

**Batch:** A-4      **Roll No.:** 16010122151

**Experiment No.**
**Grade:** AA / AB / BB / BC / CC / CD / DD

**Signature of the Staff In-charge with date**
**Title:** Implement contrast stretching of a digital image.

**Objective:** To learn & understand contrast stretching.

**Expected Outcome of Experiment:**

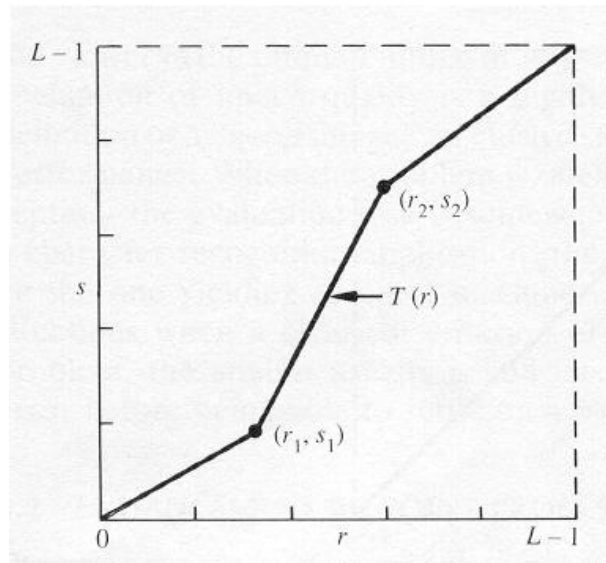
CO	Outcome
CO4	Design & implement algorithms for digital image enhancement, segmentation & restoration.

**Books/ Journals/ Websites referred:**

1. <http://www.mathworks.com/support/>
2. [www.math.mtu.edu/~msgocken/intro/intro.html](http://www.math.mtu.edu/~msgocken/intro/intro.html).
3. R. C.Gonsales R.E.Woods, "Digital Image Processing", Second edition, Pearson Education
4. S.Jayaraman, S Esakkirajan, T Veerakumar "Digital Image Processing "Mc Graw Hill.
5. S.Sridhar,"Digital Image processing", oxford university press, 1<sup>st</sup> edition."

**Pre Lab/ Prior Concepts:**

Contrast stretching (often called normalization) is a simple image enhancement technique that attempts to improve the contrast in an image by 'stretching' the range of intensity values it contains to span a desired range of values, *e.g.* the the full range of pixel values that the image type concerned allows. It differs from the more sophisticated histogram equalization in that it can only apply a *linear* scaling function to the image pixel values. As a result the 'enhancement' is less harsh.



The locations of  $(r_1, s_1)$  and  $(r_2, s_2)$  control the shape of the transformation function.

- If  $r_1 = s_1$  and  $r_2 = s_2$  the transformation is a linear function and produces no changes.
- If  $r_1 = r_2$ ,  $s_1 = 0$  and  $s_2 = L-1$ , the transformation becomes a thresholding function that creates a binary image.
- Intermediate values of  $(r_1, s_1)$  and  $(r_2, s_2)$  produce various degrees of spread in the gray levels of the output image, thus affecting its contrast.

Generally,  $r_1 \leq r_2$  and  $s_1 \leq s_2$  is assumed.

