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Optimization: introduction
  • Optimization or mathematical programming considers the problem
                                                                                                                minimize
                                                                                                                                 f(\mathbf{x})
                                                                                                                subject to \mathbf{x} \in C
        • Vector \mathbf{x} in a vector space V is the optimization variable.
             \circ In most cases V=\mathbb{R}^d.
        lacksquare Function f:V	o\mathbb{R} is the objective function.
        • C \subset V is called the constraint set.
             \circ If C = V, the problem is unconstrained.

    Otherwise it is constrained.

        • \mathbf{x}^{\star} is called a (global) solution if f(\mathbf{x}^{\star}) \leq f(\mathbf{x}) for all \mathbf{x} \in C.

    Solution may not be unique (recall the least squares problem).

             \circ Solution may not even exist (e.g., f(x)=1/x, C=\{x\in\mathbb{R}:x\geq 0\}).
  • Possible confusion:
        • Statisticians mostly talk about maximization: \max L(\theta).
        • Optimizers talk about minimization: \min f(\mathbf{x}).
  • Why is optimization important in statistics?

    Maximum likelihood estimation (MLE).

        ■ Maximum a posteriori (MAP) estimation in Bayesian framework.
        ■ Machine learning: minimize a loss + certain regularization.

    Global optimization

        • Worst-case complexity grows exponentially with the d and n
        ■ Even small problems, with a few tens of variables, can take a very long time (e.g., hours or days) to solve.

    Local optimization

        • Local solution: \mathbf{x}^\dagger such that f(\mathbf{x}^\dagger) \leq f(\mathbf{x}) for all \mathbf{x} \in C \cap \mathbf{N}(\mathbf{x}^\dagger), where \mathbf{N}(\mathbf{x}^\dagger) is a certain neighborhood of \mathbf{x}^\dagger.
        lacktriangle Can be found relatively easy, using only local information on f, e.g., gradients.
        ■ Local optimization methods can be fast, can handle large-scale problems, and are widely applicable.
  • Our major goal (or learning objectives) is to
        have a working knowledge of some commonly used optimization methods:
             o convex programming with emphasis in statistical applications

    Newton-type algorithms

    first-order methods

             • expectation-maximization (EM) algorithm

    majorization-minimization (MM) algorithm

        implement some of them in homework
        get to know some optimization tools in Julia
Convex Optimization 101
Convex optimization
       Stephen Boyd and
       Lieven Vandenberghe
                    Convex
     Optimization
    CONVEX
    OPTIMIZATION
    THEORY

    Problem

                                                                                                                                  f(\mathbf{x})
                                                                                                                minimize
                                                                                                                subject to \mathbf{x} \in C
        lacksquare f is a convex function
                                                                           f(\alpha \mathbf{x} + (1 - \alpha)\mathbf{y}) \le \alpha f(\mathbf{x}) + (1 - \alpha)f(\mathbf{y}), \quad \forall \mathbf{x}, \mathbf{y} \in \mathrm{dom} f, \forall \alpha \in [0, 1].

 C is a convex set

                                                                                            \mathbf{x}, \mathbf{y} \in C \implies \alpha \mathbf{x} + (1 - \alpha) \mathbf{y} \in C, \quad \forall \alpha \in [0, 1].
  ullet More familiar formulation: take V=\mathbb{R}^d ,
                                                                                               minimize
                                                                                               subject to f_i(\mathbf{x}) \leq b_i, \quad i = 1, 2, \dots, m.
     where f_i:\mathbb{R}^d 	o \mathbb{R} are convex functions.
        lacksquare Equality constraint: f_i(\mathbf{x}) = b_i \iff f_i(\mathbf{x}) \leq b_i and -f_i(\mathbf{x}) \leq -b_i
             \circ Hence only linear equality constraints \mathbf{A}\mathbf{x} = \mathbf{b} are allowed (why?)

    Why do we care about convex optimization?

               Fact. Any local solution of a convex optimization problem is a global solution.

