COMPSCI361: Machine Learning Data Preprocessing

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Data Preprocessing





Data Preprocessing

Noisy Data Data Transformation and Data Discretization Imbalanced Data Noisy Data

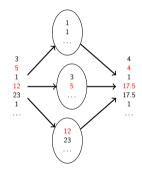
Noisy Data



- Noise: random error or variance in a measured variable
- Incorrect attribute values may be due to
 - Faulty data collection instruments
 - Data entry problems
 - Data transmission problems
 - Technology limitation
 - Inconsistency in naming convention
- Other data problems which require data cleaning
 - Duplicate records
 - Incomplete data
 - Inconsistent data



- So how could we handle noisy data?
- Binning



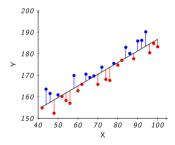
- First sort data and partition into (equal-frequency) bins
- Then one can smooth by different methods (bin means, bin medians, bin boundaries).



- So how could we handle noisy data?
- Binning
 - Sorted data: 4, 8, 9, 15, 21, 21, 24, 25, 26, 28, 29, 34
 - Partition into equal-frequency (equi-depth) bins:
 - Bin 1: 4, 8, 9, 15
 - Bin 2: 21, 21, 24, 25
 - Bin 3: 26, 28, 29, 34
 - Smoothing by bin means:
 - Bin 1: 9, 9, 9, 9
 - Bin 2: 23, 23, 23, 23
 - Bin 3: 29, 29, 29, 29
 - Smoothing by bin boundaries:
 - Bin 1: 4, 4, 4, 15
 - Bin 2: 21, 21, 25, 25
 - Bin 3: 26, 26, 26, 34



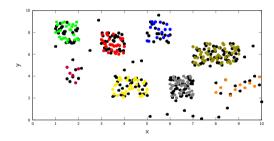
- So how could we handle noisy data?
- Regression



Smooth by fitting the data into regression functions



- So how could we handle noisy data?
- Clustering



Detect and remove outliers

Data Transformation and Data Discretization

Data Transformation



- A function that maps the entire set of values of a given attribute to a new set of replacement values (each old value can be identified with one of the new values).
- Methods
 - Smoothing: Remove noise from data
 - Attribute/feature construction
 - New attributes constructed from the given ones
 - Normalization: Scaled to fall within a smaller, specified range
 - Min-max normalization
 - Z-score normalization
 - Normalization by decimal scaling
 - Discretization: Concept hierarchy climbing





■ Min-max normalization to new_min_A, new_max_A

$$v' = rac{v - min_{\mathcal{A}}}{max_{\mathcal{A}} - min_{\mathcal{A}}}(new_max_{\mathcal{A}} - new_min_{\mathcal{A}}) + new_min_{\mathcal{A}}$$

e.g. v = 20 from the range [0,40] maps to v' = 0 in the range [-1,1]

Z-score normalization – mean μ , standard deviation σ

$$\mathbf{v}' = \frac{\mathbf{v} - \mu_{\mathsf{A}}}{\sigma_{\mathsf{A}}}$$

Normalization by decimal scaling

$$v' = \frac{v}{10^j}$$

Where j is the smallest integer such that Max(|v'|) < 1 e.g. Let 200 be the largest value of attribute A, then j = 3.





- There are three type of attributes
 - Nominal values from an unordered set, e.g. color
 - Ordinal values from an ordered set, e.g. rank
 - Numeric real numbers, e.g. integers or reals
- Discretization divides a range of continuous attributes into intervals
 - Interval labels can then be used to replace actual data values
 - Discretization can be performed recursively on an attribute
 - Reduce data size by discretization
 - Prepare for further analysis, e.g. classification
 - The resulting mined patterns are typically easier to understand
 - Mining on different level of data abstraction (concept hierarchies)





- Top-down vs bottom-up (w.r.t which direction it proceeds)
- Supervised vs unsupervised (w.r.t class information usage)
- Example methods
 - Binning (top-down split, unsupervised)
 - Histogram analysis (top-down split, unsupervised)
 - Clustering analysis (unsupervised, top-down split or bottom-up merge)
 - Decision-tree analysis (supervised, top-down split)
 - Correlation analysis (supervised, bottom-up merge)

