

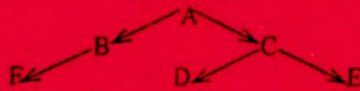
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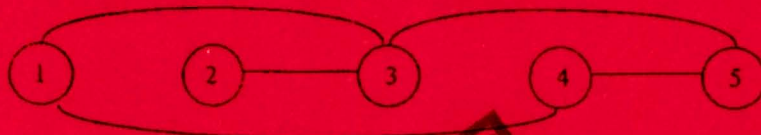
考试科目: 数据结构与程序设计(PASCAL, C语言)

答题须知: 凡程序设计题, 必须先进行设计思想的描述, 可以用框图或结构化汉语进行说明, 然后再编程, 在程序中用到的数据结构和变量必须加以说明, 过程也应适当加以注释, 卷面要求书写整齐, 字迹清晰, 本卷共九题。

一 (10分) 请写出遍历下面的二叉树的三种结果



二 (10分) 请写出下面图的二种存储结构。



三 (10分) 举例说明拓扑排序的方法

四 (10分) 如果用链表作为栈的存储结构, 请写出相应的运算过程

(1) 初始化 (2) 进栈 (3) 退栈

五 (10分) 举例说明归并排序的方法

六 (10分) 基于等式  $1+3+5+\dots+(2n-1)=n^2$ , 仅利用加法操作, 可以设计出如下程序, 它能计算出平方值不超过给定的非负整数  $A$  ( $A \leq 10000$ ) 的最大整数, 即求出  $\text{Root}(A)$ , 使满足  $\text{Root}^2(A) \leq A < (\text{Root}(A)+1)^2$ , 其中  $0 \leq A \leq 10000$ . 试填空完成此程序. (Pascal 或 C 语言任选一题, 共五空)

```

program RootDemo;
var
  A: Integer;

function RootN(W: Integer): Integer;
var
  X, Y, Z: Integer;
begin
  X := 0;
  Y := ①;
  Z := ②;
  while (Y <= W) do
  begin
    X := ③;
    Z := ④;
    Y := ⑤;
  end;
  RootN := X;
end;

```

```

#include <stdio.h>
int a;

int rootn(w)
int w;
{
  int x, y, z;

  x=0;
  y=①;
  z=②;
  while (y<=w) {
    x=③;
    z=④;
    y=⑤;
  }
  return(x);
}

main()

```

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```

begin
  WriteLn;
  WriteLn;
  WriteLn(' This is a example ');
  WriteLn('Please input integer A:');
  WriteLn(' ( 0 <= A <= 10000 ) A := ');
  Read(A);
  if (A >= 0) and (A <= 10000) then
    WriteLn(' Input = ', A, ' Root = ', RootN(A));
end.

```

```

printf("\n\n");
printf(" This is a example \n");
printf("Please input integer A.\n");
printf("( 0 <= A <= 10000 ) A = ");
scanf("%d",&a);
if ((a>=0)&&(a<=10000))
  printf(" Input = %d Root = %d",a,rootn(a));

```

七. (12分) 下面的程序是一个改进的冒泡排序程序, 其主要改进是每次扫描都要排好两个元素, 假定初始被排序的元素个数永远是奇数个, 试填空完成下面的程序. (Pascal 或 C 语言任选一题, 共六空)

```

program SortDemo;
const
  Max = 9;
var
  A: Array[1..Max] of Integer;
  M: Integer;

procedure Sort;
var
  I, J, K, STemp, LTemp: Integer;
begin
  for I := 1 to (Max - 1) DIV 2 do
    begin
      if A[I+1] < A[I+1+1] then
        begin
          STemp := A[I+1];
          LTemp := A[I+1+1];
        end else
        begin
          STemp := A[I+1+1];
          LTemp := A[I+1];
        end;
      J := I + 1 - 1;
      while ① do
        begin
          A[②] = ③;
          J = J - 1;
        end;
      A[J+2] := LTemp;
      K := J;

```

