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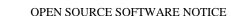
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2016-03-25 HUAWEI Confidential Page51, Total113



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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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2016-03-25 HUAWEI Confidential Page 52, Total 113



executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

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2016-03-25 HUAWEI Confidential Page53, Total113



- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified
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- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- **c)** Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
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2016-03-25 HUAWEI Confidential Page54, Total113



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2016-03-25 HUAWEI Confidential Page 57, Total 113



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2016-03-25 HUAWEI Confidential Page58, Total113



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2016-03-25 HUAWEI Confidential Page59, Total113



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2016-03-25 HUAWEI Confidential Page 60, Total 113



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- o 1) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (a) uses at run time a copy of the Library already present on the user's computer system, and (b) will operate properly with a modified version of the Library that is interface-compatible with the Linked Version.
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2016-03-25 HUAWEI Confidential Page62, Total113



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2016-03-25 HUAWEI Confidential Page63, Total113



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2016-03-25 HUAWEI Confidential Page64, Total 113



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2016-03-25 HUAWEI Confidential Page65, Total113



definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

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2016-03-25 HUAWEI Confidential Page66, Total 113



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2016-03-25 HUAWEI Confidential Page 67, Total 113



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2016-03-25 HUAWEI Confidential Page 68, Total 113



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2016-03-25 HUAWEI Confidential Page 69, Total 113



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