### Implementation steps with screenshots:

```
img = imread('cosmos.bmp');
```

```
if size(img, 3) == 3

    img = rgb2gray(img);

end

min_val = double(min(img(:)));
max_val = double(max(img(:)));

% User-defined inputs for stretching parameters

s_low = input('Enter the value for s1: ');
s_high = input('Enter the value for s2: ');
r_low = input('Enter the value for r1: ');
r_high = input('Enter the value for r2: ');
bit_depth = input('Enter the value for L (e.g., 255 for 8-bit images): ');

scale1 = s_low / r_low;
scale2 = (s_high - s_low) / (r_high - r_low);
scale3 = ((bit_depth - 1) - s_high) / ((bit_depth - 1) - r_high);

% Applying contrast stretching

stretched_img1 = double(img);

stretched_img1(img <= r_low) = scale1 * img(img <= r_low);

stretched_img1(img > r_low & img <= r_high) = scale2 * (img(img >
r_low & img <= r_high) - r_low) + s_low;

stretched_img1(img > r_high) = scale3 * (img(img > r_high) - r_high) +
s_high;

stretched_img1 = uint8(stretched_img1);

% Generating second variation with modified parameters

s_low2 = s_low + 20;
s_high2 = s_high + 20;
r_low2 = r_low + 20;
r_high2 = r_high + 20;
scale1_2 = s_low2 / r_low2;
scale2_2 = (s_high2 - s_low2) / (r_high2 - r_low2);
```

```

scale3_2 = ((bit_depth - 1) - s_high2) / ((bit_depth - 1) - r_high2);

stretched_img2 = double(img);

stretched_img2(img <= r_low2) = scale1_2 * img(img <= r_low2);

stretched_img2(img > r_low2 & img <= r_high2) = scale2_2 * (img(img >
r_low2 & img <= r_high2) - r_low2) + s_low2;

stretched_img2(img > r_high2) = scale3_2 * (img(img > r_high2) -
r_high2) + s_high2;

stretched_img2 = uint8(stretched_img2);

% Generating third variation with further adjustments

s_low3 = s_low + 40;

s_high3 = s_high + 40;

r_low3 = r_low + 40;

r_high3 = r_high + 40;

scale1_3 = s_low3 / r_low3;

scale2_3 = (s_high3 - s_low3) / (r_high3 - r_low3);

scale3_3 = ((bit_depth - 1) - s_high3) / ((bit_depth - 1) - r_high3);

stretched_img3 = double(img);

stretched_img3(img <= r_low3) = scale1_3 * img(img <= r_low3);

stretched_img3(img > r_low3 & img <= r_high3) = scale2_3 * (img(img >
r_low3 & img <= r_high3) - r_low3) + s_low3;

stretched_img3(img > r_high3) = scale3_3 * (img(img > r_high3) -
r_high3) + s_high3;

stretched_img3 = uint8(stretched_img3);

% Displaying results

figure;

subplot(2, 2, 1), imshow(img);

title('Original Image');

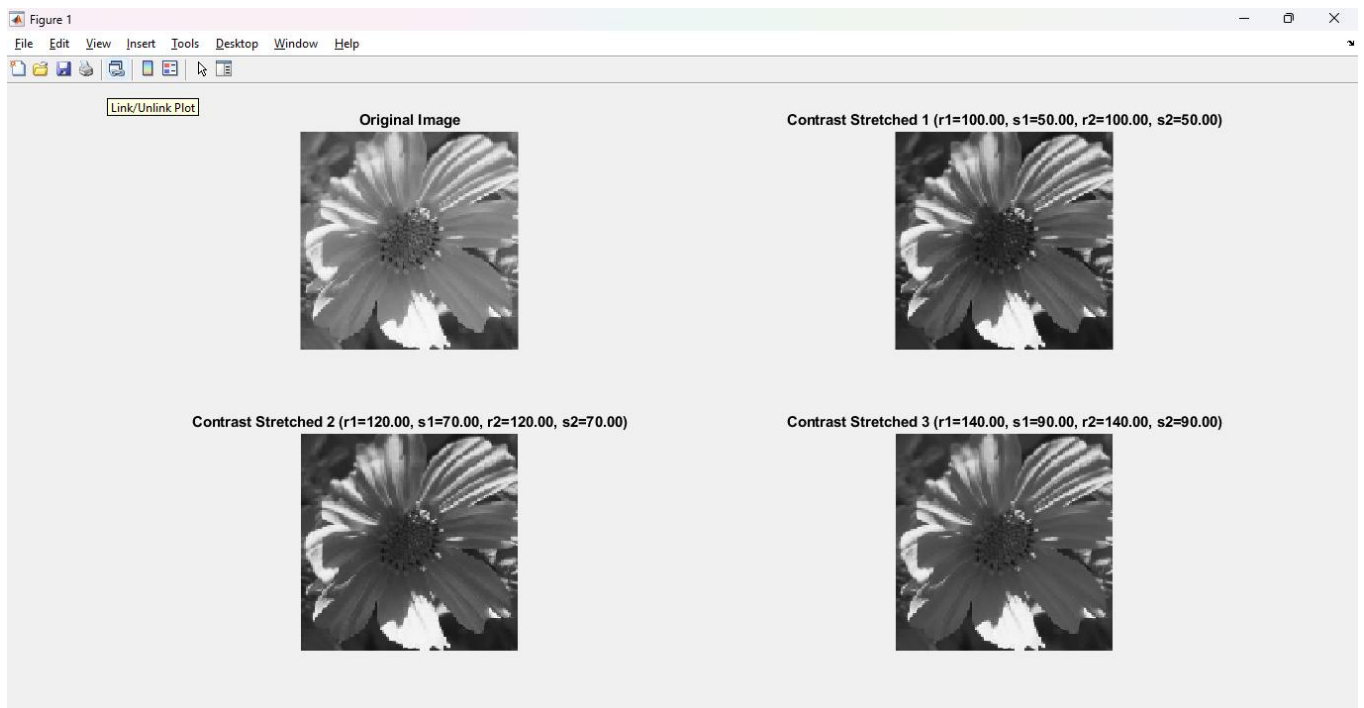
subplot(2, 2, 2), imshow(stretched_img1);

title(sprintf('Contrast Stretched 1 (r1=%.2f, s1=%.2f, r2=%.2f,
s2=%.2f)', r_low, s_low, r_high, s_high));