    Role of convex optimization

        Initialization for local optimization

    Convex heuristics for nonconvex optimization

    Bounds for global optimization

Convex sets
The underlying space is a vector space V unless otherwise stated.
  • Line segments: for given x, y,
                                                                                                       \{\alpha \mathbf{x} + (1 - \alpha)\mathbf{y} : 0 \le \alpha \le 1\}.
  • A set C is convex if for every pair of points \mathbf{x} and \mathbf{y} lying in C the entire line segment connecting them also lies in C.
              Convex set
                                                               Non - convex set
                                                                             @easycalculation.com
  Examples
       1. Singleton: \{a\}.
       2. Euclidean space \mathbb{R}^d.
       3. Norm ball: B_r(\mathbf{c}) = \{\mathbf{x} : \|\mathbf{x} - \mathbf{c}\| \le r\} for any proper norm \|\cdot\|.
                    p = \frac{1}{2}
                                                                        p = 2
                                              p=1
                                                                                                 p = \infty
           \ell_p "norm" \|\mathbf{x}\|_p = (\sum_{i=1}^d |x_i|^p)^{1/p}, 0 , in <math>\mathbb{R}^d is not a proper norm.
       4. Hyperplane: \{\mathbf{x}: \langle \mathbf{a}, \mathbf{x} \rangle = c\}.
       5. Halfspace: \{\mathbf{x} : \langle \mathbf{a}, \mathbf{x} \rangle \leq c\} or \{\mathbf{x} : \langle \mathbf{a}, \mathbf{x} \rangle < c\}.
       6. Polyhedron: \{\mathbf{x}: \langle \mathbf{a}_j, \mathbf{x} \rangle \leq b_j, \ j=1,\ldots,m\} = \{\mathbf{x}: \mathbf{A}\mathbf{x} \leq \mathbf{b}\}.
       7. Positive semidefinite cone \mathbb{S}^d_+ = \{\mathbf{X} \in \mathbb{R}^{d \times d} : \mathbf{X} = \mathbf{X}^T, \ \mathbf{X} \succeq \mathbf{0}\} and set of positive definite matrices \mathbb{S}^d_{++} = \{\mathbf{X} \in \mathbb{R}^{d \times d} : \mathbf{X} = \mathbf{X}^T, \ \mathbf{X} \succ \mathbf{0}\}. (What is V?)
       8. Translation: C+\mathbf{a}=\{\mathbf{x}+\mathbf{a}:\mathbf{x}\in C\} if C is convex.
       9. Minkowski sum: C+D=\{\mathbf{x}+\mathbf{y}:\mathbf{x}\in C,\mathbf{y}\in D\} if C and D are convex.
     10. Cartesian product: C \times D = \{(\mathbf{x}, \mathbf{y}) : \mathbf{x} \in C, \mathbf{y} \in D\} if C and D are convex.
     11. Image \mathcal{A}C of a convex set C under a linear map \mathcal{A}.
     12. Inverse image \mathcal{A}^{-1}C of a convex set C under a linear map \mathcal{A}.
Convex cones
  • A set C is a cone if for each \mathbf x in C, the set \{\alpha \mathbf x: \alpha>0\}\subset C.
        • Some authors (e.g., Boyd & Vandenberghe) use instead \{\alpha \mathbf{x} : \alpha \geq 0\} to include the origin.
         \qquad \qquad \mathbf{Is} \ \mathbb{S}^d_{++} \ \mathbf{a} \ \mathbf{cone?} 
        ■ A cone is unbounded.
  • A cone C is a convex cone if it is also convex. Equivalently, a set C is a convex cone if for any \mathbf{x}, \mathbf{y} \in C, \{\alpha \mathbf{x} + \beta \mathbf{y} : \alpha, \beta > 0\} \subset C.
  • Examples of convex cone
       1. Any subspace
       2. Any hyperplane passing the origin.
       3. Any halfspace whose closure passes the origin.
       4. \mathbb{S}^d_+, set of positive semidefinite matrices.
       5. Second-order cone (Lorentz cone): \{(\mathbf{x},t): \|\mathbf{x}\|_2 \leq t\}.
       6. Norm cone: \{(\mathbf{x},t): \|\mathbf{x}\| \leq t\}, where \|\cdot\| is any norm.
  • Example of a nonconvex cone?
Affine sets
  • A set C is a affine if for each \mathbf{x}, \mathbf{y} in C, the whole line \{\alpha \mathbf{x} + (1 - \alpha)\mathbf{y} : \alpha \text{ is a scalar}\} \subset C.
  • Convex.
  ullet C={f c}+S for some {f c}\in V and subspace S.
        • We define \dim C = \dim S.