Binnning



- How could you discretize the data into bins?
- Equal-width (distance) partitioning
 - Divides the range into N intervals of equal size: uniform grid
 - If A and B are the lowest and highest values of the attribute, the width of intervals will be: W = (B A)/N
 - The most straightforward, but?
 - Outliers may dominate presentation
 - Skewed data is not handled well
- Equal-depth (frequency) partitioning
 - Divides the range into N intervals, each containing approximately same number of samples
 - Good data scaling
 - Managing categorical attributes can be tricky





- Chi-merge: χ^2 -based discretization
 - Supervised: use class information
 - Bottom-up merge: find the best neighboring intervals (those having similar distributions of classes, i.e. low χ^2 values) to merge
 - Merge performed recursively, until a predefined stopping condition





■ Given two nominal variables C and B with values c_1, \ldots, c_k and b_1, \ldots, b_r the correlation can be calculated using the χ^2 test:

$$\chi^2 = \sum_{i=1}^k \sum_{j=1}^r \frac{(o_{ij} - e_{ij})^2}{e_{ij}}$$

- With o_{ij} being the actual frequency of the event (c_i, b_j)
- And e_{ij} the expected frequency (n is the number of instances)

$$e_{ij} = \frac{count(C = c_i) \times count(B = b_j)}{n}$$

■ The larger χ^2 , the less likely the two variables are independent

Discretization by Correlation Analysis



- Chi-merge: χ^2 -based discretization
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Contingency table A:

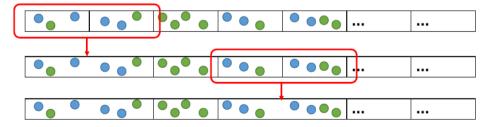
	Class 1	Class 2	Sum
Interval 1	1	2	3
Interval 2	1	2	3
Sum	2	4	6

The class variable is independent to the two intervals
$$\chi^2 = \sum_{i=1}^2 \sum_{j=1}^2 \frac{\left(A_{ij} - e_{ij}\right)^2}{e_{ij}} = 0$$
The class variable is independent to the two intervals
$$\Rightarrow \text{ the class distribution is similar in the two intervals}$$





- Chi-merge: χ^2 -based discretization
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Imbalanced Data

Imbalanced Data



- In this context, imbalanced data refers to an imbalanced class distribution
- For example if there are far more 1s than 0s in the class
- What are problems arising from this?
 - Problems with evaluation
 - Accuracy = $\frac{TP+TN}{P+N}$
 - What is a good accuracy?
 - Alternatively, use Precision-Recall, ROC curves
 - Classifiers try to reduce the overall error so they could over-predict the majority class.
 - How do we address this?

Sampling the data



- Under- and oversampling with replacement can significantly improve the prediction of the minority class
- Randomly undersampling the majority class
 - Randomly remove instances from the majority class
 - Balances the data set
 - Discarded observations could have important information
 - Can introduce bias
- Randomly oversampling the minority class
 - Randomly add more instances from minority class
 - No information loss
 - Risk of overfitting
- Alternatives to random sampling?





- Cluster positive and negative instances independently
- Then apply over- or undersampling techniques to each single cluster
- What's the advantage?
- Does that solve overfitting?

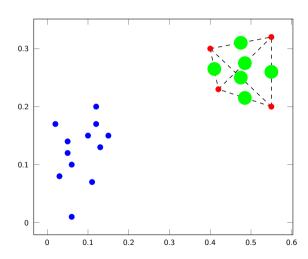
SMOTE - Synthetic Minority Oversampling Technique (Chawla et al. 2002)



- Generally, create new artificial instances
- Process
 - Find pairs of instances in the minority class that are closest to each other
 - Nearest neighbours within the class
 - Create a new instance between these instances, assign it to the minority class







Conclusion



- Preprocessing is an important part in machine learning and data analysis
- Missing values can be caused by various reasons depending on what the reasons are, they must be addressed differently
- Various imputation approaches exist, they use the information of other instances and values to impute the missing values
- Noisy data can be addressed for example by binning, clustering, or regression
- Sampling can be used to overcome class imbalance problems

Literature



■ Material in Chapter 3 in Han's Data Mining



Thank you for your attention!

https://ml.acukland.ac.nz