```

```
subplot(2, 2, 3), imshow(stretched_img2);  
  
title(sprintf('Contrast Stretched 2 (r1=%.2f, s1=%.2f, r2=%.2f,  
s2=%.2f)', r_low2, s_low2, r_high2, s_high2));  
  
subplot(2, 2, 4), imshow(stretched_img3);  
  
title(sprintf('Contrast Stretched 3 (r1=%.2f, s1=%.2f, r2=%.2f,  
s2=%.2f)', r_low3, s_low3, r_high3, s_high3));
```

```
Command Window  
New to MATLAB? See resources for Getting Started.  
  
>> untitled  
Enter the value for s1: 50  
Enter the value for s2: 50  
Enter the value for r1: 100  
Enter the value for r2: 100  
Enter the value for L (e.g., 255 for 8-bit images): 255  
|
```



**Conclusion:-** Learned Contrast, Stretching on an image with varying parameters, displaying the original image alongside three progressively contrast-stretched versions.

**Date:** 12/03/2025

**Signature of faculty in-charge**

### **Post Lab Descriptive Questions**

1. Thresholding function in contrast stretching creates
  - a) binary image
  - b) high quality image
  - c) enhanced image
  - d) low quality image
  
2. When is the contrast stretching transformation a linear function, for  $r$  and  $s$  as gray-value of image before and after processing respectively?
  - a)  $r_1 = s_1$  and  $r_2 = s_2$
  - b)  $r_1 = r_2$ ,  $s_1 = 0$  and  $s_2 = L - 1$ ,  $L$  is the max gray value allowed
  - c)  $r_1 = 1$  and  $r_2 = 0$
  - d) None of the mentioned
  
3. Which gray-level transformation increase the dynamic range of gray-level in the image?
  - a) Power-law transformations
  - b) Negative transformations
  - c) Contrast stretching
  - d) None of the mentioned

4. When is the contrast stretching transformation a thresholding function, for  $r$  and  $s$  as gray-value of image before and after processing respectively?

- a)  $r1 = s1$  and  $r2 = s2$
- b)  $r1 = r2, s1 = 0$  and  $s2 = L - 1$ ,  $L$  is the max gray value allowed
- c)  $r1 = 1$  and  $r2 = 0$
- d) None of the mentioned

5. What condition prevents the intensity artifacts to be created while processing with contrast stretching, if  $r$  and  $s$  are gray-values of image before and after processing respectively?

- a)  $r1 = s1$  and  $r2 = s2$
- b)  $r1 = r2, s1 = 0$  and  $s2 = L - 1$ ,  $L$  is the max gray value allowed
- c)  $r1 = 1$  and  $r2 = 0$
- d)  $r1 \leq r2$  and  $s1 \leq s2$