    Example

        Any singleton.
        Any subspace.
        • Set of solutions of a linear system of equations: \{x : Ax = b\}.
             • In fact any affine set can be represented by the solution set of a linear system.
The intersection of an arbitrary collection of convex, affine, or conical sets is convex, affine, conical, respectively.
Generators
  • Convex combination: \{\sum_{i=1}^m \alpha_i \mathbf{x}_i : \alpha_i \geq 0, \sum_{i=1}^m \alpha_i = 1\}
  ullet Convex sets are closed under convex combination: any convex combination of points from a convex set C belongs to C
  • Conic combination, affine conbination are defined similarly; similar closure properties also hold.
  • Convex hull: the convex hull of a nonempty set C is the set of all convex combinations of points in C:
                                                                     	ext{conv} C = \{\sum_{i=1}^m lpha_i \mathbf{x}_i : \mathbf{x}_i \in C, \; lpha_i \geq 0, i=1,\ldots,m \; 	ext{for some} \; m, \; \sum_{i=1}^m lpha_i = 1 \}
     which is the smallest convex set containing C.
  • Conic hull cone C drops the sum condition, and affine hull aff C drops the nonnegativity conditions on \alpha_is.
          Figure 2.5 The conic hulls (shown shaded) of the two sets of figure 2.3.
  • Affine dimension: \dim(C) \triangleq \dim(\operatorname{aff} C).
  Example: simplex
                                                                                                           S = \operatorname{conv}\{\mathbf{v}_0, \mathbf{v}_1, \dots, \mathbf{v}_k\}
     when \mathbf{v}_0, \mathbf{v}_1, \dots, \mathbf{v}_k are affinely independent, i.e., \mathbf{v}_1 - \mathbf{v}_0, \dots, \mathbf{v}_k - \mathbf{v}_0 are linearly independent.
        \bullet dim(S) = k
         \qquad \text{Unit simplex in } \mathbb{R}^d \text{:} \operatorname{conv}\{\mathbf{0},\mathbf{e}_1,\ldots,\mathbf{e}_d\} = \{\mathbf{x} \in \mathbb{R}^d : \mathbf{x} \geq \mathbf{0}, \ \mathbf{1}^T\mathbf{x} \leq 1\}. 
        lacksquare Probability simplex in \mathbb{R}^d: \Delta_{d-1} = \operatorname{conv}\{\mathbf{e}_1,\dots,\mathbf{e}_d\} = \{\mathbf{x} \in \mathbb{R}^d : \mathbf{x} \geq \mathbf{0}, \ \mathbf{1}^T\mathbf{x} = 1\}.
Relative interior
Most constraint sets in optimization does not have an interior, e.g, probability simplex. It is useful to define the interior relative to the affine hull:
                                                                                      \operatorname{relint} C = \{\mathbf{x} \in C : (\exists r > 0) B(\mathbf{x}, r) \cap \operatorname{aff} C \subset C\}
  • What is the relative interior of the probability simplex in \mathbb{R}^3?
Convex functions

    Recall that a real-valued function f is convex if

                                                                         f(\alpha \mathbf{x} + (1 - \alpha)\mathbf{y}) \le \alpha f(\mathbf{x}) + (1 - \alpha)f(\mathbf{y}), \quad \forall \mathbf{x}, \mathbf{y} \in \text{dom} f, \forall \alpha \in [0, 1],
        lacksquare If the inequality is strict for all lpha\in(0,1), then f is strictly convex.
        • f is concave if -f is convex.
  ullet Extended-value functions: it is often convenient to extend the domain of f to the whole V and allow to have the value \infty. Then f:V	o\mathbb{R}\cup\{\infty\} and
                                                                                                           dom f = \{\mathbf{x} : f(\mathbf{x}) < \infty\}
     is the essential domain of f.
  • This extension allows us to consider the indicator function of a set:
                                                                                                            \iota_C(\mathbf{x}) = \left\{egin{array}{ll} 0 & \mathbf{x} \in C \ \infty & \mathbf{x} 
otin C \end{array}
ight.
     so that a constrained optimization problem is converted to an unconstrained problem:
                                                                                                       \min_{\mathbf{x} \in C} f(\mathbf{x}) = \min_{\mathbf{x}} f(\mathbf{x}) + \iota_C(\mathbf{x})
  ullet Properness: a function f is proper if \mathrm{dom} f 
eq \emptyset and f(\mathbf{x}) > -\infty for all \mathbf{x}.

