**TECH DESIGN DOCUMENT**

GAME TITLE

**TABLE OF CONTENTS**

1. Game OVERVIEW 0

Game Summary 0

Platform Target 0

2. DEVELOPMENT OVERVIEW 0

Development Team 0

Development Environment 0

GitHub Branching 0

3. TECHNICAL FEATURES 0

Technical Requirements 0

Module Architecture 0

Game Flow 0

Graphics 0

Audio

Artificial Intelligence 0

Physics 0

Data Management 0

4 Code Style 0

Naming Conventions 0

XML 0

UML 0

5 Technical risk 0

# 1. Game Overview

**Game Summary**

**Platform Target**

# 2. Development Overview

**Development Team**

**Development Environment**

Development Hardware

Development Software

**GitHub Branching**

# 3. Technical Features

**Technical Requirements**

**Module Architecture**

**Game Flow**

**Graphics**

**Audio**

**Artificial Intelligence**

**Physics**

**Data Management**

# 4. Code Style

**Naming Conventions**

**XML Structure**

**UML**

# 5. Technical Risk