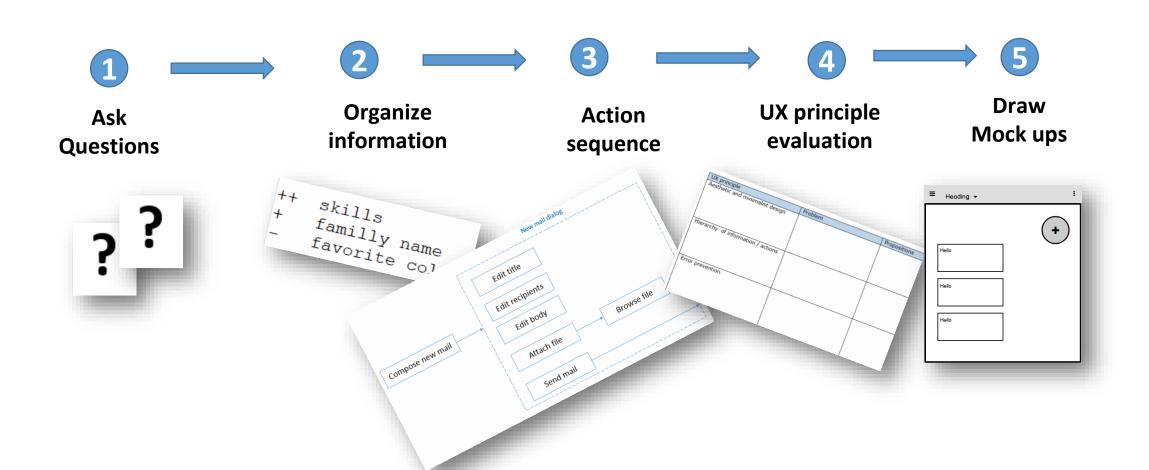
# UX WORKFLOW REMINDERS





## **Study Case #2**

**LEARN** 

2 NEW UX PRINCIPLE

**2 NEW UI WIDGETS** 

BEFORE DEC 18TH

**ANALYSE** 

DIAGRAMMS TO UNDERSTAND THE APPLICATION

LIST THE ISSUES PER UX PRINCIPLE

BEFORE DEC 25TH

**BUILD** 

**NEW MOCK UP** 

BEFORE DEC 31TH

**POST MORTEM** 

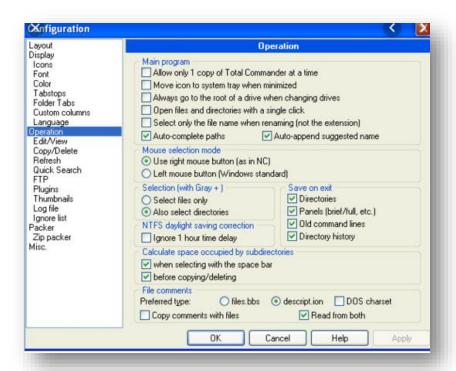
PRESENT YOUR SOLUTION

# **UX PRINCIPLES**

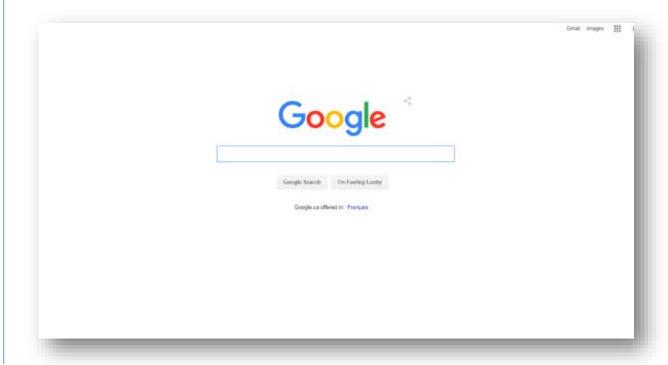
YOU ALREADY KNOW 3 PRINCIPLES...