    Examples

       1. Any affine function (also concave).
       2. Any norm
       3. Indicator function of a nonempty convex set.
       4. Exponential: f(x) = e^{ax}.
       5. Powers: f(x)=x^{lpha} on \mathbb{R}_{++}=\{x\in\mathbb{R}:x>0\}. Convex if lpha\geq 1, concave if lpha\in[0,1].
       6. Powers of absolute values: f(x) = |x|^p on \mathbb{R}, if p \geq 1.
       7. Logarithm: f(x) = \log x is concave in \mathrm{dom} f = \mathbb{R}_{++}.
       8. Quadratic-over-linear function f(x,y)=x^2/y with \mathrm{dom} f=\mathbb{R}	imes\mathbb{R}_{++}=\{(x,y):x\in\mathbb{R},y>0\}.
       9. Maximum: f(\mathbf{x}) = \max\{x_1, \dots, x_d\}.
     10. Log-sum-exp: f(\mathbf{x}) = \log(e^{x_1} + \dots + e^{x_d}), a smoothed version of \max\{x_1, \dots, x_d\}.
     11. Geometric mean: f(\mathbf{x}) = \prod_{i=1}^d x_i^{1/d} is concave, with \mathrm{dom} f = \mathbb{R}_{++}^d.
     12. Log-determinent: f(\mathbf{X}) = \log \det \mathbf{X} is concave in \mathrm{dom} f = \mathbb{S}^d_{++}.
Jensen's inequality

    Funciton f is convex if and only if

                                                                               f(\sum_{i=1}^m \mathbf{x}_i) \leq \sum_{i=1}^m lpha_i f(\mathbf{x}_i), \quad orall \mathbf{x}_1, \dots, \mathbf{x}_m, \ orall lpha_i \geq 0, \ \sum_{i=1}^m lpha_i = 1.
First-order condition (supporting hyperplane inequality)
  • If f is differentiable (i.e., its gradient \nabla f exists at each point in \mathrm{dom} f, which is open), then f is convex if and only if \mathrm{dom} f is convex and
                                                                                                       f(\mathbf{y}) \geq f(\mathbf{x}) + \langle 
abla f(\mathbf{x}), \mathbf{y} - \mathbf{x} 
angle
     for all \mathbf{x},\mathbf{y}\in\mathrm{dom}f.
        • f is strictly convex if and only if strict inequality holds for all \mathbf{y} \neq \mathbf{x}.
                                                                  (x_2,f(x_2))
                           (x_1,f(x_1))
                                                            f(x_1)+\nabla f(x)^T(x_2-x_1)
Second-order condition
  • If f is twice differentiable (i.e., its Hessian \nabla^2 f exists at each point in \mathrm{dom} f, which is open), then f is convex if and only if \mathrm{dom} f is convex and its Hessian is positive
      semidefinite:, i.e,