```

#include <stdio.h>
#define Max 9
int a[Max+1];

void sortn()
{
  int i, j, k, stemp, ltemp;

  for (i=1; i<=(Max-1)/2; i++) {
    if (a[i+1]<=a[i+1+1]) {
      stemp=a[i+1];
      ltemp=a[i+1+1];
    }
    else {
      stemp=a[i+1+1];
      ltemp=a[i+1];
    }
    j=i+1-1;
    while ① {
      a[②] = ③;
      j--;
    }
    a[j+2]=ltemp;
    k=j;
    while ④ {
      a[⑤] = ⑥;
      k--;
    }
    a[k+1]=stemp;
  }
}

```



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```

while ④ do
begin
  A[⑤] := ⑤;
  K := K + 1;
end;
A[K+1] := STemp;
end;
end;
begin
  WriteLn;
  WriteLn(' This is a example: ');
  WriteLn(' Please initialize A array: ');
  for M := 1 to Max do
  begin
    Write(' A[M,]:= ');
    Read(A[M]);
  end;
  SortN;
  WriteLn(' The sort result is: ');
  for M := 1 to Max do
  begin
    Write(' A[M,]:= ');
    Write(A[M]);
  end;
  WriteLn;
end.

```

```

}
main()
{
  int m;

  printf("\n This is a example: ");
  printf("\n Please initialize A array: \n");
  for (m=1; m<=Max; m++) {
    printf(" a[%d]= ",m);
    scanf("%d",&a[m]);
  }
  sortn();
  printf("\n The sort result is: \n");
  for (m=1; m<=Max; m++) {
    printf(" A[%d]= ",m);
    printf("%d",a[m]);
  }
  printf("\n");
}

```

八. (16分) 下面的程序是一个打印出在A[1],A[2],...,A[n]共n个元素中取出m个元素的所有组合情况的程序(1)试填空完成下面的程序。(2)写出当n=5,m=3时该程序的运行结果。(Pascal或C语言任选一题,共六空)

```

program CombinDemo;
const
  N = 5;
  M = 3;
var
  A: Array[1..N] of Integer;
  K, Count: Integer;

procedure Combin(Start,Endn,Total,Take: Integer);
var
  I, J: Integer;
begin
  if Take <= 0 then
  begin

```

```

#include <stdio.h>
#define N 5
#define M 3
int a[N+1], count;

void combin(start, endn, total, take)
int start, endn, total, take;
{
  int i, j;

  if (take <= 0) {
    count++;
    printf("\n");
  }
  else {

```



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```

Count = Count + 1;
WriteLn;
end else
begin
  for I = 1 to ① do
  begin
    if I < I then
      for J = 1 to N-Total do
        Write(' ');
        Write(A[ ② ], ' ');
        Combin( ③, ④, ⑤, ⑥ );
      end;
    end;
  end;
end;
begin
  for K = 1 to N do
    A[K] := K;
    Count := 0;
    WriteLn;
    WriteLn('This is a example');
    Combin(1, N, N, M);
    WriteLn('Total = ', Count);
  end;
end;

for (i=1; i<= ①; ++i) {
  if (i != 1)
    for (j=1; j<=N-total; j++)
      printf(" ");
  printf("%d ", a[ ② ]);
  combin( ③, ④, ⑤, ⑥ );
}

main()
{
  int k;
  for (k=1; k<=N; ++k)
    a[k] = k;
  count = 0;
  printf("\n");
  printf("This is a example\n");
  combin(1, N, N, M);
  printf("Total = %d\n", count);
}

```

九. (12分) 假定排序二叉树的每个节点的存储结构如下图所示, 其中 Left 为指向左子树的指针, Right 为指向右子树的指针。试编写一程序, 完成从排序二叉树上删除键值为 x (即 Key = x, 并假定值 x 在排序二叉树上最多只出现一次) 的节点的功能。注意: 删除后仍需保持排序二叉树的固有特性。

