood of  $x_0$  and the partial derivatives are continuous in  $x_0$ , then f is differentiable in  $x_0$ .

*Proof.* omitted. 
$$\Box$$

A function admitting continuous partial derivatives up to the order m on a set  $E \subset \mathbb{R}^N$  is said of class  $C^m(E)$ .

**Exercises.** Show that the following functions are differentiable:

- 1. f(x,y) = x + y with  $x, y \in \mathbb{R}$ .
- 2.  $f(x,y) = \langle x,y \rangle$  with  $x,y \in \mathbb{R}^2$ .
- 3.  $f(x,y) = e^{\|x\|^2}$ , with  $x \in \mathbb{R}^2$ .

## 4.3 Higher order derivatives and composition

If each entry of the gradient of  $f: \mathbb{R}^N \to \mathbb{R}$  is derivable, the partial derivatives further derived to obtain **the second order partial derivatives**. So for instance, if f is derived first with respect to  $x_k$  and then with respect to  $x_i$ , the corresponding derivative is denoted by  $\frac{\partial^2 f}{\partial x_i, \partial x_k}$  or  $f_{x_i x_k}$ . Thus, f has N partial derivatives,  $N^2$  second order partial derivatives and so on. The second order partial derivatives are collected in the **Heissian** matrix  $Hf \in \mathbb{R}^{N \times N}$ , whose entry (i, k) is

$$(Hf)_{ki} = \frac{\partial^2 f}{\partial x_i, \partial x_k}.$$

The non diagonal entries are called *mixed* partial derivatives, the diagonal entries are the *pure* ones.

Although in principle there is no reason why Hf should be symmetric, we have the following Theorem, where N=2 for simplicity.

**Theorem 6.** (Schwarz) If  $f : \mathbb{R}^2 \to \mathbb{R}$  has mixed partial derivatives in a neighborhood of a point (x,y) and they are continuous in (x,y), then  $f_{xy}(x,y) = f_{yx}(x,y)$ .

Proof. Omitted. 
$$\Box$$

**Exercise.** Compute the Heissian matrix of  $f(x,y) = x + \sin(x,y)$  and  $g(x,y) = x^2y + xy$ .

We now focus on the following **curve**  $x : \mathbb{R} \to \mathbb{R}^N$ , such that, for a real t,  $x(t) = (x_1(t), \dots, x_N(t))^T$  and  $x_n(t)$  is a real function, for all n. Assuming that  $x(\cdot) \in \mathcal{C}^1(\mathbb{R})$ , another function  $f : \mathbb{R}^N \to \mathbb{R}$  is considered still of class  $\mathcal{C}^1(\mathbb{R}^N)$ . The composition  $g = f \circ x : \mathbb{R} \to \mathbb{R}$  is a real function of real variable, such that g(t) = f(x(t)).

Proposition 16.  $g \in C^1(\mathbb{R})$  and

$$g'(t) = \langle \nabla f(x(t)), x'(t) \rangle, \tag{21}$$

where  $x'(t) := (x'_1(t), \dots, x'_N(t))^T$ .

Proof.

$$g(t+h) - g(t) = f(x(t+h) - x(t)) - f(x(t))$$
  
=  $f(x(t) - [x(t+h) - x(t)]) - f(x(t))$   
=  $f(x(t) + sv) - f(x(t)),$ 

where  $v:=\frac{x(t+h)-x(t)}{s}$  and  $s:=\parallel x(t+h)-x(t)\parallel$ . Thanks to Eq. (15) it holds that

$$f(x(t) + sv) - f(x(t)) = s\frac{\partial f}{\partial v}x(t) + \tau v = s\langle \nabla f(x(t) + \tau v), v \rangle,$$

where  $\tau \in [0, s]$  and the last equality comes from Eq. (20). Thus

$$\frac{g(t+h) - g(t)}{h} = \left\langle \nabla f(x(t) + \tau v), \frac{x(t+h) - x(t)}{h} \right\rangle$$

and the Theorem is proven by taking the limit for  $h \to 0$ , thanks to the continuity of  $\nabla f$  and the definition of  $\tau$  and s.