abla^2 f(\mathbf{x}) \succeq \mathbf{0}
     for all \mathbf{x} \in \mathrm{dom} f.
        • If \nabla^2 f(\mathbf{x}) \succ \mathbf{0}, then f is strictly convex.
Epigraph
  ullet The epigraph of a function f is the set
                                                                                                 \operatorname{epi} f = \{(\mathbf{x}, t) : \mathbf{x} \in \operatorname{dom} f, \ f(\mathbf{x}) \leq t\}.
  • A function f is convex if and only if \operatorname{epi} f is convex.
                  dom(f)
              Convex function
                                                   Nonconvex function
  ullet If (\mathbf{y},t)\in \mathrm{epi}f, then from the supporting hyperplance inequality,
                                                                                                   t \geq f(\mathbf{y}) \geq f(\mathbf{x}) + \langle 
abla f(\mathbf{x}), \mathbf{y} - \mathbf{x} 
angle
     or
                                                                                                  \langle (\nabla f(\mathbf{x}), -1), (\mathbf{y}, t) - (\mathbf{x}, f(\mathbf{x})) \rangle \leq 0.
     This means that the hyperplane defined by (\nabla f(\mathbf{x}), -1) supports \mathrm{epi} f at the boundary point (\mathbf{x}, f(\mathbf{x})):
                                 \operatorname{epi} \varphi
                                (p,\varphi(p))
              (y,\zeta)
  ullet An extended-value function f is called closed if \operatorname{epi} f is closed.
Separating hyperplane theorem
Let A and B be two disjoint nonempty convex subsets of \mathbb{R}^n. Then there exist a nonzero vector \mathbf{v} and a real number c such that
                                                                                                \mathbf{a}^T \mathbf{v} \le c \le \mathbf{b}^T \mathbf{v}, \quad \forall \mathbf{a} \in A, \ \forall \mathbf{b} \in B.
That is, the hyperplane \{\mathbf{x} \in \mathbb{R}^n : \mathbf{x}^T\mathbf{v} = c\} normal to \mathbf{v} separates A and B.
If in addition both A and B are closed and one of them is bounded, then the separation is strict, i.e., there exist a nonzero vector \mathbf{v} and real numbers c_1 and c_2 such that
                                                                                           \mathbf{a}^T \mathbf{v} < c_1 < c_2 < \mathbf{b}^T \mathbf{v}, \quad \forall \mathbf{a} \in A, \ \forall \mathbf{b} \in B.
Thus there exists a hyperplane that strictly separates (y,\zeta) and {
m epi} arphi in the above plot if arphi is closed. (why?)
Sublevel sets
  ullet lpha-sublevel set of an extended-value function f is
                                                                                                       S_{\alpha} = \{ \mathbf{x} \in \text{dom} f : f(\mathbf{x}) \leq \alpha \}.
  • If f is convex, then S_{\alpha} is convex for all \alpha.
        • Converse is not true: f(x) = -e^x.
  • Further if f is continuous, then all sublevel sets are closed.
Operations that preserve convexity
 1. (Nonnegative weighted sums) If f and g are convex and \alpha and \beta are nonnegative constants, then \alpha f + \beta g is convex, with \mathrm{dom} f \cap \mathrm{dom} g.
        • Extension: If f(\mathbf{x}, \mathbf{y}) is convex in \mathbf{x} for each fixed \mathbf{y} \in \mathcal{A}, and w(\mathbf{y}) \geq 0 for all y \in \mathcal{A}, then the integral g(\mathbf{x}) = \int_{\mathcal{A}} w(\mathbf{y}) f(\mathbf{x}, \mathbf{y}) d\mathbf{y} is convex provided the integral exists.
 2. (Composition with affine mapping) If f is convex, then composition f(\mathbf{A}\mathbf{x} + \mathbf{b}) of f with an affine map \mathbf{x} \mapsto \mathbf{A}\mathbf{x} + \mathbf{b} is convex, with \mathrm{dom} g = \{\mathbf{x} : \mathbf{A}\mathbf{x} + \mathbf{b} \in \mathrm{dom} f\}.
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3. (Pointwise maximum and supremum) If f_i is convex for each fixed $i=1,\ldots,m$, then $g(\mathbf{x})=\max_{i=1,\ldots,m}f_i(\mathbf{x})$ is convex, with $\mathrm{dom}g=\cap_{i=1}^m\mathrm{dom}f_i$.

5. (Paritial minimization) If $f(\mathbf{x}, \mathbf{y})$ is **jointly** convex in (\mathbf{x}, \mathbf{y}) , then $g(\mathbf{x}) = \inf_{\mathbf{y} \in C} f(\mathbf{x}, \mathbf{y})$ is convex provided it is proper and C is nonempty convex, with

4. (Composition) For $h:\mathbb{R}\to\mathbb{R}\cup\{\infty\}$ and $g:V\to\mathbb{R}\cup\{\infty\}$, if h is convex and *nondecreasing*, and g is convex, then $f=h\circ g$ is convex, with

6. (Perspective) If $f(\mathbf{x})$ is convex and *finite*, then its *perspective* $g(\mathbf{x},t)=tf(t^{-1}\mathbf{x})$ is convex, with $\mathrm{dom}g=\{(\mathbf{x},t):t^{-1}\mathbf{x}\in\mathrm{dom}f,\ t>0\}$.

