

# Compiler Construction

## Compiler Project: Specification Document

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### Section:

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# Lexical Rules

letter	::=	a   b   ...   z   A   B   ...   Z
digit	::=	0   1   ...   9
id	::=	letter { letter   digit   _ }
intcon	::=	digit { digit }
realcon	::=	intcon.intcon
charcon	::=	'ch'   '\n'   '\0', where ch denotes any printable ASCII character, as specified by the C function isprint(), except for \ (backslash) and ' (apostrophe).
stringcon	::=	"{ch}", where ch denotes any printable ASCII character, as specified by the C function isprint(), except for " (quotes) and the newline character.
comment		Comments are like in C, i.e., a sequence of characters preceded by /* and followed by */, which contains no occurrence of */.

# Syntactic Rules

## Grammar Production Rules

prog	::=	{ decl ';'   func }
decl	::=	type decl_var { ';' decl_var }   type id '(' param_types ')' '{' { type decl_var { ';' decl_var } } { cmd } '}'   void id '(' param_types ')' '{' { type decl_var { ';' decl_var } } { cmd } '}'
decl_var	::=	id [ '[' intcon ']' ]
type	::=	char   int   float   bool
param_types	::=	type (id   &id   id '[' ']' ) { ';' type (id   &id   id '[' ']' ) }
func	::=	type id '(' param_types ')' '{' { type decl_var { ';' decl_var } } { cmd } '}'   void id '(' param_types ')' '{' { type decl_var { ';' decl_var } } { cmd } '}'
cmd	::=	if '(' expr ')' cmd [ else cmd ]   while '(' expr ')' cmd   for '(' [ atrib ] ';' [ expr ] ';' [ atrib ] ')' cmd   return [ expr ] ';' ;   atrib ';' ;   id '(' [ expr { ';' expr } ] ')' ';' ;   '{' { cmd } '}'   ';' ;
atrib	::=	id [ '[' expr ']' ] = expr
expr	::=	expr_simp [ op_rel expr_simp ]
expr_simp	::=	[ +   - ] termo { ( +   -    ) termo }
termo	::=	factor { ( *   /   && ) factor }
factor	::=	id [ '[' expr ']' ]   intcon   realcon   charcon   id '(' [ expr { ';' expr } ] ')'   '(' expr ')'   '!' factor
op_rel	::=	==   !=   <=   <   >=   >

## Associativity and Operator Precedence

Operator	Associativity
!, − (unary)	right to left
*, /	left to right
+, − (binary)	left to right
<, <=, >, >=	left to right
==, !=	left to right
&&	left to right
	left to right