Groovy, Java, and Kotlin

Functional Programming

Contact Info

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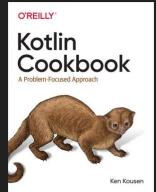
http://www.kousenit.com

http://kousenit.org (blog)

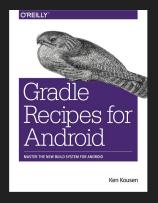
@kenkousen (twitter)

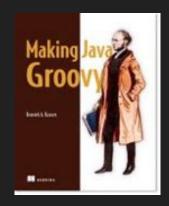
Tales from the jar side (free newsletter)
https://kenkousen.substack.com











GitHub repository

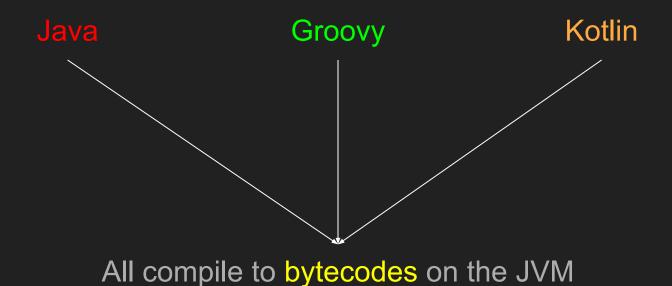
All demo code is at:

https://github.com/kousen/java_groovy_kotlin

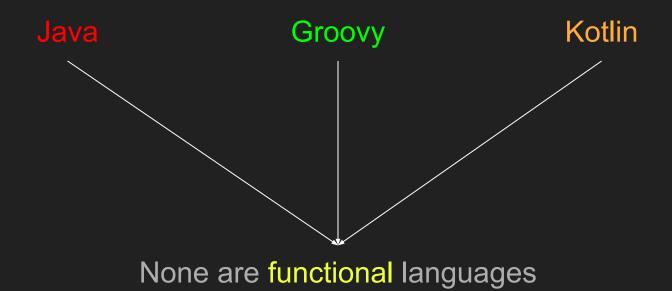
Uses latest versions of Groovy and Kotlin

Only uses features from Java 11, but works on 1.8 through 19

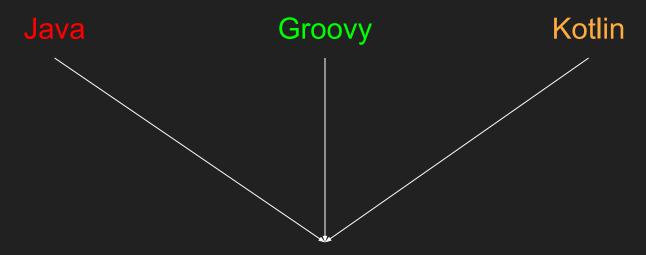
Java, Groovy, and Kotlin



Java, Groovy, and Kotlin



Java, Groovy, and Kotlin



They are OO languages with functional features

Java

Recently had its 25 year anniversary

Managed by Oracle, but with many implementations OpenJDK, Azul, Amazon Coretto, SAP, ...

Functional features added in version 1.8

Current LTS version is 17 (14 September 2021)

Groovy

Apache project

https://groovy-lang.org

Syntax very similar to Java

Easy for Java devs to learn

Most Groovy projects are actually combined Java + Groovy projects

Current version is 4.0.5

Grails, Spock, Gradle, Ratpack, Geb, Griffon, ...

Kotlin

Managed by JetBrains

https://kotlinlang.org

Compiles to JVM, or generates JS Mobile and native available

Definitive language for Android

Google develops Android libs "Kotlin first"

Gradle Kotlin DSL also available

Current version is 1.7.20

Java lambda expressions

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Assigned to Single Abstract Method interfaces

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Parameter types inferred from context

Java lambda expressions

Assigned to Single Abstract Method interfaces

Parameter types inferred from context

Can access local variables but not modify them

final or "effectively final"

Groovy closures

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Are instances of the class groovy.lang.Closure

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Have a delegate property for resolving members

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Can access local variables and modify them

Kotlin lambda expressions

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Are expressions of the form

```
(InputType1, InputType2, ...) \rightarrow OutputType
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Have a receiver for resolving members

Kotlin lambda expressions

Are expressions of the form

```
(InputType1, InputType2, ...) \rightarrow OutputType
```

Have a receiver for resolving members

Can access local variables and modify them

(Are really closures)

Functional Programming

Lambda, Method References, and Streams

LambdaDemo.java

MapFilterReduce.java

PrimeChecker.java

StreamsDemo.java

Functional Programming

Groovy closures

Many methods added to collections

(collect, findAll, inject) vs (map, filter, reduce)

closures.groovy

map_filter_reduce.groovy

PrimeCheckerGroovy.groovy

Kotlin Functions