• Support function of a set: $\sigma_C(\mathbf{x}) = \sup_{\mathbf{y} \in C} \langle \mathbf{x}, \mathbf{y} \rangle$ is convex (with an obvious domain), because $\langle \mathbf{x}, \mathbf{y} \rangle$ is convex (linear) in \mathbf{x} for each $\mathbf{y} \in C$.

ullet $f(\mathbf{x})=x_{(1)}+x_{(2)}+\cdots+x_{(k)}$, the some of k largest components of $\mathbf{x}\in\mathbb{R}^d$, is convex, because

lacksquare Ex) dual norm: $\|\mathbf{x}\|_* = \sup_{\|\mathbf{y}\| \leq 1} \langle \mathbf{x}, \mathbf{y} \rangle = \sigma_C(\mathbf{x})$, where $C = \{\mathbf{y} : \|\mathbf{y}\| \leq 1\}$ is a norm ball.

lacksquare Hence ℓ_p norm is a support function of the unit ℓ_q norm ball, 1/p+1/q=1.

ullet Matrix perspective function $f(\mathbf{x},\mathbf{Y})=\mathbf{x}^T\mathbf{Y}^{-1}\mathbf{x}$ is convex with $\mathrm{dom} f=\mathbb{R}^d imes\mathbb{S}^d_{++}$ because

(taking $0\log 0=0$ and $\log 0=\infty$ by continuity) is convex on $\Delta_{d-1} imes \Delta_{d-1}$, because

1. $g(x,t) = t \log(t/x)$ is convex since it is the perspective of $f(x) = -\log x$;

2. $ilde{D}(\mathbf{x},\mathbf{y}) = \sum_{i=1}^d (x_i \log(x_i/y_i) - x_i + y_i)$ is convex on $\mathbb{R}_+^d imes \mathbb{R}_+^d$;

3. $D(\mathbf{x}||\mathbf{y}) = \tilde{D}(\mathbf{x},\mathbf{y}) + \iota_{\Delta_{d-1}}(\mathbf{x}) + \iota_{\Delta_{d-1}}(\mathbf{y}).$

ullet Maximum eigenvalue of a symmetric matrix $\lambda_{\max}:\mathbb{S}^d o\mathbb{R}$ is convex, because

(Rayleigh quotient). The maximand is linear (hence convex) in \mathbf{X} for each \mathbf{v} .

Minimum eigenvalue of a symmetric matrix is concave.

ullet Sum of k largest eigenvalues of a symmetric matrix is convex, because

• Kullback-Leibler divergence of two d-dimensional probability vectors

 $dom f = \{ \mathbf{x} \in dom g : g(\mathbf{x}) \in dom h \}.$

• A sum of convex functions is convex.

Examples

(Ky Fan, 1949).

 $\mathrm{dom} f = \{\mathbf{x} : (\exists \mathbf{y} \in C)(\mathbf{x}, \mathbf{y}) \in \mathrm{dom} f\}$ (projection).

 $\bullet \ \ \text{Extension: If} \ f(\mathbf{x},\mathbf{y}) \ \text{is convex in} \ x \text{, then} \ g(\mathbf{x}) = \sup_{\mathbf{y} \in \mathcal{A}} f(\mathbf{x},\mathbf{y}) \ \text{is convex, with} \ \text{dom} \\ g = \{\mathbf{x} : (\forall \mathbf{y} \in \mathcal{A})(\mathbf{x},\mathbf{y}) \in \text{dom} f, \sup_{\mathbf{y} \in \mathcal{A}} f(\mathbf{x},\mathbf{y}) < \infty \}.$

 $f(\mathbf{x}) = \max\{x_{i_1} + \dots + x_{i_k} : 1 \leq i_1 < i_2 < \dots < i_k \leq n\}.$

 $\lambda_{\max}(\mathbf{X}) = \max_{\mathbf{v}^T\mathbf{v}=1} \mathbf{v}^T\mathbf{X}\mathbf{v}.$

 $\sum_{i=1}^n \lambda_i(\mathbf{X}) = \max_{\mathbf{V}^T\mathbf{V} = \mathbf{I}_k, \mathbf{V} \in \mathbb{R}^{d imes k}} \mathrm{tr}(\mathbf{V}^T\mathbf{X}\mathbf{V})$

 $\mathbf{x}^T\mathbf{Y}^{-1}\mathbf{x} = \sup_{\mathbf{z} \in \mathbb{R}^d} \{2\mathbf{x}^T\mathbf{z} - \mathbf{z}^T\mathbf{Y}\mathbf{z}\}.$

 $D(\mathbf{x}||\mathbf{y}) = \sum_{i=1}^d x_i \log(x_i/y_i)$