Note that when x(t) is linear, i.e. x(t) = x + tv, Eq. (21) states that

$$g'(t) = \langle \nabla f(x+tv), v \rangle, \tag{22}$$

that we already know from Exercise 2 (via Eq. (20)) and also

$$g'(0) = \langle \nabla f(x), v \rangle = \sum_{i=1}^{N} f_{x_i}(x) v_i.$$
 (23)

Further assuming that  $f \in \mathcal{C}^2(\mathbb{R}^N)$  it holds that

$$g''(t) = \frac{d}{dt} \left( \sum_{i=1}^{N} f_{x_i}(x+tv)v_i \right)$$
$$= \sum_{i=1}^{N} \sum_{j=1}^{N} f_{x_jx_i}(x+tv)v_jv_i$$
$$= v^T H f(x+tv)v$$

and

$$g''(0) = v^T (Hf(x)) v.$$
 (24)

#### 4.4 Local maxima and minima

The first basic idea that can be formalized is the following one. If a function  $f \in \mathcal{C}^2(A \subset \mathbb{R}^N)$  has a local maximum at  $x_0$  interior to A, then g(t) also has a local maximum at t = 0. Thus, for all directions v, g'(0) = 0 and g''(0) < 0. Via Eqs. (23) and (24) the following proposition is thence proven.

**Proposition 17.** If f has a local maximum (minimum) at  $x_0 \in A$ , then

- 1.  $\nabla f(x_0) = 0$ ,
- 2.  $Hf(x_0)$  is negative (positive) definite.

However, we would like we can state the opposite:

**Proposition 18.** If  $x_0$  is such that

- 1.  $\nabla f(x_0) = 0$  and
- 2.  $Hf(x_0)$  is negative (positive) definite,

then  $x_0$  is a local maximum (minimum) for f.

Fortunately the above proposition is true! It can be proven thanks to the multivariate **Taylor's formula**:

$$f(x) = f(x_0) + \nabla f(x_0)^T (x - x_0) + \frac{1}{2} (x - x_0)^T H f(x_0) (x - x_0) + R_2(x, x_0), \quad (25)$$

where  $R_2(x, x_0) = o(||x - x_0||^2)$ .

proof of Proposition 4. Consider the case where  $Hf(x_0)$  positive definite. The negative definite case can be treated similarly. By Eq. (25) it follows that

$$\frac{f(x) - f(x_0)}{\|x - x_0\|^2} = +\frac{1}{2}v^T H f(x_0)v + \frac{R_2(x, x_0)}{\|x - x_0\|^2}$$

where  $v := \frac{x - x_0}{\|x - x_0\|}$ . Since the set

$$S = \{ w \in \mathbb{R}^N | \parallel w \parallel = 1 \}$$

can be proven to be compact, by the Weierstrass Theorem, if follows that

$$v^T H f(x_0) v \ge m > 0$$

for all  $v \in S$  and the last inequality comes from the positive definiteness. Thus

$$\frac{f(x) - f(x_0)}{\|x - x_0\|^2} \ge \frac{m}{2} + \frac{R_2(x, x_0)}{\|x - x_0\|^2}.$$

Since the last term on the right hand side tends to zero when  $x \to x_0$ , by definition of limit  $\exists I(x_0, \delta)$  for some  $\delta > 0$  such that

$$\frac{f(x) - f(x_0)}{\|x - x_0\|^2} \ge \frac{m}{4} > 0$$

for all  $x \in I(x_0, \delta)$ , no matter how small m is. Since the quantity on the r.h.s. is positive,  $f(x) \ge f(x_0)$ .

Exercise. Find local minima/maxima for the following functions

- 1.  $f(x,y) = x^2 + 2y^2$ .
- 2.  $f(x,y) = x^3 x^2 y^2$