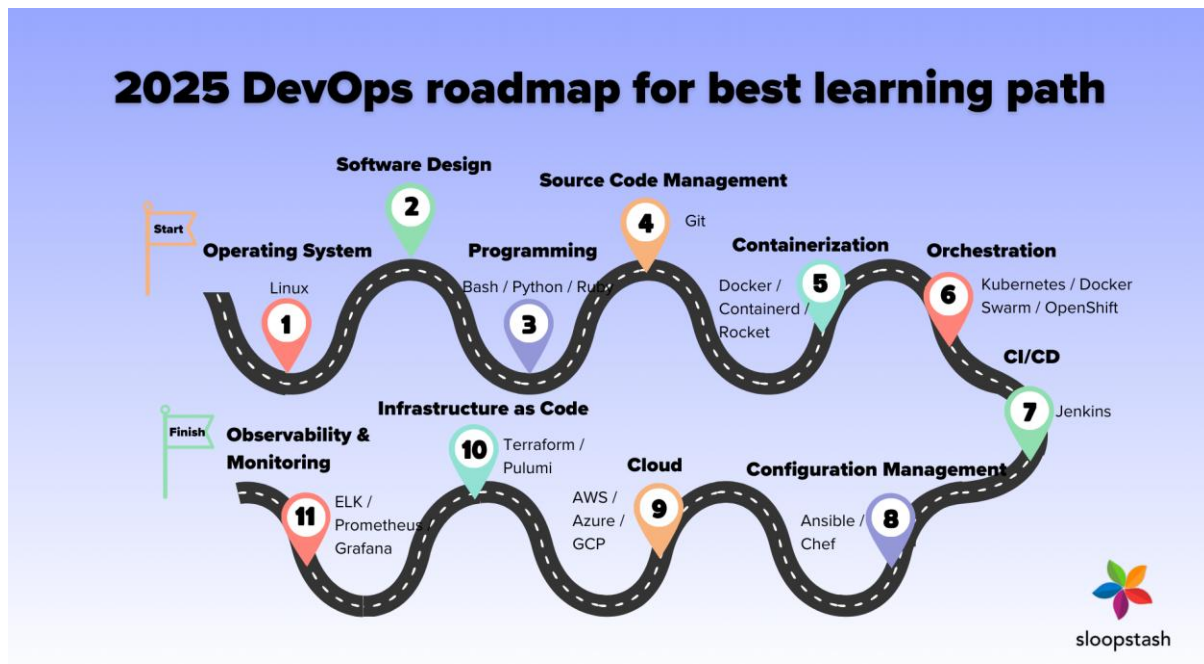


# The Complete DevOps Roadmap



## Introduction

If you want to start a career in DevOps or level up your existing skills, you are in the right place. DevOps is not just a job title. It is a culture and a set of practices that bridges the gap between software development and operations. A DevOps engineer ensures that applications are built, tested, deployed, monitored, and scaled reliably.

In this article, you will find a step-by-step roadmap with the essential skills, tools, and technologies you need to master to become a successful DevOps engineer.

## 1. Master the Basics of Linux

Linux is the backbone of servers and cloud environments. As a DevOps engineer, you will use the command line extensively to configure systems and deploy applications.

What to learn:

- File system navigation (ls, cd, pwd, find)
- File operations (cp, mv, rm, touch, cat)
- User and permissions management (chmod, chown)
- Process management (ps, top, kill)
- Package managers (apt, yum, dnf)
- Bash scripting basics

Resources:

<https://linuxjourney.com/>

[The Linux Command Line by William Shotts](#)

## 2. Networking Fundamentals

Networking connects everything—servers, applications, and users. You need to know how data flows and how to troubleshoot issues.

What to learn:

OSI and TCP/IP models

IP addressing, subnetting, DNS, DHCP

Common protocols: HTTP/HTTPS, FTP, SSH

Firewalls and security groups

Tools: ping, traceroute, netstat, Wireshark

Resources:

<https://inl.info.ucl.ac.be>

<https://www.wireshark.org/docs/>

## 3. Git and Version Control

Git is the backbone of collaboration in DevOps. Every workflow starts with version control.

What to learn:

Git basics: clone, init, commit, push, pull

Branching and merging strategies

Resolving merge conflicts

Working with remote repositories (GitHub, GitLab, Bitbucket)

Resources:

[Pro Git Book](#)

<https://docs.github.com/en/get-started/quickstart/hello-world>

## 4. Programming Basics (Python Recommended)

Programming is essential for automation in DevOps. Python is recommended for its simplicity and versatility.

What to learn:

Python syntax, variables, and data structures (lists, dicts, sets, tuples)

File handling and error handling

Modules and packages

Automation scripts for deployment and log parsing

Resources:

<https://automatetheboringstuff.com/>

## 5. Cloud Computing

Cloud platforms are central to modern DevOps. Focus on one cloud provider, such as AWS.

What to learn:

Launch and manage virtual servers  
Storage services and IAM (users, roles, policies)  
Virtual private clouds and network management  
Managed services like databases and serverless computing

Resources:

<https://aws.amazon.com/free/>

<https://aws.amazon.com/certification/certified-cloud-practitioner/>

## 6. Containers (Docker)

Containers make applications portable and consistent across environments.

What to learn:

Build Docker images  
Run and manage containers  
Write Dockerfiles  
Multi-container apps with Docker Compose

Resources:

<https://labs.play-with-docker.com/>

[Docker Deep Dive by Nigel Poulton](#)

## 7. CI/CD Pipelines

Continuous Integration and Continuous Delivery ensure faster and safer software releases.

What to learn:

Jenkins basics: jobs, pipelines, Jenkinsfiles  
Integrating Git with Jenkins  
Running automated tests  
Deploying applications automatically after successful builds

Resources:

<https://www.jenkins.io/doc/>

<https://docs.github.com/en/actions>

## 8. Container Orchestration (Kubernetes)

Kubernetes is the industry standard for managing containerized applications at scale.

What to learn:

Kubernetes architecture (master node, worker nodes)  
Core concepts: pods, deployments, services, namespaces  
Scaling applications  
Networking model in Kubernetes  
Helm basics for package management

Resources:

<https://kubernetes.io/docs/home/>

<https://www.manning.com/books/kubernetes-in-action>

## 9. Web Servers and Infrastructure Services

Understanding how applications are served to users is crucial.

What to learn:

Nginx as reverse proxy and load balancer

Forward proxy configuration

Caching strategies

Firewalls and security groups

Resources:

<https://nginx.org/en/docs/>

## 10. Configuration Management

Configuration management automates deployment, configuration, and management of servers and applications.

What to learn:

Ansible basics: playbooks, roles, modules

Managing variables and templates

Automating deployment across environments

Resources:

<https://docs.ansible.com/>

<https://www.ansiblefordevops.com/>

## 11. Infrastructure as Code (IaC)

IaC allows you to define infrastructure through code, making it repeatable and version-controlled.

What to learn:

Terraform basics: configuration files, providers, modules

Remote states and workspaces

Managing cloud resources using code

Resources:

<https://developer.hashicorp.com/terraform/docs>

## 12. Monitoring and Logging

Monitoring ensures system reliability, and logging helps troubleshoot issues.

What to learn:

Prometheus for metrics collection

Grafana for visualization and alerts

ELK Stack for centralized logging

Resources:

<https://prometheus.io/docs/>

<https://grafana.com/tutorials/>

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## Final Thoughts

Becoming a DevOps engineer requires consistent practice and hands-on experience. Build projects, deploy apps to the cloud, break things, and fix them. Focus on learning by doing, and gradually integrate the tools and practices outlined in this roadmap.