```csharp
1  using NUnit.Framework;
2  using cl;
3
4  namespace Counter_test
5  {
6      public class Tests
7      {
8          [SetUp]
9          public void Setup()
10         {
11         }
12
13         [Test]
14         public void Test1()
15         {
16             Assert.Pass();
17         }
18
19         [Test]
20         public void Counter_InitializesAtZero()
21         {
22             var counter = new Counter("Test");
23             Assert.That(counter.Ticks, Is.EqualTo(0));
24         }
25
26         [Test]
27         public void Counter_Increment_AddsOne()
28         {
29             var counter = new Counter("Test");
30             counter.Increment();
31             Assert.That(counter.Ticks, Is.EqualTo(1));
32         }
33
34         [Test]
35         public void Counter_Increment_MultipleTimes()
36         {
37             var counter = new Counter("Test");
38             for (int i = 0; i < 5; i++) counter.Increment();
39             Assert.That(counter.Ticks, Is.EqualTo(5));
40         }
41
42         [Test]
43         public void Counter_Reset_SetsToZero()
44         {
45             var counter = new Counter("Test");
46             counter.Increment();
47             counter.Increment();
48             counter.Reset();
49             Assert.That(counter.Ticks, Is.EqualTo(0));
50         }
51     }
52 }
53
```