```
Return type shown after signature
fun sum(a: Int, b:Int) : Int {
    return a + b
Single-expression functions:
fun sum(a: Int, b: Int) = a + b
    Return type inferred
    primes.kt
```

Lazy Streams

Java Streams are lazy

Only process as much data as needed

Groovy and Kotlin collections are not

But Groovy can use Java streams and Kotlin has sequences

LazyStreams.java

LazyStreamsGroovy.groovy

LazyStreamsSpec.groovy

Kotlin Sequences

Methods like map, filter, reduce, and fold are added to collections

The "asSequence()" method converts collection to sequence

Like Java streams

Evaluated element at a time

No data processed unless there is a terminal expression

Great illustration at https://kotlinlang.org/docs/sequences.html#sequence

lazySequences.kt, sequenceFunction.kt

Java:

```
int total = myNums.stream()
    .filter(n \rightarrow n % 3 == 0)
    .map(n \rightarrow n * 2)
    .reduce(0, (acc, val) \rightarrow acc + val);
total = myNums.stream()
    .filter(n \rightarrow n % 3 == 0)
    .mapToInt(n \rightarrow n * 2) // map to IntStream
    .sum();
```

Groovy:

```
int total = nums.findAll { it % 3 == 0 }
   .collect { it * 2 } // unfortunate name (should be map)
   .inject(0) { acc, val -> acc + val }

total = nums.findAll { it % 3 == 0 }
   .collect { it * 2 }
   .sum() // duck typing
```

Kotlin:

```
int total = nums.filter { it % 3 == 0 }
    .map { it * 2 }
    .fold(0) { acc, val -> acc + val } // reduce if only lambda

total = nums.filter { it % 3 == 0 }
    .map { it * 2 }
    .sum()
```

Kotlin:

```
int total = nums.asSequence()
    .filter { it % 3 == 0 }
    .map { it * 2 }
    .sum()

Sequence works like Java stream:
    each num through entire pipeline before next
    requires terminal operation to process values
```

POGOs vs POJOs

Plain Old Groovy Objects

private attributes, public methods, public class

map-based constructor

generated getters and setters

@Canonical → toString, equals, hashCode, tuple ctor

POJOs vs POGOs

Sorting streams with POJOs/POGOs

Golfer.java, SortGolfers.java

GroovyGolfer.groovy, sort_groovy_golfers.groovy

GroovyGolferCS.groovy

Groovy Records

Groovy supports the Java 16 record keyword

record Cyclist(String firstName, String lastName) { }

Same behavior as Java records:

- Immutable
- Final (can't be extended)
- Implicit equals, hashCode, and toString methods
- Getters corresponding to property names (firstName(), lastName())

Kotlin Data Classes

Classes defined using the keyword "data"

```
data class Customer(val name: String, val email: String)
  (That's the entire class)
```

Data classes have:

- generated getters and setters
- toString, equals, hashCode
- copy() method
- componentN() methods for destructuring

Beyond map/filter/reduce

Closure Composition

Memoization, Tail Recursion

Currying

Closure Composition

```
default methods in Consumer, Predicate, ...
Groovy:
    right-shift operator
    composition.groovy
Kotlin:
    write your own
    composition.kt
```

Tail Recursion

Groovy:

@TailRecursive // AST transformation

Kotlin:

tailrec // keyword

Beyond map/filter/reduce

AST transformations:

AnnotatedFunctions.groovy

UseAnnotatedFunctions.groovy

AnnotatedFunctionsTest.groovy

Libraries

Library to add functional capabilities to Kotlin

Arrow, https://arrow-kt.io/

For Groovy, every Java library can be used right away

Monads, etc

A monad is just a monoid in the category of endofunctors. What's the problem?

https://www.reddit.com/r/math/comments/ap25mr/a_monad_is_a_monoid_in_the_category_o

<u>f/</u>

Good luck!

Metaprogramming

Groovy can add methods to a class at runtime or compile time

pirate.groovy

Metaprogramming

Kotlin allows for extension functions added at compile time

palindrome.kt

primes.kt

Cat Pictures

Flickr RESTful (sort of) web service https://www.flickr.com/services/api/flickr.photos.search.html

Parsing JSON

SwingBuilder

Can use Java parallel streams

cat_pictures.groovy

Summary

Can use Groovy, Kotlin, and Java together
Use each for what it does well

Java functional capabilities are limited

Groovy goes beyond them and is quite mature builders, parsers, metaprogramming, traits, AST transformations

Kotlin does too, but has its own quirks

All demos at: https://github.com/kousen/java groovy kotlin