# Minimalist design



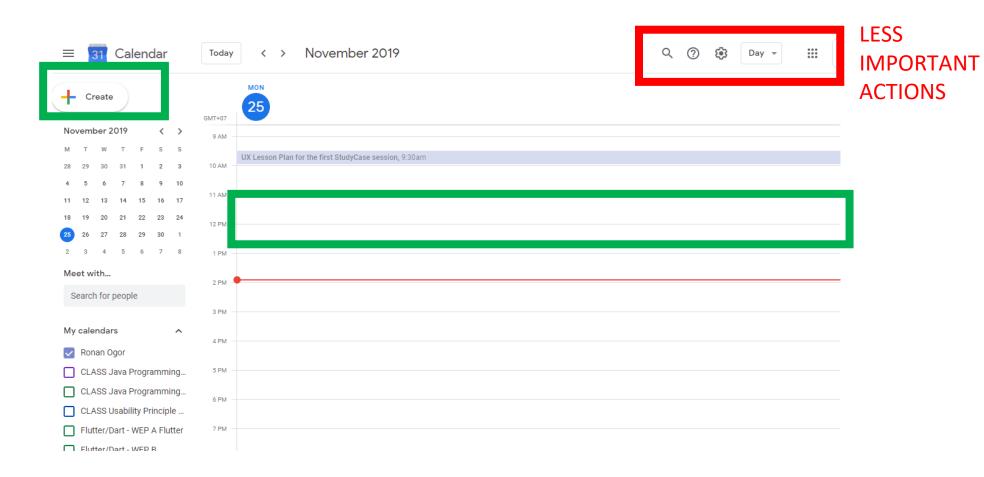




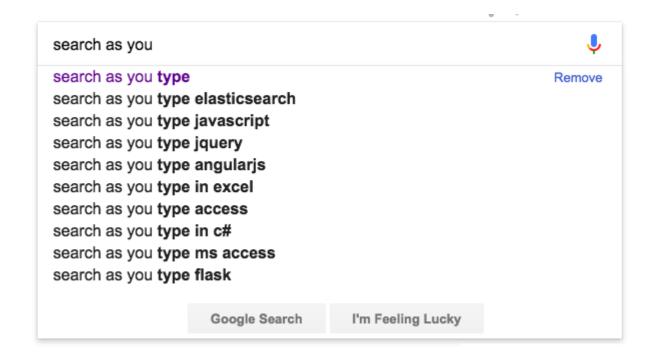


# **Hierarchy of actions**

MOST IMPORTANT ACTIONS



#### **Error prevention**





# **UX PRINCIPLES**

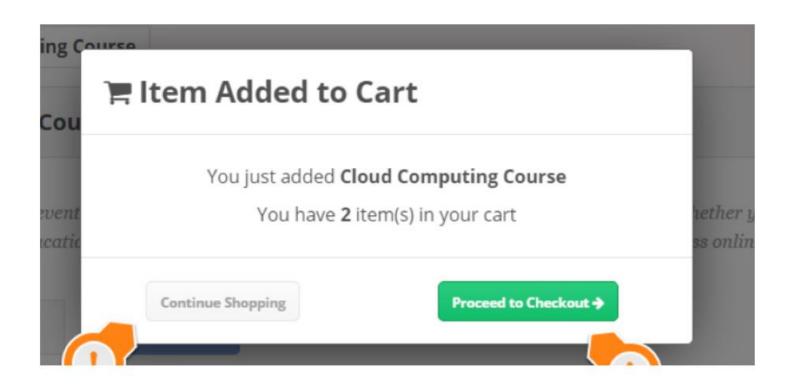
...LET S ADD 2 NEW ONE

## **Visibility of System Status**

Systems should always keep users informed about what is going on

#### **Visibility of System Status**

Feedback on action

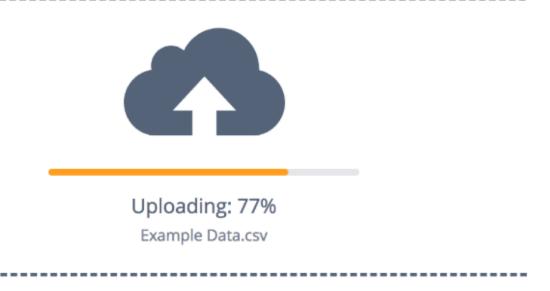


## **Visibility of System Status**

**Notifications** 



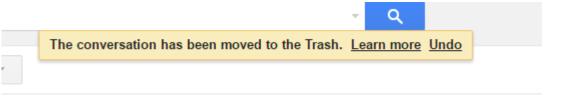
Information on evolution



#### User control and freedom

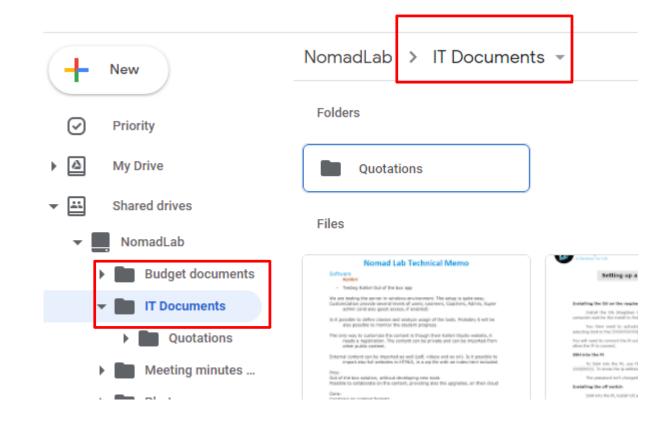
#### **Backward steps are possible**





#### User control and freedom

Know where you are



#### What is a breadscrum

Indicate the current page's location within a navigational hierarchy

Home Library Data

#### What is a wizzard

A wizard is a step-by-step process that allows users to input information in a prescribed order

