# Linear Programming Solver: Simplex Method and Variations

## **Project Overview**

This project implements a comprehensive linear programming (LP) solver with support for multiple solution methods:

- Standard Simplex Method
- BIG-M Method
- Two-Phase Method (not fully implemented)
- Preemptive Goal Programming

The implementation handles various constraint types ( $\leq$ ,  $\geq$ , =) and supports unrestricted variables through variable substitution.

## Code Explanation

1. Standard Simplex Method (simplex.py)

The core simplex algorithm implementation:

```
def standard_simplex(tableau, basic, variables):
    iteration = 0
    while True:
        print(f"\nIteration {iteration}:")
        print(variables)
        print(tableau)
        print(f"basic : {basic}")
        pivot_col = get_pivot_col(tableau)
        if pivot_col is None:
            status = "Optimal"
            break
        pivot_row = get_pivot_row(tableau, pivot_col)
        if pivot_row is None:
            status = "Unbounded"
            break
        basic[pivot_row] = variables[int(pivot_col)]
        tableau = pivot_tableau(tableau, pivot_row, pivot_col)
        iteration += 1
```

#### Key components:

- get\_pivot\_col(): Identifies the entering variable (most negative coefficient in objective row)
- get\_pivot\_row(): Performs ratio test to find leaving variable

- pivot\_tableau(): Performs the pivot operation to update the tableau
- Iterates until optimal solution found or problem is unbounded

### 2. BIG-M Method (big\_m.py)

Handles  $\geq$  and = constraints by introducing artificial variables with large penalty M:

```
def big_m(tableau, variables, basic, problem_type):
   M = 100 # Large penalty value
   for i in range(len(variables)):
        if variables[i][0] == 'A':
            tableau[-1][i] = M # Add penalty for artificial variables
   for i in range(len(basic)):
       if basic[i][0] == 'A':
            tableau[-1] = tableau[i] * -M + tableau[-1]
   # Solve using standard simplex
    tableau, basic, variables, status = standard_simplex(tableau, basic,
variables)
   # Check feasibility
   if status == "Optimal":
        for i in range(len(basic)):
            if basic[i][0] == 'A' and tableau[i][-1] != 0:
                return tableau, basic, variables, "in-feasible"
   return tableau, basic, variables, status
```

#### 3. Input Processing (input\_receiver.py)

Handles problem input and constructs initial tableau:

```
def input_processor(obj, constraints_coeff, constraints_type, unr_vars,
problem_type):
    # Convert inputs to numpy arrays
    obj = np.array(obj, dtype=float)
    constraints_coeff = np.array(constraints_coeff, dtype=float)

# Handle unrestricted variables by splitting into x+ and x-
for i in range(num_of_decision_variables):
    if (i + 1) in unr_vars:
        variables[col_index] = f"x{i + 1}_plus"
        variables[col_index + 1] = f"x{i + 1}_minus"
        tableau[:-1, col_index] = constraints_coeff[:, i] # x+
        tableau[:-1, col_index + 1] = -constraints_coeff[:, i] # x-
        col_index += 2
```

```
# Add slack/surplus/artificial variables based on constraint type
for i in range(num_of_constraints):
    if constraints_type[i] == '<=':
        variables[slack_index] = f"S{i + 1}" # Slack
        tableau[i, slack_index] = 1
    elif constraints_type[i] == '>=':
        variables[surplus_index] = f"E{i + 1}" # Surplus
        tableau[i, surplus_index] = -1
        variables[artificial_index] = f"A{i + 1}" # Artificial
        tableau[i, artificial_index] = 1
```

## 4. Goal Programming (goal\_programming.py)

Implements preemptive goal programming with prioritized objectives:

```
class PreemptiveGoalProgramming:
   def add_goal(self, name, coefficients, rhs, inequality_type, priority):
        # Add deviation variables for each goal
        pos_dev_name = f"d+_{name}"
        neg_dev_name = f"d-_{name}"
        goal.pos_dev_index = len(self.tableau_variables)
        self.tableau_variables.append(pos_dev_name)
        goal.neg_dev_index = len(self.tableau_variables)
        self.tableau_variables.append(neg_dev_name)
   def solve(self):
        for priority in sorted(priority_levels):
            current_goals = [goal for goal in self.goals if goal.priority
== priority]
            for goal in current_goals:
                deviation_vars_to_minimize = []
                if goal.inequality_type == InequalityType.LESS_THAN_EQUAL:
                    deviation_vars_to_minimize.append(goal.neg_dev_index)
                elif goal.inequality_type ==
InequalityType.GREATER_THAN_EQUAL:
                    deviation_vars_to_minimize.append(goal.pos_dev_index)
                for dev_var_idx in deviation_vars_to_minimize:
                    while True:
                        entering var idx =
self._find_entering_variable(tableau, goal_index)
                        if entering_var_idx is None:
                            break
                        # Pivot and optimize
                        tableau = pivot_tableau(tableau, leaving_row_idx,
entering_var_idx)
```

## Sample Problem and Solution

The code includes a test case in input\_receiver.py:

```
obj = [4, 6, 3]
constraints_coeff = [
      [1, 2, 1, 8], # x1 + 2x2 + x3 ≤ 8
      [2, 1, 3, 12], # 2x1 + x2 + 3x3 = 12
      [3, -1, 2, 7] # 3x1 - x2 + 2x3 ≥ 7
]
constraints_type = ['<=', '=', '>=']
unr_vars = [2] # x3 is unrestricted
problem_type = 'max'
```

This problem is solved using the **BIG-M method**, with  $\times 3$  being treated as an unrestricted variable (split into  $\times 3$ \_plus and  $\times 3$ \_minus).

## Implementation Notes

- Numerical Stability: Uses a tolerance (1e-7) for floating-point comparisons
- Tableau Tracking: Prints intermediate tableaus for debugging
- Variable Handling:
  - Splits unrestricted variables into positive and negative parts
  - Automatically adds slack/surplus/artificial variables
- Solution Extraction: Reconstructs original variable values from final tableau

## **Future Improvements**

- Complete **Two-Phase Method** implementation
- Add more robust input validation
- Implement sensitivity analysis
- Develop graphical user interface
- Add support for integer programming

The code provides a solid foundation for solving linear programming problems with various constraint types and special requirements like unrestricted variables and multiple objectives.